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Introduction, Semantic Networks and the Others

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FEL ČVUT



Our plan

Course Information

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Semantic Networks

Frames

Thesauri

Topic Maps

Conceptual Graphs



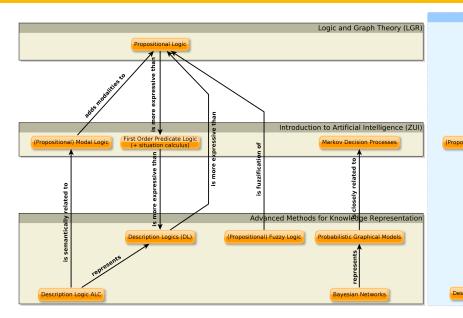
Course Information



Course Information

- web page [currently in czech]: http://cw.felk.cvut.cz/doku.php/courses/a4m33rzn/start
- three basic topics: description logics, probabilistic models, fuzzy logic
- Please go through the course web page carefully !!!

Course Roadmap



Crisp Knowledge Representation

Motivation

- Let's have the domain of a university. Each stakeholder needs different type of information:
 - Student: "Which bachelor course should I enroll in order to get at least 6 credits?"
 - Teacher: "How many hours per week am I going to teach this term?"
 - Dean: "Which courses are popular among students?"
- Knowledge tries to capture relationships in the domain, so that they can be used for answering various types of queries.
 - "Bachelor courses are courses."
 - "In most cases a course can be opened only if 2 or more students are enrolled."
 - "Every head of a department is a school employee."



Motivation (2)

- So, two questions remain ...
 - How to formally represent knowledge?
 - declaratively × procedurally ? this course will deal with declarative knowledge. např.
 (∀P)(BachelorCourse(P) ⇒ Course(P))
 - without uncertainty (crisp) × with uncertainty this course will cover both, starting **without uncertainty**. např. $(\forall K)(Course(K) \Rightarrow (CourseWithException(K) \lor ((\exists X_1, X_2) lsEnrolledTo(X_1, K) \land lsEnrolledTo(X_2, K) \land X_1 \neq X_2))$
 - How to make use of the knowledge representation ?
 - knowledge management search engines (databases, semantic servers, semantics web)
 - multiagent systems content of messages sent between agents
 - machine learning language bias
 - ... all Al branches



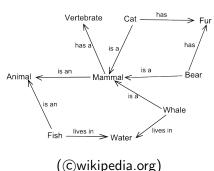
Declarative Knowledge Representation without Uncertainty

- sémantic networks, frames,
- thesauri, topic maps
- relational databases (relational calculus)
- rule-based systems, Prolog (first-order predicate logics)
- sémantic web, RDF(S), OWL, OWL 2 (description logics)

Semantic Networks



Semantic Networks



 $\begin{aligned} \text{Nodes} &= \text{entities (individuals,} \\ &\quad \text{classes),} \end{aligned}$

 $\mathsf{Edges} \, = \mathsf{binary} \; \mathsf{relations}$

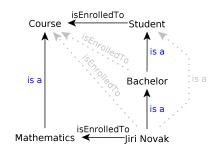
 The only possible inferrence is *inheritance* by means of is a relationship.

Example

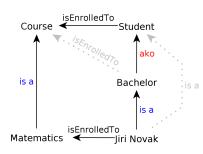
Each Cat has a Vertebrate, since each Cat is a Mammal.



Semantic Networks (2)



However, this does not allow distinguishing individuals (instances) and groups (classes).



To solve this, a new relationship type "is a kind of" **ako** can be introduced and used for inheritance, while **is a** relationships would be restricted to expressing individual-group relationships.

Semantic Networks (3)

are simple – from the point of logics they are not much more than a binary structure + ako and is a relationships with the following semantics:

$$relation(X, Y) \land ako(Z, X) \Rightarrow relation(Z, Y).$$

 $isa(X, Y) \land ako(Y, Z) \Rightarrow isa(X, Z).$
 $ako(X, Y) \land ako(Y, Z) \Rightarrow ako(X, Z).$

- no way to express non-monotonous knowledge (like FOL).
- no easy way to express n-ary relationships (reification needed).
- o no way to express binary relationships characteristics transitivity, functionality, reflexivity, etc., or their hierarchies "to be a father means to be a parent", aj.,
- ② no way to express more complex constructs, like cardinality restrictions: "Each person has at most two legs."
 - Wordnet, Semantic Wiki, aj.



Semantic Networks - Wordnet, MultiWordnet

Wordnet (http://wordnet.princeton.edu) and MultiWordnet (http://multiwordnet.itc.it) are lexical databases. They are represented as semantic networks extended with a bit more semantics, e.g. :

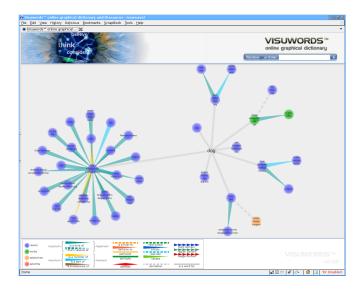
hyponyms, hypernyms correspond to the **ako** relationship. meronyms, holonyms denote "part-of" relationships between terms.

synonyms, antonyms synonyms are grouped into *synsets* – i.e. sets of terms that build up a single semantic context/meaning (e.g.

 $S_1 = \{\text{man}, \text{adult male}\}, S_2 = \{\text{man}, \text{human being}\}$



Semantic Networks – http://www.visuwords.com/



Frames



Frames

frame: Škoda Favorit slots:

is a: car

has engine: four-stroke engine has transmission system: manual

has carb: value: Jikov

default: Pierburg

- more structured than semantic networks
- forms that contain slots (binary relationships).

([MvL93])

- Every slot has several facets (slot use restrictions), e.g. cardinality, defaults, etc.
- Facets allow non-monotonic reasoning.
- Daemons are triggers for actions perfomed on facets (read, write, delete). Can be used e.g for consistency checking.



Frames (2)

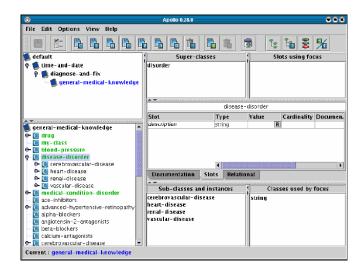
Example

Typically, Škoda Favorit has carb of type Pierburg, but this particular Škoda Favorit has carb of type Jikov.

- frames can be grouped into *scenarios* that represent typical situations, e.g. going into a restaurant. [MvL93]
- OKBC http://www.ai.sri.com/ okbc
- Protégé http://protege.stanford.edu/overview/protege-frames.html
- Apollo http://apollo.open.ac.uk
- Apollo CH http://labe.felk.cvut.cz/ falc/Apollo

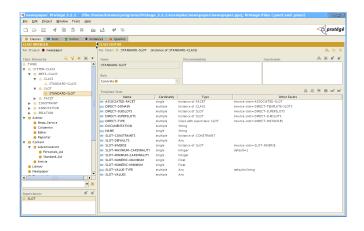


Frames (3) - Apollo CH





Frames (4) - Protégé





Frames and Semantics Networks – Summary

- © very simple structures for knowledge representation,
- © nonmonotonic reasoning,
- ad-hoc reasoning procedures, that complicates (and broadens ambiguity during) translation to First Order Predicate Logic (FOPL),
- © problems querying, debugging.
- ... but semantic networks are basis for other technologies:
 - thesauri
 - topic maps



Thesauri



Thesauri

thesaurus is a taxonomy (hierarchy of terms) enriched with new types of relationships, e.g.:

BT/NT (broader/narrower term) = term hierarchy.

Example

 $\mathsf{beef} \to \mathsf{NT} \to \mathsf{meat}$

SN (scope note) explains meaning of a given term.

Example

school \rightarrow SN \rightarrow institution for education

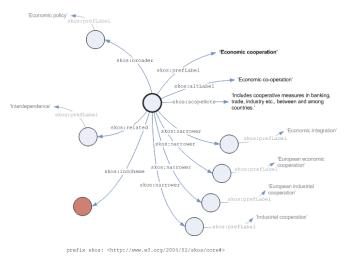
RT (related term) describes general term relationships (excluding BT/NT, USE, ...).

Příklad

topic maps \rightarrow RT \rightarrow knowledge management.

SKOS http://www.w3.org/2004/02/skos

Thesauri - Example



http://metadaten-twr.org/2011/01/19/skos-simple-knowledge-organisation-system, cit. 16.9.2012 Laboratory Gersteer

Thesauri – Summary

- two ISO standards: single-language thesauri (ISO 2788:1986) or multiple-language thesauri (ISO 5964:1985).
- © simple, easy-to-use by non-experts in knowledge engineering
- problems in formal semantics:

Example

BT relationships can be used in several meanings:

```
subsumption , e.g. fruit BT apple, instance of , e.g. man BT David, part of , e.g. auto BT wheel.
```

• semantic search, disambiguation, NLP



Topic Maps

Topic Maps – Topics

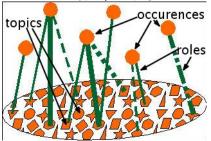
- ISO standard ISO/IEC 13250:2003
- three types of objects: topics, their occurences and mutual associations.
- topics
 - represent concepts classes, instances, properties, etc.
 - topics can have several **topic types**. The relationship "has type" build up a hierarchy of topics (analogy to *isa* relationships in semantics networks, or property *rdf:type* in RDF(S)).
 - each topics can have one or more names (e.g. nick, formal name, login name, etc.), each of which in different variants (e.g. visualization vs. sorting).



Topic Maps – Occurences

occurences

- represent "links" from topics to real documents/information resources.
- a topic is connected with an occurrence by means of a **role**, that determines the occurrence type (web page, article, book, etc.)



(http://www.ontopia.net/topicmaps/materials/tao.html)

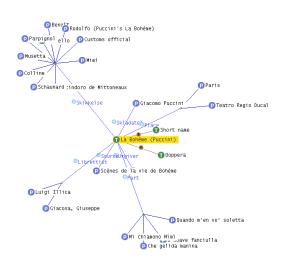


Topic Maps – Asociations

asociations

- represent relationships between topics analogy of n-ary relationships,
- an association type (which is a topic) is assigned to an association (topic type is a special association type),
- topics have so called association roles when connected to associations,
- each association role is assigned **association role type**, which is a topic, in turn.

Topic Maps – Example



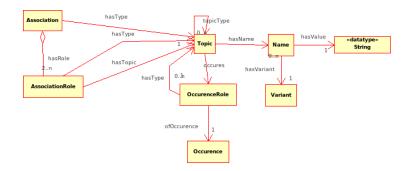
T ... topics

P ... partially expanded topics (except topic types)

R ... associations



Topic Maps – Model



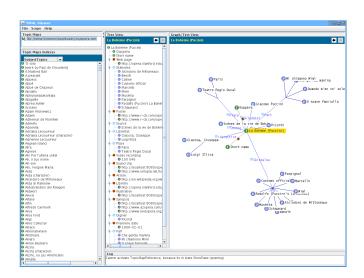
Topic Maps – Contexts, Queries

- additionally, topic maps can be grouped into contexts (scopes,themes).
- querying using
 - TMQL
 - tolog (syntactically similar to SQL)

Topic Maps – Tools and Links

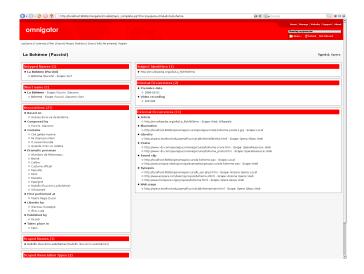
- selected tools:
 - Ontopia (Ontopoly, Omnigator, Vizigator) main stakeholder in Topic Maps
 - TM4L
 - TM4J
- links:
 - http://www.ontopia.net/topicmaps/materials/tm-vsthesauri.html
 - http://www.kosek.cz/xml/tmtut/

TM4L Viewer





Omnigator

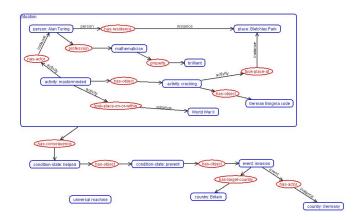




Conceptual Graphs



Example

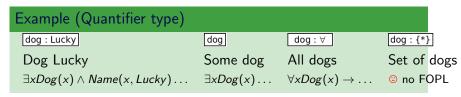




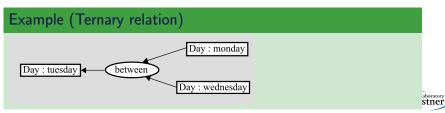
Conceptual Graphs

conceptual graph is a bipartite graph with two types of nodes (1) concepts a (2) relations.

concept has the form concept type: referent.



relation = predicate of arbitrary arity > 0.

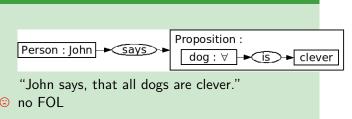


Conceptual Graphs (2)

referent consists of **quantifier** (existential, or defined (universal, collective, etc.)), **designator** (instance identifier, e.g. name) and possibly **descriptor** (conceptual graph describing the concept).

context is a concept with empty descriptor

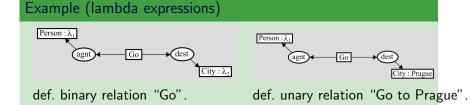
Example (Context)





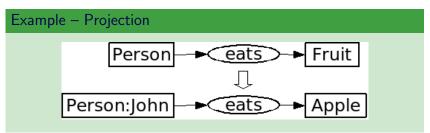
Conceptual Graphs (3)

lambda expressions correspond to "macros" – they allow defining relations by means of a "pattern" of the conceptual graph. Placeholders are denoted by λ_i symbols.



Conceptual Graphs - Inference

- inference makes use of several forward chaining rules¹ (graph generalization, specialization, equivalent changes).
- querying is performed using projection that looks for a conceptual graph pattern in another conceptual graph making use of the conceptual type hierarchy and conceptual relations.



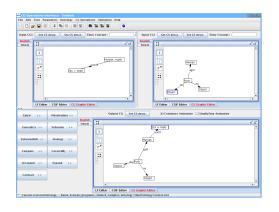
¹http://www.jfsowa.com/cg/cgstandw.htm

Conceptual Graphs – Tools

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CharGer - CG editor
             (http://sourceforge.net/projects/charger)
      Notio – Java library + API for CG manipulation
             (http://backtrack.uwaterloo.ca/CG/projects/notio)
Prolog+CG – inference engine for CG in Prolog
             (http://prologpluscg.sourceforge.net)
     Amine – newer version of Prolog+CG
             (http://amine-platform.sourceforge.net)
      DNA – annotation tool that visualizes the knowledge base
             using CG
             (http://labe.felk.cvut.cz/ uhlir/DNATWeb/DNAThome.html)
```



Amine4



- editing/viewing ontologies
- editing/viewing conceptual graphs
- CG operations e.g.: JOIN
- CG+Prolog inference
- multiagent systems



Conceptual Graphs – Summary

- CG's (J.F. Sowa 80's) are representatives of formal (machine readable) and at the same time well readable, intuitive languages,
- are based on Pierce existential graphs [Sow00], [Dau01],
- are more expressive than FOPL undecidability,
- to keep things decidable, so called simple graphs (J.F. Sowa 80's), were defined. They restrict the form of referents and prohibit contexts.

Summary – what else ?

- we only quickly flew through the most important milestones in the crisp knowledge representation during last decades,
- most of these approaches have poorly defined semantics, which is a necessary condition for automated processing of large datasets,
- now, let's spend several weeks on formally precise logic-based knowledge representation languages with acceptable computational properties.



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