

# Structured Model Learning Generative Adversarial Networks

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- ◆ Generative adversarial networks
- ◆ Wasserstein distance for distributions
- ◆ Wasserstein GANs

## Generative adversarial networks

(Goodfellow et al., 2014)

As before with VAEs

- ◆ Let  $\mathcal{X}$  denote the image space and  $\mathcal{Z}$  denote a **noise** space. We may assume e.g.  $\mathcal{Z} = \mathbb{R}^n$ . We fix a simple distribution  $Z \sim \mathcal{N}(0, \mathbb{I})$  on it.
- ◆ Given a sample  $\mathcal{S}^m = \{x^j \in \mathcal{X} \mid j = 1, \dots, m\}$ , we want to learn a parametrised mapping  $g_w: \mathcal{Z} \rightarrow \mathcal{X}$  such that the joint model  $p_w(x, z)$  is likely to generate images similar to those in  $\mathcal{S}^m$ .
- ◆ We consider a classifier network with a single output neuron. This network should discriminate natural images (coming from  $\mathcal{S}^m$ ) from synthetic images generated by  $p_w(x, z)$ . Its output  $d_v(x)$  is considered as probability of the class “natural”.

Its loss is defined by

$$L(w, v) = \mathbb{E}_{x \sim \mathcal{S}^m} [\log d_v(x)] + \mathbb{E}_{z \sim p(z)} [\log(1 - d_v \circ g_w(z))]$$

and the optimisation task is

$$\min_w \max_v L(v, w).$$

## Simplified analysis of GANs

Let us analyse this saddle point task under the assumptions

- ◆ infinite training set  $\mathcal{S}^m$ ,  $m \rightarrow \infty$ , denote the distribution by  $p_*(x)$
- ◆ the generator model has infinite(!) capacity

The maximum w.r.t. the discriminator is achieved at  $d^*(x) = \frac{p_d(x)}{p_d(x) + p_g(x)}$  because

$$L(g, d) = \int p_*(x) \log d(x) dx + \int p(z) \log(1 - d \circ g(z)) dz = \\ \int p_*(x) \log(d(x)) + p_g(x) \log(1 - d(x)) dx$$

Then the minimum w.r.t. the generator is achieved at  $p_g = p_*$  because

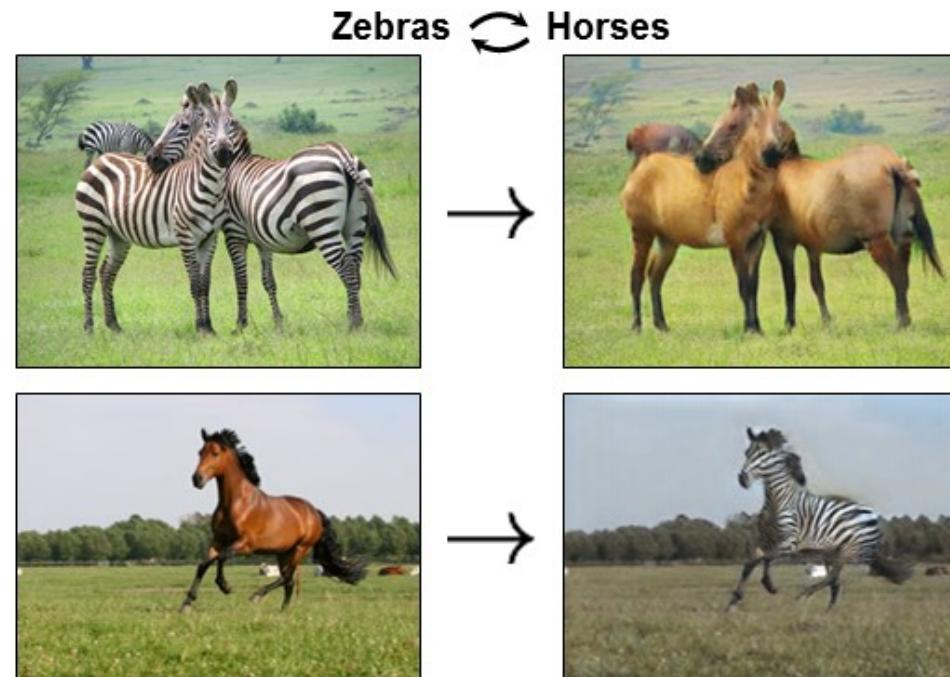
$$C(g) = \max_d L(g, d) = \mathbb{E}_{x \sim p_*} \left[ \log \frac{p_*(x)}{p_*(x) + p_g(x)} \right] + \mathbb{E}_{x \sim p_g} \left[ \log \frac{p_g(x)}{p_*(x) + p_g(x)} \right]$$

## Practical issues of GANs

Quite impressive results achieved by deep convolutional GANs, but there are technical problems

- ◆ what happens with  $\log(1 - d(g(z)))$  early in learning, when  $g$  is poor?
- ◆ mode collapse: what happens if  $g$  maps all  $z \in \mathcal{Z}$  on one  $x$ ?
- ◆ searching saddle points of functions is complicated

Learning GANs is difficult and sensitive to hyper-parameter and architecture setup.



(Zhu et al., 2017) Cycle GANs

## Wasserstein distance for distributions

Many distances for distributions are problematic when

- ◆ one distribution is discrete and the other is absolutely continuous (has a density)
- ◆ the distributions have disjoint support

Consider the following situation: let  $\mathbb{P}_*$  be a fixed distribution on  $\mathcal{X}$ , let  $Z$  be a random variable on  $\mathcal{Z}$  and let  $g_w: \mathcal{Z} \rightarrow \mathcal{X}$  be a parametrised family of mappings. Denoting the distribution of  $X = g_w(Z)$  by  $\mathbb{P}_w$ , we want a distribution distance  $W(\mathbb{P}_*, \mathbb{P}_w)$  that behaves nicely as a function of  $w$ .

**Defintion 1.** The Wasserstein distance of distributions  $\mathbb{P}_1$  and  $\mathbb{P}_2$  is defined by

$$W(\mathbb{P}_1, \mathbb{P}_2) = \inf_{\gamma \in \Pi(\mathbb{P}_1, \mathbb{P}_2)} \mathbb{E}_{(x,y) \sim \gamma} \|x - y\|,$$

where  $\Pi(\mathbb{P}_1, \mathbb{P}_2)$  is the set of all joint distributions  $\gamma(x, y)$  with marginals  $\mathbb{P}_1$  and  $\mathbb{P}_2$

Remarks:

- ◆ this distance is sometimes called earth-mover distance,
- ◆  $\gamma(x, y)$  is interpreted as a transport plan and  $W$  is the cost of the optimal plan

## Wasserstein GANs

(Arjovsky et al., 2017)

**Theorem 1.** (w/o proof) Let  $g_w$  be a neural network composed of affine transformations and smooth Lipschitz pointwise non-linearities. Let  $p(z)$  be a prior over  $z$  with bounded expectation of its norm. Then  $W(\mathbb{P}_*, \mathbb{P}_w)$  is continuous and almost everywhere differentiable in  $w$ .

How to compute the distance? The task is convex and its dual is

$$W(\mathbb{P}_*, \mathbb{P}_w) = \sup_{\|f\|_L \leq 1} \left[ \mathbb{E}_{x \sim \mathbb{P}_*} [f(x)] - \mathbb{E}_{x \sim \mathbb{P}_w} [f(x)] \right],$$

where the supremum is over all 1-Lipschitz functions  $f: \mathcal{X} \rightarrow \mathbb{R}$ . Under some mild conditions on  $g_w$

- ◆ the problem  $\max_{\|f\|_L \leq 1} \mathbb{E}_{x \sim \mathbb{P}_*} [f(x)] - \mathbb{E}_{x \sim \mathbb{P}_w} [f(x)]$  has a solution and
- ◆ the gradient is  $\nabla_w W(\mathbb{P}_*, \mathbb{P}_w) = -\mathbb{E}_{z \sim p(z)} [\nabla_w f(g_w(z))]$

## Wasserstein GANs

- ◆ both, the generator mapping  $g_w: \mathcal{Z} \rightarrow \mathcal{X}$  and the critic  $f_v: \mathcal{X} \rightarrow \mathbb{R}$  are implemented as neural networks.
- ◆  $f_v$  must be a 1-Lipschitz function (or at least a  $K$ -Lipschitz function).

In the inner loop of the algorithm (given the current  $w$ ) the critic is learned on  $x$ -batches sampled from the data and  $z$ -batches sampled from the prior noise distribution. An additional gradient norm penalty is used to enforce the Lipschitz requirement. The critic is learned till optimality.

In the outer loop  $w$  is updated based on a  $z$ -batch sampled from  $p(z)$  by using the gradient formula given above.

