

# The WINNOW Algorithm

An algorithm to learn linearly separable concepts on  $\{0, 1\}^n$ .

*Monotone* (no negation) conjunctions and monotone disjunctions are linearly separable. Non-monotone convertible to monotone by doubling the number of variables.

WINNOW hypothesis space is  $R^n$ ,  $h = [h_1, h_2, \dots, h_n]$ .  $h_i$  are “weights”.

Initially  $h = [1, 1, \dots, 1]$ .

Decision rule: decide “yes” if  $\sum_{i=1}^n h_i \cdot x_i > n/2$ , else “no”.

Similar to the well-known perceptron algo. Main difference is the learning rule.

# The WINNOW Algorithm: Learning rule

Unlike the perceptron, WINNOW adapts weights *multiplicatively*.

When an example  $x$  is misclassified,  $h$  changes to  $h'$ :

- If  $x$  is positive (i.e., “false negative”), *double* all  $h_i$  where  $x_i = 1$ :

$$h'_i = 2h_i$$

- If  $x$  is negative (i.e., “false positive”), *nullify* all  $h_i$  where  $x_i = 1$ :

$$h'_i = 0$$

Other weights ( $\forall i, x_i = 0$ ) remain same.

Let us develop a mistake bound for WINNOW learning *monotone  $k$ -disjunctions*, i.e., monotone disjunctions of up to  $k \in N$  variables.

# The WINNOW Algorithm: Analysis

No weight in  $h$  ever becomes negative.

- Only doublings and nullifications from the initial  $h = [1, 1, \dots, 1]$

No weight in  $h$  ever exceeds  $n$ .

- Assume for contradiction that some  $h_j \leq n$  gets doubled to  $h'_j > n$  (i.e.,  $h_j > n/2$ ) after an example  $x$ .
- $x_j = 1$  as otherwise  $h_j$  would not get doubled.
- Doubling occurs only after a false negative so  $\sum_{i=1}^n h_i \cdot x_i \leq n/2$ . But that contradicts  $h_j > n/2$  considering none of  $h_i$  is negative.

# The WINNOW Algorithm: Analysis

The total increase in weights after a *false negative*  $x$  is at most  $n/2$ :

$$\sum_{i=1}^n h'_i - \sum_{i=1}^n h_i = \sum_{i=1}^n (h'_i - h_i)x_i = \sum_{i=1}^n (2h_i - h_i)x_i = \sum_{i=1}^n h_i x_i \leq \frac{n}{2}$$

- first equality due to  $h'_i = h_i$  when  $x_i = 0$
- second equality due to the doubling rule
- last inequality due to the decision rule and the fact that  $x$  was classified negative

The total decrease in weights after a *false positive*  $x$  is larger than  $n/2$  (shown analogically).

# The WINNOW Algorithm: Analysis

For the initial hypothesis,  $\sum_{i=1}^n h_i = \sum_{i=1}^n 1 = n$ .

After  $\mathcal{N}$  false negatives and  $\mathcal{P}$  false positives (using the results from the previous page):

$$0 \leq \sum_{i=1}^n h_i \leq n + \mathcal{N} \frac{n}{2} - \mathcal{P} \frac{n}{2}$$

thus

$$\mathcal{P} \frac{n}{2} \leq n + \mathcal{N} \frac{n}{2}$$

i.e. ( $n > 0$ ),

$$\mathcal{P} \leq 2 + \mathcal{N}$$

# The WINNOW Algorithm: Analysis

On each false negative, at least one of the  $k$  weights corresponding to the  $k$  variables in the concept disjunction gets doubled. (At least one of these variables must have been true for the disjunction to be true.)

So after  $\mathcal{N}$  false negatives, one of them ( $h_j$ ) was doubled at least  $\mathcal{N}/k$  times so

$$h_j \geq 2^{\frac{\mathcal{N}}{k}}$$

i.e.,

$$\lg h_j \geq \frac{\mathcal{N}}{k}$$

We have shown that no  $h_i$  exceeds  $n$ . So  $\lg h_j \leq \lg n$  and

$$\lg n \geq \frac{\mathcal{N}}{k}$$

# The WINNOW Algorithm: Analysis

So we have a bound for the false negatives

$$\mathcal{N} \leq k \lg n$$

and since we have shown that  $\mathcal{P} \leq 2 + \mathcal{N}$ , we have a total *mistake bound*

$$\mathcal{P} + \mathcal{N} \leq 2 + 2k \lg n$$

The  $\lg n$  factor makes WINNOW much faster than the generalization algorithm or the perceptron when  $k$  is a small ( $k \ll n$ ) constant.

$k \ll n$  means a “sparse” target concept disjunction—many irrelevant attributes.

# The Halving Algorithm (Version Space)

Maintains a *finite set of hypotheses*  $\mathcal{H}$  (“version space”) and on each example  $x$ , deletes from it all hypotheses that misclassify it.

$$\mathcal{H}' = \{ h \in \mathcal{H} : h(x) = c(x) \}$$

Decides by *majority vote* among the current  $\mathcal{H}$ , i.e., “yes” iff

$$|\{ h \in \mathcal{H} : h(x) = 1 \}| > |\{ h \in \mathcal{H} : h(x) = 0 \}|$$

On each mistake, at least half of the hypotheses were wrong so at least *half* of them get deleted. This gives the *mistake bound*

$$\lg |\mathcal{H}|$$

where  $\mathcal{H}$  is the initial version space, i.e., the learner’s hypothesis class.



# The Halving Algorithm (Version Space)

Any finite class  $\mathcal{C}$  of computable concepts is learnable if  $\lg |\mathcal{C}| \leq \text{poly}(n)$ .

Proof: Use the halving algorithm with any  $\mathcal{H} \supseteq \mathcal{C}$  such that  $\lg |\mathcal{H}| \leq \text{poly}(n)$ .<sup>1</sup>

That does not mean  $\mathcal{C}$  is learnable *efficiently*!

If  $|\mathcal{C}|$  is exponentially large, then the halving algo is necessarily non-efficient.

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<sup>1</sup>We overload the symbol  $\mathcal{H}$  to mean both a class of hypotheses (e.g. conjunctions) and the concept class they define (subsets of  $X$ ).

# Sizes of Some Concept Classes

- Conjunctions or disjunctions:  $|\mathcal{C}| = 2^{2^n}$  resp.  $3^n$  if contradictions/tautologies excluded.
  - Both halving and generalization algos have linear mistake bound, but the latter is efficient
- $k$ -disjunctions:  $|\mathcal{C}| = \sum_{i=1}^k \binom{2^n}{i}$  resp.  $\sum_{i=1}^k \binom{n}{i} 2^i \leq \text{poly}(n)$ 
  - Both halving and WINNOWER: logarithmic mistake bound, efficient
  - $k$ -conjunctions: same, except WINNOWER won't apply
- $k$ -DNF,  $k$ -CNF:  $|\mathcal{C}| = 2^{|\textit{k-disjunctions}|} \leq 2^{\textit{poly}(n)}$ 
  - Halving: poly mistake bound, non-efficient
  - Reduction to monotone conjunctions (disjunctions): poly m.b., efficient

We say that concept class  $\mathcal{C}$  *shatters* a set of instances  $X' \subseteq X$  if for every subset  $X'' \subseteq X'$  there is a concept  $C \in \mathcal{C}$  such that  $C \cap X' = X''$ .

In other words,  $X'$  is shattered by  $\mathcal{C}$  if it can be split by concepts from  $\mathcal{C}$  in all  $2^{|X'|}$  possible ways.

The *VC-dimension* of  $\mathcal{C}$  denoted  $\text{VC}(\mathcal{C})$  is the size of the largest subset of  $X$  shattered by  $\mathcal{C}$ :

$$\text{VC}(\mathcal{C}) = \max \{ |X'| : \mathcal{C} \text{ shatters } X', X' \subseteq X \}$$

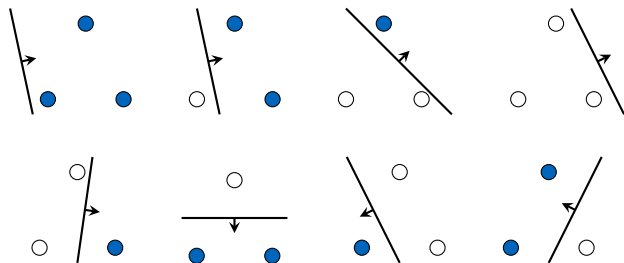
$\text{VC}(\mathcal{H})$  for a *hypothesis* class  $\mathcal{H}$  defined analogically.

# Determining VC-Dimension: Example

- If *some*  $X' \subseteq X$  shattered by  $\mathcal{C}$  then  $VC(\mathcal{C}) \geq |X'|$ .
- If *none*  $X' \subseteq X$  shattered by  $\mathcal{C}$  then  $VC(\mathcal{C}) < |X'|$ .

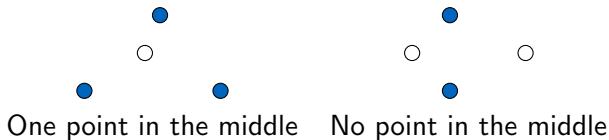
Example:  $\mathcal{C}$  = half-planes in  $R^2$  (i.e., linear separation)

- *Some* 3 points can be shattered so  $VC(\mathcal{C}) \geq 3$ .



## Determining VC-Dimension: Example

- *No* 4 points can be shattered. Obvious if 3 in line. Otherwise two cases possible:



In both cases, the colored subset cannot be separated by a line. So  $VC(\mathcal{C}) < 4$

We have  $VC(\mathcal{C}) \geq 3$  and  $VC(\mathcal{C}) < 4$ , thus  $VC(\mathcal{C}) = 3$ .

Generally,  $VC(\text{half-planes in } R^n) = n + 1$

# Poly VC-Dimension Necessary for Learnability

Concept class  $\mathcal{C}$  on  $X$  is learnable *only if*  $VC(\mathcal{C}) \leq \text{poly}(n)$ .

Proof: There exists a set of  $VC(\mathcal{C})$  instances from  $X$  shattered by  $\mathcal{C}$  so there exists a sequence  $x_1, x_2, \dots, x_{VC(\mathcal{C})}$  of instances such that for any sequence of the learner's decisions there is a concept  $c \in \mathcal{C}$  making all these decisions wrong.

So  $\lg |\mathcal{C}| \leq \text{poly}(n)$  implies  $VC(\mathcal{C}) \leq \text{poly}(n)$  but not the other way around.

$VC(\mathcal{C})$  may be finite (even  $\text{poly}(n)$ ) even if  $|\mathcal{C}| = \infty$ !

PAC = Probably Approximately Correct

Main differences from the mistake bound model:

- A “batch” style of learning rather than “online”:
  - A *training* set of examples is provided to the learner.
  - The learner outputs a hypothesis.
- Assumes an arbitrary probability distribution on  $X$  from which examples are drawn mutually independently (“i.i.d. assumption”).
- No bound on the total number of mistakes, instead the output hypothesis should have a bounded *error* rate (mistake probability).
- Probability of failure (good hypothesis not found) also bounded.
- Size of the training set only polynomial in  $n$  and the inverse of the two bounds.