

GVG Lab-11 Solution

Task 1. Let us have a fundamental matrix

$$\mathbf{F} = \begin{bmatrix} -1 & 0 & 1 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

Which of the following couples of points are projections of a single point in space?

1. $\vec{u}_{1\alpha_1} = [1, 1]^\top$, $\vec{u}_{2\alpha_2} = [1, 1]^\top$
2. $\vec{u}_{1\alpha_1} = [1, 0]^\top$, $\vec{u}_{2\alpha_2} = [0, 1]^\top$
3. $\vec{u}_{1\alpha_1} = [1, 0]^\top$, $\vec{u}_{2\alpha_2} = [0, 0]^\top$
4. $\vec{u}_{1\alpha_1} = [0, 0]^\top$, $\vec{u}_{2\alpha_2} = [1, 0]^\top$

Justify.

Solution:

Remark. Two points x_1 and x_2 are projections of a world point X **if and only if**

$$\vec{x}_{2\beta_2}^\top \mathbf{F} \vec{x}_{1\beta_1} = 0 \text{ and } x_1 \neq e_1, x_2 \neq e_2 \quad (1)$$

or

$$x_1 = e_1, x_2 = e_2 \quad (2)$$

where e_1 and e_2 are the epipoles in the images. To understand the above statement imagine what happens if we take $x_1 = e_1$ and $x_2 \neq e_2$. Then $\vec{x}_{2\beta_2}^\top \mathbf{F} \vec{x}_{1\beta_1} = 0$ since $\mathbf{F} \vec{x}_{1\beta_1} = \mathbf{F} \vec{e}_{1\beta_1} = \mathbf{0}$, however the fact that $x_1 = e_1$ means that a world point is located on the baseline and thus its projection to the second image x_2 must be also the second epipole e_2 . Thus, by verifying that $\vec{x}_{2\beta_2}^\top \mathbf{F} \vec{x}_{1\beta_1} = 0$ we can say that x_1 and x_2 are projections of a world point X only if we know that x_1 and x_2 are not both epipoles or if they are.

We first compute the epipoles in both cameras. We know that

$$\mathbf{F} \vec{e}_{1\beta_1} = \mathbf{0}, \quad \mathbf{F}^\top \vec{e}_{2\beta_2} = \mathbf{0}$$

Hence we need to compute kernels of \mathbf{F} and \mathbf{F}^\top . We do it by Gaussian elimination:

$$\begin{aligned} \mathbf{F} &= \begin{bmatrix} -1 & 0 & 1 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \sim \begin{bmatrix} -1 & 0 & 1 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \Rightarrow \ker \mathbf{F} = \left\{ \begin{bmatrix} t \\ 0 \\ t \end{bmatrix} \mid t \in \mathbb{R} \right\} = \underbrace{\left\langle \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right\rangle}_{\vec{e}_{1\beta_1}} \\ \mathbf{F}^\top &= \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 1 \\ 1 & 0 & 0 \end{bmatrix} \sim \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \Rightarrow \ker \mathbf{F}^\top = \left\{ \begin{bmatrix} 0 \\ t \\ t \end{bmatrix} \mid t \in \mathbb{R} \right\} = \underbrace{\left\langle \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\rangle}_{\vec{e}_{2\beta_2}} \end{aligned}$$

1. $\vec{u}_{1\alpha_1} = [1, 1]^\top$, $\vec{u}_{2\alpha_2} = [1, 1]^\top$. We verify the epipolar constraint

$$\vec{x}_{2\beta_2}^\top \mathbf{F} \vec{x}_{1\beta_1} = [1 \quad 1 \quad 1] \begin{bmatrix} -1 & 0 & 1 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = 0.$$

We can also see that $\vec{x}_{1\beta_1} \not\sim \vec{e}_{1\beta_1}$ and $\vec{x}_{2\beta_2} \not\sim \vec{e}_{2\beta_2}$, i.e. $x_1 \neq e_1$ and $x_2 \neq e_2$. Then, according to (1), x_1 and x_2 are projections of a single point in space.

2. $\vec{u}_{1\alpha_1} = [1, 0]^\top$, $\vec{u}_{2\alpha_2} = [0, 1]^\top$. We can immediately see that $x_1 = e_1$ and $x_2 = e_2$. Then, according to (2), x_1 and x_2 are projections of a single point in space.

3. $\vec{u}_{1\alpha_1} = [1, 0]^\top$, $\vec{u}_{2\alpha_2} = [0, 0]^\top$. We see that $x_1 = e_1$ and $x_2 \neq e_2$. Then, x_1 and x_2 are not projections of a single point in space.
4. $\vec{u}_{1\alpha_1} = [0, 0]^\top$, $\vec{u}_{2\alpha_2} = [1, 0]^\top$. We see that $x_1 \neq e_1$ and $x_2 \neq e_2$. We also verify the epipolar constraint

$$\vec{x}_{2\beta_2}^\top \mathbf{F} \vec{x}_{1\beta_1} = [1 \ 0 \ 1] \begin{bmatrix} -1 & 0 & 1 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 1 \neq 0.$$

Then, according to the above remark, x_1 and x_2 are not projections of a single point in space.

□

Task 2. Change one element of the matrix

$$\mathbf{F} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

to make it a valid fundamental matrix. Find the coordinates of both epipoles in the images.

Solution: Since every matrix of rank 2 is a valid fundamental matrix, then it is enough to ensure the rank of \mathbf{F} to be equal to 2. We may, for example, change the element F_{23} to 0. Then \mathbf{F} becomes

$$\mathbf{F} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

The epipoles are given by the kernels of \mathbf{F} and \mathbf{F}^\top :

$$\mathbf{F} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \Rightarrow \ker \mathbf{F} = \left\{ \begin{bmatrix} -t \\ 0 \\ t \end{bmatrix} \mid t \in \mathbb{R} \right\} = \left\langle \underbrace{\begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}}_{\vec{e}_{1\beta_1}} \right\rangle$$

$$\mathbf{F}^\top = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \Rightarrow \ker \mathbf{F}^\top = \left\{ \begin{bmatrix} -t \\ -t \\ t \end{bmatrix} \mid t \in \mathbb{R} \right\} = \left\langle \underbrace{\begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}}_{\vec{e}_{2\beta_2}} \right\rangle.$$

Remark. Notice that it can happen that the kernel of \mathbf{F} (or \mathbf{F}^\top) won't have a representative with the last coordinate 1 (all the representative will have zero there). This happens exactly when the corresponding epipole is a point at infinity. Geometrically, this means that the image plane of the corresponding camera is parallel to the baseline connecting the centers of the cameras. As a consequence, the epipolar lines in this camera become parallel. You can encounter epipoles at infinity, e.g., in the process called “epipolar rectification”, when the cameras are transformed by homographies in such a way that their image planes become parallel to the baseline. This helps after in dense reconstruction of the observed scene.

□

Task 3. Let us have two images bound by fundamental matrix

$$\mathbf{F} = \begin{bmatrix} 0 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

Point X projects in the first image into point $[1, 1]^\top$ and in the second image on a line $[1, 1, 1]^\top$. Write the coordinates of a point, into which X projects in the second image.

Solution: We know that the epipolar line in the second camera corresponding to a point $\vec{x}_{1\beta_1}$ in the first image is given by

$$\mathbf{l} = \mathbf{F}\vec{x}_{1\beta_1} = \begin{bmatrix} 0 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix}$$

Then we know that the projection of X to the second camera belongs to the line given by \mathbf{l} . Since by the task we also know that the projection of X belongs to the line given by $\mathbf{k} = [1 \ 1 \ 1]^\top$, then the projection is given by the intersection of these lines:

$$\mathbf{x} = \mathbf{k} \times \mathbf{l} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

The fact that \mathbf{x} represents a point at infinity in the second camera means geometrically that the world point X belongs to the principal plane of the second camera. \square

Task 4. Let us have two cameras with scaled camera projection matrices

$$\mathbf{Q}_1 = \xi_1 \mathbf{P}_1 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix} \quad \mathbf{Q}_2 = \xi_2 \mathbf{P}_2 = \begin{bmatrix} 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

and a point $\vec{u}_{2\alpha_2} = [1, 1]^\top$ in the second image. What are the homogeneous coordinates of the epipolar line in the first image, that is in correspondence with the point $\vec{u}_{2\alpha_2}$?

Solution: Since the fundamental matrix

$$\mathbf{K}_2^{-\top} \mathbf{R}_2 [\vec{C}_{2\delta} - \vec{C}_{1\delta}] \times \mathbf{R}_1^\top \mathbf{K}_1^{-1}$$

is defined up to scale, then it is enough to recover

$$\mathbf{F} = \frac{1}{\xi_1 \xi_2} \mathbf{K}_2^{-\top} \mathbf{R}_2 [\vec{C}_{2\delta} - \vec{C}_{1\delta}] \times \mathbf{R}_1^\top \mathbf{K}_1^{-1} = \mathbf{Q}_{2:1:3,1:3}^{-\top} [\vec{C}_{2\delta} - \vec{C}_{1\delta}] \times \mathbf{Q}_{1:1:3,1:3}^{-1}$$

Let's first compute the camera projection centers:

$$\begin{aligned} \mathbf{Q}_1 &= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix} \Rightarrow \vec{C}_{1\delta} = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} \\ \mathbf{Q}_2 &= \begin{bmatrix} 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix} \Rightarrow \vec{C}_{2\delta} = \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix} \end{aligned}$$

To compute the inverses of $\mathbf{Q}_{1:1:3,1:3}$ and $\mathbf{Q}_{2:1:3,1:3}$ we apply gaussian elimination too:

$$\begin{aligned} [\mathbf{Q}_{1:1:3,1:3} \mid \mathbf{I}] &= \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \end{array} \right] \sim \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 \end{array} \right] = [\mathbf{I} \mid \mathbf{Q}_{1:1:3,1:3}^{-1}] \\ [\mathbf{Q}_{2:1:3,1:3} \mid \mathbf{I}] &= \left[\begin{array}{ccc|ccc} 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 \end{array} \right] = \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \end{array} \right] = [\mathbf{I} \mid \mathbf{Q}_{2:1:3,1:3}^{-1}] \Rightarrow \mathbf{Q}_{2:1:3,1:3}^{-\top} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \end{aligned}$$

The fundamental matrix is

$$\mathbf{F} = \mathbf{Q}_{2:1:3,1:3}^{-\top} [\vec{C}_{2\delta} - \vec{C}_{1\delta}] \times \mathbf{Q}_{1:1:3,1:3}^{-1} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & -1 \\ 0 & 0 & 1 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 0 & -1 & 0 \end{bmatrix}$$

The epipolar line in the first camera corresponding to a point $\vec{x}_{2\beta_2}$ in the second image is given by

$$\mathbf{l} = \mathbf{F}^\top \vec{x}_{2\beta_2} = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

\square