GVG'2021 Exam-02 EN

1. Consider the cameras with the (scaled) camera projection matrices

$$\mathbf{P} = \begin{bmatrix} b & 0 & 1 & a \\ 0 & a & b & 1 \\ 0 & 0 & a & b \end{bmatrix}$$

Find all values of parameters $a, b \in \mathbb{R}$ such that P projects the point

$$\vec{X}_{\delta} = \begin{bmatrix} 0\\1\\1 \end{bmatrix}$$

from the space onto the ideal point of the line $\begin{bmatrix} 1 & 2 & 1 \end{bmatrix}^{\top}$.

2. Consider the camera with the camera projection matrix

$$\mathbf{P} = \begin{bmatrix} 1 & 2 & 1 & 1 \\ -1 & 0 & 2 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

Find the calibration matrix K, rotation R and the camera center \vec{C}_{δ} of the given camera.

Find the canonation matrix $\vec{X}_1 = \begin{bmatrix} 0\\0\\1 \end{bmatrix}$ and $\vec{X}_1 = \begin{bmatrix} 0\\0\\1 \end{bmatrix}$ and

 $\vec{X}_2 = \begin{bmatrix} 1\\0\\1 \end{bmatrix}$. Line q passes through points $\vec{Y}_1 = \begin{bmatrix} 0\\1\\0 \end{bmatrix}$ and $\vec{Y}_2 = \begin{bmatrix} 1\\1\\0 \end{bmatrix}$. Find the vanishing point of the lines $p \neq q$ in the image by the camera with the projection matrix

$$\mathbf{P} = \begin{bmatrix} 0 & 0 & 1 & -1 \\ 0 & 1 & 0 & -1 \\ 1 & 0 & 0 & -1 \end{bmatrix}$$

4. Let us have cameras with projection matrices

$$\mathbf{P}_1 = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}, \quad \mathbf{P}_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

Find all points which are projected to the point $[1, -1, 0]^{\top}$ in the first image and to the point $[-1, 1, 0]^{\top}$ in the second image.

5. Let us have two images bound by a fundamental matrix

$$\mathbf{F} = \begin{bmatrix} 0 & 1 & 1 \\ -1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$

Point X projects in the first image into point $[1,1]^{\top}$ and in the second image on a line $[1,1,1]^{\top}$. Write the coordinates of a point, into which X projects in the second image.

6. Find all homographies between two images of a calibrated camera (K = I) that is rotating around its projection center (i.e. its projection center doesn't change) and which maps points $[0,0]^{\top}$ on $[0,0]^{\top}$ and $[1,0]^{\top}$ on $[0,1]^{\top}$.