

Web Services, REST

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Web services



What is a web service?

A Web service is a software system designed to support interoperable machine-to-machine interaction over a network.

— W3C, Web Services Glossary

We can identify two major classes of Web services:

- *REST-compliant Web services, in which the primary purpose of the service is to manipulate XML representations of Web resources using a uniform set of "stateless" operations; and*
- *arbitrary Web services, in which the service may expose an arbitrary set of operations.*

— W3C, Web Services Architecture (2004)



Comparison of API protocols and styles (2008-2010)

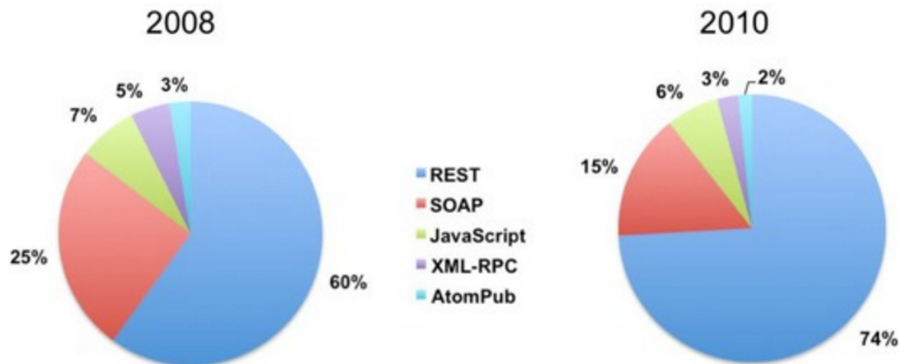


Figure: Distribution of different API protocols and styles based on ProgrammableWeb's directory of more than 2,000 web APIs. Source: <http://royal.pingdom.com/2010/10/15/rest-in-peace-soap/>



Interest over time for major web service APIs

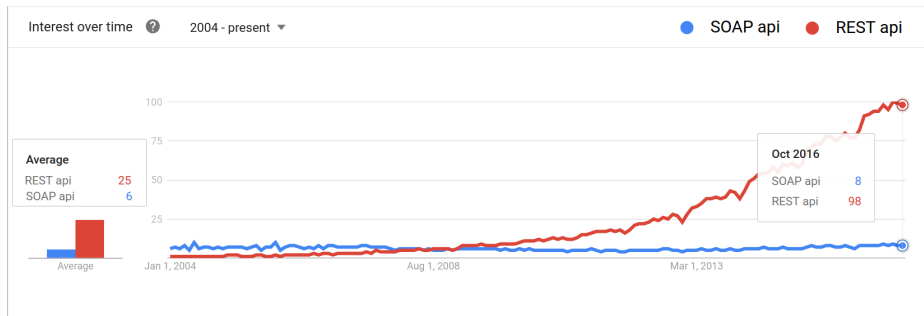


Figure: Interest over time for REST API versus SOAP API based on Google Insights for Search. Source: <https://www.google.com/trends>



RESTful web services

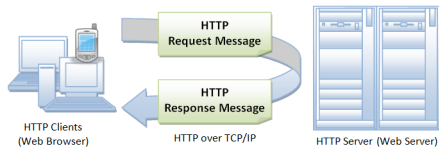


Basic terms

- **Uniform Resource Identifier (URI)** is a string of characters used to identify a resource. (e.g.
`http://www.fel.cvut.cz/cz/education/`)
- **The Hypertext Transfer Protocol (HTTP)** is an application *protocol* for distributed, collaborative, hypermedia information systems. It is foundation of data communication for the World Wide Web.
 - initiated by Tim Berners-Lee at CERN in 1989
- **Representational State Transfer (REST)** is *architectural style* for distributed hypermedia systems.
 - defined in 2000 by Roy Fielding in his doctoral dissertation



HTTP protocol basics



- HTTP is a client-server application-level protocol
- typically runs over a TCP/IP connection

```

GET /doc/test.html HTTP/1.1
Host: www.test101.com
Accept: image/gif, image/jpeg, */*
Accept-Language: en-us
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0
Content-Length: 35

bookId=12345&author=Tan+Ah+Teck
  
```

Annotations for the request message:

- Request Line: `GET /doc/test.html HTTP/1.1`
- Request Headers: `Host: www.test101.com`, `Accept: image/gif, image/jpeg, */*`, `Accept-Language: en-us`, `Accept-Encoding: gzip, deflate`, `User-Agent: Mozilla/4.0`, `Content-Length: 35`
- A blank line separates header & body
- Request Message Body: `bookId=12345&author=Tan+Ah+Teck`

```

HTTP/1.1 200 OK
Date: Sun, 08 Feb xxxx 01:11:12 GMT
Server: Apache/1.3.29 (Win32)
Last-Modified: Sat, 07 Feb xxxx
ETag: "0-23-4024c3a5"
Accept-Ranges: bytes
Content-Length: 35
Connection: close
Content-Type: text/html

<h1>My Home page</h1>
  
```

Annotations for the response message:

- Status Line: `HTTP/1.1 200 OK`
- Response Headers: `Date: Sun, 08 Feb xxxx 01:11:12 GMT`, `Server: Apache/1.3.29 (Win32)`, `Last-Modified: Sat, 07 Feb xxxx`, `ETag: "0-23-4024c3a5"`, `Accept-Ranges: bytes`, `Content-Length: 35`, `Connection: close`, `Content-Type: text/html`
- A blank line separates header & body
- Response Message Body: `<h1>My Home page</h1>`

Example of HTTP Request Message (left part) and HTTP Response Message (right part). The request accesses URL `http://www.test101.com/doc/test.html?bookId=12345&author=Tan+Ah+Teck`. In addition to the description, the *request line* can be divided into 3 parts: *request method* (i.e. "GET"), *request URI* (i.e. "/doc/test.html") and *HTTP protocol version* (i.e. "HTTP/1.1"). *Request message body* consist of 2 *request parameters* "bookId" and "author". Source: https://www.ntu.edu.sg/home/ehchua/programming/webprogramming/HTTP_Basics.html



Understanding REST

- REST is architectural style, not standard.
- It was designed for distributed systems to address *architectural properties* such as performance, scalability, simplicity, modifiability, visibility, portability, and reliability.
- REST architectural style is defined by 6 *principles/architectural constraints* (e.g. client-server, stateless).
- System/API that conforms to the constraints of REST can be called *RESTful*.



REST principles

- client-server
- uniform interface
 - resource-based
 - manipulation of resource through representation
 - self-descriptive messages
 - hypermedia as the engine of application state
- stateless interactions
- cacheable
- layered system
- code on demand (optional)



Building RESTful API

- can be build on top of existing web technologies
- reuseing semantics of HTTP 1.1 methods
 - safe and idempotent methods
 - typically called HTTP verbs in context of services
 - resource oriented, correspond to CRUD operations
 - satisfies **uniform interface** constraint
- HTTP Headers to describe requests & responses



HTTP verbs – GET

- requests a representation of the specified resource
- should be safe and idempotent
- can have side-effects, but not expected
- can be conditional, or partial (If-Modified-Since, Range)

Example – retrieve user with id 123

GET /users/123



HTTP verbs – POST

- requests to do something with the specified resource
- does not have to be safe or idempotent
- can be used for **create** and **update**

Example – create user

POST /users

```
{ "firstName": "Karel",  
  "lastName": "Novak" }
```



HTTP verbs – PUT

- requests to store specified entity at a specified URI
- should be idempotent, but not safe
- can be used for **create** and **update**

Example – update user with id 123

PUT /users/123

```
{ "firstName": "Karel",  
  "lastName": "Novak" }
```



HTTP verbs – DELETE

- **deletes** specified resource
- should be idempotent, but not safe
- deletion does not have to be immediate

Example – delete user with id 123

DELETE /users/123



HTTP Status Codes

- classifies the result of the HTTP request
- main categories of status codes, with most common specific codes are
 - **1xx** - informational
 - **2xx** - success
 - **3xx** - redirection
 - **4xx** - client error
 - **5xx** - server error



Common HTTP status codes indicating error

- **4xx** - client error
 - **400 Bad Request** – malformed syntax, retry with modified request
 - **401 Unauthorized** – authentication is required
 - **403 Forbidden** – server has understood, but refuses request
 - **404 Not Found** – server cannot find a resource by specified URI
 - **409 Conflict** – resource conflicts with client request
- **5xx** - server error
 - **500 Internal Server Error** – server encountered an unexpected condition which prevented it from fulfilling the request



Other common HTTP status codes

- **200 OK** – request has succeeded
- **201 Created** – returns a *Location* header for new resource
- **204 No Content** – server fulfilled request but has nothing to return
- **304 Not Modified** – accessed document was not modified thus cache can be used



Recommended interaction of HTTP methods w.r.t. URIs

HTTP Verb	CRUD	Collection (e.g. /users)	Specific Item (e.g. /users/{id})
POST	Create	201 Created ^{*1}	404 Not Found/409 Conflict ^{*3}
GET	Read	200 OK, list of users	200 OK, single user/404 Not Found ^{*4}
PUT	Update/Replace	404 Not Found ^{*2}	200 OK/204 No Content/404 Not Found ^{*4}
PATCH	Update/Modify	404 Not Found ^{*2}	200 OK/204 No Content/404 Not Found ^{*4}
DELETE	Delete	404 Not Found ^{*2}	200 OK/404 Not Found ^{*4}

Table: Recommended return values of HTTP methods in combination with the resource URIs. (*1) – returns *Location* header with link to /users/{id} containing new ID; (*2) – unless you want to update/replace/modify/delete whole collection; (*3) – if resource already exists; (*4) – if ID not found or invalid.



Naming conventions

- resources should have name as nouns, not as verbs or actions
- plural if possible to apply
- URI should follow a predicatable (i.e. consistent usage), and hierarchical structure (based on structure-relationships of data)

Correct usages

POST /customers/12345/orders/121/lineitems

GET /customers/12345/orders/121/lineitems/3

GET|PUT|DELETE /customers/12345/configuration

Anti-patterns

GET /services?op=update_customer&id=12345&format=json

PUT /customers/12345/update



The Richardson Maturity Model

- provides a way to evaluate compliance of API to REST constraints

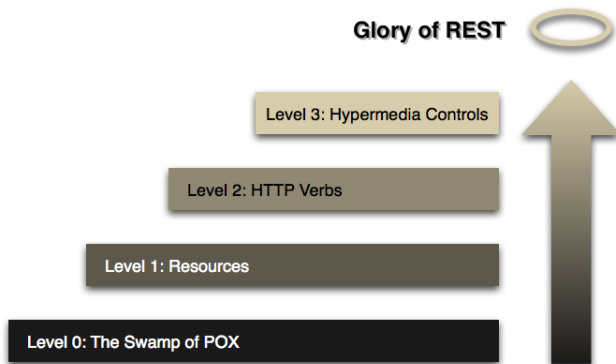


Figure: A model (developed by Leonard Richardson) that breaks down the principal elements of a REST approach into three steps about *resources*, *http verbs*, and *hypermedia controls*. Source: <http://martinfowler.com/articles/richardsonMaturityModel.html>



Linked data



What is Linked data ?

- **Linked Data** is a method of publishing structured data so that it can be interlinked and queried
- it builds upon standard Web technologies to share information in a way that can be read automatically by computers
- there is already a vast amount of data in Linked Data format available on the Web (e.g. Linking Open Data cloud)
- **JSON-LD** (JSON for Linking Data) a lightweight Linked Data format based on JSON



Linked open cloud

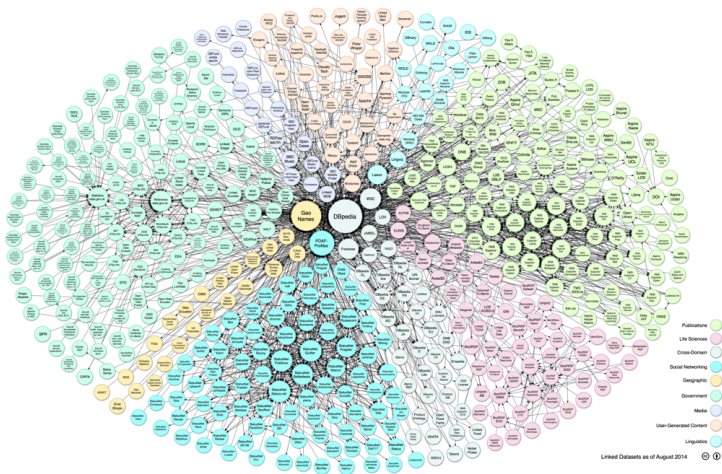


Figure: Linked Open Data cloud. Each bubble represent a dataset, while edges represent links across datasets. There are about 10^{11} statements about resources within all datasets of the cloud. Source: <http://lod-cloud.net>



Hydra: Hypermedia-Driven Web APIs (1)

- Hydra is an effort to combine Linked Data principles to publish data and REST principles for web services
- REST services are used with JSON-LD format instead of plain JSON



Hydra: Hypermedia-Driven Web APIs (2)

Example – retrieve user with id 123

GET /user/123

Response is in JSON-LD

```
{ "@context": "http://schema.org/",  
  "@type": "Person"  
  "@id": "/user/123"  
  "givenName": "Karel"  
  "familyName": "Novak" }
```

- Type of the resource (i.e. "http://schema.org/Person") as well as specific properties (i.e. "http://schema.org/givenName", "http://schema.org/familyName") are dereferencable. It is used to describe semantics of the schema in human-readable as well as machine-readable way.



The End

Thank You



Resources

- Fielding, R.T., 2000. Architectural styles and the design of network-based software architectures (Doctoral dissertation, University of California, Irvine),
- Fowler, M., 2010. Richardson Maturity Model: steps toward the glory of REST. Online at <http://martinfowler.com/articles/richardsonMaturityModel.html>.
- Lanthaler, M. and Gütl, C., 2012, April. On using JSON-LD to create evolvable RESTful services. In Proceedings of the Third International Workshop on RESTful Design (pp. 25-32). ACM.
- <https://spring.io/understanding/REST>
- <http://www.restapitutorial.com>

