

# Multiple Sequence Alignment

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**Jiří Kléma**

Department of Computer Science,  
Czech Technical University in Prague

Lecture based on Mark Craven's class at University of Wisconsin



<http://cw.felk.cvut.cz/wiki/courses/b4m36bin/start>

# Overview

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- Multiple sequence alignment (MSA)
  - the algorithmic task,
  - biological motivation
    - \* why pairwise alignment is sometimes not enough,
- what is needed to score an alignment of multiple sequences?
  - can be done in a similar way as in the pairwise case,
  - other options available too,
- optimal solution
  - dynamic programming,
  - not truly applicable for larger sequence sets.
- heuristic solutions
  - progressive alignment,
  - statistical approaches (hidden Markov models, fast Fourier transform).

# Multiple sequence alignment: task definition

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- Given
  - a set of  $k$  sequences,  $k > 2$ ,
  - a method for scoring an alignment,
- Do
  - determine the correspondences between the sequences such that the alignment score is maximized,
- Example

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structure:  ...aaaaa...bbbbbbbbbb...cccccccCC...C.....ddd
1tlk       I L D M D V V E G S A A R F D C K V E G Y - - P D P E V M W F K D D N P - - V K E S R - - - - H F Q
AXO1_RAT   R D P V K T H E G W G V M L P C N P P A H Y - P G L S Y R W L L N E F P N F I P T D G R - - - H F V
AXO1_RAT   I S D T E A D I G S N L R W G C A A A G K - - P R P M V R W L R N G E P - - L A S Q N - - - - R V E
AXO1_RAT   R R L I P A A R G G E I S I L C Q P R A A - - P K A T I L W S K G T E I - - L G N S T - - - - R V T
AXO1_RAT   - - - - D I N V G D N L T L Q C H A S H D P T M D L T F T W T L D D F P I D F D K P G G H Y R R A S
NCA2_HUMAN P T P Q E F R E G E D A V I V C D V V S S - - L P P T I I W K H K G R D - - V I L K K D V - - R F I
NCA2_HUMAN P S Q G E I S V G E S K F F L C Q V A G D A - K D K D I S W F S P N G E K - L T P N Q Q - - - R I S
NCA2_HUMAN I V N A T A N L G Q S V T L V C D A E G F - - P E P T M S W T K D G E Q - - I E Q E E D D E - K Y I
NRG_DROME  R R Q S L A L R G K R M E L F C I Y G G T - - P L P Q T V W S K D G Q R - - I Q W S D - - - - R I T
NRG_DROME  P Q N Y E V A A G Q S A T F R C N E A H D D T L E I E I D W W K D G Q S - - I D F E A Q P - - R F V
consensus:  .....G..+..+..C.+.....+.W.....+.....++
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Durbin et al.: Biological Sequence Analysis: Probabilistic Models of Proteins and Nucleic Acids.

# Motivation for MSA

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- determine evolutionary history of a set of sequences
  - at what point in history did certain mutations occur?
  - establish input data for phylogenetic analyses,
- discover a common motif in a set of sequences
  - e.g. DNA sequences that bind the same protein,
- characterize a set of sequences
  - e.g. a protein family,
  - build a (simplifying) profile model for such a set,
  - establish input data e.g. for a profile HMM,
- build profiles for sequence-database searching
  - PSI-BLAST generalizes a query sequence into a profile to search for remote relatives.

# Scoring a multiple alignment

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- ideally it should
  - be position-specific (some positions more conserved than others),
  - consider evolutionary relationships among sequences (a phylogenetic tree),
- in practice, many simplifying assumptions made
  - usually, the individual columns of an alignment considered independent

$$Score(m) = G + \sum_i S(m_i)$$

- where  $G$  is a gap function and  $S(m_i)$  the score of the  $i$ -th column,
- we will discuss two methods to estimate  $S(m_i)$ 
  - sum of pairs (SP),
  - minimum entropy.

# Scoring a multiple alignment: sum of pairs

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- compute the sum of the pairwise scores

$$S(m_i) = \sum_{l < m} s(m_i^l, m_i^m)$$

- $m_i^l$  = character of the  $l$ -th sequence in the  $i$ -th column,
- $s(a, b)$  = substitution score for  $a$  and  $b$ ,

- seems to be perfectly natural, however

- each sequence is scored as if it descended from the  $k - 1$  other sequences instead of a single ancestor,
- does not perfectly fit with log-odds pairwise substitution scores

$$\log \frac{p_{abc}}{p_a p_b p_c} \neq \log \frac{p_{ab}}{p_a p_b} + \log \frac{p_{ac}}{p_a p_c} + \log \frac{p_{bc}}{p_b p_c} = \log \frac{p_{ab} p_{ac} p_{bc}}{p_a^2 p_b^2 p_c^2}$$

# Scoring a multiple alignment: minimum entropy

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- basic idea

- characters in each column can be seen as a message,
- columns that can be communicated using few bits are good,
- try to minimize the entropy of each column,

$$S(m_i) = - \sum_a c_{ia} \log_2 p_{ia}$$

- $c_{ia}$  = count of character  $a$  in column  $i$ ,
- $p_{ia}$  = probability of character  $a$  in column  $i$ ,

- analogically, stems from a model that assumes

- independent residues within the column as well as between columns, then the probability of a column  $m_i$  is

$$P(m_i) = \prod_a p_{ia}^{c_{ia}}$$

# Dynamic programming approach

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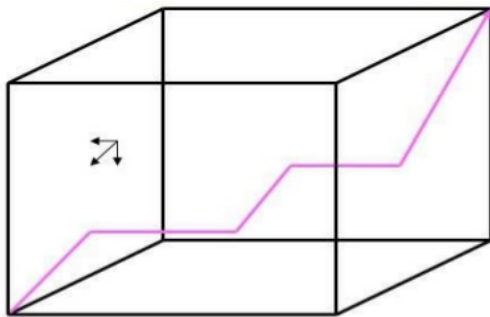
- can find optimal alignments using dynamic programming,
- generalization of methods for pairwise alignment
  - consider  $k$ -dimension matrix for  $k$  sequences (instead of 2-dimensional matrix),
  - each matrix element represents alignment score for  $k$  subsequences (instead of 2 subsequences)  
 $\alpha_{i_1, i_2, \dots, i_k}$  = the maximum score of an alignment up to the subsequences ending with  $x_{i_1}^1, x_{i_2}^2, \dots, x_{i_k}^k$ ,
- given  $k$  sequences of length  $n$ 
  - space complexity is  $\mathcal{O}(n^k)$ .



# Dynamic programming approach

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$$\alpha_{i_1, i_2, \dots, i_k} = \max \left\{ \begin{array}{l} \alpha_{i_1-1, i_2-1, \dots, i_k-1} + s(x_{i_1}^1, x_{i_2}^2, \dots, x_{i_k}^k) \\ \alpha_{i_1, i_2-1, \dots, i_k-1} + s(-, x_{i_2}^2, \dots, x_{i_k}^k) \\ \alpha_{i_1-1, i_2, \dots, i_k-1} + s(x_{i_1}^1, -, \dots, x_{i_k}^k) \\ \dots \\ \alpha_{i_1, i_2, \dots, i_k-1} + s(-, -, \dots, x_{i_k}^k) \\ \dots \end{array} \right.$$



Find a path through  
k-dimensional matrix

- Time complexity is

- $\mathcal{O}(k^2 2^k n^k)$

- if we use sum of pairs,

- $\mathcal{O}(k 2^k n^k)$

- if column scores can be computed in  $\mathcal{O}(k)$   
as with entropy.

# Heuristic alignment methods

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- DP approach is exponential in the number of sequences
  - heuristic methods used for larger  $k$ ,
- **progressive alignment**
  - construct a succession of pairwise alignments,
  - star approach,
  - tree approaches, like CLUSTALW,
- iterative refinement
  - given a multiple alignment (say from a progressive method),
  - remove a sequence, realign it to profile of other sequences,
  - repeat until convergence.

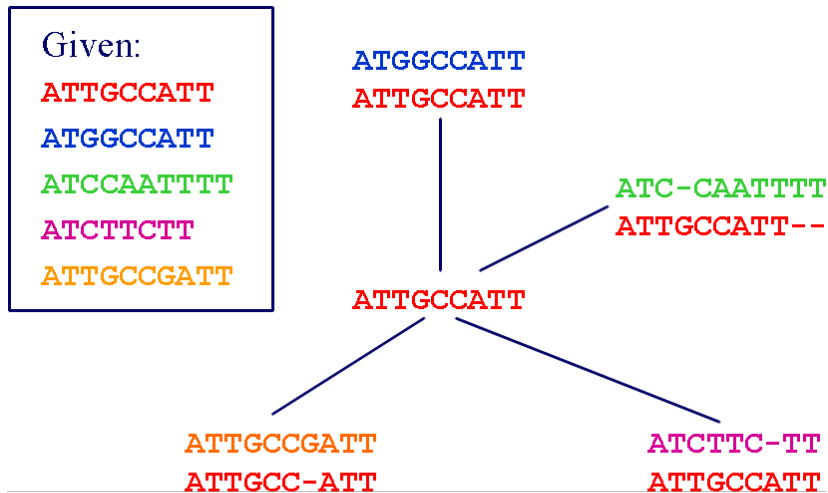
# Star alignment

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- given:  $k$  sequences  $x_1, \dots, x_k$  to be aligned
- do:
  - pick one sequence  $x_c$  as the “center”
    - \* either try each sequence as the center, pick the one with the best multiple alignment,
    - \* or compute all pairwise alignments and select  $x_c$  that maximizes 
$$\sum_{i \neq c} \text{sim}(x_i, x_c),$$
  - for each  $x_i \neq x_c$  determine an optimal alignment between  $x_i$  and  $x_c$ ,
  - merge pairwise alignments
    - \* “once a gap, always a gap”,
    - \* shift entire columns when incorporating gaps,
- return: multiple alignment resulting from aggregate.

# Star alignment: example

- Pick the center and align against it
- Merge pairwise alignments



	present pair	alignment
1.	ATGGCCATT ATTGCCATT	ATTGCCATT ATGGCCATT
2.	ATC-CAATTTT ATTGCCATT--	ATTGCCATT-- ATGGCCATT-- ATC-CAATTTT
3.	ATCTTC-TT ATTGCCATT	ATTGCCATT-- ATGGCCATT-- ATC-CAATTTT ATCTTC-TT--
4.	ATTGCCGATT ATTGCC-ATT	ATTGCC- A TT-- ATGGCC- A TT-- ATC-CA- A TTTT ATCTTC- - TT-- ATTGCCG A TT--

shift entire columns  
when incorporating a gap

Marc Craven, BMI/CS 576, [www.biostat.wisc.edu/bmi576](http://www.biostat.wisc.edu/bmi576).

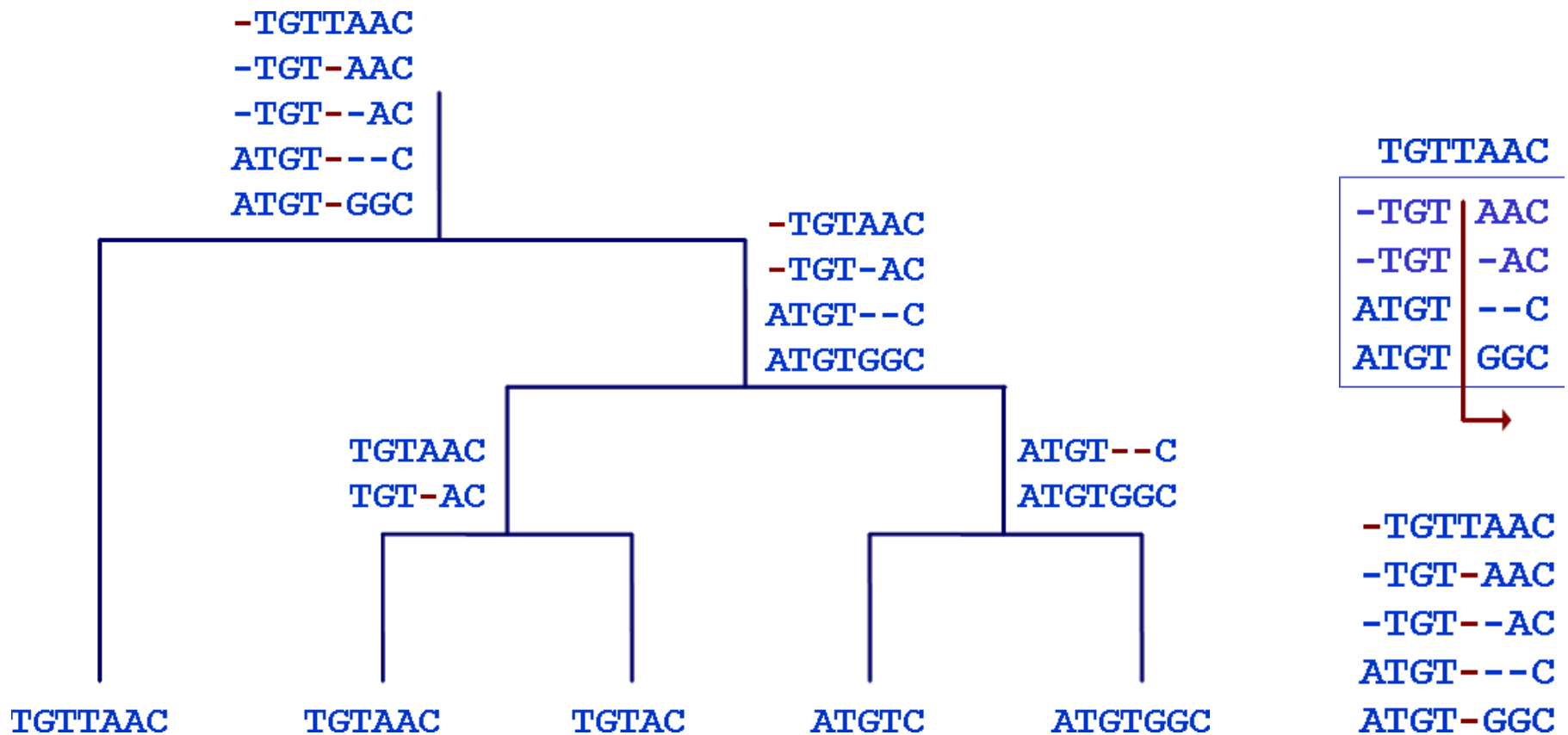
# Tree alignments

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- basic idea
  - organize multiple sequence alignment using a **guide tree**
    - \* leaves represent sequences,
    - \* internal nodes represent alignments,
- determine alignments from bottom of tree upward
  - return multiple alignment represented at the root of the tree,
- one common variant is the CLUSTALW algorithm [Thompson et al. 1994]
- progressive alignment in CLUSTALW
  - depending on the internal node in the tree, we may have to align
    - \* a sequence with a sequence,
    - \* a sequence with a profile (partial alignment),
    - \* a profile with a profile,
  - in all cases we can use dynamic programming
    - \* for the profile cases, use sum of pairs scoring.

# Tree alignment: example

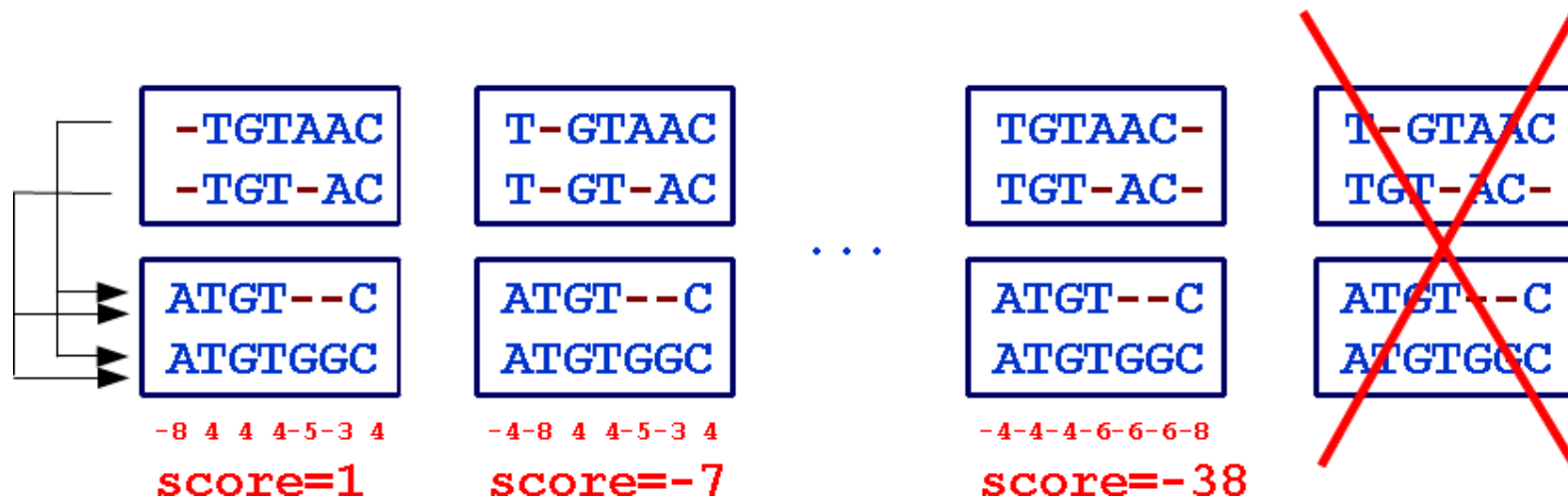
- The whole guide tree and one particular profile alignment
  - pairwise alignment, always shift entire columns.



Marc Craven, BMI/CS 576, [www.biostat.wisc.edu/bmi576](http://www.biostat.wisc.edu/bmi576).

# Profile alignment: example

- Scoring scheme
  - if  $x_i = y_j$  then  $s(i, j)=1$  otherwise  $s(i, j)=-1$ , gap penalty = 2,
  - sum of pairs method,
- profiles never brake (no shifts inside of them)
  - the last alignment below is not allowed,
  - score only between profiles, within-profile scores remain constant.



# Multiple sequence alignment summary

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- as with pairwise alignment, can compute local and global multiple alignments,
- dynamic programming is not feasible for most cases
  - heuristic methods usually used instead,
- some frequently used tools
  - Clustal Omega – progressive alignment that uses profile HMMs to model groups of sequences,
  - MAFFT – iterative method that uses Fast Fourier Transform,
  - T-Coffee – consistency-based method suitable for small alignments,
- alignment visualization and quality control
  - heuristic alignments often contain errors,
  - smaller alignments can be visually inspected and manually curated,
  - for larger alignments e.g., remove low quality alignment blocks.