

GTmodel

--- GT boundary

x1

-1.5

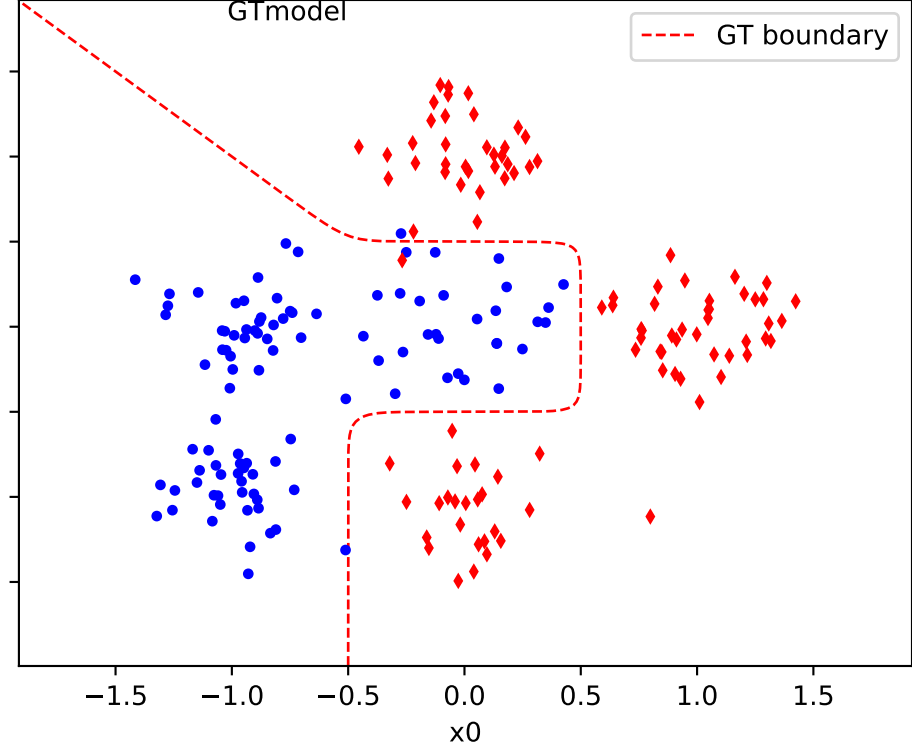
-1.0

-0.5

0.0

0.5

1.0



x0