Probabilistic classification

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(Re-)introduction uncertainty/probability

- Markov Decision Processes (MDP) uncertainty about outcome of actions
- Now: uncertainty may be also associated with states
 - Different states may have different prior probabilities.
 - The states $s \in S$ may not be directly observable.
 - They need to be inferred from features $x \in \mathcal{X}$.
- ▶ This is addressed by the rules of probability (such as Bayes theorem) and leads on to
 - Bayesian classification
 - Bayesian decision making

Rules of probability and notation I

- $\blacktriangleright \quad \text{random variables} \quad X, Y$
- ▶ x_i where i = 1, ..., M values taken by variable X
- ▶ y_j where j = 1, ..., L values taken by variable Y
- ► P(X = x_i, Y = y_i) probability that X takes the value x_i and Y takes y_i joint probability
- $P(X = x_i)$ probability that X takes the value x_i
- Sum rule of probability :

•
$$P(X = x_i) = \sum_{j=1}^{L} P(X = x_i, Y = y_j)$$

- ▶ $P(X = x_i)$ is sometimes called marginal probability obtained by marginalizing / summing out the other variables
- general rule, compact notation: $P(X) = \sum_{Y} P(X, Y)$

Rules of probability and notation II

- Conditional probability : $P(Y = y_j | X = x_i)$
- Product rule of probability :

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$$P(X = x_i, Y = y_i) = P(Y = y_j | X = x_i)P(X = x_i)$$

- general rule, compact notation: P(X, Y) = P(Y|X)P(X)
- Bayes theorem :

from
$$P(X, Y) = P(Y, X)$$
 and product rule
 $P(Y|X) = \frac{P(X|Y)P(Y)}{P(X)}$

$$P(\textit{disease}|\textit{symptoms}) = \frac{P(\textit{symptoms}|\textit{disease}) \times P(\textit{disease})}{P(\textit{symptoms})}$$

$$posterior = \frac{\textit{likelihood} \times prior}{evidence}$$



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• Independence : P(X, Y) = P(X)P(Y)

A doctor calls: "Your HIV test is positive, 999/1000 you will die in 10 years. I'm sorry ...". Insurance company does not want to insure a married couple.

- Was the doctor right?
- Was the insurance company rational?

What the doctor (and the company) knew:

HIV test falsely positive only in 1 case out of 1000.

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What is the probability the man is infected?

A: $\frac{1}{1000}$

B: <u>999</u> 1000

C: Don't know yet, more info needed, but less than $\frac{1}{2}$

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What the doctor (and the company) knew:

- ▶ HIV test falsely positive only in 1 case out of 1000.
- ▶ Heterosexual male, has family, no drugs, no risk behavior.

- Robbery, LA 1964, fuzzy evidence of the offenders:
 - ▶ female, around 65 kg
 - wearing something dark
 - hair of light color, between light and dark blond, in a ponytail
- At the same time, additional evidence close to the crime scene:
 - loud scream, yelling, looking at the this direction
 - a woman sitting into a yellow car
 - car starts immediately and passes close to the additional witness
 - a black man with beard and moustache was driving
- No more evidence

. . .

- Testimony of both the victim and the witness not unambiguous (didn't recognize suspects)
- Still, the suspects were sentenced to jail.

$$P(\text{yellow car}) = 1/10$$

 $P(\text{man with moustache}) = 1/4$
 $P(\text{black man with beard}) = 1/10$
 $P(\text{woman with pony tail}) = 1/10$
 $P(\text{woman blond hair}) = 1/3$
 $P(\text{mix race pair in a car}) = 1/1000$

Assume (wrong!) mutual indepedence:

$$P(?) = \frac{1}{12,000,000}$$

What probability?

- A Convicted pair not guilty.
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Judge needs:

P(a pair matching characteristics is guilty) =?

 $\begin{aligned} &P(\text{randomly selected pair does not match}) = 1 - P_r \\ &\text{possible/existing pairs in California ... } N \\ &P(\text{pair will never appear in } N) = P(NA) = (1 - P_r)^N \\ &P(\text{pair will appear at least once in } N) = P(ALO) = 1 - P(NA) = 1 - (1 - P_r)^N \\ &P(\text{pair will appear exactly once in } N) = P(EO) = NP_r(1 - P_r)^{N-1} \\ &P(\text{pair will appear more than once in } N) = P(MTO) = P(ALO) - P(EO) \\ &P(MTO|ALO) = \frac{P(MTO,ALO)}{P(ALO)} = \frac{P(MTO)}{P(ALO)} \end{aligned}$

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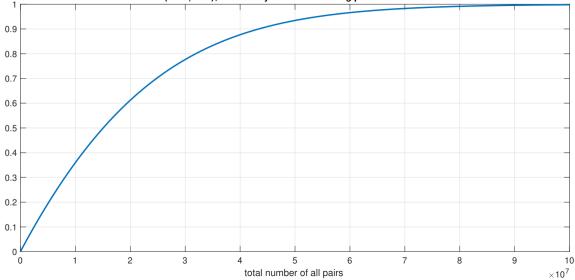
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P(MTO|ALO) = f(N); people of CA vs Collins, 1968

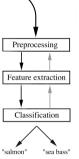
P(MTO|ALO); Probability of more matching pairs if one exists



Probabilistic Classification

Classification example: What's the fish?





- Factory for fish processing
- ▶ 2 classes $s_{1,2}$:
 - salmon
 - sea bass
- Features x: length, width, lightness etc.
 from a camera

Fish – classification using probability

 $\textit{posterior} = \frac{\textit{likelihood} \times \textit{prior}}{\textit{evidence}}$

Notation for classification problem

▶ Classes $s_j \in S$ (e.g., salmon, sea bass)

Features $x_i \in \mathcal{X}$ or feature vectors $(\vec{x_i})$ (also called attributes)

Optimal classification of x

 $\delta^*(\vec{x}) = \arg\max_i P(s_i | \vec{x})$

We thus choose the most probable class for a given feature vector
 Both likelihood and prior are taken into account – recall Bayes rule:

$$P(s_j|ec{x}) = rac{P(ec{x}|s_j)P(s_j)}{P(ec{x})}$$

Can we do (classify) better?

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Decision making under uncertainty

- An important feature of intelligent systems
 - make the best possible decision
 - in uncertain conditions
- Example: Take a tram OR subway from A to B?
 - Tram: timetables imply a quicker route, but adherence uncertain.
 - Subway: longer route, but adherence almost certain.
- **Example**: where to route a letter with this ZIP?

- 15700? 15706? 15200? 15206?
- What is the optimal decision ?
- What is the cost of the decision? What is the associated loss ?
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Introducing decision loss: Coin recognition



Návod k obsluze 1. Vhazujte mince 1, 2, 5, 10, 20 a 50 Kč 2. Výši vhozené částky kontrolujte na displeji 3. Automat sám rozměňuje a vrací 4. Je-li mince vadná nebo propadává, použijte jinou 5. Zvolte nápoj (zvolíte-li předvolbu, mějte už vybraný nápoj a ihned ho zvolte)

Po zaznění signálu je nápoj hotov

Vrácené mince

- ▶ $s \in \{1, 2, 5, 10, 20, 50\}$ state the true value
- $x \in \{0.0, 0.1, \cdots, 9.9\}[g]$ measurement, observation
- P(s,x) joint probability
- ▶ $d \in \{1, 2, 5, 10, 20, 50\}$ decision, result of the algorithm

How many strategies?:

A 100

- B 100
- C 600
- D 6¹⁰⁰

- ▶ $s \in \{1, 2, 5, 10, 20, 50\}$ state the true value
- $x \in \{0.0, 0.1, \cdots, 9.9\}[g]$ measurement, observation
- P(s,x) joint probability
- ▶ $d \in \{1, 2, 5, 10, 20, 50\}$ decision, result of the algorithm

How many strategies?:

A 100

- B 100
- C 600
- D 6¹⁰⁰

Loss function $\ell(?)$ is a function of: A s B s, d C s, x, d D d

Strategy $d = \delta(?)$ is a function of:

A x

B *s*

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C s.x

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How many strategies?:

- A 100
- $B \ 100^{6}$
- C 600
- $D 6^{100}$

What is the best strategy?

Loss function $\ell(?)$ is a function of: As B s, d C s. x. dD dStrategy $d = \delta(?)$ is a function of: A x Bs

C *s*, *x*

▶
$$s \in \{1, 2, 5, 10, 20, 50\}$$
 – state - the true value

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- ▶ Wife is coming back from work. Husband: what to cook for dinner?
- 3 dishes (decisions) in his repertoire:
 - **•** *nothing* ... **don't bother cooking** \Rightarrow no work but makes wife upset
 - pizza ... microwave a frozen pizza ⇒ not much work but won't impress
 - **g**.*T.c.* ... general Tso's chicken \Rightarrow will make her day, but very laborious
- "Hassle" incurred by the individual options depends on wife's mood.
- For each of the 9 possible situations (3 possible decisions \times 3 possible states), the cost is quantified by a loss function $\ell(d, s)$:

The wife's state of mind is an uncertain state.

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$\ell(s,d)$	d = nothing	d = pizza	d = g.T.c.
s = good	0	2	4
s = average	5	3	5
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The wife's state of mind is an uncertain state.

- Husband's experiment. He tells her he accidentally overtaped their wedding video and observes her reaction.
- Anticipates 4 possible reactions:
 - mild ... all right, we keep our memories.
 - irritated ... how many times do I have to tell you....
 - upset ... Why did I marry this guy?
 - ▶ *alarming* . . . silence
- The reaction is a measurable attribute/symptom ("feature") of the mind state.
- From experience, the husband knows how probable individual reactions are in each state of mind; this is captured by the joint distribution P(x, s).

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s = good	0.35	0.28	0.07	0.00
s = average	0.04	0.10	0.04	0.02
s = bad	0.00	0.02	0.05	0.03

Decision strategy

- Decision strategy : a rule selecting a decision for any given value of the measured attribute(s).
- i.e. function $d = \delta(x)$.
- Example of husband's possible strategies:

- How many strategies?
- How to define which strategy is the best? How to sort them by quality?
- ▶ Define the risk of a strategy as a mean (expected) loss value .

$$r(\delta) = \sum_{x} \sum_{s} \ell(s, \delta(x)) P(x, s)$$

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$\delta_1(x) =$	nothing	nothing	pizza	g.T.c.
$\delta_2(x) =$	nothing	pizza	g.T.c.	g.T.c.
$\delta_3(x) =$	g.T.c.	g.T.c.	g.Т.с.	<i>g.</i> Т.с.
$\delta_4(x) =$	nothing	nothing	nothing	nothing
How many strategies?				

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Calculating	$r(\delta) = \sum$	$\sum_{s} \ell(s,$	$\delta(x))P(x)$	r, s)	
$\ell(s,d)$	d = nothin	g d = pizz	a d=g.7	. <i>c.</i>	
s = good	0	2	4		
s = average	5	3	5		
s = bad	10	9	6		

Do we need to evaluate all possible strategies? P(x, s) = P(s|x)P(x)

Calculating	$r(\delta) = \sum$	$\sum_{x}\sum_{s}\ell(s,$	$\delta(x))P(x)$, s)	
$\ell(s,d)$	d = nothing	ng d = pizz	a d=g.T	. <i>c.</i>	
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$\delta(x) \mid x =$					

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s = bad	0.00	0.02	0.05	0.03	
$\delta(\mathbf{x}) \mid \mathbf{x} =$	= mild x =	= irritated x	= upset	x = alarming	
$\delta_1(x) = -n\alpha$	othing	nothing	pizza	g.T.c.	
$\delta_2(x) = n \alpha$	othing	pizza	g.T.c.	g.T.c.	
$\delta_3(x) = $ g	<u>с.</u> Т.с.	g.T.c.	g.T.c.	g.T.c.	
:	÷	÷	÷	÷	

Do we need to evaluate all possible strategies? P(x,s) = P(s|x)P(x)

Calculating	$r(\delta) = \sum$	$\sum_{s} \ell(s, a)$	$\delta(x))P(x)$, s)	
$\ell(s,d)$	d = nothi	ing $d = pizza$	a d = g.T	. <i>c</i> .	
s = good	0	2	4		
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P(x,s)	x = mild	x = irritated	x = upset	x = a larming	r 5
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s = bad	0.00	0.02	0.05	0.03	
$\delta(x) \mid x$	= mild x =	= irritated x	= upset >	$\kappa = alarming$	
$\delta_1(x) = n$	othing	nothing	pizza	g.T.c.	
$\delta_2(x) = n$	othing	pizza	g.T.c.	g.T.c.	
$\delta_3(x) = $	g.T.c.	g.T.c.	g.T.c.	g.T.c.	
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$\delta_3(x) = 4$;. Т .с.	g.T.c.	g.T.c.	g.T.c.	
:	÷	÷	÷	÷	

Do we need to evaluate all possible strategies? P(x, s) = P(s|x)P(x)

Bayes optimal strategy

► The Bayes optimal strategy : one minimizing mean risk.

$$\delta^* = \arg\min_{\delta} r(\delta)$$

From P(x, s) = P(s|x)P(x) (Bayes rule), we have

$$r(\delta) = \sum_{x} \sum_{s} \ell(s, \delta(x)) P(x, s) = \sum_{s} \sum_{x} \ell(s, \delta(x)) P(s|x) P(x)$$
$$= \sum_{x} P(x) \underbrace{\sum_{s} \ell(s, \delta(x)) P(s|x)}_{\text{Conditional risk}}$$

The optimal strategy is obtained by minimizing the conditional risk separately for each x:

$$\delta^*(x) = \arg\min_d \sum_s \ell(s, d) P(s|x)$$

Optimal strategy: $\delta^*(x) = \arg \min_d \sum_s \ell(s, d) P(s|x)$

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$$\frac{\delta(x) | x = mild x = irritated x = upset x = alarming}{\delta^*(x) = ??????????????}$$

Statistical decision making: wrapping up

Given:

- A set of possible states : S
- A set of possible decisions : \mathcal{D}
- A loss function $I: \mathcal{D} \times \mathcal{S} \to \Re$
- The range \mathcal{X} of the attribute
- ▶ Distribution P(x, s), $x \in \mathcal{X}, s \in \mathcal{S}$.

Define:

- Strategy : function $\delta : \mathcal{X} \to \mathcal{D}$
- Risk of strategy δ : $r(\delta) = \sum_{x} \sum_{s} \ell(s, \delta(x)) P(x, s)$

Bayes problem:

- Goal: find the optimal strategy $\delta^* = \arg \min_{\delta} r(\delta)$
- Solution: $\delta^*(x) = \arg \min_d \sum_s \ell(s, d) P(s|x)$ (for each x)

- Bayesian classification is a special case of statistical decision theory:
 - Attribute vector $\vec{x} = (x_1, x_2, \dots)$: pixels 1, 2,
 - State set S = decision set $D = \{0, 1, \dots 9\}$.
 - State = actual class, Decision = recognized class

Loss function:

 $\ell(s,d) = \left\{egin{array}{cc} 0, & d=s\ 1, & d
eq s \end{array}
ight.$

$$\delta^*(\vec{x}) = \arg\min_d \sum_s \underbrace{\ell(s,d)}_{0 \text{ if } d=s} P(s|\vec{x}) = \arg\min_d \sum_{s \neq d} P(s|\vec{x})$$

Obviously $\sum_{s} P(s|\vec{x}) = 1$, then:

$$P(d|\vec{x}) + \sum_{s \neq d} P(s|\vec{x}) = 1$$

$$\delta^*(\vec{x}) = \arg\min_d [1 - P(d|\vec{x})] = \arg\max_d P(d|\vec{x})$$

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References I

Further reading: Chapter 13 and 14 of [6] (Chapters 12 and 13 in [7]). Books [1] (for this lecture, read Chapter 1) and [2] are classical textbooks in the field of pattern recognition and machine learning. Interesting insights into how people think and interact with probabilities are presented in [4] (in Czech as [5]).

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