

# Social Choice & Voting

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December 10, 2019

Previously ... on multi-agent systems.

And now ...

# Voting Rules

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**Positional Scoring Rules** Assuming  $m = |U|$  alternatives, we define a score vector  $s = (s_1, \dots, s_m) \in \mathbb{R}^m$  such that  $s_1 \geq \dots \geq s_m$  and  $s_1 > s_m$ . Each time an alternative is ranked  $i$ -th by some voter, it gets a particular score  $s_i$ .

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- **Plurality rule** the score vector is  $s = (1, 0, \dots, 0)$
- **Anti-plurality rule / Approval voting** the score vector is  $s = (1, 1, \dots, 1, 0)$  (or a subset of alternatives).



# Simple Voting Example

Assume there are 7 agents with the following preferences:

- 3 agents:  $a > b > c$
- 2 agents:  $b > c > a$
- 2 agents:  $c > a > b$

Which of the candidates is selected if we use different voting protocols?

- Plurality
- Borda's rule
- Pairwise elimination with ordering: a)  $(a, b, c)$ , b)  $(b, c, a)$ , c)  $(c, a, b)$

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Assume that we want to include a fourth candidate  $d$  into the profiles. Is there a modification of the current preference profiles such that  $c$  can be the winner under Borda voting rule?

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How about if we use Borda voting protocol?

# Games and Social Choice



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# alternatives # manipulators	unweighted votes, constructive manipulation		weighted votes,						
	1	$\geq 2$	2	constructive			destructive		
			3	4	$\geq 5$	2	3	$\geq 4$	
plurality	P	P	P	P	P	P	P	P	P
plurality with runoff	P	P	P	NP-c	NP-c	NP-c	P	NP-c	NP-c
veto	P	P	P	NP-c	NP-c	NP-c	P	P	P
cup	P	P	P	P	P	P	P	P	P
Copeland	P	P	P	P	NP-c	NP-c	P	P	P
Borda	P	NP-c	P	NP-c	NP-c	NP-c	P	P	P
Nanson	NP-c	NP-c	P	P	NP-c	NP-c	P	P	NP-c
Baldwin	NP-c	NP-c	P	NP-c	NP-c	NP-c	P	NP-c	NP-c
Black	P	NP-c	P	NP-c	NP-c	NP-c	P	P	P
STV	NP-c	NP-c	P	NP-c	NP-c	NP-c	P	NP-c	NP-c
maximin	P	NP-c	P	P	NP-c	NP-c	P	P	P
Bucklin	P	P	P	NP-c	NP-c	NP-c	P	P	P
fallback	P	P	P	P	P	P	P	P	P
ranked pairs	NP-c	NP-c	P	P	P	NP-c	P	P	?
Schulze	P	P	P	P	P	P	P	P	P

# Strategic Manipulation

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Voters may be better off by misrepresenting their preferences.

- 1 voter ranks

$A \succ B \succ C \succ D$

- 2 voters rank

$A \succ C \succ B \succ D$

- 2 voters rank

$B \succ D \succ C \succ A$

- 2 voters rank

$C \succ B \succ D \succ A$

Plurality winner  $A$  ... but  $B$  can be the winner if the last two voters vote for  $B$  instead of  $C$ .

but  $C$  wins if the voters in the second row, who prefer  $C$  to  $B$  move  $B$  to the bottom.

# Games and Social Choice

Create examples of both constructive and destructive manipulation using the Borda rule setting.