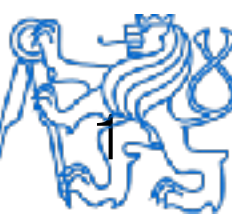
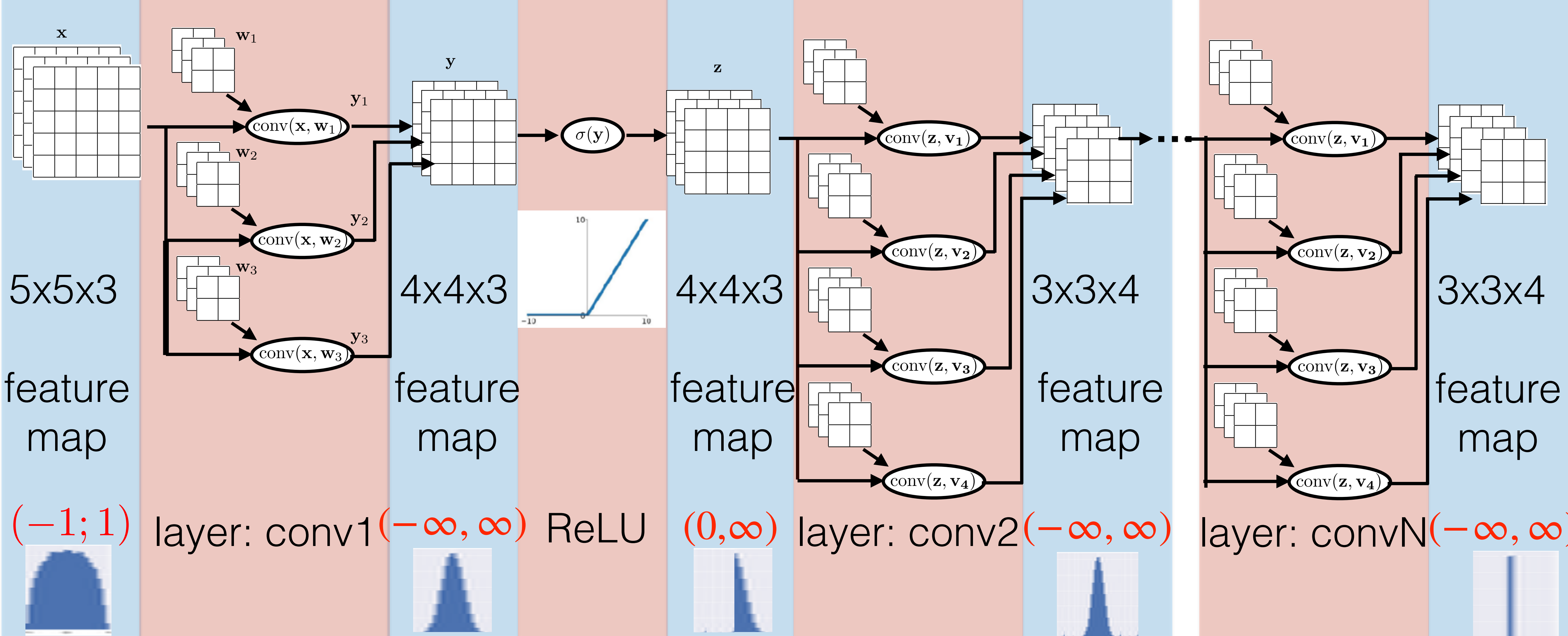


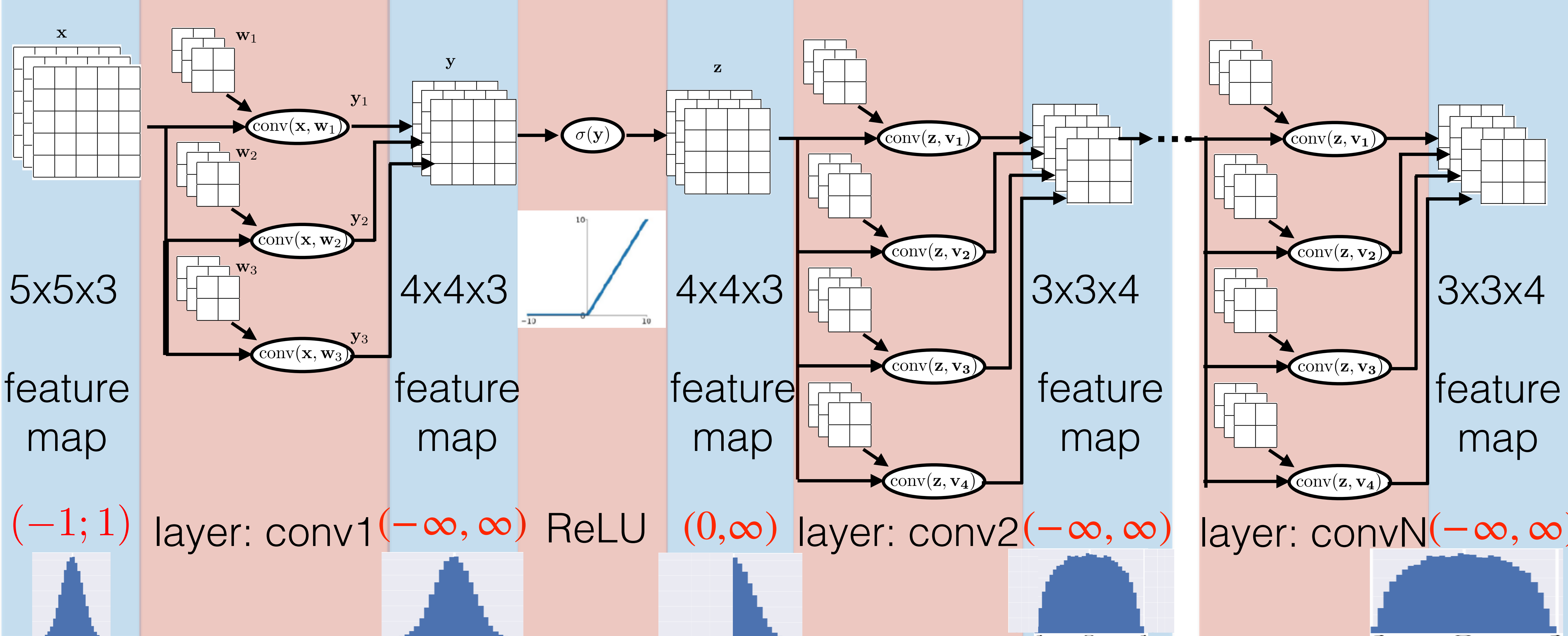
Elementary layers and their issues

Karel Zimmermann
Czech Technical University in Prague
Faculty of Electrical Engineering, Department of Cybernetics





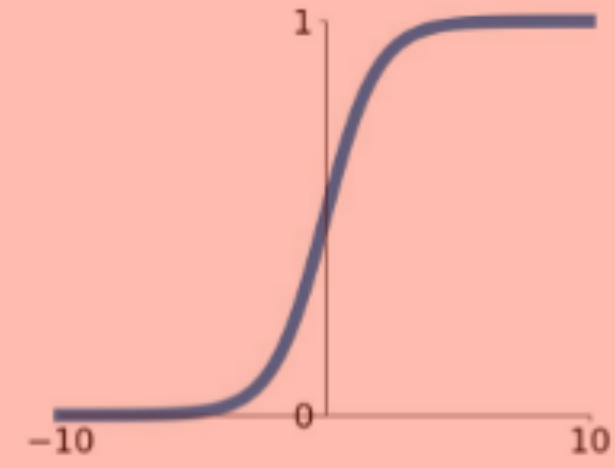
Small weights => values converging to zeros



Activation functions

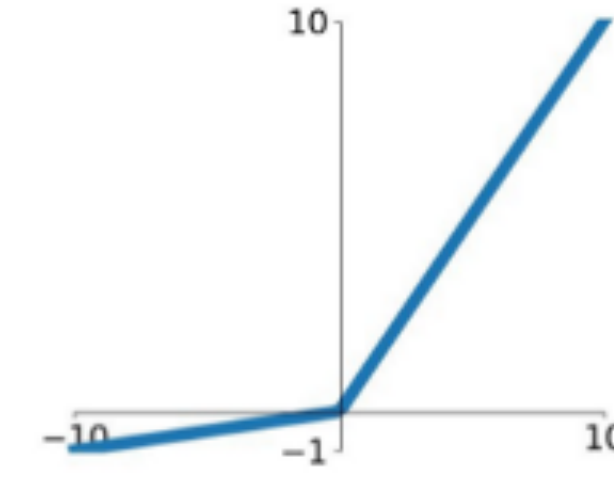
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



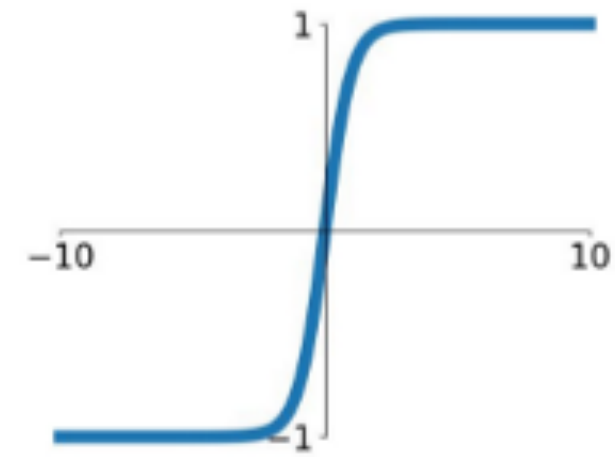
Leaky ReLU

$$\max(0.1x, x)$$



tanh

$$\tanh(x)$$

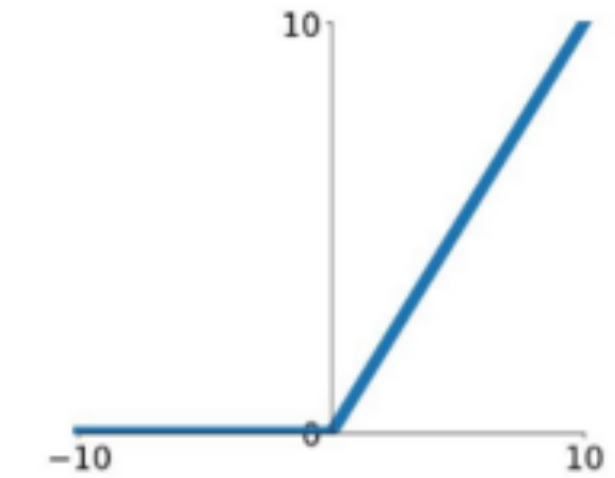


Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

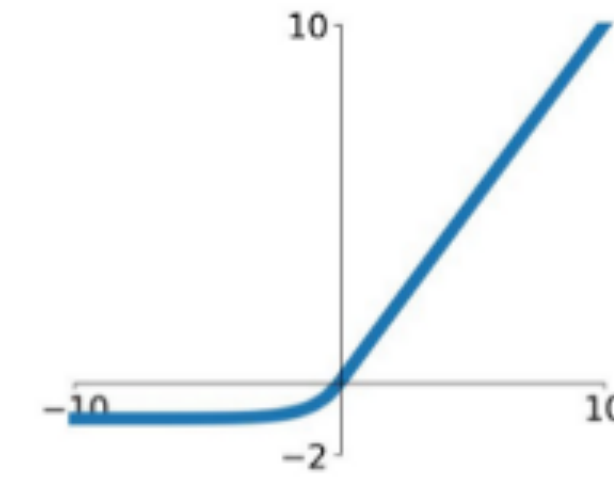
ReLU

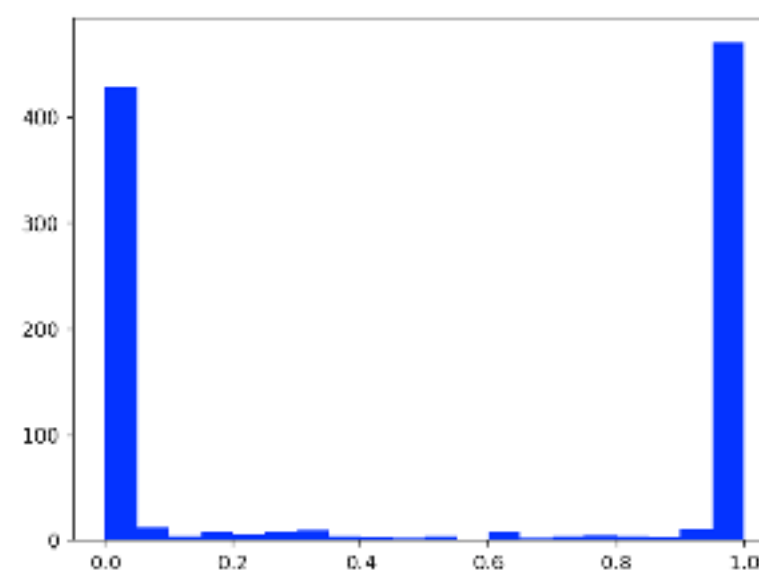
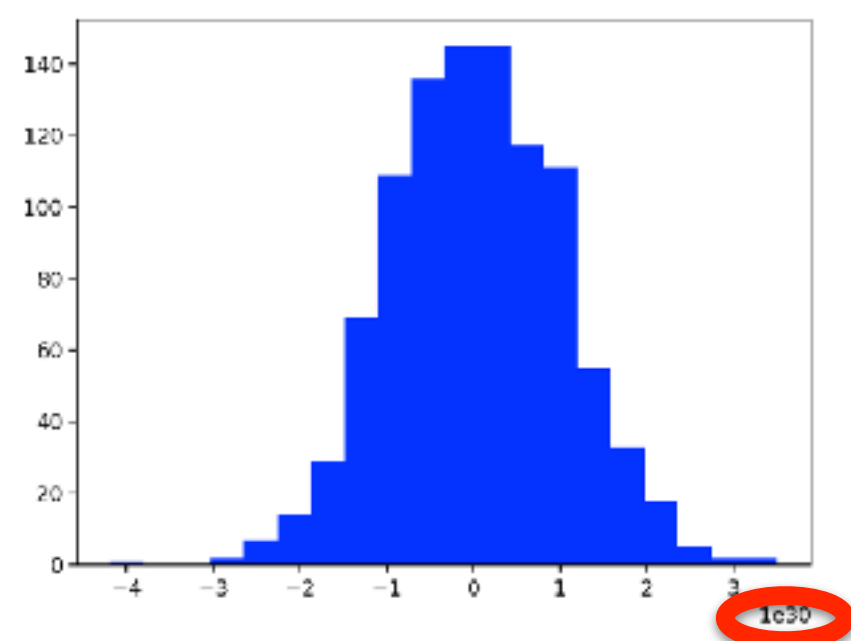
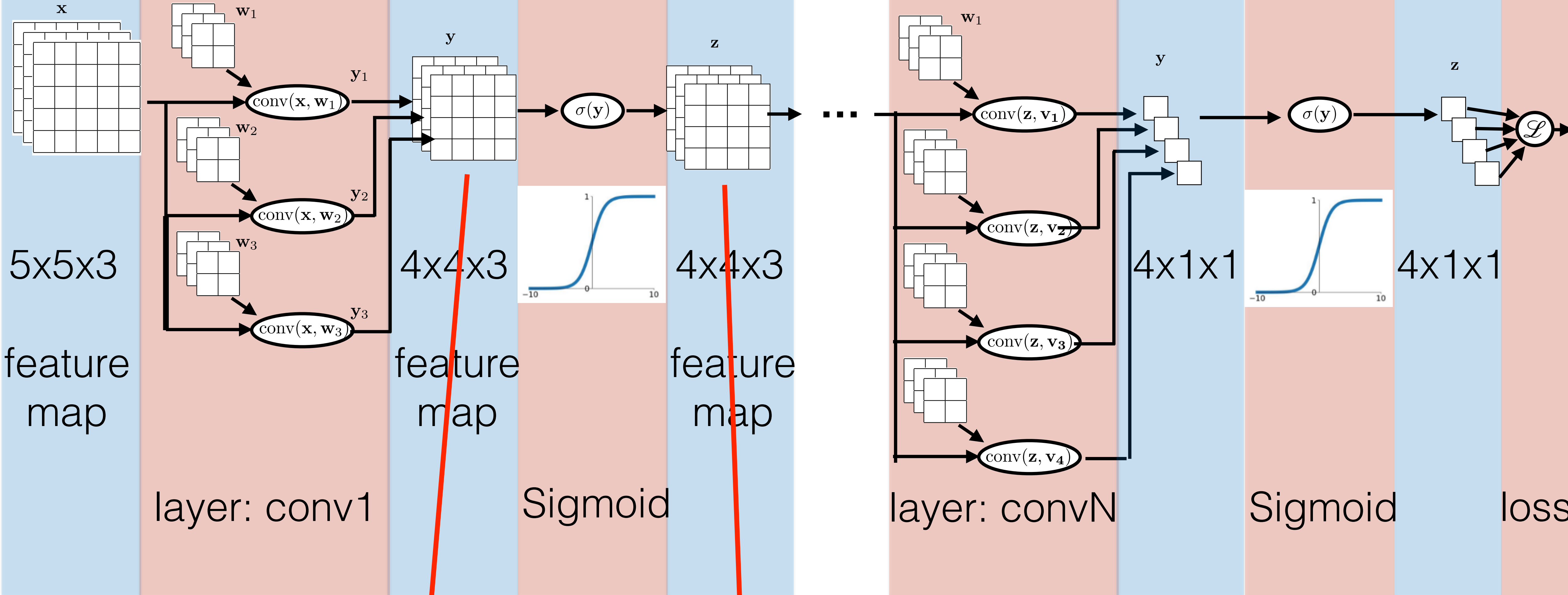
$$\max(0, x)$$



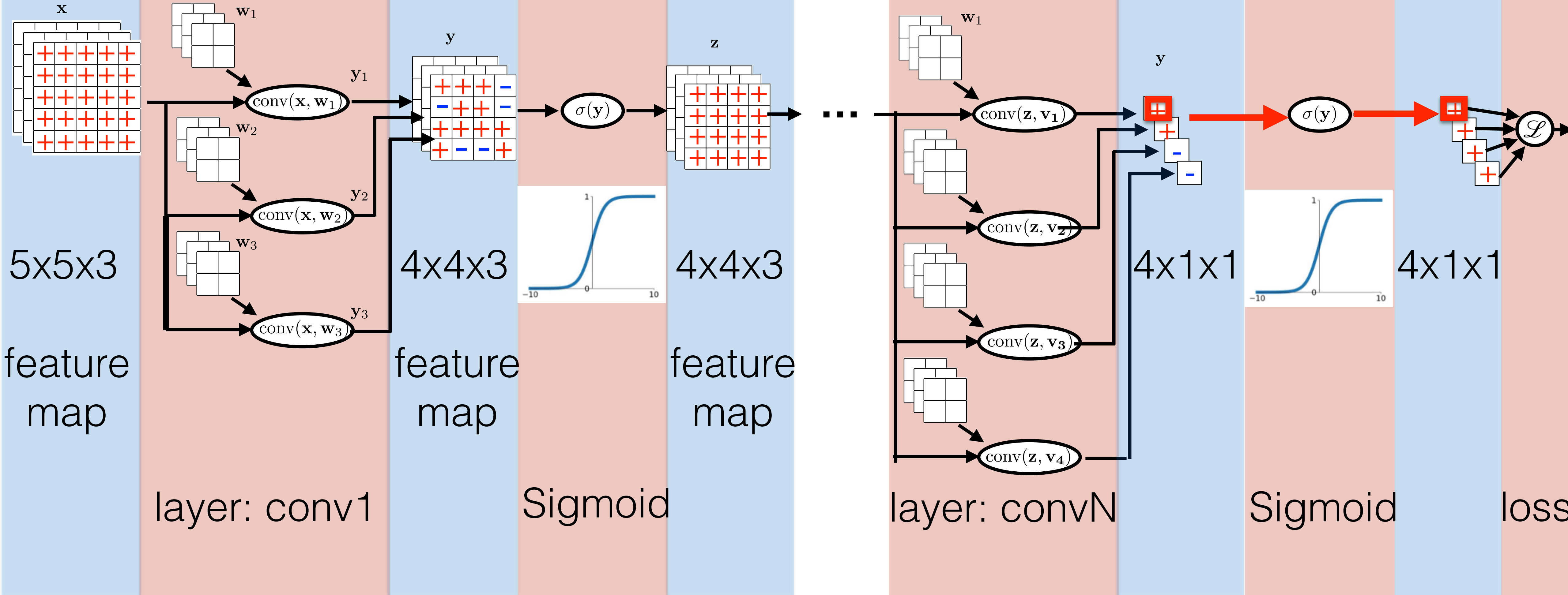
ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



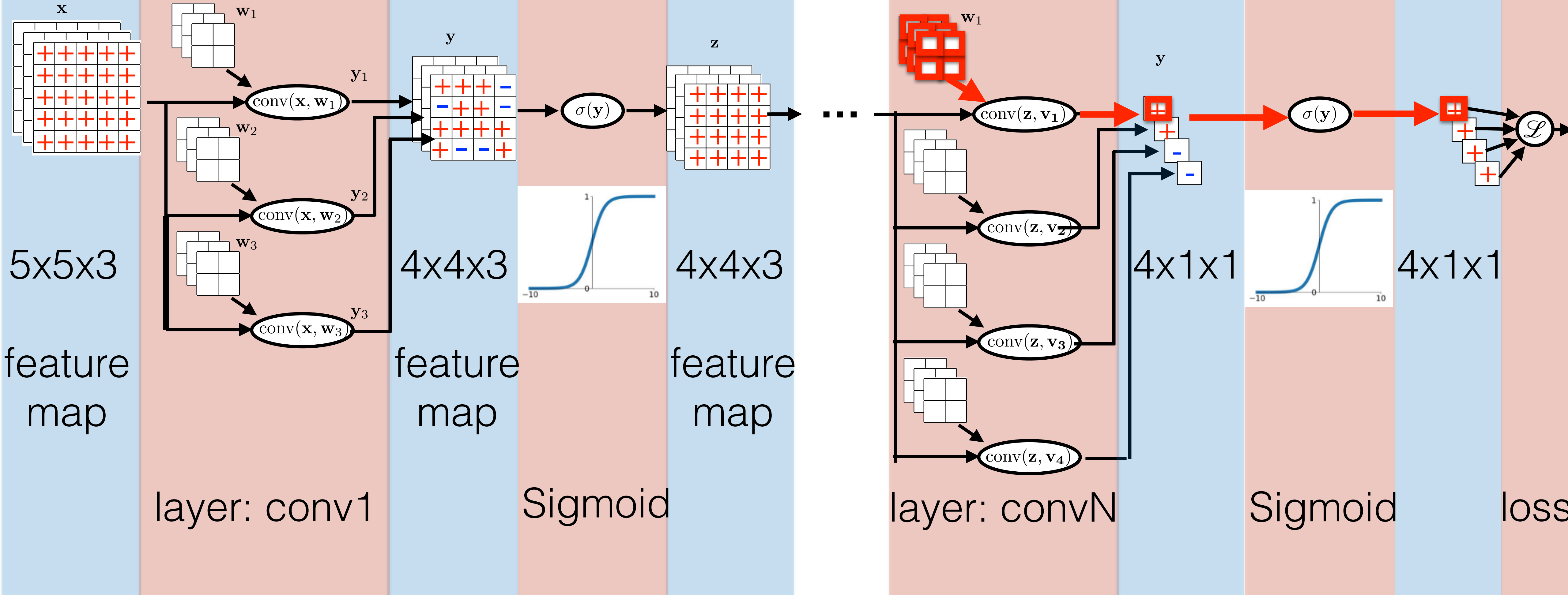


Large weights suppresses gradient
Small weights suppresses gradient



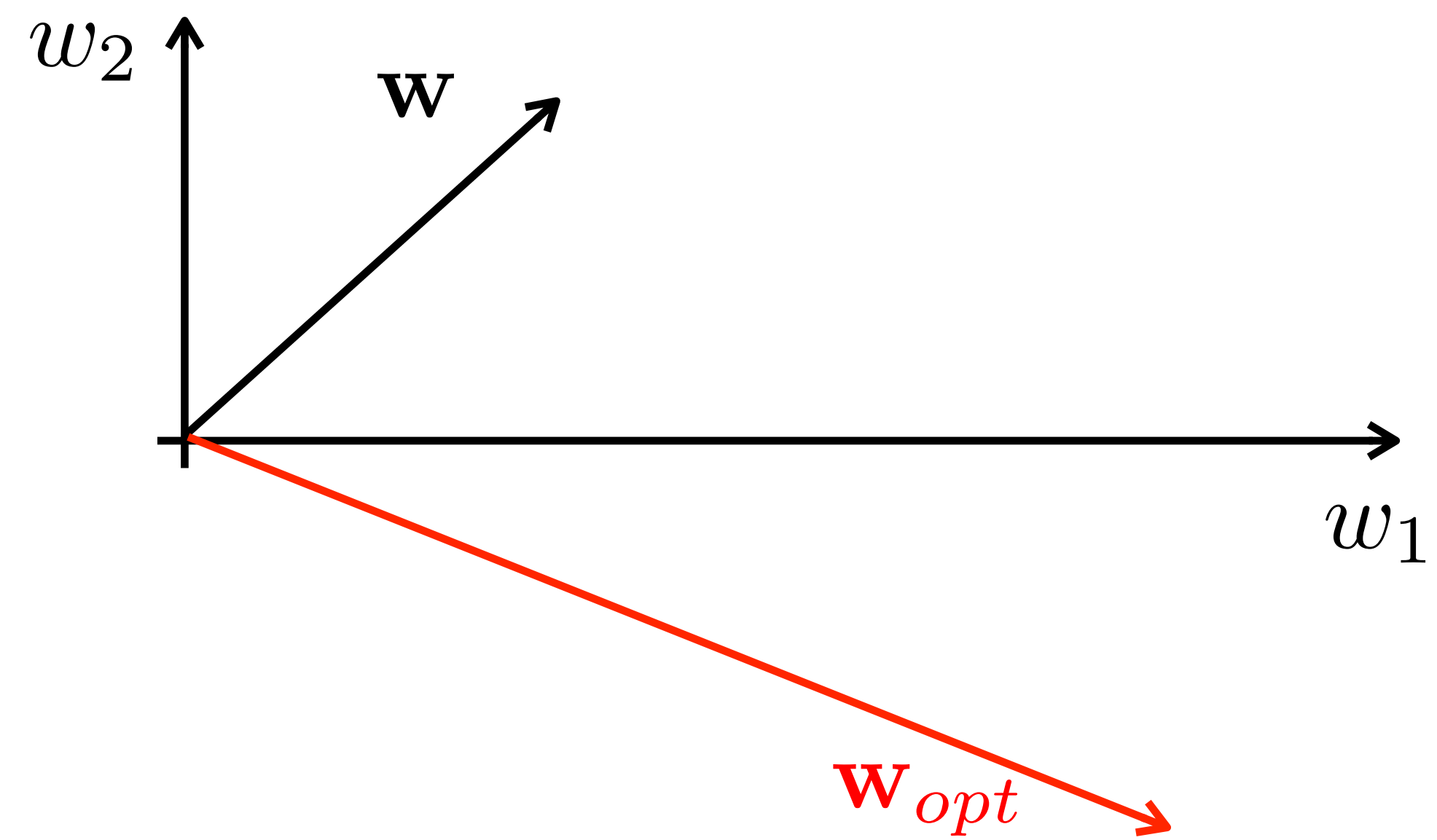
$$\mathbf{g} = \frac{\partial \sigma(\mathbf{y})}{\partial \mathbf{y}} \cdot \mathbf{p}$$

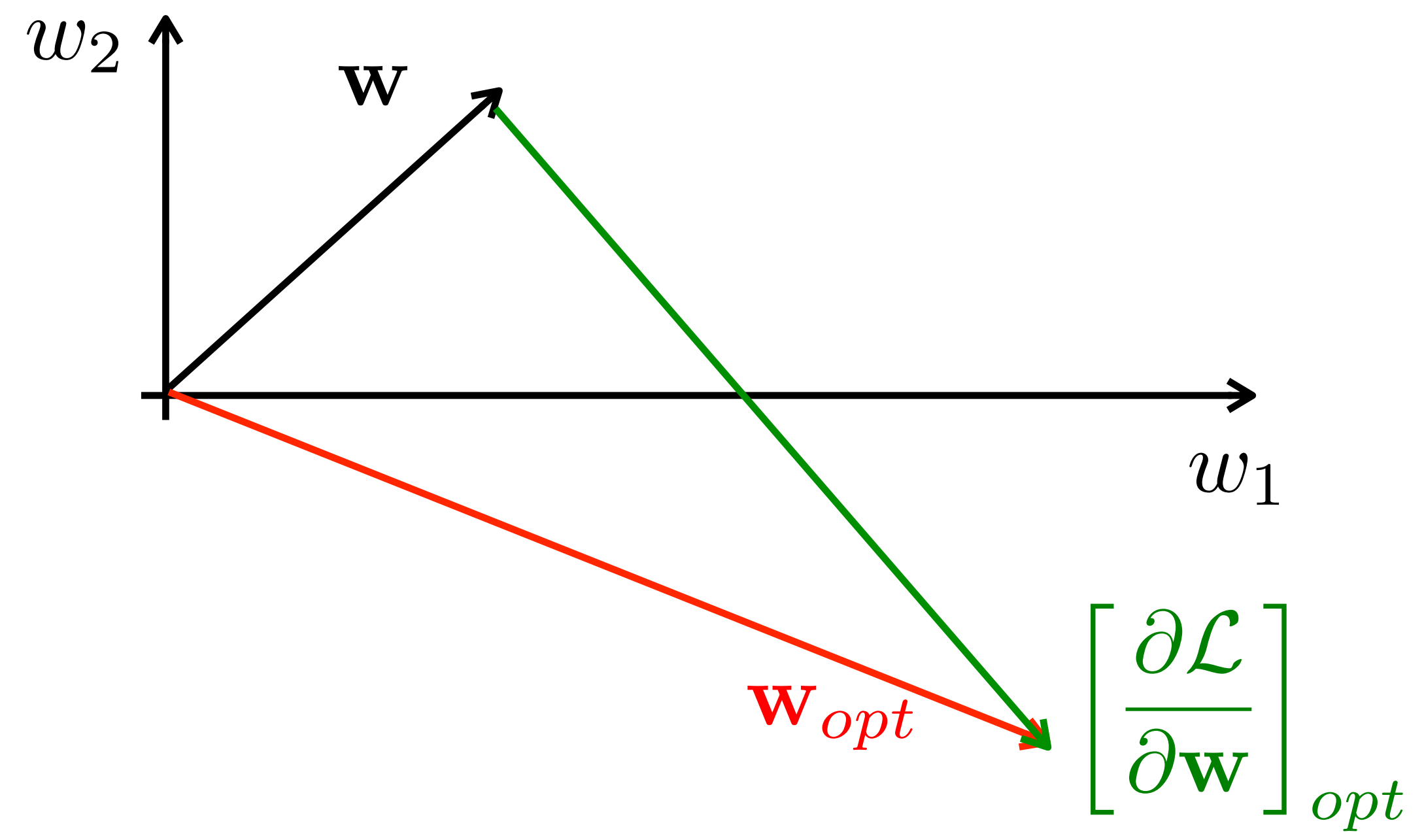
>0 >0 >0

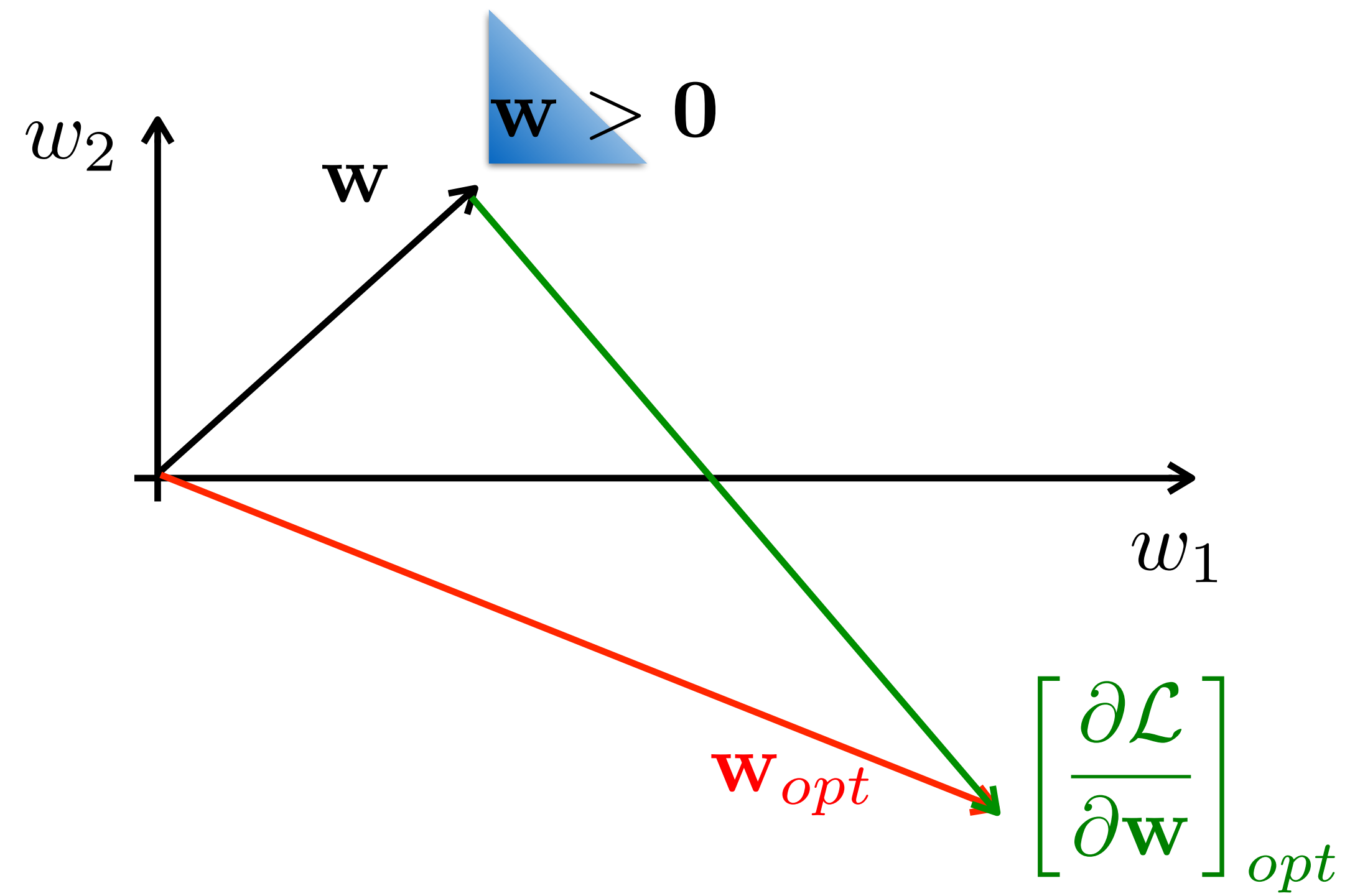


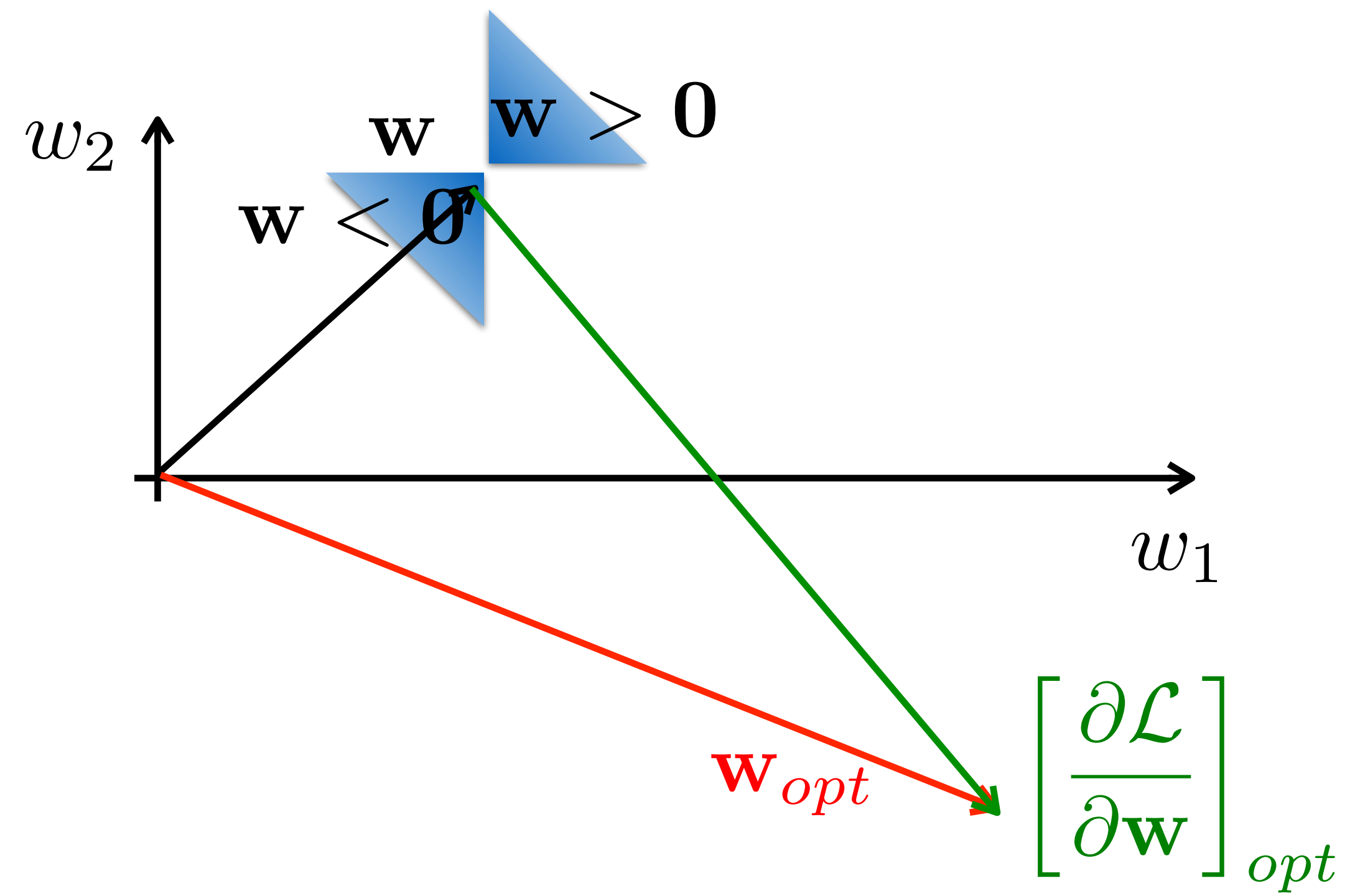
$$\frac{\partial \text{conv}(\mathbf{z}, \mathbf{w}_1)}{\partial \mathbf{w}_1} \approx \text{conv}(\mathbf{g}, \mathbf{z}) \quad \mathbf{g} = \frac{\partial \sigma(\mathbf{y})}{\partial \mathbf{y}} \cdot \mathbf{p}$$

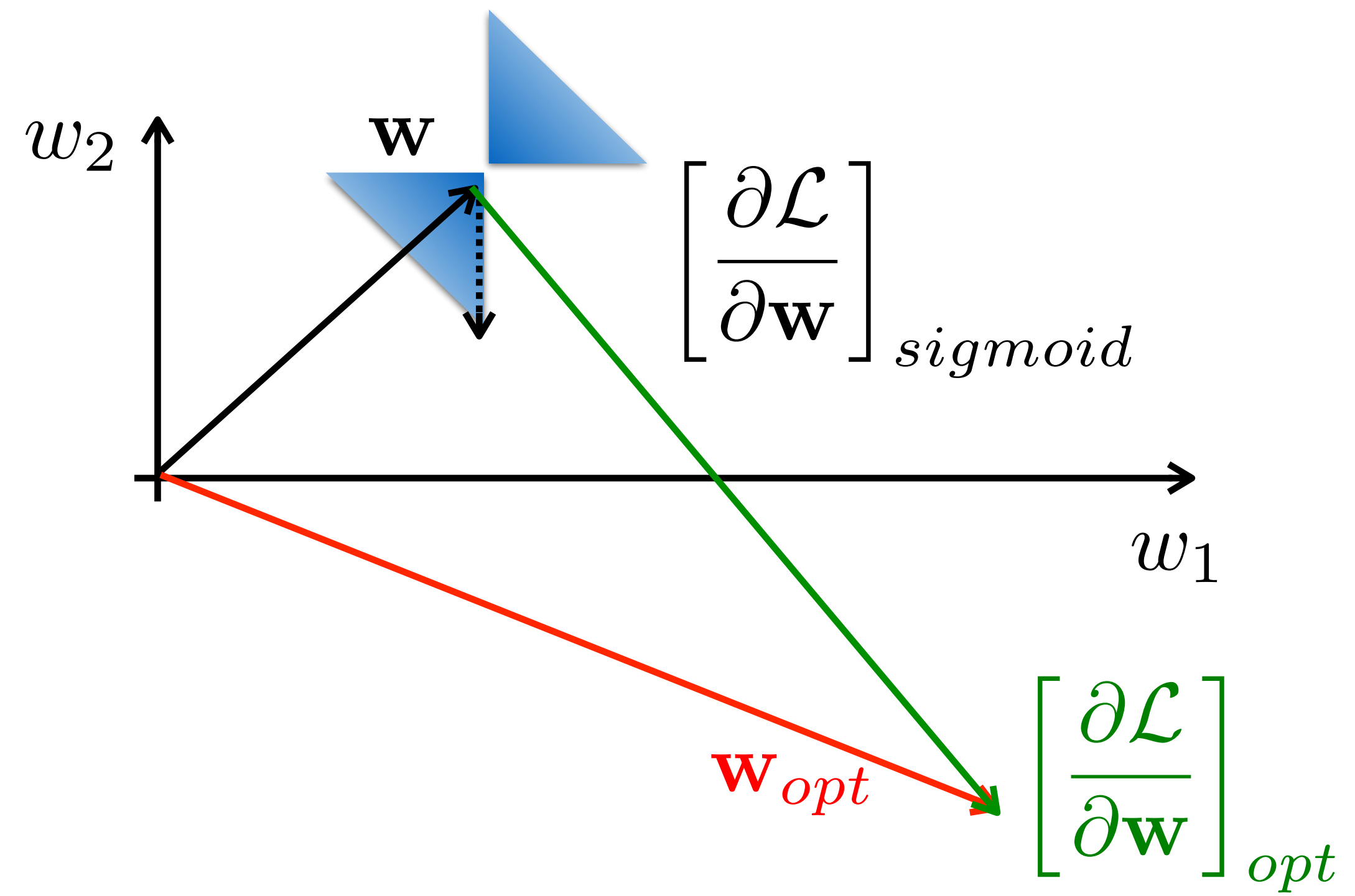
Gradient to all weights is positive	>0	>0	>0	>0
Gradient to all weights is negative	<0	<0	>0	<0

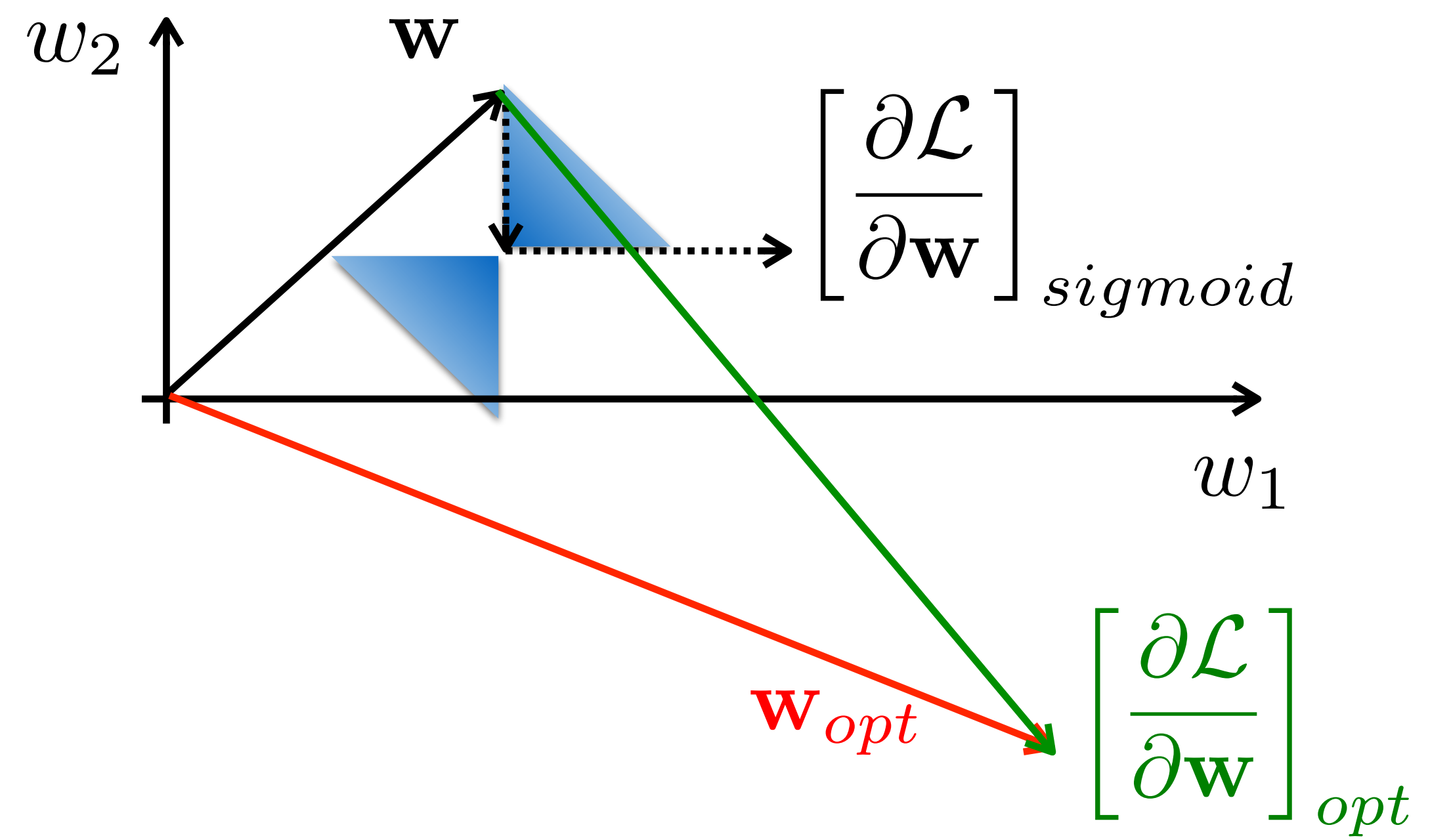


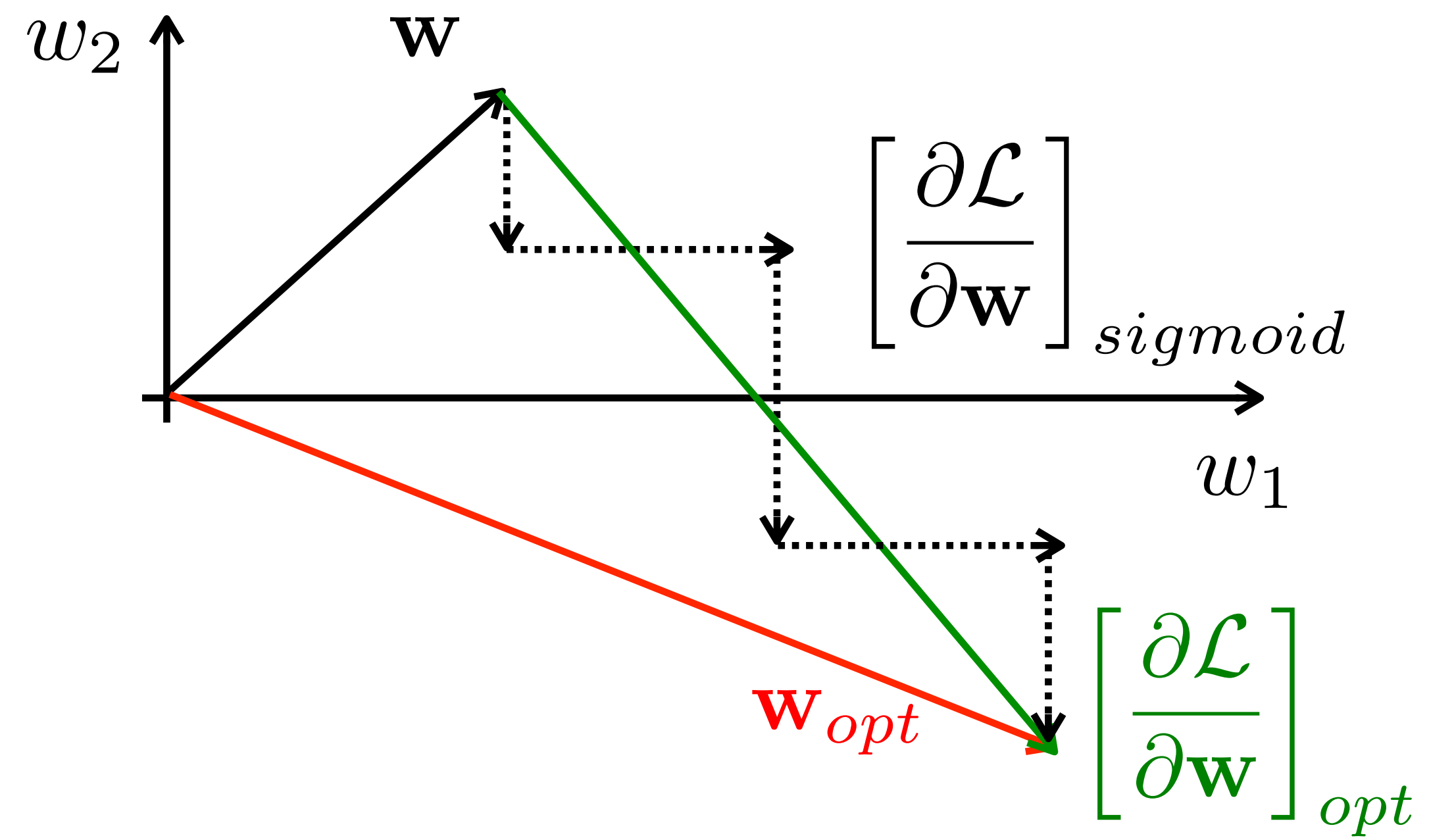


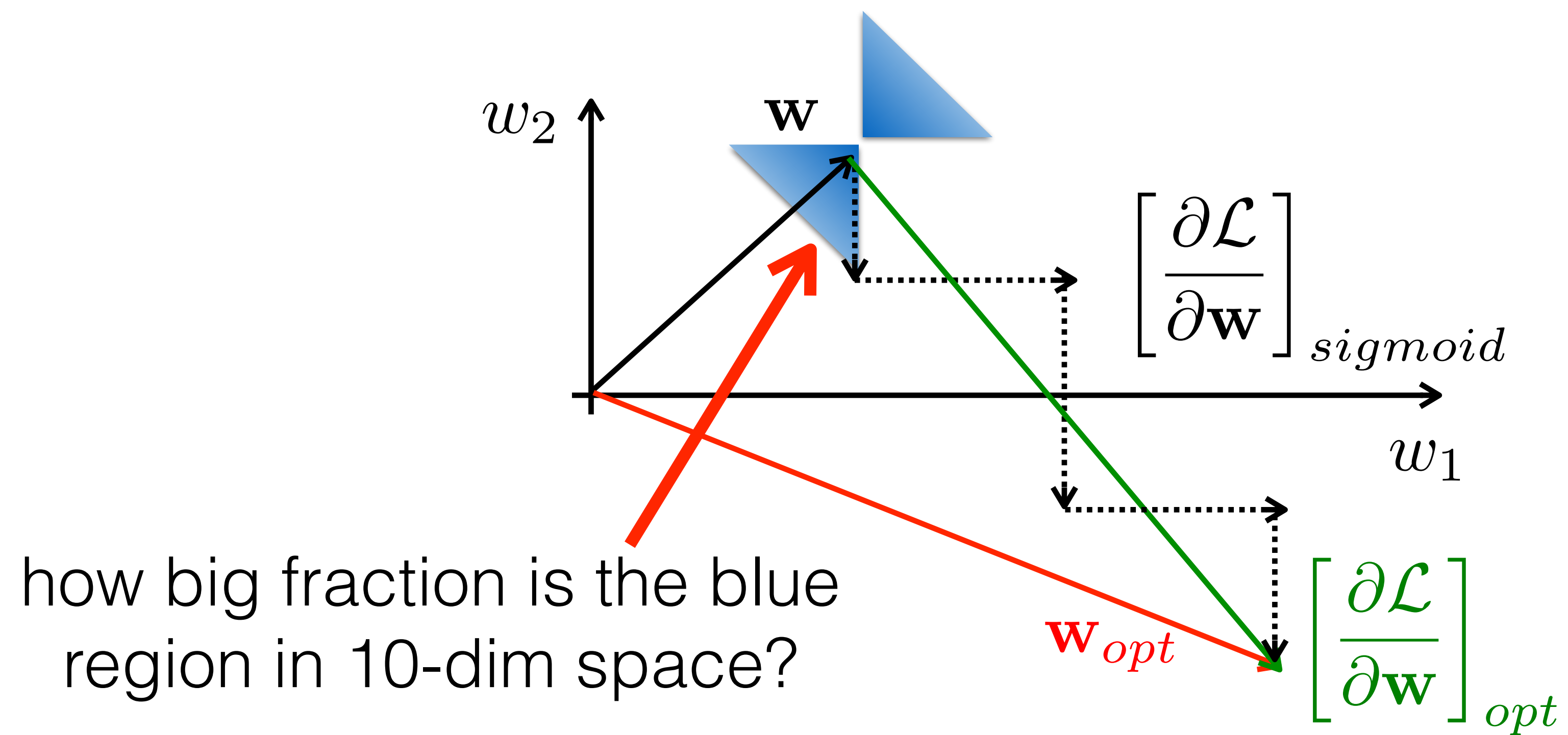






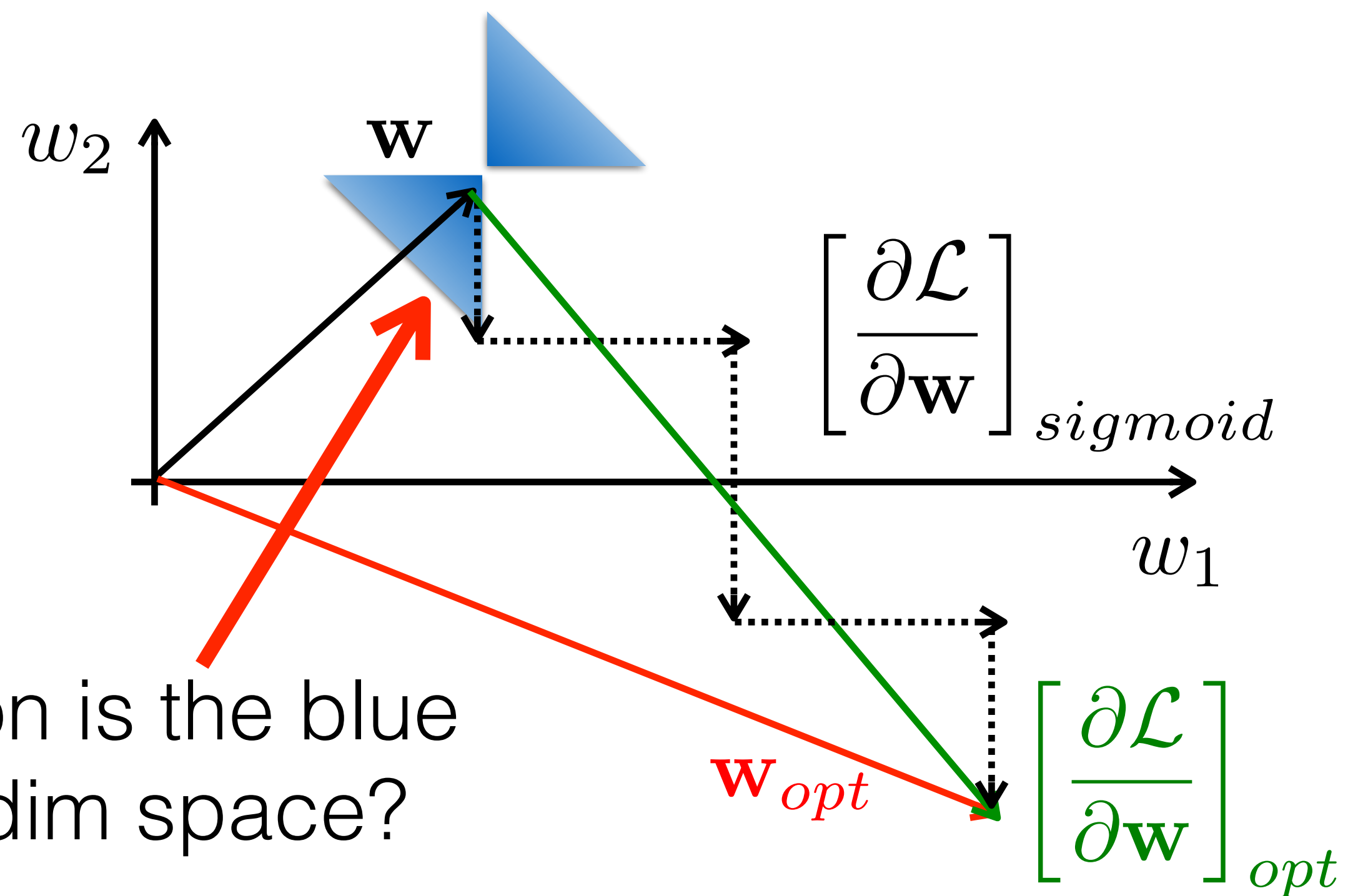




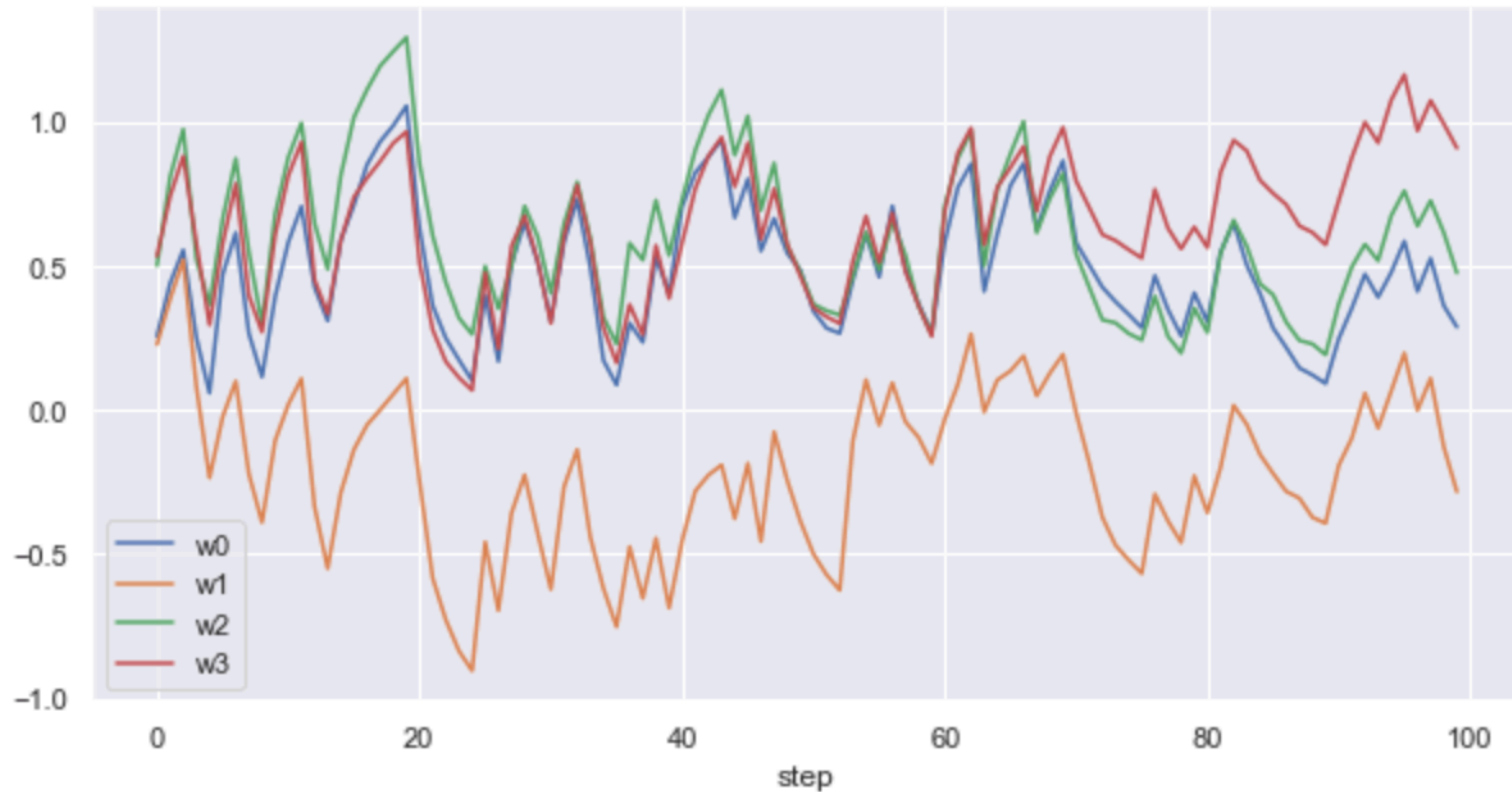


$$2/(2^{10})$$

how big fraction is the blue
region in 10-dim space?

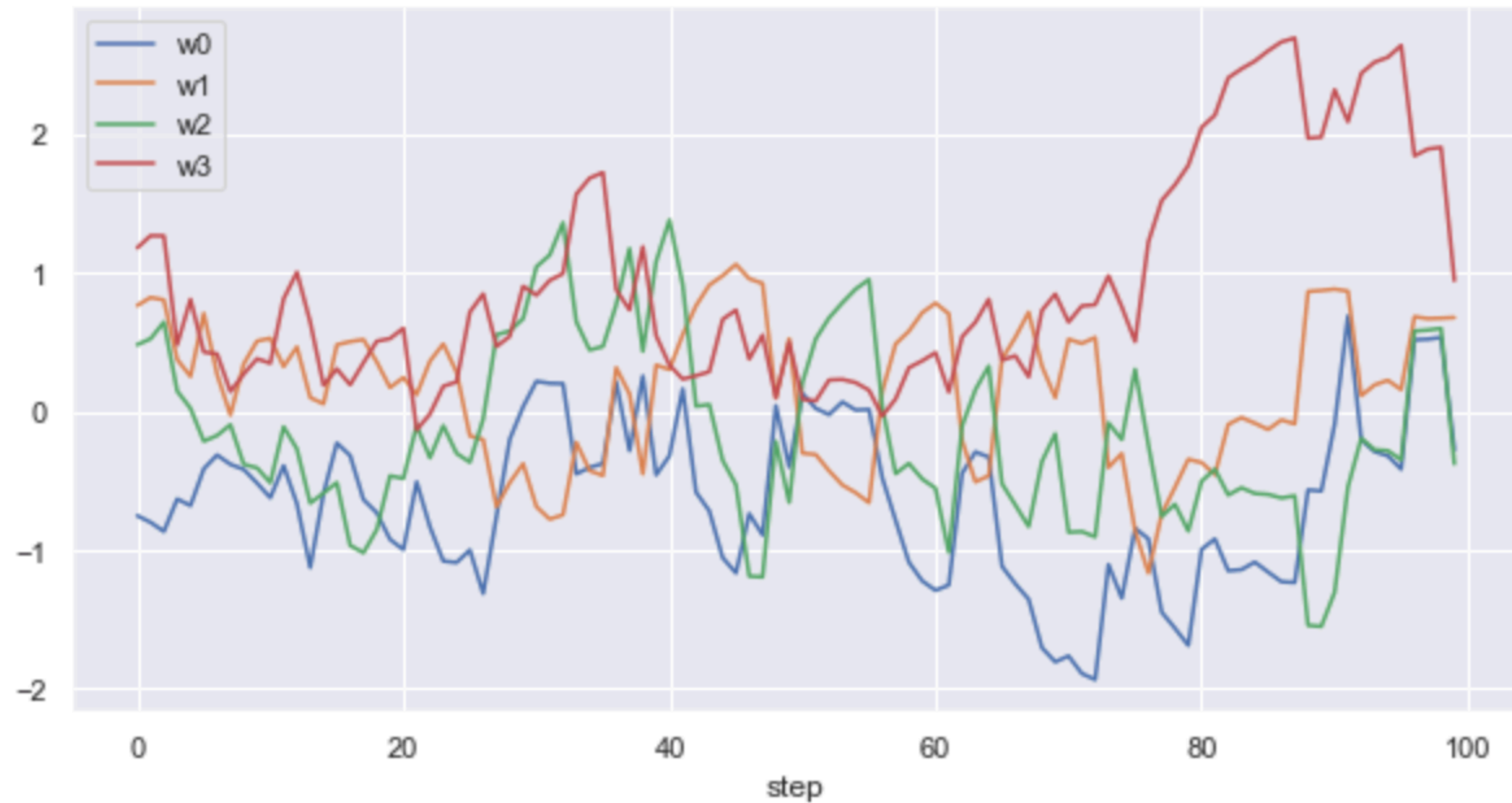


- what happens when sigmoid input is only positive?



sigmoid activation function

- what happens when sigmoid input is only positive?

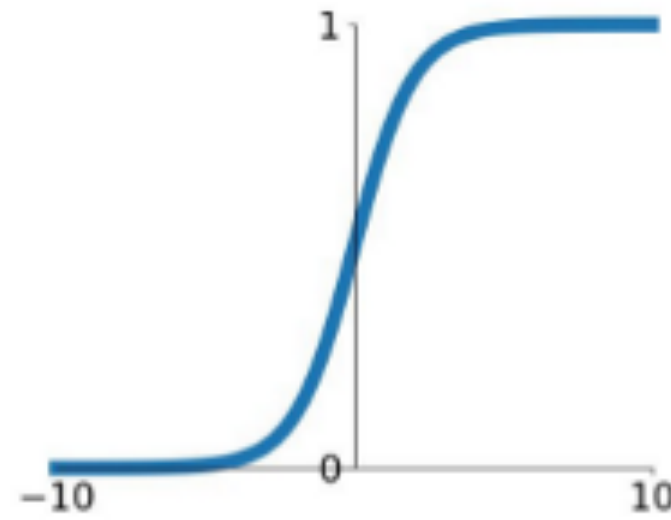


tanh activation function

Activation functions

Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$

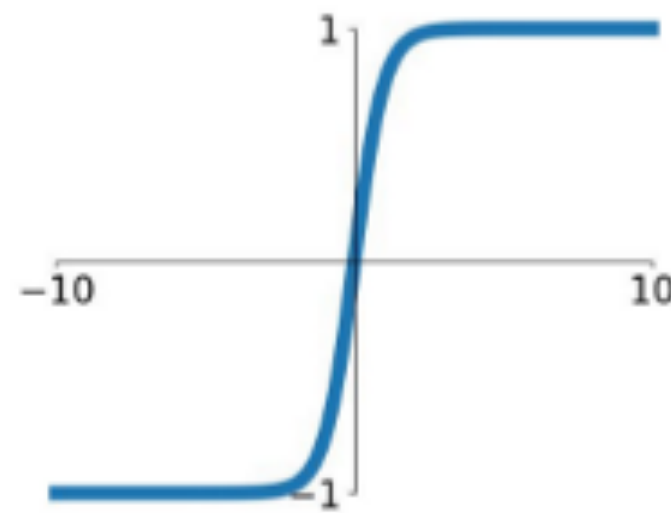


- zero gradient when saturated
- not zero-centered (pos. output)=>zig-zag
- computationally expensive

PyTorch: `nn.Sigmoid()`

tanh

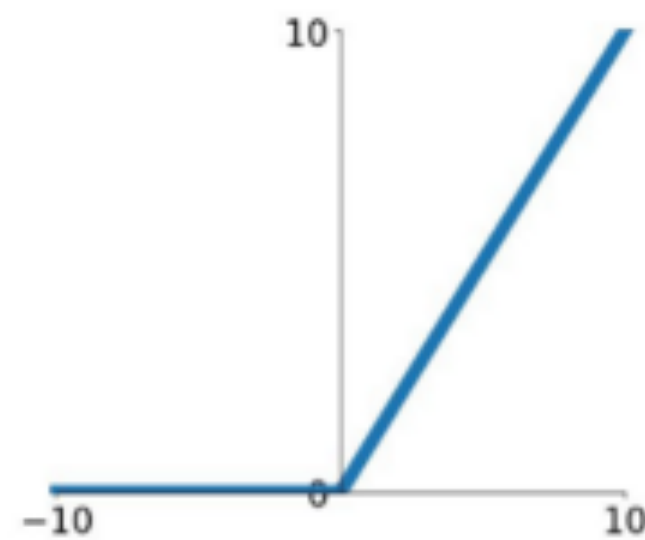
$$\tanh(x)$$



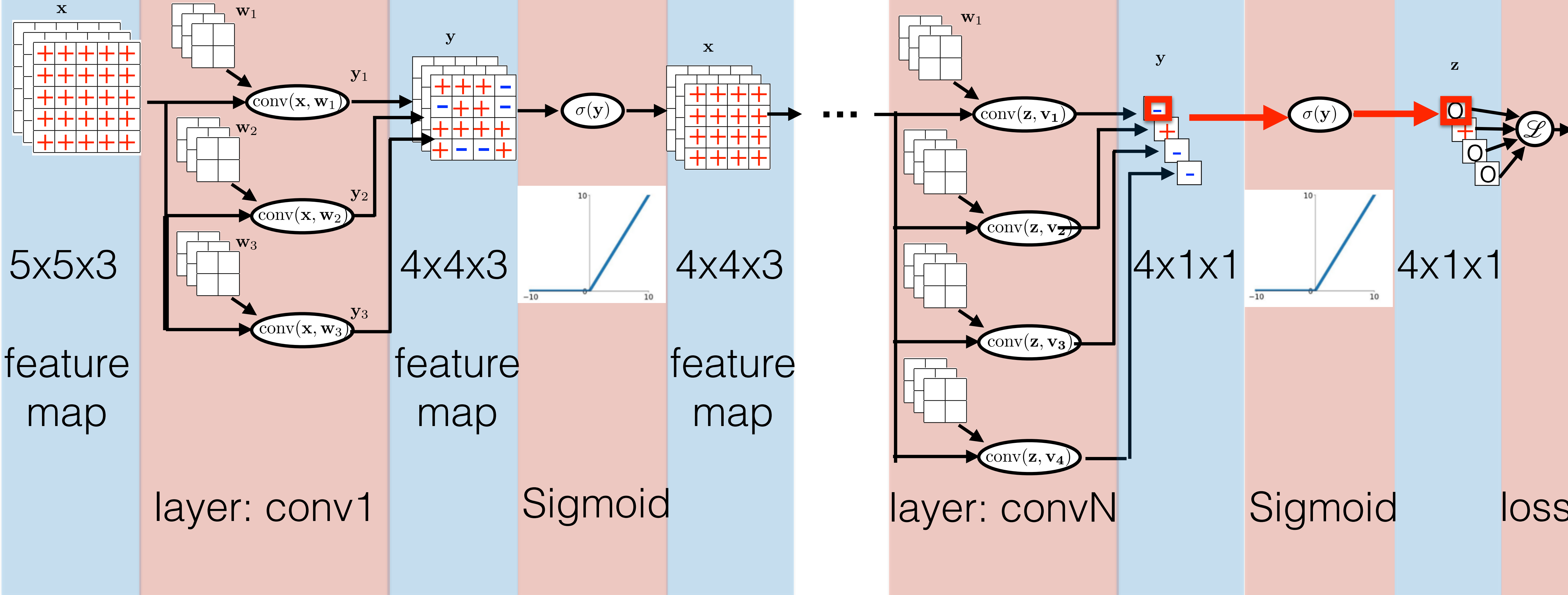
- zero gradient when saturated
- ~~not zero-centered (only positive outputs)~~
- computationally expensive
- PyTorch: `nn.Tanh()`

ReLU

$$\max(0, x)$$

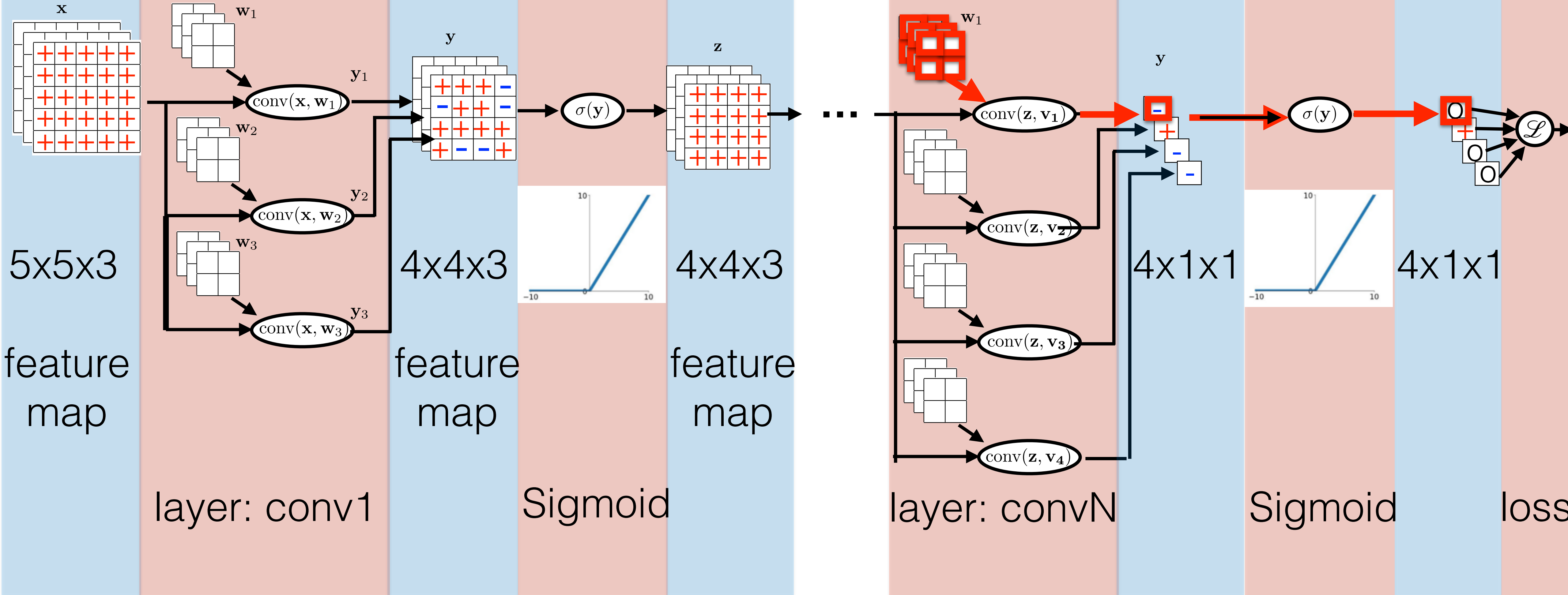


- ~~zero gradient when saturated (dead ReLU!)~~
- not zero-centered (only positive outputs)
- ~~computationally expensive~~
- PyTorch: `nn.ReLU()`
- backprop: $\frac{\partial \max(0, x)}{\partial x} = \begin{cases} 0 & x < 0 \\ 1 & \text{otherwise} \end{cases}$



$$\mathbf{g} = \frac{\partial \sigma(\mathbf{y})}{\partial \mathbf{y}} \quad \mathbf{p}$$

$$= 0 \quad \begin{matrix} > 0 \\ < 0 \end{matrix}$$



$$\frac{\partial \text{conv}(\mathbf{z}, \mathbf{w}_1)}{\partial \mathbf{w}_1} \approx \text{conv}(\mathbf{g}, \mathbf{z}) \quad \mathbf{g} = \frac{\partial \sigma(\mathbf{y})}{\partial \mathbf{y}} \quad \mathbf{p}$$

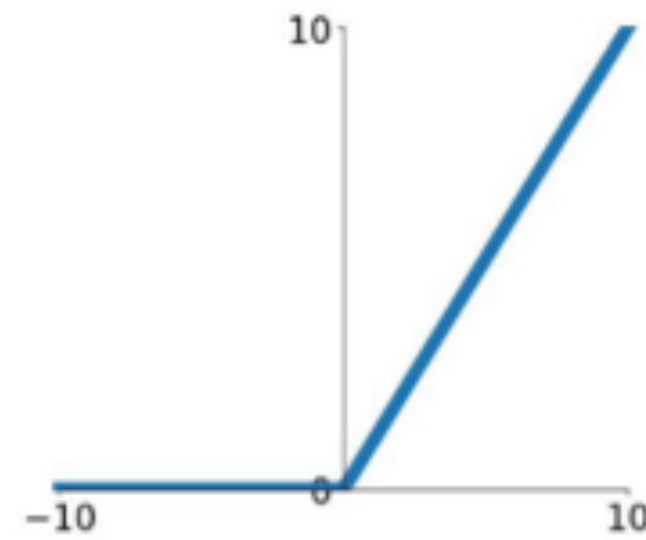
$$=0 \quad =0 \quad >0$$

$$\quad \quad \quad <0$$

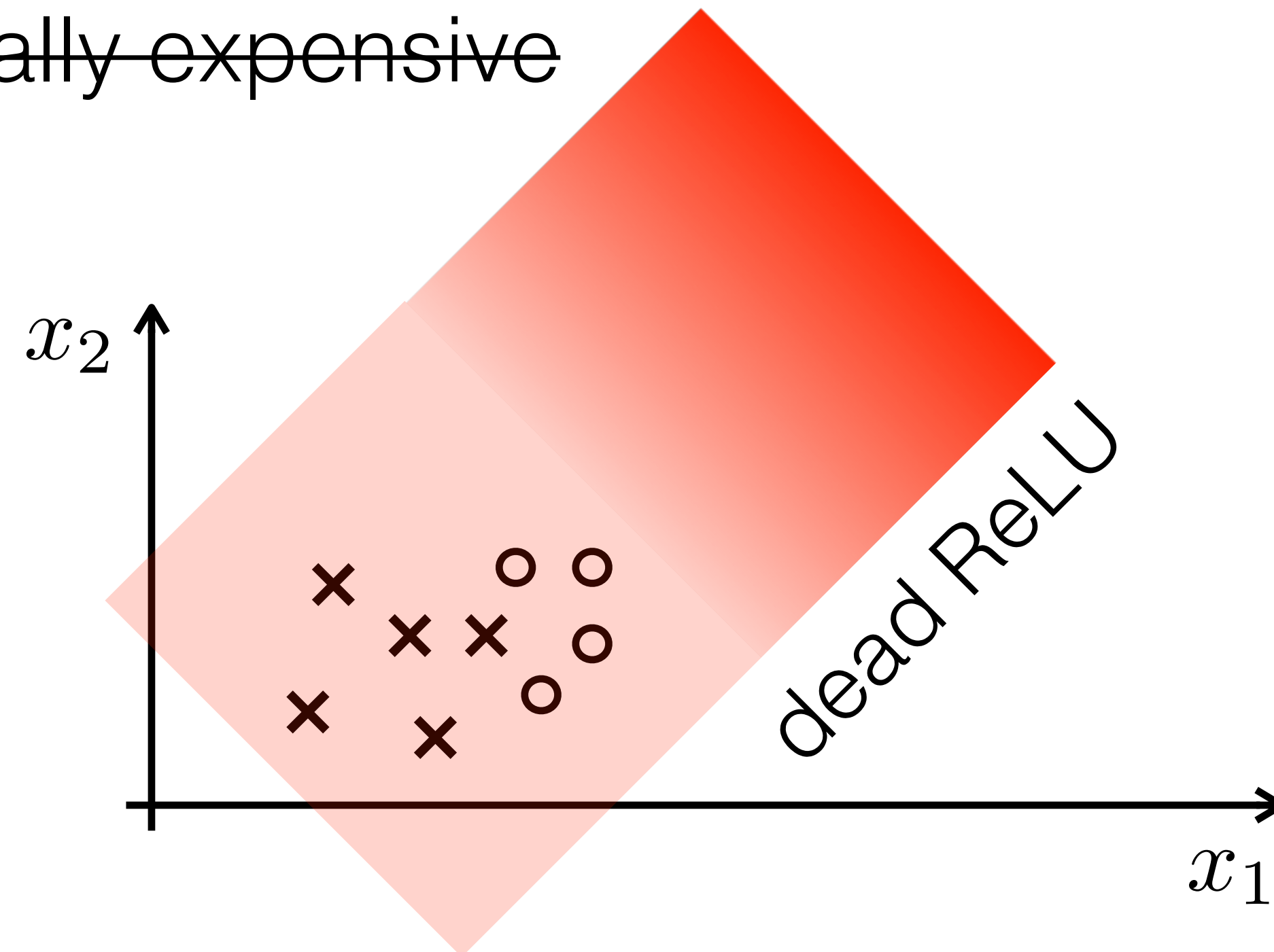
Activation functions

ReLU

$$\max(0, x)$$



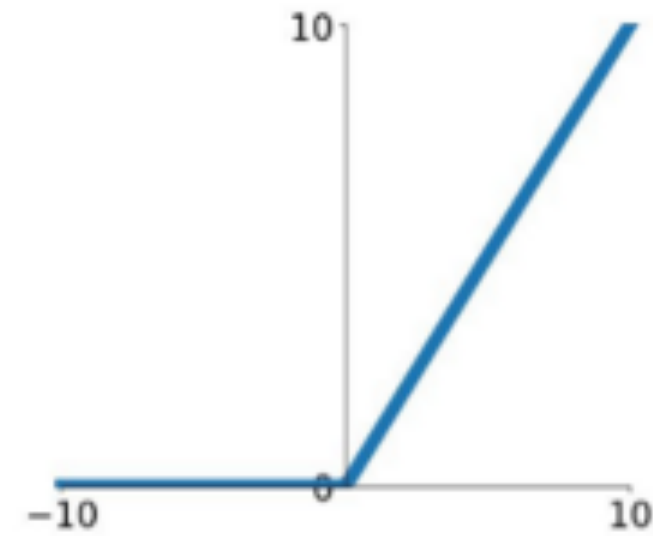
- ~~zero gradient when saturated~~ (*partially => dead ReLU!*)
- not zero-centered (only positive outputs)
- ~~computationally expensive~~



Several ReLU variants

ReLU

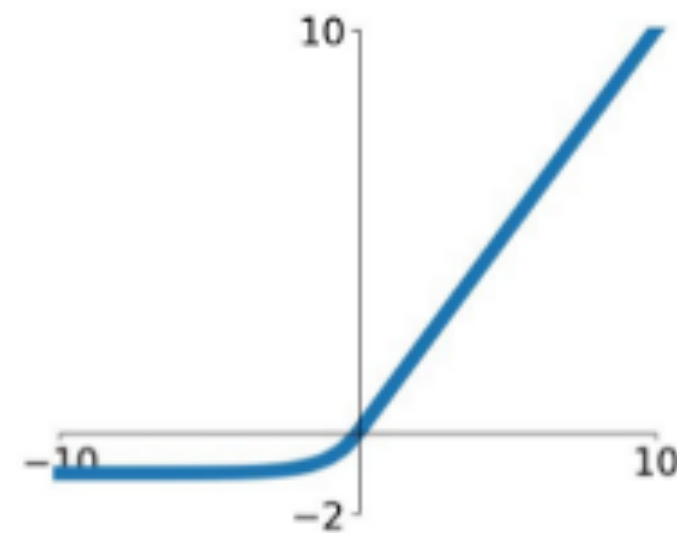
$$\max(0, x)$$



- PyTorch: `nn.ReLU()`
- backprop: $\frac{\partial \max(0, x)}{\partial x} = \begin{cases} 0 & x < 0 \\ 1 & \text{otherwise} \end{cases}$

ELU

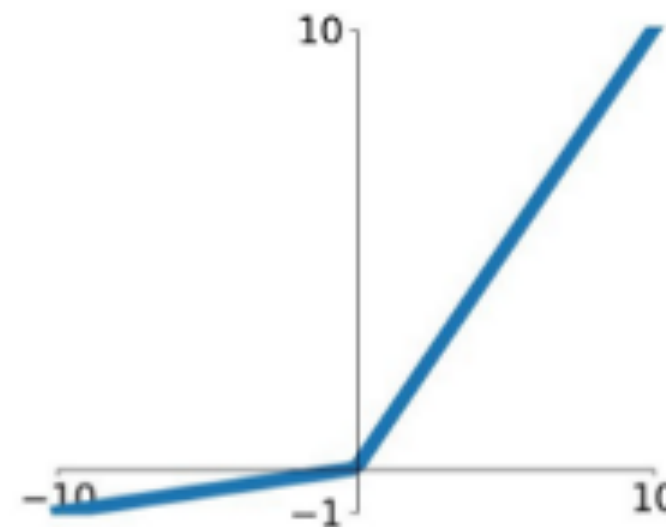
$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



- Suppress discontinuity around zero
- PyTorch: `nn.LeakyReLU(alpha=1)`

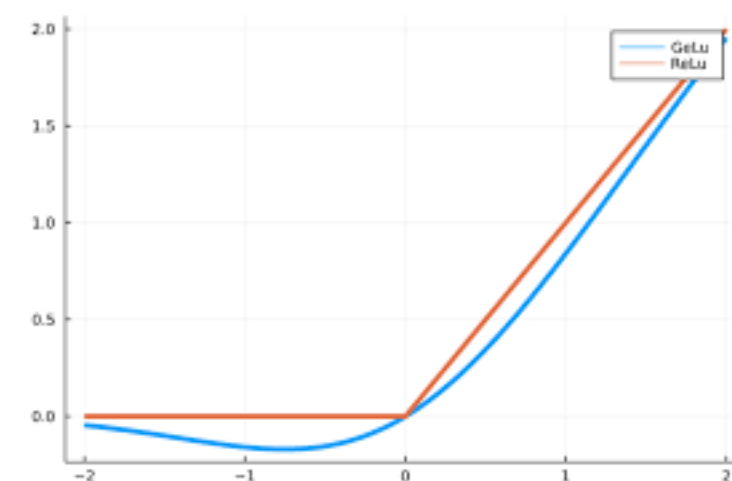
Leaky ReLU

$$\max(0.1x, x)$$



- Does not suffer from dead ReLUs
- backprop: $\frac{\partial \max(0.1x, x)}{\partial x} = \begin{cases} 0.1 & x < 0 \\ 1 & \text{otherwise} \end{cases}$

GELU



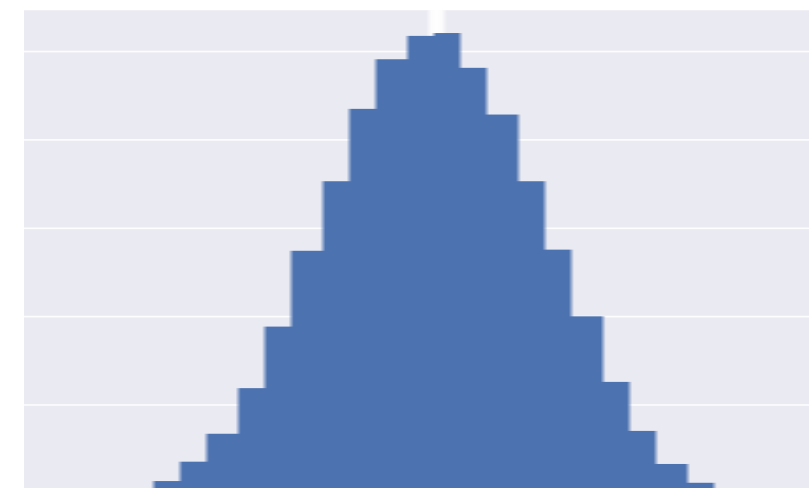
- Suppress discontinuity around zero
- Does not suffer from dead ReLUs
- Improved functionality in transformers

Summary so far observed issues

- **Values** in feature maps can easily **explode, diminish** or get **biased**
- **Gradients** can easily **explode** or **diminish** or get **biased**
- We need to keep reasonable values - **what are reasonable values?**

Initialization

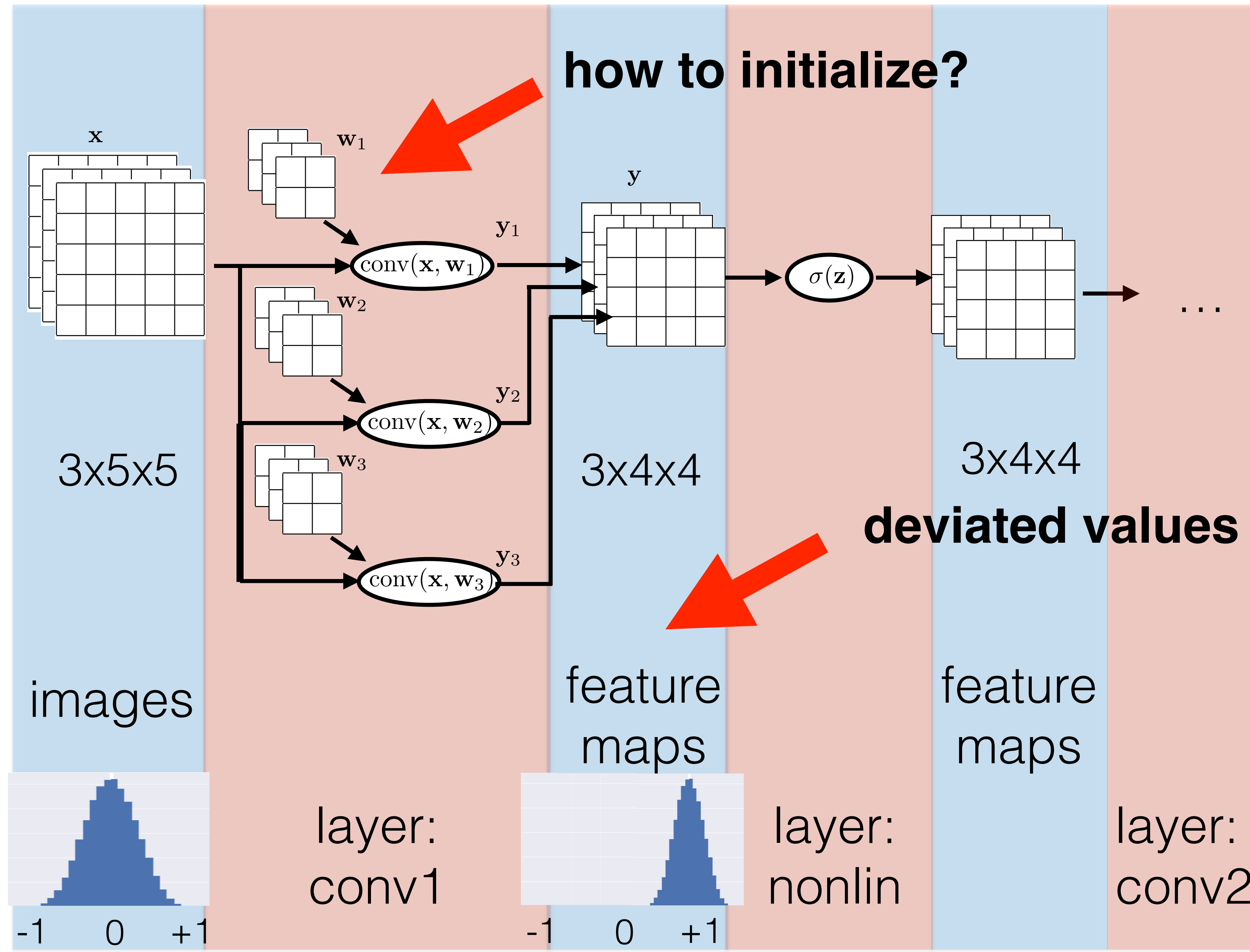
Normalization



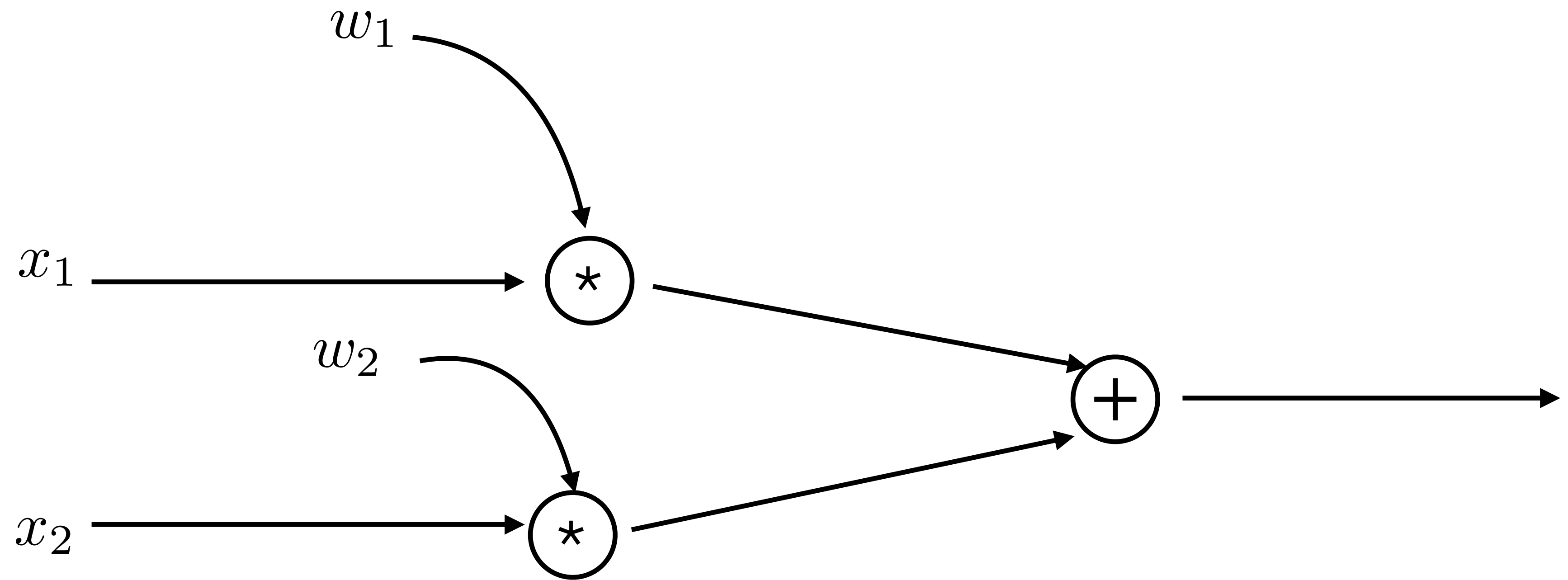
$$\mu_x = 0 \quad \text{var}(x) = 1$$

Batch normalization layer [Ioffe and Szegedy 2015]

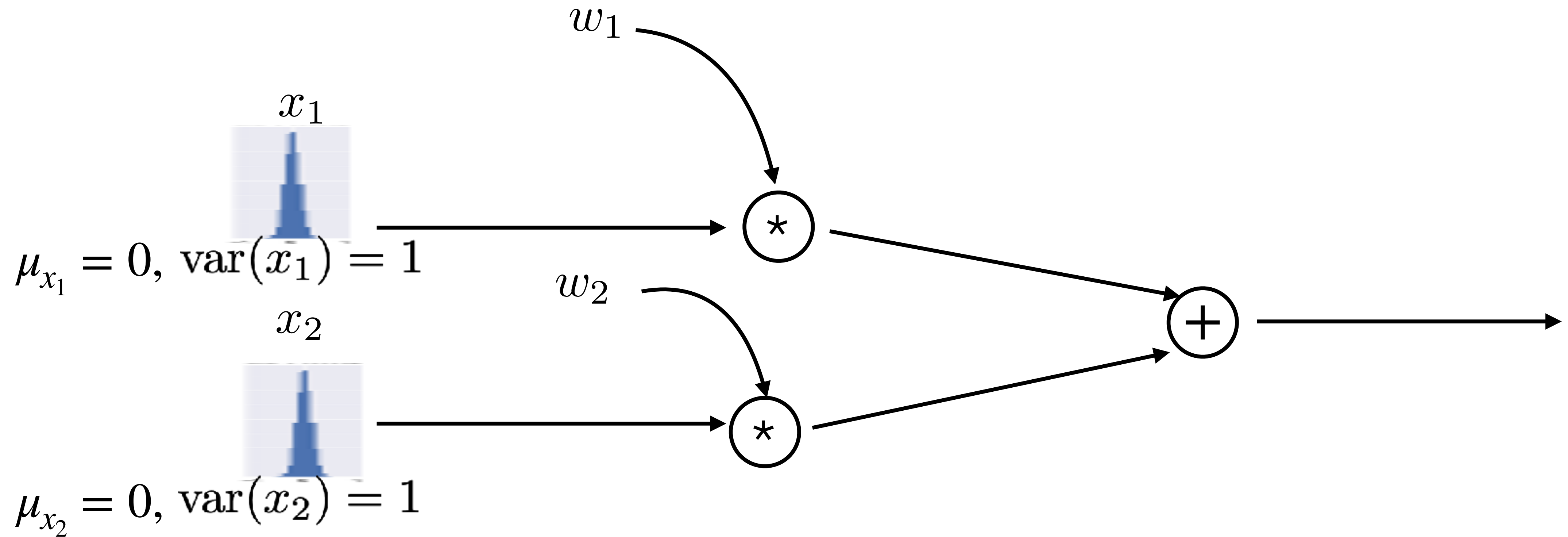
<https://arxiv.org/pdf/1502.03167.pdf> (over 6k citation)



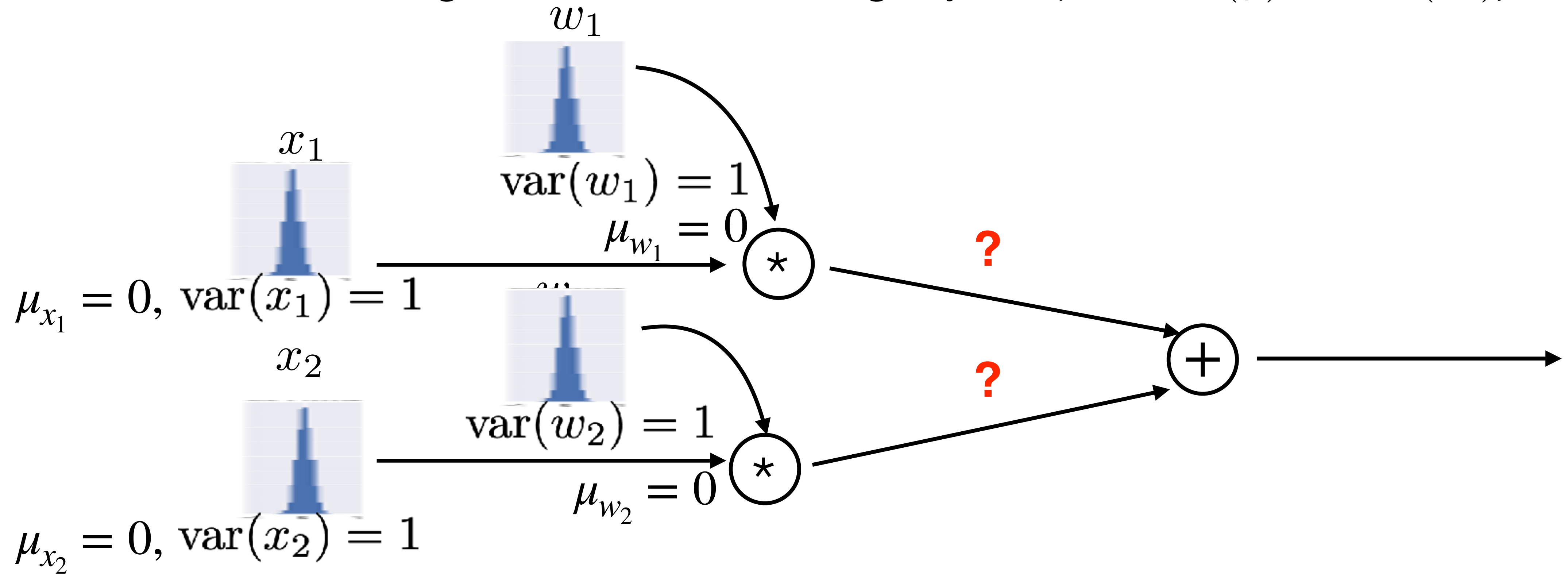
Preserve signal variance among layers (i.e. $\text{var}(y) = \text{var}(x_i)$)



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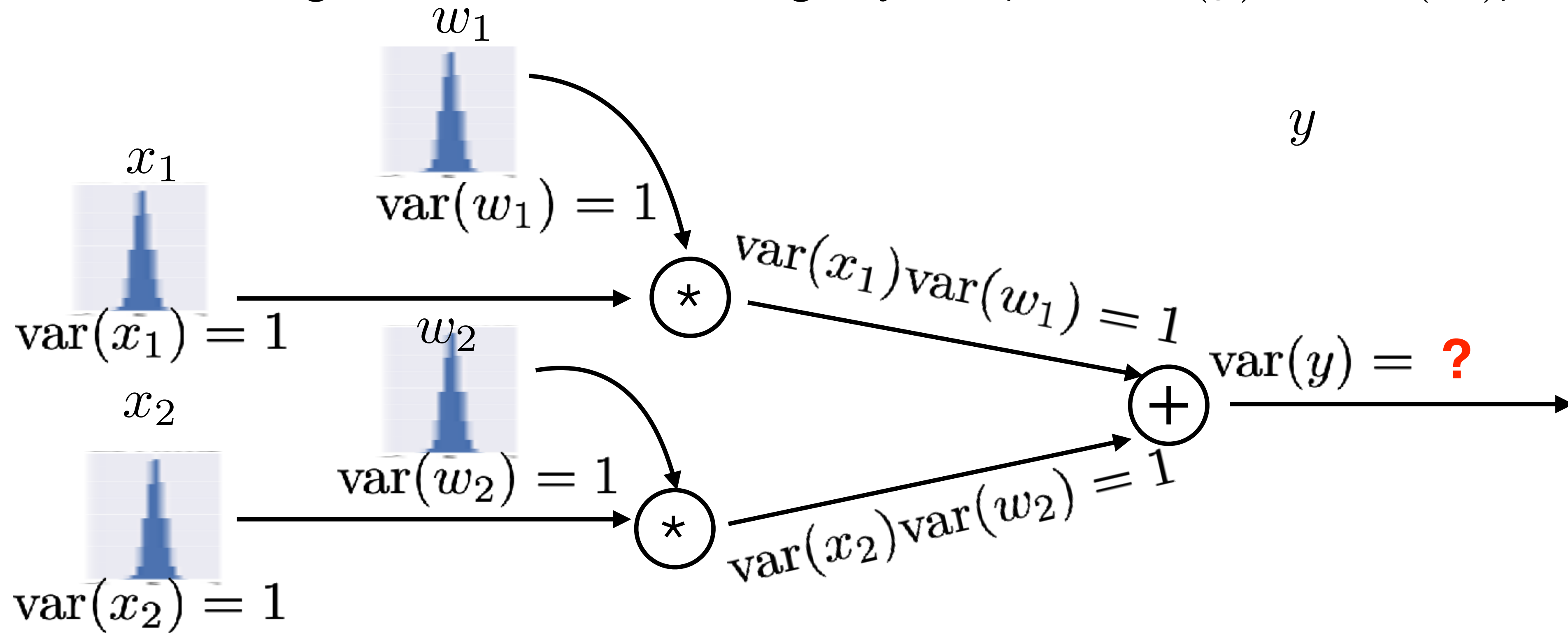


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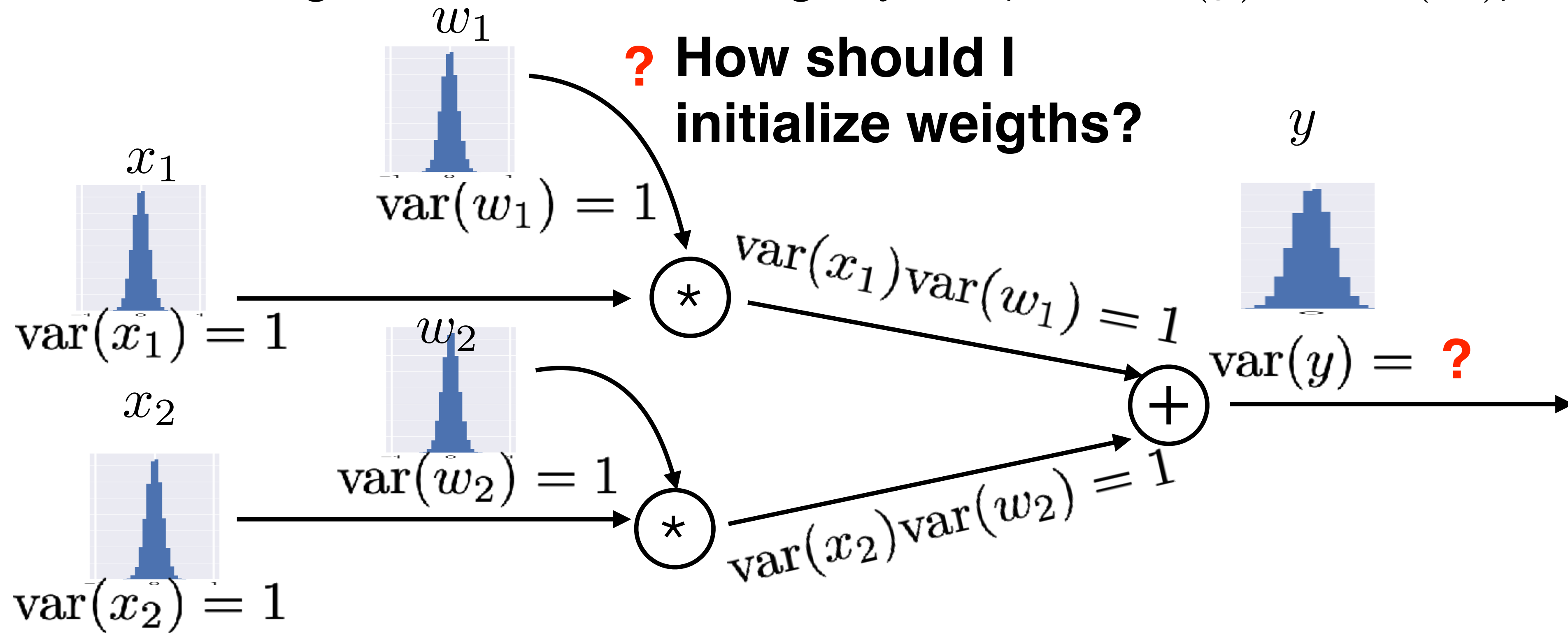
$$\text{var}(x_1 w_1) = (\text{var}(x_1) + \mu_{x_1}^2)(\text{var}(w_1) + \mu_{w_1}^2) - \mu_{x_1}^2 \mu_{w_1}^2 = \text{var}(x_1) \text{var}(w_1) = 1$$

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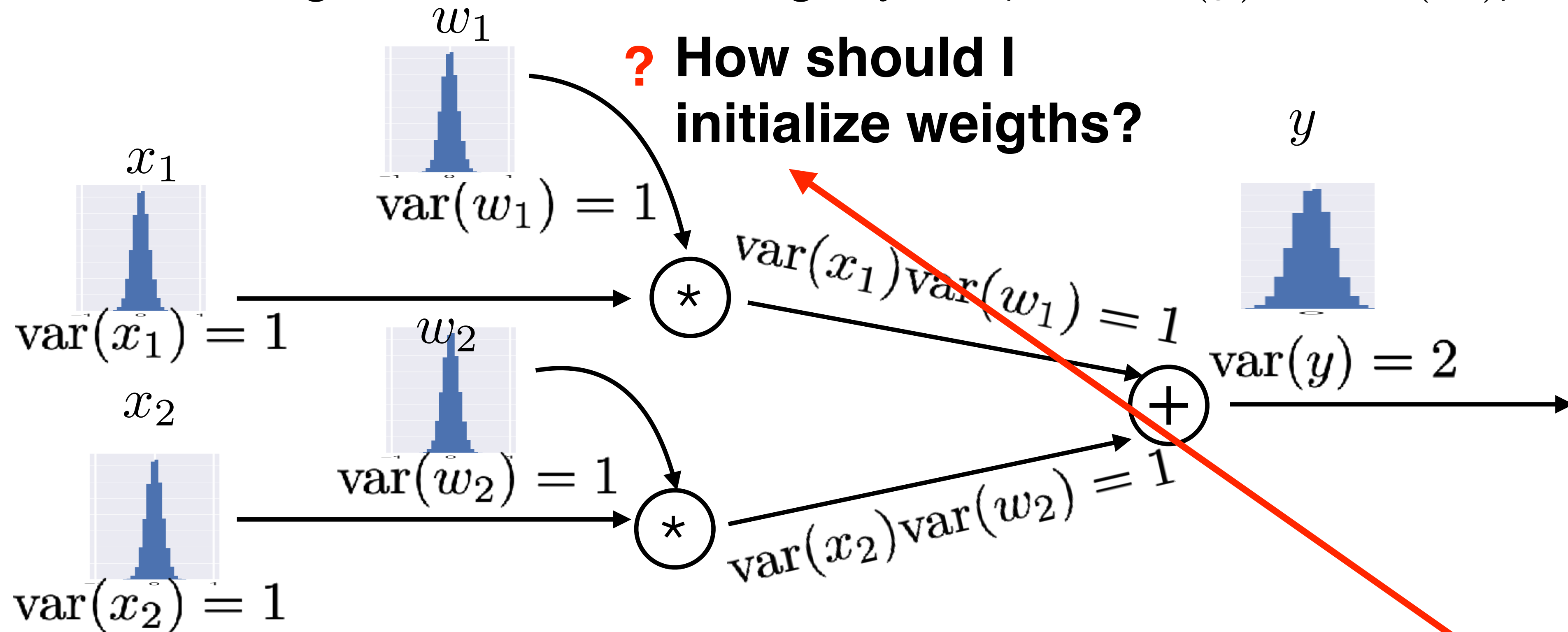
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$$\text{var}(y) = \text{var}(x_1 w_1 + x_2 w_2) = \text{var}(x_1 w_1) + \text{var}(x_2 w_2) = 2$$

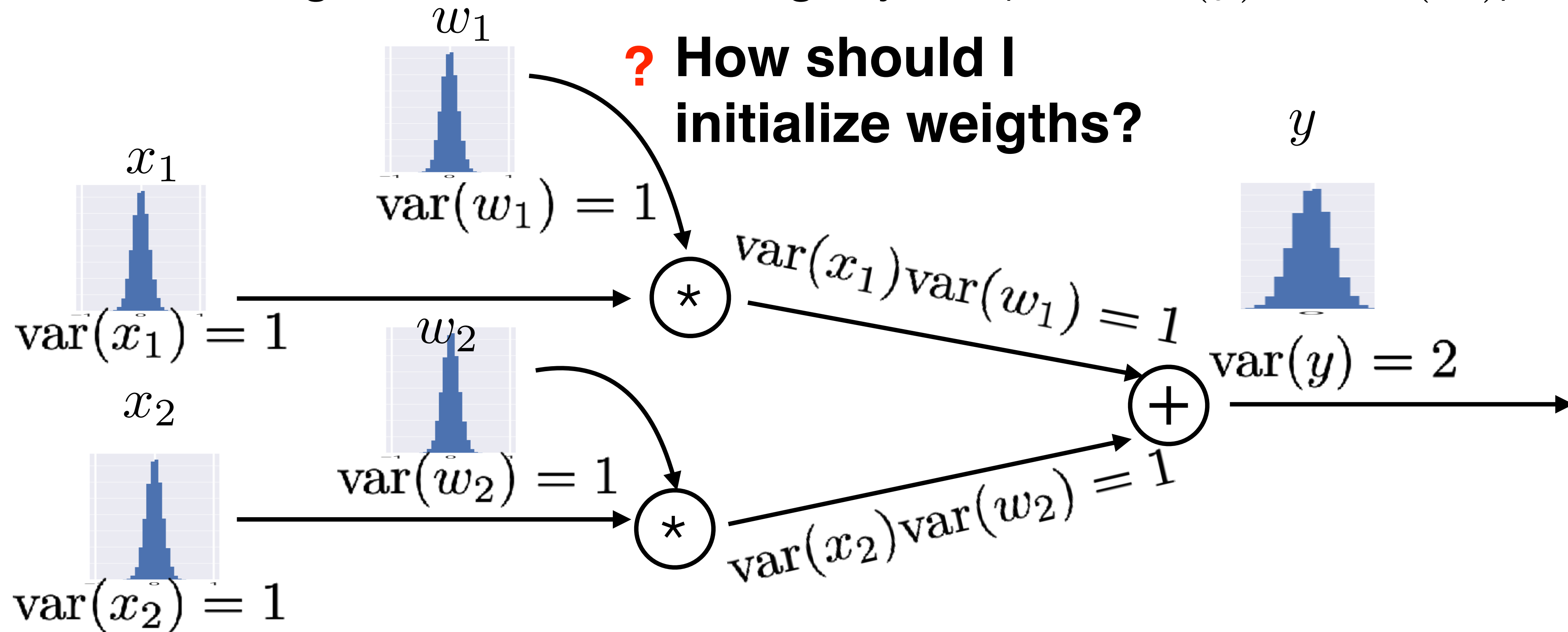
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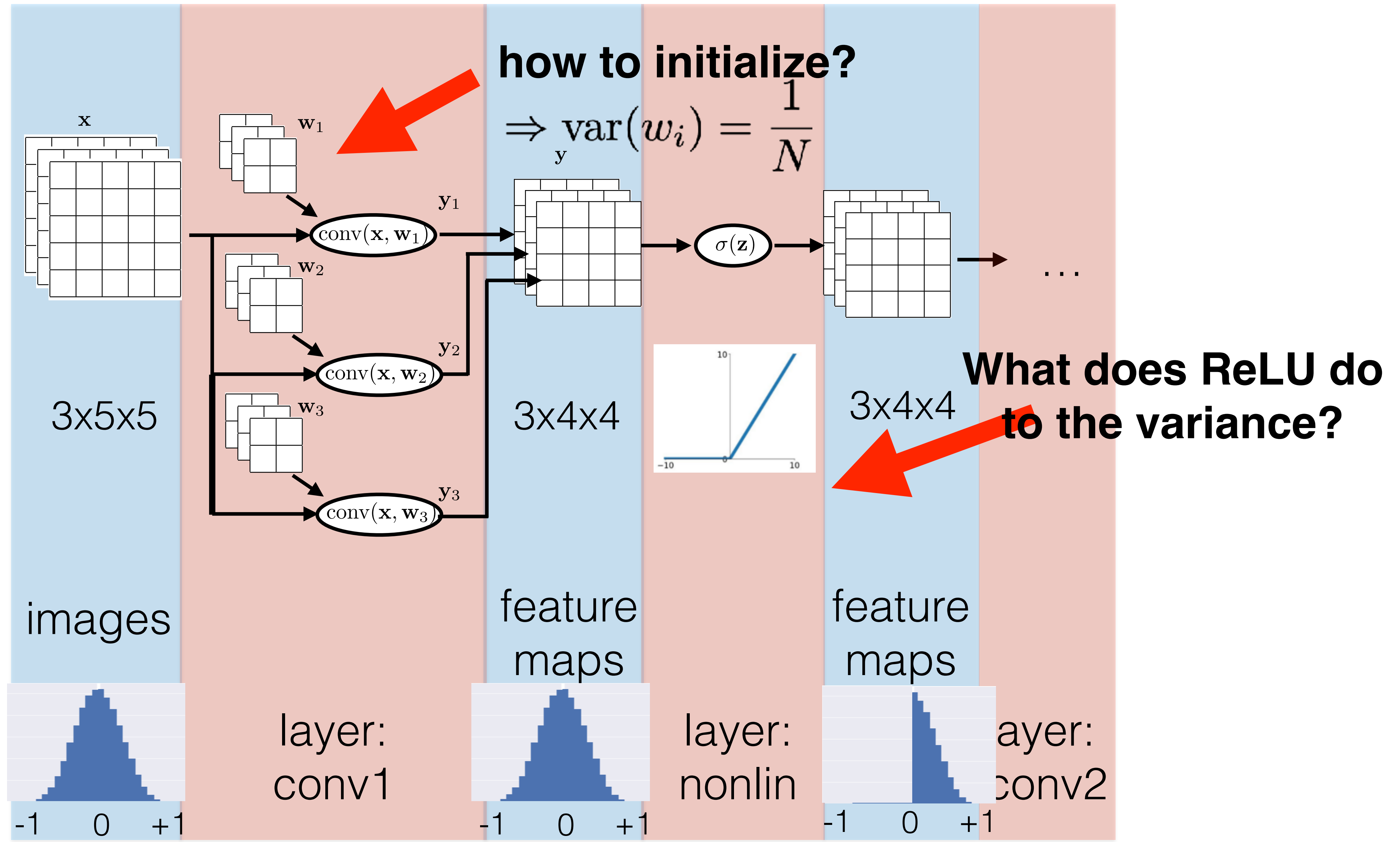
$$\text{var}(y) = \text{var}(x_1 w_1 + x_2 w_2) = \text{var}(x_1 w_1) + \text{var}(x_2 w_2) = 2 \Rightarrow \text{var}(w_i) = \frac{1}{2}$$

$$\text{var}(y) = \text{var}(w_1 x_1 + w_2 x_2 + \cdots + w_N x_N) =$$

$$= \sum_{i=1}^N \text{var}(w_i) \text{var}(x_i) \approx N * \text{var}(w_i) \text{var}(x_i) \Rightarrow \text{var}(w_i) = \frac{1}{N}$$

Batch normalization layer [Ioffe and Szegedy 2015]

<https://arxiv.org/pdf/1502.03167.pdf> (over 6k citation)

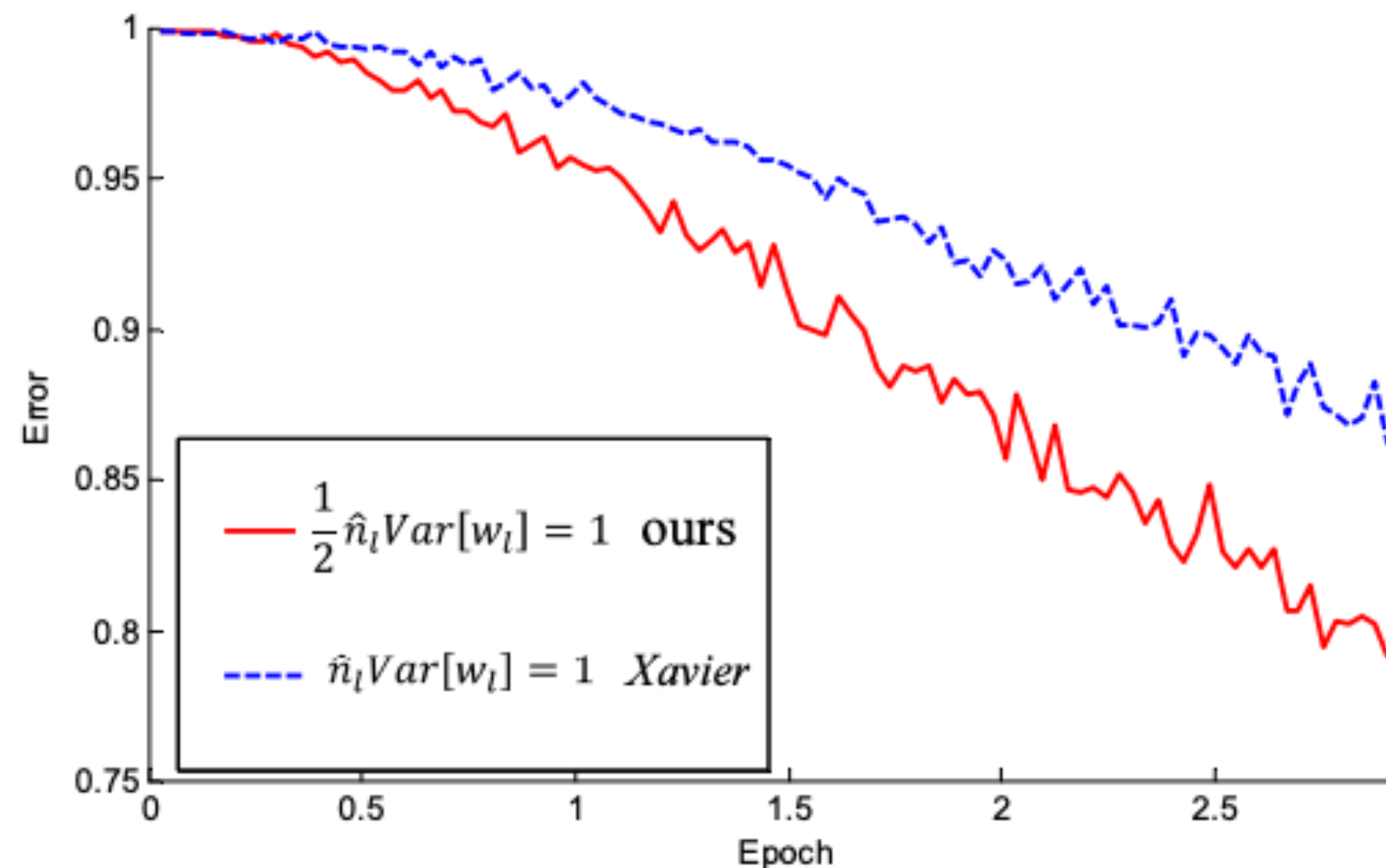


Kaiming initialization

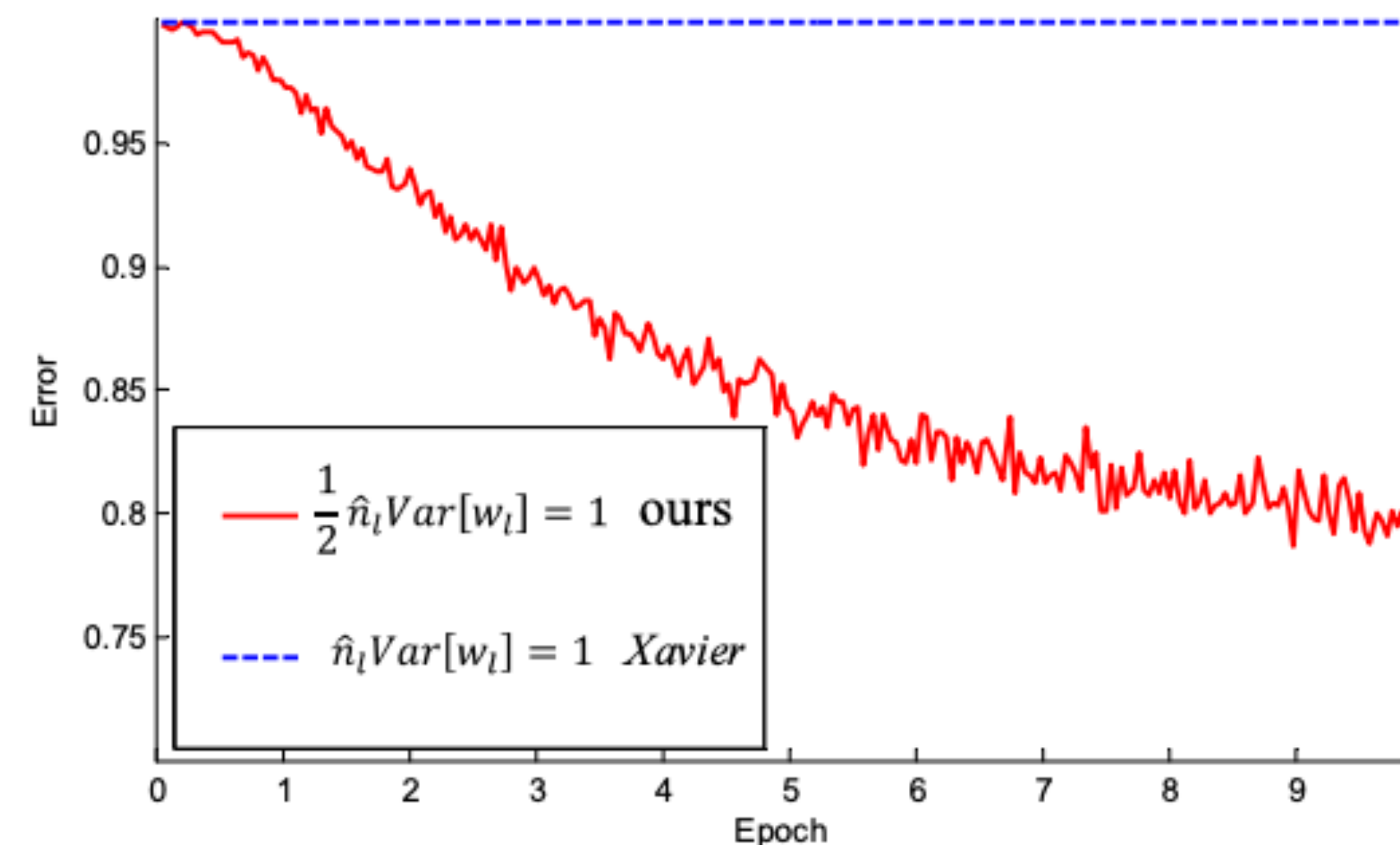
<https://arxiv.org/pdf/1502.01852.pdf>

ReLU reduces variance 2x by itself $\Rightarrow \text{var}(w_i) = \frac{2}{N}$

22 layers



30 layers



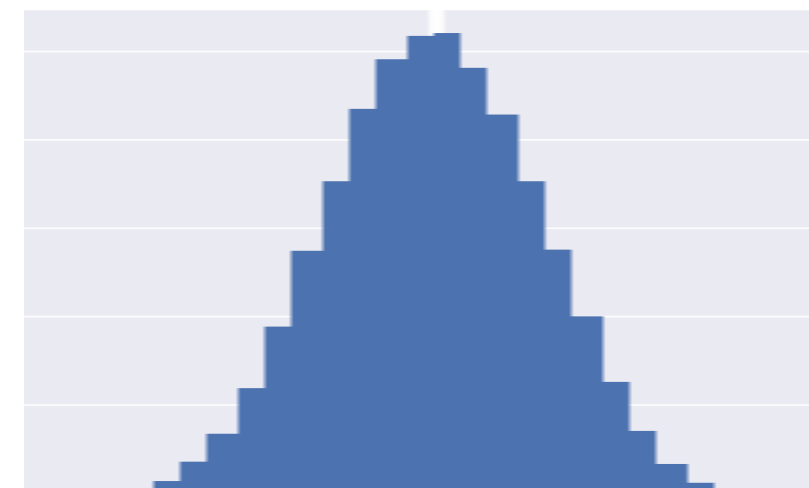
- PyTorch: `nn.init.xavier_uniform(conv1.weight)`
`nn.init.calculate_gain('sigmoid')`

Summary so far observed issues

- **Values** in feature maps can easily **explode, diminish** or get **biased**
- **Gradients** can easily **explode** or **diminish** or get **biased**
- We need to keep reasonable values - **what are reasonable values?**

Initialization

Normalization



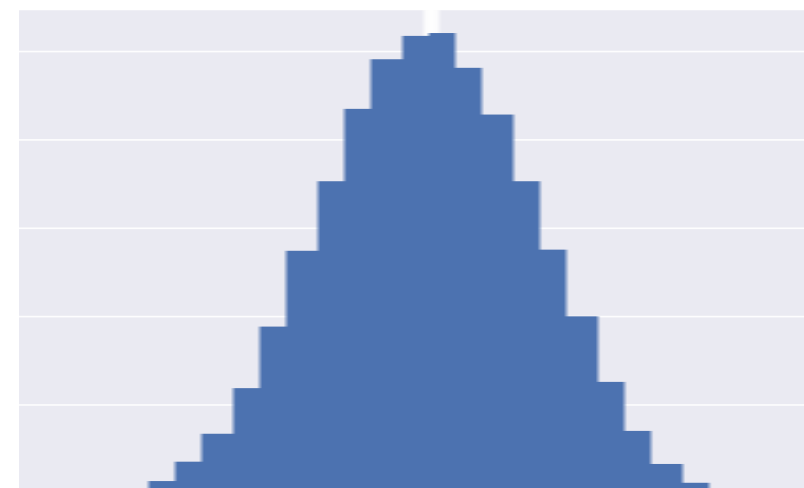
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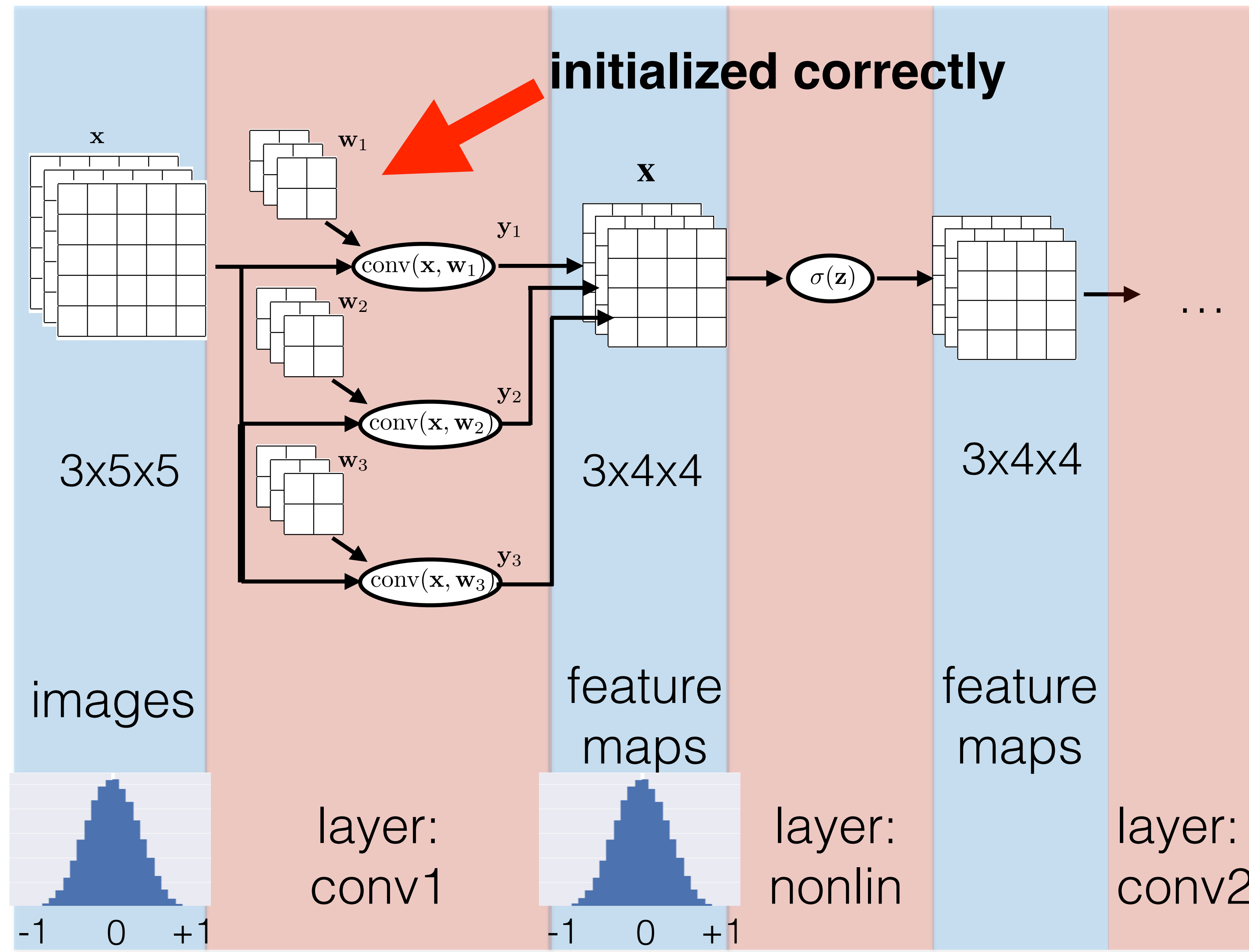
Initialization

Normalization

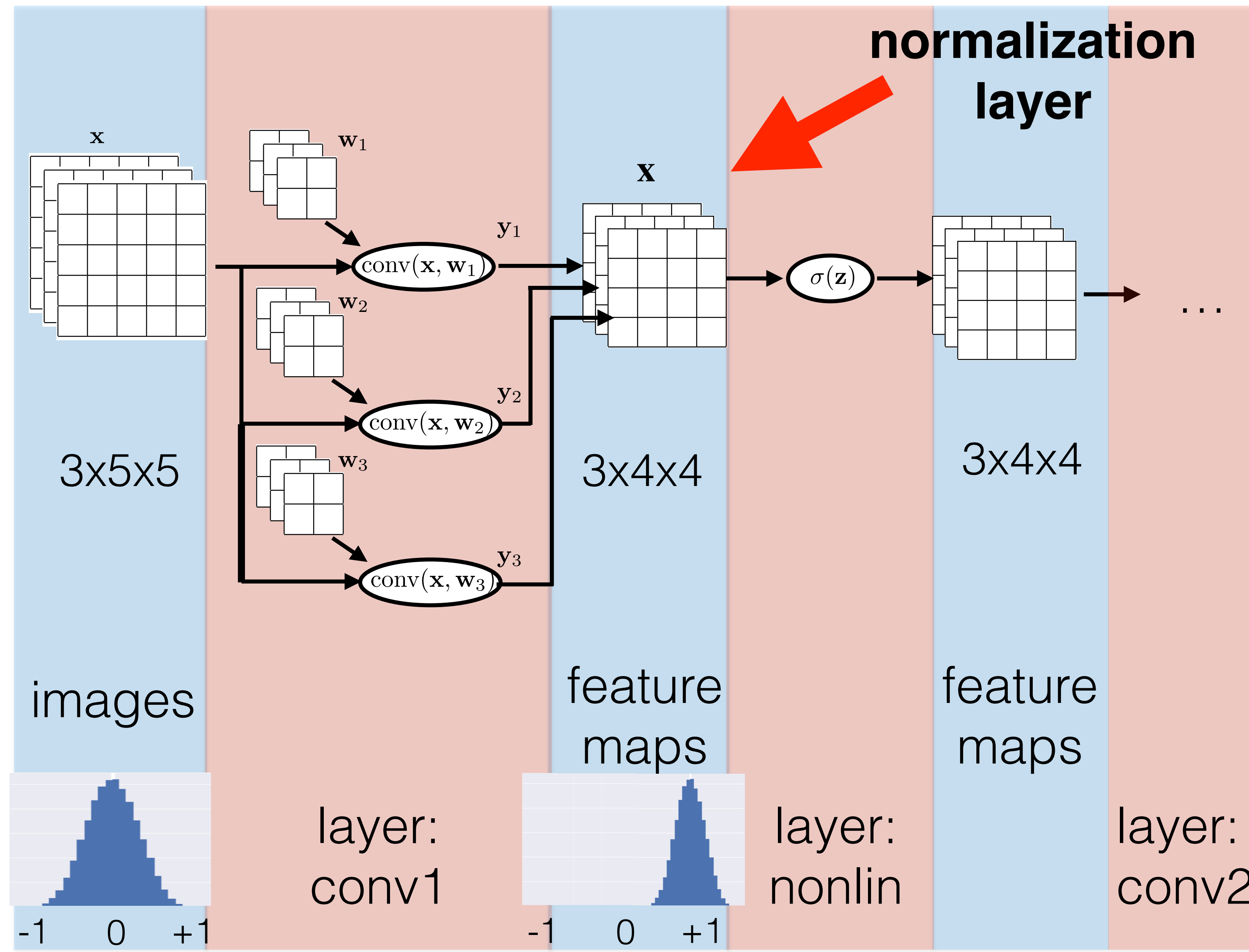


$$\mu_x = 0 \quad \text{var}(x) = 1$$

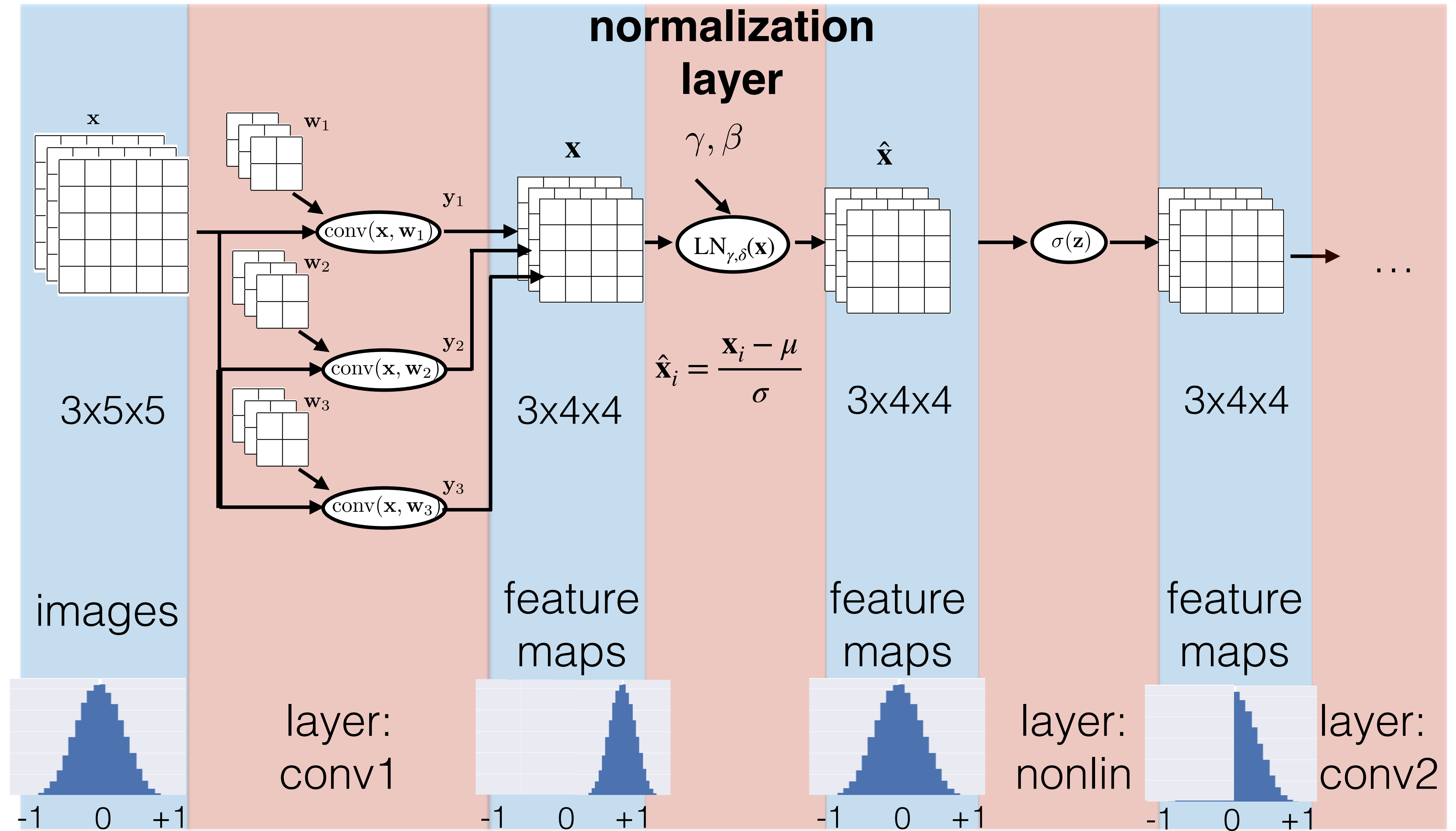
After the gradient update the weights changes ...



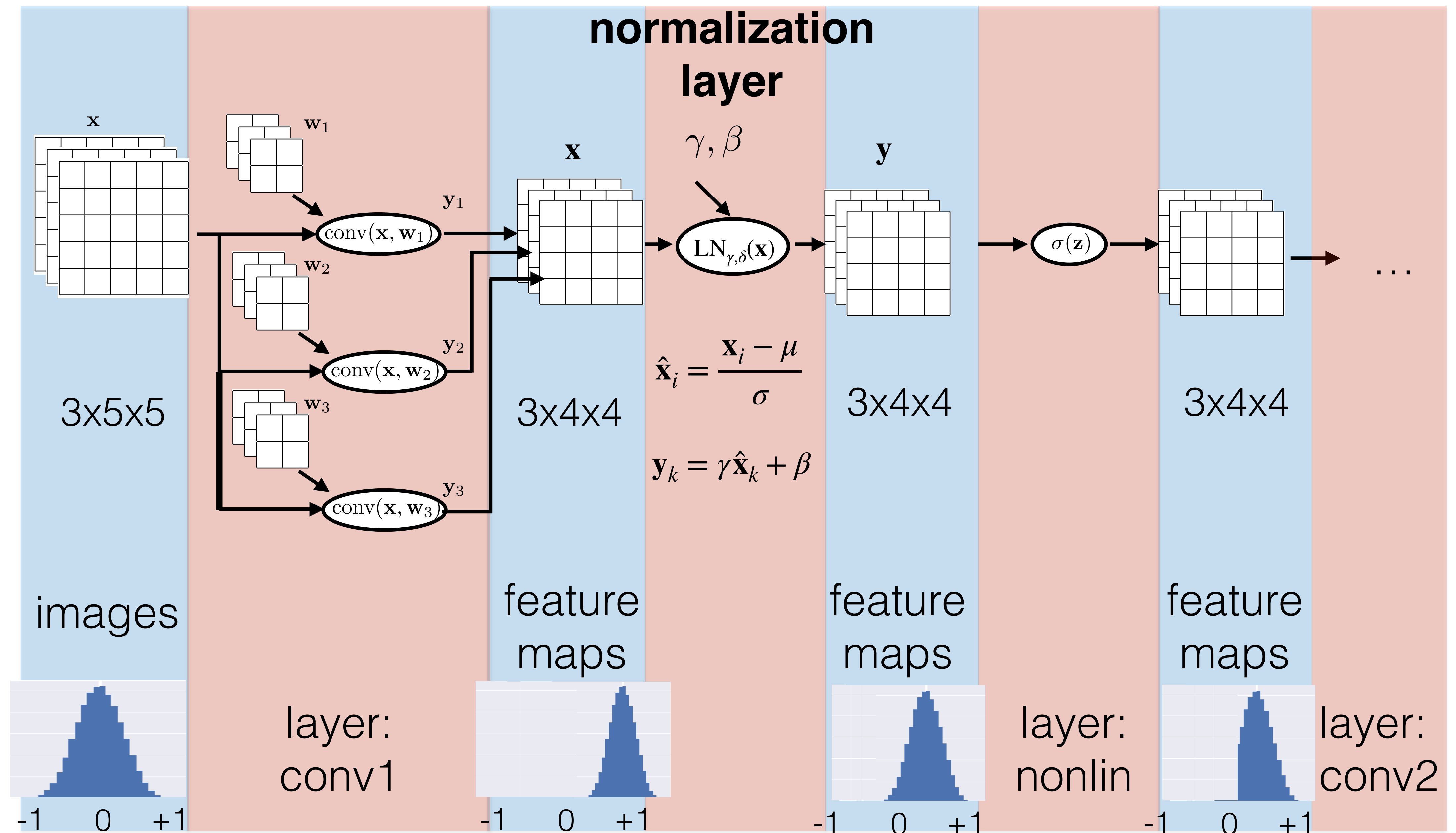
After the gradient update the weights changes ...



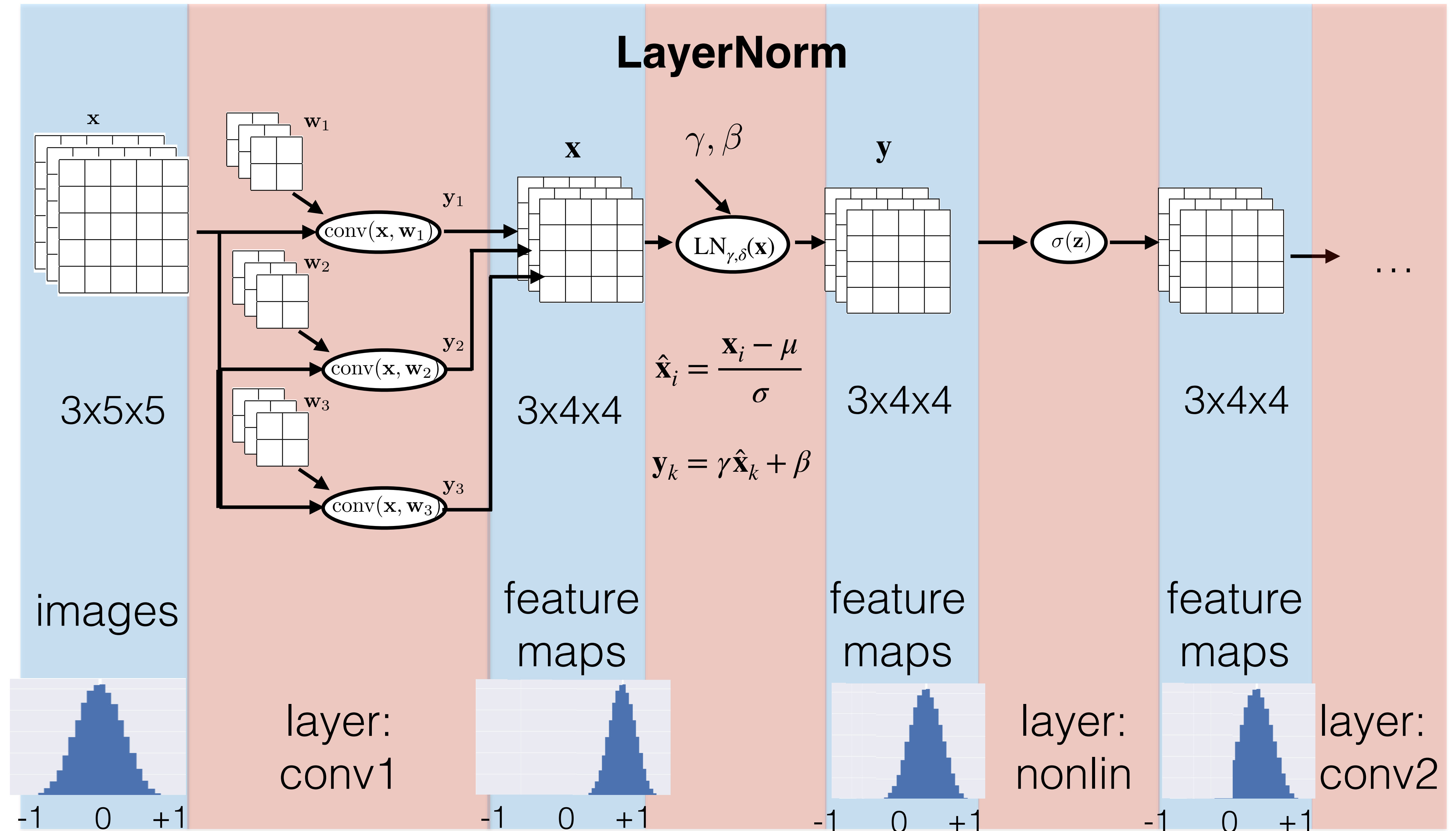
After the gradient update the weights changes ...



After the gradient update the weights changes ...
Using the same mean all channels too restrictive

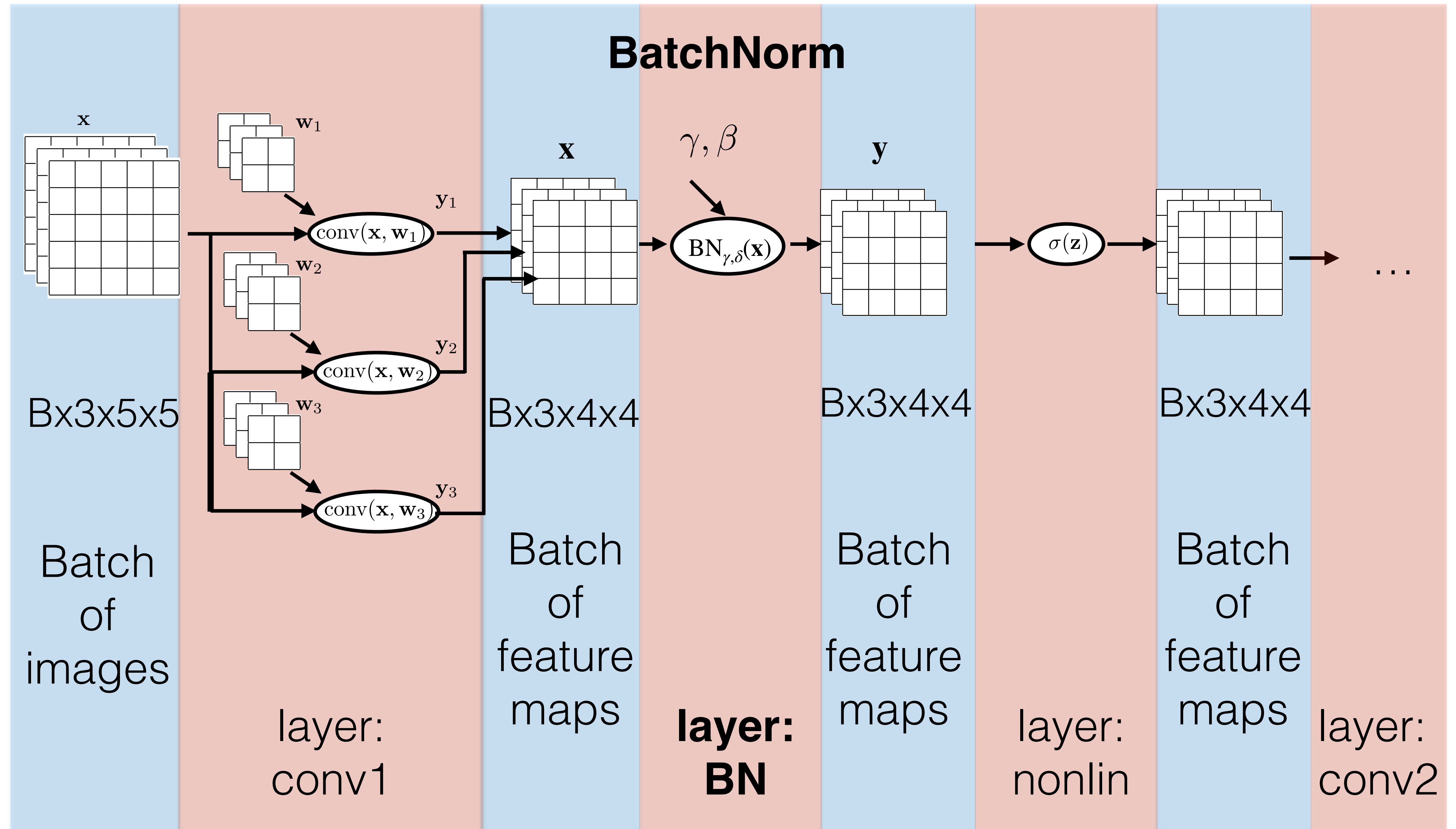


Using the **same mean/cov** for all channels **too restrictive**
Using the **different mean/cov** for each channel **is ill-conditioned**



Batch normalization layer [Ioffe and Szegedy 2015]

<https://arxiv.org/pdf/1502.03167.pdf> (over 6k citation)



Batch normalization layer [Ioffe and Szegedy 2015]
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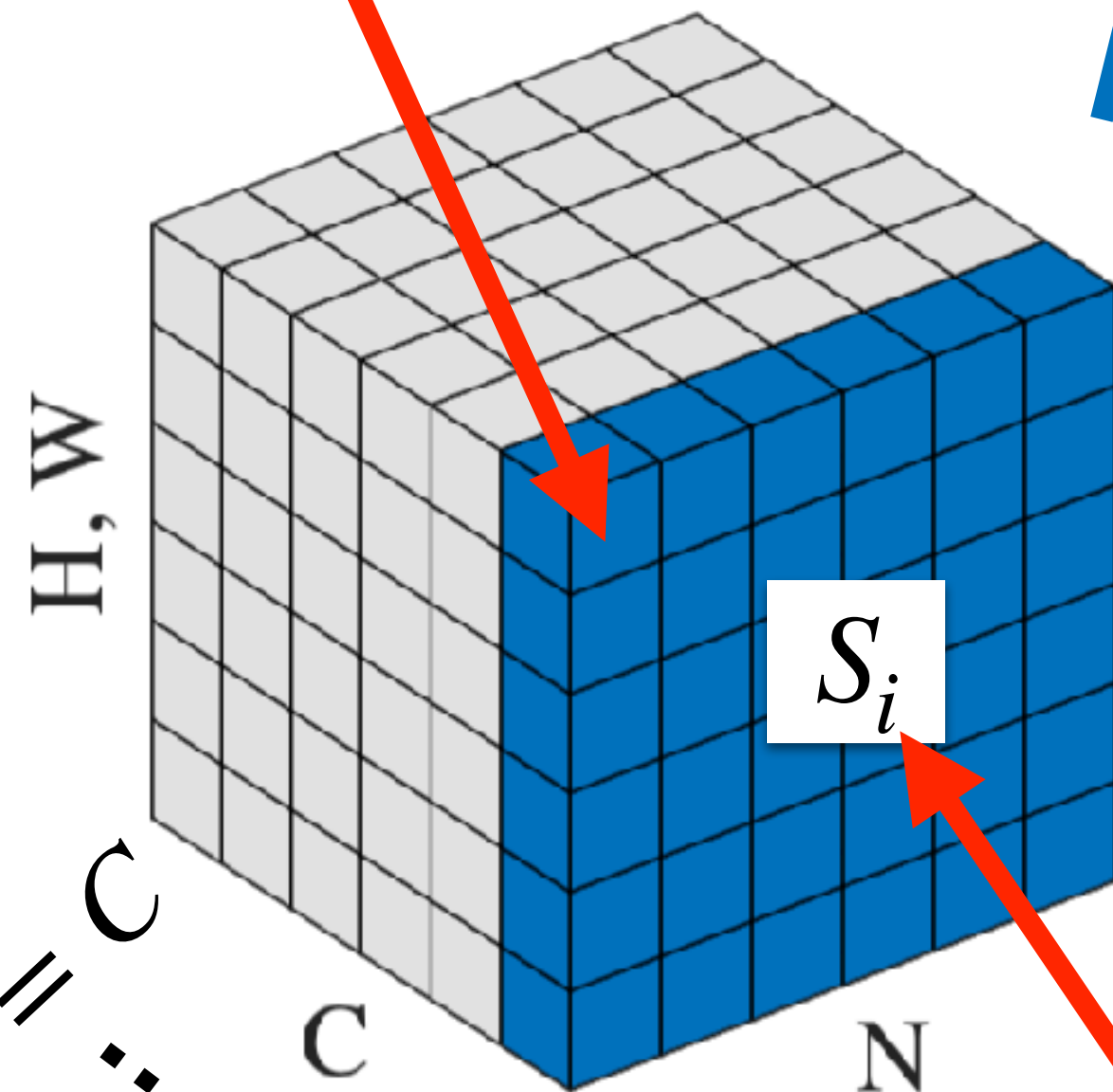
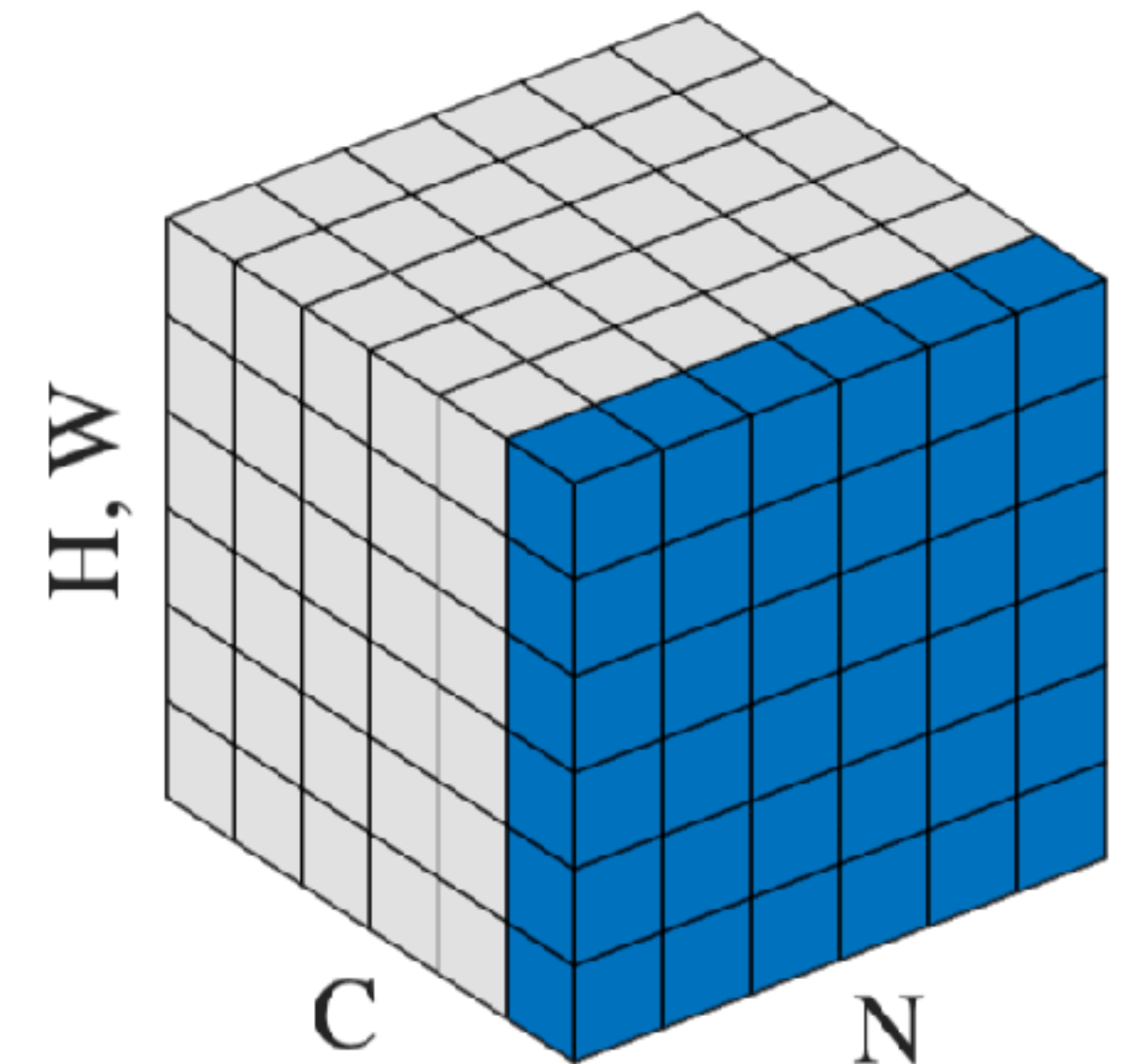
internal index
within channel i

k

$$\mu_i = \frac{1}{m} \sum_{k \in S_i} \mathbf{x}_k \quad \sigma_i = \sqrt{\frac{1}{m} \sum_{k \in S_i} (\mathbf{x}_k - \mu_i)^2 + \epsilon}$$

$$\hat{\mathbf{x}}_{ki} = \frac{\mathbf{x}_{ki} - \mu_i}{\sigma_i}$$

$$\mathbf{y}_{ki} = \gamma_i \hat{\mathbf{x}}_{ki} + \beta_i$$



set of all element indexes
within channel i

$i = C$
 $i = 1$

channel index

Batch normalization layer [Ioffe and Szegedy 2015]
<https://arxiv.org/pdf/1502.03167.pdf> (over 6k citation)

internal index
within channel i

k

two C-dimensional vectors

β, γ

$\text{BN}_{\beta, \gamma}(\mathbf{x})$

S_i

H, W

C

N

set of all element indexes
within channel i

channel index

batch size channels width height

```
>>> input = torch.randn(20, 100, 35, 45)
>>> m = nn.BatchNorm2d(100)
>>> output = m(input)
```

What is dimensionality of the output?

the same: 20x100x35x45

What is dimensionality of mean μ ?

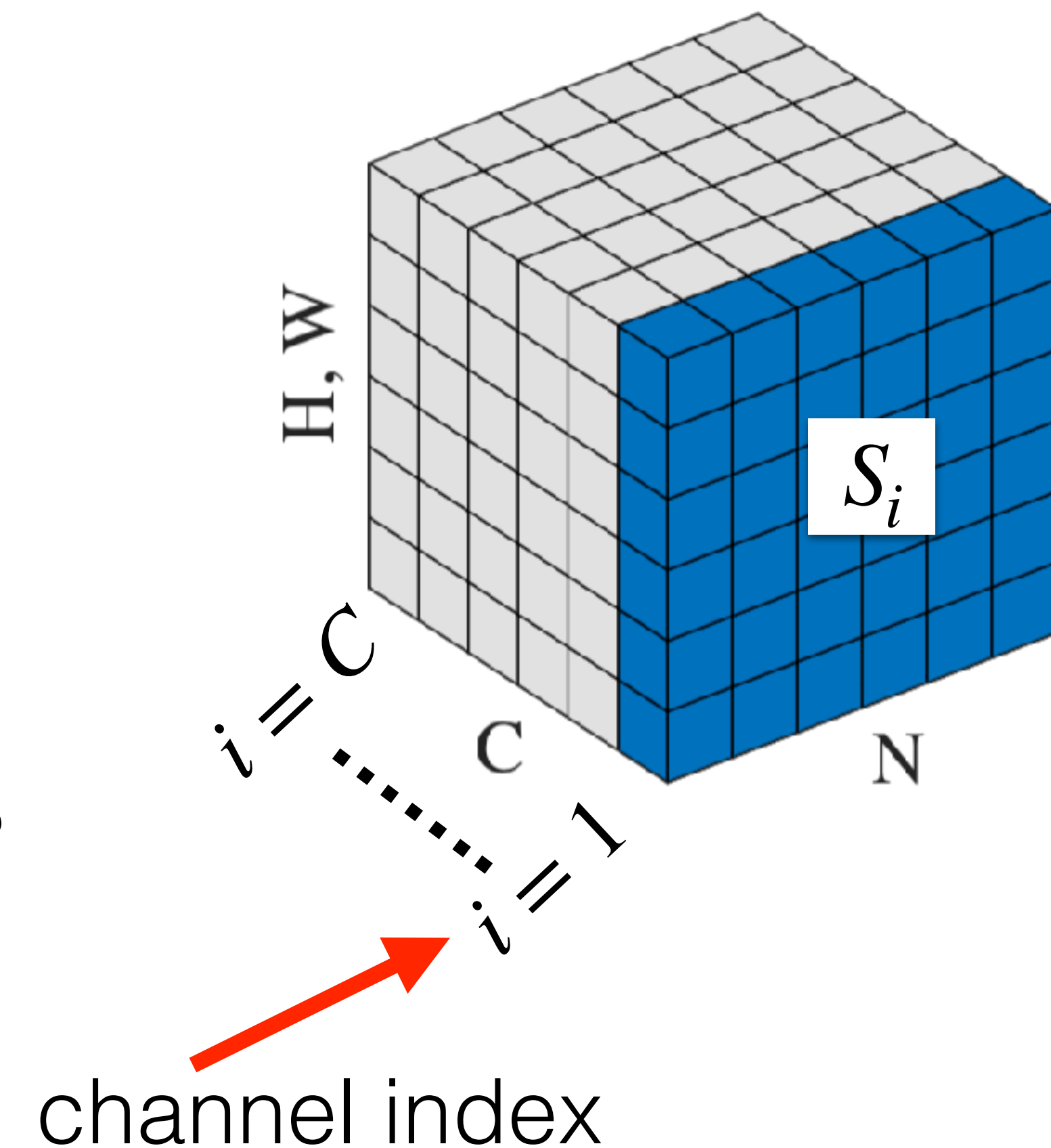
100 dimensional vector

What is dimensionality of mean γ ?

100 dimensional vector

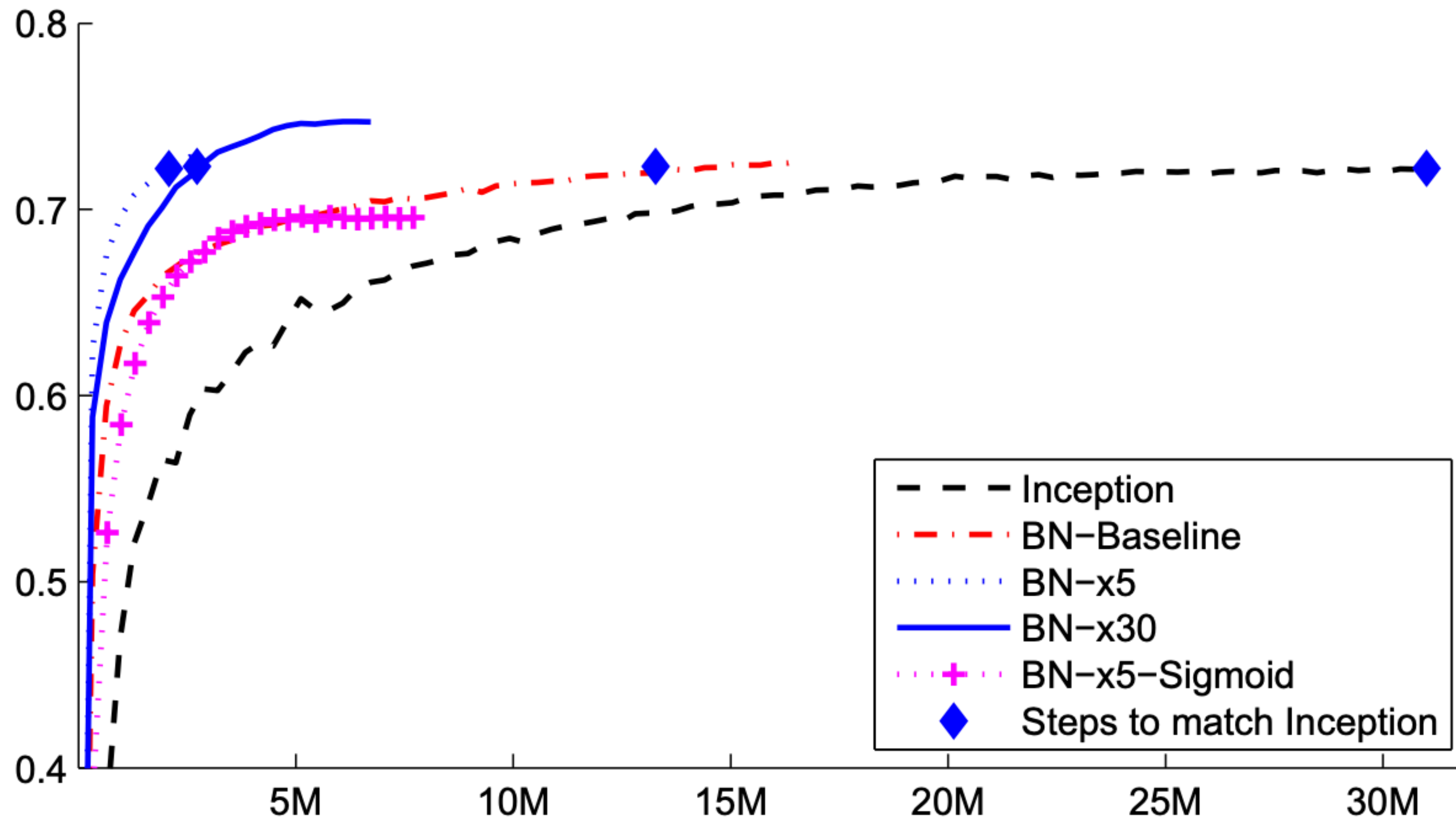
Which μ, σ are used during inference (testing)?

μ, σ estimated either by exponential smoothing or over the whole training set.



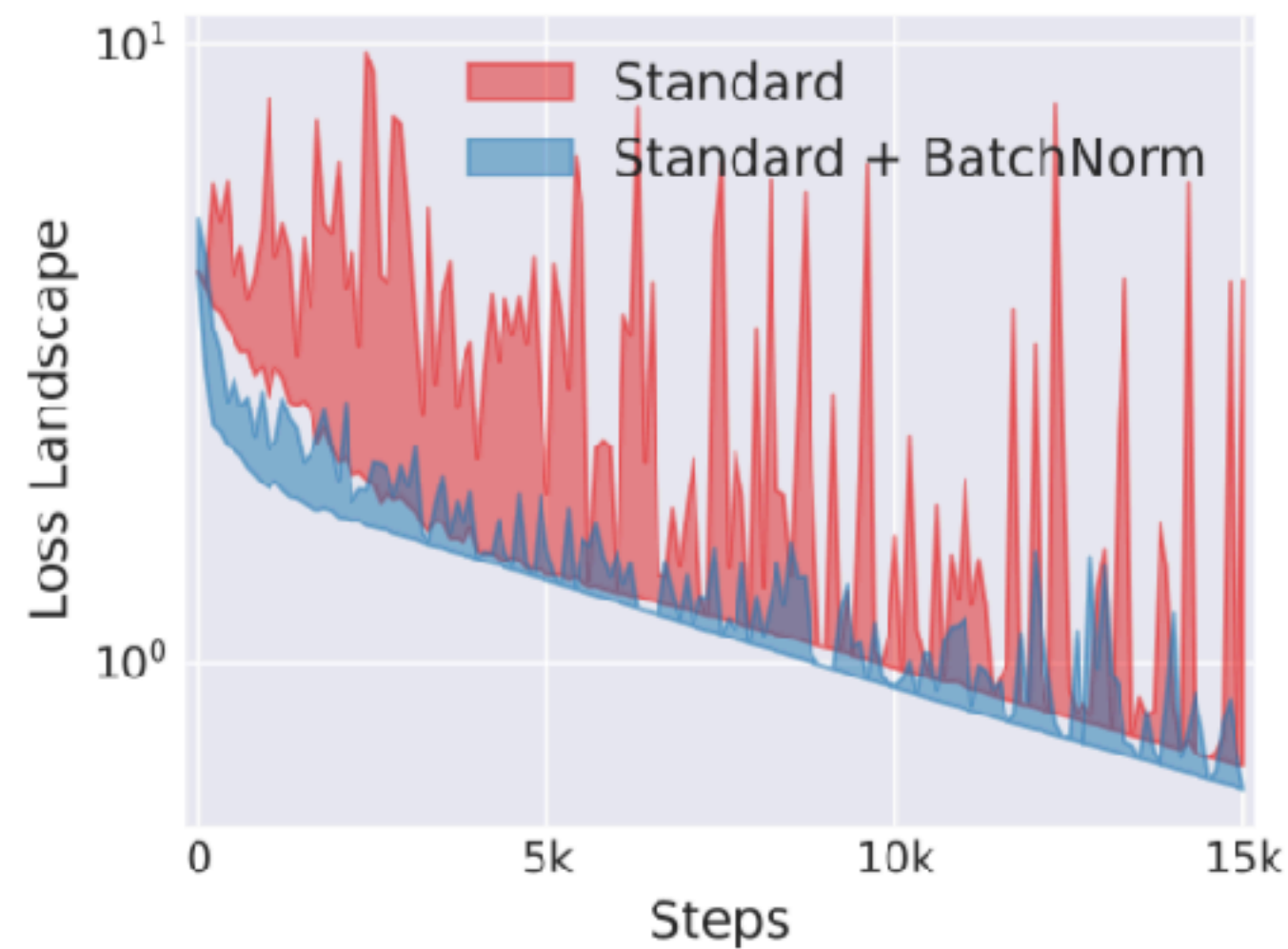
It provably improves learning

Batch normalization layer [Ioffe and Szegedy 2015]
<https://arxiv.org/pdf/1502.03167.pdf> (over 6k citation)

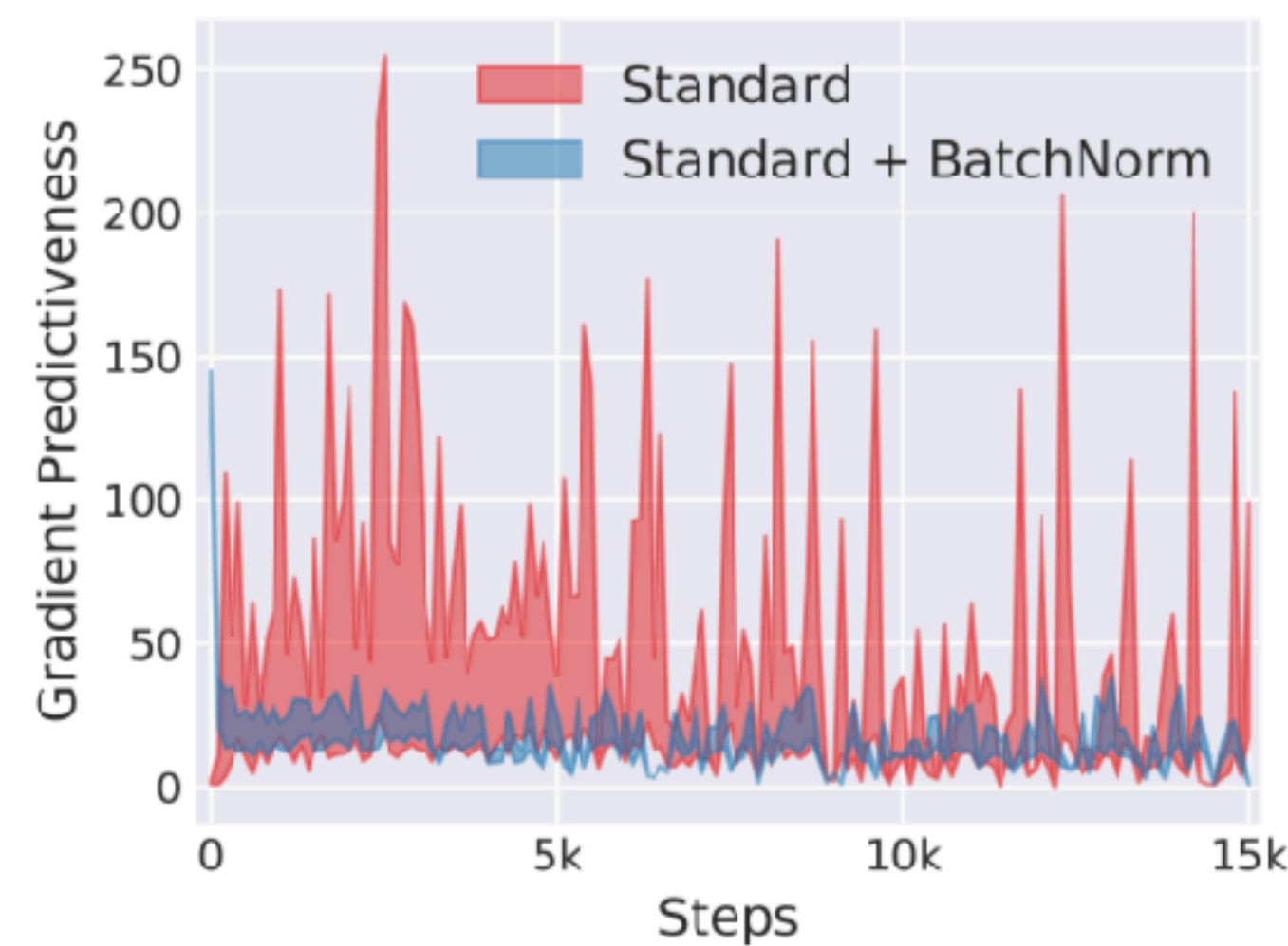


Why batch normalization helps??

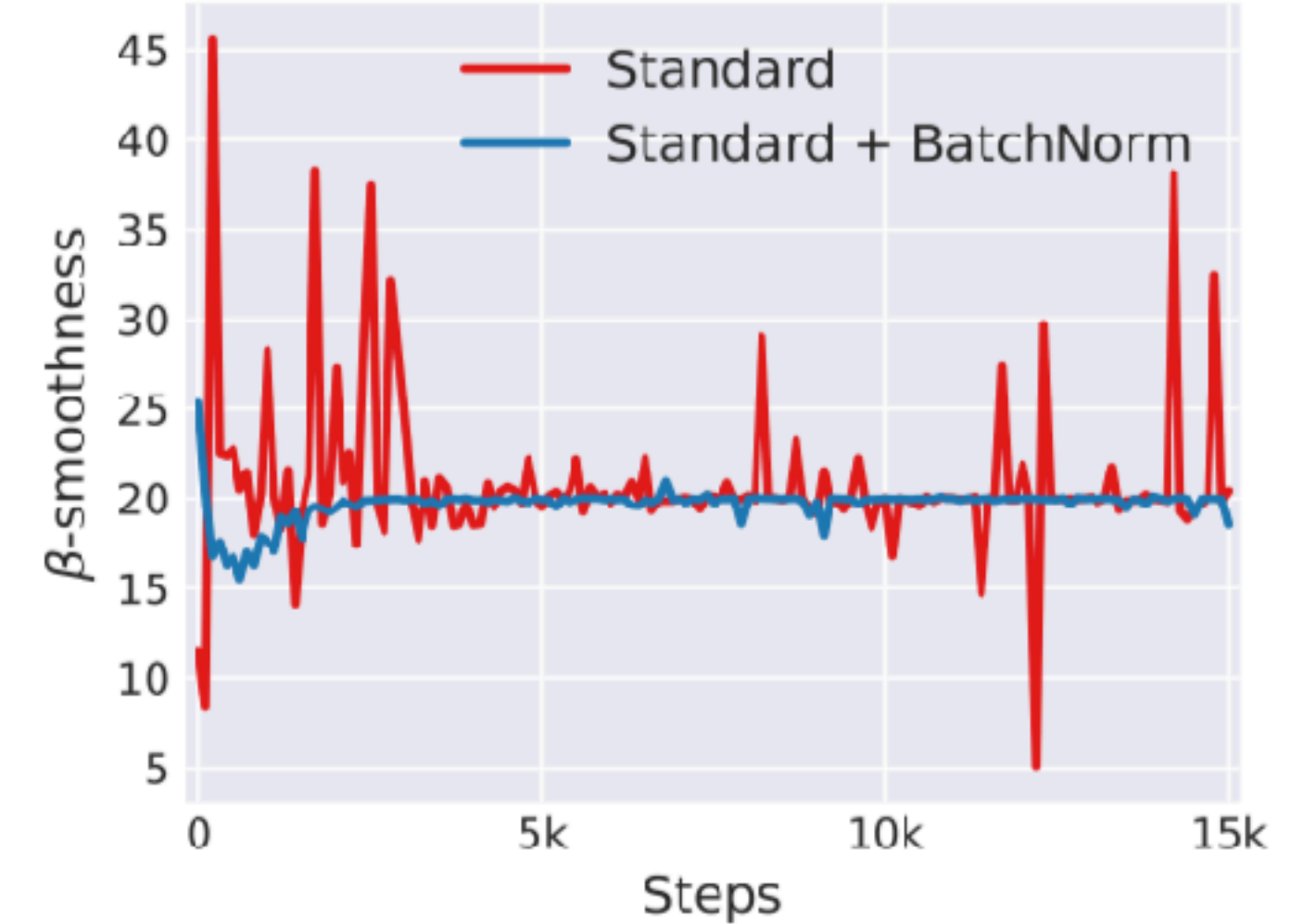
- It is still **unclear** remain an active research topic
- **Reduces internal covariate shift**, i.e. changes in distribution of layer inputs
- **Improves gradient flow and smoother loss** [Santurkar, NIPS, 2019]



(a) loss landscape



(b) gradient predictiveness

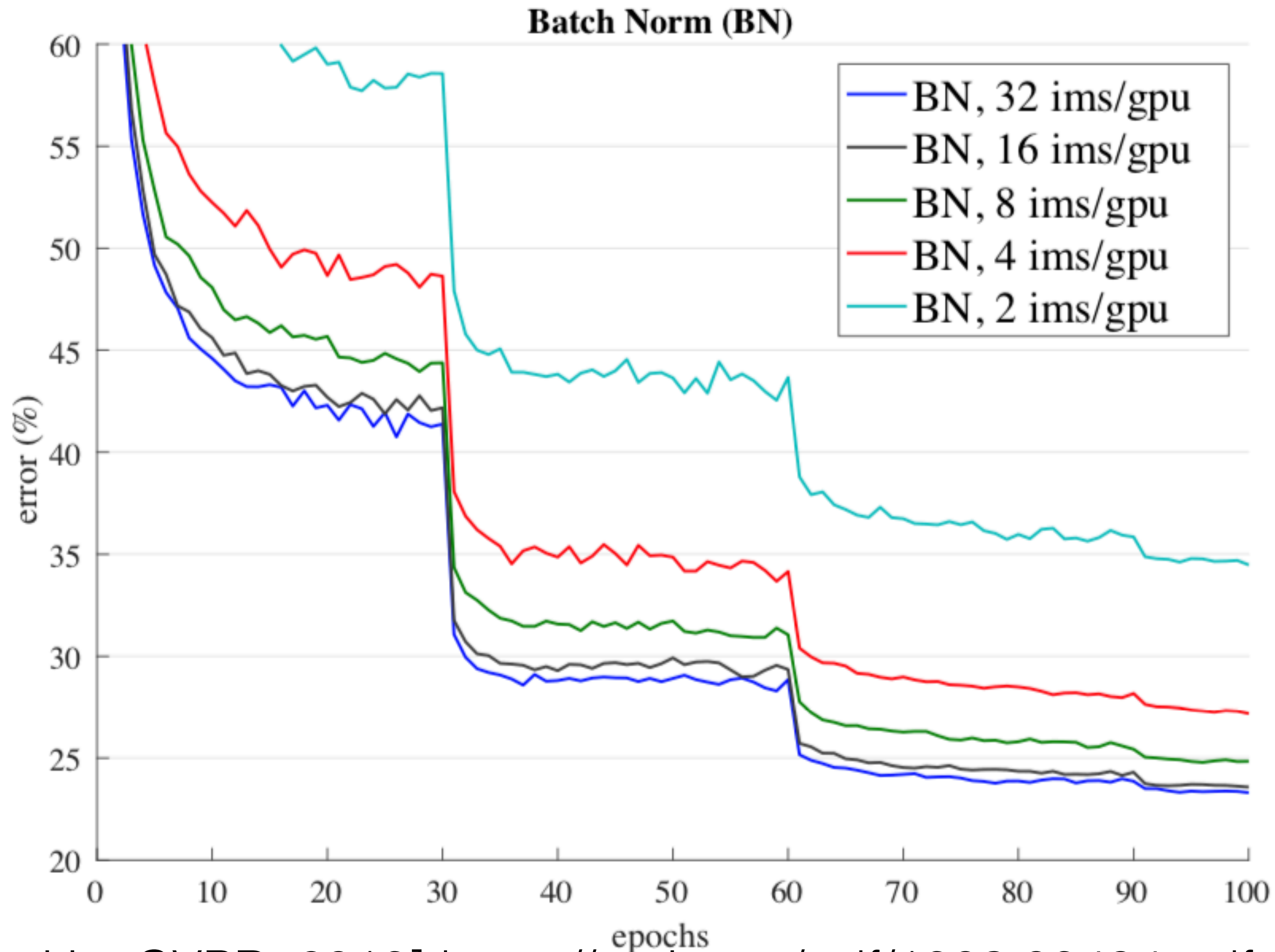


(c) “effective” β -smoothness

<https://arxiv.org/pdf/1805.11604.pdf>

- **BN is model regularizer:** one training example always normalized differently => small feature map jittering (dataset augmentation) => better generalization

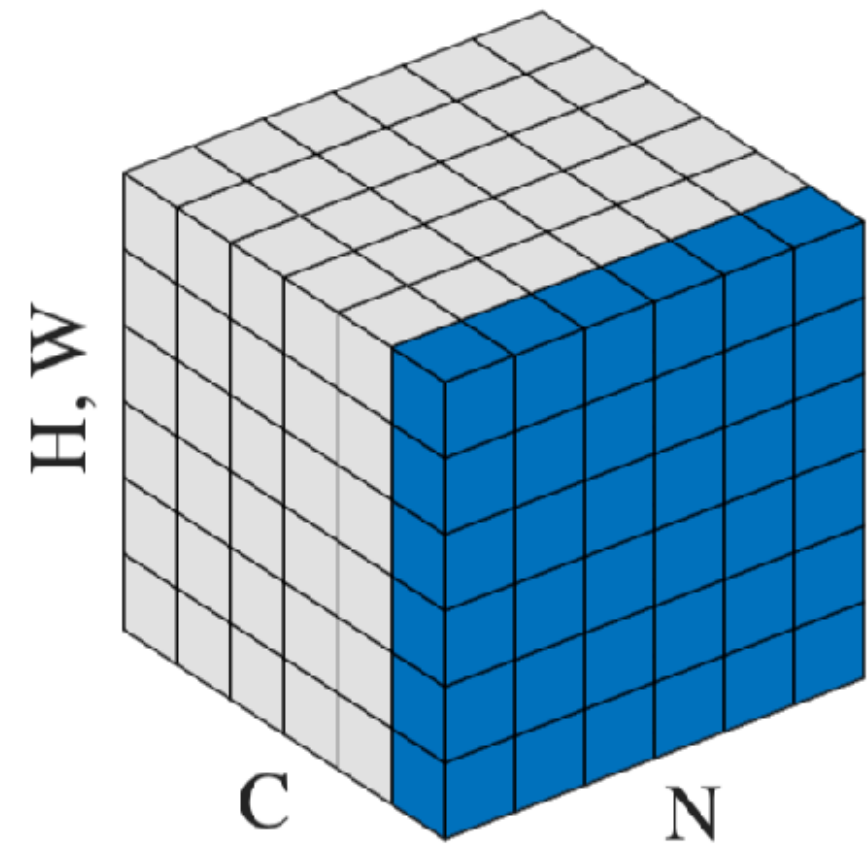
Batchnorm drawback: sensitivity to batch size



[Wu, He, CVPR, 2018] <https://arxiv.org/pdf/1803.08494.pdf>

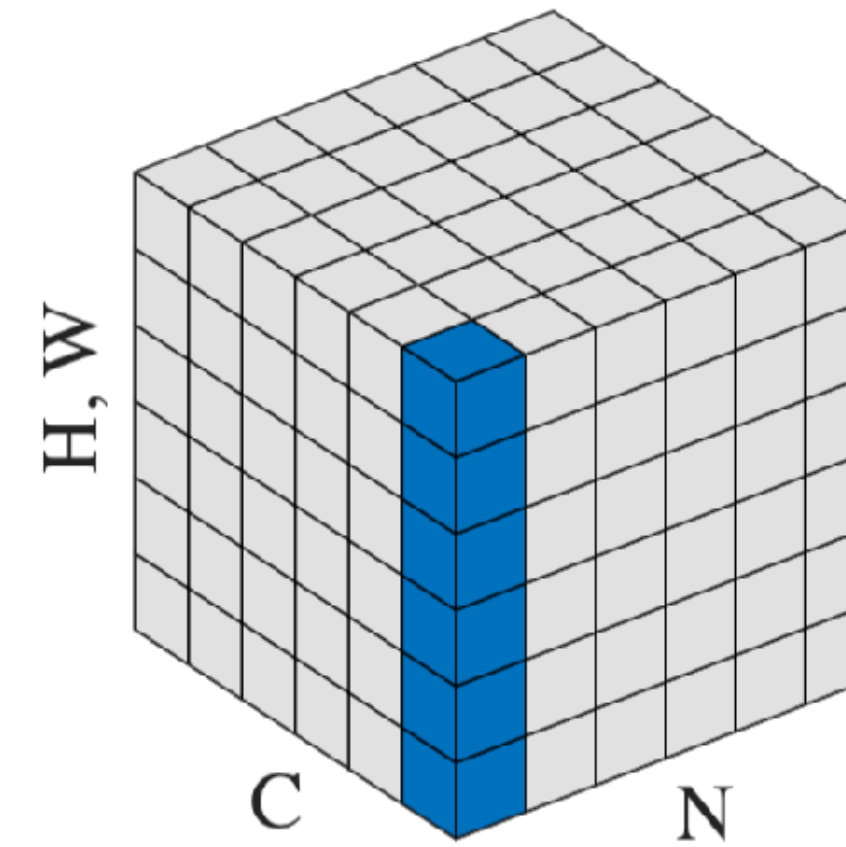
There are other normalizations

Batch Norm

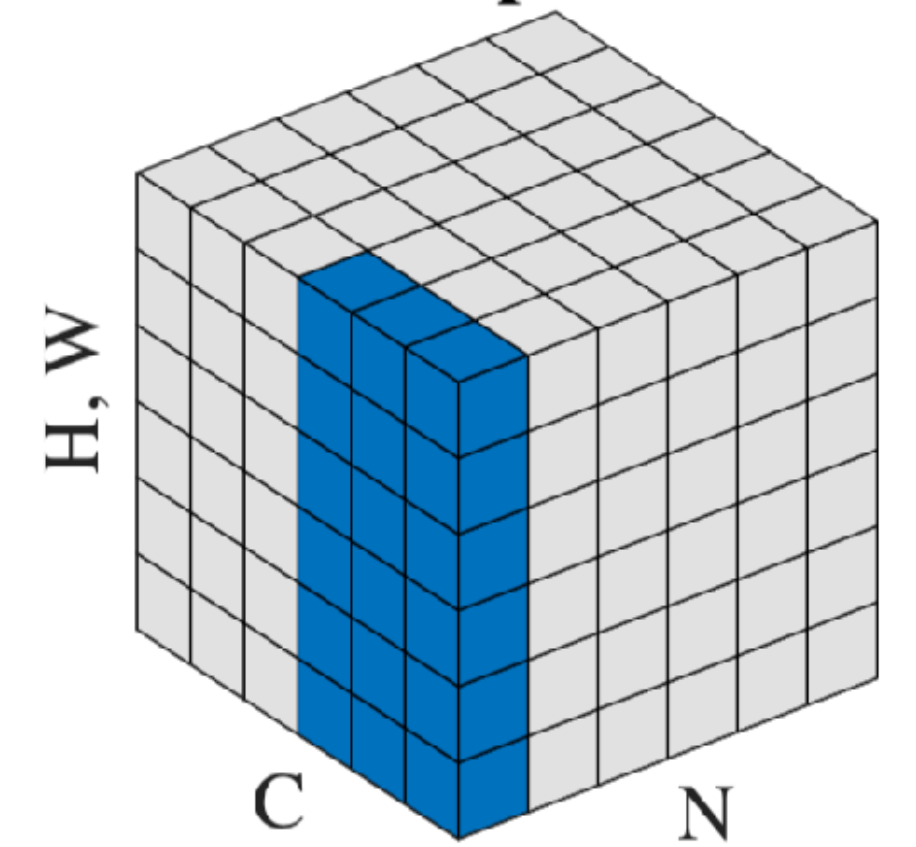


- Channel-wise normalization
- Good performance
- Sensitive to batch size

Instance Norm

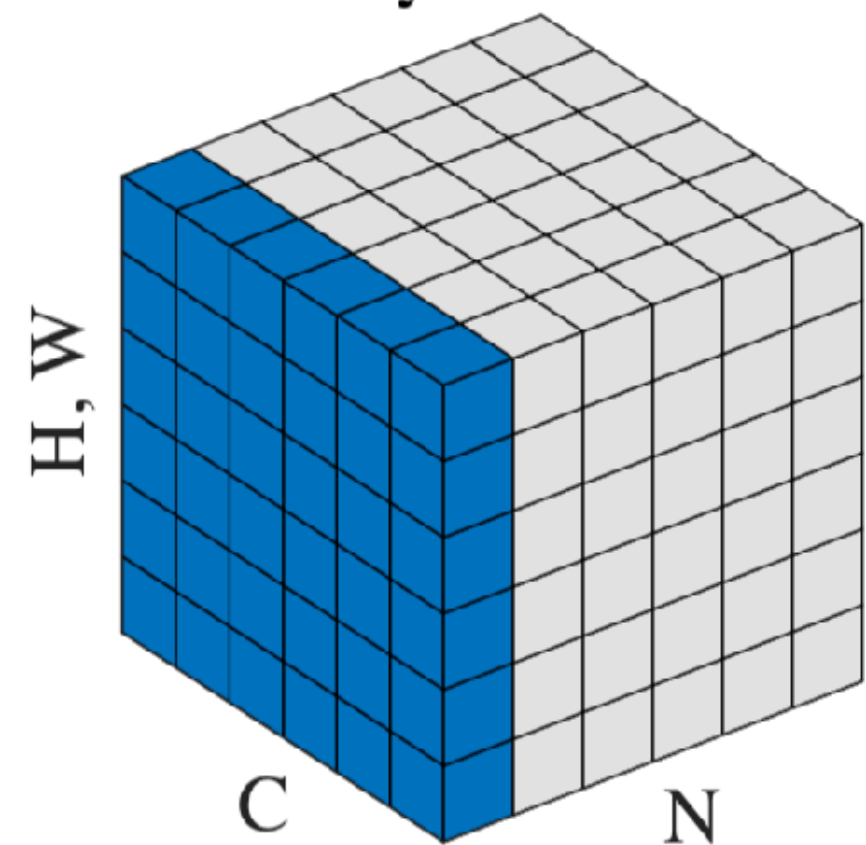


Group Norm



Group normalization [Wu, He, 2018]
<https://arxiv.org/pdf/1803.08494.pdf>

Layer Norm

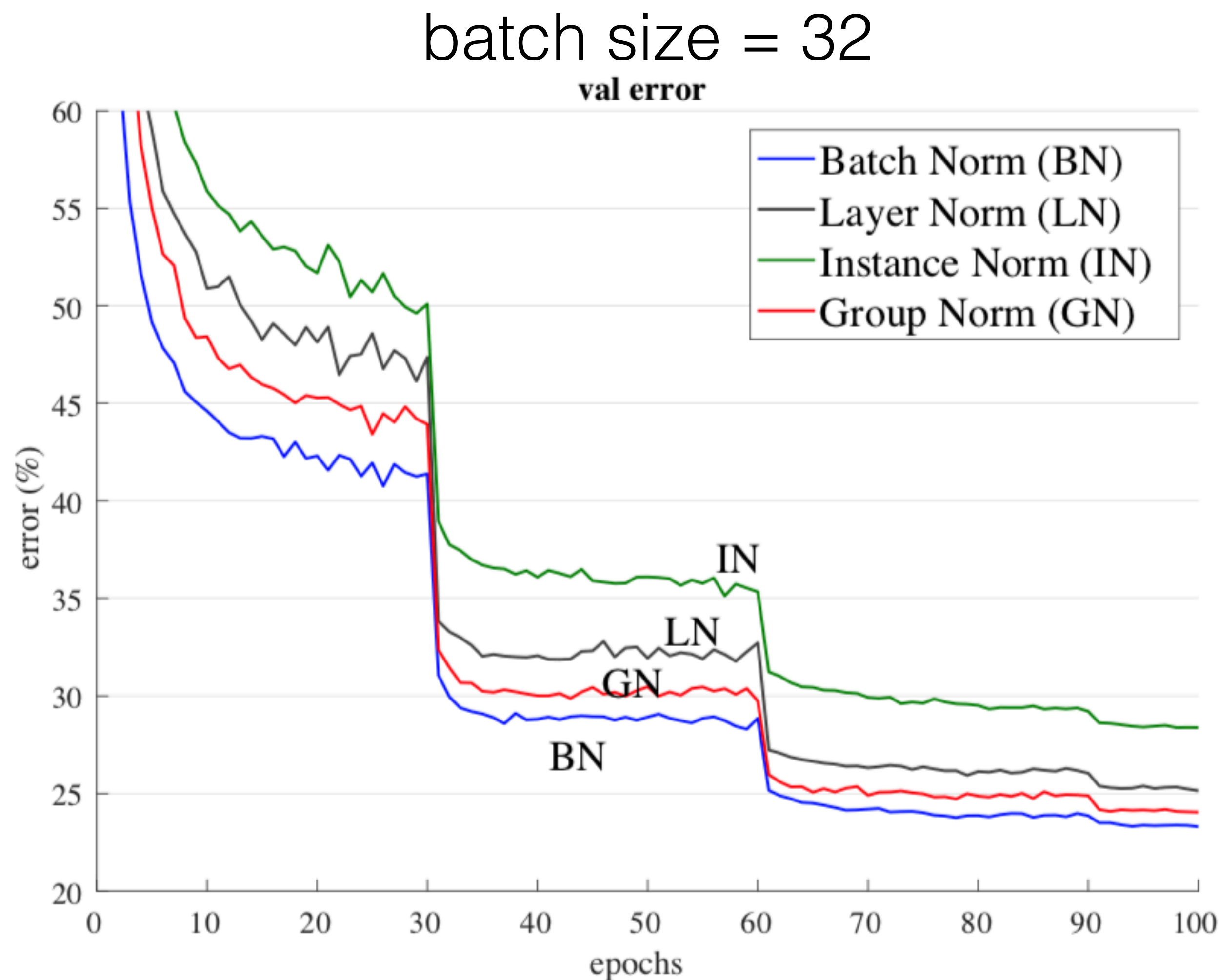


- Instance-wise normalization
- Worse performance
- Insensitive to batch size

- Why do not take best of both worlds?

Classification task

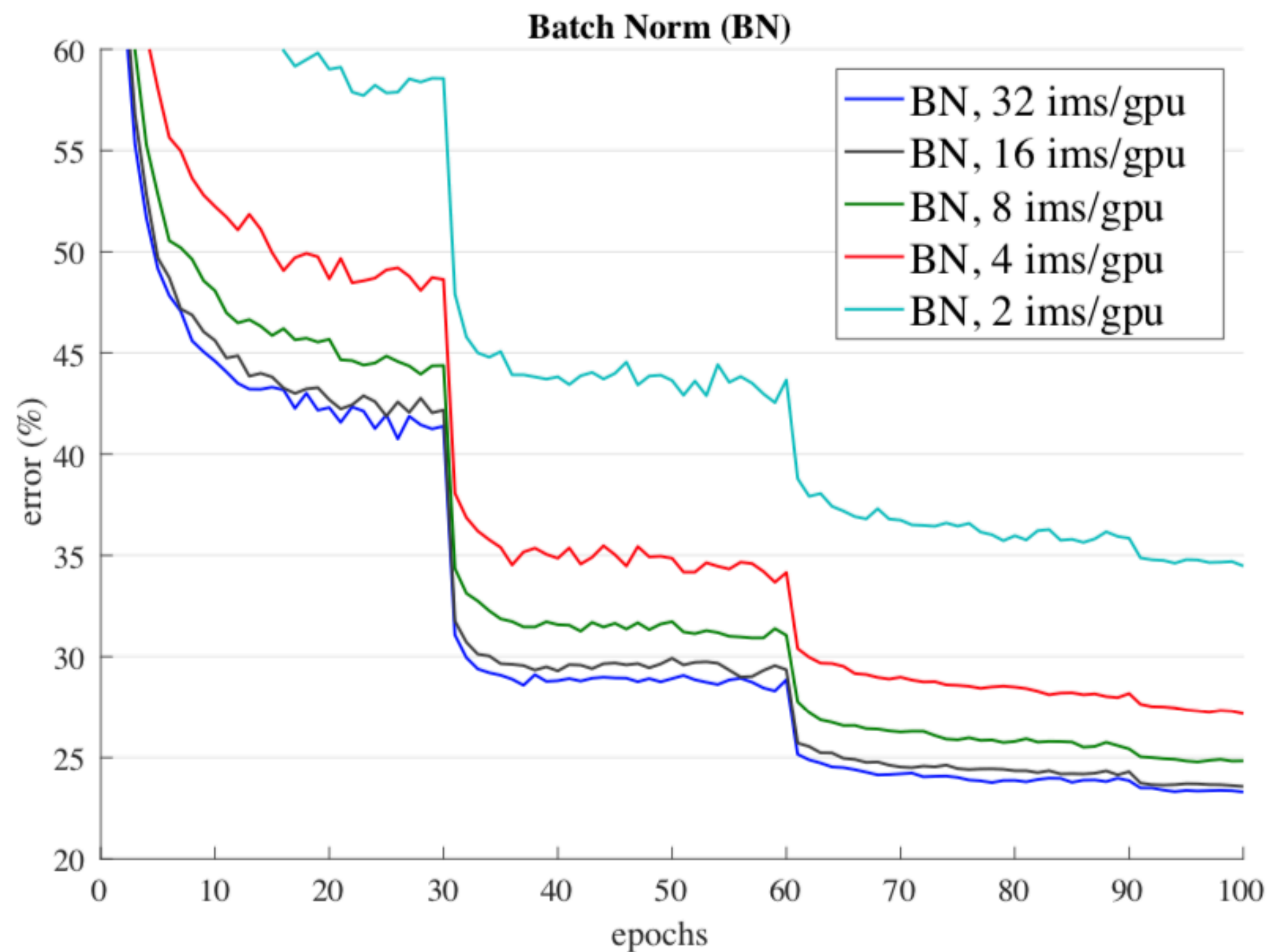
- BN vs GN performance comparable for sufficiently large batch sizes



[Wu, He, CVPR, 2018] <https://arxiv.org/pdf/1803.08494.pdf>

Group Normalization - conclusions

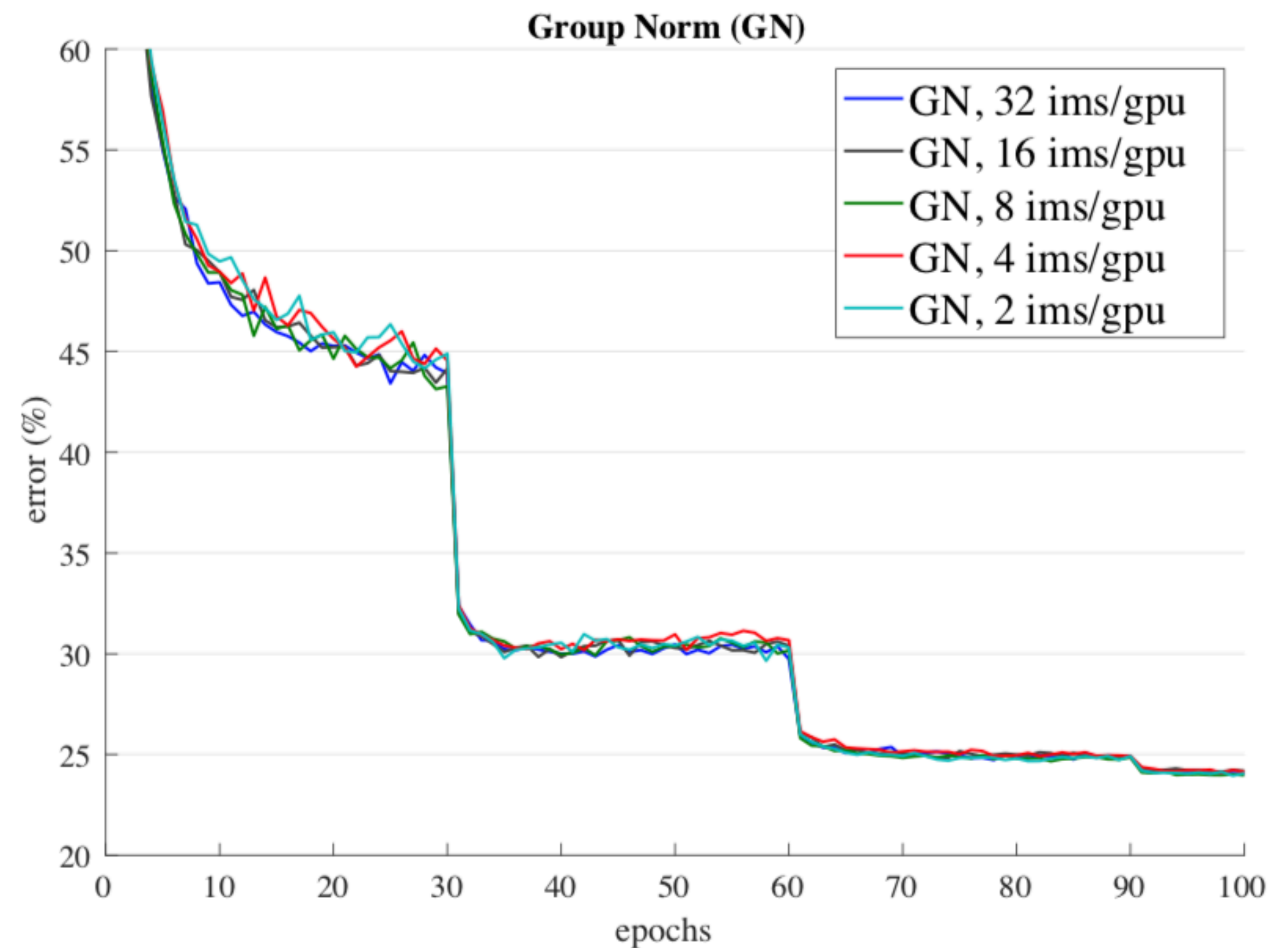
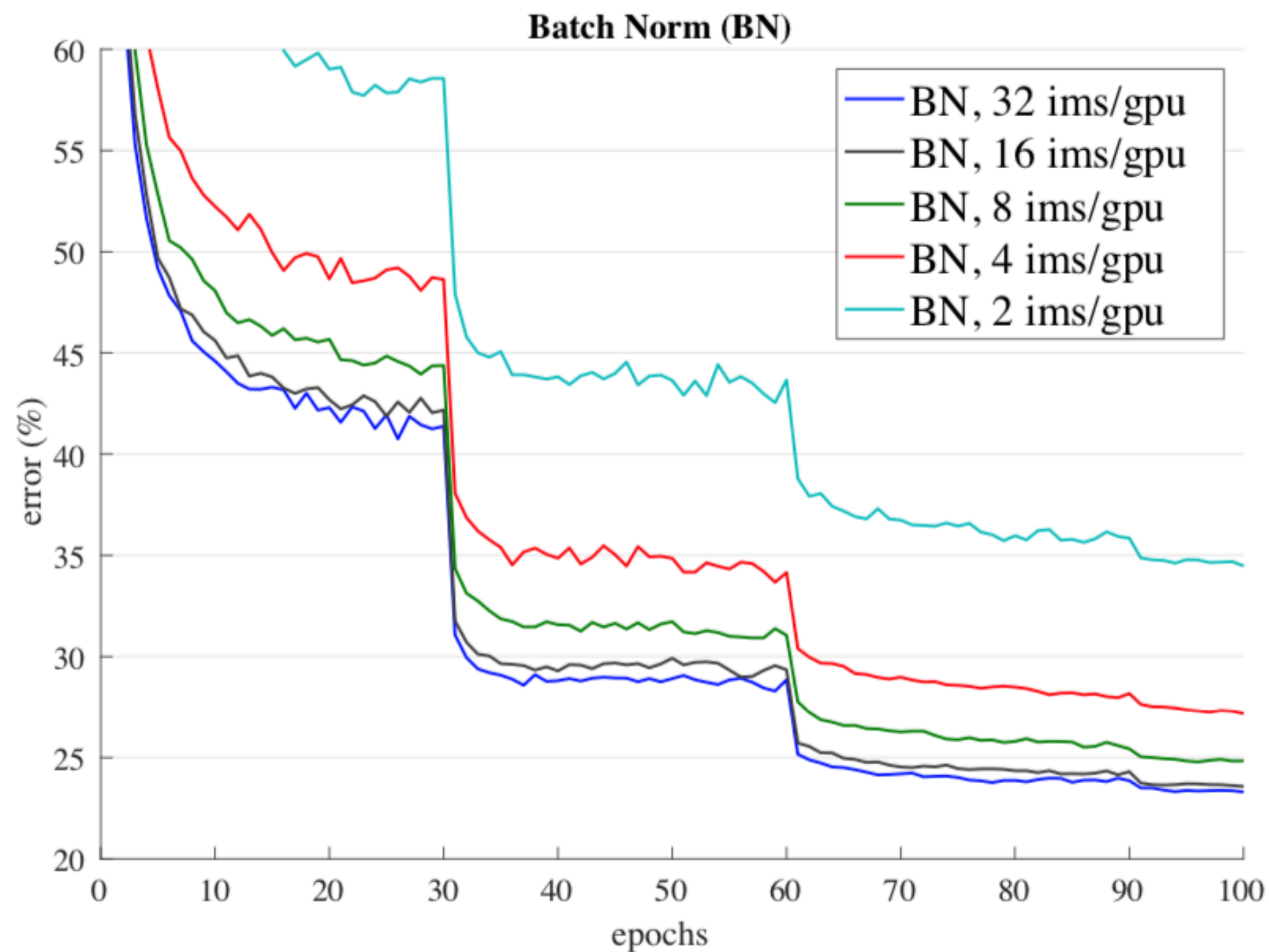
- BN is **sensitive** to mini-batch size.



[Wu, He, CVPR, 2018] <https://arxiv.org/pdf/1803.08494.pdf>

Group Normalization - conclusions

- BN is **sensitive** to mini-batch size.
- GN is **insensitive** to mini-batch size.
- For smaller mini-batches GN outperforms BN significantly

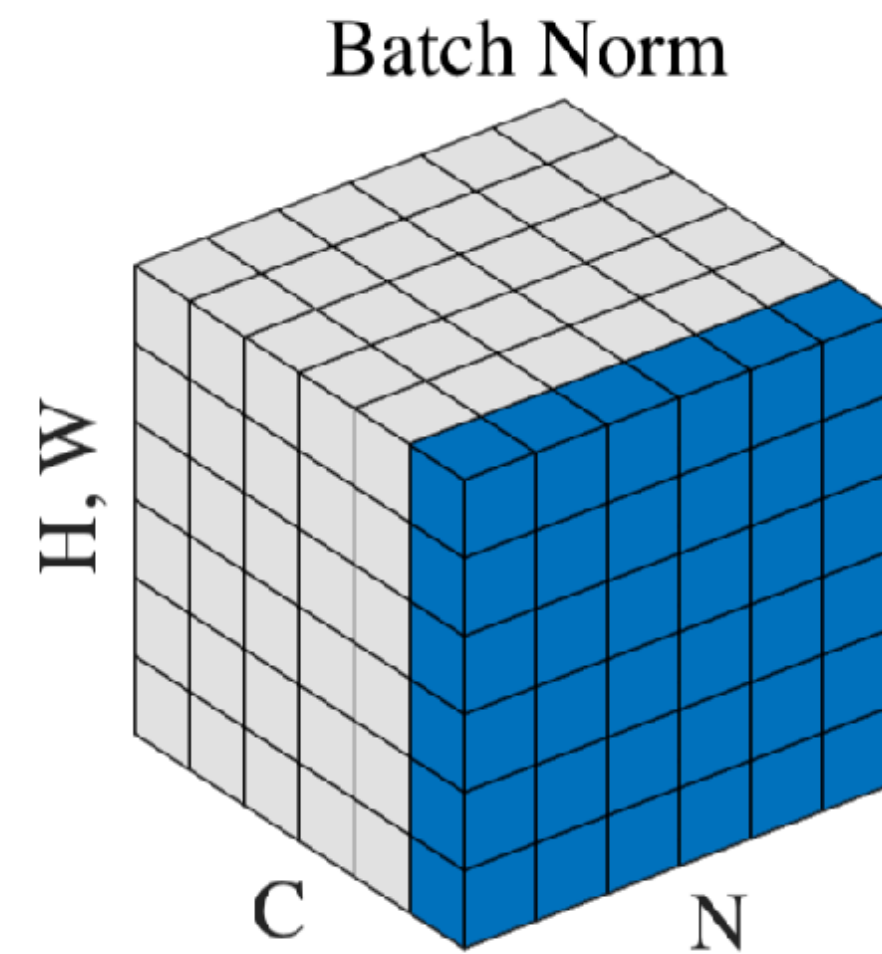


[Wu, He, CVPR, 2018] <https://arxiv.org/pdf/1803.08494.pdf>

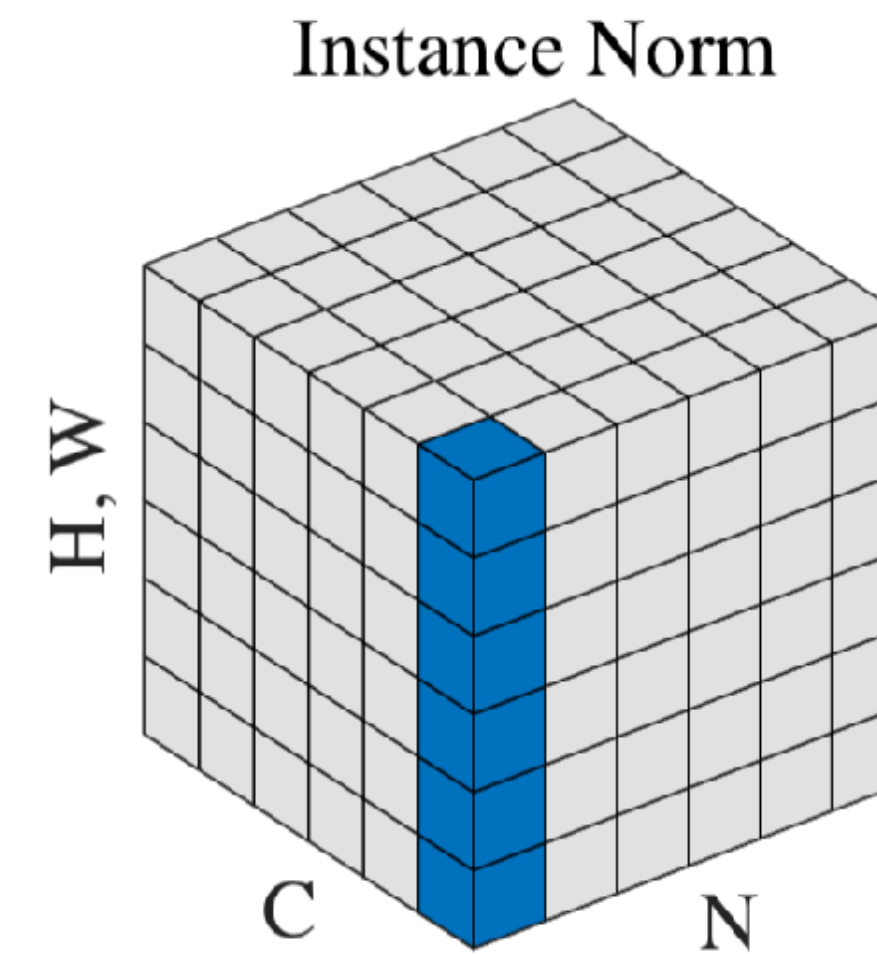
Batch-Instance normalization

<https://arxiv.org/pdf/1805.07925.pdf>

What if I even learn to combine normalizations?



$$\hat{x}^{(BN)}$$

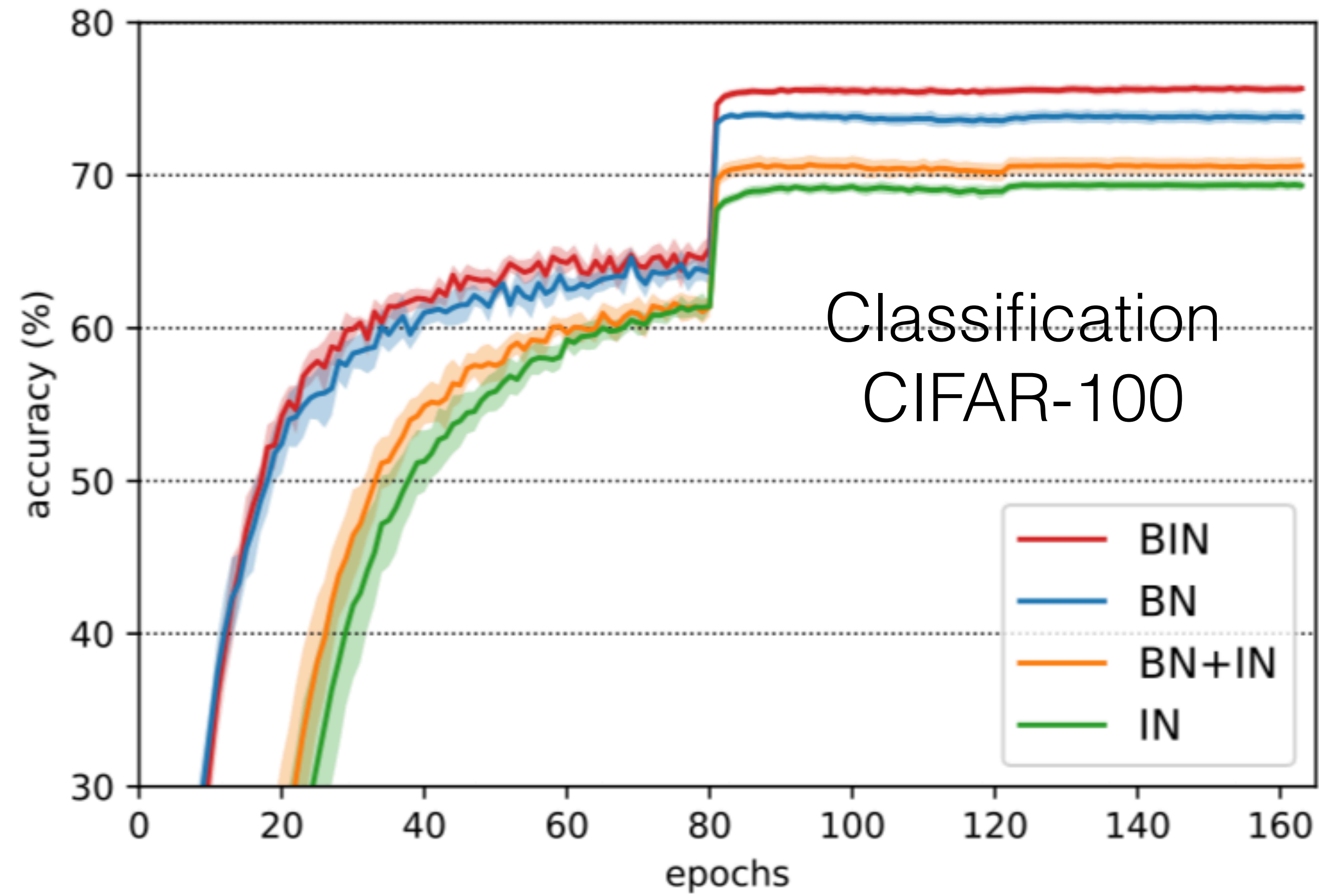


$$\hat{x}^{(IN)}$$

Batch-Instance normalization
<https://arxiv.org/pdf/1805.07925.pdf>

$$y = \left(\rho \cdot \hat{x}^{(BN)} + (1 - \rho) \cdot \hat{x}^{(IN)} \right) \cdot \gamma + \beta$$

- BIN is learnable combination of BN a IN
- Suitable for both style transfer and classification

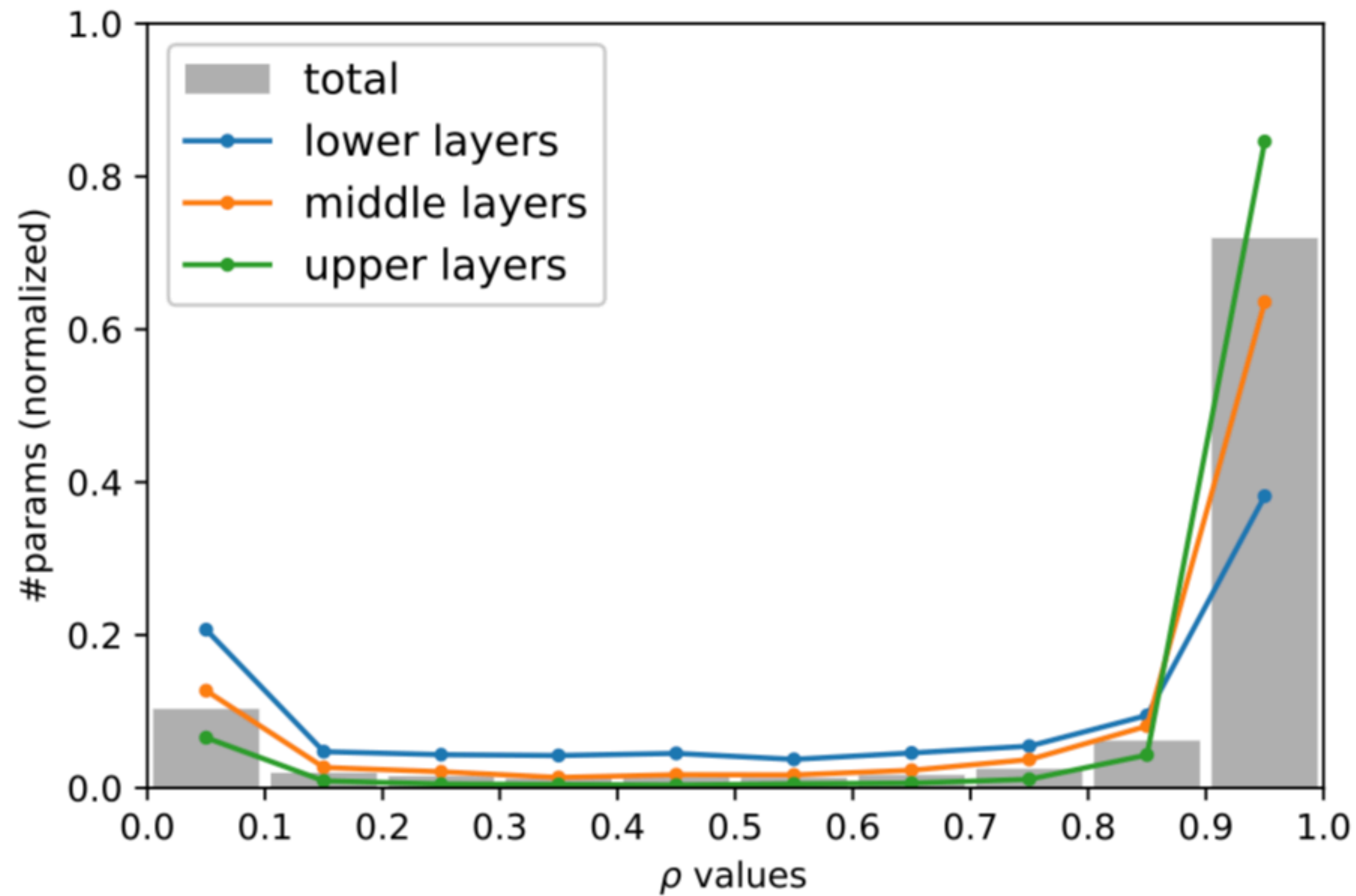


Batch-Instance normalization

<https://arxiv.org/pdf/1805.07925.pdf>

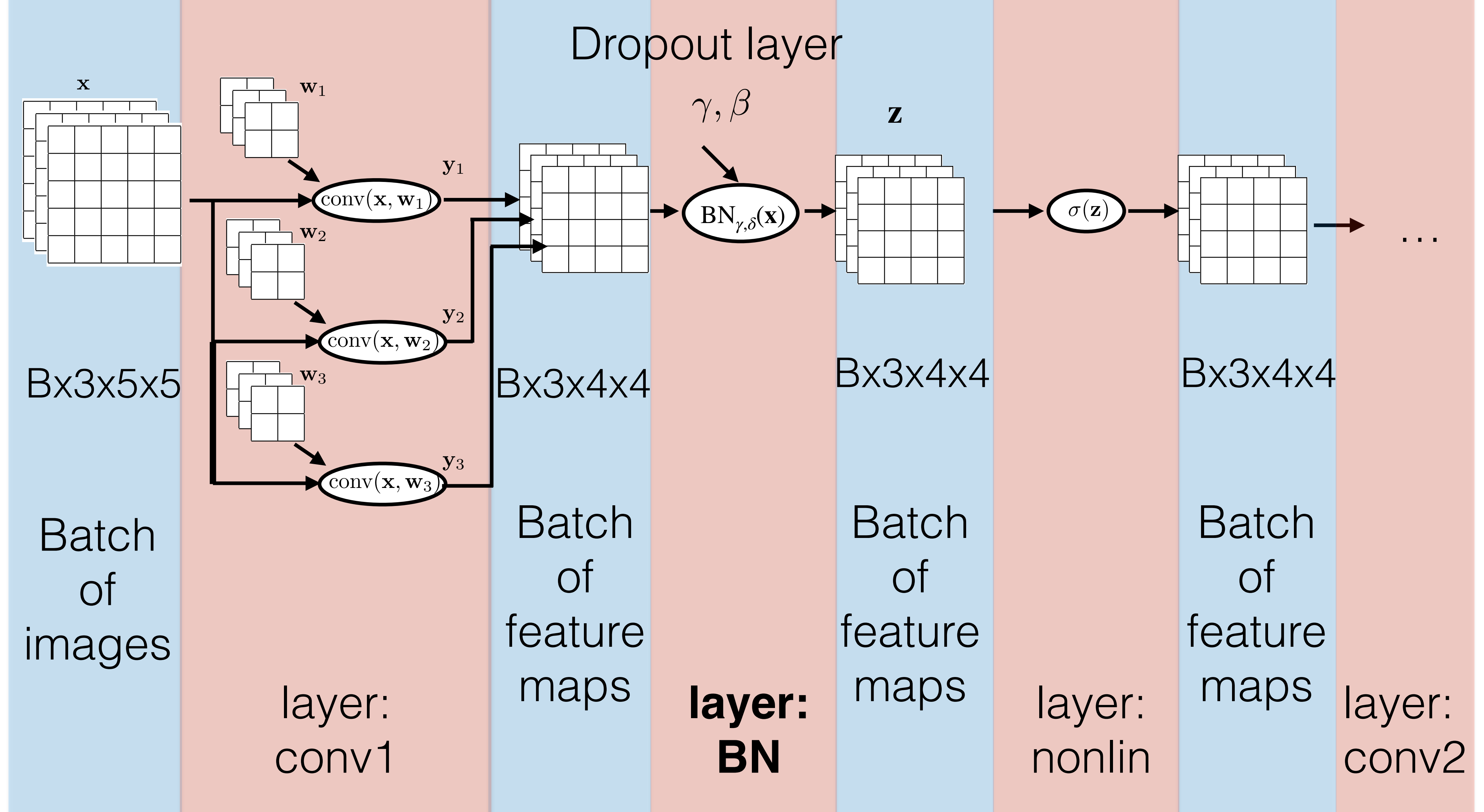
$$y = \left(\rho \cdot \hat{x}^{(BN)} + (1 - \rho) \cdot \hat{x}^{(IN)} \right) \cdot \gamma + \beta$$

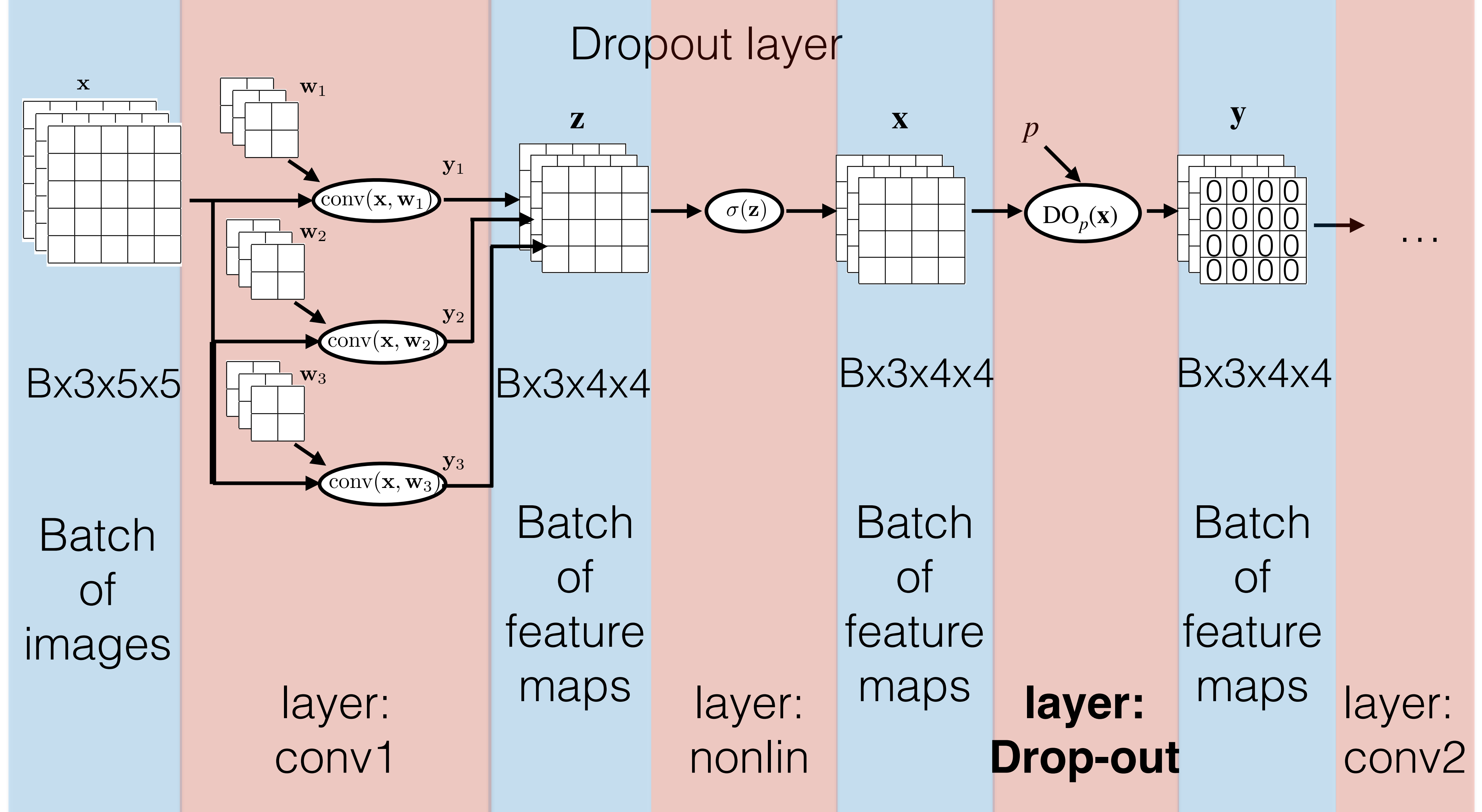
- BIN is learnable combination of BN a IN
- Suitable for both style transfer and classification



Three more ways to suppress overfitting

- Dropout
- Filter pruning
- Weight decay

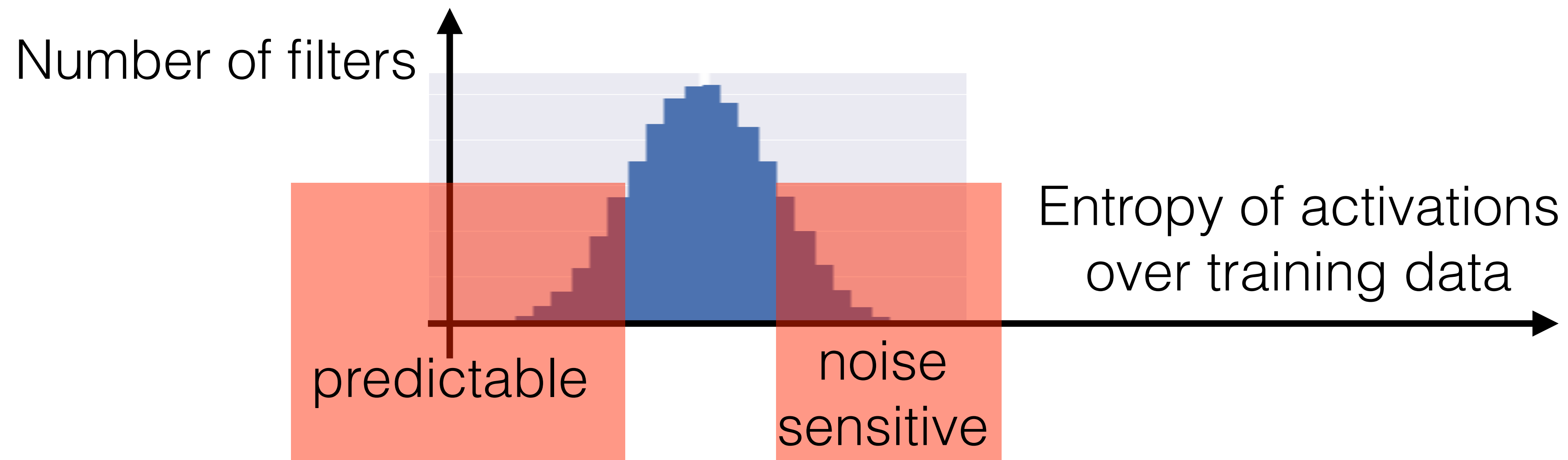




- FCN layer: drop-out, ConvNet: Spatial drop-out, Transformers: Attention drop-out
- Drop-out is removed during testing (inference)

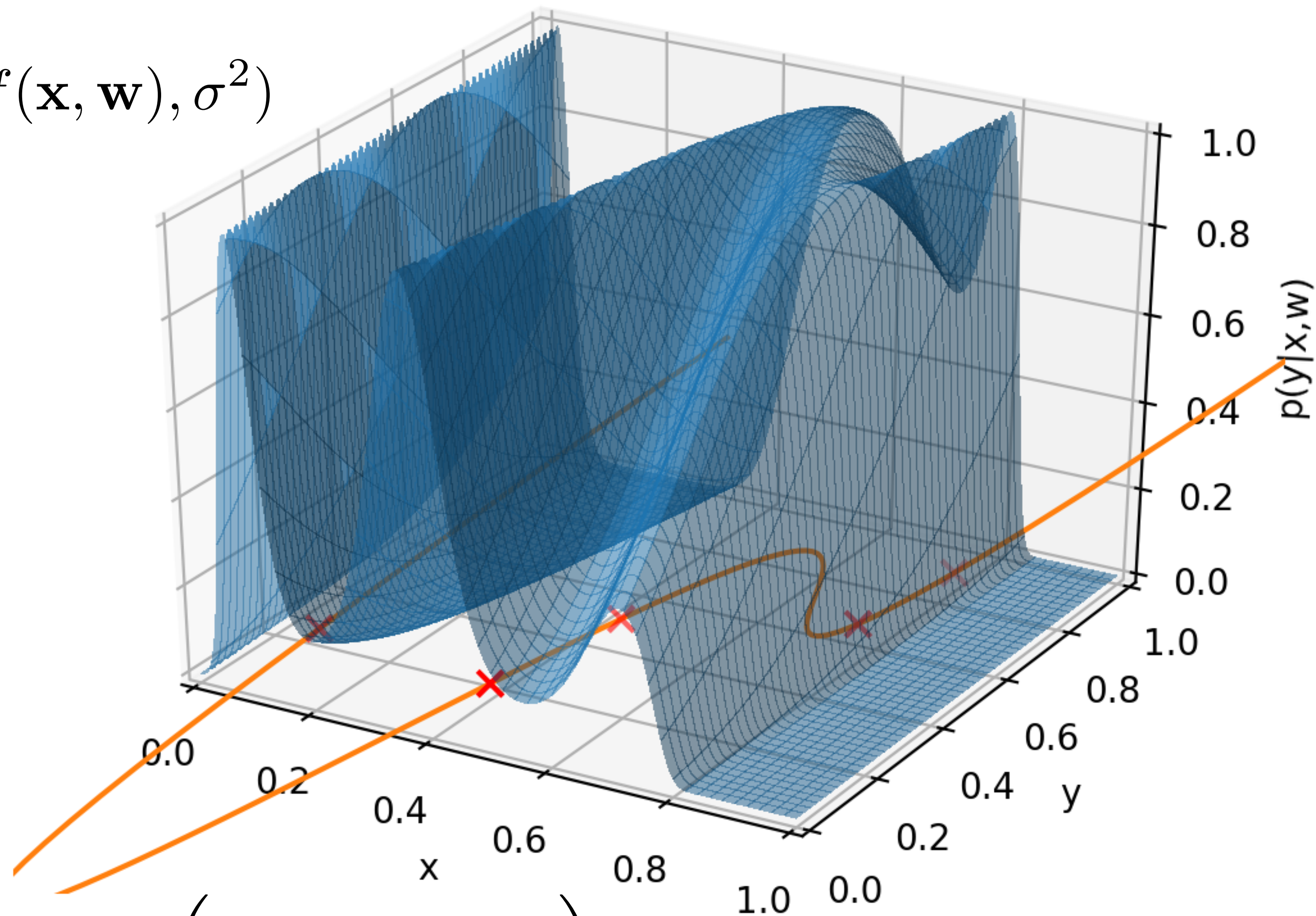
Filter pruning

- Filters with negative response for all training data are dead.
- Filters with positive response for all training data are suspicious.
- Entropy-based filter pruning:
 - High-entropy filters usually react on noise
 - Low-entropy filters usually react on almost nothing or almost everything



Weight decay

$$p(y|\mathbf{x}, \mathbf{w}) \sim \mathcal{N}_y(f(\mathbf{x}, \mathbf{w}), \sigma^2)$$



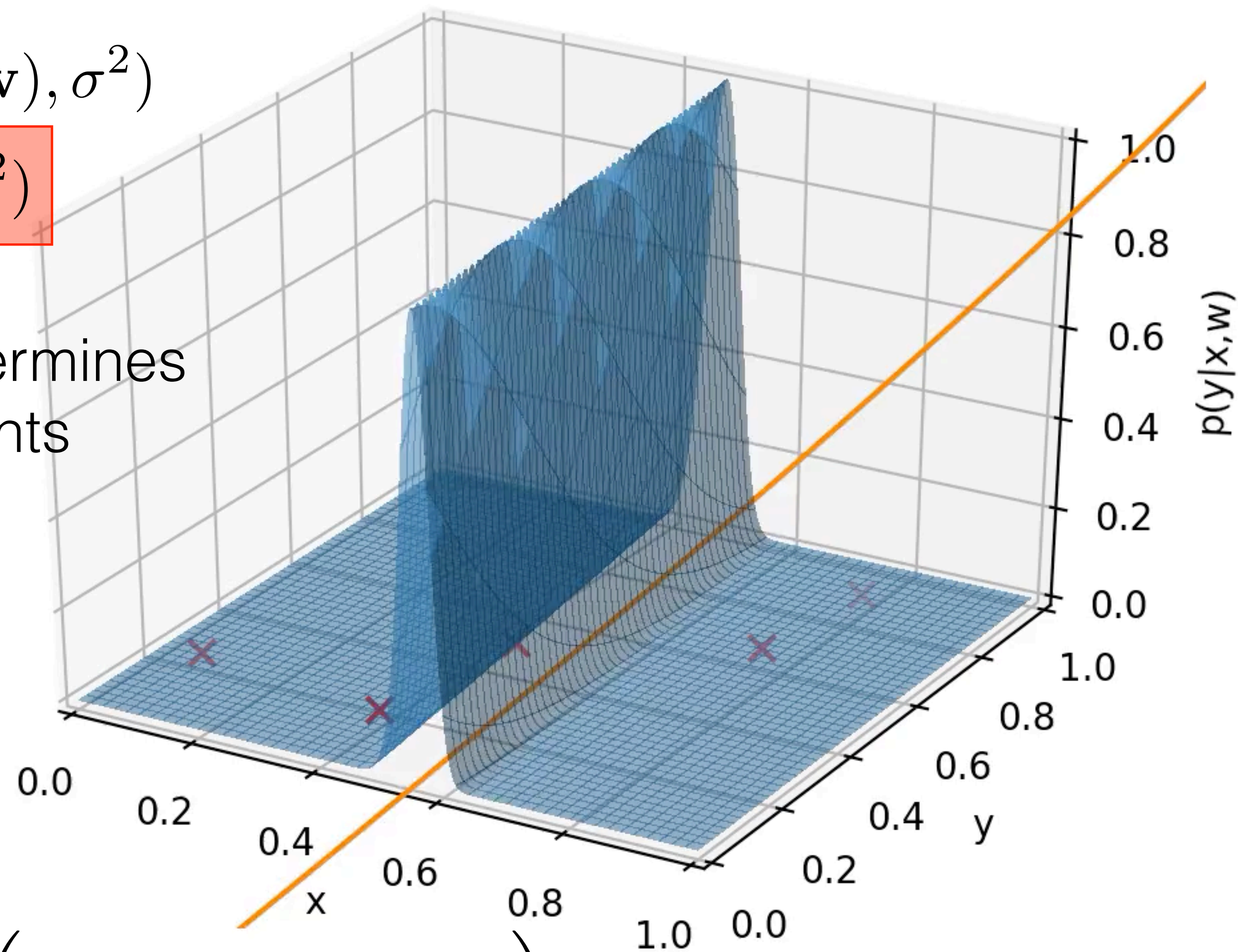
$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \left(\prod_i p(y_i | \mathbf{x}_i, \mathbf{w}) \right) = \arg \min_{\mathbf{w}} \sum_i (f(\mathbf{x}_i, \mathbf{w}) - y_i)^2$$

Weight decay

$$p(y|\mathbf{x}, \mathbf{w}) \sim \mathcal{N}_y(f(\mathbf{x}, \mathbf{w}), \sigma^2)$$

$$p(\mathbf{w}) \sim \mathcal{N}_w(\mathbf{0}, \sigma^2)$$

Norm of weights determines
Lipchitz constraints
on the $\mathbf{f}(\mathbf{x}, \mathbf{w})$



$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \left(\prod_i p(y_i|\mathbf{x}_i, \mathbf{w}) p(\mathbf{w}) \right) = \arg \min_{\mathbf{w}} \sum_i (f(\mathbf{x}_i, \mathbf{w}) - y_i)^2 + \|\mathbf{w}\|$$

How is this penalty connect to decaying weights?

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \left(\prod_i p(y_i | \mathbf{x}_i, \mathbf{w}) \right) = \arg \min_{\mathbf{w}} \mathcal{L}(f(\mathbf{x}, \mathbf{w}), y)$$

$$\mathbf{w} := \mathbf{w} - \alpha \frac{\partial \mathcal{L}(f(\mathbf{x}, \mathbf{w}), y)}{\partial \mathbf{w}}$$

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \left(\prod_i p(y_i | \mathbf{x}_i, \mathbf{w}) p(\mathbf{w}) \right) = \arg \min_{\mathbf{w}} \mathcal{L}(f(\mathbf{x}, \mathbf{w}), y) + \|\mathbf{w}\|$$

$$\mathbf{w} := \mathbf{w} - \alpha \left[\frac{\partial \mathcal{L}(f(\mathbf{x}, \mathbf{w}), y)}{\partial \mathbf{w}} + 2\mathbf{w} \right] = (1 - 2\alpha)\mathbf{w} - \alpha \frac{\partial \mathcal{L}(f(\mathbf{x}, \mathbf{w}), y)}{\partial \mathbf{w}}$$

Weight decay implemented as a part of optimizer

Conclusions

- **Robust initialization:** set weights to have “normal” values in all layers
- **Normalization:**
 - **BN is reparametrization** of the original NN which has the same expressive power.
 - **BN yields** less sensitivity to vanishing or exploding gradient (improves beta smoothness => faster learning).
 - **BN is model regularizer:** one training example always normalized differently => small feature map jittering (dataset augmentation) => better generalization
 - **BN works well on classification** problems with **larger batches** (>4).
 - **BN not suitable for transformers and recurrent networks.** Different length of training samples within a single batch => LayerNorm used instead.
 - Alternatives **LN, GN, IN, BIN** are typically used for **smaller batches, recurrent, generative** and **transformers** networks.
- **Regularization:**
 - **Drop-out:** reduces overfitting by randomly deactivating neurons/channels
 - **Weight decay:** reduces overfitting by reducing reliance on specific kernels

Loss functions

PyTorch:

Regression:

$$L_2(\mathbf{w}) = \sum_i \|\mathbf{f}(\mathbf{x}_i, \mathbf{w}) - \mathbf{y}_i\|_2^2$$

`nn.MSELoss()`

$$L_1(\mathbf{w}) = \sum_i |\mathbf{f}(\mathbf{x}_i, \mathbf{w}) - \mathbf{y}_i|$$

`nn.L1Loss()`

$$L_{1\text{smooth}}(\mathbf{w}) = \begin{cases} \sum_i 0.5 \|\mathbf{f}(\mathbf{x}_i, \mathbf{w}) - \mathbf{y}_i\|_2^2, & \text{if } |\mathbf{f}(\mathbf{x}_i, \mathbf{w}) - \mathbf{y}_i| < 1. \\ \sum_i |\mathbf{f}(\mathbf{x}_i, \mathbf{w}) - \mathbf{y}_i| + 0.5, & \text{otherwise.} \end{cases}$$

`nn.SmoothL1Loss()`

Classification (cross entropy):

$$\mathcal{L}(\mathbf{w}) = \sum_i \log(\mathbf{s}_{y_i}(\mathbf{f}(\mathbf{x}_i, \mathbf{w})))$$

input logits:

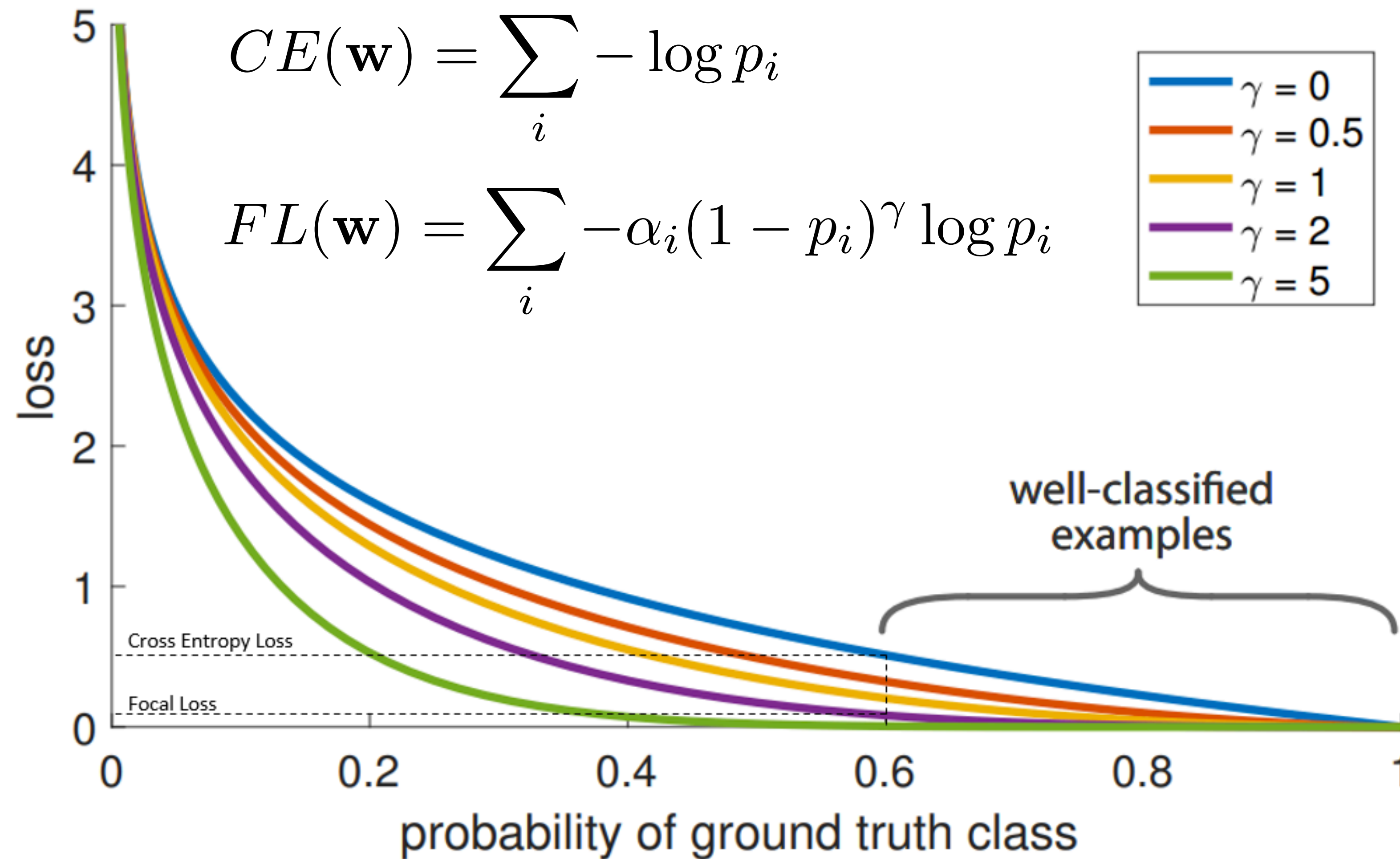
`torch.nn.NLLLoss`

input probs:

`torch.nn.CrossEntropyLoss`

Loss functions

focal loss = less aggressive cross-entropy (γ) + unbalanced classes (α)



Loss functions: Ranking loss

PyTorch: `torch.nn.MarginRankingLoss()`

Trn data triplets:

$$(\mathbf{x}_i, \mathbf{x}_j, y_{ij})$$

Interpretation:

$$\text{if } y_{ij} = +1, \quad \Rightarrow \quad f(\mathbf{x}_i, \mathbf{w}) > f(\mathbf{x}_j, \mathbf{w})$$

$$\text{if } y_{ij} = -1, \quad \Rightarrow \quad f(\mathbf{x}_i, \mathbf{w}) < f(\mathbf{x}_j, \mathbf{w})$$

Loss construction:

$$y_i(f(\mathbf{x}_i, \mathbf{w}) - f(\mathbf{x}_j, \mathbf{w})) > 0$$

$$\mathcal{L}_{\text{rank}}(\mathbf{w}) = \sum_{ij} \text{ReLU}\left(-y_i(f(\mathbf{x}_i, \mathbf{w}) - f(\mathbf{x}_j, \mathbf{w}))\right)$$