

B(E)3M33UI: Competencies

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February 28, 2017

Abstract

List of competencies students shall gain after completing course *Artificial Intelligence* taught at Czech Technical University in Prague, Dept. of Cybernetics, primarily for (but not limited to) students of Cybernetics and Robotics master study programme, branch Robotics.

1 Bayesian decision tasks. Non-bayesian tasks. Empirical learning.

After this lecture, a student shall be able to ...

- explain various view on AI and describe the differences of their personal view of AI;
- describe the fields of science with the greatest effect on AI;
- define Bayesian decision task and all its components (decision strategy, risk, penalty function, observation, hidden state, joint probability distribution);
- solve simple instances of Bayesian decision task by hand, write a computer program solving Bayesian decision tasks;
- explain features of Bayesian strategy;
- recognize special cases of Bayesian decision task (minimization of error probability when estimating hidden state, strategy with "dontknow" decision);
- describe reasons and exemplify situations when the Bayesian approach cannot be used;
- define and describe examples of non-Bayesian tasks which can be solved to some extent without learning (Neyman-Pearson, minimax, Wald);
- solve simple instances of the above non-Bayesian decision tasks by hand, write a computer program solving them;
- define the decision strategy design as a learning from data;
- describe the differences between Bayesian decision tasks, non-Bayesian decision tasks and decision tasks solved by learning;
- define the types of learning (supervised, unsupervised, semisupervised, reinforcement) and describe conceptual differences between them;
- define classification and regression types of problems, recognize them in practical situations;
- describe 2 approaches to learning (as parameter estimation, as direct optimal strategy design) and give examples of surrogate criteria used in them.

2 Linear methods for regression and classification.

After this lecture, a student shall be able to ...

- define and recognize linear regression model (with scalar parameters, in scalar product form, in matrix form, non-homogenous and homogenous coordinates);
- define the loss function suitable for fitting a regression model;
- explain the least squares method, draw an illustration;
- compute coefficients of simple (1D) linear regression by hand, write a computer program computing coefficients for multiple regression;
- explain the concept of discrimination function for binary and multinomial classification;

- define a loss function suitable for fitting a classification model;
- describe a perceptron algorithm, perform a few iterations by hand;
- explain the characteristics of perceptron algorithm;
- describe logistic regression, the interpretation of its outputs, and why we classify it as a linear model;
- define loss functions suitable for fitting logistic regression;
- define optimal separating hyperplane, explain in what sense it is optimal;
- define what a margin is, what support vectors are, and explain their relation;
- compute the margin given the parameters of separating hyperplane for which $\min_{i:y^{(i)}=+1} (x^{(i)} w^T + w_0) = 1$ and $\max_{i:y^{(i)}=-1} (x^{(i)} w^T + w_0) = -1$;
- formulate the primary quadratic programming task which results in the optimal separating hyperplane (including the soft-margin version);
- compute the parameters of optimal hyperplane given the set of support vectors and their weights.