

# Simultaneous Localization and Mapping

Miroslav Kulich

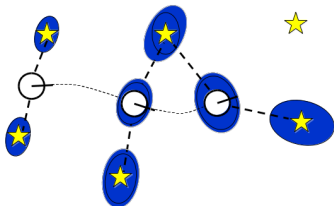
Intelligent and Mobile Robotics Group  
Czech Institute of Informatics, Robotics and Cybernetics  
Czech Technical University in Prague

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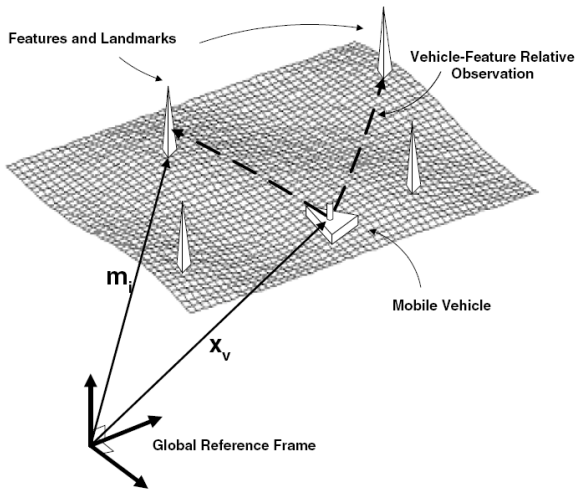


# SLAM - Simultaneous Localization and Mapping

- The task of building a map while estimating the pose of the robot relative to this map.
- More difficult than separate localization or mapping.
- Chicken and egg problem: a map is needed to localize the robot and a pose estimate is needed to build a map.
- Given: robot control, sensing.
- Estimate: map (feature-based, grid), path of the robot
- State:  $\langle x, y, \theta, map \rangle$
- Map:
  - Feature-based:  $\langle l_1, l_2, \dots, l_n \rangle$
  - Grid:  $\langle c_{11}, c_{12}, \dots, c_{1n}, \dots, c_{mn} \rangle$

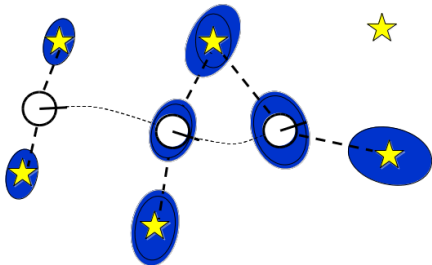


# Structure of the Landmark-based SLAM-Problem



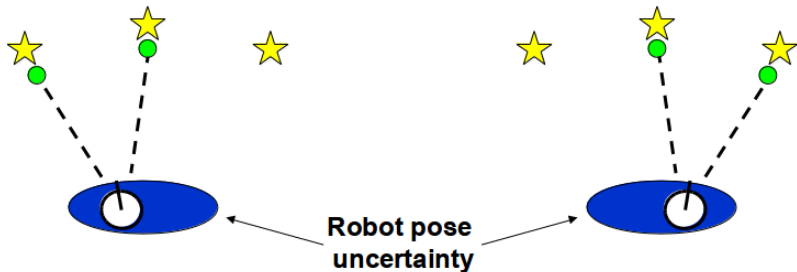
## Why is SLAM a hard problem?

- **SLAM:** robot path and map are both **unknown!**



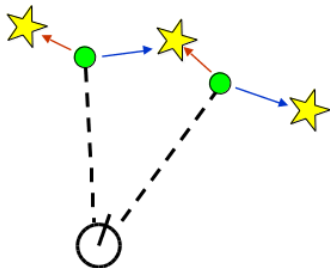
- Robot path error correlates errors in the map.

## Why is SLAM a hard problem?



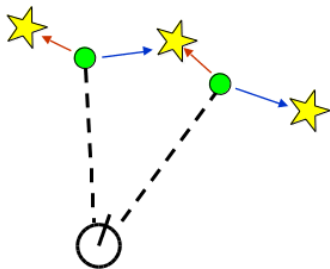
- In the real world, the mapping between observations and landmarks is unknown.
- Picking wrong data associations can have catastrophic consequences.
- Pose error correlates data associations.

## Data Association Problem



- A data association is an assignment of observations to landmarks.
- In general for  $n$  measurements and  $m$  landmarks there are ??? possible associations.
- Also called "assignment problem"

## Data Association Problem



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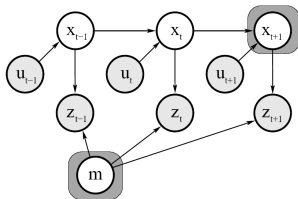
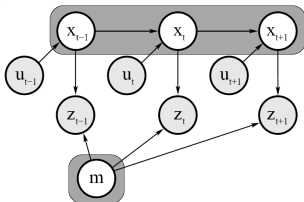
# SLAM

## Full SLAM

- Estimates entire path and map
- $p(x_{1:t}, m | z_{1:t}, u_{1:t})$

## Online SLAM

- Estimates most recent pose and map
- $p(x_t, m | z_{1:t}, u_{1:t}) = \int \int \dots \int p(x_{1:t}, m | z_{1:t}, u_{1:t}) dx_1 dx_2 \dots dx_{t-1}$
- Integrations typically done one at a time



# Techniques for Generating Consistent Maps

- Scan matching
- EKF-SLAM
- Fast-SLAM
- Probabilistic mapping with a single map and a posterior about poses.
- Graph-SLAM
- Sparse Extended Information Filters (SEIFs)
- RAT-SLAM, ...

## Scan matching

- Maximization of the likelihood of the  $i$ -th pose and a map relative to the  $(i - 1)$ -th position and a map.

$$\hat{x}_t = \arg \max_{x_t} \left\{ p(z_t | x_t, \hat{m}^{[t-1]}) p(x_t | u_{t-1}, \hat{x}_{t-1}) \right\}$$

- Calculate the map  $\hat{m}^{[t]}$  according to “mapping with known poses” and observations.

# EKF-SLAM

- Feature map (number of landmarks < 1000)
- State:  
 $s_t = (x_t, m)^T = (x, y, \theta, l_{1,x}, l_{1,y}, l_{2,x}, l_{2,y}, \dots, l_{n,x}, l_{n,y})^T$
- Assuming knowledge of associations
- Only positive information is processed
- PDF represented with a high-dimensional Gaussian (3+2n)

$$Bel(x_t, m_t) = \begin{pmatrix} x \\ y \\ \theta \\ l_1 \\ l_2 \\ \vdots \\ l_n \end{pmatrix}, \begin{pmatrix} \sigma_x^2 & \sigma_{xy} & \sigma_{x\theta} & \sigma_{xl_1} & \sigma_{xl_2} & \dots & \sigma_{xl_n} \\ \sigma_{xy} & \sigma_y^2 & \sigma_{y\theta} & \sigma_{yl_1} & \sigma_{yl_2} & \dots & \sigma_{yl_n} \\ \sigma_{x\theta} & \sigma_{y\theta} & \sigma_\theta^2 & \sigma_{\theta l_1} & \sigma_{\theta l_2} & \dots & \sigma_{\theta l_n} \\ \sigma_{xl_1} & \sigma_{yl_1} & \sigma_{\theta l_1} & \sigma_{l_1 l_1}^2 & \sigma_{l_1 l_2} & \dots & \sigma_{l_1 l_n} \\ \sigma_{xl_2} & \sigma_{yl_2} & \sigma_{\theta l_2} & \sigma_{l_1 l_2} & \sigma_{l_2}^2 & \dots & \sigma_{l_2 l_n} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \dots & \vdots \\ \sigma_{xl_n} & \sigma_{yl_n} & \sigma_{\theta l_n} & \sigma_{l_n l_1} & \sigma_{l_n l_2} & \dots & \sigma_{l_n}^2 \end{pmatrix}$$

- Is matrix  $K$  (gain) sparse?

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- Matrix  $K$  (gain) is not sparse: measuring a landmark improves precision of both landmark position and robot position.

# EKF-SLAM

## Prediction

**EKF\_SLAM\_Prediction**( $\mu_{t-1}, \Sigma_{t-1}, u_t, z_t, c_t, R_t$ ):

$$2: F_x = \begin{pmatrix} 1 & 0 & 0 & 0 \cdots 0 \\ 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 1 & 0 \cdots 0 \end{pmatrix}$$

$$3: \bar{\mu}_t = \mu_{t-1} + F_x^T \begin{pmatrix} -\frac{v_t}{\omega_t} \sin \mu_{t-1, \theta} + \frac{v_t}{\omega_t} \sin(\mu_{t-1, \theta} + \omega_t \Delta t) \\ \frac{v_t}{\omega_t} \cos \mu_{t-1, \theta} - \frac{v_t}{\omega_t} \cos(\mu_{t-1, \theta} + \omega_t \Delta t) \\ \omega_t \Delta t \end{pmatrix}$$

$$4: G_t = I + F_x^T \begin{pmatrix} 0 & 0 & -\frac{v_t}{\omega_t} \cos \mu_{t-1, \theta} + \frac{v_t}{\omega_t} \cos(\mu_{t-1, \theta} + \omega_t \Delta t) \\ 0 & 0 & -\frac{v_t}{\omega_t} \sin \mu_{t-1, \theta} + \frac{v_t}{\omega_t} \sin(\mu_{t-1, \theta} + \omega_t \Delta t) \\ 0 & 0 & 0 \end{pmatrix} F_x$$

$$5: \bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + \underbrace{F_x^T R_t^x F_x}_{R_t}$$

# EKF-SLAM

## Correction 1

### EKF\_SLAM\_Correction

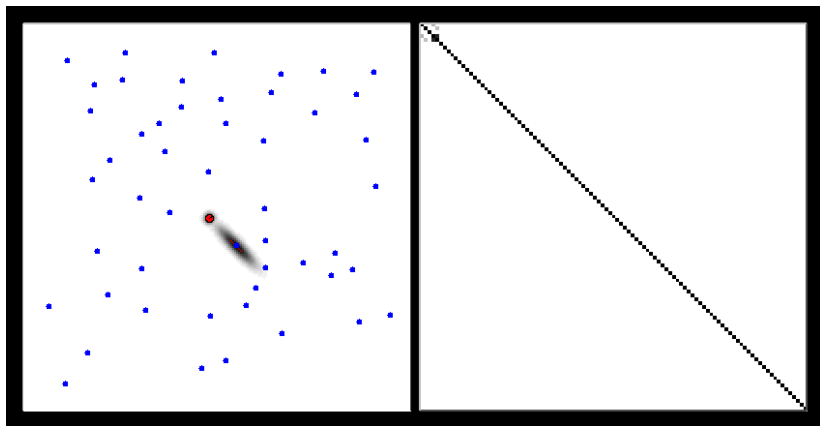
- 6:  $Q_t = \begin{pmatrix} \sigma_r^2 & 0 \\ 0 & \sigma_\phi^2 \end{pmatrix}$
- 7: for all observed features  $z_t^i = (r_t^i, \phi_t^i)^T$  do
- 8:      $j = c_t^i$
- 9:     if landmark  $j$  never seen before
- 10:          $\begin{pmatrix} \bar{\mu}_{j,x} \\ \bar{\mu}_{j,y} \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{t,x} \\ \bar{\mu}_{t,y} \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \bar{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \bar{\mu}_{t,\theta}) \end{pmatrix}$
- 11:     endif
- 12:      $\delta = \begin{pmatrix} \delta_x \\ \delta_y \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{j,x} - \bar{\mu}_{t,x} \\ \bar{\mu}_{j,y} - \bar{\mu}_{t,y} \end{pmatrix}$
- 13:      $q = \delta^T \delta$
- 14:      $\hat{z}_t^i = \begin{pmatrix} \sqrt{q} \\ \text{atan2}(\delta_y, \delta_x) - \bar{\mu}_{t,\theta} \end{pmatrix}$

# EKF-SLAM

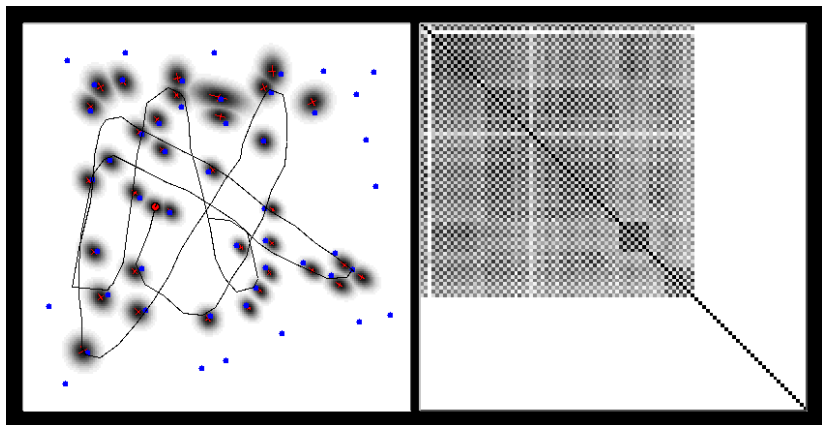
## Correction 2

- 15:  $F_{x,j} = \begin{pmatrix} 1 & 0 & 0 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 1 & 0 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 1 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & \underbrace{0 \cdots 0}_{2j-2} & 0 & 1 & \underbrace{0 \cdots 0}_{2N-2j} \end{pmatrix}$
- 16:  $H_t^i = \frac{1}{q} \begin{pmatrix} -\sqrt{q}\delta_x & -\sqrt{q}\delta_y & 0 & +\sqrt{q}\delta_x & \sqrt{q}\delta_y \\ \delta_y & -\delta_x & -q & -\delta_y & +\delta_x \end{pmatrix} F_{x,j}$
- 17:  $K_t^i = \bar{\Sigma}_t H_t^{iT} (H_t^i \bar{\Sigma}_t H_t^{iT} + Q_t)^{-1}$
- 18:  $\bar{\mu}_t = \bar{\mu}_t + K_t^i (z_t^i - \hat{z}_t^i)$
- 19:  $\bar{\Sigma}_t = (I - K_t^i H_t^i) \bar{\Sigma}_t$
- 20: *endfor*
- 21:  $\mu_t = \bar{\mu}_t$
- 22:  $\Sigma_t = \bar{\Sigma}_t$
- 23: *return*  $\mu_t, \Sigma_t$

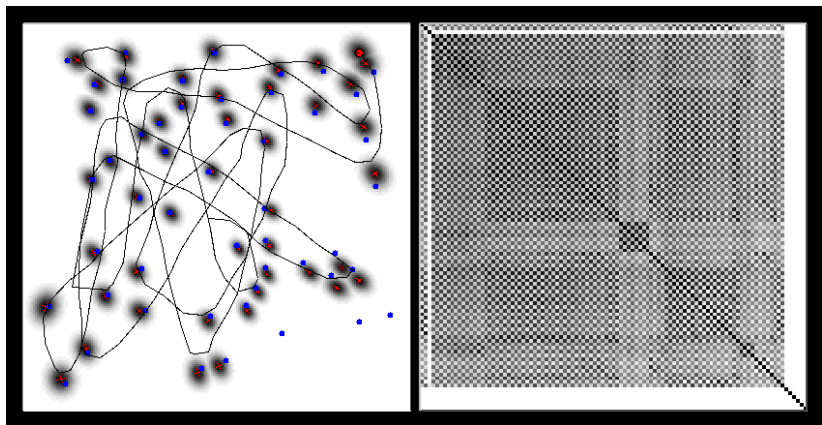
# EKF-SLAM



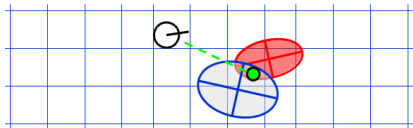
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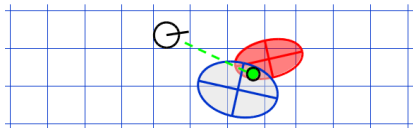


## When correspondences are unknown: Data Association



Was the observation generated by the red or the blue landmark?

## When correspondences are unknown: Data Association



Was the observation generated by the red or the blue landmark?

$$p(\text{observation}|\text{red} = 0.3) \quad p(\text{observation}|\text{blue} = 0.7)$$

- Two options for data association:
  - Pick the most probable match.
  - Pick an random association weighted by the observation likelihoods.
- If the probability is too low, generate a new landmark.
- Each measurement is processed separately: one landmark can correspond to several measurements.

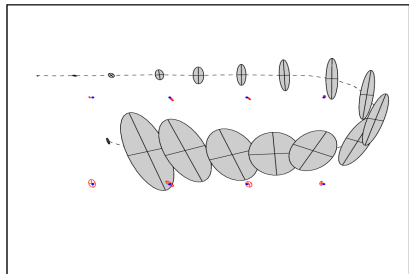
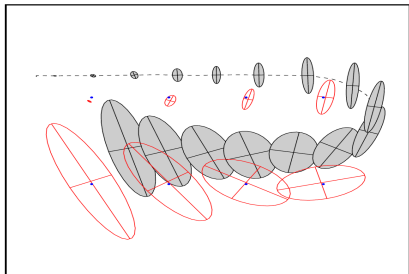
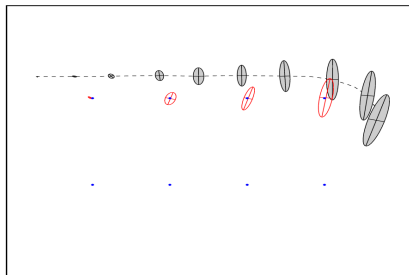
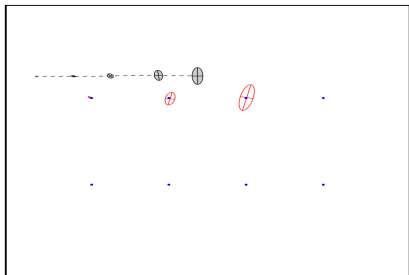
# EKF-SLAM

- EKF-SLAM is online: previous positions are „hidden“ in the covariance matrix.
- Initialization of landmarks:
  - To zero:  $(0, 0, 0)$
  - To the first measurements of the landmark:

$$\begin{pmatrix} \mu_{j,x} \\ \mu_{j,y} \end{pmatrix} = \begin{pmatrix} \mu_{t,x} \\ \mu_{t,y} \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \mu_{j,\phi}) \\ r_t^i \sin(\phi_t^i + \mu_{j,\phi}) \end{pmatrix}$$

- Bearing only sensors (cameras): integration of several measurements.
- Filtration of outliers: provisional landmark list.
- Landmark existence probability – log odds ratio.
- Numerical instability – initialization of new landmark estimate.

# EKF-SLAM: example



## Localization vs. SLAM

- A particle filter can be used to solve both problems.
- Localization: state space  $\langle x, y, \theta \rangle$ .
- SLAM: state space  $\langle x, y, \theta, \text{map} \rangle$ .
  - for landmark maps:  $\langle l_1, l_2, \dots, l_n \rangle$
  - for grid maps:  $\langle c_{1,1}, c_{1,2}, \dots, c_{1,n}, c_{2,1}, \dots, c_{n,m} \rangle$

## Localization vs. SLAM

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  - for landmark maps:  $\langle l_1, l_2, \dots, l_n \rangle$
  - for grid maps:  $\langle c_{1,1}, c_{1,2}, \dots, c_{1,n}, c_{2,1}, \dots, c_{n,m} \rangle$
- **Problem:** The number of particles needed to represent a posterior grows exponentially with the dimension of the state space!

# Dependencies

How to reduce dimension of the state space

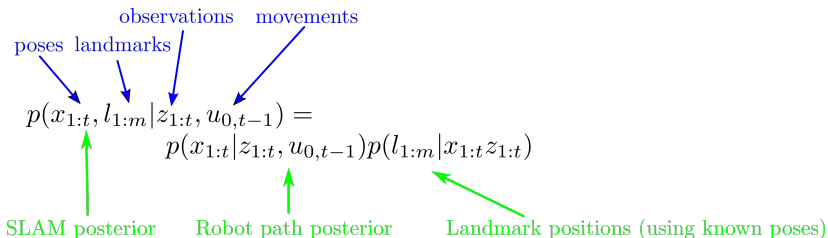
- Is there a dependency between the dimensions of the state space?
- If so, can we use the dependency to solve the problem more efficiently?

# Dependencies

How to reduce dimension of the state space

- Is there a dependency between the dimensions of the state space?
- If so, can we use the dependency to solve the problem more efficiently?
- In the SLAM context
  - The map depends on the poses of the robot.
  - We know how to build a map given the position of the sensor is known.

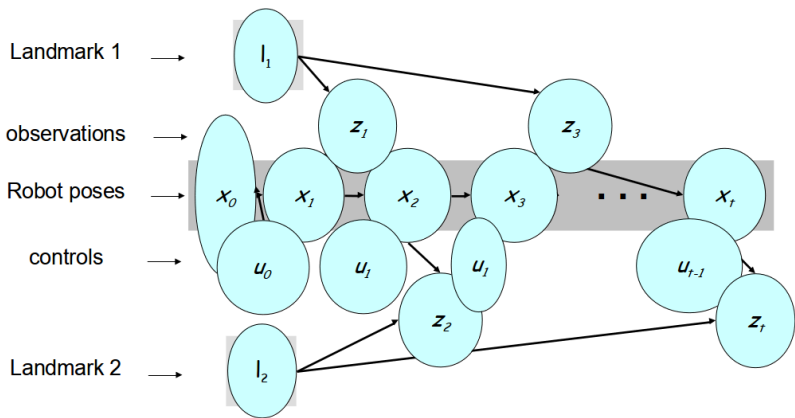
# Factored Posterior Probability (landmarks)



Does this help to solve the problem?

Factorization first introduced by Murphy in 1999.

## Mapping using landmarks



Knowledge of the robot's true path renders landmark positions conditionally independent!

## Factored Posterior

$$\begin{aligned} p(x_{1:t}, l_{1:m} | z_{1:t}, u_{0,t-1}) \\ &= p(x_{1:t} | z_{1:t}, u_{0,t-1}) p(l_{1:m} | x_{1:t}, z_{1:t}) \\ &= p(x_{1:t} | z_{1:t}, u_{0,t-1}) \prod_{i=1}^m p(l_i | x_{1:t}, z_{1:t}) \end{aligned}$$

Robot path posterior (localization problem) ×

Conditionally independent landmark positions

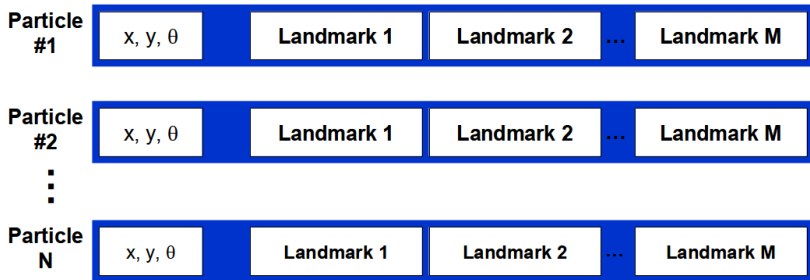
## Rao-Blackwellization

$$\begin{aligned} p(x_{1:t}, l_{1:m} | z_{1:t}, u_{0,t-1}) \\ = p(x_{1:t} | z_{1:t}, u_{0,t-1}) \prod_{i=1}^m p(l_i | x_{1:t}, z_{1:t}) \end{aligned}$$

- This factorization is also called Rao-Blackwellization
- Given that the second term can be computed efficiently, particle filtering becomes possible!

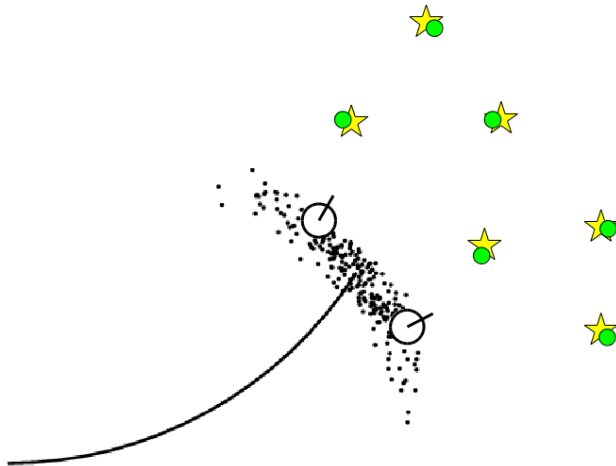
# FastSLAM

- Rao-Blackwellized particle filtering based on landmarks (Montemerlo et al., 2002)
- Each landmark is represented by a 2x2 Extended Kalman Filter (EKF).
- Each particle therefore has to maintain  $M$  EKFs.



## Multi-Hypothesis Data Association

- Data association is done on a per-particle basis.
- Robot pose error is factored out of data association decisions

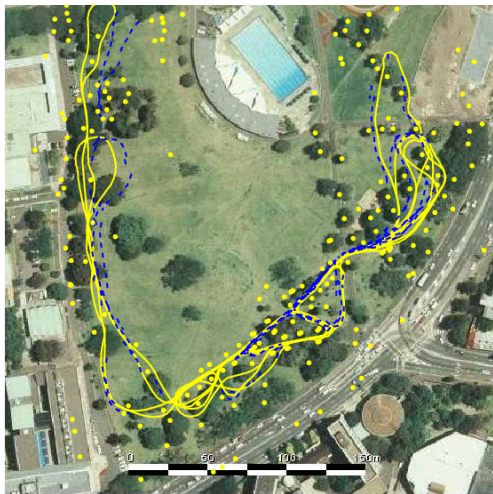


## Results - Victoria Park

- Trajectory length: 4 km
- Position error  $< 5$  m RMS
- 100 particles

Blue=GPS

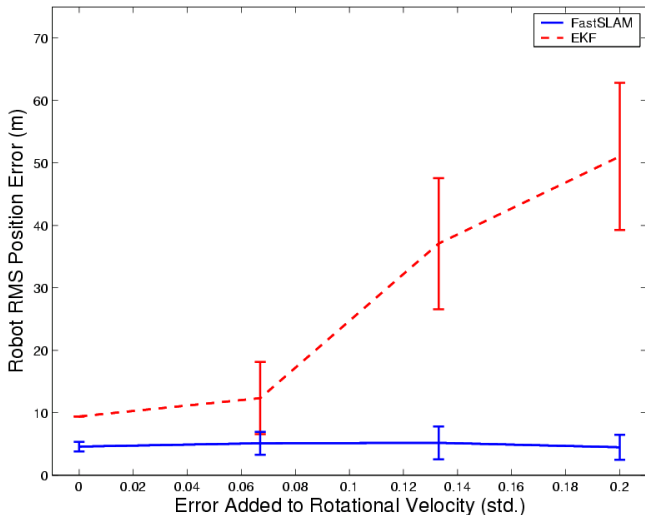
Yellow=FastSLAM



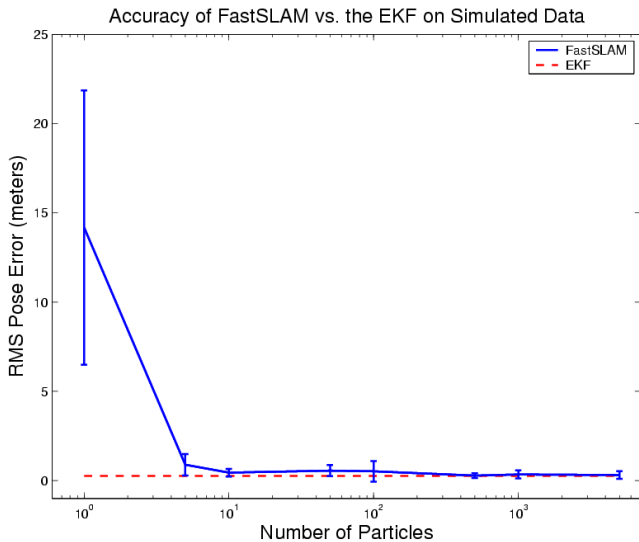
Dataset courtesy of University of Sydney

# Results - Data Association

Comparison of FastSLAM and EKF Given Motion Ambiguity

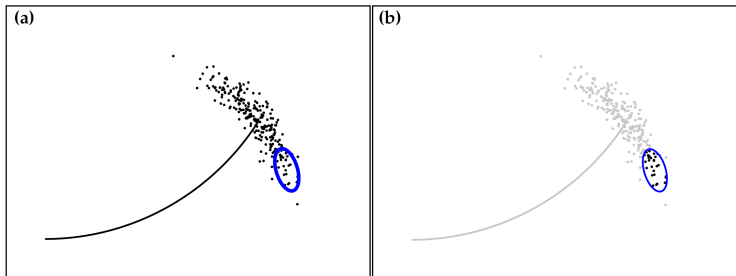


# Results - Accuracy



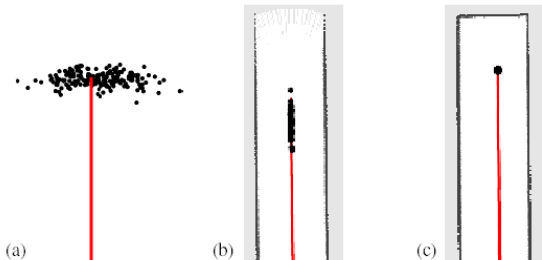
## FastSLAM - conclusion

- FastSLAM is both full SLAM and online SLAM.
- Complexity of  $O(nm)$  can be improved to  $O(n \log m)$ .
- Unknown correspondences: similarly to EKF-SLAM (for each particle separately!).
- Motion model does not correspond with the desired distribution  $\Rightarrow$  sampling with respect to sensor model.
- Can process also negative information.



# FastSLAM - improved proposal

The proposal adapts to the structure of the environment.



# Grid-based SLAM

- Can we solve the SLAM problem if no pre-defined landmarks are available?
- Can we use the ideas of FastSLAM to build grid maps?
- As with landmarks, the map depends on the poses of the robot during data acquisition.
- If the poses are known, grid-based mapping is easy (“mapping with known poses”).

# Rao-Blackwellization

poses      map      observations      movements

$$p(x_{1:t}, m | z_{1:t}, u_{0,t-1}) = p(x_{1:t} | z_{1:t}, u_{0,t-1}) p(m | x_{1:t}, z_{1:t})$$

SLAM posterior      Robot path posterior      Mapping with known poses

## Rao-Blackwellization

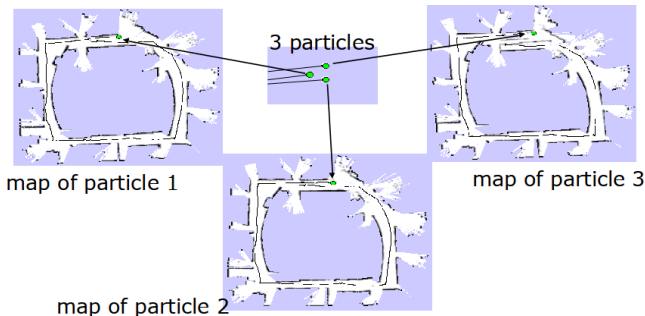
$$p(x_{1:t}, m | z_{1:t}, u_{0,t-1}) = p(x_{1:t} | z_{1:t}, u_{0,t-1}) p(m | x_{1:t}, z_{1:t})$$

- Use particle filter for localization.
- Use the pose estimate from the MCL part and apply mapping with known poses.

# Grid-based FastSLAM

## Algorithm

- for  $k = 1$  to  $m$ 
  - Select a sample from the previous generation.
  - Update the sample using motion model.
  - Compute the weight according to sensor model.
  - Update the map for the corresponding particle.



# FastSLAM with Improved Odometry

- Scan-matching provides a **locally consistent** pose correction.
- Pre-correct short odometry sequences using scan-matching and use them as input to FastSLAM.
- Fewer particles are needed, since the error in the input is smaller.

[Haehnel et al., 2003]

## Conclusion

- The ideas of FastSLAM can also be applied in the context of grid maps.
- Utilizing accurate sensor observation leads to good proposals and highly efficient filters.
- It is similar to scan-matching on a per-particle base.
- The number of necessary particles and re-sampling steps can seriously be reduced.
- Improved versions of grid-based FastSLAM can handle larger environments than naïve implementations in “real time” since they need one order of magnitude fewer samples.

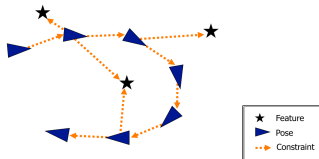
# GraphSLAM

- Use a **graph** to represent the problem
- Every **node** in the graph corresponds to a pose of the robot/landmark during mapping
- Every **edge** between two nodes corresponds to a spatial constraint between them
- **Graph-Based SLAM**: Build the graph and find a node configuration that minimizes the error introduced by the constraints

# GraphSLAM

Find a configuration of the nodes so that the real and predicted observations are as similar as possible

- Nodes can represent:
  - Robot poses  $x_t$
  - Landmark locations  $m_j$
- Edges can represent:
  - Landmark observations  $z_t^i$
  - Odometry measurements  $u_t$
- The minimization optimizes the landmark locations and robot poses



# GraphSLAM

## Building up the graph

- Information about measurements/controls is mapped into constraints between nodes.
- Edge  $\approx$  spring in a spring-mass model
- Measurement:

$$(z_t^i - h(x_t, m_j))^T Q_t^{-1} (z_t^i - h(x_t, m_j))$$

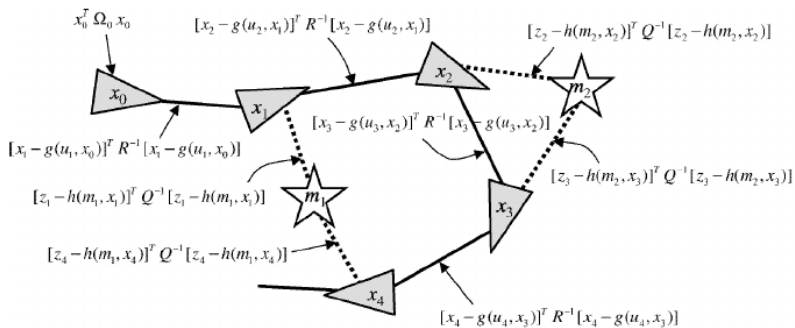
- Control (robot movement)

$$(x_t - g(x_{t-1}, u_t))^T R_t^{-1} (x_t - g(x_{t-1}, u_t))$$

$$J_G = x_0^T \Omega_0 x_0 + \sum_t (x_t - g(x_{t-1}, u_t))^T R_t^{-1} (x_t - g(x_{t-1}, u_t)) \\ + \sum_t \sum_i (z_t^i - h(x_t, m_j))^T Q_t^{-1} (z_t^i - h(x_t, m_j))$$

# GraphSLAM

## Example



$$J_G = x_0^T \Omega_0 x_0 + \sum_t (x_t - g(x_{t-1}, u_t))^T R_t^{-1} (x_t - g(x_{t-1}, u_t)) + \sum_t \sum_i (z_t^i - h(x_t, m_j))^T Q_t^{-1} (z_t^i - h(x_t, m_j))$$

## Canonical parametrization of a Gaussian

$$p(x) = \det(2\pi\Sigma)^{-\frac{1}{2}} \exp \left\{ -\frac{1}{2}(x - \mu)^T \Sigma^{-1}(x - \mu) \right\}$$

## Canonical parametrization of a Gaussian

$$\begin{aligned} p(x) &= \det(2\pi\Sigma)^{-\frac{1}{2}} \exp \left\{ -\frac{1}{2}(x - \mu)^T \Sigma^{-1}(x - \mu) \right\} \\ &= \det(2\pi\Sigma)^{-\frac{1}{2}} \exp \left\{ -\frac{1}{2}x^T \Sigma^{-1}x + x^T \Sigma^{-1}\mu - \frac{1}{2}\mu^T \Sigma^{-1}\mu \right\} \end{aligned}$$

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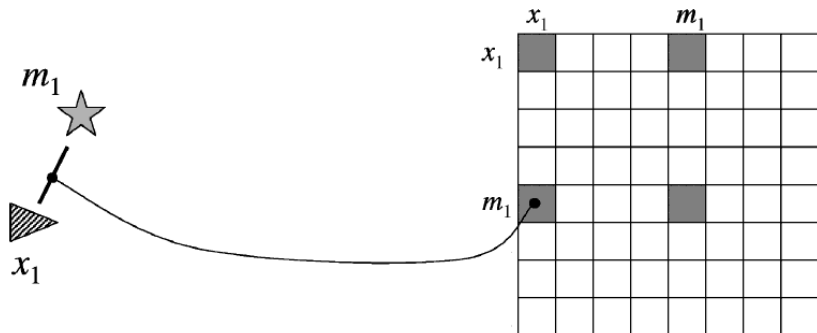
## Canonical parametrization of a Gaussian

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- Information matrix:  $\Omega = \Sigma^{-1}$
- Information vector:  $\xi = \Sigma^{-1}\mu$

# GraphSLAM

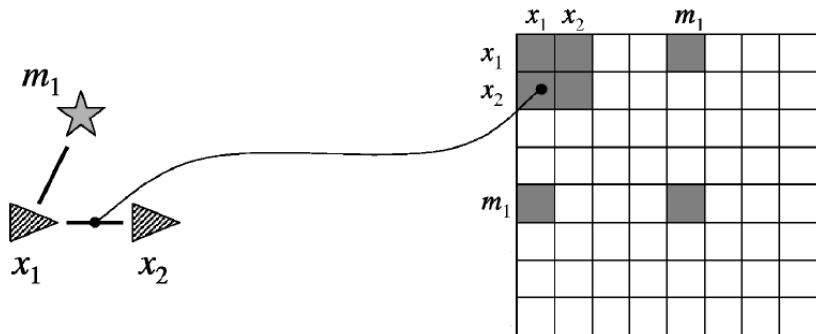
Information matrix is sparse!



Observation of landmark  $m_1$ .

# GraphSLAM

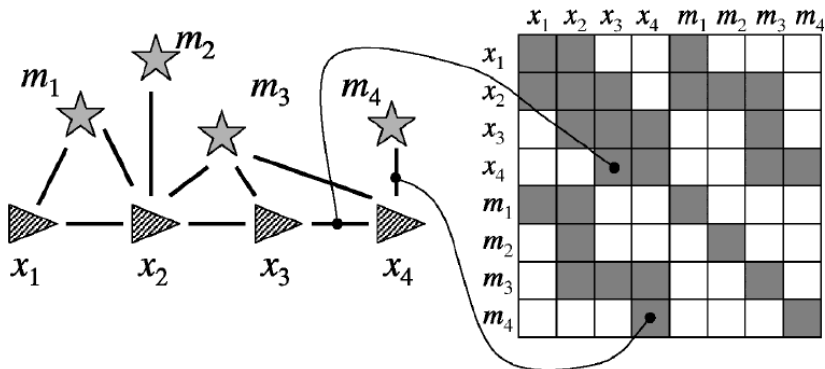
Information matrix is sparse!



Robot moves from  $x_1$  to  $x_2$ .

# GraphSLAM

Information matrix is sparse!



everal steps later ...

# GraphSLAM

## Solving the problem

- Goal: minimize  $J_G$
- General (non-linear) least squares form which can be solved by a number of algorithms:
  - Gradient descent
  - Levenberg-Marquardt
  - Conjugate gradient
- g2o (<http://openslam.org/g2o.html>): A General Framework for Graph Optimization
- These techniques compute mode only (not covariance).

## Acknowledgement

I was inspired by lessons of Sebastian Thrun, from which majority of the presented figures comes. These (and many others) can be found and download from

`http://www.probabilistic-robotics.org/`.

I also recommend the book

S. Thrun, W. Burgard, and D. Fox: *Probabilistic Robotics*. MIT Press, Cambridge, MA, 2005.

and slides from SLAM Tutorial@ICRA 2016

`www.dis.uniroma1.it/~labrococo/tutorial\_icra\_2016/`