

# Introduction, Description Logics

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November 5, 2014

# Our plan

- 1 Course Information
- 2 Towards Description Logics
- 3 Logics – a Review
- 4 Semantic Networks and Frames
- 5 Towards Description Logics
- 6 *ALC* Language

# Course Information

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- web page:

`http://cw.felk.cvut.cz/doku.php/courses/ae4m33rzn/start`

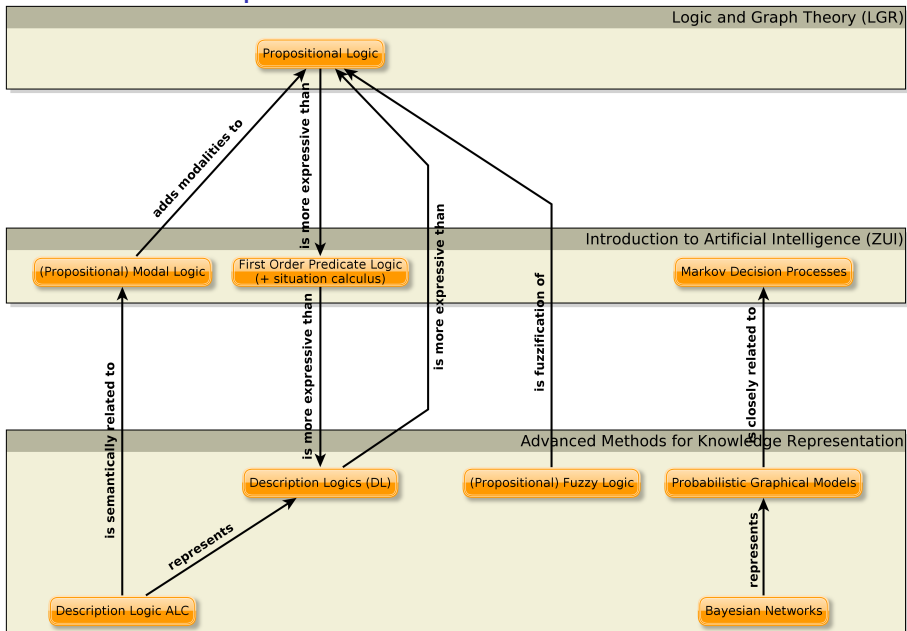
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- web page:  
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- three basic topics: description logics, fuzzy (description) logic, probabilistic models

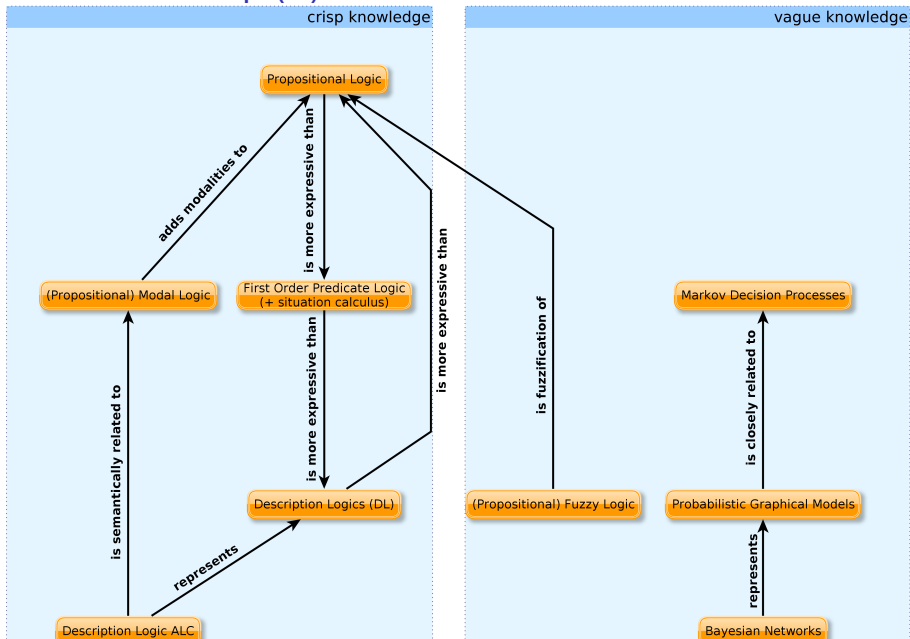
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- **Please go through the course web page carefully !!!**

# Course Roadmap

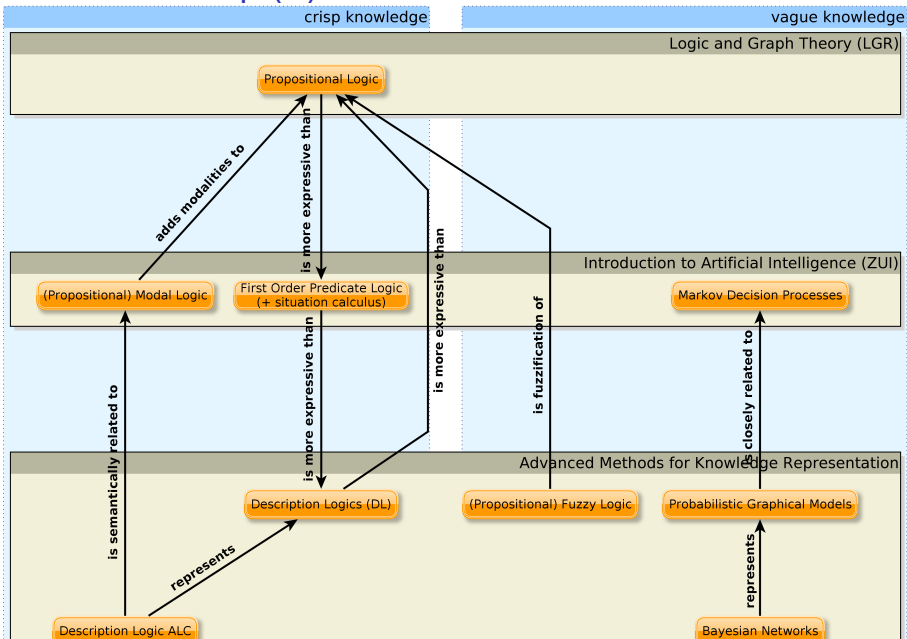


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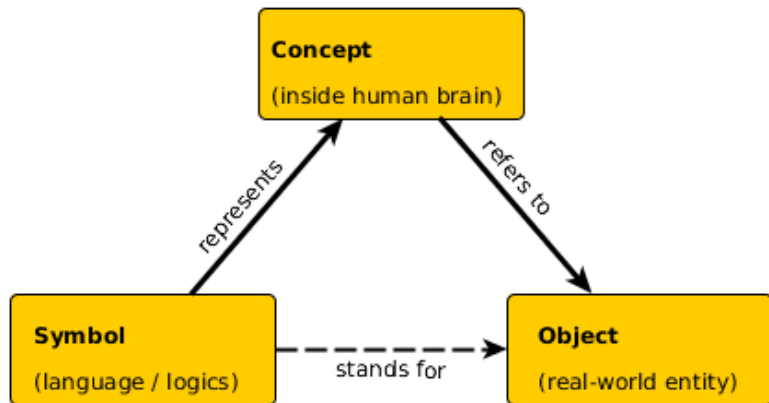


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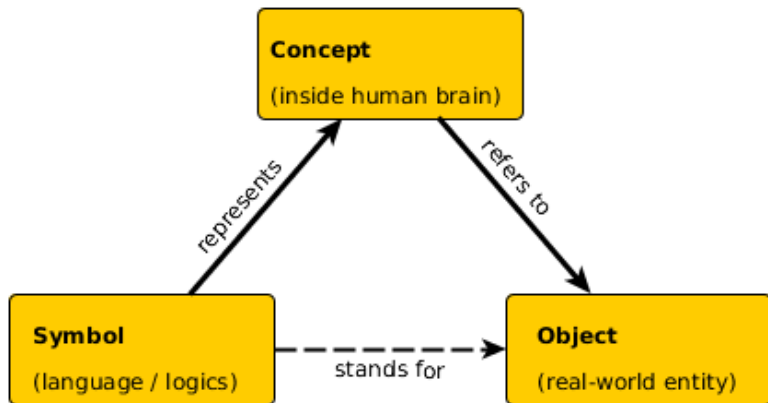
# Towards Description Logics

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refers to ~ modeled by *ontologies*; you can learn in AE0M33OSW course

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**represents** ~ studied by *formal knowledge representation languages* – **this course**

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- Most of them are based on some **logical calculus**.

# Logics – a Review

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- ... what is the meaning of these formulas ?

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- Syntax – to *represent* concepts

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A logic calculus is always a trade-off between *expressiveness* and *tractability of reasoning*.

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- Proof Theory – to enforce the semantics

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**complexity** – NP-Complete (Cook theorem)

# First Order Predicate Logic

## Example

What is the meaning of this sentence ?

$$(\forall x_1)((Student(x_1) \wedge (\exists x_2)(GraduateCourse(x_2) \wedge isEnrolledTo(x_1, x_2)))) \\ \Rightarrow (\forall x_3)(isEnrolledTo(x_1, x_3) \Rightarrow GraduateCourse(x_3)))$$

$Student \sqcap \exists isEnrolledTo. GraduateCourse \sqsubseteq \forall isEnrolledTo. GraduateCourse$

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**complexity** – undecidable (Goedel)

# Open World Assumption

## OWA

FOPL accepts Open World Assumption, i.e. whatever is not known is not necessarily false.

As a result, FOPL is *monotonic*, i.e.

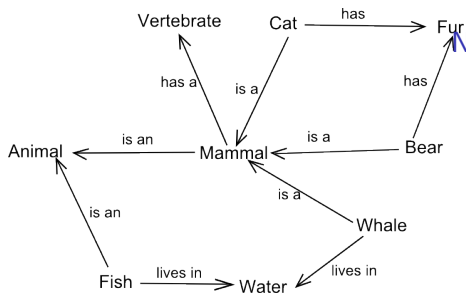
## monotonicity

No conclusion can be invalidated by adding extra knowledge.

This is in contrary to relational databases, or Prolog that accept Closed World Assumption.

# Semantic Networks and Frames

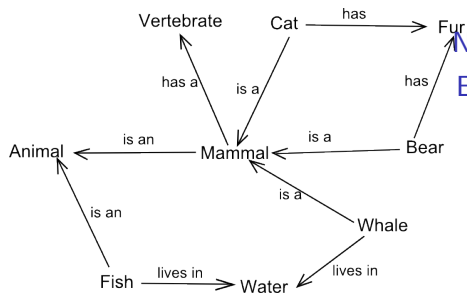
# Semantic Networks



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(©wikipedia.org)

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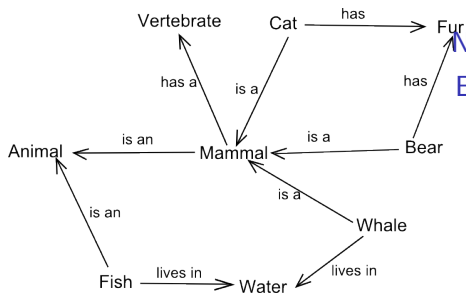


Nodes = entities (individuals, classes),  
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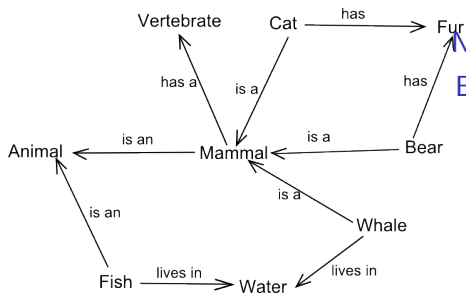
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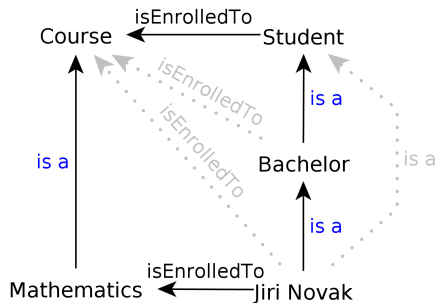
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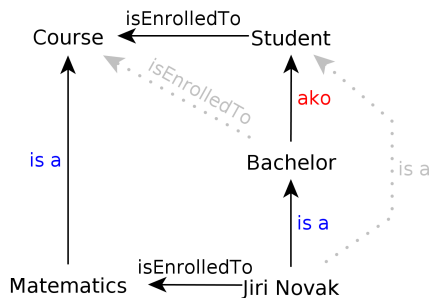
## Example

Each *Cat hasa Vertebrate*, since each *Cat isa Mammal*.

## Semantic Networks (2)



However, this does not allow distinguishing individuals (instances) and groups (classes).



To solve this, a new relationship type “is a kind of” **ako** can be introduced and used for inheritance, while **is a** relationships would be restricted to expressing individual-group relationships.

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- Wordnet, Semantic Wiki, etc.

# Frames

frame: Škoda Favorit

slots:

**is a:** car

**has engine:** four-stroke engine

**has transmission system:** manual

**has carb:** *value:* Jikov

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- more structured than semantic networks

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- Every slot has several **facets** (slot use restrictions), e.g. cardinality, defaults, etc.
- 😊 Facets allow non-monotonic reasoning.
- 😊 *Daemons* are triggers for actions performed on facets (read, write, delete). Can be used e.g for consistency checking.

## Frames (2)

### Example

Typically, Škoda Favorit **has carb** of type Pierburg, but this particular Škoda Favorit **has carb** of type Jikov.

- frames can be grouped into *scenarios* that represent typical situations, e.g. going into a restaurant. [MvL93]



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- OKBC - <http://www.ai.sri.com/okbc>
- Protégé - <http://protege.stanford.edu/overview/protege-frames.html>

newsaper Protégé 3.2.1 (file:/home/kremen/programs/Protégé\_3.2.1/examples/newspaper/newspaper.ppr, Protégé Files (.pont and .pins))

File Edit Project Window Tools Help

Classes Slots Forms Instances Queries

**CLASS BROWSER**

For Project: newspaper

Class Hierarchy

- THING
  - SYSTEM-CLASS
    - META-CLASS
      - CLASS
        - STANDARD-CLASS
          - SLOT
            - STANDARD-SLOT

Superclasses

- SLOT

**CLASS EDITOR**

For Class: STANDARD-SLOT (instance of STANDARD-CLASS)

Name: STANDARD-SLOT

Documentation:

Constraints:

Role: Concrete

Template Slots

Name	Cardinality	Type	Other Facets
ASSOCIATED-FACET	single	Instance of FACET	inverse-slot=ASSOCIATED-SLOT
DIRECT-DOMAIN	multiple	Instance of CLASS	inverse-slot=DIRECT-TEMPLATE-SLOTS
DIRECT-SLOTS	multiple	Instance of SLOT	inverse-slot=DIRECT-SUPER-SLOTS
DIRECT-SUPER-SLOTS	multiple	Instance of SLOT	inverse-slot=DIRECT-SLOTS
DIRECT-TYPE	multiple	Class with superclass: SLOT	inverse-slot=DIRECT-INSTANCES
DOCUMENTATION	multiple	String	
NAME	single	String	
SLOT-CONSTRAINTS	multiple	Instance of CONSTRAINT	
SLOT-DEFAULTS	multiple	Any	
SLOT-INVERSE	single	Instance of SLOT	inverse-slot=SLOT-INVERSE
SLOT-MAXIMUM-CARDINALITY	single	Integer	default=1
SLOT-MINIMUM-CARDINALITY	single	Integer	
SLOT-NUMERIC-MAXIMUM	single	Float	
SLOT-NUMERIC-MINIMUM	single	Float	
SLOT-VALUE-TYPE	multiple	Any	default=String
SLOT-VALUES	multiple	Any	

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- 😞 ad-hoc reasoning procedures, that complicates (and broadens ambiguity during) translation to First Order Predicate Logic (FOPL),
- 😞 problems – querying, debugging.

# Towards Description Logics



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- Well, we have Prolog – wide-spread and optimized implementation of FOPL, right ?
  - ☹ Prolog is not an implementation of FOPL – OWA vs. CWA, negation as failure, problems in expressing disjunctive knowledge, etc.

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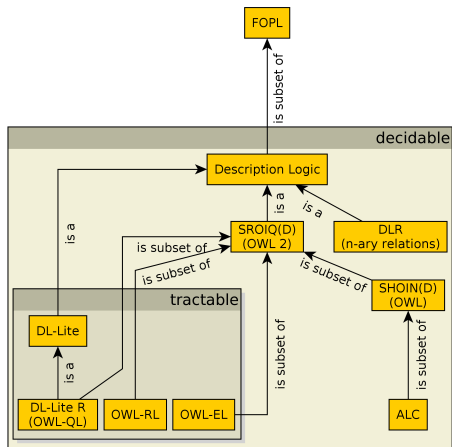
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- Relational algebra
  - ▶ accepts CWA and supports just *finite domains*.
- Semantic networks and Frames
  - ▶ Lack well defined (declarative) semantics

# Languages sketched so far aren't enough ?

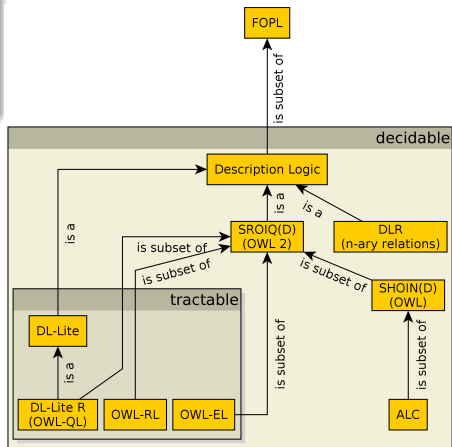
- Relational algebra
  - ▶ accepts CWA and supports just *finite domains*.
- Semantic networks and Frames
  - ▶ Lack well defined (declarative) semantics
  - ▶ What is the semantics of a “slot” in a frame (relation in semantic networks) ? The slot **must/might** be filled **once/multiple times** ?

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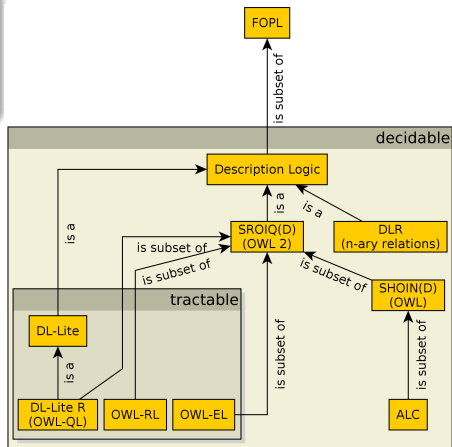
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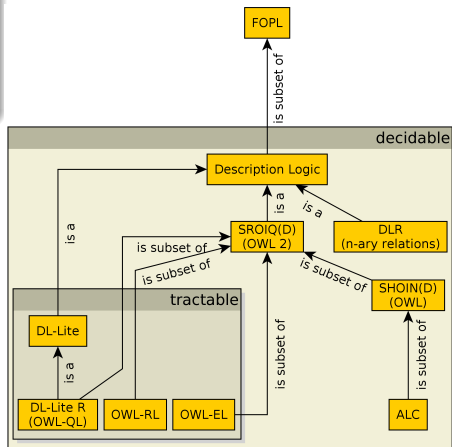
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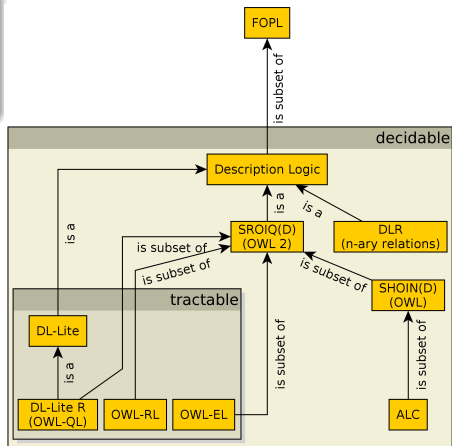
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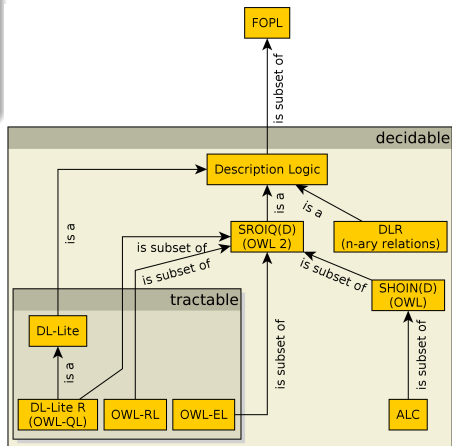
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- DLs differ in their expressive power (concept/role constructors, axiom types).

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$$\begin{aligned}A^{\mathcal{I}} &\subseteq \Delta^{\mathcal{I}} \\R^{\mathcal{I}} &\subseteq \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}} \\a^{\mathcal{I}} &\in \Delta^{\mathcal{I}}\end{aligned}$$

# $\mathcal{ALC}$ (= attributive language with complements)

Having concepts  $C$ ,  $D$ , atomic concept  $A$  and atomic role  $R$ , then for interpretation  $\mathcal{I}$  :

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$C_1 \sqcup C_2$	$C_1^{\mathcal{I}} \cup C_2^{\mathcal{I}}$	(union)
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$C_1 \equiv C_2$	$C_1^{\mathcal{I}} = C_2^{\mathcal{I}}$	(equivalence)

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- $S$  is consistent, if  $S$  has at least one model

# ALC – Example

## Example

Consider an information system for genealogical data. Information integration from various sources is crucial – databases, information systems with *different data models*. As an integration layer, let's use a description logic theory. Let's have atomic concepts *Person*, *Man*, *GrandParent* and atomic role *hasChild*.

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- How does the previous axiom look like in FOPL ?

$$\forall x (GrandParent(x) \equiv (Person(x) \wedge \exists y (hasChild(x, y) \wedge \exists z (hasChild(y, z))))))$$

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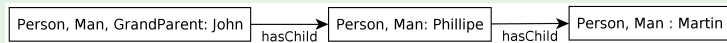
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- this model is finite and has the form of a tree with the root in the node *John* :





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Every satisfiable ALC concept<sup>a</sup>  $C$  has a model in the shape of a *rooted tree*.

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In particular (generalized) TMP is a characteristics that is shared by most DLs and significantly reduces their computational complexity.

# Example

## Example

primitive concept

defined concept

$Woman \equiv Person \sqcap Female$

$Man \equiv Person \sqcap \neg Woman$

$Mother \equiv Woman \sqcap \exists hasChild \cdot Person$

$Father \equiv Man \sqcap \exists hasChild \cdot Person$

$Parent \equiv Father \sqcup Mother$

$Grandmother \equiv Mother \sqcap \exists hasChild \cdot Parent$

$MotherWithoutDaughter \equiv Mother \sqcap \forall hasChild \cdot \neg Woman$

$Wife \equiv Woman \sqcap \exists hasHusband \cdot Man$



## Example – CWA × OWA

### Example

ABOX

*hasChild*(*JOCASTA*, *OEDIPUS*)  
*hasChild*(*OEDIPUS*, *POLYNEIKES*)  
*Patricide*(*OEDIPUS*)

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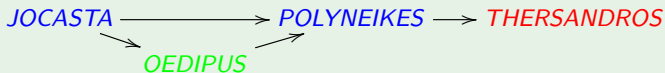
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Edges represent role assertions of *hasChild*; red/green colors distinguish concepts instances – *Patricide* a  $\neg$ *Patricide*



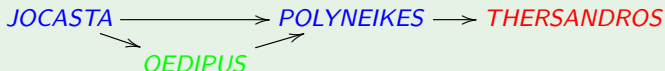
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Q1  $(\exists hasChild \cdot (Patricide \sqcap \exists hasChild \cdot \neg Patricide))(JOCASTA)$ ,



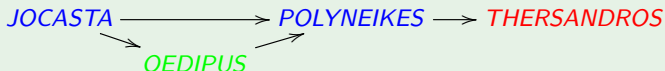
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<i>Patricide</i> (OEDIPUS)	$\neg$ <i>Patricide</i> (THERSANDROS)

Edges represent role assertions of *hasChild*; red/green colors distinguish concepts instances – *Patricide* a  $\neg$ *Patricide*



Q1  $(\exists \textit{hasChild} \cdot (\textit{Patricide} \sqcap \exists \textit{hasChild} \cdot \neg \textit{Patricide}))(JOCASTA)$ ,

$JOCASTA \longrightarrow \bullet \longrightarrow \bullet$

Q2 Find individuals  $x$  such that  $\mathcal{K} \models C(x)$ , where  $C$  is

$\neg \textit{Patricide} \sqcap \exists \textit{hasChild}^- \cdot (\textit{Patricide} \sqcap \exists \textit{hasChild}^-) \cdot \{JOCASTA\}$

What is the difference, when considering CWA ?

$JOCASTA \longrightarrow \bullet \longrightarrow x$



\* Vladimír Mařík, Olga Štěpánková, and Jiří Lažanský.  
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\* Franz Baader, Diego Calvanese, Deborah L. McGuinness, Daniele Nardi, and Peter Patel-Schneider, editors.  
*The Description Logic Handbook, Theory, Implementation and Applications, Chapters 2-4*.  
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\* Enrico Franconi.  
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