

# Funkční zobrazování a mapování mozku fMRI

J. Kybic, J. Hirsch<sup>1</sup>, J. Hornak<sup>2</sup>, M. Bock, J. Hozman, a další<sup>3</sup>

January 9, 2008

---

<sup>1</sup><http://www.fmri.org>

<sup>2</sup><http://www.cis.rit.edu/htbooks/mri/>

<sup>3</sup><http://www.biac.duke.edu/education/courses/fall04/fmri/>

# Úvod

Motivace a historie

Anatomie

Modality pro funkční zobrazování

Aplikace

Normální mozková aktivita

Plánování operací

fMRI

Principy

Příklad experimentu

Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

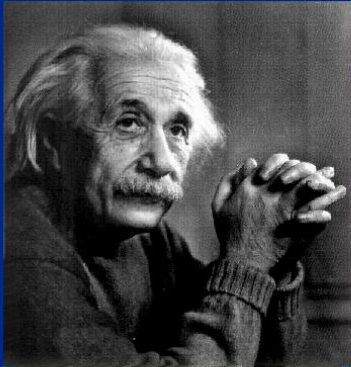
(f)MRI — závěr

# Outline

1. Overview and Introduction - The Mind/Body Question
2. Historical Milestones
3. Principles and Methods of Brain Mapping
  - Methods to Measure Hemodynamic Variation
    - fMRI: functional magnetic resonance imaging
    - PET: positron emission tomography
  - Methods to Measure Electromagnetic Activity
    - MEG: magnetoencephalography
    - EEG: electroencephalography
4. Clinical Applications
5. Investigations of Human Brain Functions
6. Future Directions



# A New View of Brain and Mind: Functional Neuroimaging



Columbia fMRI

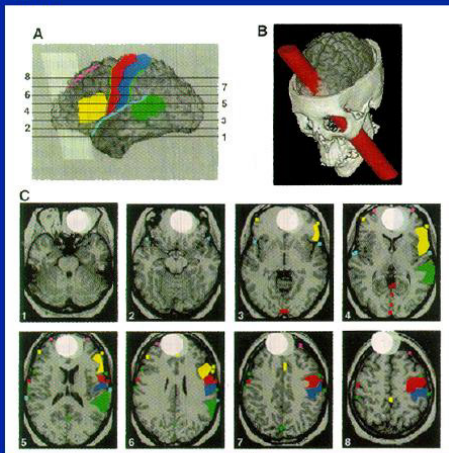


## Důsledky zranění

*Phineas Gage*: Při nehodě v lomu mu v roce 1848 prolétl kus železné tyče hlavou, částí mozku. Přežil, ale jeho psychické vlastnosti se změnily — ztratil respekt, jeho slovník zhrubnul, stal se netrpělivým, náladovým, tvrdohlavým, nebyl schopen se rozhodnout. Zemřel v roce 1860, po několika epileptických záchvatech

**Hypotéza:** Každá část mozku je zodpovědná za určitou funkci.

Phineas P. Gage 1825-1861



Damasio, H., et al, Science 264: 1102-1105, 20 May 1994

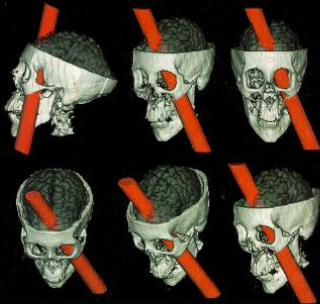


AMERICAN  
ASSOCIATION FOR THE  
ADVANCEMENT OF  
SCIENCE

# SCIENCE

20 MAY 1994  
VOL. 264 • PAGES 1053-1224

\$6.00



**Paul Broca (1861)**  
Observed language-related  
deficits following left frontal  
damage to the brain.

**Karl Wernicke (1874)**  
Reported language-related  
deficits and motor deficits  
following left temporal  
damage to the brain.

Columbia fMRI



# Goal

**Brain  
Mapping**



**Understanding  
the Brain**





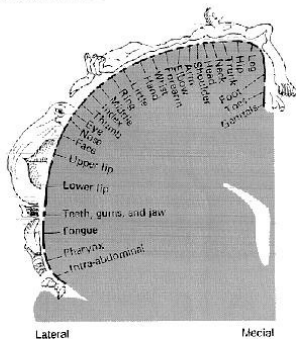
Pomocí přímé stimulace mozkové kůry (s otevřenou lebkou) byla navržena předpokládaná korespondence mezi pozicí v mozku a částmi těla. . .

Dnes víme, že skutečnost je komplikovanější. . .

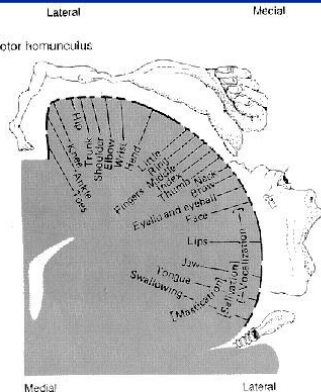
Wilder Penfield  
(1937-1954)

# Direct Cortical Stimulation

A Sensory homunculus



B Motor homunculus



## Úvod

## Motivace a historie

### Anatomie

Modality pro funkční zobrazování

## Aplikace

Normální mozková aktivita

Plánování operací

## fMRI

Principy

Příklad experimentu

## Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

## (f)MRI — závěr



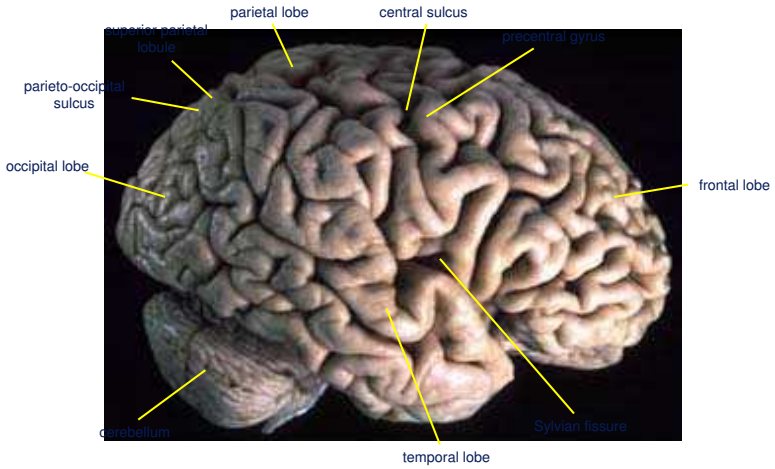


Fig 2.13

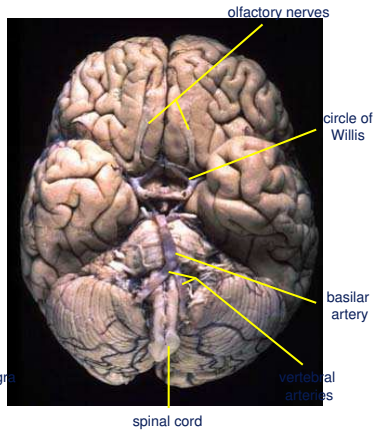
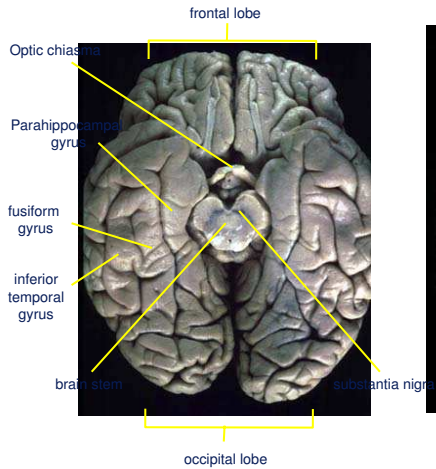
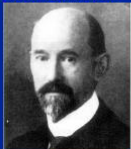


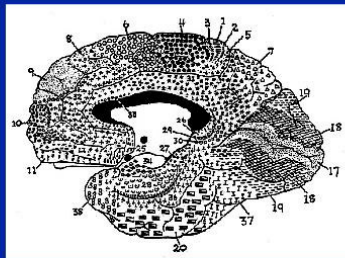
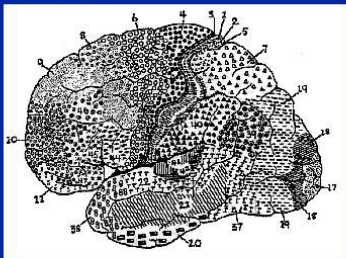
Fig 2.15

Mnoho navrhovaných dělení mozku do funkčních celků. . .

Korbinian  
Brodmann 1909

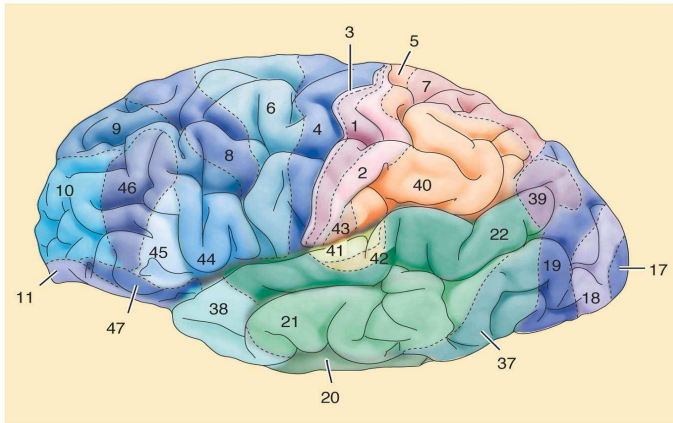


# Cortical Cytoarchitecture

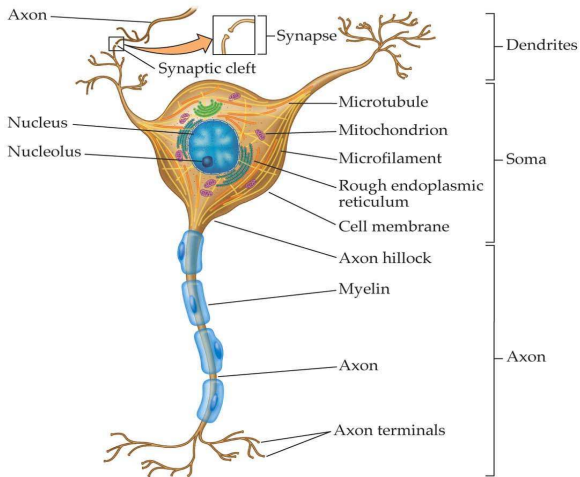




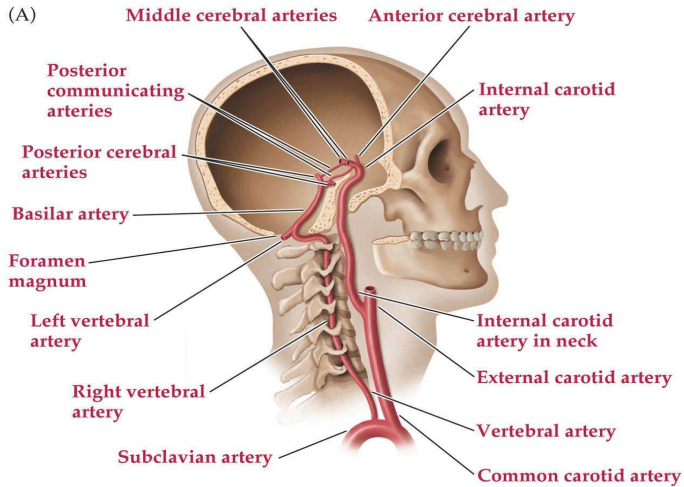
# Cytoarchitectonic map, Brodman



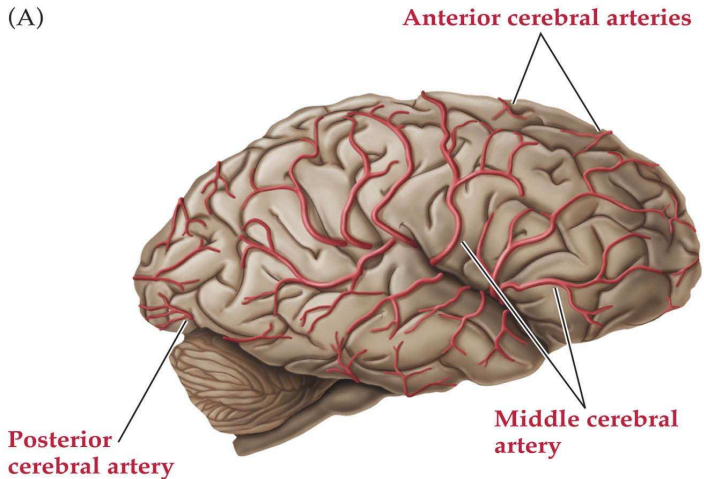
Mikrostruktura



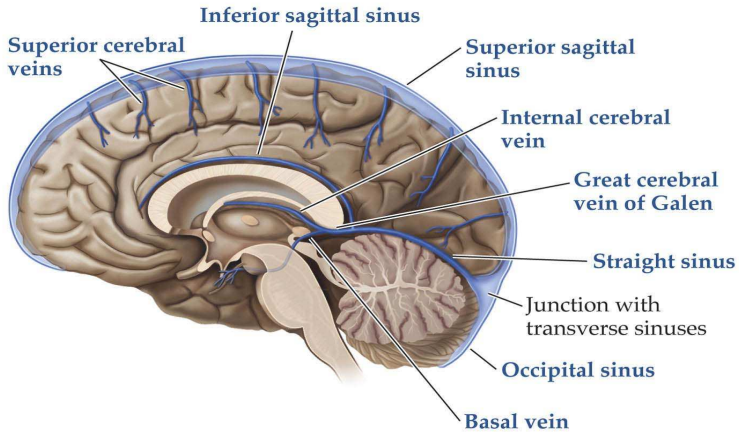
Zásobování mozku krví

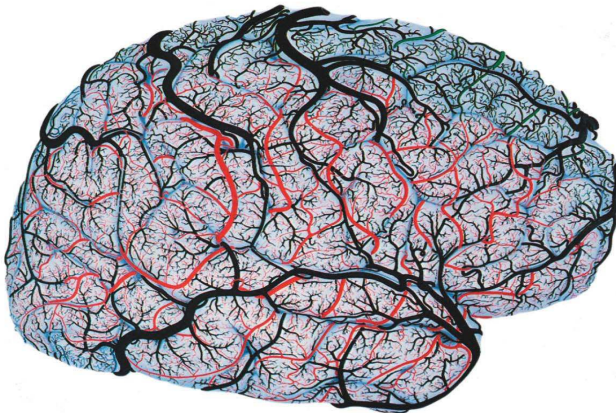


(A)



(D)







## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

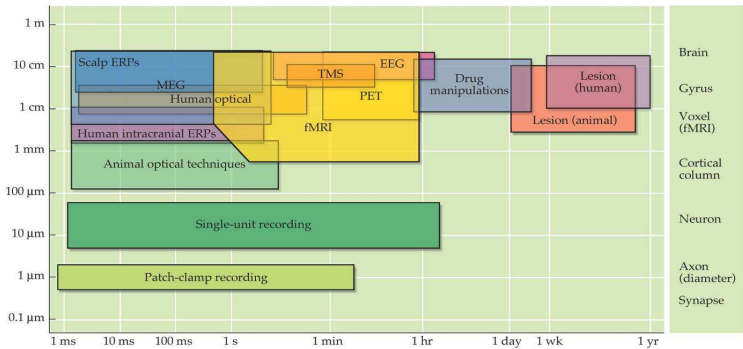
Návrh experimentu

### (f)MRI — závěr

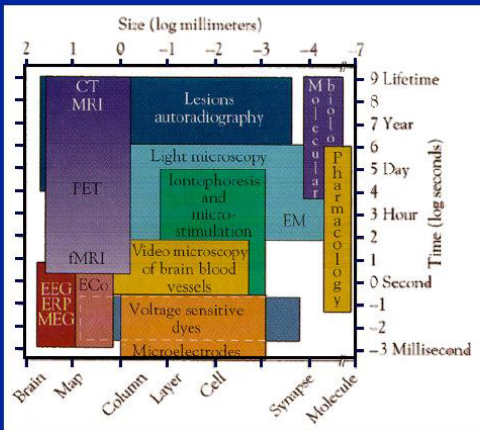
# Jak lokalizovat funkci mozku

(Shrnutí a připomenutí)

- Invazivní
  - Následky zranění
  - Následky operací
  - Přímá stimulace (dnes jen na zvířatech)
  - Optické snímání (při otevřené lebce svítíme laserem, optické vlastnosti se mění s průtokem krve a s elektrickým polem)
- Neinvazivní
  - MEG, EEG
  - fMRI
  - PET



FUNCTIONAL MAGNETIC RESONANCE IMAGING, Figure 1.7 © 2004 Sinauer Associates, Inc.



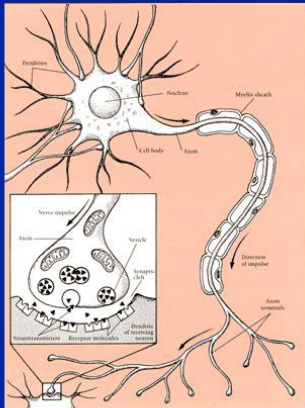
From: *Images of Mind* by Posner, M. and Raichle, M. Scientific American Library, 1994, p. 24



EEG/MEG, opakování

## Methods to Measure Electromagnetic Activity:

### MEG (Magnetoencephalography) - EEC (Electroencephalography)

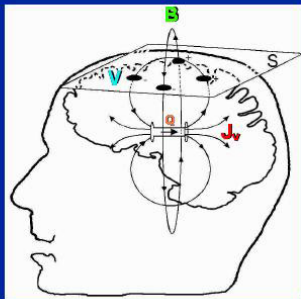


- **Signal Source: Electrical Activity of nerve cells.**
- **What is measured on the surface of the head is the result of mostly postsynaptic potentials (excitatory or inhibitory)**
- **Many nerve cells are aligned in palisades (e.g. pyramidal cells) and post-synaptic electrical fields sum with increasing area.**
- **Typically it is thought that 100,000 adjacent neurons acting in temporal synchrony are required to produce a measurable change in the magnetic field**



## Relationship between currents in the brain and the magnetic field outside the head.

- Based on the discovery that electrical currents generate magnetic fields: Hans Christian Oersted, a Danish physicist (early 19th. century)
- A current source with strength  $Q$  causes a current flow  $J_v$  within the brain.



- The current flow produces a potential difference  $V$  on the scalp: (measured by EEG)
- And a magnetic field  $B$  outside of the head: (measured by MEG)

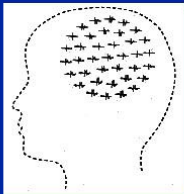
from:

[www.Aston.ac.uk/psychology/meg/meg/intro/magfield.htm](http://www.Aston.ac.uk/psychology/meg/meg/intro/magfield.htm)



## Magnetoencephalography, MEG

Tiny magnetic fields produced by brain activity ( $10^{-13}$  Teslas) can be measured using Superconducting Quantum Interference Devices (SQUIDs).



SQUIDS operate at superconducting temperatures ( $-269^{\circ}\text{C}$ ). Sensors are placed in a dewar containing liquid helium.

Stimulus – evoked neuromagnetic signals are recorded by an array of detectors.

The spatial location of the source is inferred by mathematical modeling of the magnetic field pattern.





# Úvod

## Motivace a historie

Anatomie

Modality pro funkční zobrazování

## Aplikace

Normální mozková aktivita

Plánování operací

## fMRI

Principy

Příklad experimentu

## Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

## (f)MRI — závěr

# Aplikace funkčního mapování mozku

- Porozumění struktuře mozku
- Porozumění procesům vnímání a myšlení
- Nové terapie
  - Porozumění fyziologickým příčinám duševních chorob
  - Porozumění fyziologickým příčinám bolesti a reakci na bolest
  - Porozumění účinkům drog
- Plánování operací
  - Identifikace nefunkčního centra
  - Omezení poškození důležitých center při chirurgické léčbě (epilepsie)

# Clinical Uses of fMRI

- **Brain Tumors**
  - Direct: Mapping of functional properties of adjacent tissue
  - Indirect: Understanding of likely consequences of a treatment
- **Drug Abuse/Addiction**
  - Understanding of brain effects of long-term use
  - Development of treatment strategies for abusers
- **Drug Studies**
  - What are the effects of a given medication on the brain?
  - How does a drug affect cognition? ... our measures of cognition?
- **Neuropsychological disorders**
  - Understanding brain function may allow distinction among subtypes.
  - Identifying markers for a disorder may help in treatment

## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr

## **fMRI Task Battery for Cortical Mapping of Sensory, Motor, Language and Vision-Related Areas**

- |  |          |   |
|--|----------|---|
| <b>1. SENSORY</b><br>Touch/hand                  | <b>+</b> | <b>VISION</b><br>Reversing Checkerboard |
| <b>2. MOTOR</b><br>Finger/Thumb tapping          | <b>+</b> | <b>VISION</b><br>Reversing Checkerboard |
| <b>3. LANGUAGE/active</b><br>Picture Naming      | <b>+</b> | <b>VISION</b><br>Pictures               |
| <b>4. LANGUAGE/passive</b><br>Listening to Words | <b>+</b> | <b>AUDITION</b><br>Spoken words         |



# Standard Brain Mapping Tasks

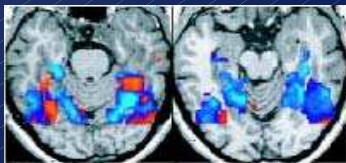
<b>SENSORY</b>	<b>MOTOR</b>	<b>LANGUAGE</b>		<b>VISION</b>
Touch	Finger Thumb Tapping	Picture Naming	Listening to Words	Reversing Checkerboard
(passive)	(active)	(active)	(passive)	(passive)

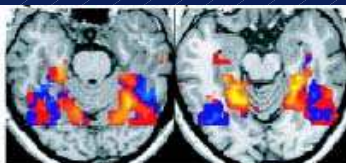
<b>GPoC</b>	<b>GPrC</b>	<b>GOi</b>	<b>GTT</b>	<b>GFi</b>	<b>GTs</b>	<b>CaS</b>
-------------	-------------	------------	------------	------------	------------	------------

From Hirsch, J., et al; Neurosurgery 47: 711-722, 2000





**Response  
to Faces**

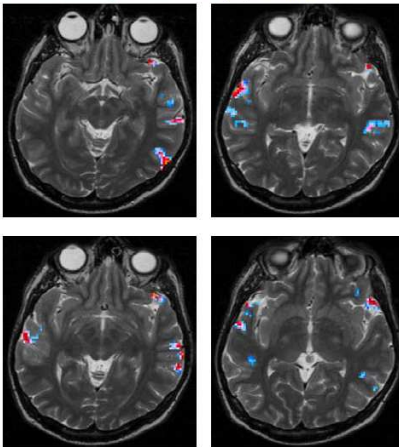


**Response  
to Houses**



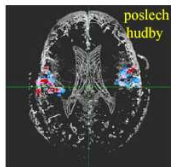
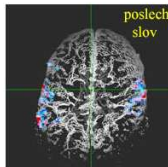
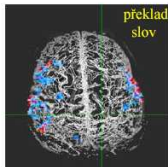
## Funkční zobrazování (fMRI)

- Jsou vidět části mozku, které se používají při určité činnosti.
- Na obrázcích je činnost mozku při překladu slov.





## Funkční zobrazování (fMRI)



# Sensory Motor Mapping

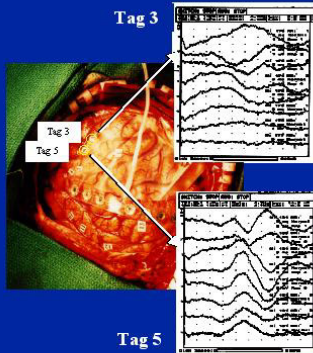
Craniotomy

SSEP

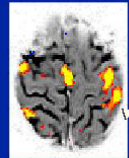
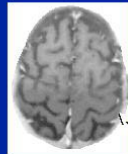
Direct Cortical  
Stimulation

Reference  
Image

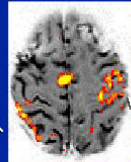
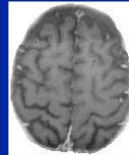
fMRI  
Localization



“Twitching of  
hand,  
focal seizure  
involving arm ”



“Twitching in  
1st three  
digits”

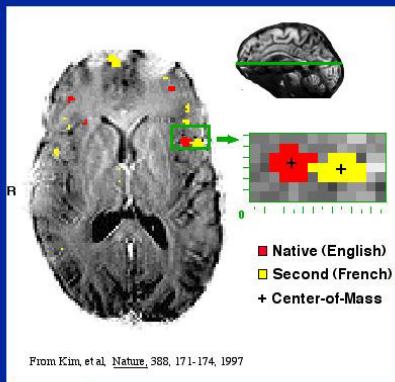


Columbia fMRI

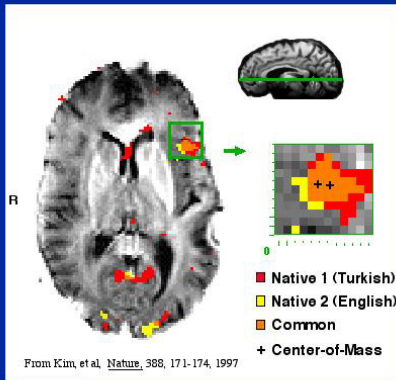
From Hirsch, J., et al; Neurosurgery 47: 711-722, 2000



## “LATE” BILINGUAL (Subject A) ANTERIOR Language Area



## “EARLY” BILINGUAL (Subject G) ANTERIOR Language Area



# Global System Studies

Columbia fMRI



## **Hypothesis**

Simple Cognitive tasks require  
the cooperation of multiple brain  
areas



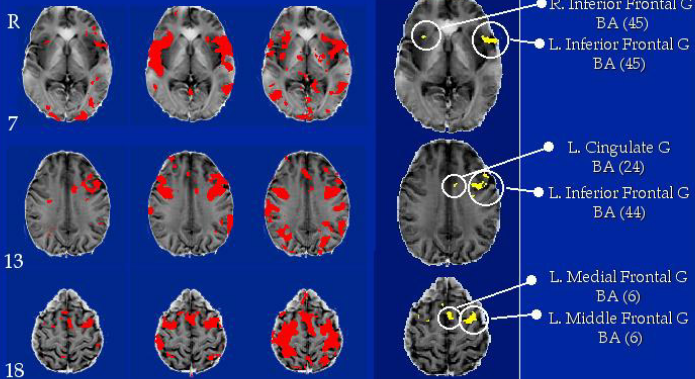
# OBJECT NAMING

VISUAL    AUDITORY    TACTILE =

**COMMON  
AREAS**

## OBJECT NAMING NETWORK

Subject HB

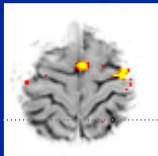


Hirsch, Moreno & Kim, *J. Cognitive Neuroscience*, 13, 1-16, 2001.



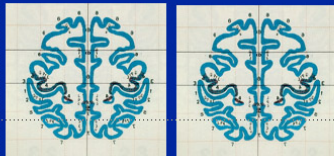
# Labeling of Active Brain Areas

Functional Brain



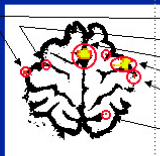
activity

Atlas Brain



labels

transfer



<u>Name</u>	<u>BA</u>	<u>Sector</u>
GPrC	4	c,E
GFs	6	b,E
GFd	6	a,E,60,-a
GFs	6	b,E,60
GRC	4	c,E,60
LPs	7	b,G,60





# Co-Planar Stereotaxic Atlas of the Human Brain

3-Dimensional Proportional System: An Approach to Cerebral Imaging

Jean Talairach  
Pierre Tournoux  
Translated by  
Mark Royport

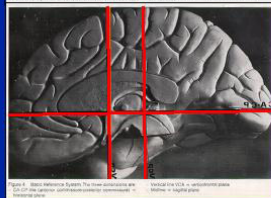
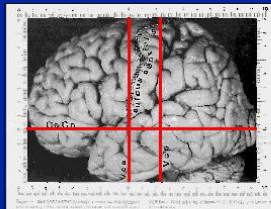
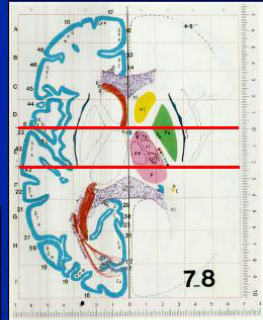
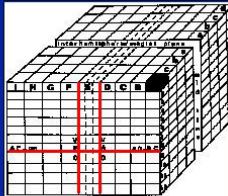
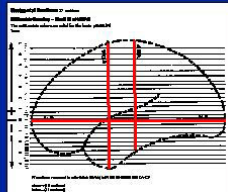


Figure 1. Lateral view of the human brain. The three axes are defined by the intersection of the three planes: V.S.P. (Vertical System Plane), C.P. (Cerebral Plane), and M.P. (Medial Plane). The three axes are defined by the intersection of the three planes: V.S.P. (Vertical System Plane), C.P. (Cerebral Plane), and M.P. (Medial Plane).



# Object Naming

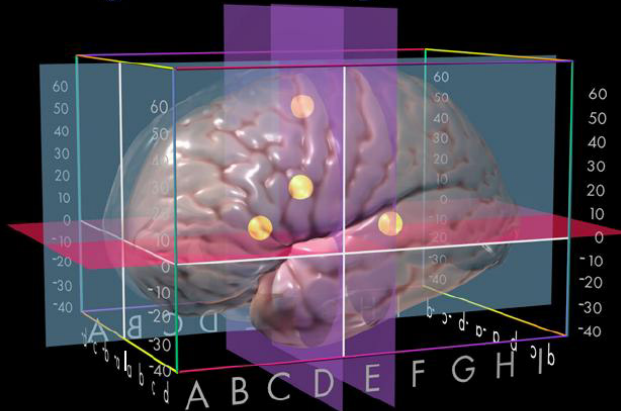
All Regions Activated  
(one subject)

Common to  
all subjects

Individually  
Specific  
Responses



# Object Naming Network

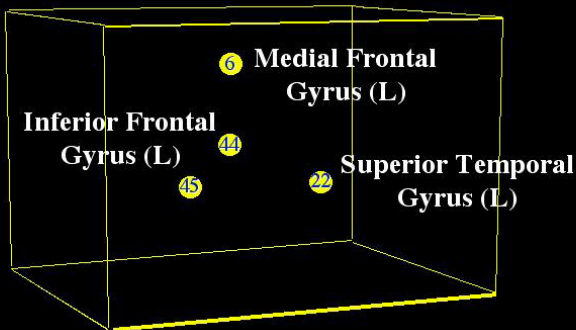


Hirsch, Moreno & Kim, *J. Cognitive Neuroscience*, 13, 1-16, 2001.

**Columbia fMRI**



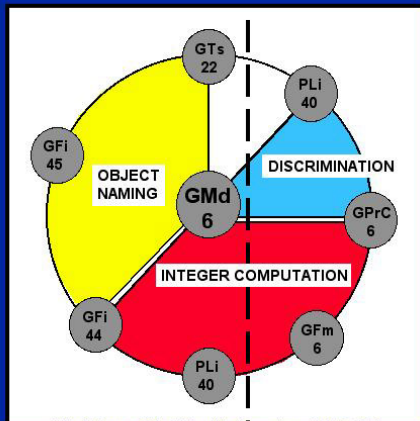
# Object Naming Network



Hirsch, Moreno & Kim, *J. Cognitive Neuroscience*, 13, 1-16, 2001.



## CORE NETWORKS FOR THREE PRIMARY COGNITIVE FUNCTIONS



Hirsch, Moreno & Kim, *J. Cognitive Neuroscience*, 13, 1-16, 2001.



## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

**Plánování operací**

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

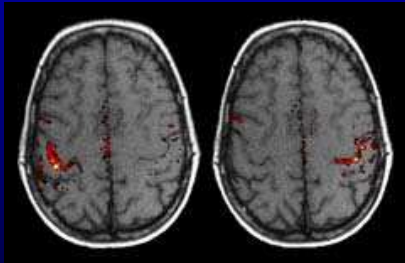
Návrh experimentu

### (f)MRI — závěr

# Brain Mapping and Neurosurgery



# Application: (Neuro)functional MRI



Volunteer



Patient w/ Glioblastoma



# Surgery effect prediction

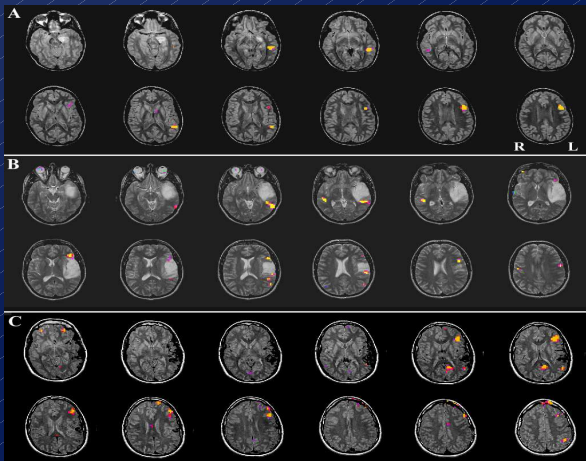
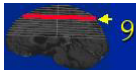


Image provided by Dr. James Voyvodic (Duke BIAC)

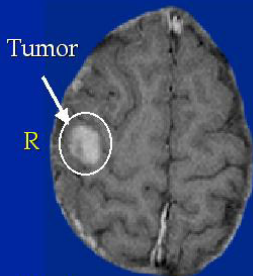


# IMAGING

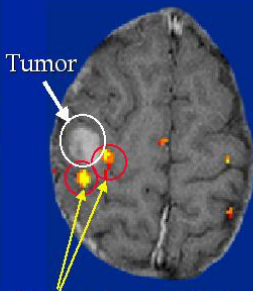
CONVENTIONAL

FUNCTIONAL

AFTER SURGERY



slice 9



Left Hand: Sensory/Motor

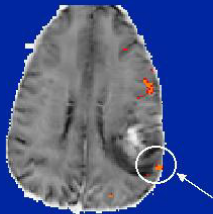


Left Hand Movement

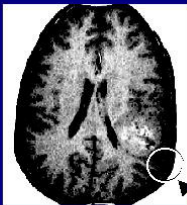


# Intra-Operative Language Mapping

## fMRI Map



## Cortical Stimulation



Word finding  
difficulty during  
picture naming



## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

**Principy**

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

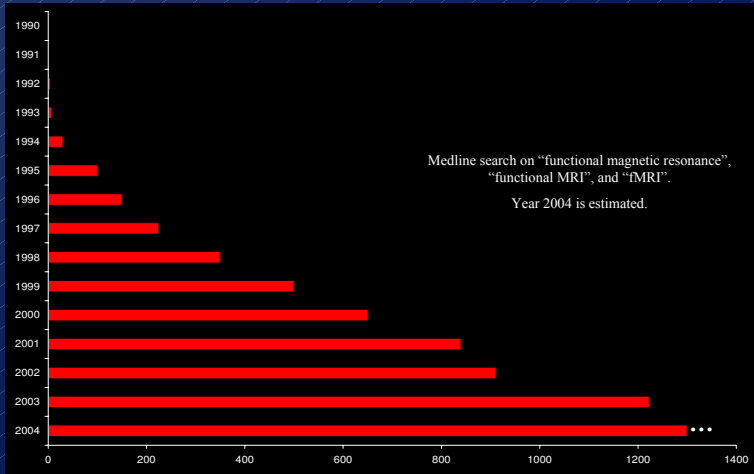
Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr

## Growth in fMRI : Published Studies



## Essential Discoveries that enable PET and fMRI

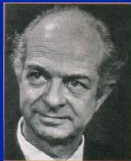
Angelo Mosso



1881 Observed that blood flow changes were associated with mental activity

1890 Roy and Sherrington described an “intrinsic mechanism by which the vascular supply of the brain can be varied locally in correspondence with local variations in functional activity.”

Linus Pauling



1936 Discovered the Magnetic Properties of Hgb

Siege Ogawa



1991 Discovered the Blood Oxygen Level Dependent (BOLD) Signal



## PHYSIOLOGY

NEURAL ACTIVATION  
IS ASSOCIATED WITH AN  
INCREASE IN BLOOD FLOW

O<sub>2</sub> EXTRACTION IS  
RELATIVELY UNCHANGED

RESULT:  
REDUCTION IN THE  
PROPORTION OF DEOXY HGB  
IN THE LOCAL VASCULATURE

## PHYSICS

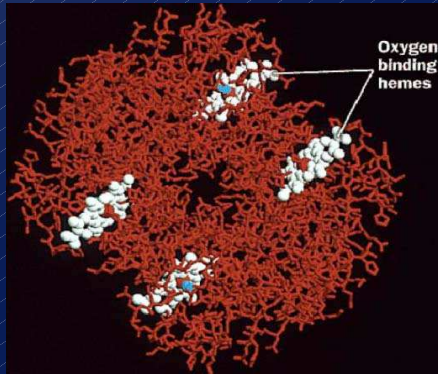
DEOXY HGB  
IS PARAMAGNETIC

AND DISTORTS THE LOCAL  
MAGNETIC FIELD CAUSING  
SIGNAL LOSS

RESULT:  
LESS DISTORTION OF THE  
MAGNETIC FIELD RESULTS IN  
LOCAL SIGNAL INCREASE



# Hemoglobin Molecule

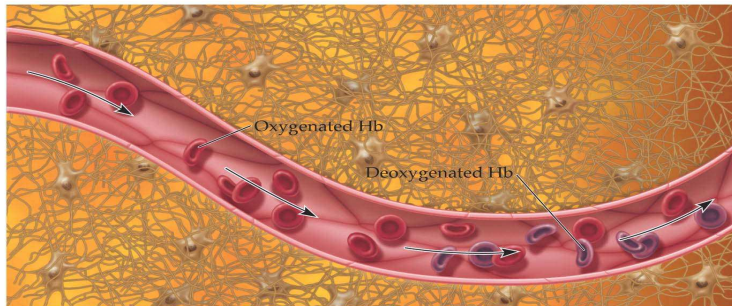


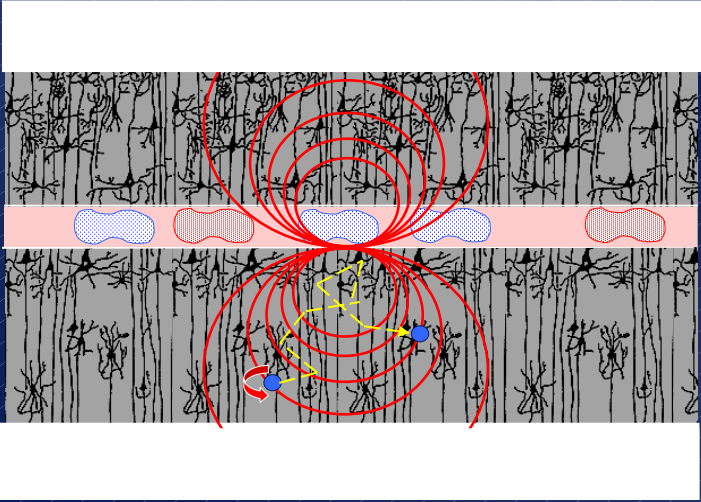
© 2005 Pearson Education, Inc. All rights reserved.



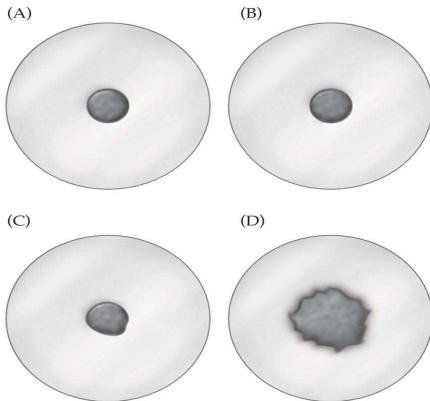
# BOLD Signal Generation

(B)

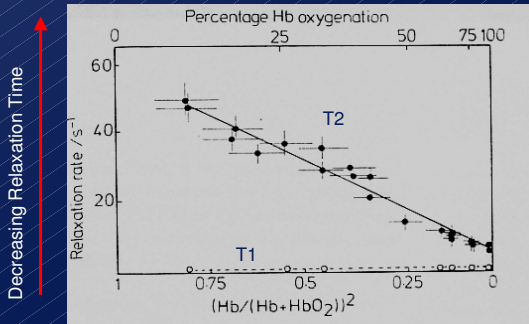




# Oxy/deoxyhemoglobin (D)



## Blood Deoxygenation affects T<sub>2</sub> Recovery



Increasing Blood Oxygenation

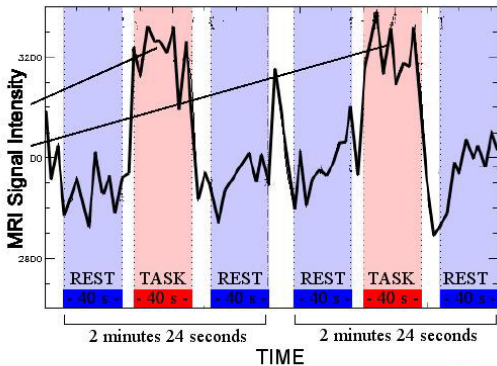
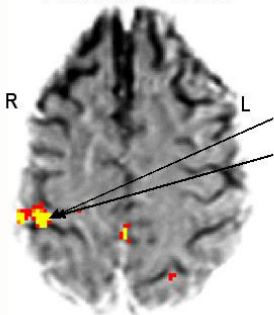
Thulborn et al., 1982

# BOLD

- **B**lood **O**xxygen **L**evel **D**ependent
- Gradient echo, EPI (kvůli rychlosti, lze i spin-echo)
- Paramagnetické vlastnosti deoxyhemoglobinu → nehomogenita pole →  $T_2^*$  efekt
- Velmi slabý signál (SNR  $\approx 0.1$ )
- Průměrování:
  - Opakujeme např. 10 bloků (snímání) bez aktivity
  - ... 10 bloků (snímání) s aktivitou

# Magnetic Resonance Signals to Location of Function

Left Hand - Touch

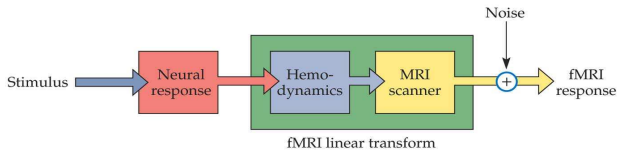


# Hemodynamická odezva

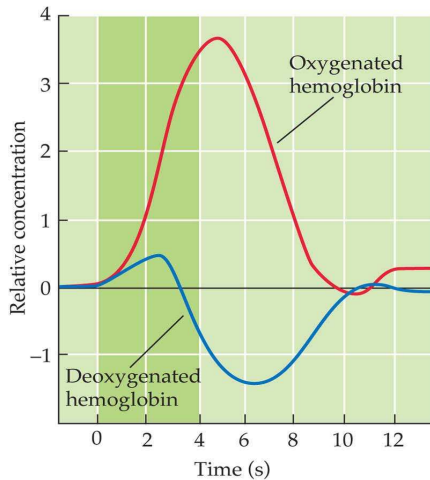
## Hemodynamic response

- Nervová aktivita → zásobování krví → BOLD signál
- Reakce není okamžitá, impulzní charakteristika se nazývá **hemodynamická odezva**
- Odezva se liší mezi subjekty i v rámci jednoho subjektu

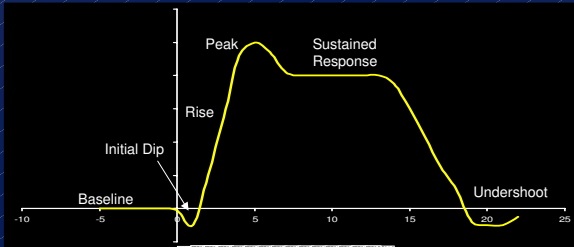
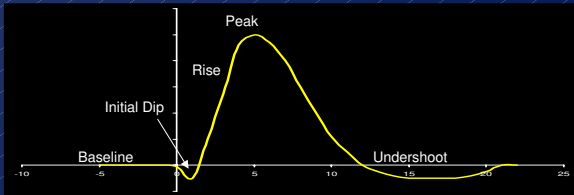
# Hemodynamic response







## Basic Form of Hemodynamic Response



# fMRI IMAGING PARAMETERS

**SCANNER:**

GE Signa 1.5 T  
EPI Capability

**IN-PLANE RESOLUTION:** 1.5 mm x 1.5 mm

**SLICE THICKNESS:** 4.5 mm

**SLICE SEPARATION:** 0 mm

**NUMBER OF SLICES:** 21

**SLICE ORIENTATION:** Axial on AC/PC Line

**RESONATOR:** GE “bird cage”

**SEQUENCE:** GRADIENT ECHO

TR = 4000 msec TE = 60 msec

Flip Angle = 60 deg



## Position of Headcoil and Mirror



## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

**Příklad experimentu**

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

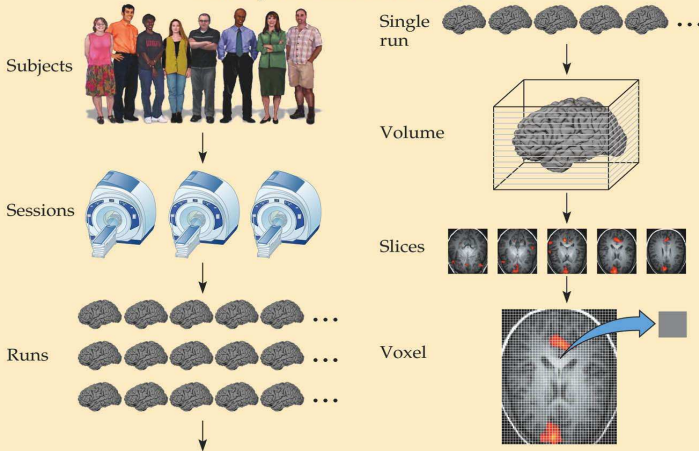
Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr

# fMRI experimental data hierarchy



# The Experiment:

## fMRI adaptation of classic PET experiment

- Three Conditions in 21 second epochs
- 1st Condition: Word Generation



# The Experiment:

## fMRI adaptation of classic PET experiment

- Three Conditions in 21 second epochs
- 1st Condition: Word Generation

Noun is presented

Jellyfish

Screen

Healthy  
Volunteer



Bed

Scanner

Verb is generated

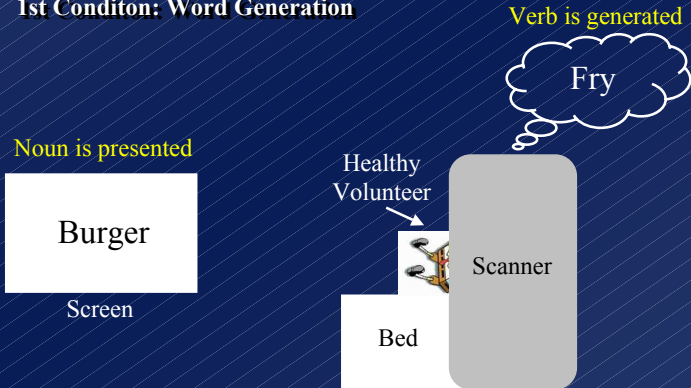
Catch



# The Experiment:

## fMRI adaptation of classic PET experiment

- Three Conditions in 21 second epochs
- 1st Condition: Word Generation



# The Experiment:

## fMRI adaptation of classic PET experiment

- Three Conditions in 21 second epochs
- 1st Condition: Word Generation
- 2nd Condition: Word Shadowing

Verb is presented

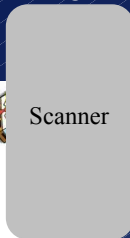


Screen

Healthy  
Volunteer



Bed



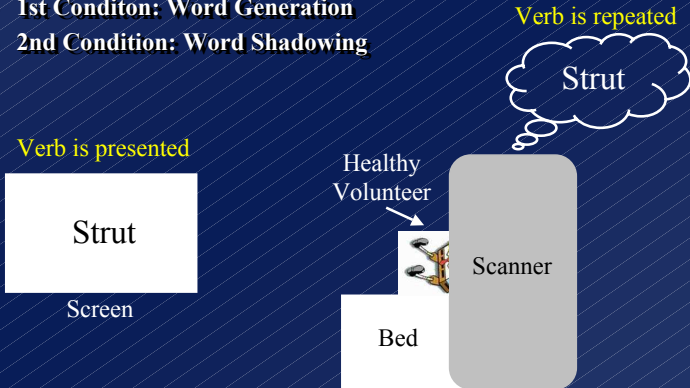
Verb is repeated



# The Experiment:

## fMRI adaptation of classic PET experiment

- Three Conditions in 21 second epochs
- 1st Condition: Word Generation
- 2nd Condition: Word Shadowing



# The Experiment:

## fMRI adaptation of classic PET experiment

- Three Conditions in 21 second epochs
- 1st Condition: Word Generation
- 2nd Condition: Word Shadowing
- 3rd Condition: Baseline

Hair-cross is shown



Screen

Healthy  
Volunteer



Scanner

Bed

# The Experiment:

## fMRI adaptation of classic PET experiment

- Three Conditions in 21 second epochs
- 1st Condition: Word Generation
- 2nd Condition: Word Shadowing
- 3rd Condition: Baseline

Hair-cross is shown



Screen

Healthy  
Volunteer



Bed

Scanner

Z  
Z  
Z  
Z  
Z  
Z  
Z  
Z  
Z  
Z  
Z

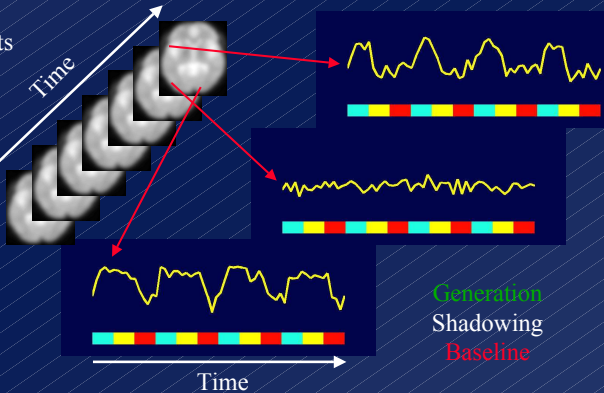
# The Data: Set of Volumes or Set of Time-series

Serial Snapshots  
of Volunteers  
brain

Time



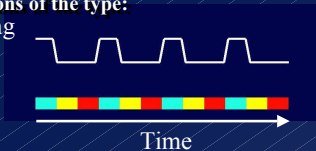
Volunteer



Generation  
Shadowing  
Baseline

## The Model: A Set of Hypothetical Time-series

- A **model** consists of a set of assumptions of the type:  
"I think a voxel that is into generating words might have a time-series looking like this"
- and



"A voxel that is into repeating, like this"



and

"A voxel that just doesn't care, like this"



Generation Shadowing Baseline

## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr



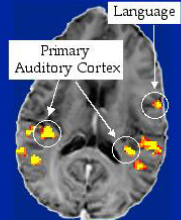
# COMPUTATIONS FOR FUNCTIONAL IMAGE PROCESSING

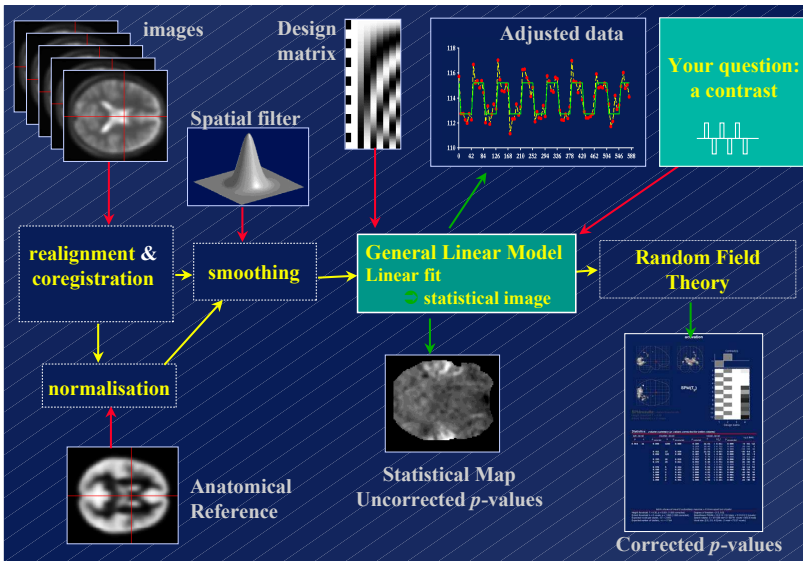
**Scanner**



RECONSTRUCTION  
ALIGNMENT  
VOXEL BY VOXEL  
ANALYSIS  
GRAPHICAL  
REPRESENTATION

**Functional  
Brain Map**





## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

**Signál a šum**

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr

# What is signal? What is noise?

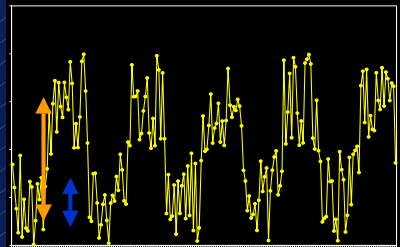
- **Signal, literally defined**
  - Amount of current in receiver coil
- **How can we control the amount of received signal?**
  - Scanner properties (e.g., field strength)
  - Experimental task timing
  - Subject compliance (through training)
  - Head motion (to some degree)
- **What can't we control (i.e., noise)?**
  - Electrical variability in scanner
  - Physiologic variation (e.g., heart rate)
  - Some head motion
  - Differences across subjects

# Signal-Noise-Ratio (SNR)

**Task-Related  
Variability**

---

**Non-task-related  
Variability**



## What are typical SNRs for fMRI data?

- **Signal amplitude**
  - MR units: 5-10 units (baseline: ~700)
  - Percent signal change: 0.5-2%
- **Noise amplitude**
  - MR units: 10-50
  - Percent signal change: 0.5-5%
- **SNR range**
  - Total range: 0.1 to 4.0
  - Typical: 0.2 – 0.5

# Types of Noise

- **Thermal noise**
  - Responsible for variation in background
  - Eddy currents, scanner heating
- **Power fluctuations**
  - Typically caused by scanner problems
- **Variation in subject cognition**
  - Timing of processes
- **Head motion effects**
- **Physiological changes**
- **Differences across brain regions**
  - Functional differences
  - Large vessel effects
- **Artifact-induced problems**

## Why is noise assumed to be Gaussian?

- **Central limit theorem**
  - If  $X_1 \dots X_n$  are a set of independent random variables, each with an *arbitrary* probability distribution, then the sum of the set of variables (probability density function) will be distributed normally.



## **Variability in Subject Behavior: Issues**

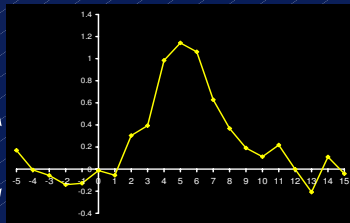
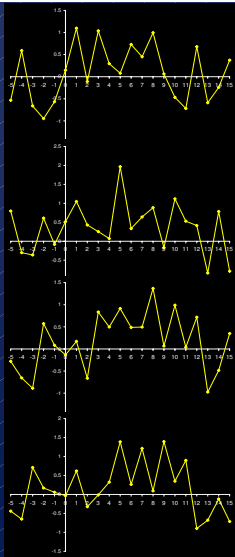
- **Cognitive processes are not static**
  - May take time to engage
  - Often variable across trials
  - Subjects' attention/arousal wax and wane
- **Subjects adopt different strategies**
  - Feedback- or sequence-based
  - Problem-solving methods
- **Subjects engage in non-task cognition**
  - Non-task periods do not have the absence of thinking

What can we do about these problems?

## Trial Averaging

- **Static signal, variable noise**
  - Assumes that the MR data recorded on each trial are composed of a signal + (random) noise
- **Effects of averaging**
  - Signal is present on every trial, so it remains constant through averaging
  - Noise randomly varies across trials, so it decreases with averaging
  - Thus, SNR increases with averaging

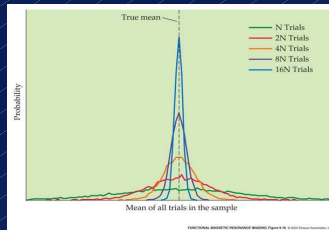
# Trial averaging



Average of 16 trials  
with SNR = 0.6

# Fundamental Rule of SNR

For Gaussian noise, experimental power increases with the square root of the number of observations



## **Caveats**

- **Signal averaging is based on assumptions**
  - **Data = signal + temporally invariant noise**
  - **Noise is uncorrelated over time**
- **If assumptions are violated, then averaging ignores potentially valuable information**
  - **Amount of noise varies over time**
  - **Some noise is temporally correlated (physiology)**
- **Nevertheless, averaging provides robust, reliable method for determining brain activity**

## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

**Lineární model**

Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr

## Signal, noise, and the General Linear Model

$$Y = \alpha M + \varepsilon$$

Measured Data

Amplitude (solve for)

Design Model

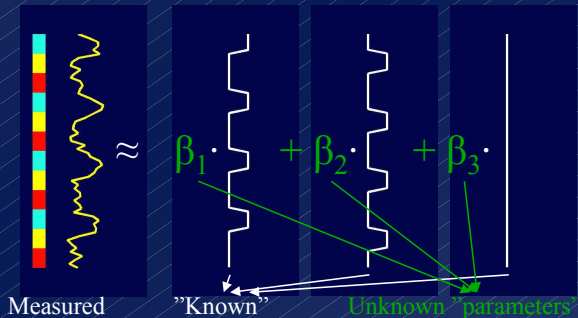
Noise

Cf. Boynton et al., 1996

## The Model: A Set of Hypothetical Time-series

- For a given voxel (time-series) we try to figure out just what type that is by "modelling" it as a linear combination of the hypothetical time-series.

Generation Shadowing Baseline

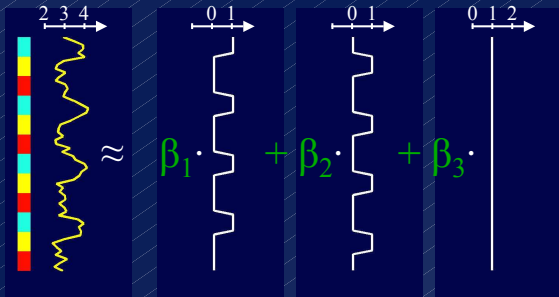




## The Estimation: Finding the "best" parameter values

- The estimation entails finding the parameter values such that the linear combination "best" fits the data.

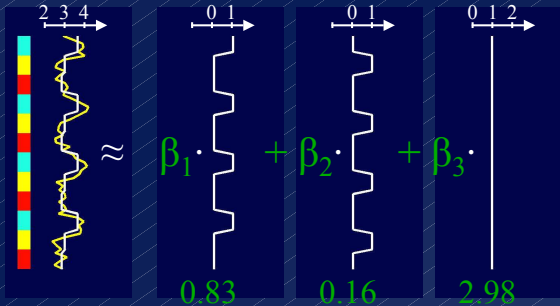
Generation Shadowing  
Baseline



## The Estimation: Finding the "best" parameter values

- The estimation entails finding the parameter values such that the linear combination "best" fits the data.

Generation Shadowing  
Baseline

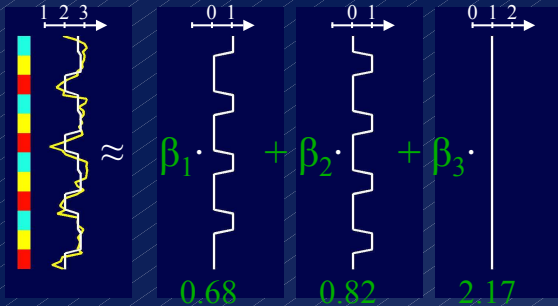


Cool!

## The Estimation: Finding the "best" parameter values

- And the nice thing is that the same model fits all the time-series, only with different parameters.

Generation Shadowing Baseline

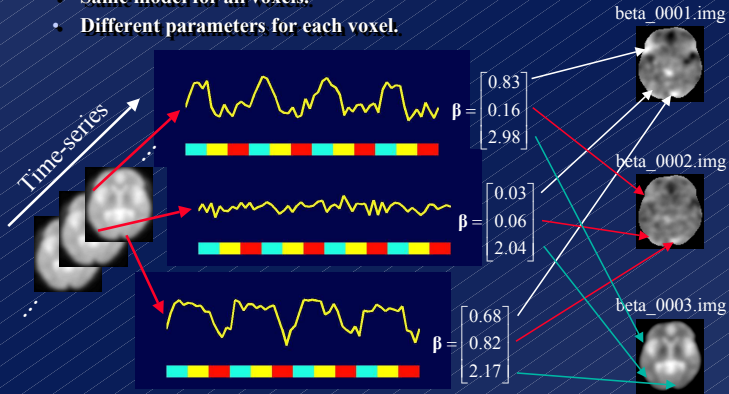


Into words

# The Estimation:

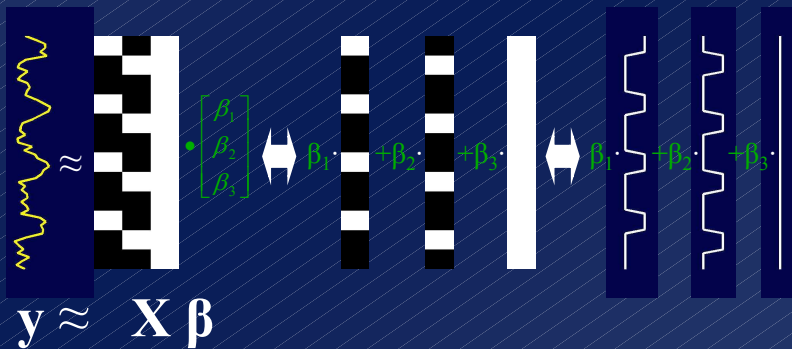
## The format of data, model and parameters

- Same model for all voxels.
- Different parameters for each voxel.



## The model revisited.

- And, of course, the way we are used to see the model is like this.



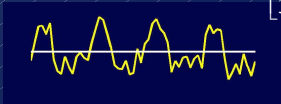
# The estimation revisited

## What do I mean by "best" fit

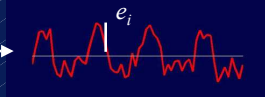
— Data

— Some fit

$$\beta = \begin{bmatrix} 0 \\ 0 \\ 3.31 \end{bmatrix}$$



— Error



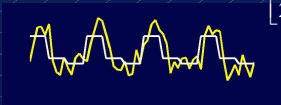
$$\sum_{i=1}^n e_i^2 = 17.16$$

$$\sum_{i=1}^n e_i = 0$$

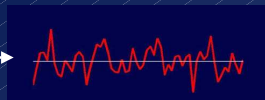
— Data

— Best fit

$$\beta = \begin{bmatrix} 0.83 \\ 0.16 \\ 2.98 \end{bmatrix}$$



— Error

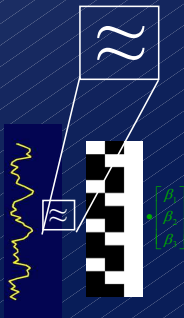


$$\sum_{i=1}^n e_i^2 = 9.47$$

$$\sum_{i=1}^n e_i = 0$$

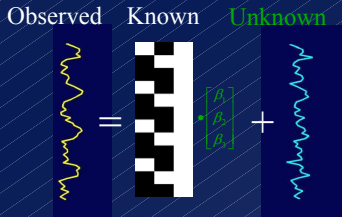
## Model revisited – again

Now, what's that  
all about?



Remember?

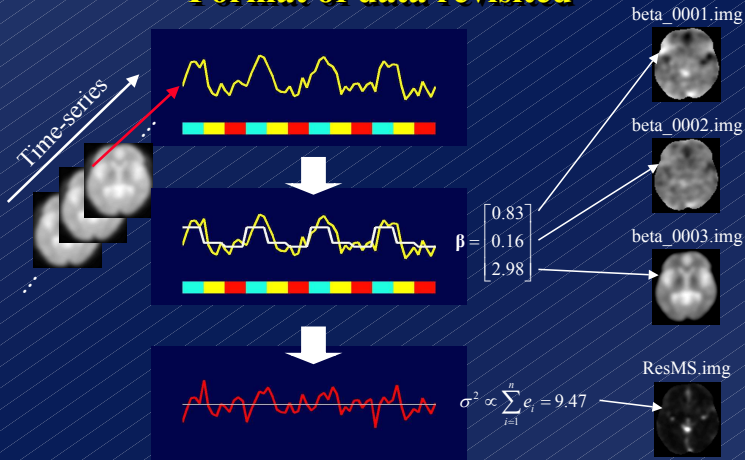
We need a model for the error!



$$\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \mathbf{e}$$

$$\mathbf{e} \sim N(\mathbf{0}, \sigma^2 \mathbf{I})$$

# Format of data revisited





## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

**Statistické testování**

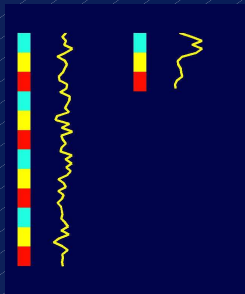
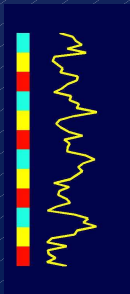
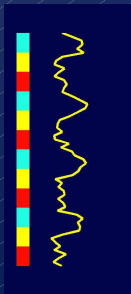
Výběr regresorů

Návrh experimentu

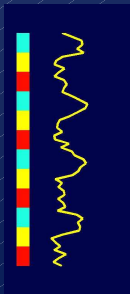
### (f)MRI — závěr

**But why do we need the error?**  
**It is about trust.**

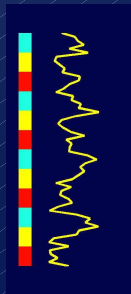
**But why do we need the error?**  
**Which sequence do you trust?**



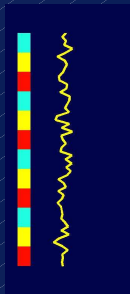
But why do we need the error?  
Would you trust these?



$\beta_1=1$   
 $\sigma=0.2$   
 $n=60$



$\beta_1=1$   
 $\sigma=0.5$   
 $n=60$



$\beta_1=0.3$   
 $\sigma=0.2$   
 $n=60$



$\beta_1=1$   
 $\sigma=0.2$   
 $n=15$

## But why do we need the error?

In conclusion:

- We trust long series with **large effects** and **small error**.

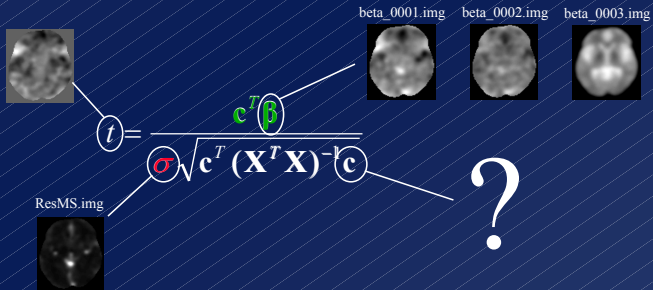
$$t = \frac{c^T \beta}{\sigma \sqrt{c^T (\mathbf{X}^T \mathbf{X})^{-1} c}}$$

Effect size

Uncertainty of effect size

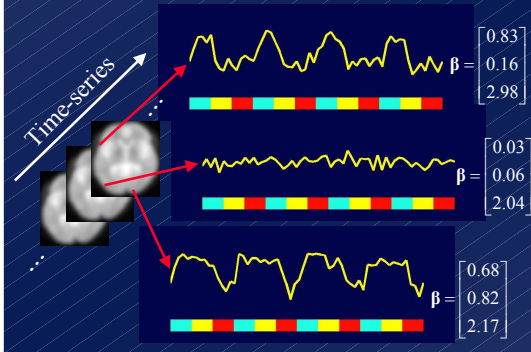
## t-test

- We trust: Long series with **large effects** and **small error**.



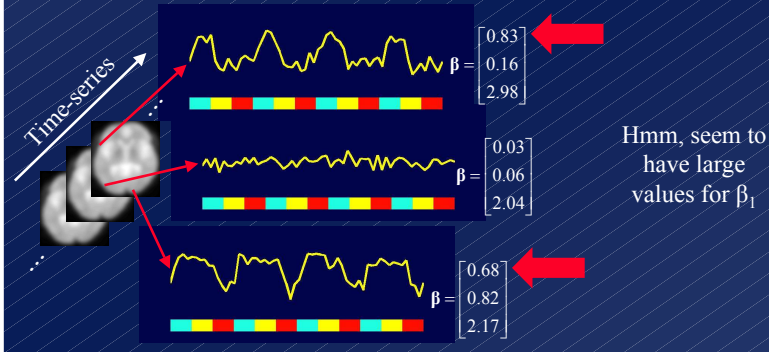
## Asking questions of your data *t*-contrasts

- Can we find voxels that are active in word-generation tasks?



## Asking questions of your data *t*-contrasts

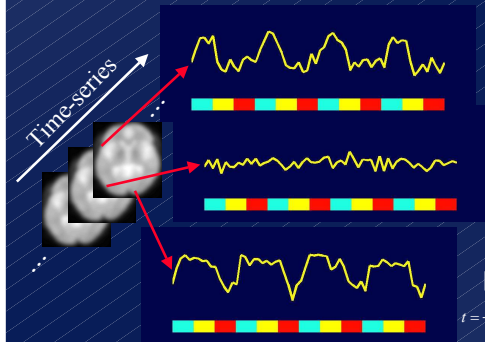
- Can we find voxels that are active in word-generation tasks?





## Asking questions of your data *t*-contrasts

- Can we find voxels that are active in word-generation tasks?



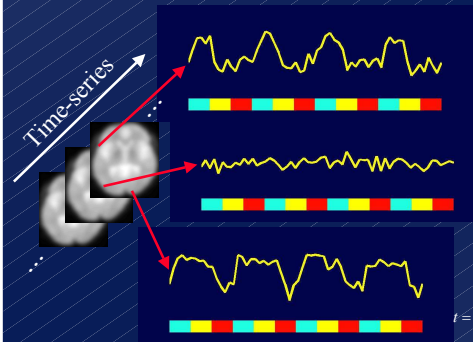
$$t = \frac{[1 \ 0 \ 0] \begin{bmatrix} 0.83 \\ 0.16 \\ 2.98 \end{bmatrix}}{0.41 * 0.32} = \frac{0.83}{0.41 * 0.32} = 6.42^{**}$$

$$t = \frac{[1 \ 0 \ 0] \begin{bmatrix} 0.03 \\ 0.06 \\ 2.04 \end{bmatrix}}{0.19 * 0.32} = \frac{0.03}{0.19 * 0.32} = 0.44$$

$$t = \frac{[1 \ 0 \ 0] \begin{bmatrix} 0.68 \\ 0.82 \\ 2.17 \end{bmatrix}}{0.40 * 0.32} = \frac{0.68}{0.40 * 0.32} = 5.41^{**}$$

## Asking questions of your data *t*-contrasts

- Voxels that are more active in generation than shadowing?

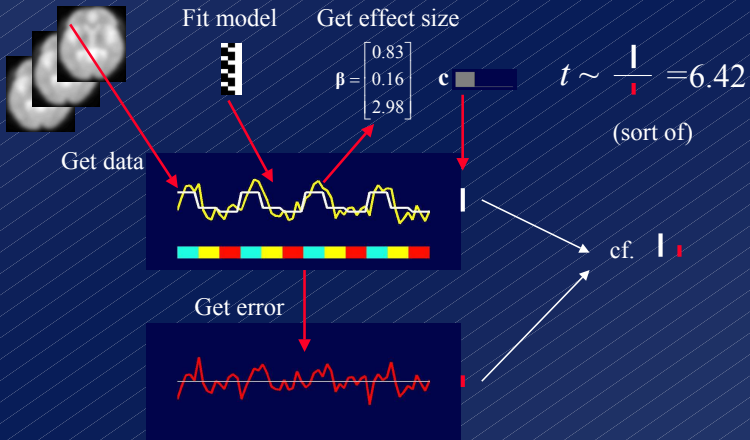


$$t = \frac{[1 \ -1 \ 0] \begin{bmatrix} 0.83 \\ 0.16 \\ 2.98 \end{bmatrix}}{0.41 * 0.32} = \frac{0.67}{0.41 * 0.32} = 5.16^{**}$$

$$t = \frac{[1 \ -1 \ 0] \begin{bmatrix} 0.03 \\ 0.06 \\ 2.04 \end{bmatrix}}{0.19 * 0.32} = \frac{-0.03}{0.19 * 0.32} = -0.58$$

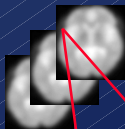
$$t = \frac{[1 \ -1 \ 0] \begin{bmatrix} 0.68 \\ 0.82 \\ 2.17 \end{bmatrix}}{0.40 * 0.32} = \frac{-0.14}{0.40 * 0.32} = -1.12$$

## *t*-contrasts revisited



I'm sorry, can you pose that question differently?

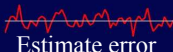
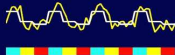
## *F*-contrasts



$$\beta = \begin{bmatrix} 0.83 \\ 0.16 \\ 2.98 \end{bmatrix}$$

Fit model

Get data

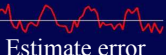
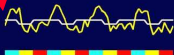


$$t^2 =$$



$$\beta = \begin{bmatrix} -0.25 \\ 3.40 \end{bmatrix}$$

Fit reduced model



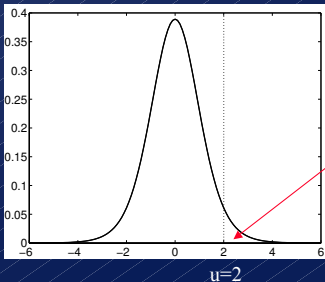
$$t^2 =$$

$$F \sim \frac{\text{green bar} - \text{red bar}}{\text{red bar}} = 41.21$$

(sort of)

cf.

## Inference at a single voxel



t-distribution

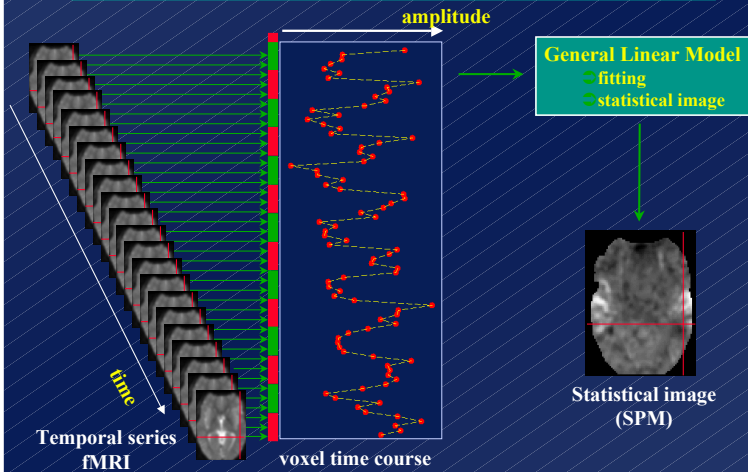
NULL hypothesis,  $H_0$ : activation is zero

$$\alpha = p(t > u | H_0)$$

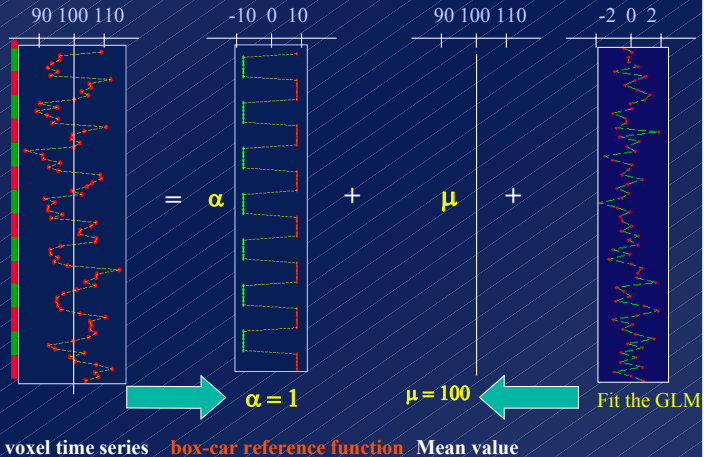
p-value: probability of getting a value of  $t$  at least as extreme as  $u$ . If  $\alpha$  is small we reject the null hypothesis.

$$u = (\text{effect size}) / \text{std}(\text{effect size})$$

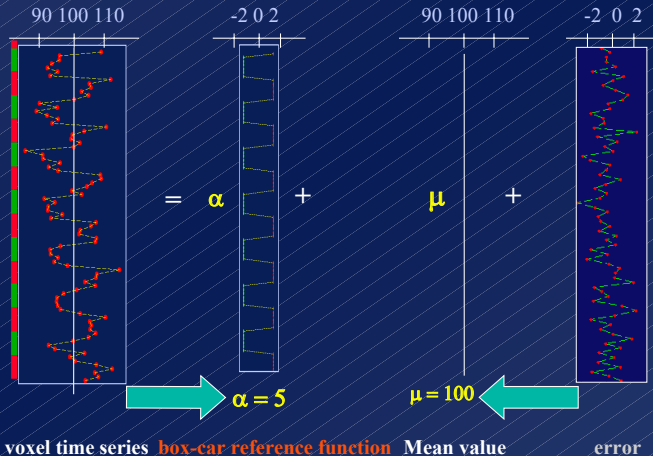
# One voxel = One test (t, F, ...)



# Regression example...

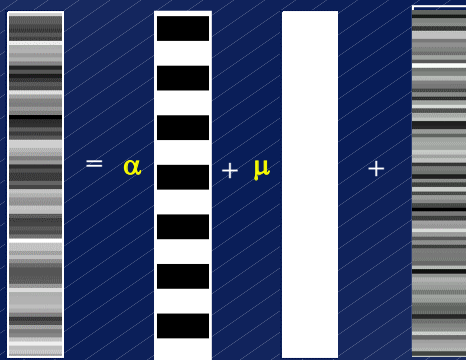


# Regression example...





## ...revisited : matrix form



The diagram illustrates the matrix form of a linear regression model. It features four vertical columns representing vectors or matrices. The first column is a grayscale image of a handwritten digit '5'. The second column is a vector of alternating black and white blocks, representing the function  $f(t)$ . The third column is a solid white vertical bar, representing the vector of ones  $\mathbf{1}$ . The fourth column is another grayscale image of a handwritten digit '5', representing the error term  $\epsilon_s$ . The equation  $Y_s = \alpha \times f(t) + \mu \times \mathbf{1} + \epsilon_s$  is written between the columns. The labels  $Y_s$ ,  $\mu$ ,  $f(t)$ , and  $\epsilon_s$  are positioned below their respective columns.

$$Y_s = \mu \times \mathbf{1} + \alpha \times f(t) + \epsilon_s$$

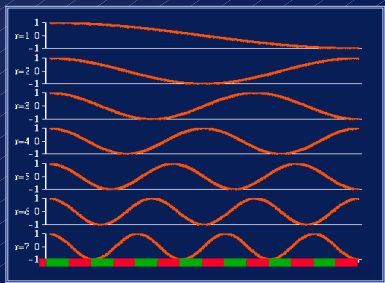
## Box car regression: design matrix...

The diagram illustrates the box car regression model equation:  $\underline{Y} = \underline{X} \times \underline{\beta} + \underline{\epsilon}$ . Each term is represented by a vertical vector:

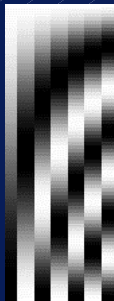
- $\underline{Y}$ : data vector (voxel time series), shown as a grayscale image strip.
- $\underline{X}$ : design matrix, shown as a matrix with black and white blocks.
- $\underline{\beta}$ : parameters, shown as a vector containing  $\alpha$  and  $\mu$ .
- $\underline{\epsilon}$ : error vector, shown as a grayscale image strip.

Labels for each vector are placed above them: "data vector (voxel time series)" for  $\underline{Y}$ , "design matrix" for  $\underline{X}$ , "parameters" for  $\underline{\beta}$ , and "error vector" for  $\underline{\epsilon}$ .

**Add more reference functions ...**



**Discrete cosine transform basis functions**



## ...design matrix

The diagram illustrates the linear regression equation  $Y = X\beta + \epsilon$  using matrix and vector notation. On the left, a vertical vector  $Y$  is labeled "data vector". This is followed by an equals sign, then a matrix  $X$  labeled "design matrix", which is followed by a multiplication sign  $\times$  and a vector  $\beta$  labeled "parameters". The vector  $\beta$  contains the elements  $\alpha$ ,  $\mu$ ,  $\beta_3$ ,  $\beta_4$ ,  $\beta_5$ ,  $\beta_6$ ,  $\beta_7$ ,  $\beta_8$ , and  $\beta_9$ . A plus sign  $+$  follows, then another plus sign  $+$  and a vertical vector  $\epsilon$  labeled "error vector". A large diagonal label " $=$  the betas (here: 1 to 9)" spans across the  $\beta$  vector and the second plus sign.

$$Y = X\beta + \epsilon$$

data vector

design matrix

parameters

= the betas (here: 1 to 9)

error vector

$\alpha$

$\mu$

$\beta_3$

$\beta_4$

$\beta_5$

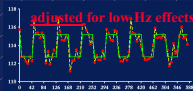
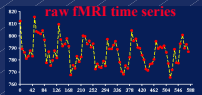
$\beta_6$

$\beta_7$

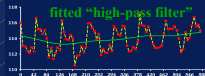
$\beta_8$

$\beta_9$

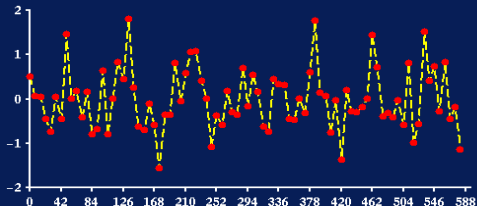
**Fitting the model = finding some estimate of the betas  
= minimising the sum of square of the residuals  $S^2$**



fitted box-car



residuals



$$\frac{\sum \text{the squared values of the residuals}}{\text{number of time points minus the number of estimated betas}} = S^2$$

## Summary ...

- ◆ *We put in our model regressors (or covariates) that represent how we think the signal is varying (of interest and of no interest alike)*
- ◆ *Coefficients (= parameters) are estimated using the Ordinary Least Squares (OLS) or Maximum Likelihood (ML) estimator.*
- ◆ *These estimated parameters (the “betas”) **depend** on the scaling of the regressors.*
- ◆ *The residuals, their sum of squares and the resulting tests (t,F), **do not** depend on the scaling of the regressors.*

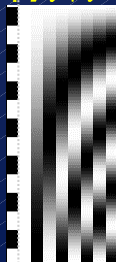


# T test - one dimensional contrasts - SPM{t}

A *contrast* = a linear combination of parameters:  $c' \times \beta$

$$c' = 1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0$$

$b_1 \ b_2 \ b_3 \ b_4 \ b_5 \dots$



box-car amplitude  $> 0$  ?

=

$\beta_1 > 0$  ?

=>

Compute  $1 \times b_1 + 0 \times b_2 + 0 \times b_3 + 0 \times b_4 + 0 \times b_5 + \dots$

and

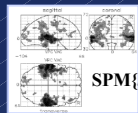
divide by estimated standard deviation

*contrast of  
estimated  
parameters*

$$T = \frac{\text{contrast of estimated parameters}}{\sqrt{\text{variance estimate}}}$$

$c' b$

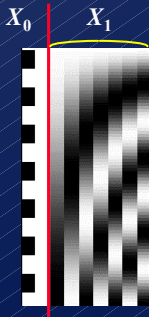
$$T = \frac{c' b}{\sqrt{s^2 c' (X' X)^{-1} c}}$$



## F-test (SPM{F}) : a reduced model or ...

*Tests multiple linear hypotheses : Does  $X_1$  model anything ?*

**$H_0$** : True (reduced) model is  $X_0$



This (full) model ?

$X_0$



Or this one?

**additional  
variance  
accounted for  
by tested effects**

$$F = \frac{\text{additional variance accounted for by tested effects}}{\text{error variance estimate}}$$

$$F \sim (S_0^2 - S^2) / S^2$$



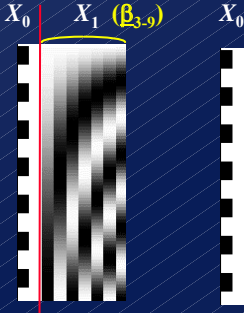
# F-test (SPM{F}) : a reduced model or ... multi-dimensional contrasts ?

tests multiple linear hypotheses. Ex : does DCT set model anything?

$H_0$ : True model is  $X_0$

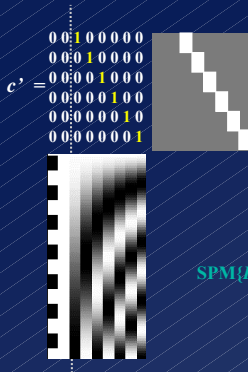
$H_0: \beta_{3-9} = (0 \ 0 \ 0 \ 0 \ \dots)$

test  $H_0: c' \times b = 0$  ?

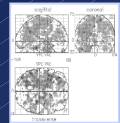


This model ?

Or this one ?



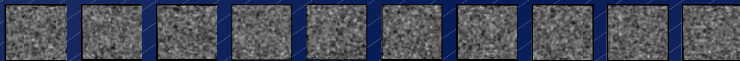
SPM{F}



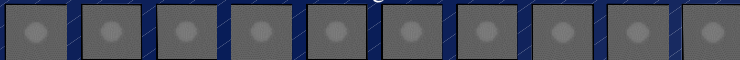
Bonferroni correction

# Inference for Images

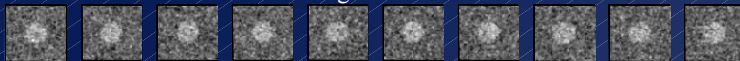
Noise



Signal



Signal+Noise



## Use of 'uncorrected' p-value, $\alpha=0.1$



Using an 'uncorrected' p-value of 0.1 will lead us to conclude on average that 10% of voxels are active when they are not.

This is clearly undesirable. To correct for this we can define a null hypothesis for images of statistics.

# Family-wise Null Hypothesis

*FAMILY-WISE NULL HYPOTHESIS:*

*Activation is zero everywhere*

If we reject a voxel null hypothesis  
at *any* voxel, we reject the family-wise  
Null hypothesis

A FP **anywhere** in the image  
gives a Family Wise Error (FWE)

Family-Wise Error (FWE) rate = 'corrected' p-value

Use of 'uncorrected' p-value,  $\alpha=0.1$



Use of 'corrected' p-value,  $\alpha=0.1$



FWE

## The Bonferroni correction

The Family-Wise Error rate (FWE),  $\alpha$ , for a family of  $N$  **independent** voxels is

$$\alpha = Nv$$

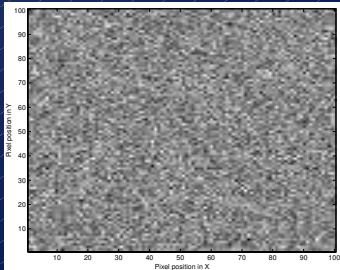
where  $v$  is the voxel-wise error rate. Therefore, to ensure a particular FWE set

$$v = \alpha / N$$

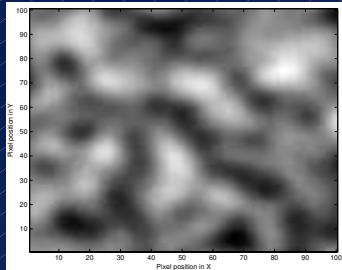
BUT ...

# The Bonferroni correction

Independent Voxels



Spatially Correlated Voxels



Bonferroni is too conservative for brain images



# Applied Smoothing

## Smoothness

smoothness » voxel size

practically

$$FWHM \geq 3 \times \text{VoxDim}$$

Typical applied smoothing:

Single Subj fMRI: 6mm

PET: 12mm

Multi Subj fMRI: 8-12mm

PET: 16mm

## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

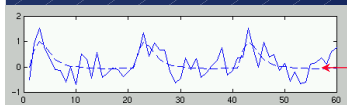
Statistické testování

**Výběr regresorů**

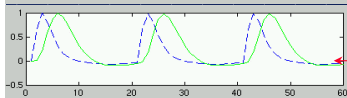
Návrh experimentu

### (f)MRI — závěr

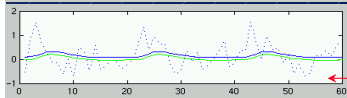
## A bad model ...



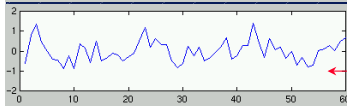
True signal and observed signal (---)



Model (green, pic at 6sec)  
TRUE signal (blue, pic at 3sec)



Fitting ( $b_1 = 0.2$ , mean = 0.11)

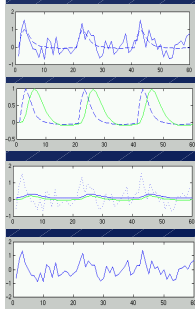


Residual (still contains some signal)

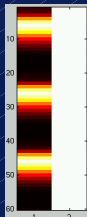
=> Test for the green regressor not significant

## A bad model ...

$$b_1 = 0.22$$
$$b_2 = 0.11$$



$Y$



$X\beta$



$\epsilon$

*Residual Variance = 0.3*

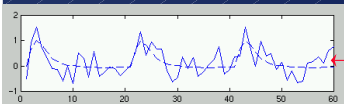
$$P(Y | \beta_1 = 0) \Rightarrow$$
$$p\text{-value} = 0.1$$

(t-test)

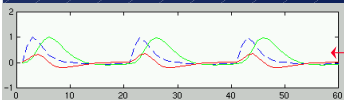
$$P(Y | \beta_1 = 0) \Rightarrow$$
$$p\text{-value} = 0.2$$

(F-test)

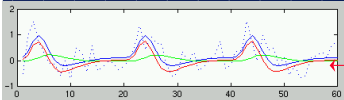
## A « better » model ...



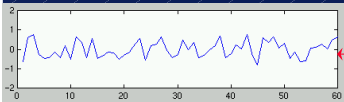
True signal + observed signal



Model (green and red)  
and true signal (blue ---)  
Red regressor : temporal derivative of  
the green regressor



Global fit (blue)  
and partial fit (green & red)  
Adjusted and fitted signal



Residual (a smaller variance)

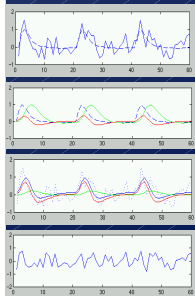
=> t-test of the green regressor significant

=> F-test very significant

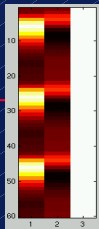
=> t-test of the red regressor very significant

## A better model ...

$$\begin{aligned}b_1 &= 0.22 \\ b_2 &= 2.15 \\ b_3 &= 0.11\end{aligned}$$



=



+



$Y$

$X \beta$

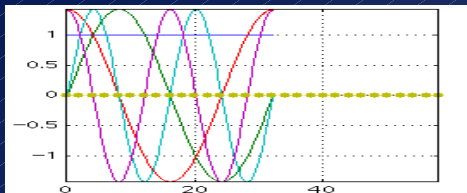
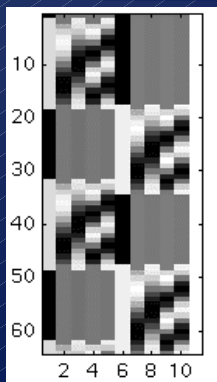
$\epsilon$

*Residual Var* = 0.2

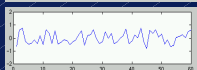
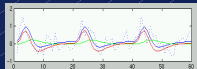
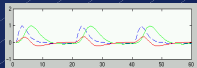
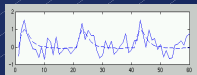
$P(Y | \beta_1 = 0)$   
p-value = 0.07  
(t-test)

$P(Y | \beta_1 = 0, \beta_2 = 0)$   
p-value = 0.000001  
(F-test)

## Flexible models : Fourier Transform Basis



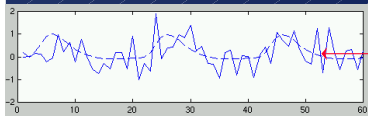
## Summary ... (2)



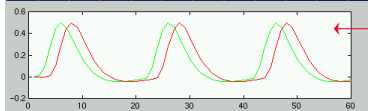
- ◆ *The residuals should be looked at ... (non random structure ?)*
- ◆ *We rather test flexible models if there is little a priori information, and precise ones with a lot a priori information*
- ◆ *In general, use the F-tests to look for an overall effect, then look at the betas or the adjusted data to characterise the response shape*
- ◆ *Interpreting the test on a single parameter (one regressor) can be difficult: cf the delay or magnitude situation*



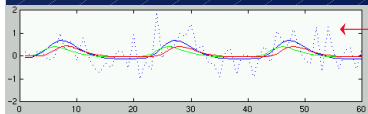
## Correlation between regressors



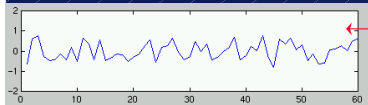
True signal



Model (green and red)

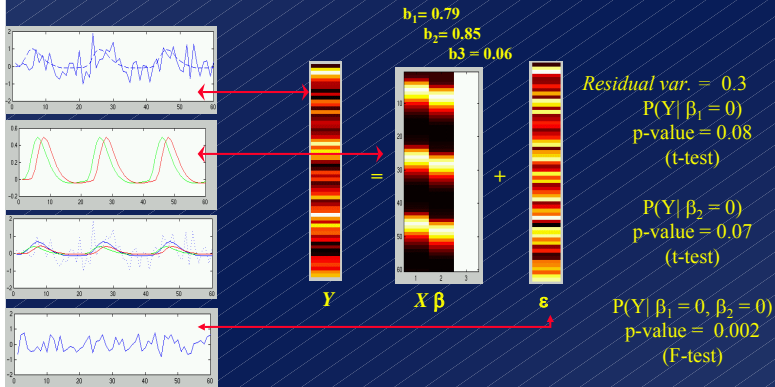


Fit (blue : global fit)

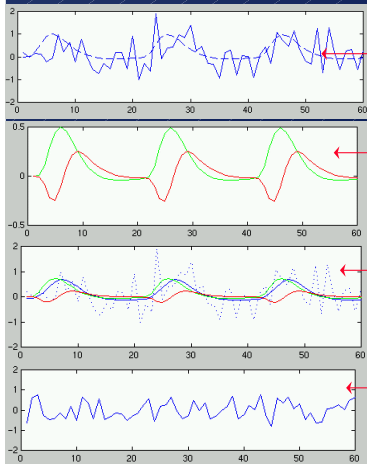


Residual

## Correlation between regressors



## Correlation between regressors - 2



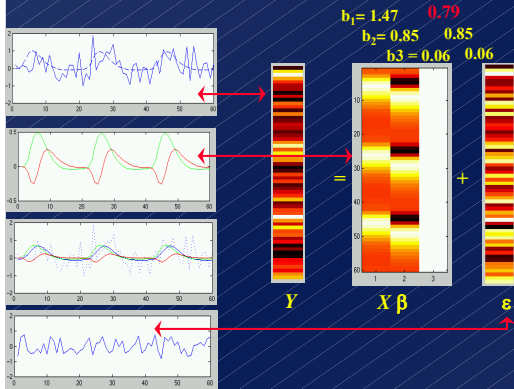
true signal

Model (green and red)  
red regressor has been  
orthogonalised with respect to the green one  
⇔ remove everything that correlates with  
the green regressor

Fit

Residual

## Correlation between regressors -2



Residual var. = 0.3

$P(Y | \beta_1 = 0)$   
 p-value = 0.0003  
 (t-test)

$P(Y | \beta_2 = 0)$   
 p-value = 0.07  
 (t-test)

$P(Y | \beta_1 = 0, \beta_2 = 0)$   
 p-value = 0.002  
 (F-test)

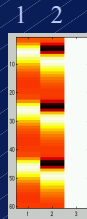
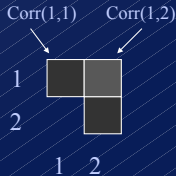
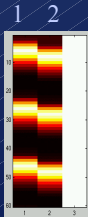
See « explore design »



# Design orthogonality : « explore design »

Black = completely correlated

White = completely orthogonal



*Beware: when there are more than 2 regressors ( $C_1, C_2, C_3, \dots$ ), you may think that there is little correlation (light grey) between them, but  $C_1 + C_2 + C_3$  may be correlated with  $C_4 + C_5$*

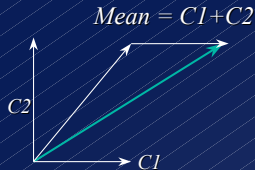
$\hat{\beta}?$ 

## “completely” correlated ...

$$Y = Xb + e$$

$$X = \begin{matrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{matrix}$$

$\swarrow$     $\uparrow$     $\swarrow$   
Cond 1   Cond 2   Mean



Parameters are **not unique** in general! Some contrasts have no meaning: **NON ESTIMABLE**

## Summary ... (3)

- ◆ *We implicitly test for an additional effect only, so we may miss the signal if there is some correlation in the model*
- ◆ *Orthogonalisation is not generally needed - parameters and test on the changed regressor don't change*
- ◆ *It is always simpler (if possible!) to have orthogonal regressors*
- ◆ *In case of correlation, use F-tests to see the overall significance. There is generally no way to decide to which regressor the « common » part should be attributed to*
- ◆ *In case of correlation and if you need to orthogonalise a part of the design matrix, there is no need to re-fit a new model: change the contrast*

## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr



## **What is fMRI Experimental Design?**

- **Controlling the timing and quality of cognitive operations (IVs) to influence resulting brain processes (DVs)**
- **What can we control?**
  - **Experimental comparisons (what is to be measured?)**
  - **Stimulus properties (what is presented?)**
  - **Stimulus timing (when is it presented?)**
  - **Subject instructions (what do subjects do with it?)**

## **Refractory Periods**

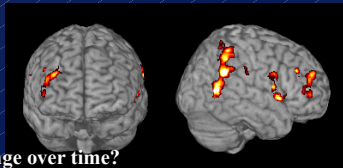
- **Definition: a change in the responsiveness to an event based upon the presence or absence of a similar preceding event**
  - **Neuronal refractory period**
  - **Vascular refractory period**

## **Goals of Experimental Design**

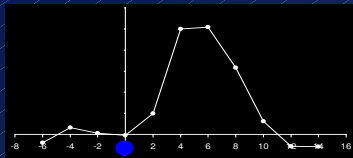
- **To maximize the ability to test hypotheses**
- **To facilitate generation of new hypotheses**

## Detection vs. Estimation

- **Detection:** What is active?



- **Estimation:** How does activity change over time?



# **fMRI Design Types**

- 1) Blocked Designs**
- 2) Event-Related Designs**
  - a) Periodic Single Trial**
  - b) Jittered Single Trial**
  - c) Staggered or Interleaved Single Trial**
- 3) Mixed Designs**
  - a) Combination blocked/event-related**
  - b) Variable stimulus probability**

# **fMRI Design Types**

- 1) Blocked Designs**
- 2) Event-Related Designs**
  - a) Periodic Single Trial**
  - b) Jittered Single Trial**
  - c) Staggered or Interleaved Single Trial**
- 3) Mixed Designs**
  - a) Combination blocked/event-related**
  - b) Variable stimulus probability**

## What are Blocked Designs?

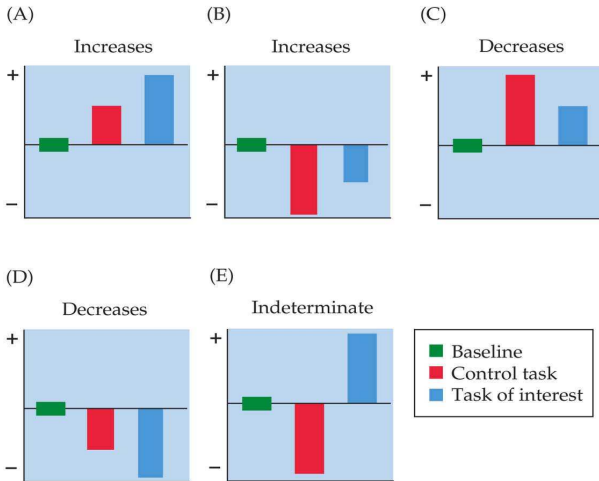
- **Blocked designs segregate different cognitive processes into distinct time periods**



## What baseline should you choose?

- **Task A vs. Task B**
  - Example: Squeezing Right Hand vs. Left Hand
  - Allows you to distinguish differential activation between conditions
  - Does not allow identification of activity common to both tasks
    - Can control for uninteresting activity
- **Task A vs. No-task**
  - Example: Squeezing Right Hand vs. Rest
  - Shows you activity associated with task
  - May introduce unwanted results





Adapted from Gusnard & Raichle (2001)

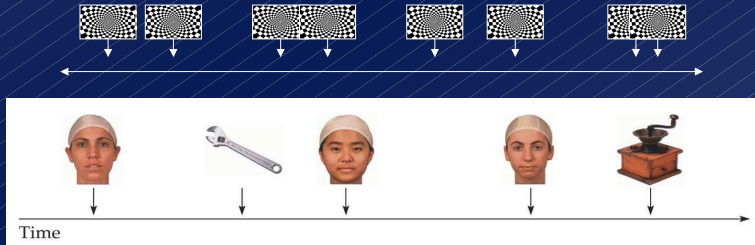
FUNCTIONAL MAGNETIC RESONANCE IMAGING, Figure 11.12 © 2004 Sinauer Associates, Inc.

## **Limitations of Blocked Designs**

- **Very sensitive to signal drift**
  - Sensitive to head motion, especially when only a few blocks are used.
- **Poor choice of baseline may preclude meaningful conclusions**
- **Many tasks cannot be conducted repeatedly**
- **Difficult to estimate the HDR**

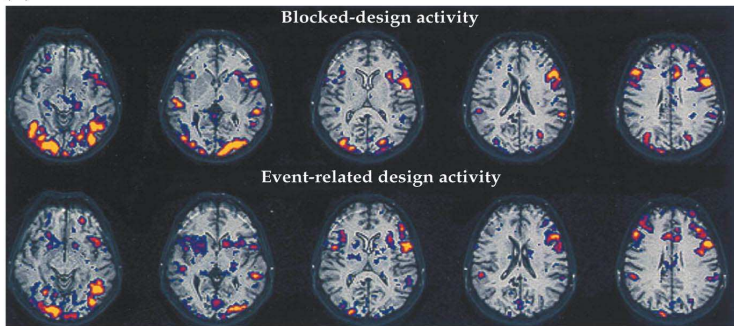
## What are Event-Related Designs?

- **Event-related designs associate brain processes with discrete events, which may occur at any point in the scanning session.**



Some tasks are suitable for both block and event related designs.

(A)



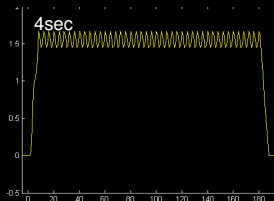
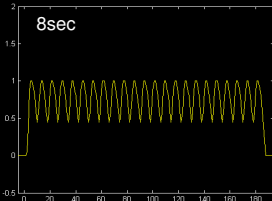
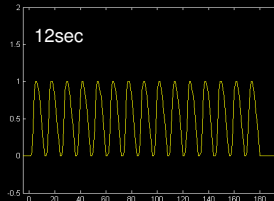
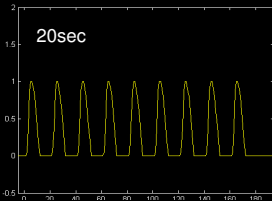
Word-stem completion task. Blocked design: 30s on/off. Event-related design: 15s ISI.

## 2a. Periodic Single Trial Designs

- Stimulus events presented infrequently with long interstimulus intervals



## Trial Spacing Effects: Periodic Designs



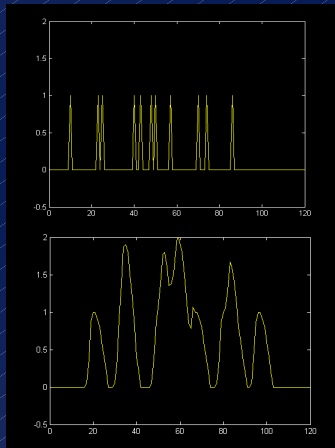
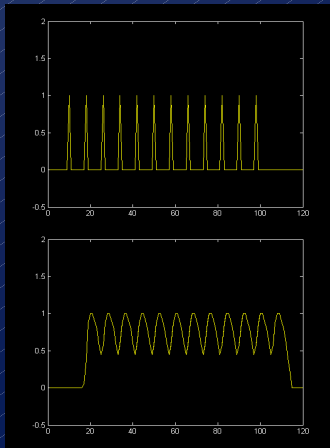
## 2b. Jittered Single Trial Designs

- Varying the timing of trials within a run
- Varying the timing of events within a trial





## Effects of Jittering on Stimulus Variance

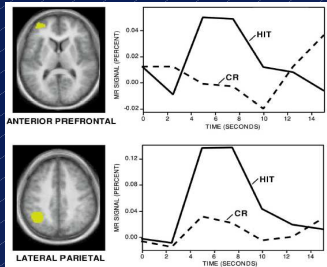
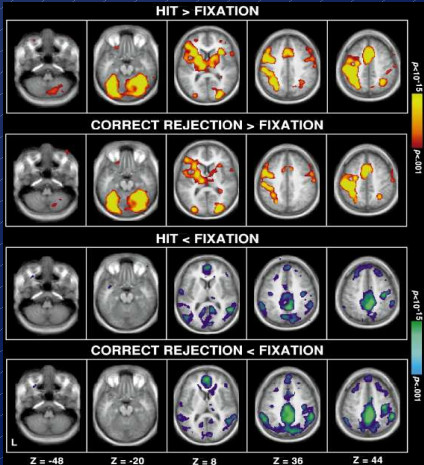


# Post-hoc sorting

## Dodatečné třídění

- Rozhodneme se až dodatečně (podle výsledku experimentu), do které kategorie pokus zařadíme.
- **Typický příklad:** Subjekt odpověděl správně/špatně.

# Post-Hoc Sorting of Trials



Data from old/new episodic memory test.

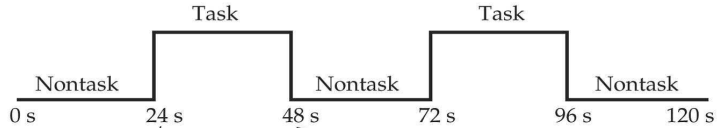
From Konishi, et al., 2000

## **Limitations of Event-Related Designs**

- **Differential effects of interstimulus interval**
  - Long intervals do not optimally increase stimulus variance
  - Short intervals may result in refractory effects
- **Detection ability dependent on form of HDR**
- **Length of “event” may not be known**

### **3a. Combination Blocked/Event**

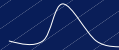
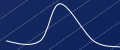
- **Both blocked and event-related design aspects are used (for different purposes)**
  - Blocked design is used to evaluate *state-dependent* effects
  - Event-related design is used to evaluate *item-related* effects
- **Analyses are conducted largely independently between the two measures**
  - Cognitive processes are assumed to be independent



# Mixed Blocked/Event-related Design



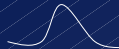
Target-related Activity (Phasic)



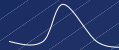
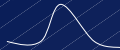
Blocked-related Activity (Tonic)

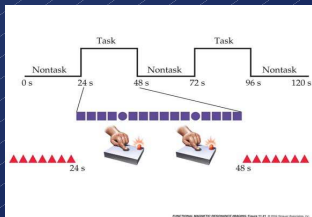


Task-Initiation Activity (Tonic)

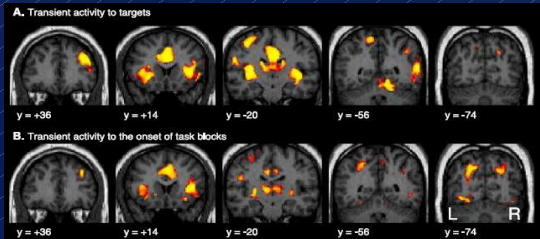
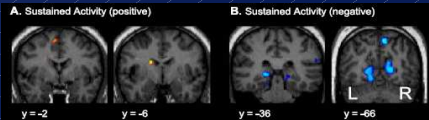


Task-Offset Activity (Tonic)





From Petersen, Desmond, Fox, and Haxby (2003), *Journal of Cognitive Neuroscience*, 15(1), 167-179. Copyright 2003 by MIT Press.

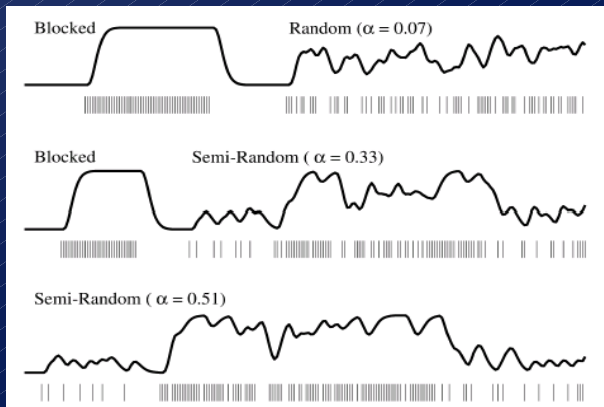




## **3b. Variable Stimulus Probability**

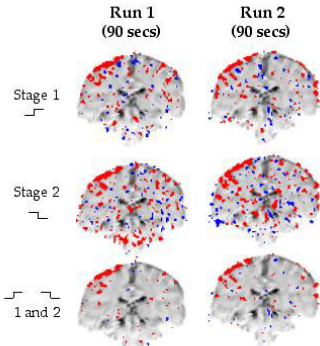
- **Stimulus probability is varied in a blocked fashion**
  - Appears similar to the combination design
- **Mixed design used to maximize experimental power for single design**
- **Assumes that processes of interest do not vary as a function of stimulus timing**
  - Cognitive processing
  - Refractory effects

## Random and Semi-Random Designs

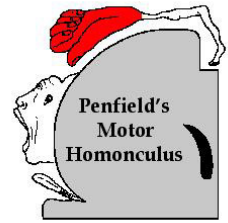
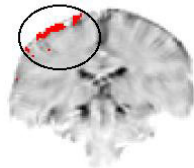


From Liu et al., 2001

# MULTI-STAGE ANALYSIS WITH COINCIDENCE



COINCIDENCE  
Run 1 AND Run 2



**Left Hand: Finger Thumb Tapping**



# Summary of Experiment Design

- **Main Issues to Consider**
  - What design constraints are induced by my task?
  - What am I trying to measure?
  - What sorts of non-task-related variability do I want to avoid?
- **Rules of thumb**
  - **Blocked Designs:**
    - Powerful for detecting activation
    - Useful for examining state changes
  - **Event-Related Designs:**
    - Powerful for estimating time course of activity
    - Allows determination of baseline activity
    - Best for post hoc trial sorting
  - **Mixed Designs**
    - Best combination of detection and estimation
    - Much more complicated analyses

## Úvod

### Motivace a historie

Anatomie

Modality pro funkční zobrazování

### Aplikace

Normální mozková aktivita

Plánování operací

### fMRI

Principy

Příklad experimentu

### Vyhodnocování fMRI dat

Signál a šum

Lineární model

Statistické testování

Výběr regresorů

Návrh experimentu

### (f)MRI — závěr

## MRI — závěr

- ⊕ 3D zobrazování
- ⊕ Výborné prostorové rozlišení
- ⊕ Neinvazivní
- ⊕ Obrovská variabilita — nejuniverzálnější ze zobrazovacích technik

## MRI — závěr

- ⊕ 3D zobrazování
- ⊕ Výborné prostorové rozlišení
- ⊕ Neinvazivní
- ⊕ Obrovská variabilita — nejuniverzálnější ze zobrazovacích technik
- ⊖ Cena
- ⊖ Silná (elektro)magnetická pole — opatrnost nutná
- ⊖ Nepohodlí — hluk, stísněný prostor

## fMRI — závěr

- ⊕ Lze zjistit, kde mozek pracuje
- ⊕ In-vivo
- ⊕ Neinvazivní
- ⊕ Relativně dobré prostorové rozlišení
- ⊖ Špatné časové rozlišení
- ⊖ Nutnost průměrování (nelze snímat ojedinělé jevy)