# Neuroinformatics 2017

February 23, 2017

Introduction

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## What is Computational Neuroscience?

Computational Neuroscience is the theoretical study of the brain to uncover the principles and mechanisms that guide the development, organization, information processing and mental abilities of the nervous system.

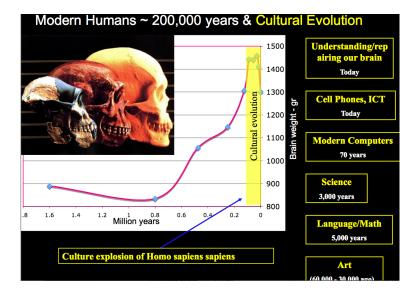
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# What is Neuroscience?

- How does the brain work?
- What are the biological mechanism involved?
- How is organised?
- How did evolve?
- How does it change during lifetime?
- What are the origins of the degenerative diseases and the possible rehabilitation?

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## Brain r-evolution

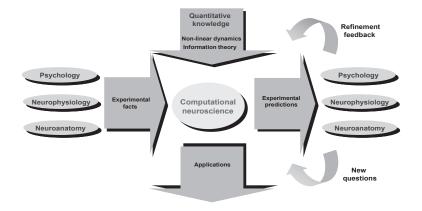


# **Tools in Neuroscince?**

- Genetic manipulations
- Brain slices
- Optical imaging
- Functional brain imaging
- Psychophysiological measurement
- Computational simulations (analytic solutions & Numeric simulations !!! )

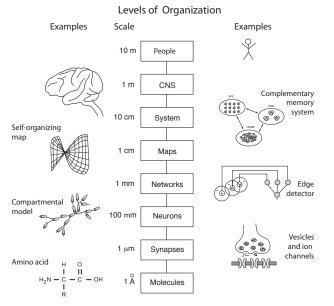
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# Computational/theoretical tools in context



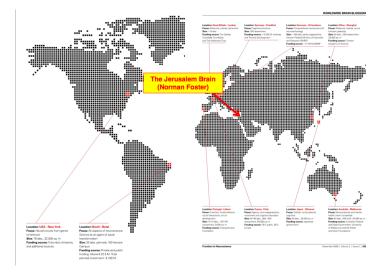
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# Levels of organizations in the nervous system



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### Brain blossom



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# Jerulasem Brain



# Jerulasem Brain - view from inside



### **Projects**

#### Perspective: Some new dramatic (\$ billions) projects for the brain

1. Allen Institute – Seatle, USA (Mouse/Human brain atlas – recently new focus on mouse vision)

2. Janelia farm – DC, USA (Industrial scale Inst. for connecting network level anatomy and physiology to s specific behavior)

3. EU Human Brain Project - EPFL, Lausanne Switzerland (ICT-based brain research platform, integrating data and knowledge from different disciplines, and catalyzing world-wide effort to achieve understanding of the brain, propose new treatments for brain diseases and new brain-like computing technologies) - Lesson #7.

4. President Obama's "Brain Activity Map" initiative (Creating revolutionary tools to measure/stimulate millions or even billions or neurons simultaneously)

## Scale



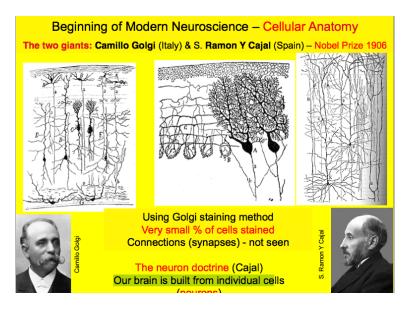
# New-breaking methods

#### **Recent Brain-Excitements**

- 1. Connectomics Complete 3D road-map for the brain
- 2. Brainbow Colorful, genetically-designed, brains
- 3. Brain-machine/computer interface (BMI)
- 4. Optogenetics Light-activated brain circuits
- 5. Computer simulation of the brain "Blue Brain Project"

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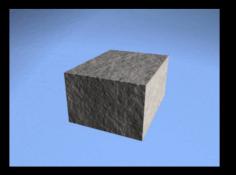
# Begining



# Begining

#### Frontiers 1: Connectomics - modern brain anatomy

Electron microscope (EM) reconstruction of a whole piece of brain (nanometers resolution). All neurons (and other cell types) and all connections (synapses)



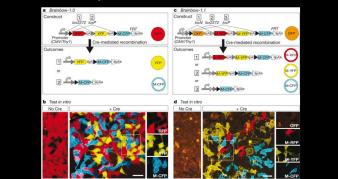
Courtesy of Mitya Chklovskii (Janelia Farm) Based on hippocampus data from Kristen Harris (U. Texas, Austin)

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# Brainbow

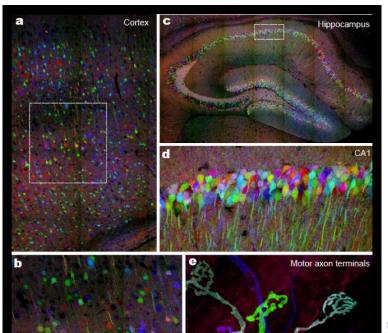
#### Frontiers 2. "Brainbow" technology

#### Genetic staining of neurons in vivo (light microscope - micrometer resolution)

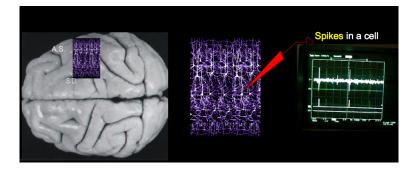


Courtesy of Jeff Lichtman, Jean Livet and Joshua R. Sanes

# Brainbow

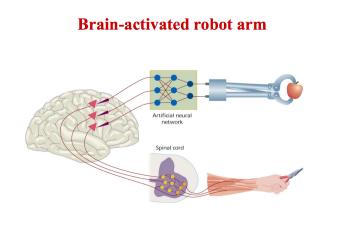


# Brain Computer interface



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# World Footbal Championship

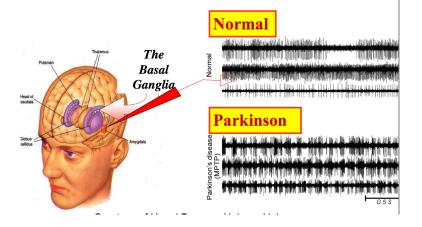


Courtesy of Miguel Nicolelis (Duke University)

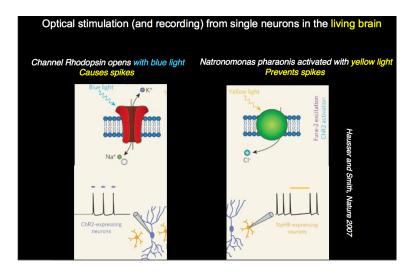
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#### From machine (pulses generated by a battery) to brain

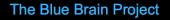
(the amazing success of BMI for ameliorating Parkinosn's)



# **Optogenetics**



# **Blue Brain Project**



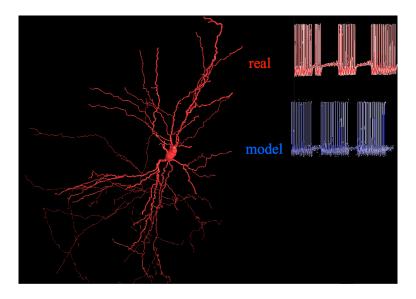
# Using the powerful "Blue-Gene" IBM Computer for realistic simulation of the cortical circuits



Courtesy of Henry Markram and the Blue Brain team (EPFL, Switzerland)

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# Modelling



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# **Further Readings**

Patricia S. Churchland and Terrence J. Sejnowski, 1992, **The** computational Brain, MIT Press

Peter Dayan and Laurence F. Abbott 2001, Theoretical Neuroscience, MIT Press

Jeff Hawkins with Sandra Blakeslee 2004, **On Intelligence**, Henry Holt and Company

Norman Doidge 2007, **The Brain That Changes Itself: Stories of Personal Triumph from the Frontiers of Brain Science**, James H. Silberman Books

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Paul W. Glimcher 2003, Decisions, Uncertainty, and the Brain: The Science of Neuroeconomics, Bradford Books

# Neuroinformatics 2017

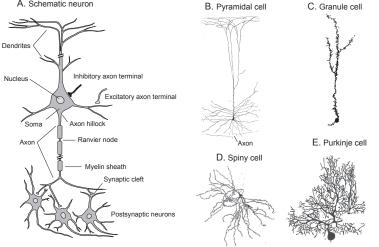
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Basic physiology and conductance-based model

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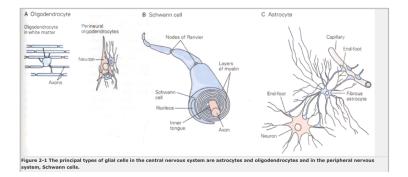
# **Biological background**

A. Schematic neuron



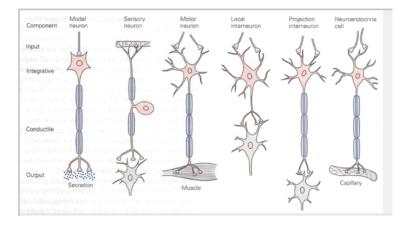
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# Gliall cells

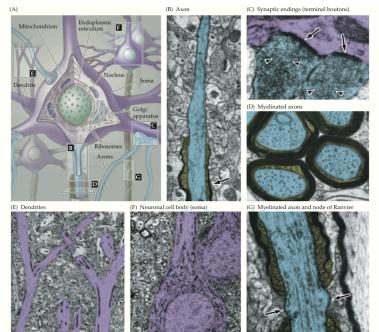


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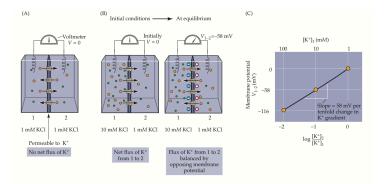
# Four components of neurons



# Microscopical features of neurons



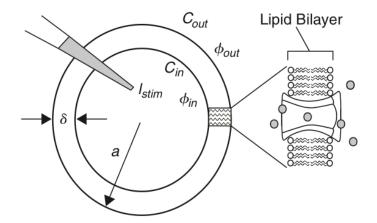
# Nerst potential



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# Calculation of Nerst potential

▶ Nerst calculation for CI ion!,  $V = \frac{kT}{ze} \log \frac{c_{out}}{c_{in}}$ 



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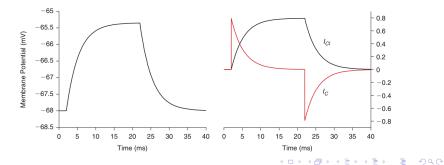
## Membrane simulation

Simulation of membrane

$$I_{C}(t) = C_{m} \frac{dV}{dt}(t)$$
  

$$\tau \frac{dV}{dt} = V_{Cl} - V(t) + \frac{I_{stim}(t)}{Ag_{Cl}}$$
  

$$\tau = \frac{C_{m}}{g_{Cl}}$$



# **Further Readings**

- Mark F. Bear, Barry W. Connors, and Michael A. Paradiso (2006), Neuroscience: exploring the brain, Lippincott Williams & Wilkins, 3rd edition.
- Eric R. Kandel, James H. Schwartz, and Thomas M. Jessell (2000), Principles of neural science, McGraw-Hill, 4th edition
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