



# How to create accessible SW



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# What it means accessible?



- **Visual impairment**
  - control: keyboard navigation
  - presentation: audio/haptic; large graphics
  - data input: keyboard, gestures
- **Motor impairment**
  - control: large controls for direct manipulation (mouse, touch), keyboard navigation
  - presentation: <no limitations>
  - data input: keyboard, virtual keyboard, voice, direct manipulation
- **Hearing impairment**
  - control: keyboard/mouse navigation
  - presentation: visual/haptic
  - data input: keyboard, direct manipulation (mouse, touch)

# What it means accessible?



- **What about combinations?**
  - **Deaf-blind impairment**
  - **Motor-blind impairment**
  - **Motor-deaf impairment**



# Accessible RIA



- **What is Rich Internet Application (RIA)?**
  - **New approach on Internet**
  - **Websites look more like desktop applications**
    - **Online documents**
    - **E-mail**
    - **Instant messaging**
    - **Calendar**
    - **Social networking**
- **Number of RIA rapidly increasing**
- **Possible benefits for handicapped people working with Internet**



## ■ RIA pros

- Higher comfort
  - Suggestions
  - Immediate feedback
- Better user experience
  - Drag&Drop
  - Sophisticated components (tree, collapsible panel)
- Dynamics
  - Chat
  - Shared data
  - Collaboration

## ■ RIA cons

- Not transparent
  - Many concurrent changes
  - Complex components
- Unclear structure
  - Content (not in HTML)
  - Semantics in code of scripts
- Problematic keyboard navigation
- Difficult controlling of components
- Dependency on JavaScript



- **RIA is less accessible than "standard" web pages**
  - How this can be solved?
- **Web Accessibility Initiative (WAI)**
  - part of W3C consortium
- **Accessible Rich Internet Application suite of W3C (WAI-ARIA)**
  - Working draft
  - Recommendations on how to make RIA accessible
    - Additional metadata
    - Bring back the semantics into HTML code
  - No restrictions on current functionality

# a11y issues tackled by ARIA



- **Keyboard-only operation impossible**
- **Orientation in content**
  - **Missing appropriate labels** **aria-labeledby**
  - **Hiding of some content without announcement** **aria-expanded**
    - **Tab panels**
    - **Collapsible panels**
- **Controlling of UI components**
  - **Wrong or missing tab order** **tabindex**
  - **Focus stacking or disappearing**
  - **Wrong or missing status announcement**
    - **Checkbox** **checked**
    - **Radio Button**
    - **Slider**



# RIA and a11y



[Mail](#) [Calendar](#) [Documents](#) [Reader](#) [Web](#) [more ▾](#)

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Google calendar  [Show Search Options](#)

[Create Event](#)

[Quick Add](#)

[Tasks](#)

« **October 2009** »

M	T	W	T	F	S	S
28	29	30	1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	1
2	3	4	5	6	7	8

▼ My calendars

[xmikovec@fel.cvut.cz](#) ▾  
[Settings](#) [Create](#)

▼ Other calendars

Add a friend's calendar:  
[gastrolab](#) ▾  
[ulab](#) ▾  
[Settings](#) [Add](#) ▾

Today Oct 12 – 18 2009 [Refresh](#) [Print](#) [Day](#) **[Week](#)** [Month](#) [4 Days](#)

	Mon 10/12	Tue 10/13	Wed 10/14	Thu 10/15	Fri 10/16	Sat 10/17	Sun 10/18
07:00							
08:00							
09:00		09:00 – Priprava webu S 09:30 – BIS: priprava pr		09:00 – 18:00 Testovani HeadTracking			
10:00		10:00 – 12:00 PDA: priprava prednasky					
11:00							
12:00			12:00 – 18:00 Testovani HeadTracking				
13:00		13:30 – 14:30 VM - test ovladacu					
14:00							
15:00	14:30 – 15:30 SCP: priprava cviceni =						
16:00	15:30 – 16:30 JABOK: priprava experimentu						
					13:00 – 18:00 Testovani HeadTracking		

# RIA and a11y



Create Event

Quick Add

Tasks

Today **Oct 12 – 18 2009**

Print

[Refresh](#) To see a more concise version of your calendar, optimized for printing, click the printer icon to the left (Acrobat Reader req'd)

Search Results Day Week Month 4 Days

## Date selector

Mon 10/12 Tue 10/13 Wed 10/14 Thu 10/15 Fri 10/16 Sat 10/17 Sun 10/18

« October 2009 »

MT WT F S S

28 29 30 1 2 3 4

5 6 7 8 9 10 11

12 13 14 15 16 17 18

19 20 21 22 23 24 25

26 27 28 29 30 31 1

2 3 4 5 6 7 8

00:00

01:00

02:00

03:00

04:00

05:00

06:00

07:00

08:00 14:30 – 15:30

09:00 SCP: priprava cviceni

10:00

11:00

12:00 15:30 – 16:30

13:00 JABOK: priprava

14:00 experimentu

15:00

16:00

17:00

18:00

19:00

20:00

21:00

09:00 – Priprava webu STM Klima,  
Kubalik

09:30 – BIS: priprava prototypu

10:00 – 12:00

PDA: priprava prednasky

13:30 – 14:30

VM - test ovladacu

12:00 – 18:00

Testovani

HeadTracking

09:00 – 18:00

Testovani

HeadTracking

13:00 – 18:00

Testovani

HeadTracking

## My calendars

xmikovec@fel.cvut.cz

Settings

Create

# RIA and a11y



Create Event  
Quick Add  
Tasks

Today **Oct 12 – 18 2009**

[Refresh](#)

Print  
To see a more concise version of your calendar, optimized for printing, click the printer icon to the left (Acrobat Reader req'd)

Search Results Day Week Month 4 Days /

**Date selector**

« October 2009 »						
M	T	W	T	F	S	S
28	29	30	1	2	3	4
5	6	7	8	9	10	11
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19	20	21	22	23	24	25
26	27	28	29	30	31	1
2	3	4	5	6	7	8

**My calendars**

xmikovec@fel.cvut.cz

Settings  
Create

	Mon 10/12	Tue 10/13	Wed 10/14	Thu 10/15	Fri 10/16	Sat 10/17	Sun 10/18
00:00							
01:00							
02:00							
03:00							
04:00							
05:00							
06:00					09:00 – Priprava webu STM Klima, Kubalik		
07:00							
08:00	14:30 – 15:30						
09:00	SCP: priprava cviceni			09:30 – BIS: priprava prototypu			
10:00						12:00 – 18:00 Testovani HeadTracking	
11:00							09:00 – 18:00 Testovani HeadTracking
12:00	15:30 – 16:30			10:00 – 12:00 PDA: priprava prednasky			13:00 – 18:00 Testovani HeadTracking
13:00	JABOK: priprava experimentu						
14:00							
15:00							
16:00				13:30 – 14:30 VM - test ovladacu			
17:00							
18:00							
19:00							
20:00							
21:00							



# Creation of ARIA

# Rich environment of RIA



- **Modern RIA applications are build from components**
  - Tree
  - Tabs
  - **Accordion**
  - **Grid**
  - etc.

Select	Sender	Subject	Date
<input type="checkbox"/>	george@company.com	Test email 3	Tue Jul 08 12:05:00 GMT 1986
<input checked="" type="checkbox"/>	jkop1@company.com	Test email	Tue Jul 08 12:05:00 GMT 1986
<input type="checkbox"/>	mkla1@company.com	Test email 2	Tue Jul 08 12:05:00 GMT 1986

Sender:  
Subject:  
Email body:  
Date:

# Rich world of RIA



- **Web environment is extremely variable**
- **Accessibility depends on:**
  - **Type of OS**
    - Windows, Linux, Mac, ...
  - **Type of Web browser**
    - Firefox, IE, Safari, Chrome, ...
  - **Type of Screen reader**
    - Jaws, NVDA, Orca, ...
- **No configuration is 100% ARIA compliant**

# Three steps towards accessible RIA



- 1. Accessibility of RIA components**
- 2. Accessibility of RIA applications**
- 3. Testing of application accessibility**

# Three steps towards accessible RIA



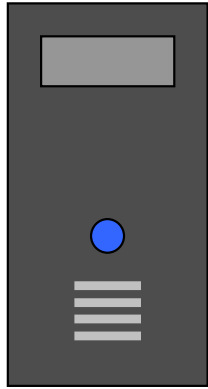
- 1. Accessibility of RIA components**
2. Accessibility of RIA applications
3. Testing of application accessibility



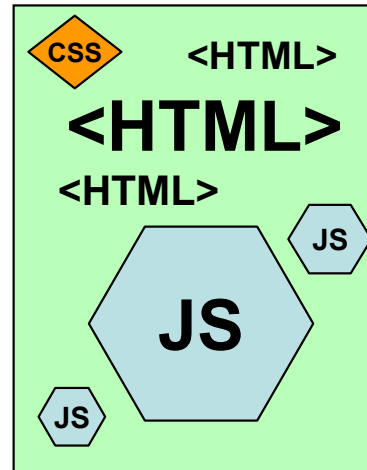
# Offline component prototype



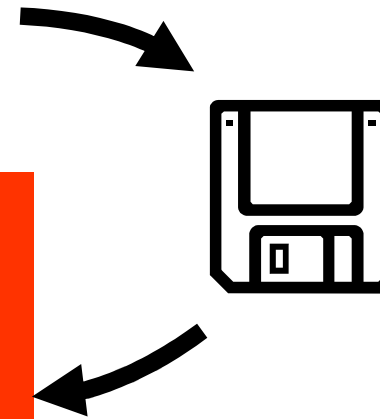
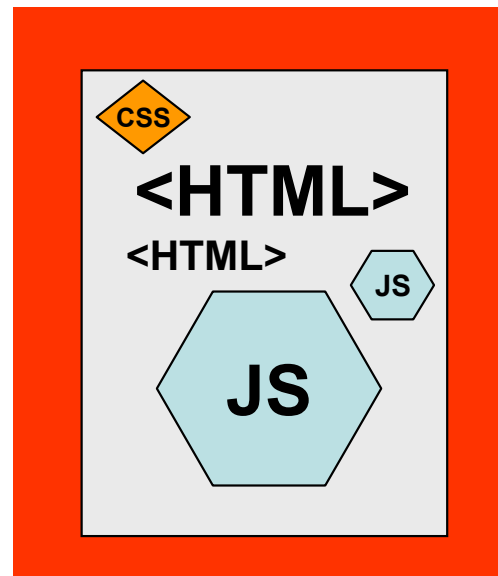
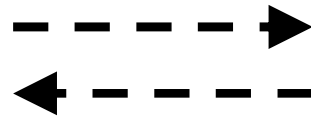
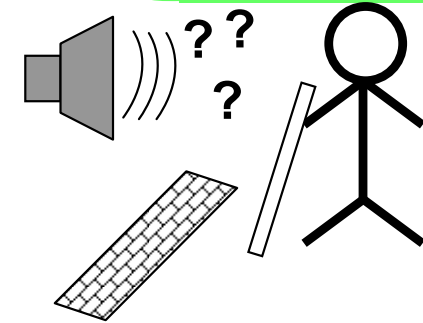
Server



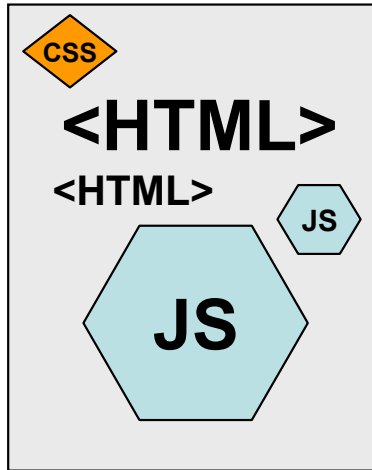
Web Browser



User



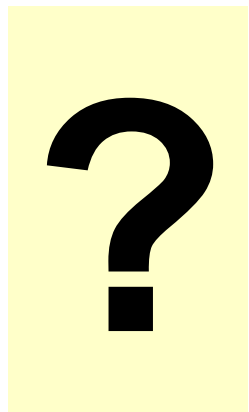
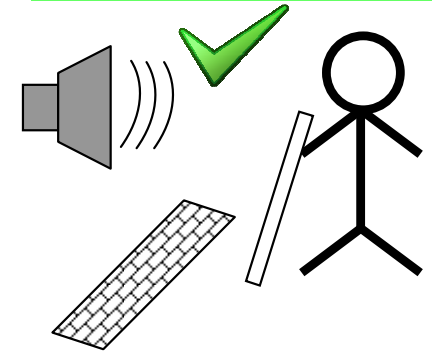
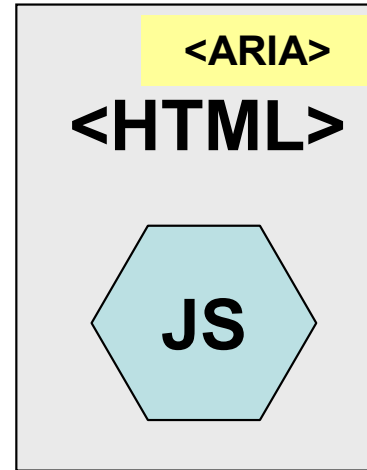
# Offline component prototype



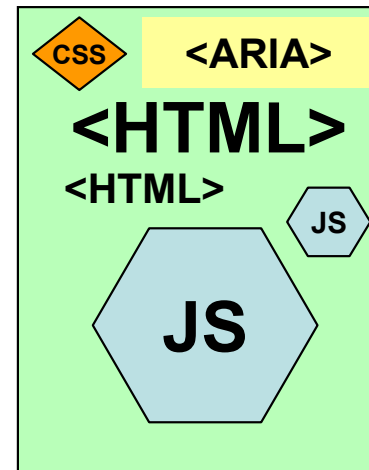
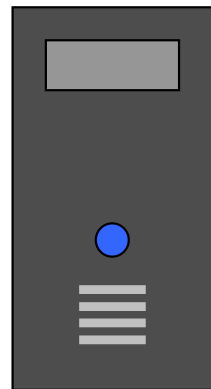
+



=



+



# Accessibility of RIA components



- 1. Create offline component prototype**
- 2. Simplify the component architecture**
- 3. Add WAI-ARIA attributes into offline component prototypes**
  - Implementing ARIA attributes
  - Implementing keyboard navigation
- 4. Implement changes back to the server**
  - Test whether results are accessible

# Three steps towards accessible RIA



1. Accessibility of RIA components
2. **Accessibility of RIA applications**
3. Testing of application accessibility

# Issues to be implemented



- **Navigation on the page**
- **Relationships between components**
- **Dynamic changes of presented information**
  
- **Created set of 11 heuristics based on Nealsen's usability heuristics**

# Heuristics



- 1. Design with screen reader modes in mind**
- 2. Provide text alternative for all non-textual elements**
- 3. Use headings to mark important areas**
- 4. Handle hidden section appropriately**
- 5. Communicate important information and feedback as soon as possible**
- 6. Create proper linkage of controls, labels and messages**
- 7. Distinguish all components**
- 8. Define complete keyboard operation and where possible, standardize**
- 9. Define document structure with ARIA landmarks**
- 10. Provide a logical tab order**
- 11. Use buttons for functions and links for linking**

# Heuristics



- 1.
- 2.
- 3.
- 4.
5. Screen readers and another assistive technologies use **several browsing modes**. Make sure all parts of the web page are accessible at least with “**virtual cursor**” and “**forms mode**”. In forms mode all information in the form area must be linked to one of the form elements as a label or description.
- 6.
7. Distinguish all components
8. Define complete keyboard operation and where possible, standardize
9. Define document structure with ARIA landmarks
10. Provide a logical tab order
11. Use buttons for functions and links for linking

# Heuristics



1. Design with screen reader modes in mind

2.

3.

4.

5.

Icons and other similar visual elements that carry information to the user should have a textual alternative available. The only **exception** is when a non-textual element is used for **decoration** or layout purposes.

6.

7. Distinguish all components

8. Define complete keyboard operation and where possible, standardize

9. Define document structure with ARIA landmarks

10. Provide a logical tab order

11. Use buttons for functions and links for linking



# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Headings are the only elements with various levels of importance. They are often **used to scan the content** and should be used when possible to denote sections.
5. Use headings as soon as possible
6. Use headings as soon as possible
7. Distinguish all components
8. Define complete keyboard operation and where possible, standardize
9. Define document structure with ARIA landmarks
10. Provide a logical tab order
11. Use buttons for functions and links for linking

# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. When showing larger section **move focus** to the section. When showing a **tooltip** all content should be **connected as description**.
6. Distinguish all components
7. Define complete keyboard operation and where possible, standardize
8. Define document structure with ARIA landmarks
9. Provide a logical tab order
10. Use buttons for functions and links for linking
11. Use buttons for functions and links for linking

# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. Communicate important information and feedback as soon as possible
6. Use **on-the-fly validation** where possible. Use **live regions** to communicate asynchronous messages.
- 7.
8. standardize
9. Define document structure with ARIA landmarks
10. Provide a logical tab order
11. Use buttons for functions and links for linking

# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. Communicate important information and feedback as soon as possible
6. Create proper linkage of controls, labels and messages
7. **Connect** menus with corresponding **dynamically loaded sections** using aria-controls.
8. Define document structure with ARIA landmarks
9. Provide a logical tab order
10. Use buttons for functions and links for linking

# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. Communicate important information and feedback as soon as possible
6. Create proper linkage of controls, labels and messages
7. Distinguish all components
8. Define complete keyboard operation and where possible,
9. **All components** that have their **Roles** identified in WAI-ARIA should be marked using appropriate Role.
10. Provide a logical tab order
11. Use buttons for functions and links for linking

# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. Communicate important information and feedback as soon as possible
6. Create proper linkage of controls, labels and messages
7. Distinguish all components
8. Define complete keyboard operation and where possible, standardize
9. Define document structure with ARIA landmarks
10. **Use design patterns** defined in WAI-ARIA or DHTML Style Guide to determine the proper
11. **keyboard navigation** before implementing your own.

# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. Communicate important information and feedback as soon as possible
6. Create proper linkage of controls, labels and messages
7. Distinguish all components
8. **Identify as many** common structure parts as possible and apply WAI-ARIA **landmark roles** to them.
9. Define document structure with ARIA landmarks
10. Provide a logical tab order
11. Use buttons for functions and links for linking

# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. Communicate important information and feedback as soon as possible
6. **Menus should be close in the means of tab order to the sections** they are affecting. Tab order is important as it is **used to quickly scan** the page for interactive components. If the tab order is faulty, the mental model of the web page will likely be incorrect.
- 7.
- 8.
- 9.
- 10.
11. Use buttons for functions and links for linking



# Heuristics



1. Design with screen reader modes in mind
2. Provide text alternative for all non-textual elements
3. Use headings to mark important areas
4. Handle hidden section appropriately
5. Communicate important information and feedback as soon as possible
6. Create proper linkage of controls, labels and messages
7. Distinguish all components

8. **Make clear distinction between buttons and links.** For all functions that are available on the page use buttons. For navigation purposes and for linking to other pages or anchoring, use links.
- 9.
- 10.
- 11.

# Three steps towards accessible RIA



1. Accessibility of RIA components
2. Accessibility of RIA applications
3. **Testing of application accessibility**

# Testing of application accessibility



- **Developer is typically NOT:**
  - Blind user
  - Used to operate screen reader
- **Need for accessibility testing with blind users**
- **Early stages of development means:**
  - Poor accessibility
  - Need for support of accessibility testing

# View of blind user



- User sees some components just partially or they seem missing

The screenshot shows an email client interface with a top toolbar containing icons for 'Get Mail', 'New Message', 'Options', and 'Filter'. Below the toolbar is a sidebar with a 'Contacts' tab and a list of folders under two accounts: 'Gmail account' (Inbox, Trash, Spam, Saved) and 'Yahoo account'. The main pane displays a table of emails with columns for 'Select', 'Sender', 'Subject', and 'Date'. The table contains three rows of test emails. Below the table, the details of the selected email are shown, including fields for 'Sender:', 'Subject:', 'Email body:', and 'Date:'. Blue redaction boxes are placed over several elements: 'A' covers the 'Contacts' tab; 'B' covers the 'Trash' folder and the first row of the email list; 'C' covers the 'Yahoo account' header and the first row of the email list.

Select	Sender	Subject	Date
[Redacted]	george@company.com	Test email 3	Tue Jul 08 12:05:00 GMT 1986
[Redacted]	jkop1@company.com	Test email	Tue Jul 08 12:05:00 GMT 1986
[Redacted]	mkla1@company.com	Test email 2	Tue Jul 08 12:05:00 GMT 1986

# View of developer



- **Developer sees all the components**

The screenshot displays an email client interface. At the top, there is a toolbar with icons for 'Get Mail', 'New Message', 'Options', and 'Filter'. Below this is a 'Contacts' section. The main area is divided into two panes. The left pane shows a list of folders under 'Gmail account' (Inbox, Trash, Spam, Saved) and 'Yahoo account'. The right pane shows a list of emails with columns for 'Select', 'Sender', 'Subject', and 'Date'. Below the list, the details of a selected email are shown, including 'Sender:', 'Subject:', 'Email body:', and 'Date:'. Several components are redacted with blue boxes and labeled A, B, and C.

Select	Sender	Subject	Date
<b>A</b>	george@company.com	Test email 3	Tue Jul 08 12:05:00 GMT 1986
<b>B</b>	jkop1@company.com	Test email	Tue Jul 08 12:05:00 GMT 1986
<b>C</b>	mkla1@company.com	Test email 2	Tue Jul 08 12:05:00 GMT 1986

Sender:  
Subject:  
Email body:  
Date:

# View of user with description



Get Mail New Message Options Filter

Contacts

Select	Sender
<input type="checkbox"/>	george@company.com
<input type="checkbox"/>	jkop1@company.com
<input type="checkbox"/>	mkla1@company.com

Sender:  
Subject:  
Email body:  
Date:

Datepicker (E)

Tablist (A)

Tab 1

Collapsible panel (C)

Panel 1

Tree view (B)

Panel 2

Grid (D)

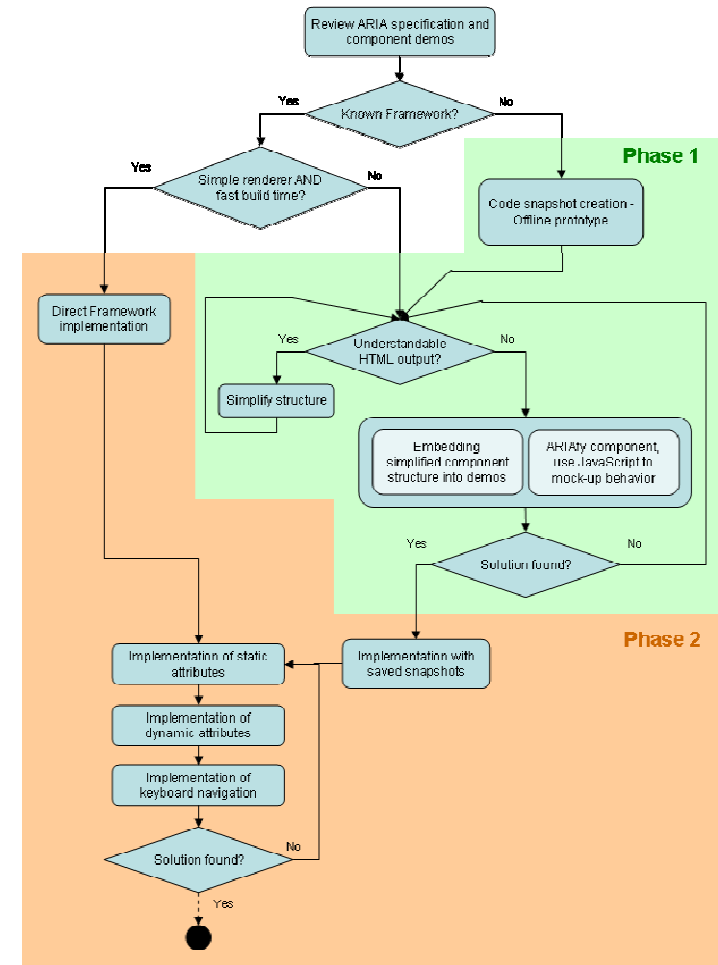
Tab 2

Grid

# RIA accessibility - summary



- **RIA accessibility is complicated and complex process**
  - Has to be treated in phases
- **Valid testing is complicated**
  - Support of blind tester needed





# Simulation and inspection tools



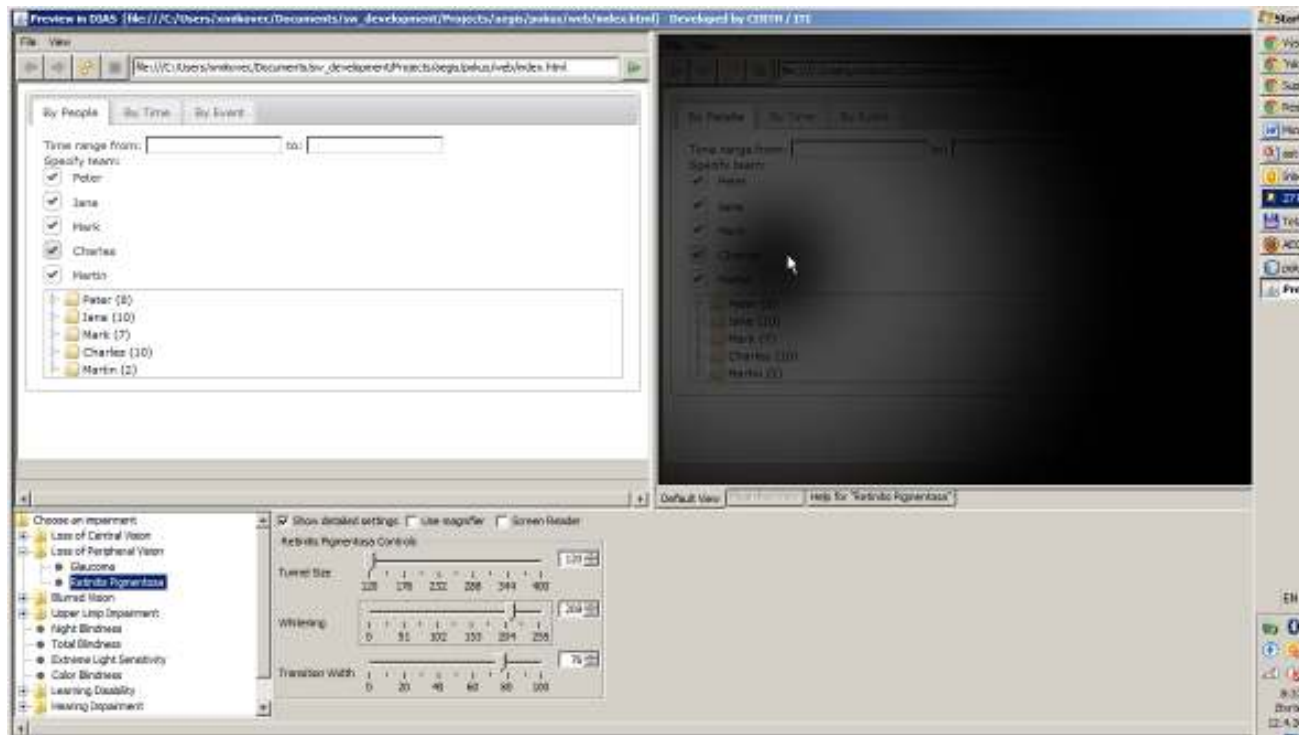


- **Simulates color blindness and other visual impairments**
- **Web applications**
  - <http://webaim.org/resources/contrastchecker/>
  - [http://www.snook.ca/technical/colour\\_contrast/colour.html](http://www.snook.ca/technical/colour_contrast/colour.html)
- **Firefox extensions**
  - Web Developer
  - Color Checker

# DIAS: Disability Impairment Approximation Tool



- Simulation of impairments
- Inspection of the code
- Integration with IDE (NetBeans)
- <http://sourceforge.net/projects/diasnb/>



# WaaT: Web A11y assessment tool



- Assesses the a11y of web applications
- Integrated with IDE (NetBeans)
- <http://sourceforge.net/projects/waat/>

WCAG 2.0 Web Assessment Tool Results

Assessment performed on Thu, 12 Apr 2012 08:48:52 for page:  
[HTML, source code given by the user](#)

Accessibility score for the examined page: **86.70**  
(100% corresponds to fully accessibility according to the conducted tests)

Assessment overview

Guideline	Level	Error(s)	Warning(s)
1.1	A	0	22
1.3	A	0	22
2.1	A	3	0
3.3	A	0	22
4.1	A	3	22
2.2	AAA	0	45

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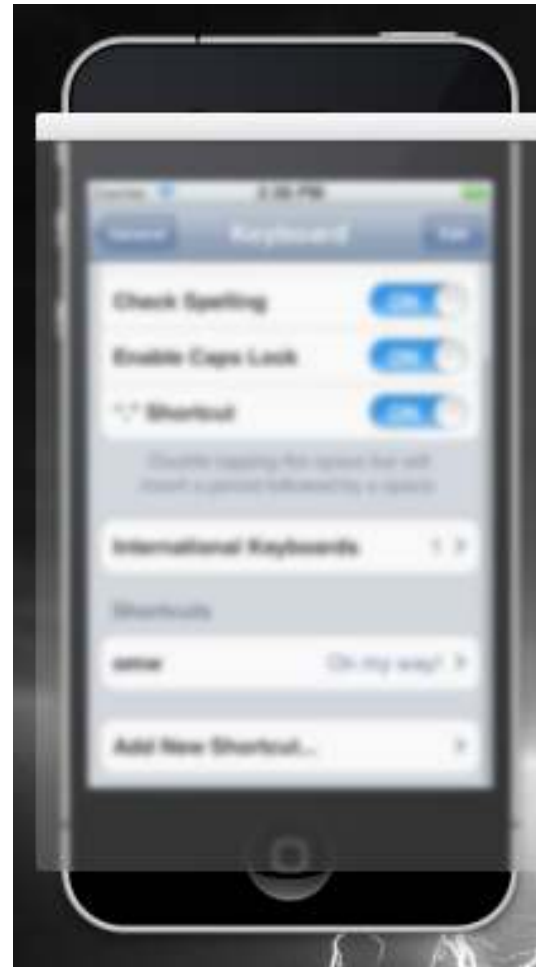
#	Type	Success Criterion	Technique/Step	Level	Description	Tip
1	Error	2.1.1 (automatic)	H1 (Step 2)	A	Number of <a> elements without 'title' attribute	Provide a 'title' attribute to <a> elements
2	Error	2.1.1 (automatic)	H1 (Step 2)	A	Number of <a> elements without 'title' attribute	Provide a 'title' attribute to <a> elements

View PDF report | View EARL report (pdf) | View EARL report (xml)

# MIS tool



- Simulates visual impairments
- Simulates mobile environment
- <https://cent.felk.cvut.cz/hci/accessible/index.php?page=mis>



# Computer vs mobile environment



## ■ Computer

- Keyboard, mouse
- Large LCD monitor
- Steady environment (indoors)
  - Artificial lightning
  - Fixed position
  - Planned activity

## ■ Mobile

- Touch screen, HW buttons
- Small display
- Changing environment (outdoor)
  - Sun, darkness
  - Movements
  - Frequent unpredictable interruption

# Simulation of mobile environment in office?



- **More factors should be taken into account**
- **Combination of factors also important**
- **Difficult to simulate in office environment**

**Hard to imagine**

**Simulation desired**

# Mobile Impairment Simulation tool



- **Filter overlay window**
- **Independent on mobile platform**
  - Android
  - BlackBerry
  - iOS
  - Symbian
  - Windows 7
  - ...



# Categories of simulated issues



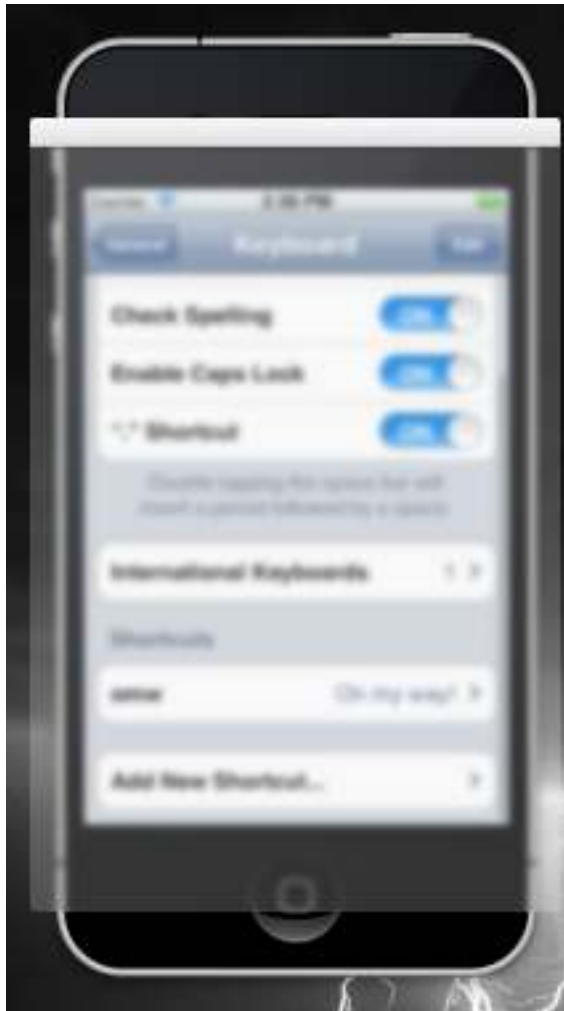
- **Visual impairment**
  - Tunnel vision
  - Blurred vision
  - Color blindness
- **Occlusion of the display**
  - Finger occlusion
- **Reflection on the display**
  - Static reflections
  - Display tremor
- **Combined simulations**



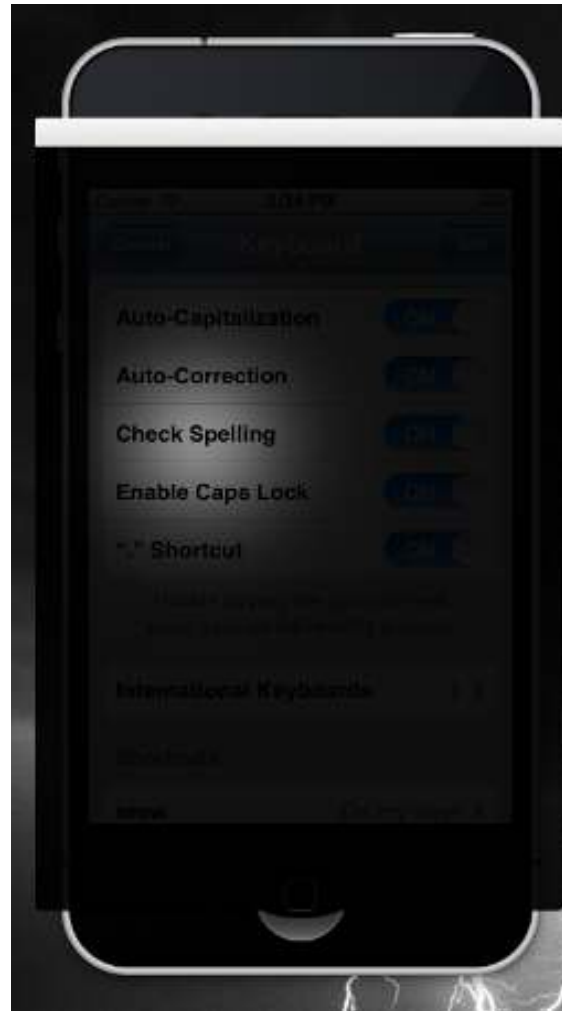
# Visual impairment



Blurred vision



Tunnel vision



Color blindness



# Occlusion of the display



Real world

Simulation



# Reflection on the display



Real world



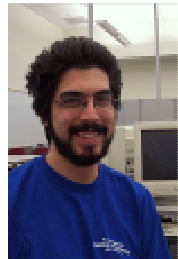
Simulation





# Development tools supporting accessibility

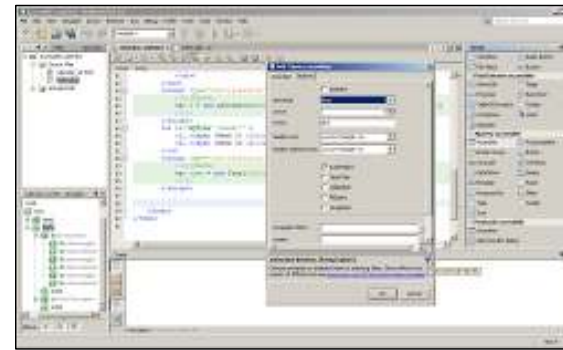
# Development process with a11y support



Developer



Accessibility Advisor



ARIA developer



Final applications



- **AEGIS Accessibility Advisor**
  - <https://cent.felk.cvut.cz/hci/aegis/public/accessibility-advisor/> (experimental version)
- **AEGIS Developer tool**
  - <https://cent.felk.cvut.cz/hci/aegis/?page=aadt>
- **SUCCESS ARIA Checker**
  - [https://cent.felk.cvut.cz/hci/coe/?page=aria\\_checker](https://cent.felk.cvut.cz/hci/coe/?page=aria_checker)



# Thank you

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