



DCGI

KATEDRA POČÍTAČOVÉ GRAFIKY A INTERAKCE

Web applications 2

SoA and REST

Martin Klíma

Communication, remote procedure call

RMI = Remote Method Invocation

Sun Microsystems

Java platform only

RPC = Remote Procedure Calls

Sun Microsystems

Platform dependent

CORBA = Common Object Request Broker Architecture

OMG

Platform independent, not easy to use

DCOM = Distributed Common Object Model

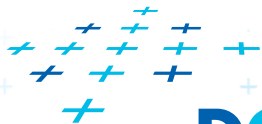
Microsoft

Platform dependent

Web services

Platform independent

REST, SOAP



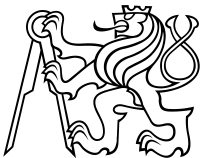
DCGI



What is SoA

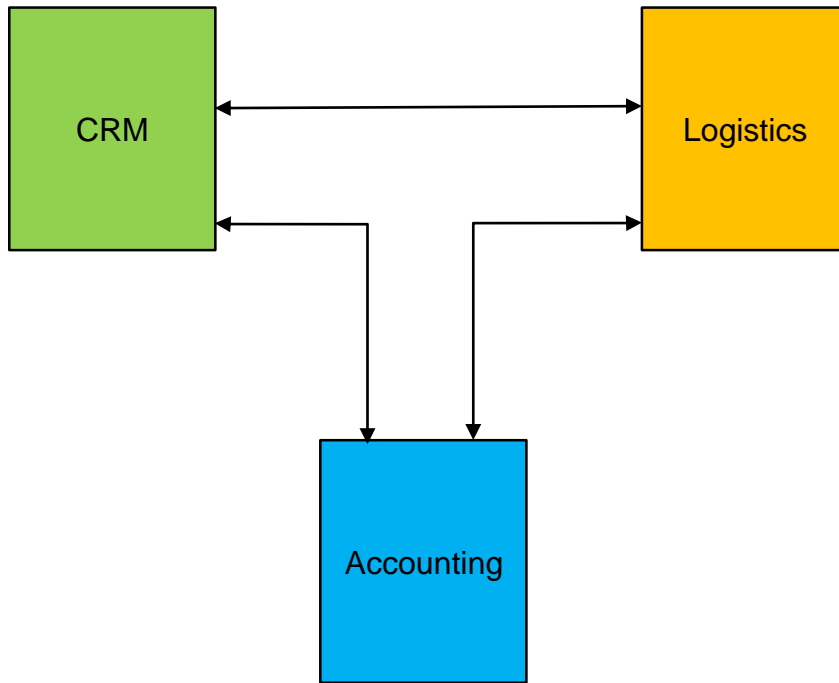
SOA is a software architecture model

- in which business functionality are logically grouped and encapsulated into
 - self contained,
 - distinct and reusable units
called **services** that
 - represent a high level business concept
 - can be distributed over a network
 - can be reused to create new business applications
 - contain contract with specification of the purpose, functionality, interfaces (coarse grained), constraints, usage

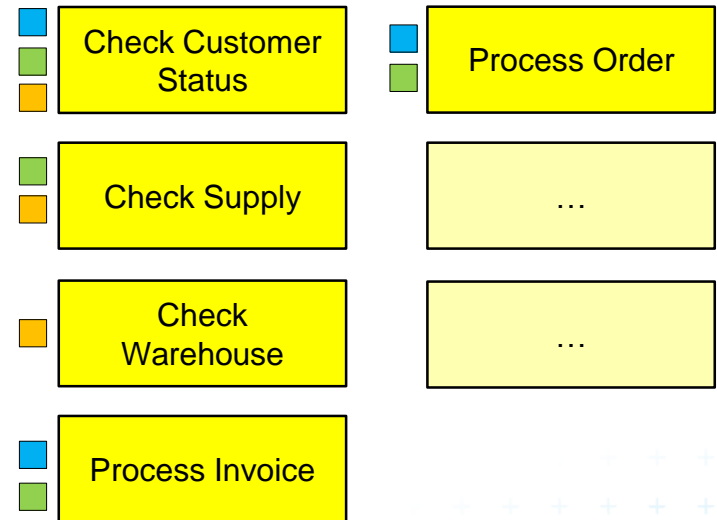


Practical problems

Application centric view



SoA view – set of services

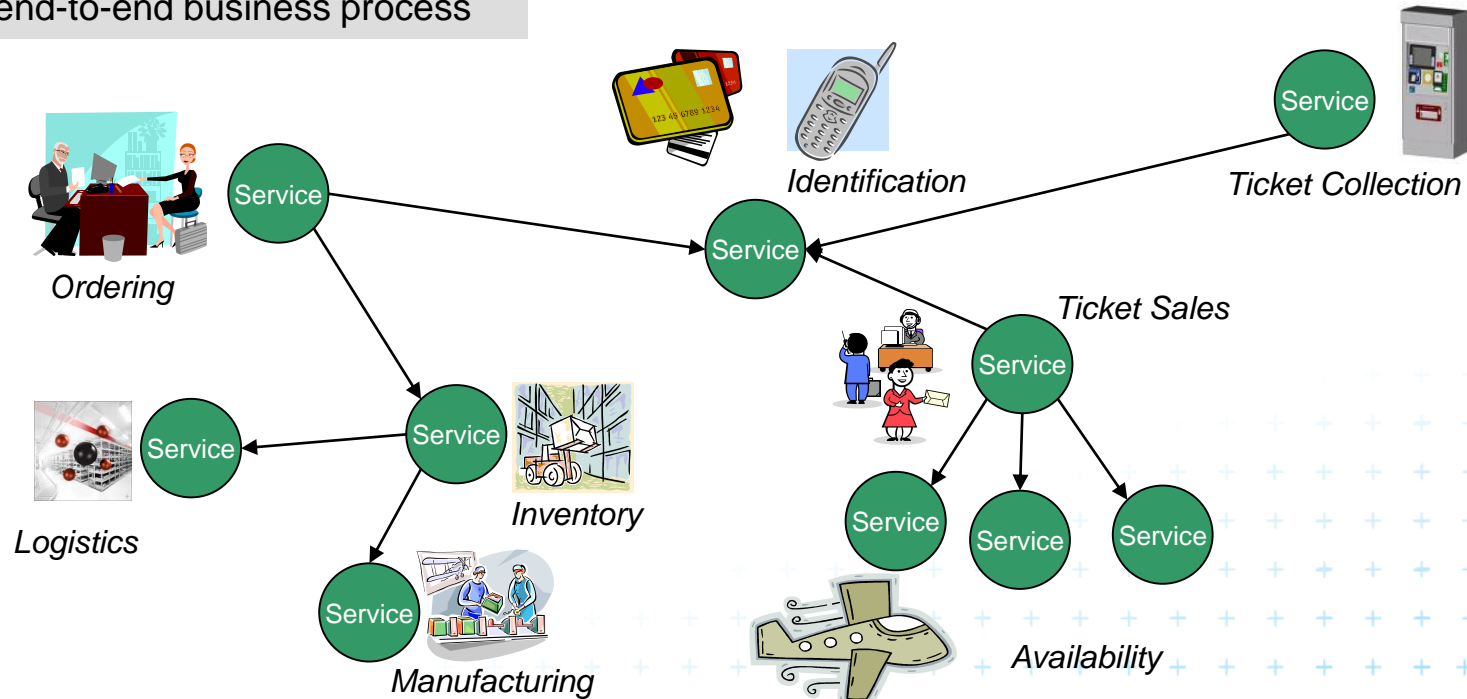


Advantages of SoA?

Enabling a virtual federation of participants to collaborate in an end-to-end business process

Enabling alternative implementations

Enabling reuse of Services



Enabling virtualization of business resources

Enabling aggregation from multiple providers

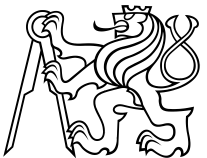


SoA Principles

- Standardized Service Contracts
- Loose Coupling
- Abstraction
- Reusability
- Autonomy
- Statelessness
- Discoverability
- Composability

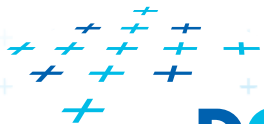
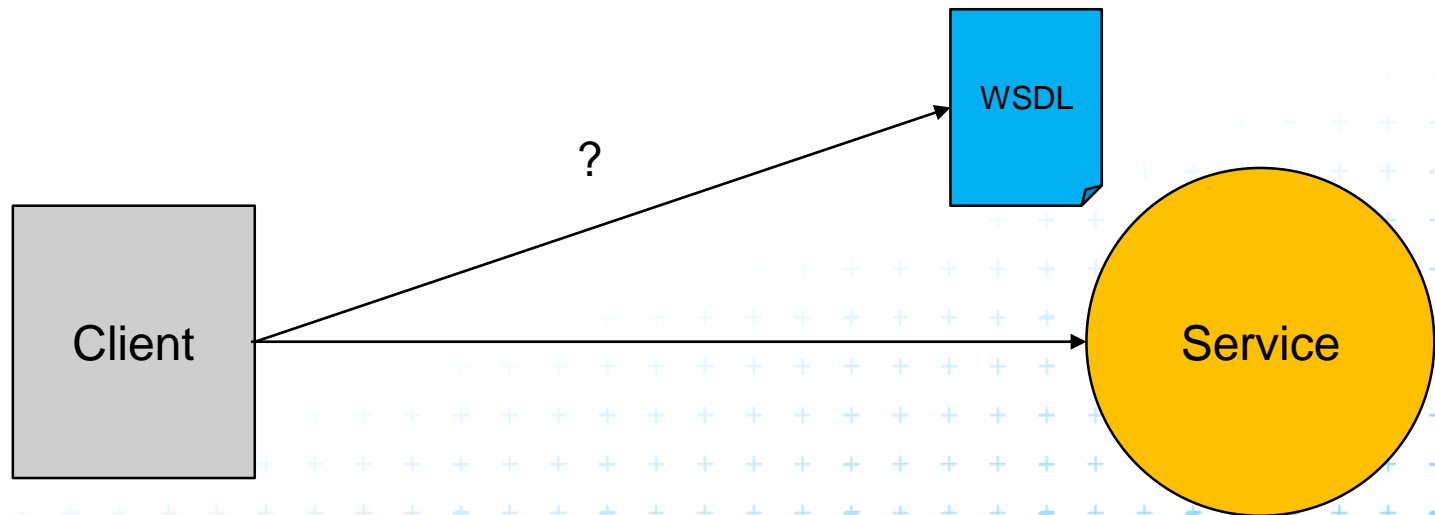
Other common properties

Asynchronous
Communication over internet
Web based



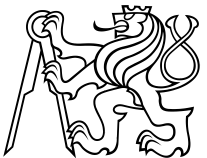
Standardized Service Contracts

- Services use service contract to
 - Express their purpose
 - Express their capabilities
- Use formal, standardized service contracts



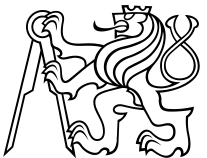
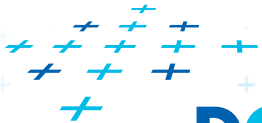
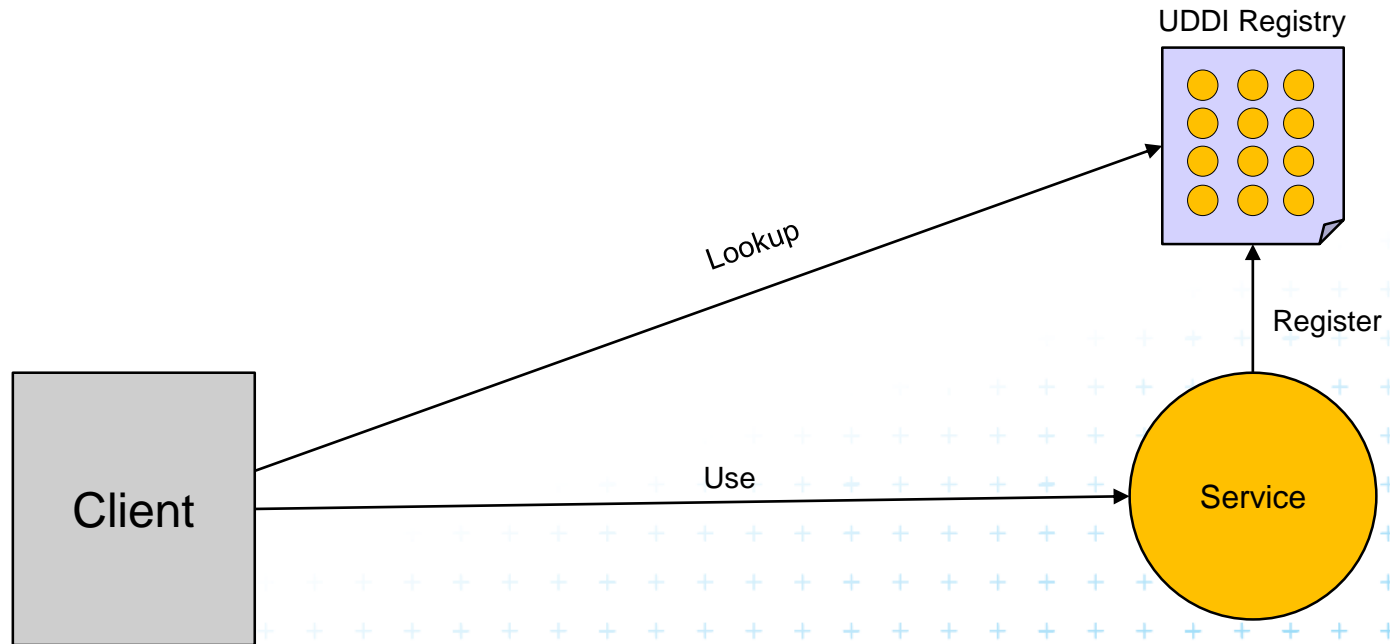
Statelessness

- Very strong principle!
- *"Services minimize resource consumption by deferring the management of state information when necessary."*
- Serve and forget
 - Does not prevent usage of external data sources including DBs.
- Scalability
 - Important for clouds.



Discoverability

- Build service registry
 - UDDI = Universal Description, Discovery, and Integration
- Use metadata for discovery



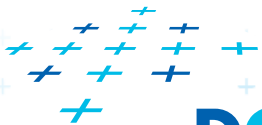
Web Services

- Call a remote service over Internet
- Accessible via Internet protocols
 - HTTP
 - HTTPS
 - XML, JSON
 - SOAP
- Platform independent
- Messaging in SOAP = based on XML
- Firewall friendly, uses HTTP (ports 80, 443)



WS Protocols

Vrstva	Technologie
Service Directory	UDDI
Service Description	WSDL
Messaging	SOAP
Encoding	XML
Transport	HTTP,...

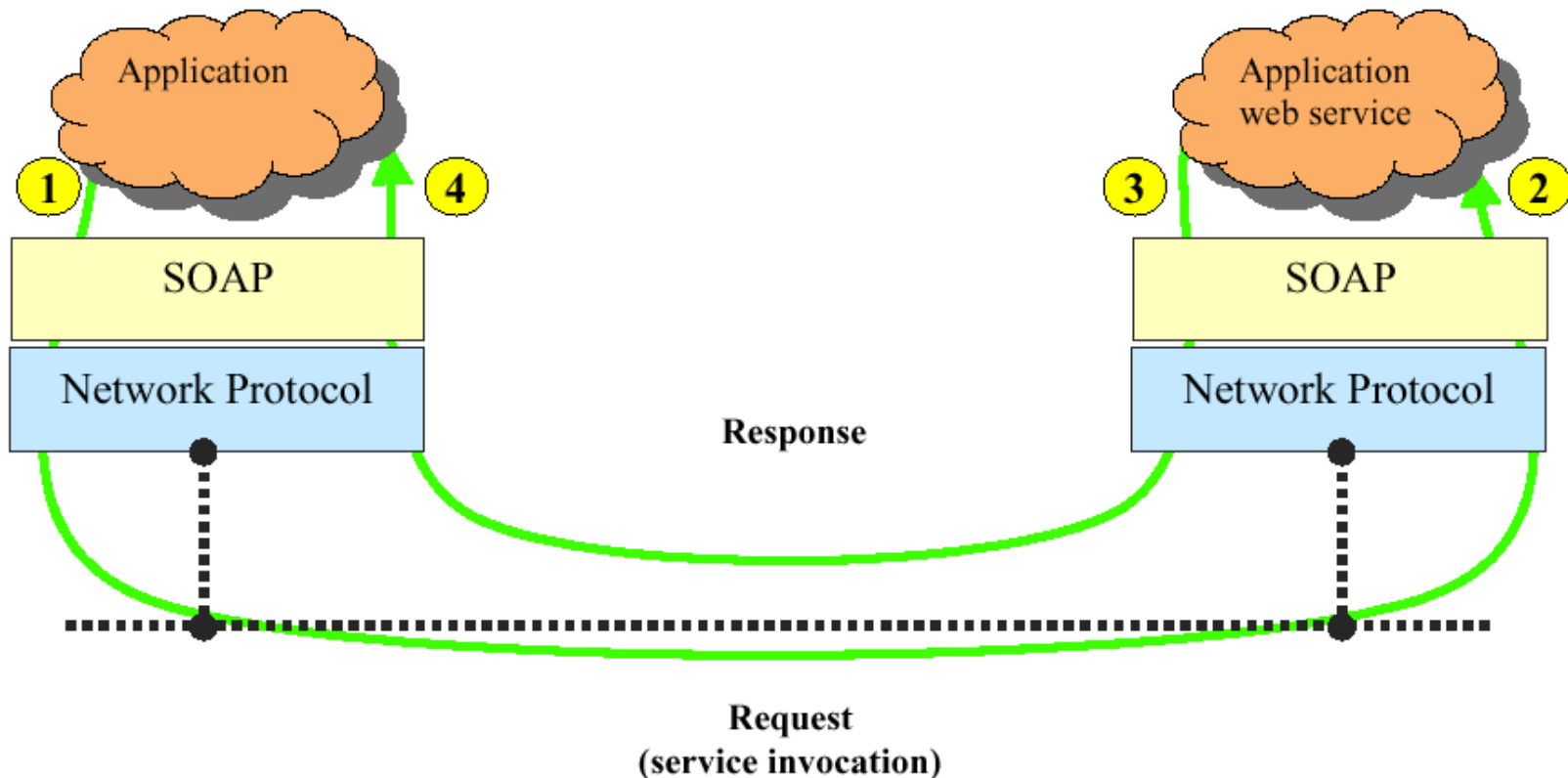


SOAP

■ Simple Object Access Protocol

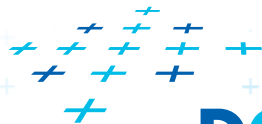
- How to call a service
- How to encode a message

- <http://www.w3c.org/TR/SOAP/>
Service Requestor



WSDL

- **Web Services Definition Language**
 - <http://www.w3.org/TR/wsdl/>
- **Based on XML**
- **What it defines**
 - What the web service does (description)
 - How to use it (method signatures)
 - Where to find it
- **Independent on protocols of lower level**
 - HTTP, IMAP



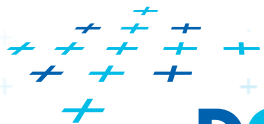
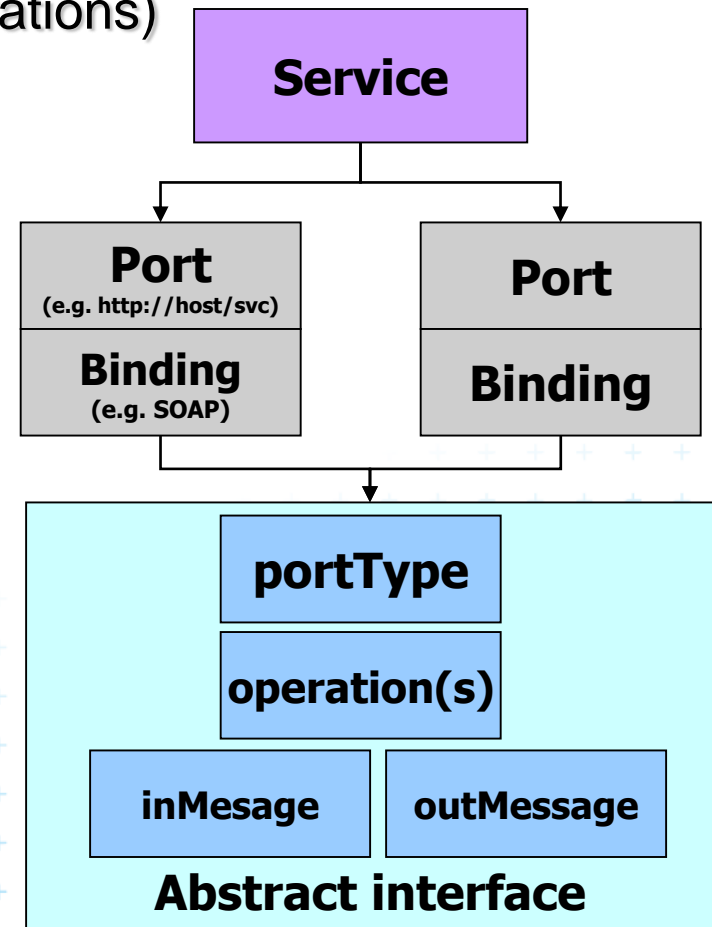
WSDL Structure

■ portType

- Abstract service definition (set of operations)
- How to call the service
- SOAP, JMS, direct call

■ Ports

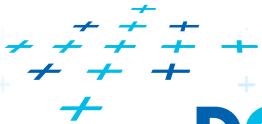
- Where is it accessible



Web services in Java

■ Java Web Services

- JAX-WS
 - Mapping to and from WSDL
- JAXB 2.0
 - (un)marshar
 - XML, XML Schema
- WS-Metadata
- WSEE



Example WS

```
package cz.cvut.fel.wa2.ws;

import javax.ws.WebService;
import javax.ws.WebMethod;
import javax.ws.WebParam;

/**
 * @author klima
 */
@WebService(serviceName = "WA2WebServiceHello")
public class WA2WebServiceHello {

    /**
     * This is a sample web service operation
     */
    @WebMethod(operationName = "hello")
    public String hello(@WebParam(name = "name") String txt) {
        return "Hello " + txt + " !";
    }
}
```

WSDL

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<definitions targetNamespace="http://ws.wa2.fel.cvut.cz/" name="WA2WebServiceHello"
xmlns="http://schemas.xmlsoap.org/wsdl/" xmlns:wsp="http://www.w3.org/ns/ws-policy"
xmlns:wsu="http://docs.oasis-open.org/wss/2004/01/oasis-200401-wss-wssecurity-utility-1.0.xsd"
xmlns:wsp1_2="http://schemas.xmlsoap.org/ws/2004/09/policy" xmlns:tns="http://ws.wa2.fel.cvut.cz/"
xmlns:xsd="http://www.w3.org/2001/XMLSchema" xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/"
xmlns:wsam="http://www.w3.org/2007/05/addressing/metadata">
  <types>
    <xsd:schema>
      <xsd:import namespace="http://ws.wa2.fel.cvut.cz/"
schemaLocation="WA2WebServiceHello_schema1.xsd"/>
    </xsd:schema>
  </types>
  <message name="hello">
    <part name="parameters" element="tns:hello"/>
  </message>
  <message name="helloResponse">
    <part name="parameters" element="tns:helloResponse"/>
  </message>
  <portType name="WA2WebServiceHello">
    <operation name="hello">
      <input wsam:Action="http://ws.wa2.fel.cvut.cz/WA2WebServiceHello/helloRequest"
message="tns:hello"/>
      <output wsam:Action="http://ws.wa2.fel.cvut.cz/WA2WebServiceHello/helloResponse"
message="tns:helloResponse"/>
    </operation>
  </portType>
  <binding name="WA2WebServiceHelloPortBinding" type="tns:WA2WebServiceHello">
    <soap:binding transport="http://schemas.xmlsoap.org/soap/http" style="document"/>
    <operation name="hello">
      <soap:operation soapAction=""/>
      <input>
        <soap:body use="literal"/>
      </input>
      <output>
        <soap:body use="literal"/>
      </output>
    </operation>
  </binding>
  <service name="WA2WebServiceHello">
```

Test client

WA2WebServiceHello Web Service Tester

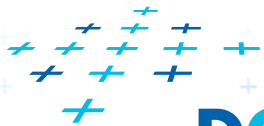
This form will allow you to test your web service implementation ([WSDL File](#))

To invoke an operation, fill the method parameter(s) input boxes and click on the button labeled with the method name.

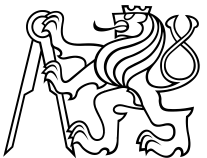
Methods :

```
public abstract java.lang.String cz.cvut.fel.wa2.ws.WA2WebServiceHello.hello(java.lang.String)
```

hello (abcd)



DCGI



SOAP Communication

Request - client

```
<?xml version="1.0" encoding="UTF-8"?><S:Envelope
xmlns:S="http://schemas.xmlsoap.org/soap/envelope/"
xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/">
  <SOAP-ENV:Header/>
  <S:Body>
    <ns2:hello xmlns:ns2="http://ws.wa2.fel.cvut.cz/">
      <name>abcd</name>
    </ns2:hello>
  </S:Body>
</S:Envelope>
```

Response - server

```
<?xml version="1.0" encoding="UTF-8"?><S:Envelope
xmlns:S="http://schemas.xmlsoap.org/soap/envelope/"
xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/">
  <SOAP-ENV:Header/>
  <S:Body>
    <ns2:helloResponse
xmlns:ns2="http://ws.wa2.fel.cvut.cz/">
      <return>Hello abcd !</return>
    </ns2:helloResponse>
  </S:Body>
</S:Envelope>
```

SOAPMessage (an XML document)

SOAPPart

SOAPEnvelope

SOAPHeader (optional)

header

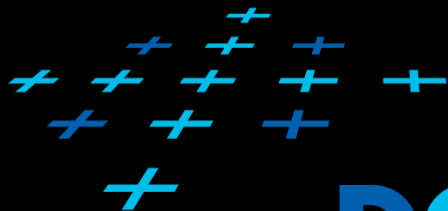
header

SOAPBody

XML content

SOAPFault
(optional)





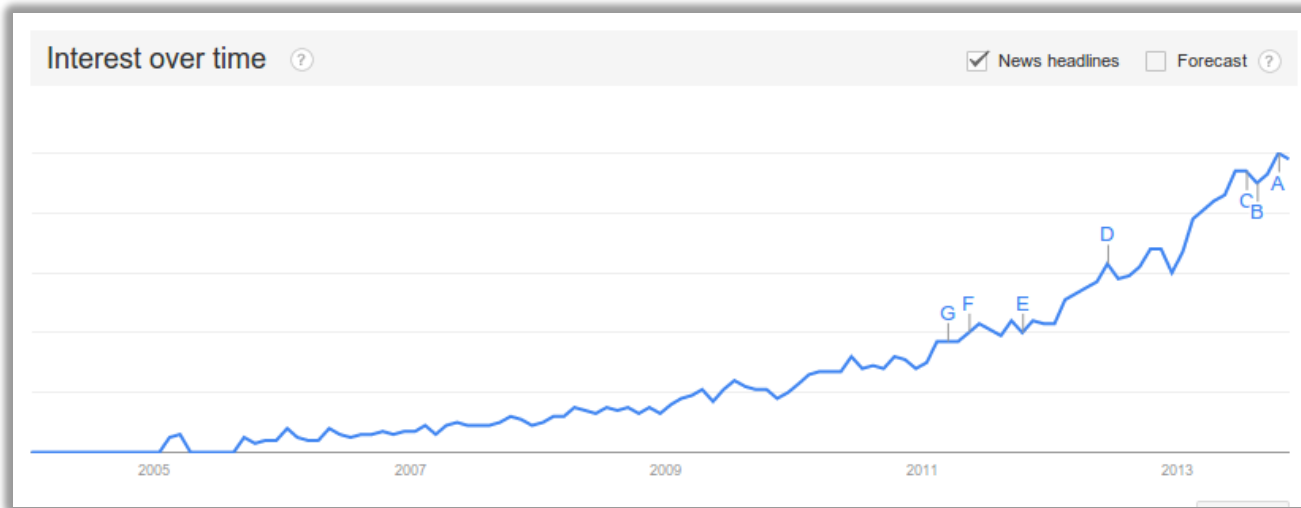
DCGI

KATEDRA POČÍTAČOVÉ GRAFIKY A INTERAKCE

REST web services

What is REST

- REST stands for Representational State Transfer
- REST is an architectural style for distributed hypermedia systems
- First described by Roy Thomas Fielding
- Google trends – REST API



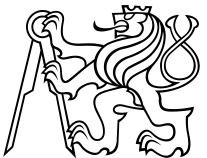
REST vs Web Services

REST

- In practice HTTP only
- No prescribed data format
- Lightweight
- Scalable: yes
- Defined API: yes
WADL
- **Describes resources**

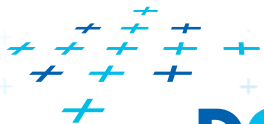
WS

- Protocol independent
- SOAP / XML
- Heavyweight
- Scalable: yes
- Defined API: yes
WSDL
- **Describes functions**



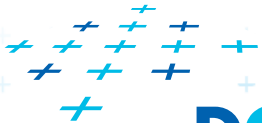
Resources

- Resource is an abstraction of “piece of” information
- Resources is uniquely identified by URL
- A resource can be represented by an arbitrary format (XML, TXT, JSON, CSV, ...)
- A representation of a resource is serialized data and metadata.



Clients

- Most of clients are thick clients
 - ...compare to thin web clients.
- Clients use content negotiation to get a resource representation.
- HTTP protocol is a perfect means to use.
 - HTTP methods denote operations on resource



CRUD

CREATE -> HTTP POST

creates a new resource and its identifier

READ -> HTTP GET

gets a representation of a resource

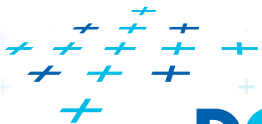
UPDATE -> HTTP PUT

updates or creates resource with given identifier

DELETE -> HTTP DELETE

permanent resource removal

All methods except POST are idempotent!



Other HTTP methods

READ METADATA -> HTTP HEAD

returns just HTTP headers (aka metadata), content/body is empty

METHOD DISCOVERY -> HTTP OPTION

returns list of allowed methods

PARTIAL UPDATE -> HTTP PATCH (RFC proposed)

in contrast to PUT this method allows update just some data

