Semantics Properties

A4M36TPJ, 2013/2014

Global Properties of a Programming Language

- universality: the language can express all computable programs;
- determinism: the set of possible outcomes from executing a program on any particular inputs is a singleton;
- strong normalization: all programs are guaranteed to terminate on all inputs (i.e., it is not possible to express an infinite loop);
- static checkability: a class of program errors can be found by static analysis without resorting to execution;
- referential transparency: different occurrences of an expression within the same context always have the same meaning.

SOS Formal Definition

$$S=< CF, \Rightarrow, FC, IF, OF>$$

- CF is a set of configurations,
- \Rightarrow is a binary relation over configurations ($\Rightarrow \subseteq CF \times CF$),
- FC is a set of final configurations $(FC \subseteq CF)$,
- $IF: Program \times Input \rightarrow CF$ is an input function and
- $OF: FC \to Output$ is an output function.

Syntax

```
Expr ::= Num \mid
Bool \mid
\triangle Expr \mid
Expr \odot Expr \mid
if Expr then Expr else Expr
```

where Num is a predefined set of integer numbers (a.k.a. Z) and Bool is a predefined set of boolean values.

Convention: $e, e', \dots \in Expr, n, n' \in Num, b, b' \in Bool, v \in Num \cup Bool$ and $t \in \{Number, Boolean\}.$

Type System

```
\vdash n : Number
             \vdash b : Boolean
             \vdash e : Number
           \vdash \land e : Number
 \vdash e : Number \quad \vdash e' : Number
          \vdash e \odot e' : Number
\vdash e : Boolean \vdash e' : t \vdash e'' : t
   \vdash if e then e' else e'':t
```

BOS

$$\begin{array}{c}
n \mapsto n \\
\hline
b \mapsto b \\
e \mapsto n \\
\hline
\triangle e \mapsto -n \\
e \mapsto n'
\end{array}$$

 $e \odot e' \mapsto n + n'$

SOS

$$\overline{\triangle n \leadsto -n}$$

$$\frac{e \leadsto e'}{\triangle e \leadsto \triangle e'}$$

$$n \odot n' \leadsto n + n'$$

$$e \leadsto e'$$

$$\frac{e \leadsto e'}{e \odot e'' \leadsto e' \odot e''}$$

$$e' \leadsto e''$$

$$\frac{e \odot e' \leadsto e \odot e''}{}$$

SOS

if true then e' else $e'' \leadsto e'$

if false then e' else $e'' \leadsto e''$

$$e \rightsquigarrow e'''$$

if e then e' else $e'' \leadsto \text{if } e'''$ then e' else e''

$$e' \rightsquigarrow e'''$$

if e then e' else $e'' \leadsto if e$ then e''' else e''

$$e'' \rightsquigarrow e'''$$

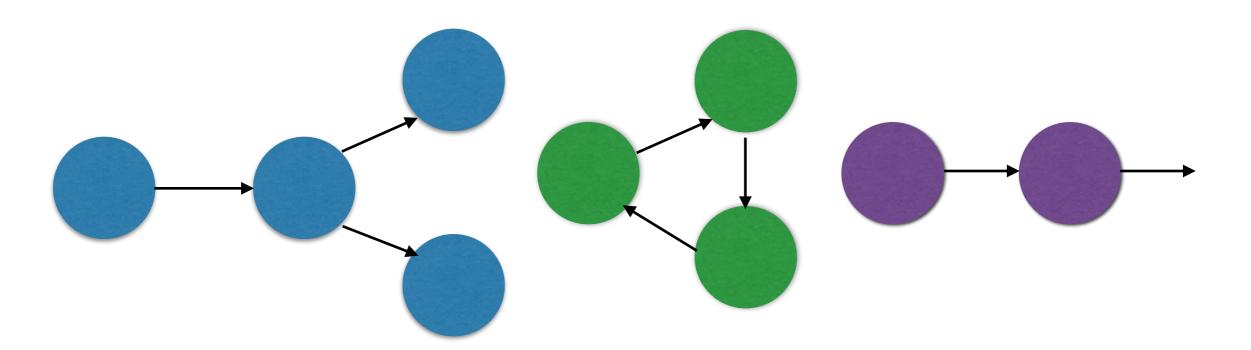
if e then e' else $e'' \rightsquigarrow$ if e then e' else e'''

Normal Form

- An irreducible configuration is also called a normal form.
- Each normal form is either a final configuration or a stuck state.

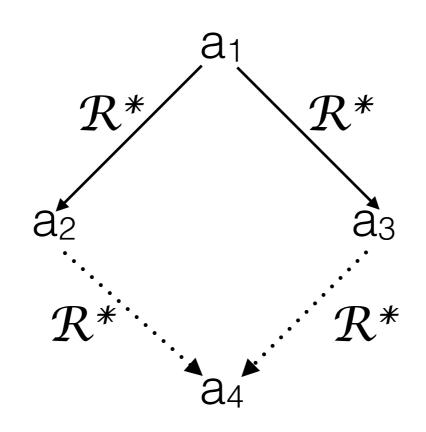
Stuck States

- Stuck States have no output according to output function.
- Stuck states include Cycling, Infinite Semantics, more than one normal form.



Confluence

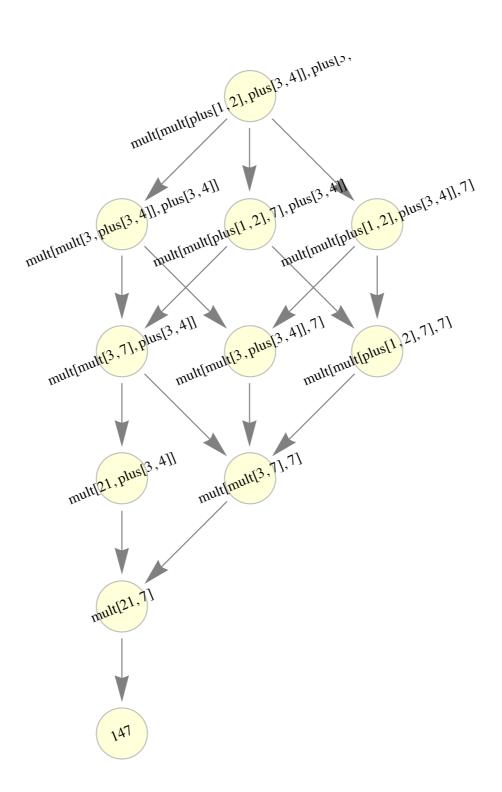
A relation $R \subseteq A \times A$ is confluent iff $\forall a_1, a_2, a_3 \in A : a_1R^*a_2 \wedge a_1R^*a_3 \Rightarrow \exists a_4 \in A : a_2R^*a_4 \wedge a_3R^*a_4.$



Confluence

- A confluent transition relation guarantees a unique final configuration. Why?
- Indeed, it guarantees a unique irreducible configuration. Why?
- Confluence does not guarantee a single outcome?
 Why?

Confluence



Strongly Normalising Relation

- A strongly normalising (or terminating) transition relation produces normal form via every path. A weakly normalising transition relation produces normal form via at least one path.
- Well-typed programs don't get stuck. In special cases (universality and strong normalisation don't mix well), well typed programs also always terminate, i.e. they always produce an output value.

Semantics Equivalence

$$\forall e \in Expr: e \mapsto n \Leftrightarrow e \leadsto^* n.$$

Type Preservation

$$\forall e, e' \in Expr: (\vdash e:t) \land e \leadsto e' \Rightarrow (\vdash e':t).$$

Progress

```
\forall e \in Expr: (\vdash e:t) \Rightarrow e \in (Num \cup Bool) \lor \exists e' \in Expr: e \leadsto e'.
```

Termination

- Can be proved many ways.
- We show the proof based on the Energy function.
- First we define Energy function for basic expressions.
- For more details see Turbak et al.

Termination

```
energy(v) = 0, energy(\triangle e) = 1 + energy(e), energy(e \odot e') = 1 + energy(e) + energy(e'), energy(\text{if } e \text{ then } e' \text{ else } e'' = 1 + energy(e) + energy(e') + energy(e''),
```

Termination

 $\forall e \in Expr : energy(e) \in N \text{ and }$

 $\forall e, e' \in Expr: e \leadsto e' \Rightarrow energy(e) > energy(e').$

Determinism

 A programming language is deterministic if there is exactly one possible outcome for any pair of program and inputs.

$$\forall v, v' \in (Num \cup Bool) : \forall e \in Expr : e \leadsto^* v \land e \leadsto^* v' \Rightarrow v = v'.$$