

# Organization

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## PAH (Planning and Games)

# Lectures

- ▶ Classical Planning (A. Komenda, M.Štolba)
- ▶ Robotic Path-planning (J.Faigl)
- ▶ Planning under uncertainty (B.Bošanský)

# Tutorials

- ▶ Classical Planning (M.Štolba)
- ▶ The rest (J.Tožička)
- ▶ Important for the exams!

# Assignments

1. Design of a planning domain (PDDL)
    - ▶ 12+2 points
  2. Implementation and use of a path planner
    - ▶ 18+5 points
- ▶ Both must be successfully submitted (even if for 0 points) to obtain the zapocet

# Exam

- ▶ Up to 70 points
- ▶ Written + oral discussion