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# Design of everyday display units

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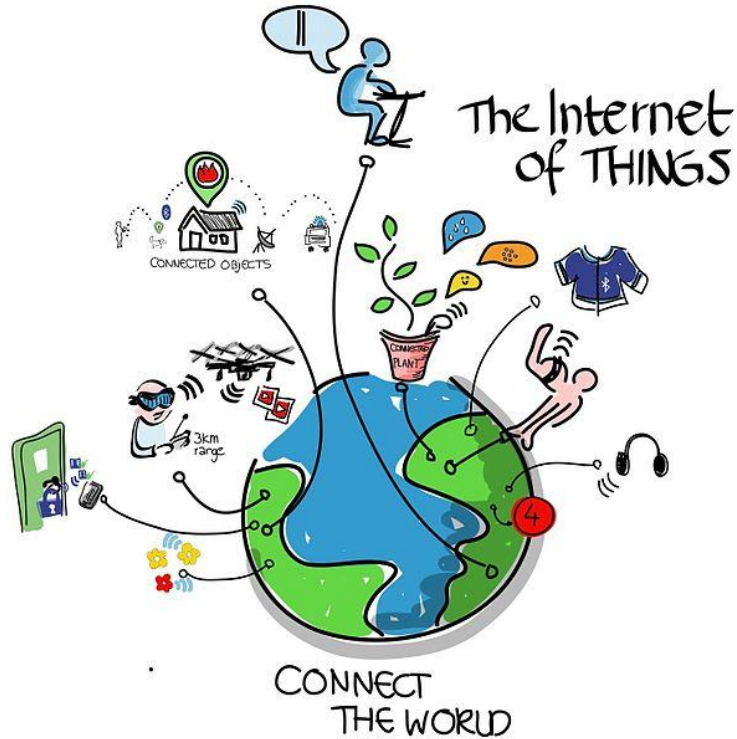
Jan Kaisrlík, Přemysl Houdek

NMS 2014

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# Internet of things

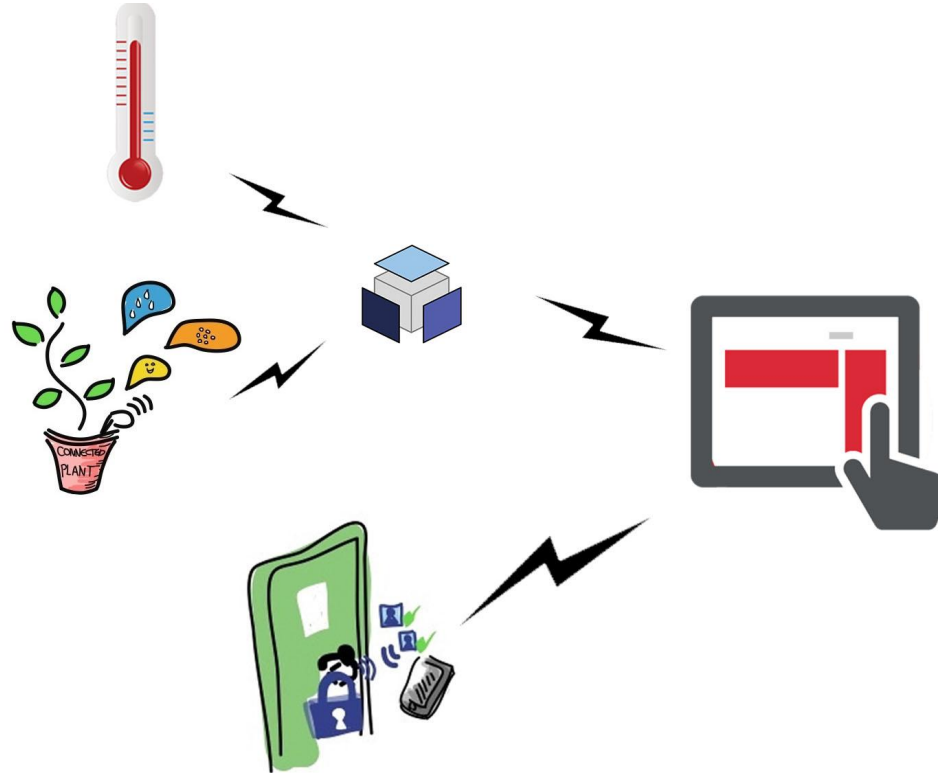
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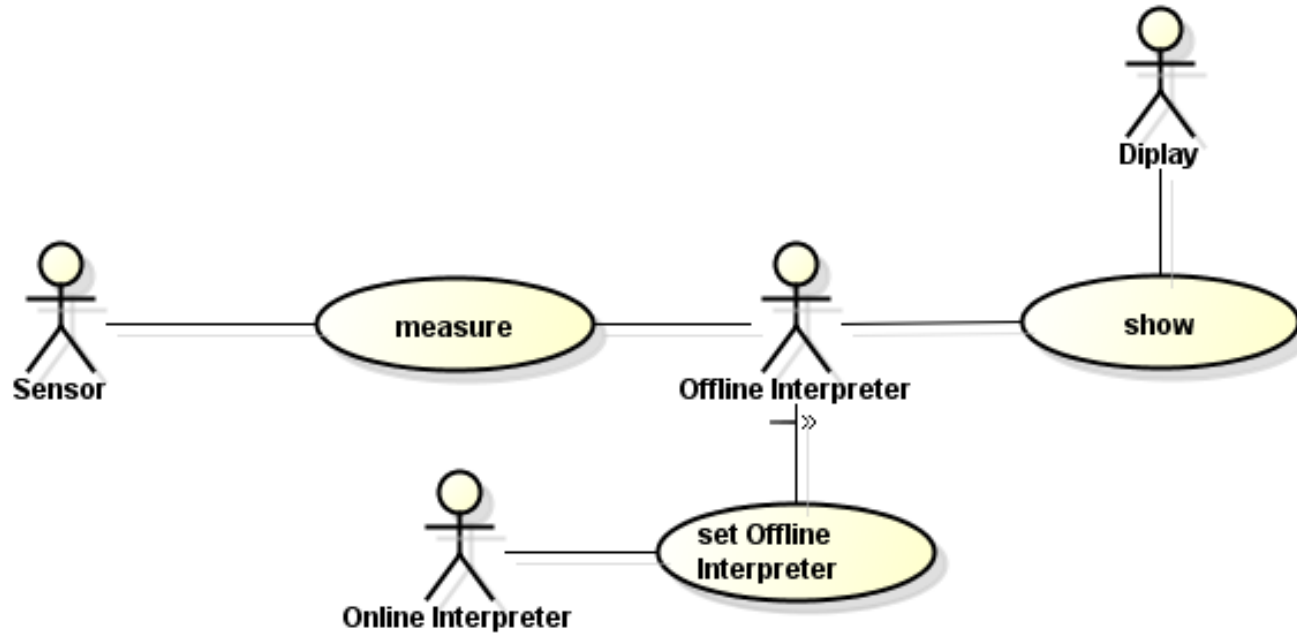
# Example of system

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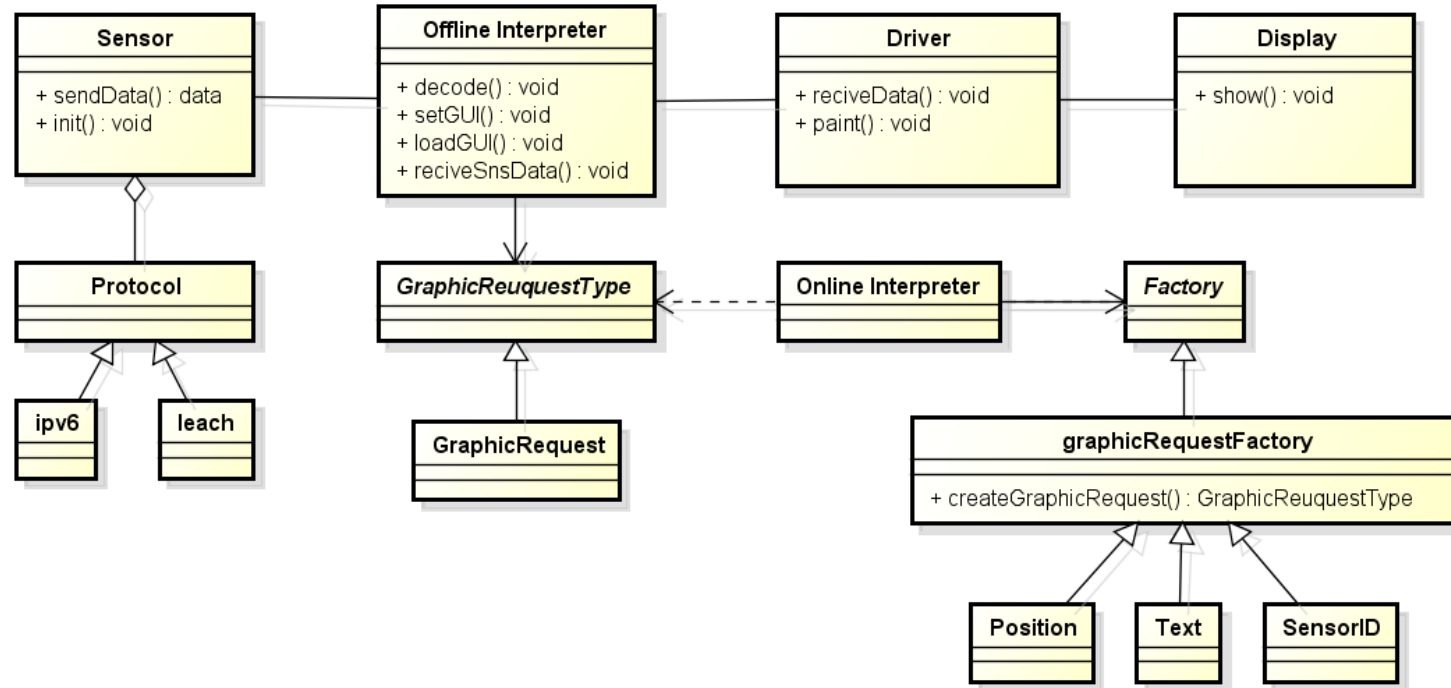


# Use case of system

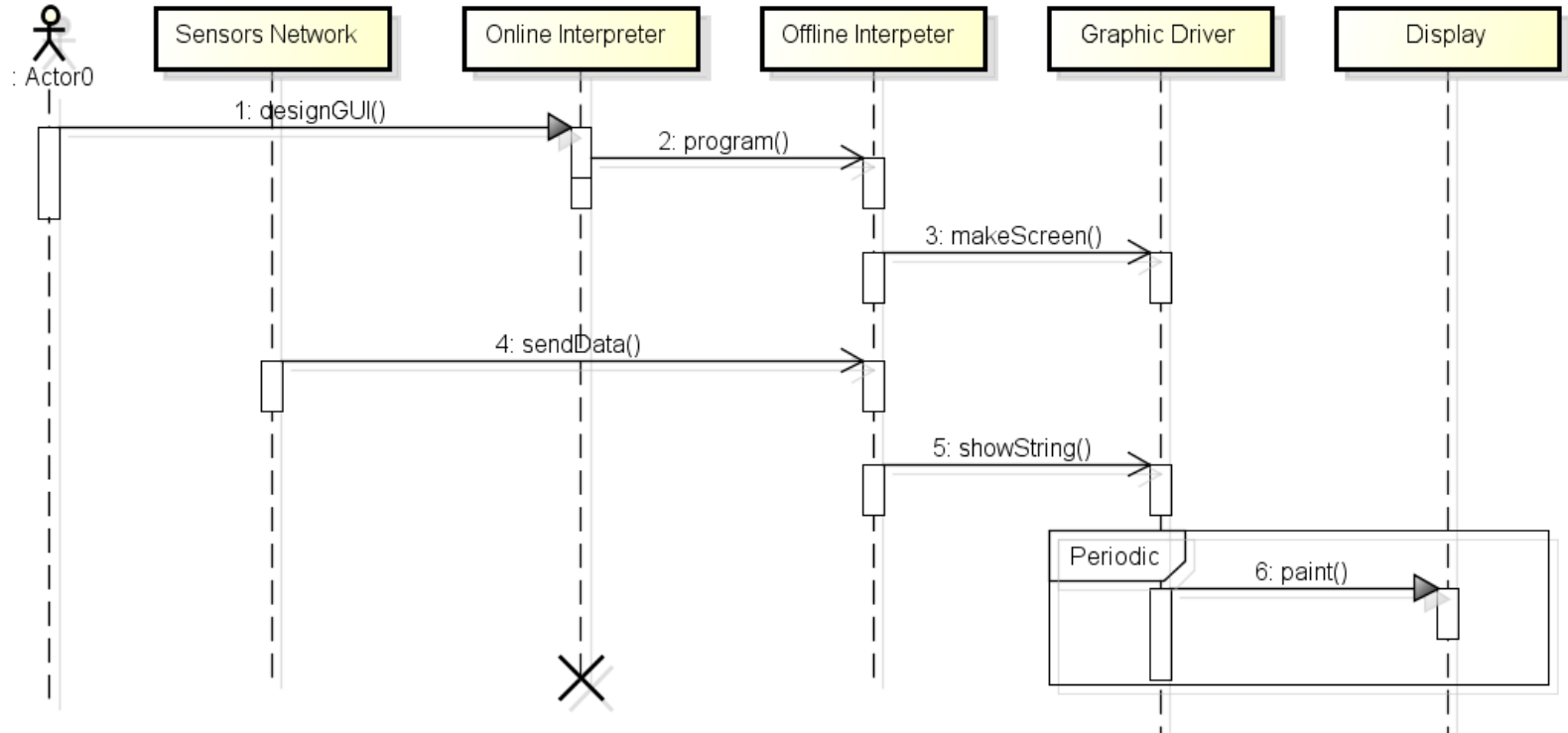
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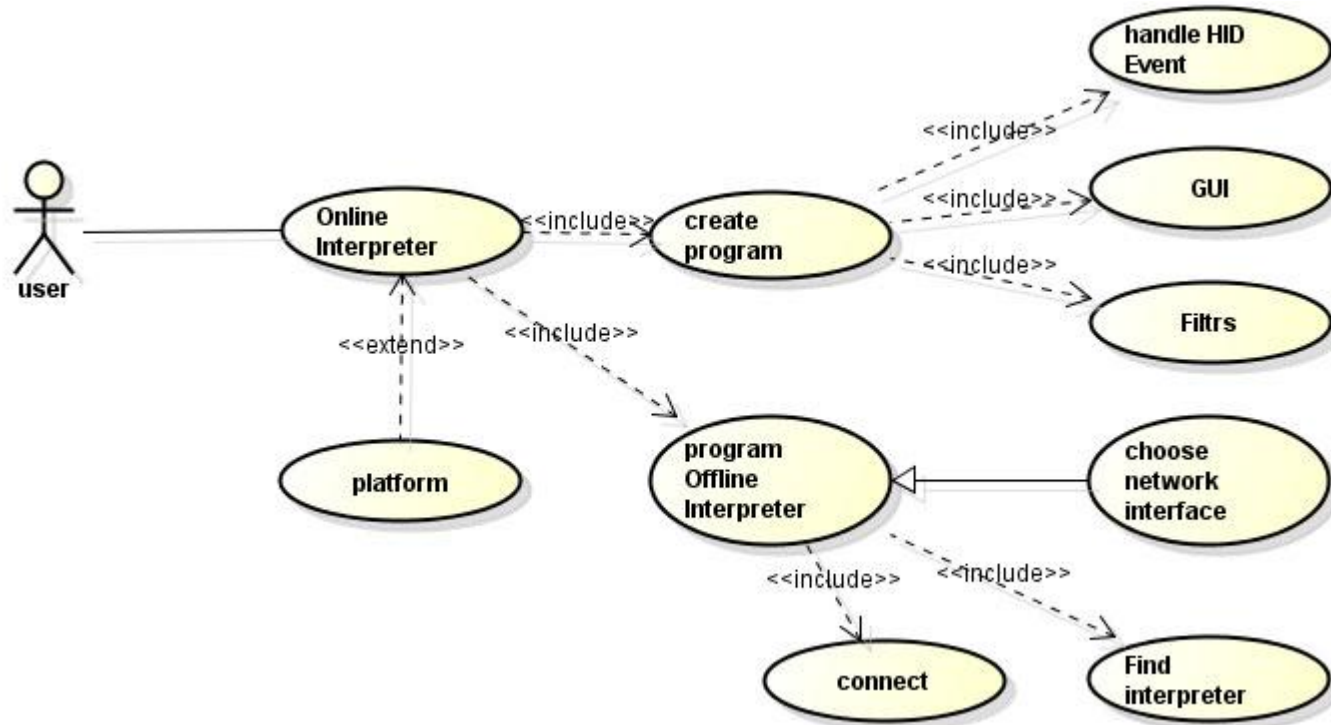
# Class diagram of system



# Sequence diagram of communication



# Use Case of Online Interpreter





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**Thank you for attention.**

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