1. Exponential Time-to-Failure — Quadratic Failure Rate Model: : We consider a network of sensors. For each sensor we measure a feature vector $x \in \mathbb{R}^d$ (e.g. vibration, temperature, ...). We want to predict the failure rate (hazard) using a quadratic model

$$\lambda(x) = (w^{\top}x)^2,$$

where $w \in \mathbb{R}^d$ are unknown weights. The observed time-to-failure for one sensor is denoted $y \geq 0$ (seconds). We assume that conditional on x the failure time y follows an exponential distribution

$$p(y \mid x, w) = \lambda(x) e^{-\lambda(x) y} = (w^{\top} x)^2 e^{-(w^{\top} x)^2 y}$$
 $y \ge 0.$

• 1.1 **Loss function.** You are given training data $\mathcal{D} = \{(x_1, y_1) \dots (x_N, y_N)\}$, where x_i is measured features and corresponding failure time y_i . Derive the **loss function** which minimizes the negative log-likelihood of the training data \mathcal{D} of the above model $p(y \mid x, w)$.

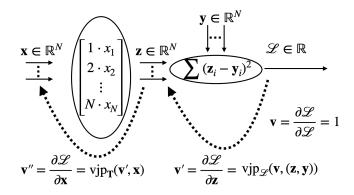
• 1.2 **Draw computational graph** of the loss function for a single training example (x, y) and compute gradient of the loss with respect to w.

• 1.3 **Backpropagation:** Assume x = [2, 1], y = 1, w = [1, -1] and compute feed-forward pass and local gradients to all relevant edges in the computation graphs. Finally, estimate the gradient of the loss with respect to w (the outcome is intentionally suspicious).

• 1.3 Interpretation: Explain (by a simple sentence) what the gradient value says about the local shape (around the point w = [1, -1]) of the loss landscape.

2. Vector-jacobian-product:

Consider the following computational graph:



Graph consists of two following layers:

- a) **First layer:** Transformation layer that multiplies elements of input vector \mathbf{x} by the sequence of integer numbers, such that $z_1 = 1 \cdot x_1$, $z_2 = 2 \cdot x_2$, ... $z_N = N \cdot x_N$.
- b) **Second layer:** L2-loss that compute element-wise square differences between $\mathbf{z} \in \mathbb{R}^N$ and $\mathbf{y} \in \mathbb{R}^N$.
- 2.1 Compute **Jacobian** of the first layer.

• 2.2 Compute **Jacobian** of the second layer.

• 2.3 Suggest an efficient implementation of vector-Jacobian-product $\mathbf{v}'' = \frac{\partial \mathcal{L}}{\partial \mathbf{x}} = \text{vjp}_{\mathbf{T}}(\mathbf{v}', \mathbf{x})$

• 2.3 What will be ratio $r(N) = M_1/M_2$ between number of multiplications of (i) your efficient implementation of vjp_T, denoted as M_1 , and (ii) naive implementation through Jacobian multiplications denoted as M_2 . For example, ratio r(N) < 1 would denote that your implementation is more efficient than a naive solution.

r(N) =

3. Losses and Overfitting:

- 3.1 What are the fundamental factors that cause neural networks to overfit? Select none, one, or multiple answers.
 - It's because we are using neural networks; other models do not overfit.
 - There are many explanations consistent with our observations (training data).
 - The learning rate is too high.
 - The training dataset is too large.
 - The testing dataset is too large.
 - We are minimizing the KL-divergence between our model and the data, but the true data distribution is unknown.
 - The GPUs do not have sufficient computational power.
- 3.2 How can I reduce overfitting? Select none, one, or multiple answers.
 - Always model high-dimensional output by a discrete (non-parametric) distribution as it never suffers from curse-of-dimensionality and consequent overfitting.
 - Always assume Gaussian noise
 - Never assume Gaussian noise
 - Use a very large (ideally infinite) dataset.
 - The weights in the classifier/regressor must always be positive.
 - The weights in the classifier/regressor must always be negative.
 - Use the deepest possible convolutional networks.
 - Use the correct model that includes as much prior knowledge about the problem as possible.
 - Avoid a sharp minimum in the loss function.
 - Avoid a flat minimum in the loss function.
 - Use a fully differentiable loss function.
 - Implement all Vector-Jacobian-Product functions on the GPU.

- 3.3 Mark which of the following statements are TRUE/FALSE:
 - 2D line fitting with the L1-norm corresponds to minimizing the KL-divergence between the true data distribution p_{data} and a Laplace distribution with a linear mean constructed as follows:

$$p(\mathbf{x}, y|\mathbf{w}) = \text{Laplace}(y; w_1x + w_0, b) = \frac{1}{2b} \exp\left(-\frac{|y - (w_1x + w_0)|}{b}\right)$$

 The value of the global optimum of the following problem is always equal to zero:

$$\min_{\mathbf{w}} D_{KL} (p_{\text{data}}(\mathbf{x}, y) \parallel p(\mathbf{x}, y | \mathbf{w})) = 0$$

- The value of the global optimum of the following problem is always negative:

$$\min_{\mathbf{w}} D_{KL} \left(p_{\text{data}}(\mathbf{x}, y) \parallel p(\mathbf{x}, y | \mathbf{w}) \right) < 0$$

- Least-square regression of polynomial function $y = w_0 + w_1 \cdot x + w_2 \cdot x^2 + \cdots + w_N \cdot x^N$, where weights w_i are unknown parameters cannot be computed in closed-form, because the function is non-linear.
- Least-square regression of function performing rotation $\mathbf{y} = \mathbf{R}(w) \cdot \mathbf{x}$, where $\mathbf{R}(w)$ is the rotation matrix with the angle w is linear least-squares problem.
- VJP of a convolutional layer can be computed as a convolution.
- Every input pixel to a convolutional layer always affects all pixels in the output feature map.
- Consider 1×1 convolution layer with a weight $w \in \mathbb{R}$ and non-zero input image. The change in the w value always changes all output values.

- 4. **Convolution:** Assume that the input feature map to a convolutional layer is $3 \times 10 \times 10$ (channels×height×width).
 - 4.1 What is the size and number of convolution kernels/filters if the output is $10 \times 3 \times 3$? (Assume stride=1, padding=0.)

• 4.2 What is the padding of the convolutional layer if the kernel/filter size is $3 \times 3 \times 3$ and the output is $7 \times 12 \times 12$ (stride=1)?

• 4.3 Now consider a single-channel input $1 \times 10 \times 10$. Suppose we have a network consisting of two convolutional layers (without any activation function). Each layer has a single 3×3 kernel of the following form:

$$\mathbf{w} = \begin{bmatrix} w_{11} & w_{12} & w_{13} \\ w_{21} & w_{22} & w_{23} \\ w_{31} & w_{32} & w_{33} \end{bmatrix}, \ \mathbf{v} = \begin{bmatrix} v_{11} & v_{12} & v_{13} \\ v_{21} & v_{22} & v_{23} \\ v_{31} & v_{32} & v_{33} \end{bmatrix}$$

Can these two layers be replaced by a fully connected layer? If yes, what would its weights be? If not, explain why.

5. Logistic loss:

Assume binary classification problem with the classifier modeling probability as follows:

$$p(y|\mathbf{x}, \mathbf{w}) = \begin{cases} \sigma(f(\mathbf{x}, \mathbf{w})) & y = 1\\ 1 - \sigma(f(\mathbf{x}, \mathbf{w})) & y = -1 \end{cases}$$

Show that minimizing negative-log-likelihood leads to the logistic loss:

$$\mathcal{L}(\mathbf{W}) = \sum_{i} \log \left(1 + \exp(-y_i f(\mathbf{x}_i, \mathbf{w})) \right)$$

6. Tell us what you liked and what you disliked so far in the subject and how we should change it.

If you have enough time, draw a picture on a topic "Deep learning and Halloween". The best drawings will get bonus points and will be published on the course website.