



CTU

CZECH TECHNICAL
UNIVERSITY
IN PRAGUE

Deep Learning Essentials

7. Optimization

SGD, Momentum, RMSProp, Adam, ...

Lukáš Neumann

Adapted from [B3B33UROB](#) slides of Karel Zimmerman

Mean and Average

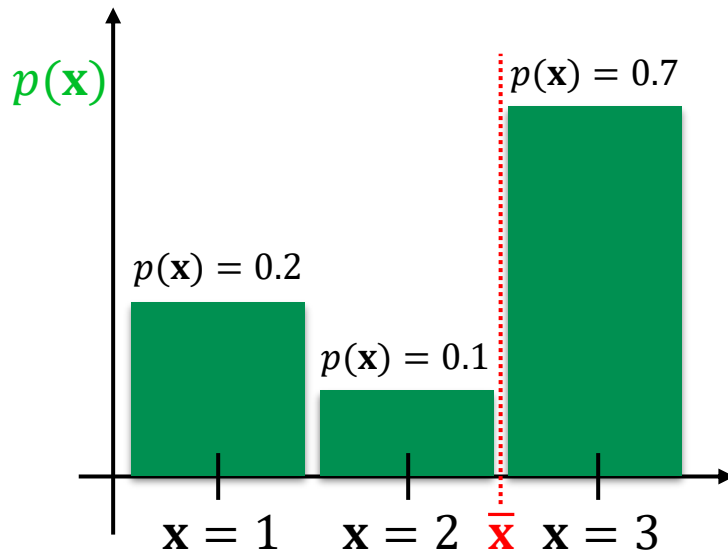
- Mean

$$\bar{\mathbf{x}} = \sum_{\mathbf{x}} p(\mathbf{x}) \cdot \mathbf{x} = \mathbb{E}_{\mathbf{x} \sim p(\mathbf{x})}[\mathbf{x}] = 0.2 \cdot 1 + 0.1 \cdot 2 + 0.7 \cdot 3 = 2.5$$

- Average

$$\approx \frac{1}{N} \sum_i \mathbf{x}_i = \frac{1}{10} (1 + 1 + 2 + 3 + 3 + 3 + 3 + 3 + 3 + 3) = 2.5$$

where $\mathbf{x}_i \sim p$



Mean and Average

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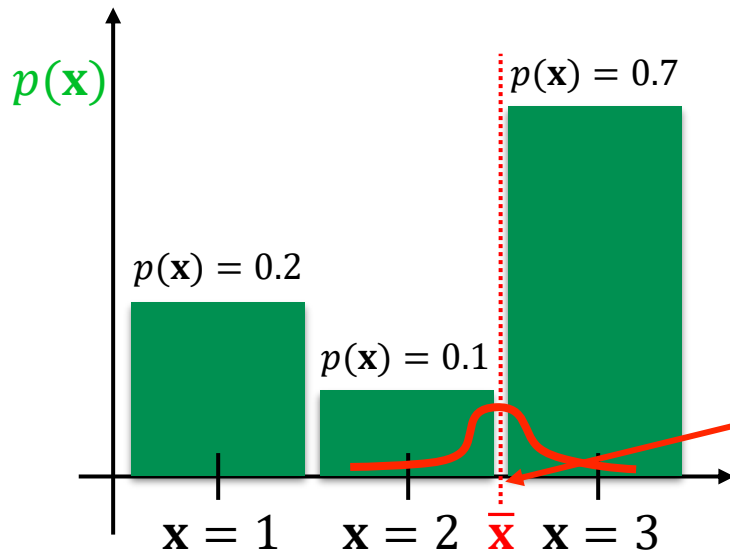
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where $\mathbf{x}_i \sim p$

For $N \rightarrow \infty$

$$\mathcal{N}(\bar{\mathbf{x}}_i; \bar{\mathbf{x}}, \frac{\sigma_{\mathbf{x}}^2}{\sqrt{N}})$$



$$\bar{x}_1 = \frac{1}{10} (1 + 1 + 1 + 1 + 3 + 3 + 3 + 3 + 3 + 3) = 2.2$$

$$\bar{x}_2 = \frac{1}{10} (3 + 3 + 3 + 3 + 3 + 3 + 3 + 3 + 3 + 3) = 3.0$$

$$\bar{x}_3 = \frac{1}{10} (2 + 2 + 2 + 2 + 3 + 3 + 3 + 3 + 3 + 3) = 2.6$$

$$\bar{x}_4 = \frac{1}{10} (1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 2 + 2) = 1.2$$

$$\bar{x}_5 = \frac{1}{10} (1 + 1 + 1 + 1 + 1 + 3 + 3 + 3 + 3 + 3) = 2.0$$

Batches

$$\mathbf{w}^* = \operatorname{argmin}_{\mathbf{w}} D_{KL}(\mathbf{p}_{\text{data}}(\mathbf{x}, y) \parallel p(\mathbf{x}, y | \mathbf{w})) = \operatorname{argmin}_{\mathbf{w}} \mathbb{E}_{(\mathbf{x}, y) \sim \mathbf{p}_{\text{data}}} [-\log p(y | \mathbf{x}, \mathbf{w})]$$

$$\nabla_{\mathbf{w}} J(\mathbf{w}) = \mathbb{E}_{(\mathbf{x}, y) \sim \mathbf{p}_{\text{data}}} [\nabla_{\mathbf{w}} \log(p(y | \mathbf{x}, \mathbf{w}))]$$

True gradient
(we do not have access to)

$$\approx \frac{1}{M} \sum_i \nabla_{\mathbf{w}} \log(p(y_i | \mathbf{x}_i, \mathbf{w}))$$

Full gradient of the whole training set
(time-consuming estimation)

$$\approx \frac{1}{N} \sum_i \nabla_{\mathbf{w}} \log(p(y_i | \mathbf{x}_i, \mathbf{w}))$$

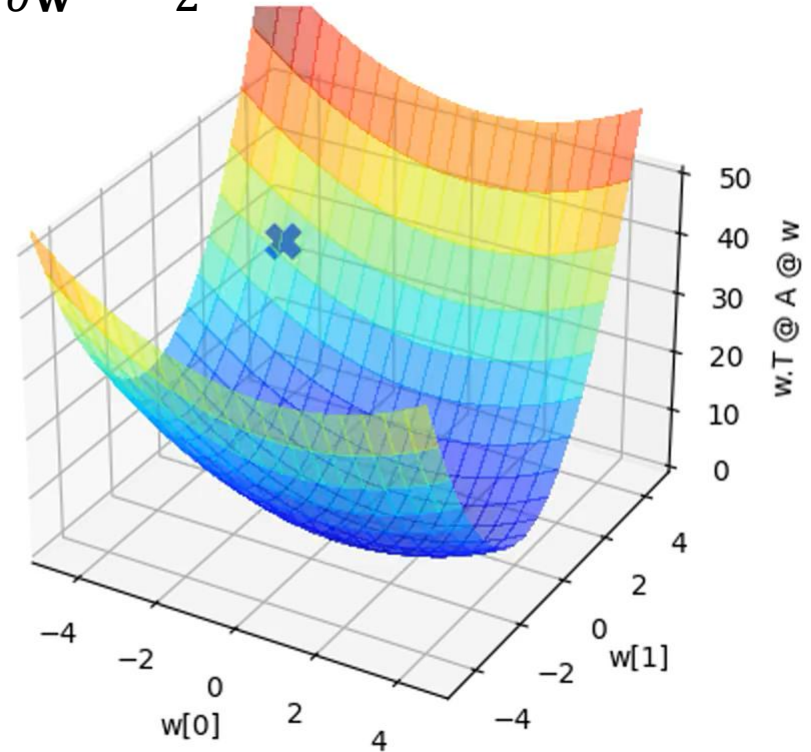
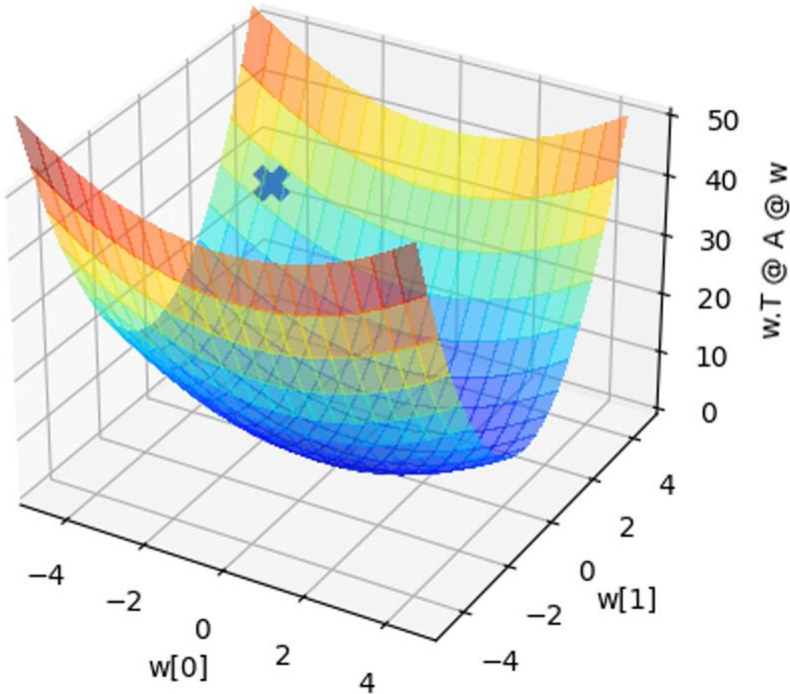
Gradient on a subset of the training set (**batch**)
($N \ll M$)

Batches

$$f(\mathbf{w}) = \frac{1}{2 \cdot 1000} \sum_{i=1}^{1000} (\mathbf{w} - \mathbf{w}_i)^\top \mathbf{A} (\mathbf{w} - \mathbf{w}_i)$$

$$\frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} = \frac{1}{2 \cdot 1000} \sum_{i=1}^{1000} (\mathbf{w} - \mathbf{w}_i)^\top \mathbf{A}$$

$$\frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} = \frac{1}{2} (\mathbf{w} - \mathbf{w}_i)^\top \mathbf{A}, i = \text{rand}(1,1000)$$



Batch size

- Is it worth to estimate the gradient from the whole training set?
- Standard error of the mean estimated from N samples is σ/\sqrt{N} , where σ^2 is true variance of input samples
- “Estimate of the gradient” based on $N = 10000$ vs $N = 100$
 - Standard error is $10 \times$ better
 - Computations are $100 \times$ slower !!!
- Using the large training set for estimating the gradient suffers from diminishing returns
- Convergence in the number of computations vs number of iterations

Batch size

- Large $N \Rightarrow$ more accurate gradient with sub-linear returns
- Amount of required memory is linear in N
- GPU achieves better runtime with “power of 2” batch sizes
- Small batches yield regularization
- Use $N \in \{1, 2, 4, 8, 16, 32, 64, 128, 256, \dots\}$ or anything else that works and fits into your GPU ;-)

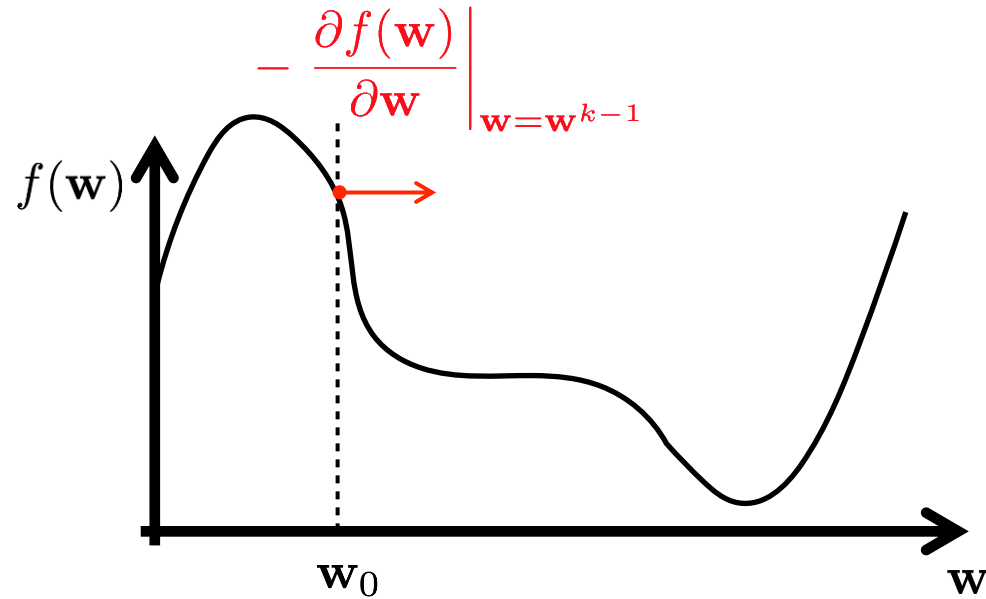
Stochastic Gradient Descent (SGD)

- Gradient Descent using randomized batches

$$\mathbf{w}^k = \mathbf{w}^{k-1} - \alpha \left. \frac{\partial f^\top(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$$

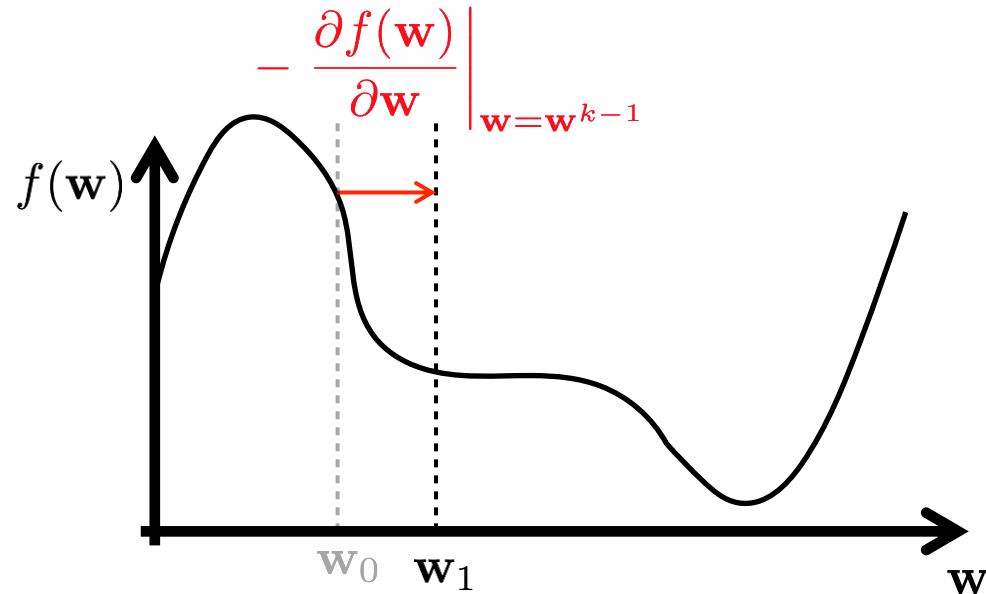
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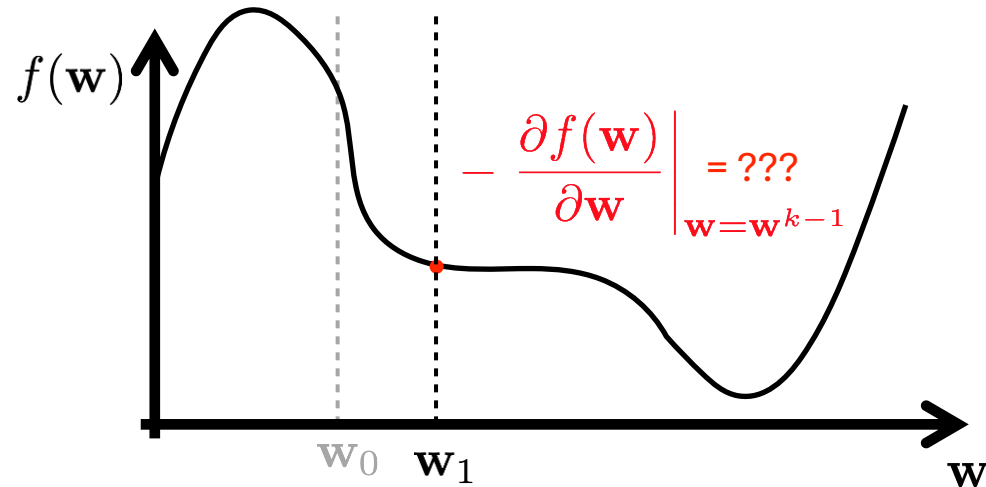
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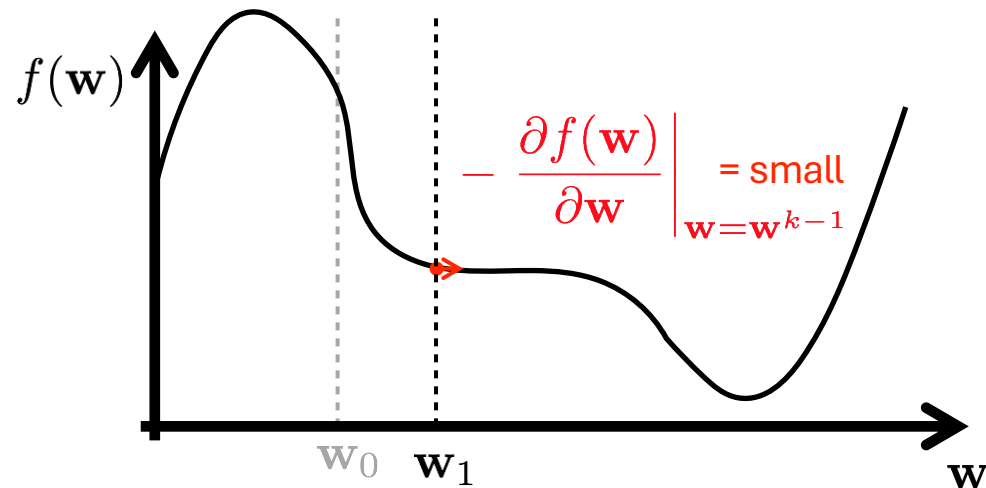
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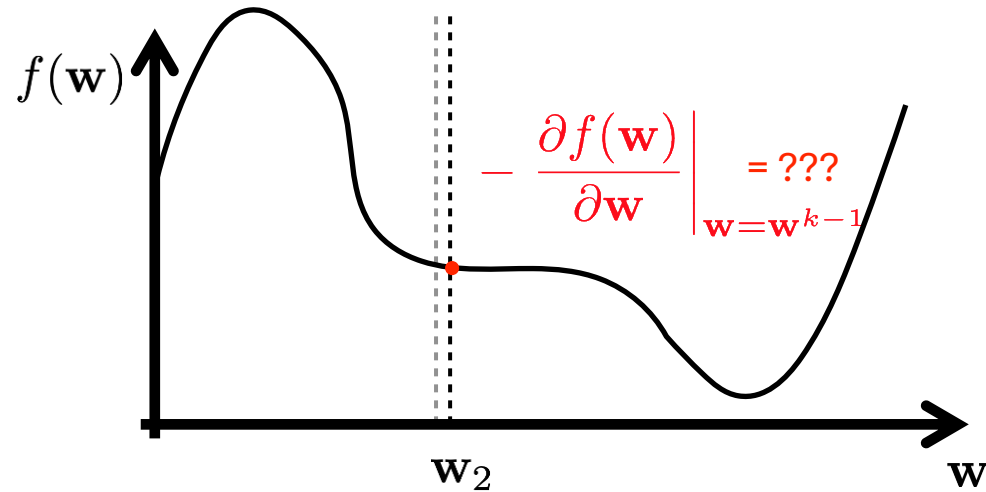
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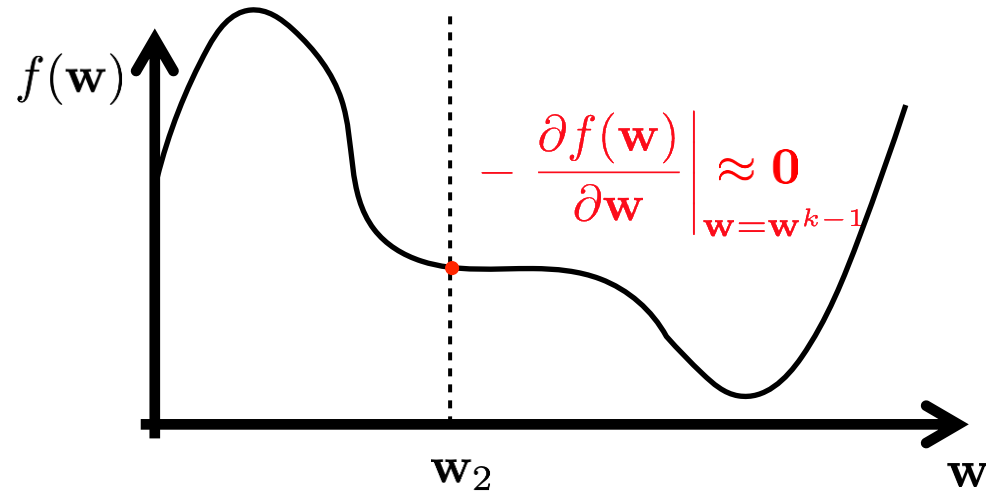
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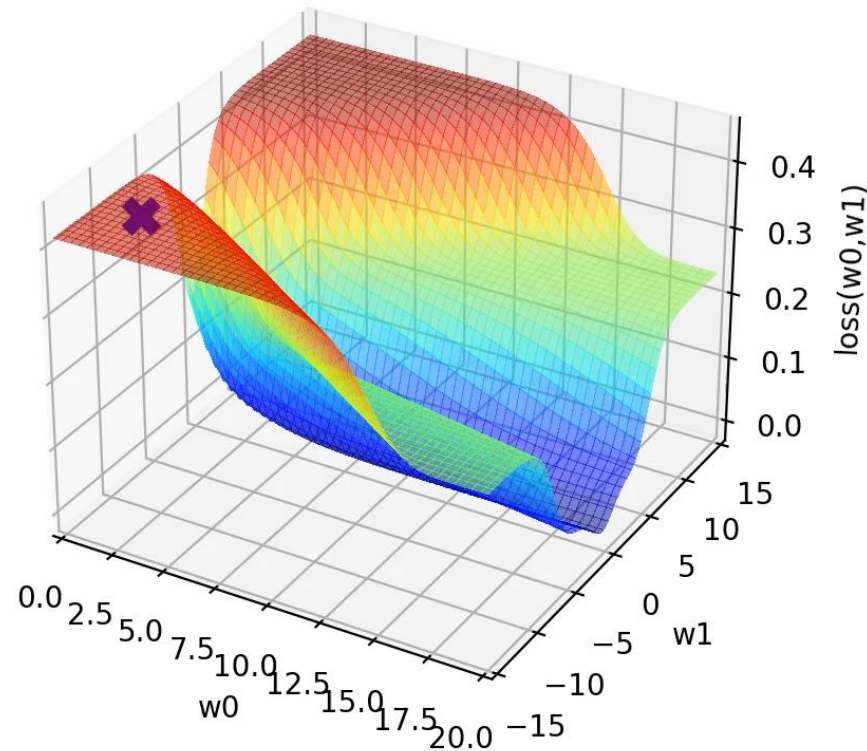
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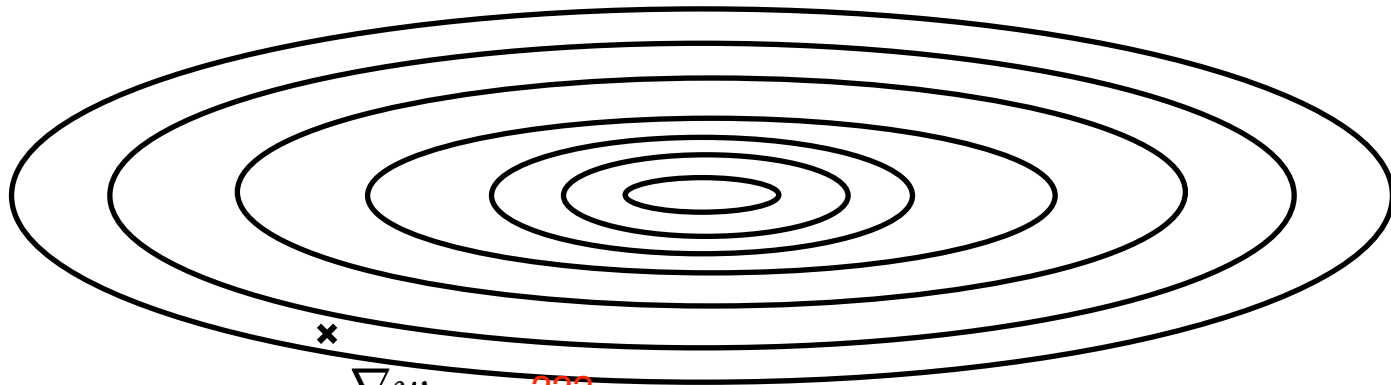
Stochastic Gradient Descent (SGD)

- Drawback: Slow convergence on plateaus (e.g. sigmoid fitting problem)



Stochastic Gradient Descent (SGD)

- Drawback: Oscillations



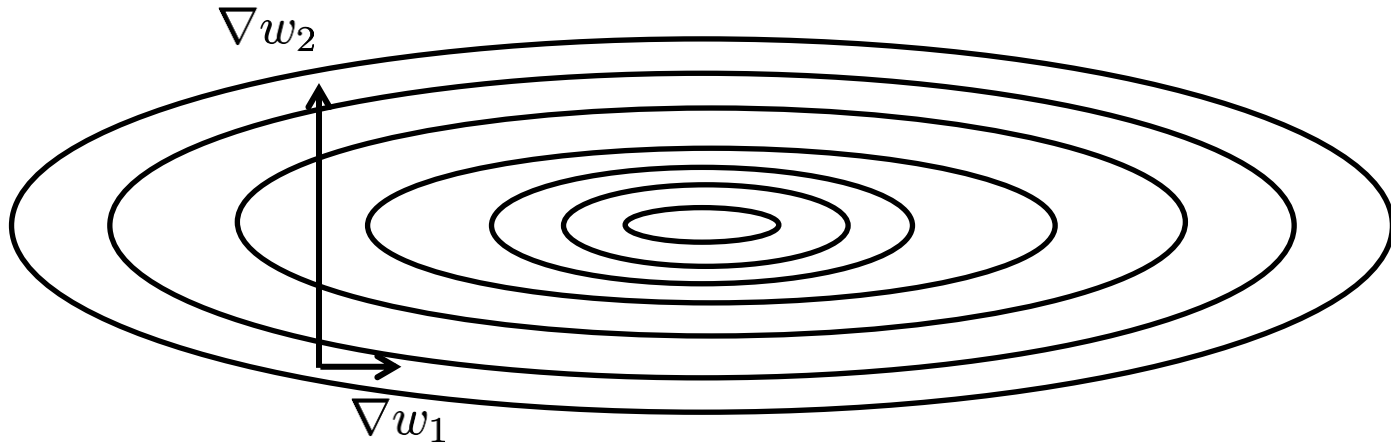
$$\nabla w_1 = ???$$

$$\nabla w_2 = ???$$

$$[\nabla w_1, \nabla w_2] = - \left. \frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$$

Stochastic Gradient Descent (SGD)

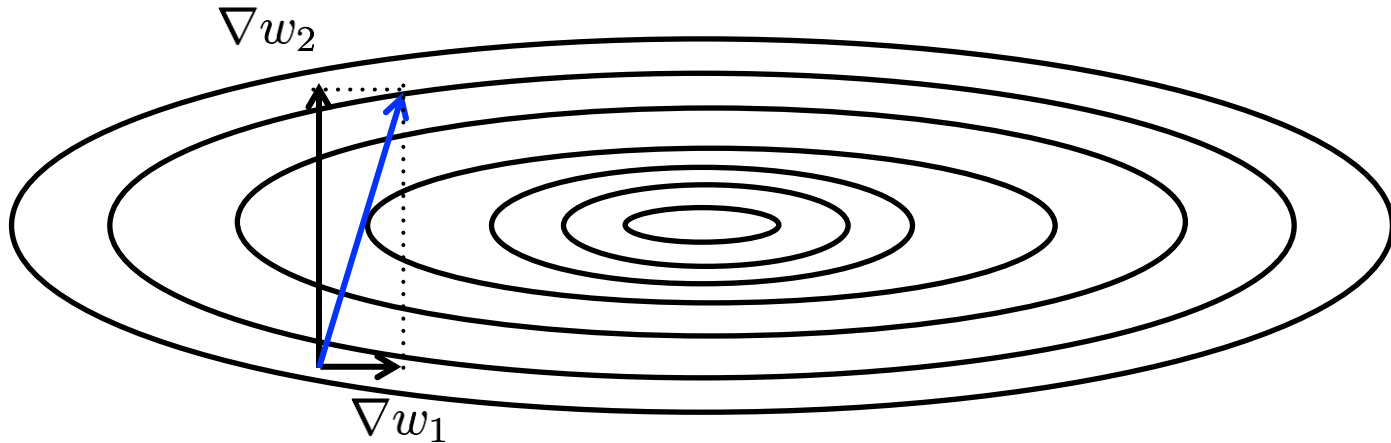
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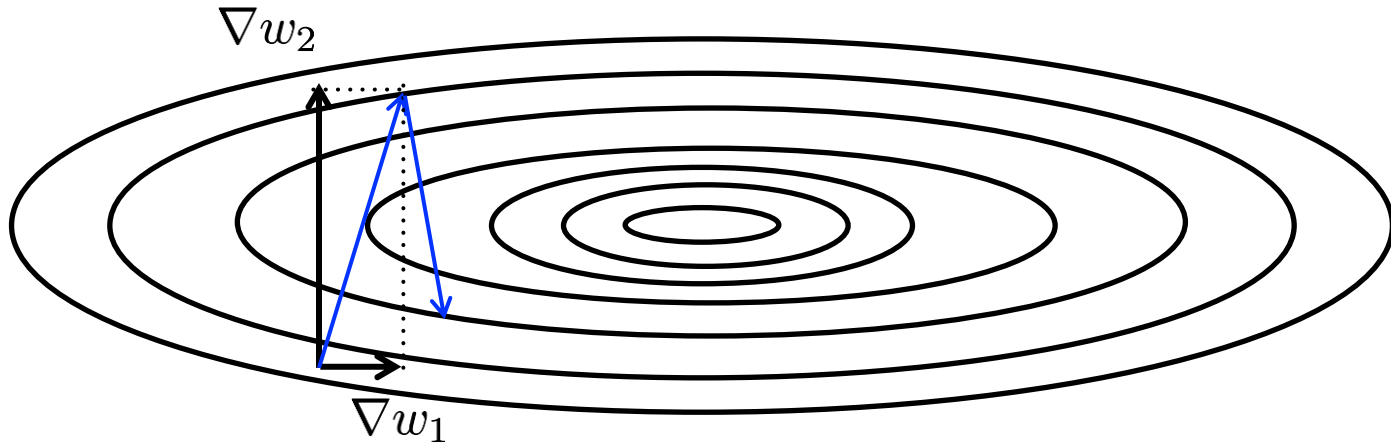
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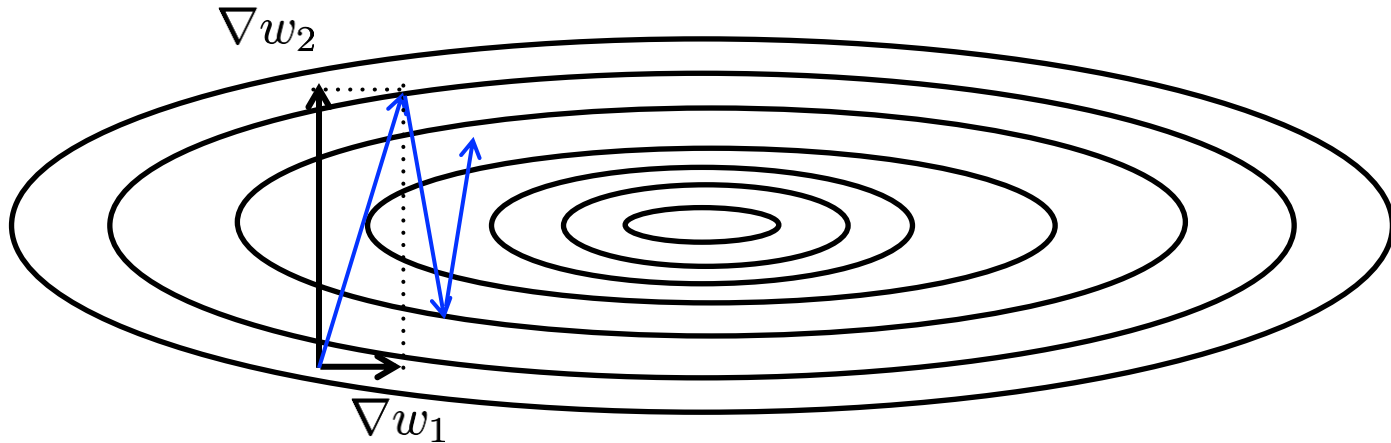
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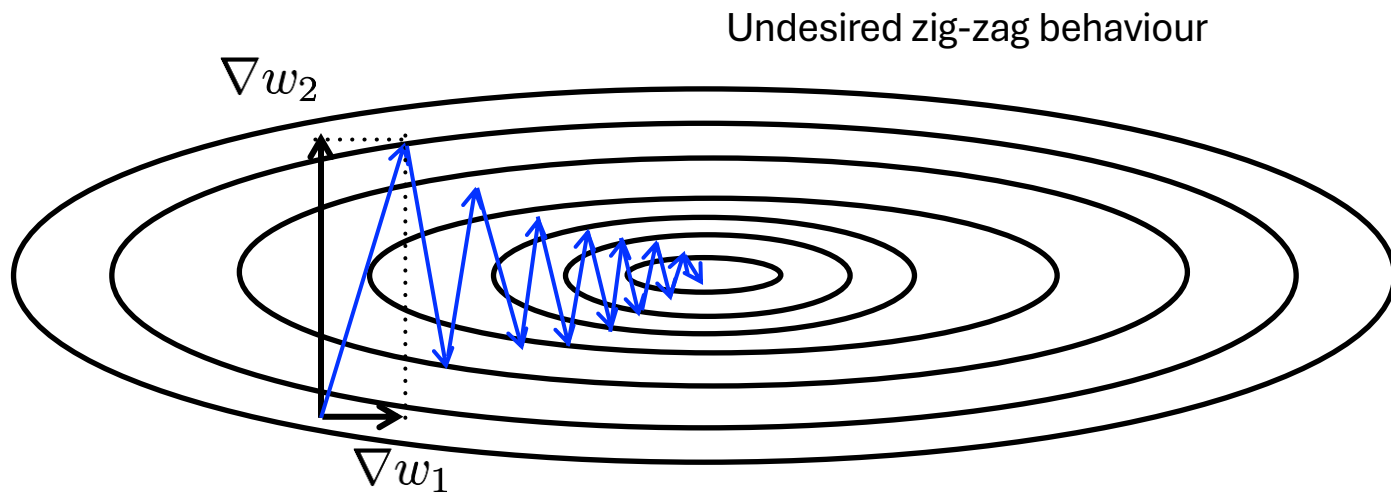
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Stochastic Gradient Descent (SGD)

- Drawback: Oscillations



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Stochastic Gradient Descent (SGD)

- Advantages
 - SGD is **faster** in term of computation time than GD
 - SGD does not get stuck in saddle-points as easy as GD
 - SGD yields **better generalization** due to inherent noise (similar to BN)
- Drawbacks
 - SGD **noisier** than GD (especially for small batch size)
 - SGD and GD **get stuck** on **flat** regions
 - SGD and GD **oscillate**

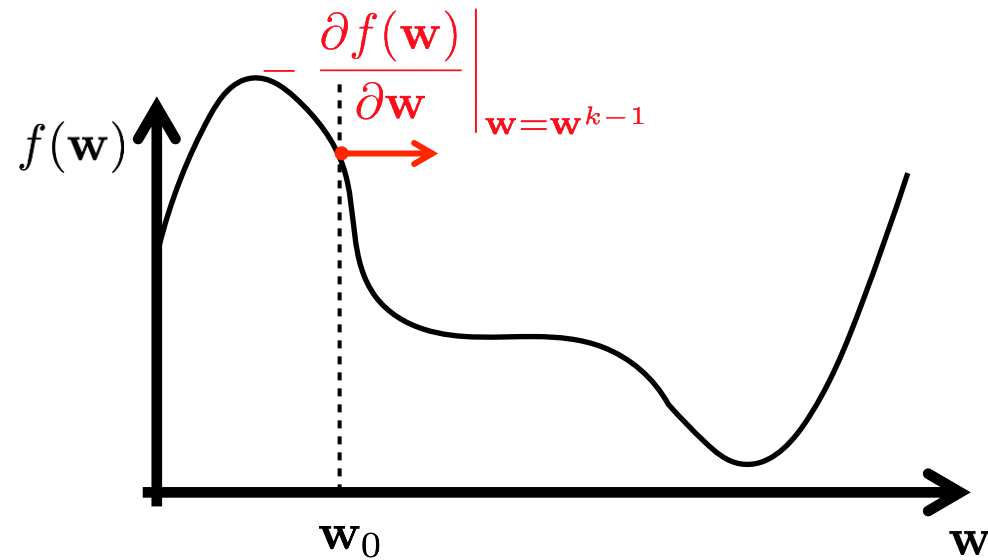
SGD with momentum

friction \rightarrow $\mathbf{v}^k = \beta \mathbf{v}^{k-1} - \frac{\partial f^\top(\mathbf{w})}{\partial \mathbf{w}} \Big|_{\mathbf{w}=\mathbf{w}^{k-1}}$

position \rightarrow $\mathbf{w}^k = \mathbf{w}^{k-1} + \alpha \mathbf{v}^k$

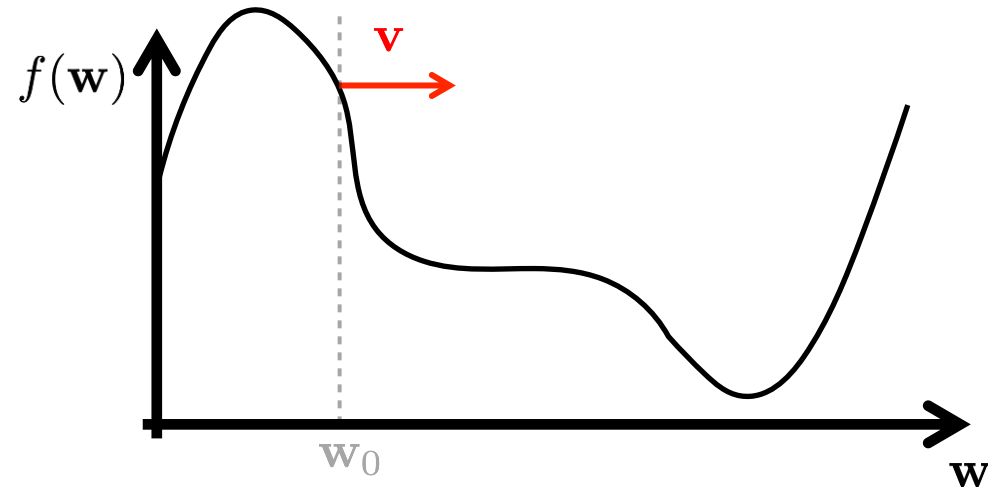
velocity \rightarrow \mathbf{v}^k

acceleration \rightarrow $-\frac{\partial f^\top(\mathbf{w})}{\partial \mathbf{w}} \Big|_{\mathbf{w}=\mathbf{w}^{k-1}}$



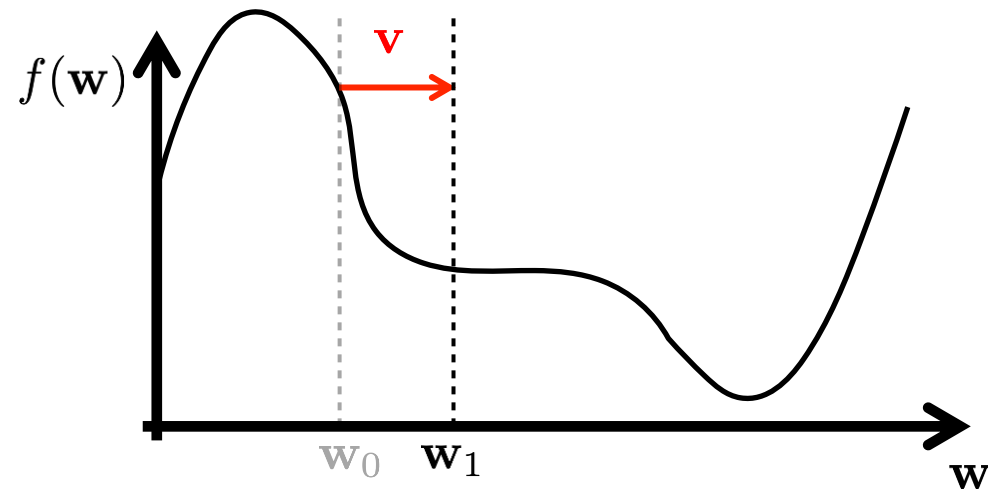
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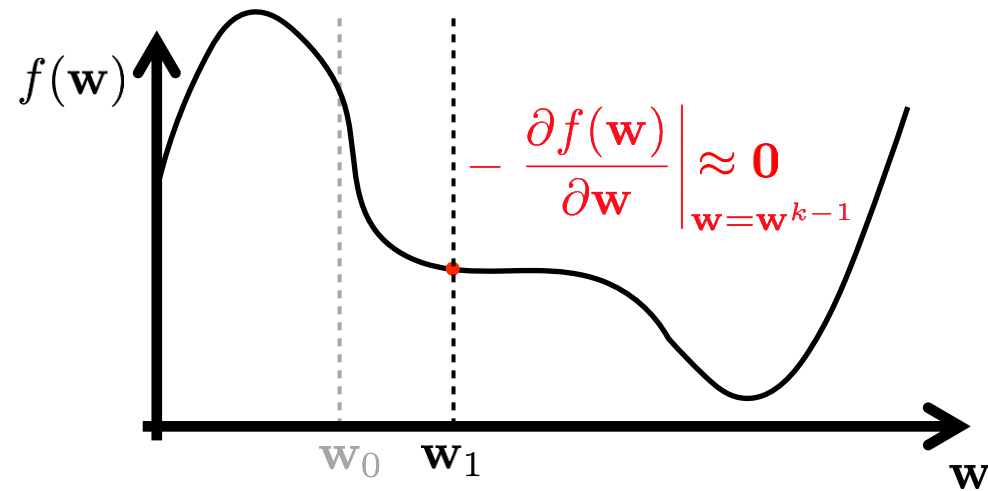
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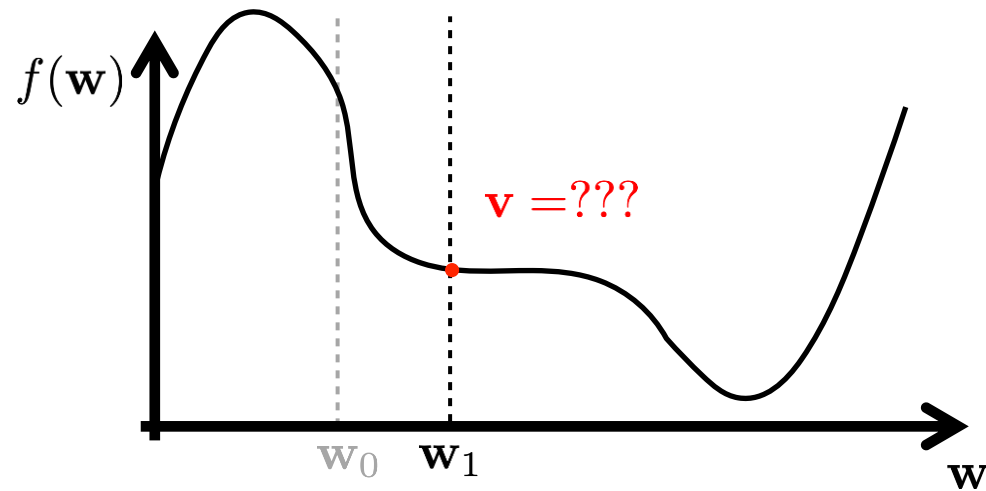
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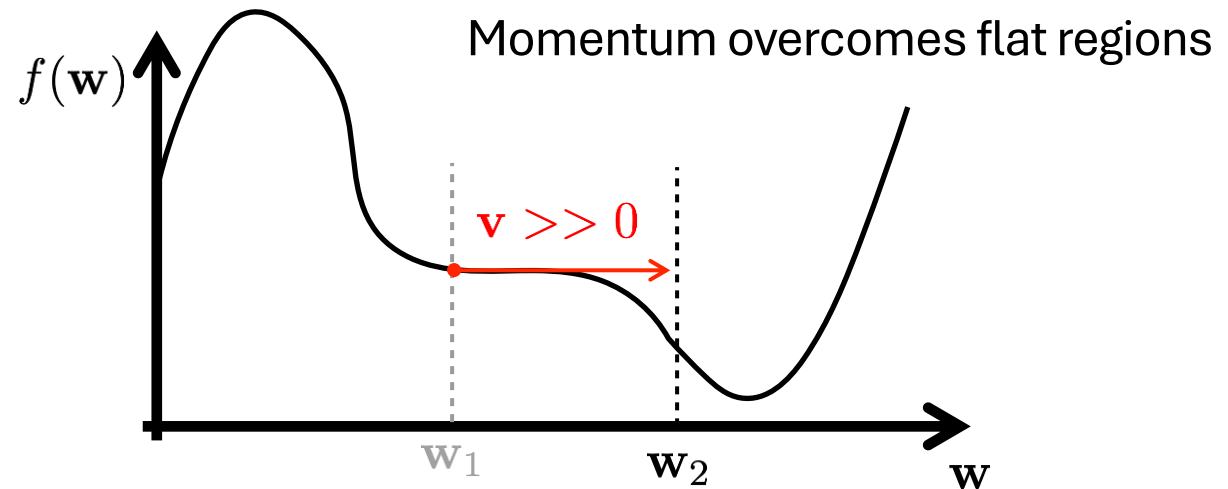
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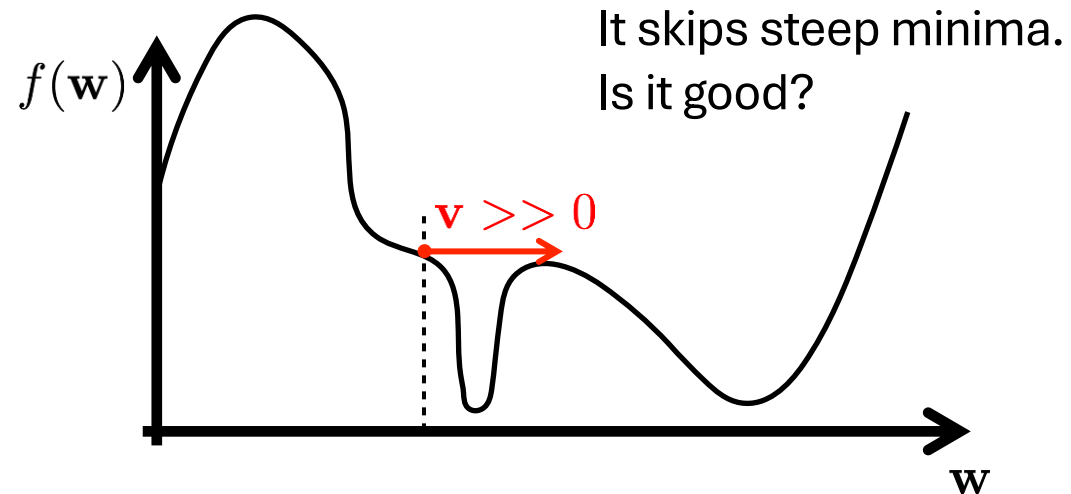
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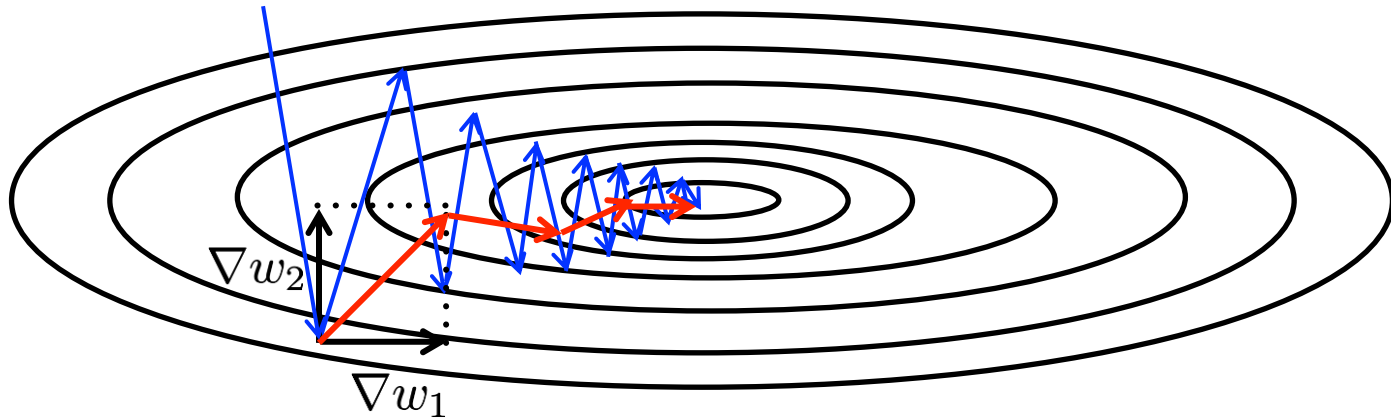


SGD with momentum

- Momentum partially suppresses oscillations by averaging element-wise gradients

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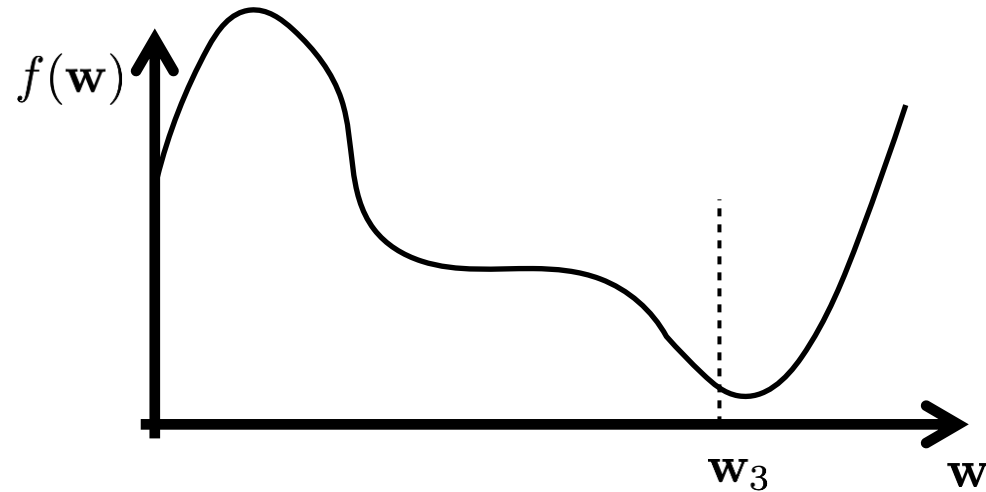
$$\mathbf{w}^k = \mathbf{w}^{k-1} + \alpha \mathbf{v}^k$$



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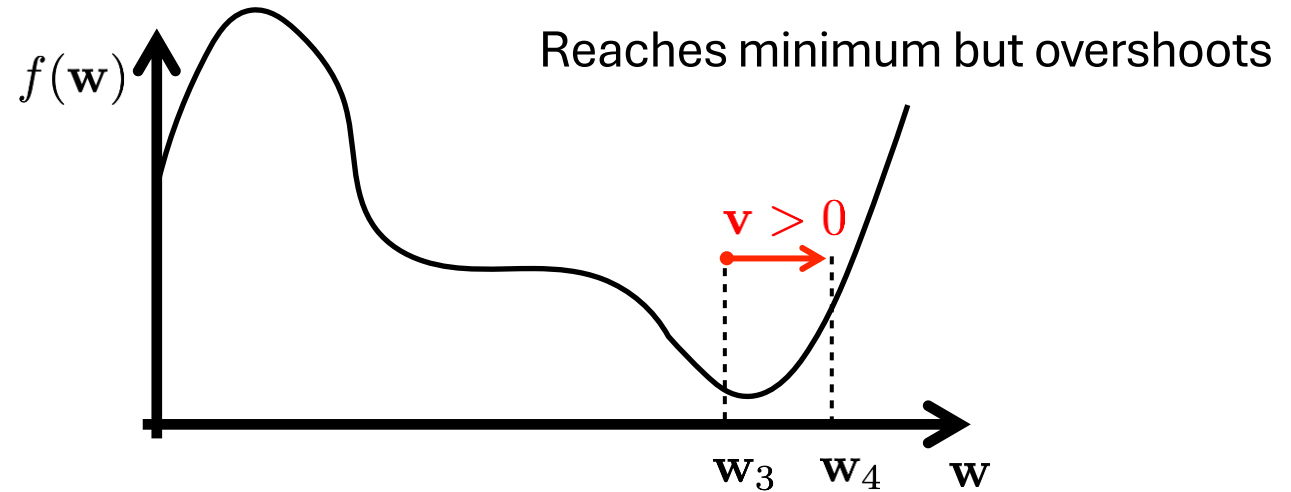
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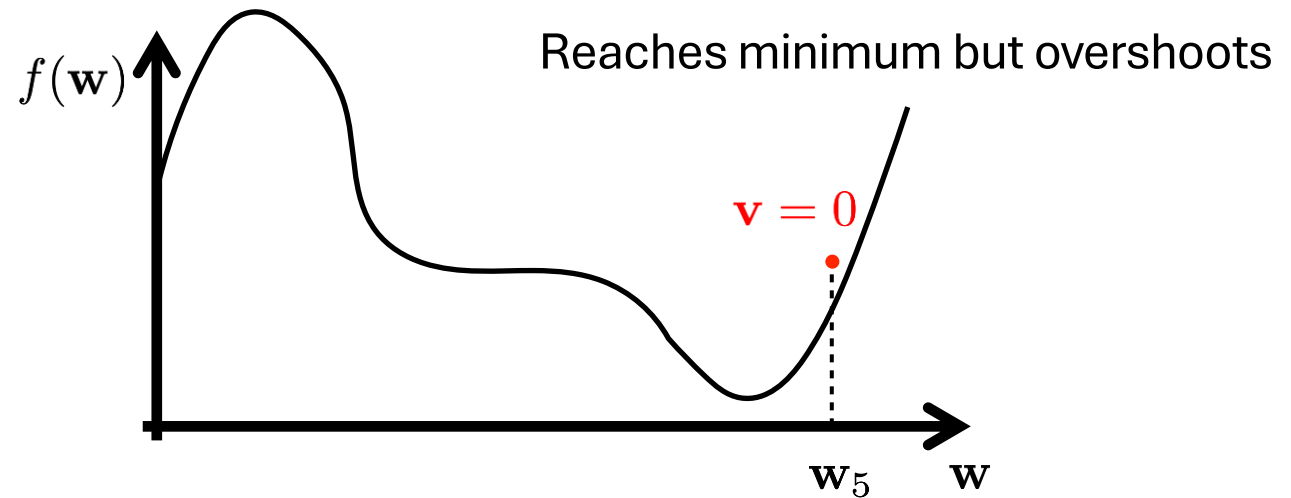
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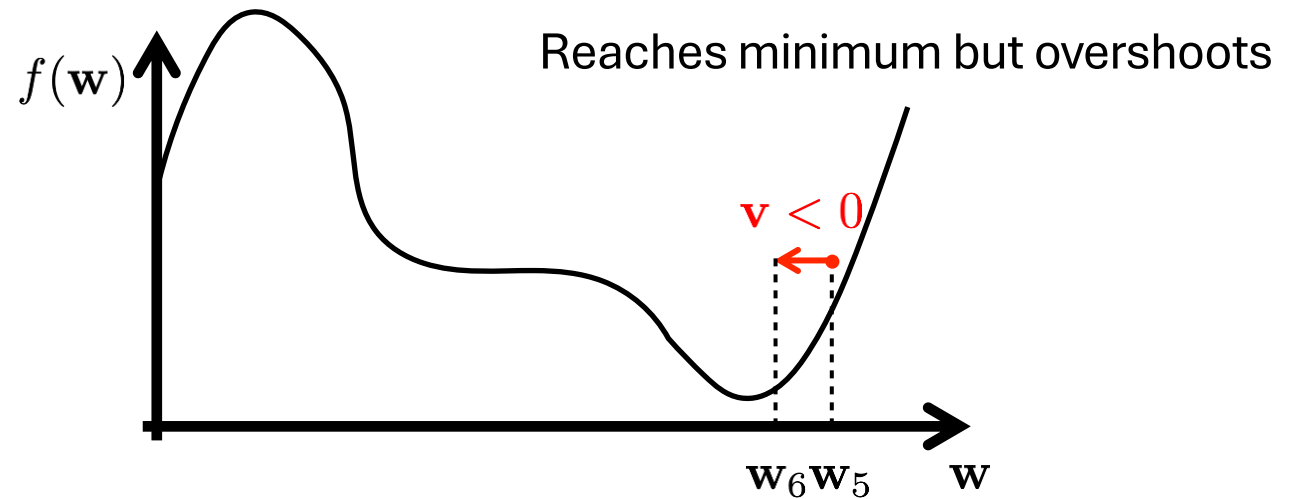
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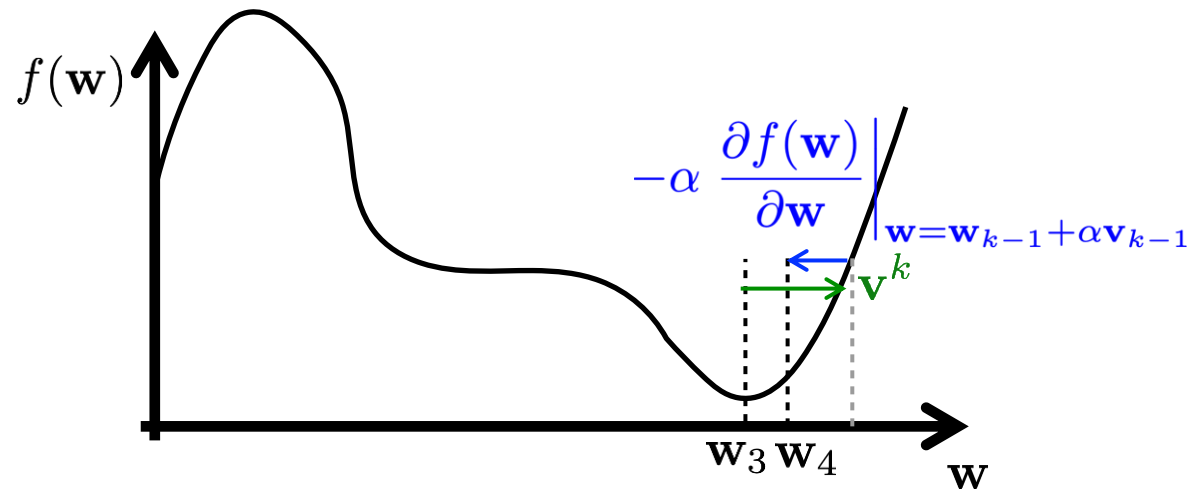


SGD with Nesterov momentum

- Look one step ahead and reduce velocity by future gradient

$$\mathbf{v}^k = \beta \mathbf{v}^{k-1} - \left. \frac{\partial f^\top(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w} = \mathbf{w}^{k-1} + \alpha \mathbf{v}^{k-1}}$$

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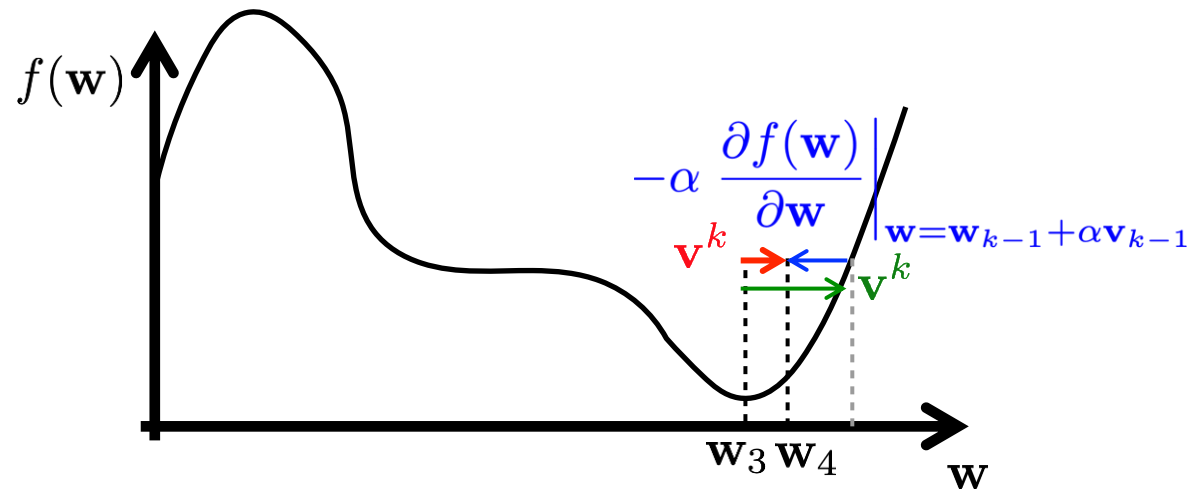


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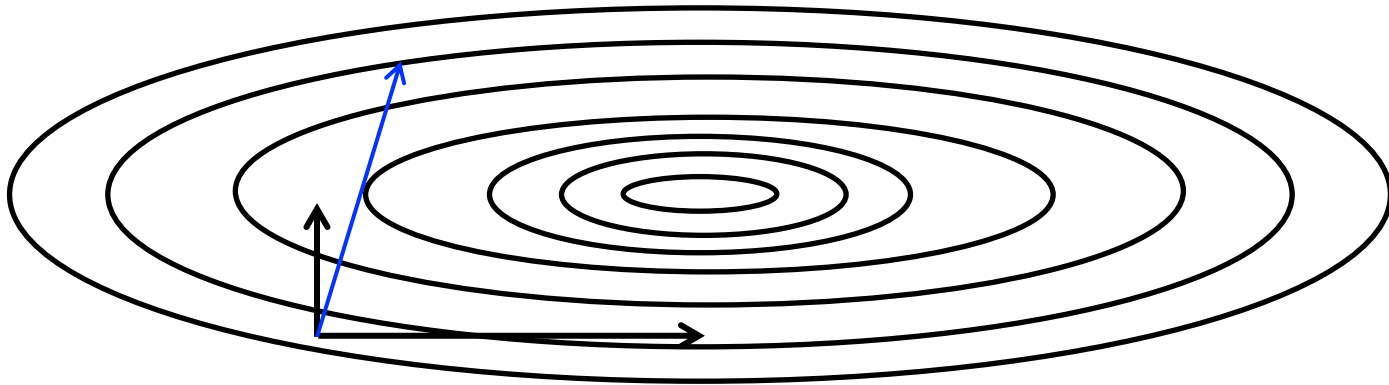


SGD with Nesterov momentum

- SGDM tends to overcome sharp minima and saddle-points due to momentum
- SGDM suppress oscillations by averaging out positive and negative gradients
- SGDM is less sensitive to large learning rates

Newton's method

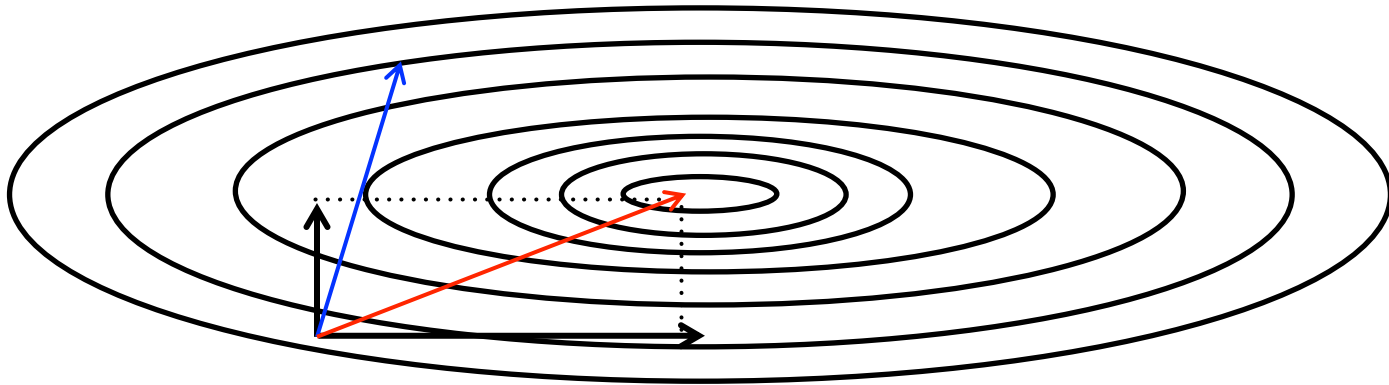
$$\mathbf{w}^k = \mathbf{w}^{k-1} - \alpha \textcolor{red}{H}^{-1} \left. \frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$$



Hessian $H = \left. \frac{\partial^2 f(\mathbf{w})}{\partial^2 \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$ adjusts the direction of the gradient

Newton's method

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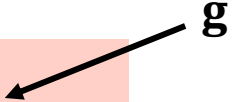
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- **Why not to use the Hessian?**
 - Hessian has $M \times M$ elements for M -dimensional $\mathbf{w} \rightarrow$ **memory-consuming**
 - Inverse of Hessian is $\mathcal{O}(M^3) \rightarrow$ **time-consuming**
 - **Accurate** estimate of H^{-1} would require significantly **larger batches**
- **What does the Hessian actually do?**
 - It **slows down** each **component** by the amount corresponding the steepness in given direction
 - The faster the change, the shorter the step

Newton's method

$$\mathbf{w}^k = \mathbf{w}^{k-1} - \alpha \mathbf{H}^{-1} \left. \frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$$


Approximate Hessian as $\hat{H} \approx \text{diag}(\mathbf{g} \mathbf{g}^\top)^{1/2}$

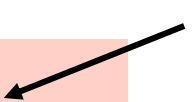
where $\mathbf{g} = \left. \frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$




Fisher information matrix

Newton's method

$$\mathbf{w}^k = \mathbf{w}^{k-1} - \alpha \mathbf{H}^{-1} \left. \frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$$

\mathbf{g} 

Approximate Hessian as $\hat{H} \approx \text{diag}(\mathbf{g} \mathbf{g}^\top)^{1/2}$

where $\mathbf{g} = \left. \frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$  Fisher information matrix

$$\mathbf{w}^k \approx \mathbf{w}^{k-1} - \alpha \left[\text{diag}(\mathbf{g} \mathbf{g}^\top)^{1/2} \right]^{-1} \left. \frac{\partial f(\mathbf{w})}{\partial \mathbf{w}} \right|_{\mathbf{w}=\mathbf{w}^{k-1}}$$

$$\mathbf{w}^k \approx \mathbf{w}^{k-1} - \frac{\alpha}{\sqrt{\mathbf{g}^2 + \epsilon}} \odot \mathbf{g}$$

AdaGrad

$$\mathbf{q}^k = \mathbf{q}^{k-1} + \mathbf{g}^2$$

Gradient accumulation

$$\mathbf{w}^k = \mathbf{w}^{k-1} - \frac{\alpha}{\sqrt{\mathbf{q}^k} + \epsilon} \odot \mathbf{g}$$

```
optimizer = torch.optim.Adagrad(params, lr=0.01, eps=1e-10)
```

RMSProp

$$\mathbf{q}^k = \beta_2 \mathbf{q}^{k-1} + (1 - \beta_2) \mathbf{g}^2$$

Momentum on \mathbf{g}^2
(exponential averaging)

$$\mathbf{w}^k = \mathbf{w}^{k-1} - \frac{\alpha}{\sqrt{\mathbf{q}^k} + \epsilon} \odot \mathbf{g}$$

```
optimizer = torch.optim.RMSprop(params, lr=0.01, alpha=0.99)
```

$$\mathbf{v}^k = \beta_1 \mathbf{v}^{k-1} + (1 - \beta_1) \mathbf{g}$$

Momentum on \mathbf{g}
(exponential averaging)

$$\mathbf{q}^k = \beta_2 \mathbf{q}^{k-1} + (1 - \beta_2) \mathbf{g}^2$$

Momentum on \mathbf{g}^2
(exponential averaging)

$$\mathbf{w}^k = \mathbf{w}^{k-1} - \frac{\alpha}{\sqrt{\mathbf{q}^k} + \epsilon} \odot \mathbf{v}^k$$

$\mathbf{v}^k, \mathbf{q}^k$ initialized in zero \rightarrow slow start

Adam

$$\mathbf{v}^k = \beta_1 \mathbf{v}^{k-1} + (1 - \beta_1) \mathbf{g}$$

Momentum on \mathbf{g}
(exponential averaging)

$$\mathbf{q}^k = \beta_2 \mathbf{q}^{k-1} + (1 - \beta_2) \mathbf{g}^2$$

Momentum on \mathbf{g}^2
(exponential averaging)

$$\hat{\mathbf{v}}_k = \frac{\mathbf{v}_k}{1 - \beta_1^k}$$

$$\hat{\mathbf{q}}^k = \frac{\mathbf{q}^k}{1 - \beta_2^k}$$

$$\mathbf{w}^k = \mathbf{w}^{k-1} - \frac{\alpha}{\sqrt{\mathbf{q}^k} + \epsilon} \odot \mathbf{v}^k$$

```
optimizer = torch.optim.Adam(params, lr=0.001, betas=(0.9, 0.999),  
                               eps=1e-08)
```

AdamW

$$\mathbf{v}^k = \beta_1 \mathbf{v}^{k-1} + (1 - \beta_1) \mathbf{g}$$

Momentum on \mathbf{g}
(exponential averaging)

$$\mathbf{q}^k = \beta_2 \mathbf{q}^{k-1} + (1 - \beta_2) \mathbf{g}^2$$

Momentum on \mathbf{g}^2
(exponential averaging)

$$\hat{\mathbf{v}}_k = \frac{\mathbf{v}_k}{1 - \beta_1^k}$$

$$\hat{\mathbf{q}}^k = \frac{\mathbf{q}^k}{1 - \beta_2^k}$$

Correction of the slow
start due to zero init.

$$\hat{\mathbf{w}}^{k-1} = \mathbf{w}^{k-1} - \alpha \lambda \mathbf{w}^{k-1}$$

Decoupled weight-decay

$$\mathbf{w}^k = \hat{\mathbf{w}}^{k-1} - \frac{\alpha}{\sqrt{\mathbf{q}^k} + \epsilon} \odot \mathbf{v}^k$$

```
optimizer = torch.optim.AdamW(params, lr=0.001, betas=(0.9, 0.999),  
                                eps=1e-08)
```

Optimizers summary

- **AdamW** is the most **popular** choice, since it is that **insensitive** to the choice **hyper-parameters**
- Anything **more complex** than AdamW typically **suffers** from diminishing improvements in **iteration quality** while **increasing** in computational **time**
- One more hack: If something is too big, you can always restrict it manually
 - Gradient clipping

```
for _, (inputs, labels) in enumerate(training_data):
    optimizer.zero_grad()                # Zero gradients
    logits = model(inputs)                # Make predictions

    loss = loss_fn(logits, labels)        # 1. Compute the loss
    loss.backward()                       # 2. Calculate gradients

    torch.nn.utils.clip_grad_norm_(
        model.parameters(), max_norm=1.0)

    optimizer.step()                      # 3. Update weights
```


Competencies gained for the test

- Batches
- Stochastic Gradient Descent (SGD), its pros and cons
- Momentum
- Second-order optimizers (Adam)