

Deep Learning Essentials

4. Neural Networks

Perceptron, MLP, Backpropagation, Vector-Jacobian product, Autograd

Lukáš Neumann



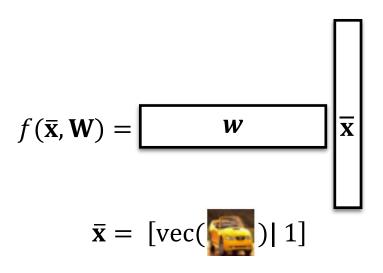
Computational graph

$$y = 0$$

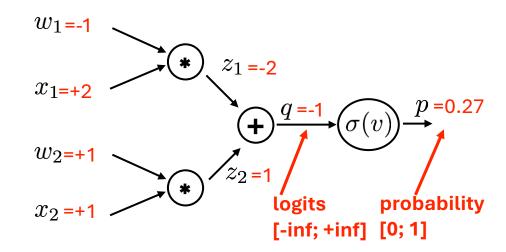
$$y = 1$$

$$y = 1$$

Linear Classifier

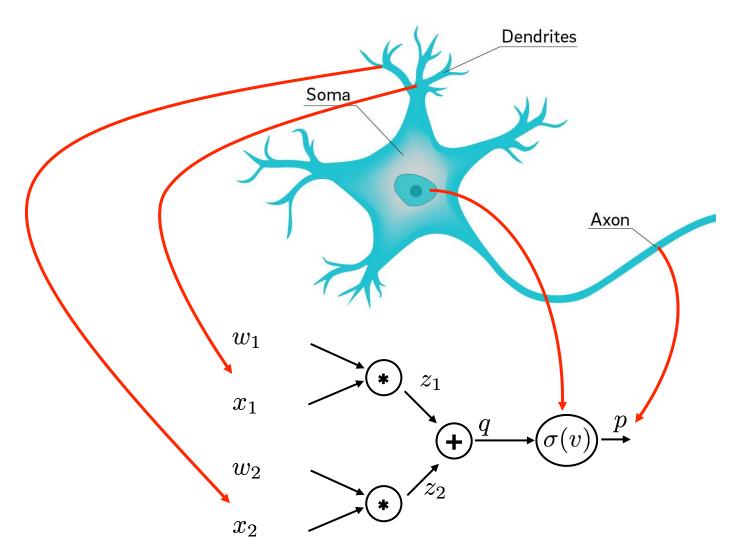


Computational graph





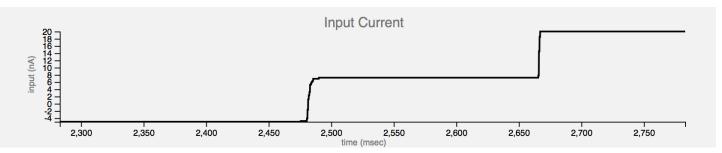
Biological neuron

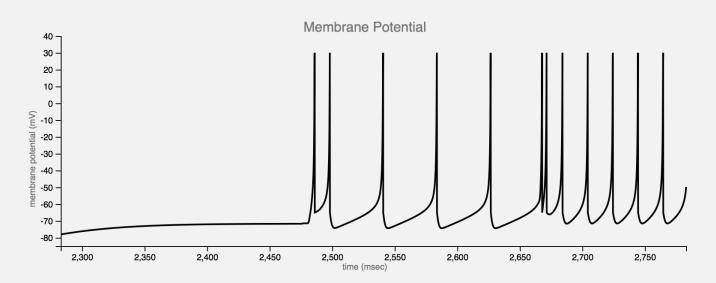




Biological neuron







Output:

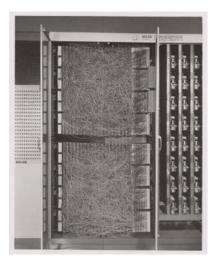
http://jackterwilliger.com/biological-neural-networks-part-i-spiking-neurons/



Perceptron

- Mark I Perceptron (1958)
- 20x20 grid of photocells
- 512 "neurons" (A-Units)
- 8 output units
- Weights w of A-Units adjustable by potentiometers

 $o = f\left(\sum_{k=1}^{n} i_k \cdot W_k\right)$





RESPONSE

UNITS

(R-UNITS)

THE NEW YORK TIMES, TUESDAY, JULY 8, 1958

Books of The Times

NEW NAVY DEVICE LEARNS BY DOING

Psychologist Shows Embryo of Computer Designed to Read and Grow Wiser

WASHINGTON, July 7 (UPI) -The Navy revealed the embryo of an electronic computer today that it expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence.

The embryo—the Weather Bureau's \$2,000,000 "704" computer-learned to differentiate between right and left after fifty aftempts in the Navy's lemonstration for newsmen.,

The service said it would use this principle to build the first of its Perceptron thinking ma-chines that will be able to read and write. It is expected to be finished in about a year at a cost of \$100,000.

Dr. Frank Rosenblatt, designer of the Perceptron, conducted the demonstration. He said the machine would be the first device to think as the human brain. As do human be-ings, Perceptron will make mis-takes at first, but will grow wiser as it gains experience, he

Dr. Rosenblatt, a research psychologist at the Cornell Aeronautical Laboratory, Buffalo, said Perceptrons might be fired to the planets as mechani-cal space explorers.

F this were an entirely accurate account of my life in Cork," the author of "Mrs. O' "* tells us, "I should probably be writing it behind bars, So.I should say that it is impressionistically true when not always factually so." Fair enough. However, when you have

finished her entertaining book, you may want to go back to that preface and wonder whether the bit about behind bars is a pun or an Irish bull.

Why? Because she ran a pub in Cork. The idea of doing so came to her in London one afternoon when she found herself rather rich and completely free. "My decree absolute came through on the same day as my Great Aunt's legacy-not a fortune, but such a sum as I had never dreamed of owning or The fact that she happened to choose for refreshment a place called Mooney's, in London, gave the notion a

proper touch of predestination.
Once in Ireland she made forays around the country. It did not take her very long to find the pub she wanted in Cork and buy it from a maiden lady who did not appreciate its seedy elegance. What names she signed to the deed we do not know, although this book is copyrighted by C. M. Forde, As author of it she calls herself, with royal simplicity, Claude, just Claude.

Named by Irish Friends

It was her Irish friends and customers who gave her the name of Mrs. O'. A reference to herself, near the end of the book, to the inevitable that lingers in the blood of those born in fatalistic East," marks the



Claude, author of "Mrs. O'."

witz with any attention, you would think of the long arid stretches with no hostelries." Early on, as proprietor of her own pub, she had learned to tap a mighty keg of high stout, after just one lesson from a friendly

rival called Foxy: "Wrapping the barrel end of the tap in three thicknesses of newspaper as I had seen Foxy do, I placed the tap against the bung, raised the mallet, and thinking briefly that I should probably be the first foreigner ever to be killed by Guinness, I hit the tap

two fairly light, quick blows." Mallet's Force Augmented

It worked fine. The third whack was delivered at full strength. The tap went into place, the newspaper sealed the crack

Books—Authors

he does with it." He examines country. the nature of intuition and

Lucius Cornelius Sulla (138manuscript of his new book torship in 82 B. C, through from Isaac's house to his rec"Art and Reality" arrived at which he eliminated members onciliation with his brother
Harper's, his publisher. It is of the opposing party. To later
beared in part on lecttices prepared for delivery at Clare College, Cambridge Mr. Cary described the book as: "an attempt to examine the Felation
of the artist with the world as
it seems to him and to see whath
novelist to be published in this
he does with it." He examines country.

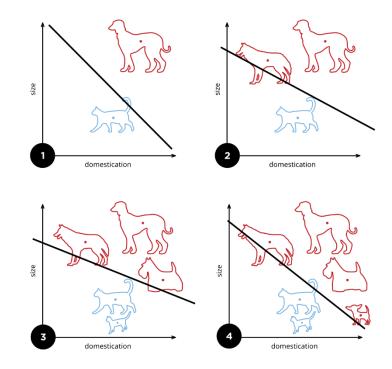
originality in art. The book Jean Cabriès. Translated from will be published Aug. 6, the French by Gerard Hopkins. the novel is based on the story A month before Joyce Cary's 78 B. C.), Roman general and death last year the complete politician, established a dictal manuscript of his new book torship 'in 82 B. C. through 'from Jacob's flight from laster's house to his rec-





Perceptron

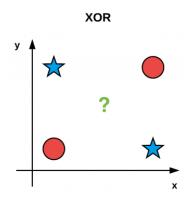
- The perceptron is learnt using the Perceptron algorithm
 - In each iteration, find a sample which is misclassified
 - If none exists, we are done
 - If there is a misclassified sample, update decision boundary so that the sample is now classified correctly





Perceptron

 Perceptron was very popular, until it was shown that it simply cannot work for certain type of problems such as the XOR problem [Minsky & Papert 1969]



 Adding another layer of neurons solves this, but the Perceptron learning algorithm no longer works → no one knew how to train Perceptrons with more than one layer



Learning representations by back-propagating errors

David E. Rumelhart*, Geoffrey E. Hinton† & Ronald J. Williams*

* Institute for Cognitive Science, C-015, University of California, San Diego, La Jolla, California 92093, USA

† Department of Computer Science, Carnegie-Mellon University, Pittsburgh, Philadelphia 15213, USA

We describe a new learning procedure, back-propagation, for networks of neurone-like units. The procedure repeatedly adjusts the weights of the connections in the network so as to minimize a measure of the difference between the actual output vector of the net and the desired output vector. As a result of the weight adjustments, internal 'hidden' units which are not part of the input or output come to represent important features of the task domain, and the regularities in the task are captured by the interactions of these units. The ability to create useful new features distinguishes back-propagation from earlier, simpler methods such as the perceptron-convergence procedure1.

There have been many attempts to design self-organizing neural networks. The aim is to find a powerful synaptic modification rule that will allow an arbitrarily connected neural network to develop an internal structure that is appropriate for a particular task domain. The task is specified by giving the desired state vector of the output units for each state vector of the input units. If the input units are directly connected to the output units it is relatively easy to find learning rules that iteratively adjust the relative strengths of the connections so as to progressively reduce the difference between the actual and desired output vectors2. Learning becomes more interesting but

more difficult when we introduce hidden units whose actual or desired states are not specified by the task. (In perceptrons, there are 'feature analysers' between the input and output that are not true hidden units because their input connections are fixed by hand, so their states are completely determined by the input vector: they do not learn representations.) The learning procedure must decide under what circumstances the hidden units should be active in order to help achieve the desired input-output behaviour. This amounts to deciding what these units should represent. We demonstrate that a general purpose and relatively simple procedure is powerful enough to construct appropriate internal representations.

The simplest form of the learning pro networks which have a layer of input un number of intermediate layers; and a la the top. Connections within a layer or layers are forbidden, but connections of layers. An input vector is presented to t the states of the input units. Then the stat layer are determined by applying equation connections coming from lower layers. A have their states set in parallel, but diffe states set sequentially, starting at the upwards until the states of the output un

The total input, x_i , to unit j is a linear $f_i = f_i$ y_i , of the units that are connected to j ar on these connections

$$x_j = \sum_i y_i w_{ji}$$

Units can be given biases by introducing unit which always has a value of 1. The input is called the bias and is equivalent opposite sign. It can be treated just like t

A unit has a real-valued output, y, v function of its total input

$$y_j = \frac{1}{1 + \mathrm{e}^{-x_j}}$$



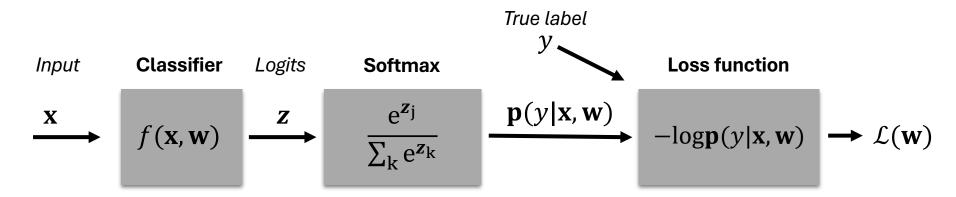


John J. Hopfield Geoffrey E. Hinton

> "for foundational discoveries and inventions that enable machine learning with artificial neural networks"

> > THE ROYAL SWEDISH ACADEMY OF SCIENCES

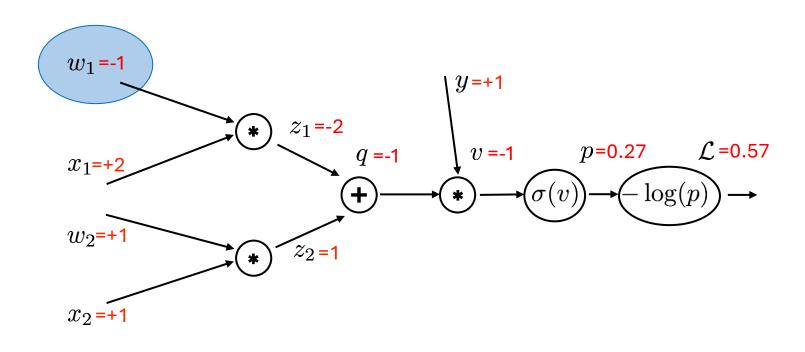
Training pipeline (Lecture 02)



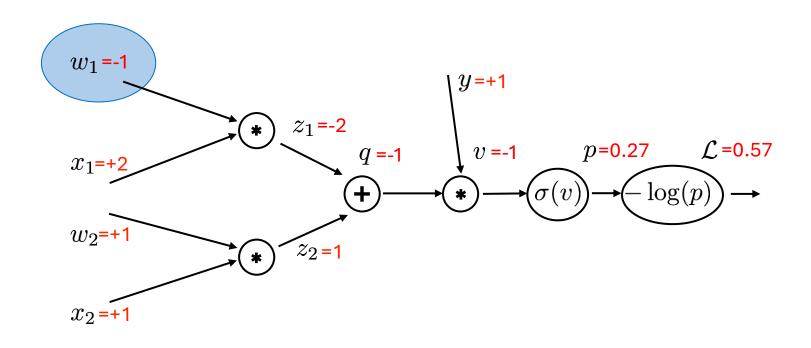
- 1. Calculate loss for each sample \mathbf{x} and then sum (average) over a training set batch
- 2. Calculate weight gradient with respect to the loss $\frac{\partial \mathcal{L}}{\partial w}$
- 3. Update model weights $\mathbf{w}^{t+1} \coloneqq \mathbf{w}^t \lambda \frac{\partial \mathcal{L}}{\partial \mathbf{w}}$

```
for _, (inputs, labels) in enumerate(training_data):
    optimizer.zero_grad()  # Zero gradients
    logits = model(inputs)  # Make predictions

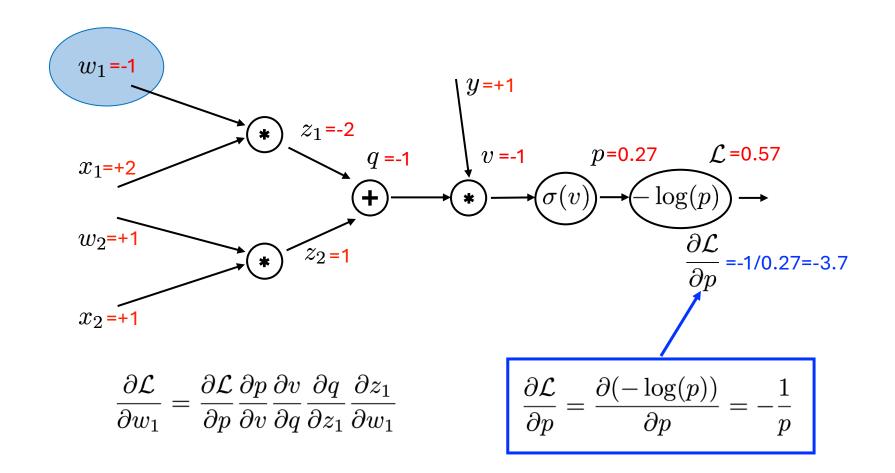
loss = loss_fn(logits, labels)  # 1. Compute the loss
    loss.backward()  # 2. Calculate gradients
    optimizer.step()  # 3. Update weights
```

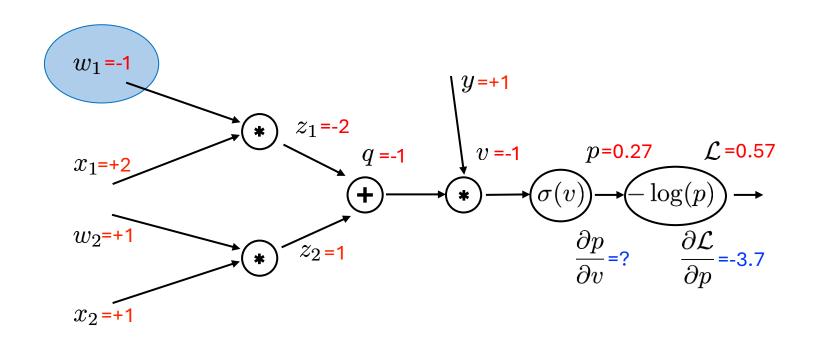


$$\frac{\partial \mathcal{L}}{\partial w_1} = ?$$



$$\frac{\partial \mathcal{L}}{\partial w_1} = \frac{\partial \mathcal{L}}{\partial p} \frac{\partial p}{\partial v} \frac{\partial v}{\partial q} \frac{\partial q}{\partial z_1} \frac{\partial z_1}{\partial w_1}$$





$$\frac{\partial \mathcal{L}}{\partial w_1} = \frac{\partial \mathcal{L}}{\partial p} \frac{\partial p}{\partial v} \frac{\partial v}{\partial q} \frac{\partial q}{\partial z_1} \frac{\partial z_1}{\partial w_1}$$

Sigmoid function derivative

$$\sigma(v) = \frac{1}{1 + \exp(-v)}$$

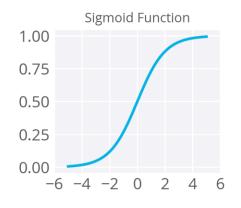
$$\frac{\partial \sigma(v)}{\partial v} = -1 \cdot (1 + \exp(-v))^{-2} \cdot \frac{\partial}{\partial v} (1 + \exp(-v))$$

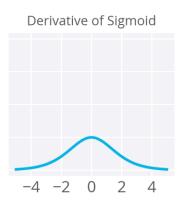
$$= -1 \cdot (1 + \exp(-v))^{-2} \cdot (-\exp(-v))$$

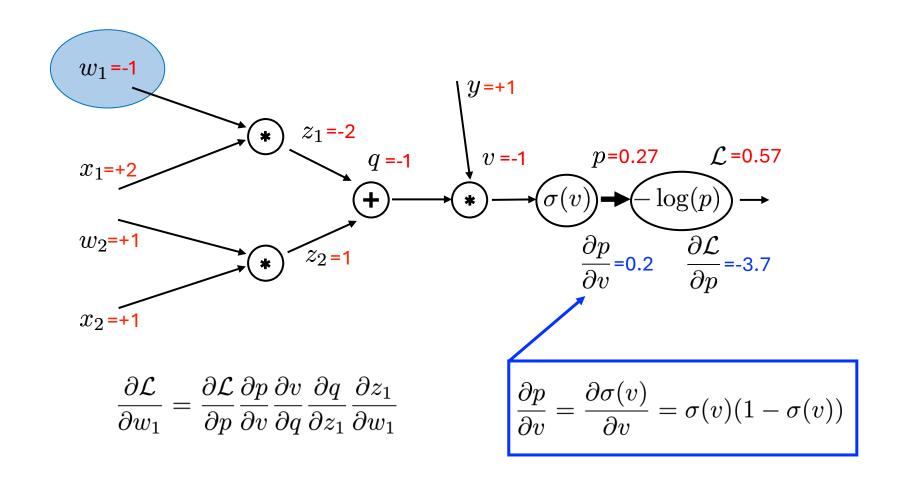
$$= (1 + \exp(-v))^{-2} \cdot \exp(-v)$$

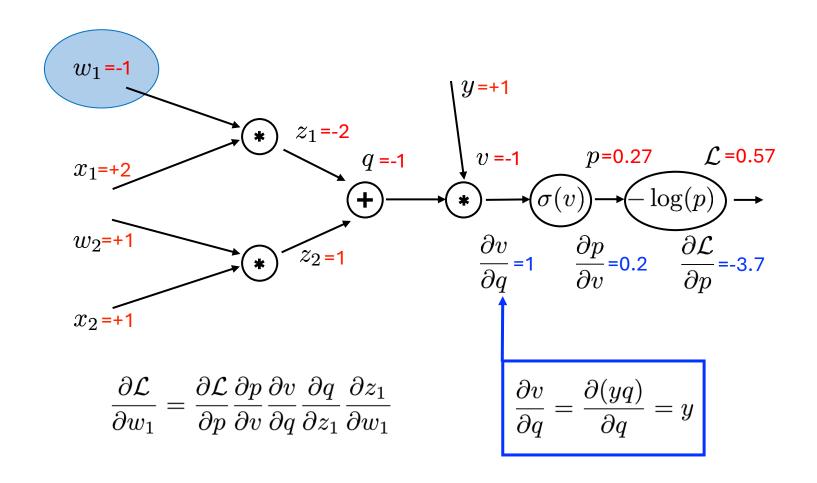
$$= \frac{1}{1 + \exp(-v)} \cdot \frac{\exp(-v)}{1 + \exp(-v)}$$

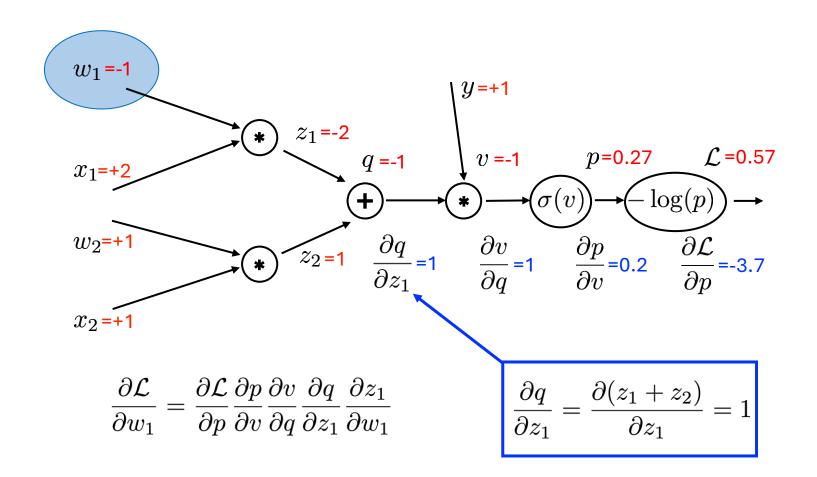
$$= \sigma(v) \cdot (1 - \sigma(v))$$

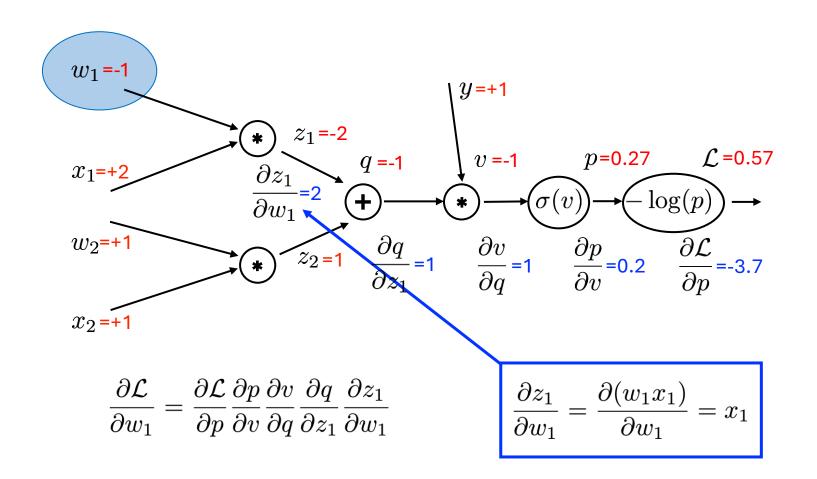


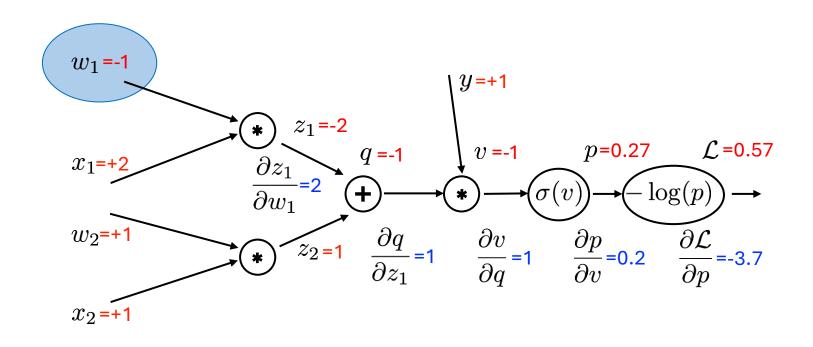




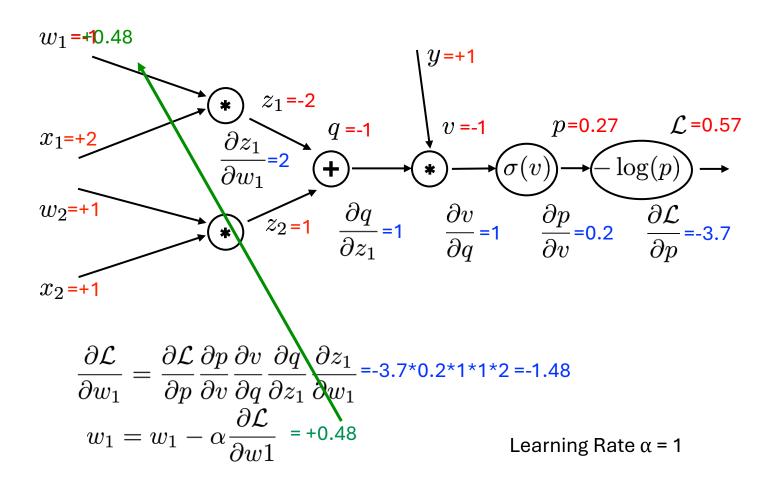


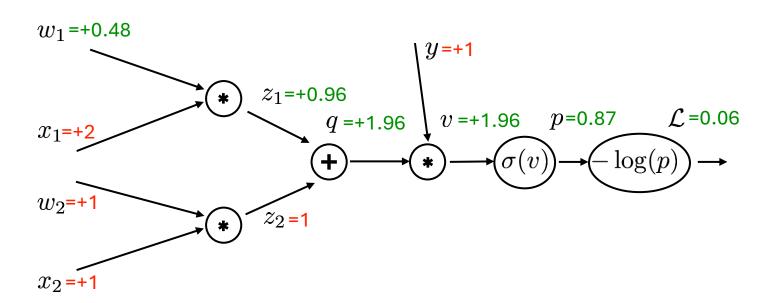






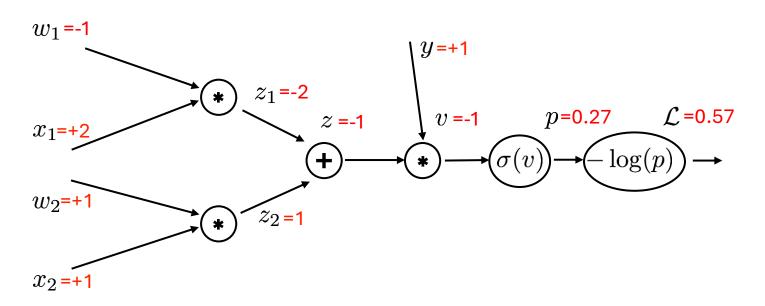
$$\begin{split} \frac{\partial \mathcal{L}}{\partial w_1} &= \frac{\partial \mathcal{L}}{\partial p} \frac{\partial p}{\partial v} \frac{\partial v}{\partial q} \frac{\partial q}{\partial z_1} \frac{\partial z_1}{\partial w_1} = -3.7*0.2*1*1*2 = -1.48 \\ w_1 &= w_1 - \alpha \frac{\partial \mathcal{L}}{\partial w_1} \end{split}$$
 Learning Rate α = 1

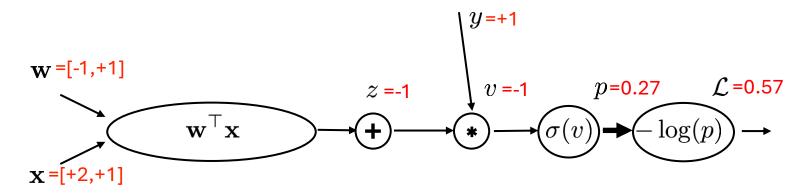




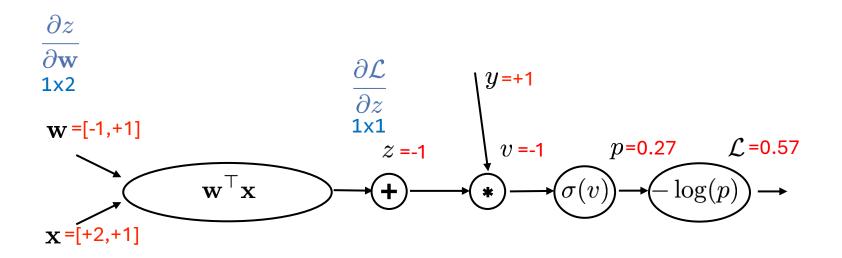


Backpropagation for vectors





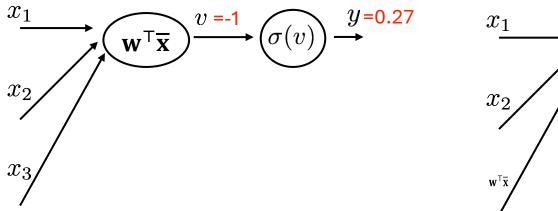
Backpropagation for vectors

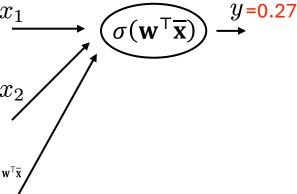


$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial z} \frac{\partial z}{\partial \mathbf{w}}$$
1x2 1x1 1x2

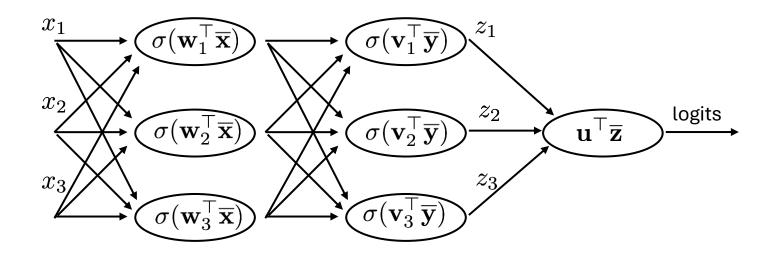


- Aka fully-connected neural network, fully-connected layers
- Consists of at least two layers of "artificial neurons"

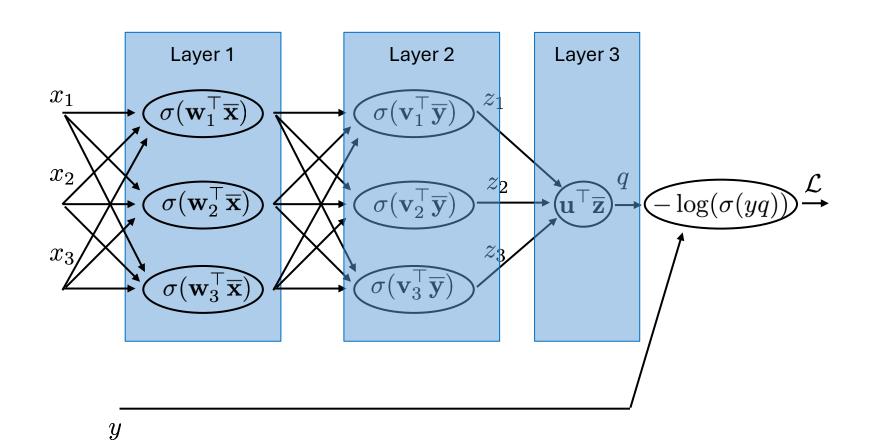






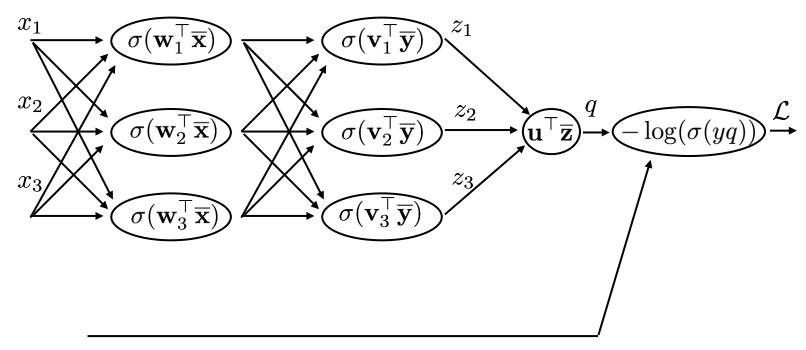






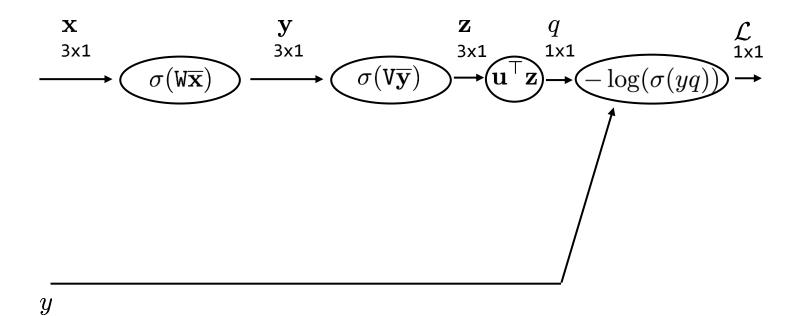


- Can approximate arbitrary continuous function when number of hidden layers and training samples $\to \infty$ (*Universal approximation theorem*)
- Computationally expensive for high-dimensional data (images, videos)
- Extremely prone to overfitting





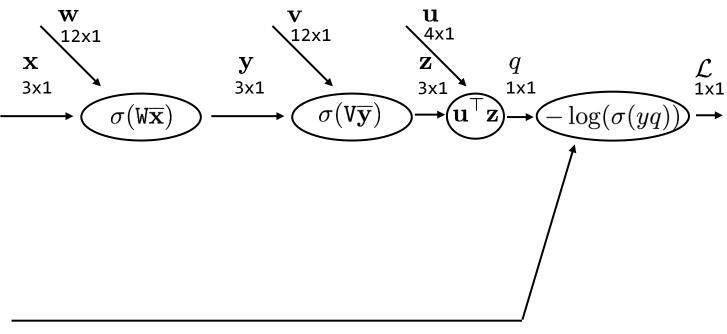
MLP in vector notation





MLP in vector notation

$$\mathbf{w} = \operatorname{vec}(V)$$
 $\mathbf{v} = \operatorname{vec}(V)$



y

Jacobian matrix

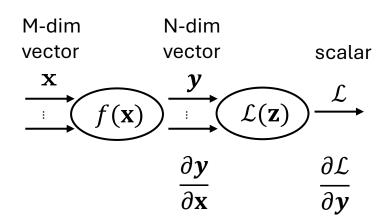
• For a function $f(\mathbf{x}): \mathbb{R}^n \to \mathbb{R}^m$ the Jacobian matrix J_f is defined as

$$\mathbf{J_f} = egin{bmatrix} rac{\partial \mathbf{f}}{\partial x_1} & \cdots & rac{\partial \mathbf{f}}{\partial x_n} \end{bmatrix} = egin{bmatrix}
abla^\mathsf{T} f_1 \\
\vdots \\
abla^\mathsf{T} f_m \end{bmatrix} = egin{bmatrix} rac{\partial f_1}{\partial x_1} & \cdots & rac{\partial f_1}{\partial x_n} \\
\vdots & \ddots & \vdots \\
rac{\partial f_m}{\partial x_1} & \cdots & rac{\partial f_m}{\partial x_n} \end{bmatrix}$$

NXM

• Each entry of the matrix is the partial derivative of the i-th element of the function $f(\mathbf{x})$ wrt to j-th element of the input \mathbf{x}

Chain rule for Jacobians

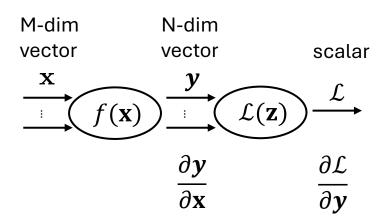


$$\frac{\partial \mathcal{L}}{\partial \mathbf{x}} = \frac{\partial \mathcal{L}}{\partial \mathbf{y}} - \frac{\partial \mathbf{y}}{\partial \mathbf{x}}$$
Jacobian Jacobian
1xN NxM

Jacobian 1xM



Chain rule for Jacobians

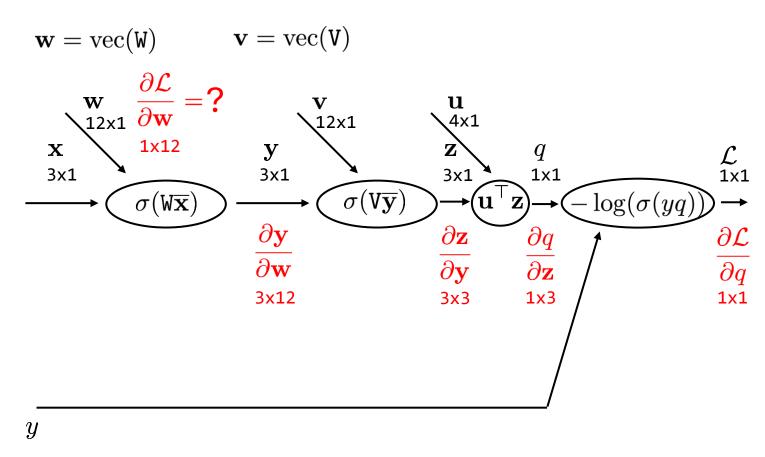


$$\frac{\partial \mathcal{L}}{\partial \mathbf{x}} = \frac{\partial \mathcal{L}}{\partial \mathbf{y}} - \frac{\partial \mathbf{y}}{\partial \mathbf{x}}$$

$$1 \times M \qquad 1 \times N$$

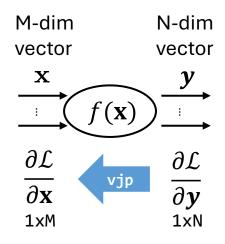
$$= \qquad \qquad \bullet$$





 $\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial q} \frac{\partial q}{\partial \mathbf{z}} \frac{\partial \mathbf{z}}{\partial \mathbf{y}} \frac{\partial \mathbf{y}}{\partial \mathbf{w}}$ (1x12) (1x3)(3x3)(3x12)



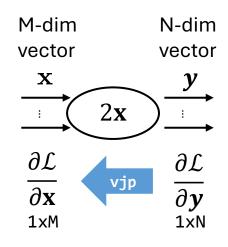


def vjp(v, (x,y)):
return
$$\mathbf{v}^{\mathsf{T}} \cdot \frac{\partial f(x)}{\partial x}$$

$$J = \frac{\partial f(x)}{\partial x} = \frac{\partial y}{\partial x}$$
_{NxM}

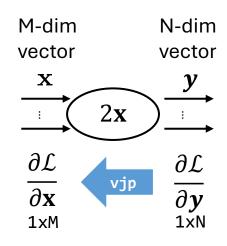
$$\mathsf{vjp}(\frac{\partial \mathcal{L}}{\partial \boldsymbol{y}},\ (\mathsf{x},\ \mathsf{y})) = \frac{\partial \mathcal{L}}{\partial \boldsymbol{y}} - \frac{\partial \boldsymbol{y}}{\partial \mathbf{x}} = \frac{\partial \mathcal{L}}{\partial \mathbf{x}}$$



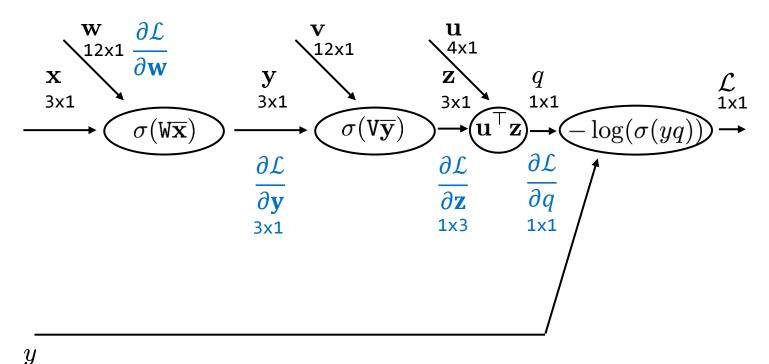


```
def vjp(v, (x,y)):
    return v<sup>T</sup>.
2
2
2
2
2
2
```





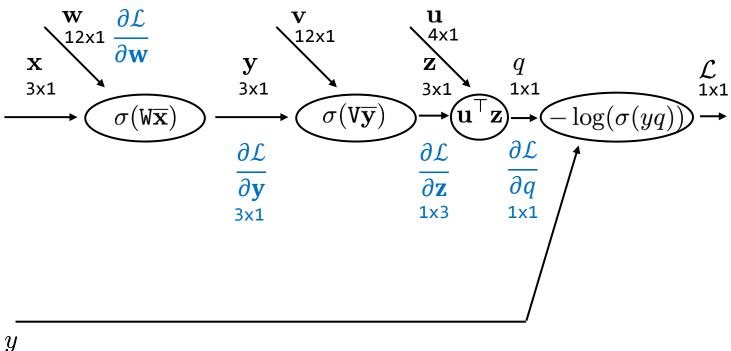
```
def vjp(v, (x,y)):
    return 2 * v
```



$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial q} \frac{\partial q}{\partial \mathbf{z}} \frac{\partial \mathbf{z}}{\partial \mathbf{y}} \frac{\partial \mathbf{y}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial y} \cdot \frac{\partial y}{\partial w} = \text{vjp}(\frac{\partial \mathcal{L}}{\partial y}, (w, x))$$
(1x12) (1x1)(1x3)(3x3)(3x12)



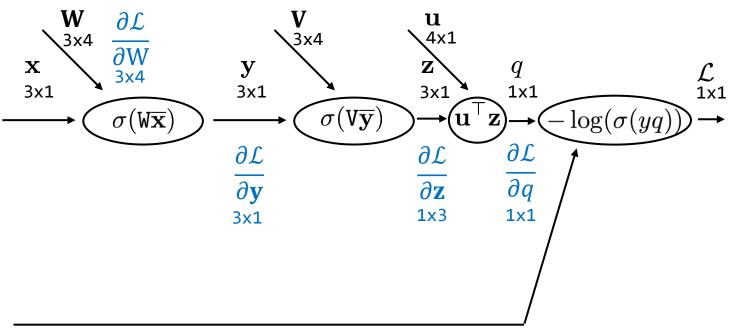
- 1. Usually more efficient (building MxN Jacobians not required)
- 2. Preserves dimensionality of the inputs



$$\frac{\partial \mathcal{L}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial q} \frac{\partial q}{\partial \mathbf{z}} \frac{\partial \mathbf{z}}{\partial \mathbf{y}} \frac{\partial \mathbf{y}}{\partial \mathbf{w}} = \frac{\partial \mathcal{L}}{\partial y} \cdot \frac{\partial y}{\partial w} = \text{vjp}(\frac{\partial \mathcal{L}}{\partial y}, (w, x))$$
(1x12) (1x1)(1x3)(3x3)(3x12)



- We can implement Vector-Jacobian Product to preserve matrix notation
- The resulting matrix is reshaped Jacobian / **gradient** of loss $\mathcal L$ wrt to the elements of $\mathbf W$



y

 Feature of modern deep-learning frameworks that allows automated gradient calculation by defining VJPs for all supported operations

```
x = torch.tensor([[1,2], [3, 4]], requires_grad=True)
z = x.sum()
print(z)
tensor(10, grad_fn=<SumBackward0>)
```

 Feature of modern deep-learning frameworks that allows automated gradient calculation by defining VJPs for all supported operations

```
prediction = model(some_input)

loss = (ideal_output - prediction).pow(2).sum()
print(loss)
tensor(126.2008, grad_fn=<SumBackward0>)

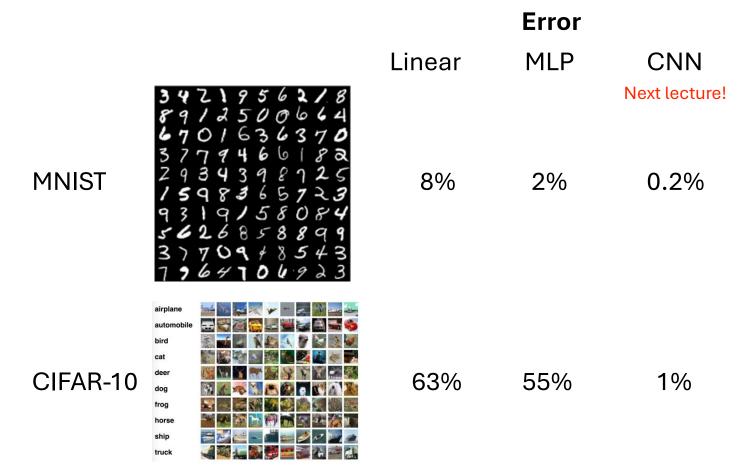
loss.backward()
print(model.layer2.weight.grad[0][0:5])
tensor([0.1966, 0.1050, 0.0452, 0.0177, 0.1050])
```

```
for _, (inputs, labels) in enumerate(training_data):
    optimizer.zero_grad()  # Zero gradients
    logits = model(inputs)  # Make predictions

loss = loss_fn(logits, labels)  # 1. Compute the loss
    loss.backward()  # 2. Calculate gradients
    optimizer.step()  # 3. Update weights
```

- Neural net is a function created as concatenation of simpler functions (neurons)
- Multi-Layer Perceptron (MLP) = fully-connected neural network where all outputs are connected to all inputs of the previous layer
- Training neural networks = gradient optimization of neuron weights wrt to some loss
- Gradient calculation is implemented as backward concatenation of Vector-Jacobian Products (no numeric or symbolic differentiation)
- Deep learning frameworks already have very efficient implementations of VJP







Competencies gained for the test

- Ability to draw a computational graph
- Compute backpropagation in computational graph
- Single and multi-layer perceptron, their pros and cons