

# Motif discovery

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Lecture based on Daifeng Wang's class at University of Wisconsin



<http://cw.felk.cvut.cz/wiki/courses/b4m36bin/start>

# Overview

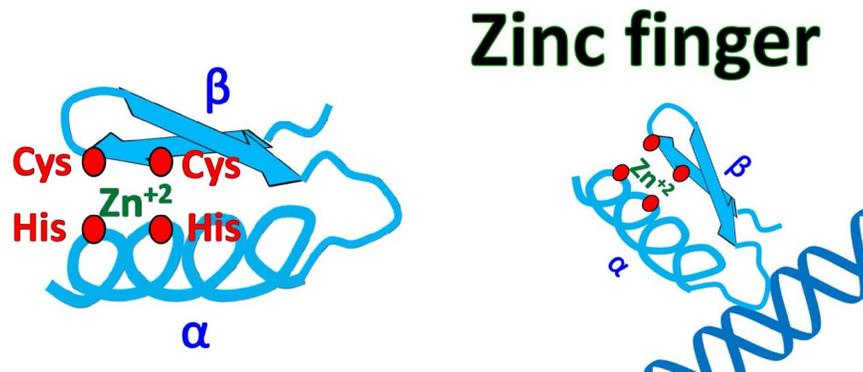
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- Sequence motifs
  - motivation, example,
  - definition,
  - (visual) representation,
- motif learning task
  - a solution with expectation maximization,
  - a solution with Gibbs sampling,
- untouched issues.

# Sequence motif

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- A sequence motif
  - nucleotide or amino-acid **sequence pattern of biological significance**,
  - in the exon of a gene it may encode the “structural motif” of a protein.



Quick Biochemistry Basics.

# Sequence motif

- A sequence motif
  - nucleotide or amino-acid **sequence pattern of biological significance**,
  - outside of gene exons, there exist regulatory sequence motifs, e.g., DNA sequences corresponding to protein binding sites, or motifs that control mRNA biogenesis or translation,
  - short coding motifs lack secondary structure and label proteins for delivery to particular parts of a cell, or mark them for phosphorylation.

## TFBS motif discovery example



Canadian Bioinformatics Workshops.

# Motif learning task

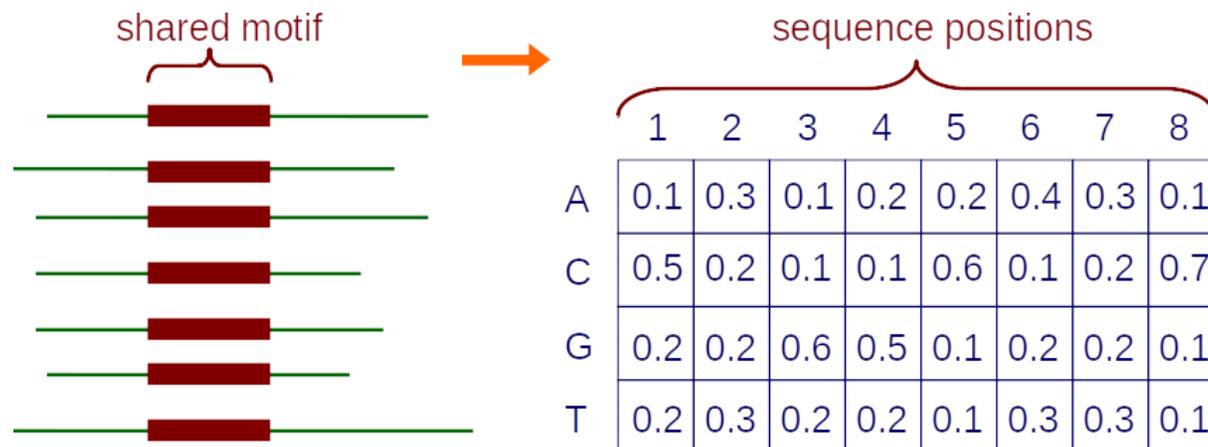
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- Given:
  - a set of sequences that are thought to contain occurrences of an unknown motif of interest,
- Do:
  - infer a model of the motif
  - predict the locations of the motif occurrences in the given sequences.
- Why:
  - to understand which regions of sequences are functional, in particular:
    - \* DNA: mechanisms by which the expression of genes are regulated,
    - \* proteins: which regions interface with other molecules,
    - \* mutations in these regions may be significant (e.g., non-coding variants).

# Sequence motif models

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- Profile matrices (a.k.a. position weight matrices)
  - serve as probabilistic motif models,
  - other options: HMMs, regular expressions,
- given a set of aligned sequences, it is straightforward to construct a profile matrix characterizing a motif of interest,
- each element represents the probability of given character at a position.

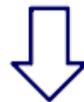


Wang: Learning Sequence Motif Models Using EM, Advanced Bioinformatics course.

# Sequence logos

- Sequence logo is a graphical representation of profile matrices.

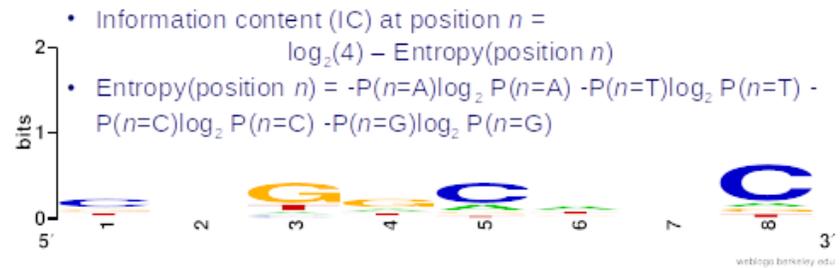
	1	2	3	4	5	6	7	8
A	0.1	0.3	0.1	0.2	0.2	0.4	0.3	0.1
C	0.5	0.2	0.1	0.1	0.6	0.1	0.2	0.7
G	0.2	0.2	0.6	0.5	0.1	0.2	0.2	0.1
T	0.2	0.3	0.2	0.2	0.1	0.3	0.3	0.1



or



frequency logo



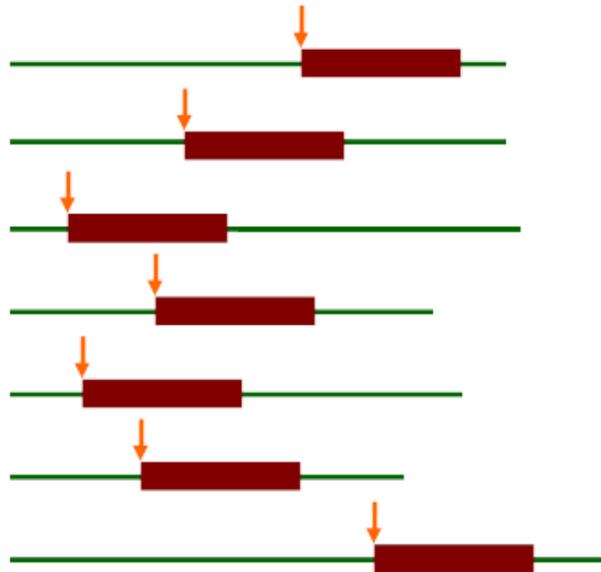
information content logo

Wang: Learning Sequence Motif Models Using EM, Advanced Bioinformatics course.

# Motifs and profile matrices in unaligned sequences

- As we do not know the motif we cannot know its positions/alignment too,
- there is a hidden state = where the motif starts in each training sequence,
- the task will have to be solved iteratively, e.g., with the EM algorithm.

hidden state = positions



M-step

E-step

motif model

	1	2	3
A	0.1	0.5	0.2
C	0.4	0.2	0.1
G	0.3	0.1	0.6
T	0.2	0.2	0.1

motif positions

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# Applying EM to the motif finding problem

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- Identify the hidden variables  $Z$ 
  - remember, they are the locations of the motifs,
- define the probabilistic model with parameters  $\theta$  and likelihood function
$$P(X|\theta) = \sum_Z P(X, Z|\theta),$$
  - where  $X$  stands for a set of sequences we learn from,
- write out the expectation (E) step
  - compute the expected values of the hidden variables given current parameter values  $\theta^t$ ,
$$Q(\theta|\theta^t) = \sum_Z P(Z|X, \theta^t)P(X, Z|\theta),$$
- write out the maximization (M) step
  - determine the parameters that maximize  $Q$  given the expected values of the hidden variables,
$$\theta^{t+1} = \arg \max_{\theta} Q(\theta|\theta^t).$$

# Motif model (taken from MEME)

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- MEME: Multiple EM for Motif Elicitation
  - a motif is assumed to have a fixed width  $W$ ,
  - represented by a matrix of probabilities
    - \*  $p_{c,k}$  represents the probability of character  $c$  in motif column  $k$ ,
    - \*  $p_{c,0}$  represent the background, i.e. sequence outside the motif,
  - example: a motif model of length 3 below.

	0	1	2	3
A	0.25	0.1	0.5	0.2
C	0.25	0.4	0.2	0.1
G	0.25	0.3	0.1	0.6
T	0.25	0.2	0.2	0.1



Wang: Learning Sequence Motif Models Using EM, Advanced Bioinformatics course.

# Motif starting positions (taken from MEME)

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- MEME: Multiple EM for Motif Elicitation

- a matrix  $Z$ ,  $Z_{i,j}$  takes value 1 if the motif starts in position  $j$  in sequence  $i$  (0 otherwise),
- we will compute their expected values later,
- example: given DNA sequences where  $L = 6$  and  $W = 3$ , possible starting positions  $m = L - W + 1$ .

		$Z =$					
				1	2	3	4
G	T	C	A	G	G		
seq1				0	0	1	0
G	A	G	A	G	T		
seq2				1	0	0	0
A	C	G	G	A	G		
seq3				0	0	0	1
C	C	A	G	T	C		
seq4				0	1	0	0

Wang: Learning Sequence Motif Models Using EM, Advanced Bioinformatics course.

# Probability of a sequence knowing motif starting position



$$P(X_i | Z_{i,j}, p) = \prod_{k=1}^{j-1} p_{c_k,0} \prod_{k=j}^{j+W-1} p_{c_k, k-j+1} \prod_{k=j+W}^L p_{c_k,0}$$

- $X_i$  is the  $i$ -th training sequence,
- $Z_{i,j}$  is 1 if motif starts at position  $j$  in sequence  $X_i$ ,
- $c_k$  is the character at position  $k$  in sequence  $X_i$ ,

$X_i = \text{G C } \boxed{\text{T G T}} \text{ A G}$

		0	1	2	3
$p =$	A	0.25	0.1	0.5	0.2
	C	0.25	0.4	0.2	0.1
	G	0.25	0.3	0.1	0.6
	T	0.25	0.2	0.2	0.1

$$\begin{aligned}
 P(X_i | Z_{i,3} = 1, p) &= \\
 &= p_{G,0} \times p_{C,0} \times p_{T,1} \times p_{G,2} \times p_{T,3} \times p_{A,0} \times p_{G,0} = \\
 &= 0.25 \times 0.25 \times 0.2 \times 0.1 \times 0.1 \times 0.25 \times 0.25
 \end{aligned}$$

## Basic EM approach

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given: length parameter  $W$ ,  
training set of sequences  $X$

$t=0$

set initial values for  $p^{(0)}$

do

$++t$

  re-estimate  $Z^{(t)}$  from  $p^{(t-1)}$  (E-step)

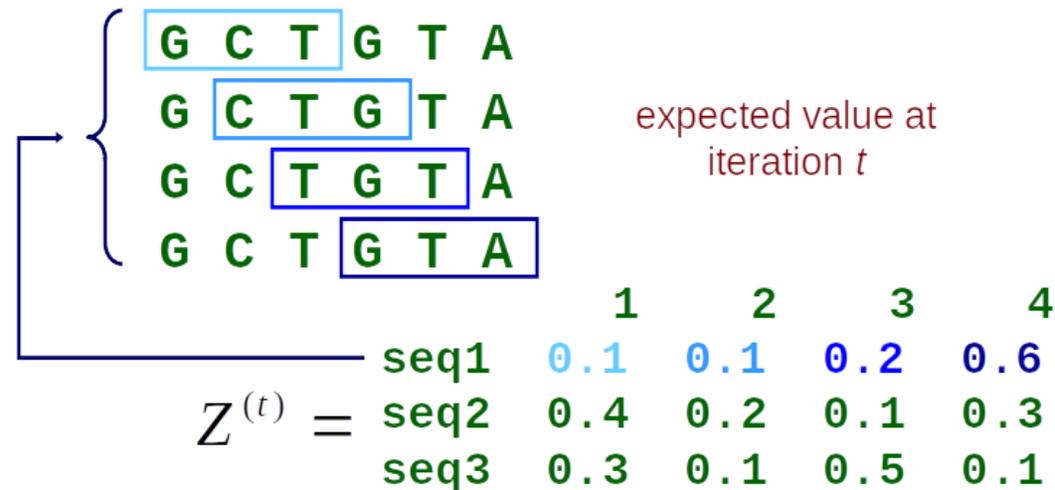
  re-estimate  $p^{(t)}$  from  $Z^{(t)}$  (M-step)

until change in  $p^{(t)} < \epsilon$  (or change in likelihood is  $< \epsilon$ )

return:  $p^{(t)}$ ,  $Z^{(t)}$

# The E-step: computing $Z^{(t)}$

- During the E-step, we compute the expected values of  $Z$  given  $X$  and  $p^{(t-1)}$ 
  - $Z^{(t)} = E[Z|X, p^{(t-1)}]$ ,
  - where  $Z^{(t)}$  stands for expected  $Z$  value at iteration  $t$  and  $Z$  for indicator random variable,



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## The E-step: computing $Z^{(t)}$

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- To estimate the starting positions in  $Z$  at step  $t$  we apply Bayes' rule to

$$P(Z_{i,j} = 1 | X_i, p^{(t-1)})$$

$$Z_{i,j}^{(t)} = \frac{P(X_i | Z_{i,j} = 1, p^{(t-1)}) P(Z_{i,j} = 1)}{\sum_{k=1}^m P(X_i | Z_{i,k} = 1, p^{(t-1)}) P(Z_{i,k} = 1)}$$

- if we assume that it is equally likely that the motif will start in any position

$$P(Z_{i,j} = 1) = \frac{1}{m}$$

$$Z_{i,j}^{(t)} = \frac{P(X_i | Z_{i,j} = 1, p^{(t-1)})}{\sum_{k=1}^m P(X_i | Z_{i,k} = 1, p^{(t-1)})}$$

## The E-step: computing $Z^{(t)}$

---

- Let us show an example of  $Z^{(t)}$  computation for one sequence

$$X_i = \mathbf{G C T G T A G}$$

$$p^{(t-1)} = \begin{array}{c} \mathbf{A} \\ \mathbf{C} \\ \mathbf{G} \\ \mathbf{T} \end{array} \begin{array}{ccccc} & \mathbf{0} & \mathbf{1} & \mathbf{2} & \mathbf{3} \\ \mathbf{0.25} & \mathbf{0.1} & \mathbf{0.5} & \mathbf{0.2} \\ \mathbf{0.25} & \mathbf{0.4} & \mathbf{0.2} & \mathbf{0.1} \\ \mathbf{0.25} & \mathbf{0.3} & \mathbf{0.1} & \mathbf{0.6} \\ \mathbf{0.25} & \mathbf{0.2} & \mathbf{0.2} & \mathbf{0.1} \end{array}$$

Wang: Learning Sequence Motif Models Using EM, Advanced Bioinformatics course.

$$Z_{i,1}^{(t)} \propto P(X_i | Z_{i,1} = 1, p^{(t-1)}) = 0.3 \times 0.2 \times 0.1 \times 0.25 \times 0.25 \times 0.25 \times 0.25$$

$$Z_{i,2}^{(t)} \propto P(X_i | Z_{i,2} = 1, p^{(t-1)}) = 0.25 \times 0.4 \times 0.2 \times 0.6 \times 0.25 \times 0.25 \times 0.25$$

- Eventually, normalize so that  $\sum_{j=1}^m Z_{i,j}^{(t)} = 1$ .

## The M-step: estimating $p$

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- Recall  $p_{c,k}$  represents the probability of character  $c$  in  $k$ -th motif position
  - values for  $k = 0$  represent the background,
- we will get them from observed values  $n$  and regularizing pseudocounts  $d$ 
  - where  $n_c$  stands for the total number of  $c$ s in data,
  - and  $n_{c,k}$  stands for the number of  $c$ s at position  $k$ .

$$p_{c,k}^{(t)} = \frac{n_{c,k} + d_{c,k}}{\sum_{b \in \{A,C,G,T\}} (n_{b,k} + d_{b,k})}$$

$$n_{c,k} = \begin{cases} \sum_i \sum_{\{j | X_{i,j+k-1}=c\}} Z_{i,j}^{(t)} & k > 0 \\ n_c - \sum_{j=1}^W n_{c,j} & k = 0 \end{cases}$$

## The M-step: estimating $p$

---

- Let us do a small example with 3 sequences:

**A C A G C A**  $Z_{1,1}^{(t)} = 0.1, Z_{1,2}^{(t)} = 0.7, Z_{1,3}^{(t)} = 0.1, Z_{1,4}^{(t)} = 0.1$

**A G G C A G**  $Z_{2,1}^{(t)} = 0.4, Z_{2,2}^{(t)} = 0.1, Z_{2,3}^{(t)} = 0.1, Z_{2,4}^{(t)} = 0.4$

**T C A G T C**  $Z_{3,1}^{(t)} = 0.2, Z_{3,2}^{(t)} = 0.6, Z_{3,3}^{(t)} = 0.1, Z_{3,4}^{(t)} = 0.1$

$$p_{A,1}^{(t)} = \frac{Z_{1,1}^{(t)} + Z_{1,3}^{(t)} + Z_{2,1}^{(t)} + Z_{3,3}^{(t)} + 1}{Z_{1,1}^{(t)} + Z_{1,2}^{(t)} + \dots + Z_{3,3}^{(t)} + Z_{3,4}^{(t)} + 4} = 0.24$$

$$p_{C,2}^{(t)} = \frac{Z_{1,1}^{(t)} + Z_{1,4}^{(t)} + Z_{2,3}^{(t)} + Z_{3,1}^{(t)} + 1}{Z_{1,1}^{(t)} + Z_{1,2}^{(t)} + \dots + Z_{3,3}^{(t)} + Z_{3,4}^{(t)} + 4} = 0.21$$

# What we have left untouched

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- We only solved OOPS (one motif occurrence per sequence)
  - this is not the general case,
  - ZOOPS (zero or one motif per sequence) is more general
    - \* EM includes another parameter  $\gamma$  for prior probability that a sequence contains a motif,
  - any number of repeats (ANR) is the most general approach,
- choosing the width of the motif,
- finding multiple motifs in a group of sequences,
- choosing good starting points for the parameters,
- using background knowledge to bias the parameters.

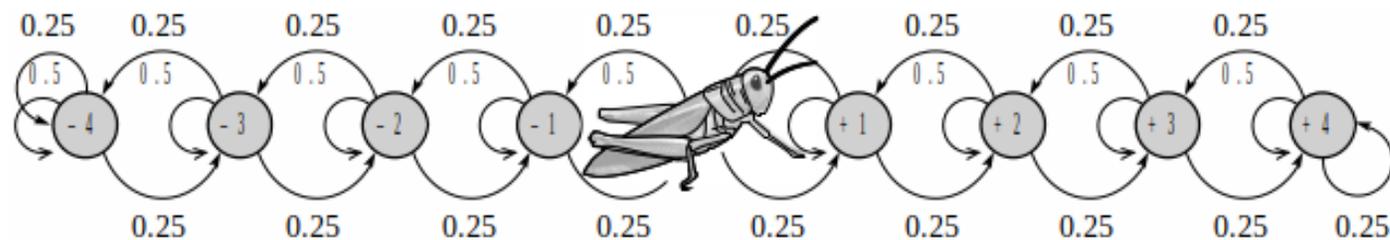
# Gibbs Sampling: an alternative to EM

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- EM can get trapped in local maxima
  - we may try different (perhaps random) initial parameters to alleviate this,
- Gibbs sampling exploits randomized search to a much greater degree
  - we can view it as stochastic analogy of EM for this task,
  - in theory, Gibbs sampling is less susceptible to local maxima than EM,
  - Gibbs will converge to a global maximum, in the limit,
  - probably not in a reasonable amount of time.
- in general, Gibbs sampling is a
  - Markov chain Monte Carlo (MCMC) algorithm for obtaining a sequence of observations which are approximated from a specified multivariate probability distribution, when direct sampling is difficult.

# Markov Chain Monte Carlo (MCMC) algorithms

- a Monte Carlo method
  - repeated random sampling serving to obtain numerical results,
- a Markov chain
  - a stochastic model of a sequence of events with limited memory,
- consider a Markov chain in which, on each time step, a grasshopper randomly chooses to stay in its current state, jump one state left or jump one state right



Koller and Friedman: Probabilistic Graphical Models, MIT Press.

- $P^{(t)}(u)$  is the probability of being in state  $u$  at time  $t$  in the random walk
  - \*  $P^{(t+1)}(u) = \sum_v P^{(t)}(v)\tau(u|v)$ , where  $\tau$  is the transition probability,
  - \*  $P^{(t+1)}(u) \approx P^{(t)}(u)$  for large  $t$ , becomes stationary.

# MCMC with Gibbs sampling

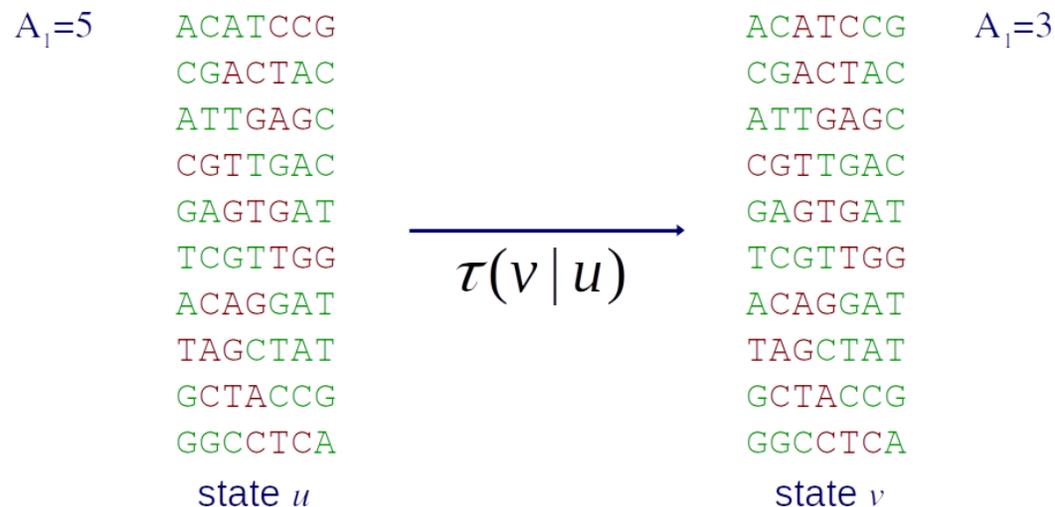
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- Gibbs sampling is a special case of MCMC in which
  - Markov chain transitions involve changing one variable at a time,
  - transition probability is conditional probability of the changed variable given all others,
  - we sample the joint distribution of a set of random variables  $P(X_1, \dots, X_n)$  by iteratively sampling from  $P(X_i | X_1, \dots, X_{i-1}, X_{i+1}, \dots, X_n)$ .
- an example
  - Gibbs sampling for approximate inference in Bayesian networks,
  - the joint distribution is not directly available,
  - however, the network provides the conditional probabilities.

# Gibbs sampling for motif learning

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- In the EM approach we maintained a distribution  $Z_i^{(t)}$  over the possible motif starting points for each sequence at iteration  $t$ ,
- now, we will maintain a specific motif starting point  $a_i$  for each sequence, but we will keep randomly resampling them,
- Markov chain states will be the configurations of starting positions ( $a_i$  values for a set of random variables  $\{A_1, \dots, A_n\}$ ),
- transitions between states correspond to changing selected starting positions.



Wang: Learning Sequence Motif Models Using EM, Advanced Bioinformatics course.

# Sampling with MCMC in general

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- Want to find the mode of a certain distribution  $\arg \max_x P(X)$ ,
- and it is intractable to do it directly,
- construct a Markov chain with
  - states corresponding to configurations of  $X$ ,
  - stationary distribution equal to  $P(X)$ ,
- through MCMC we can reconstruct the distribution and find the mode,
- the transition probabilities must keep the condition of **detailed balance**
  - $P(u)\tau(v|u) = P(v)\tau(u|v)$  for all pairs of states,
- then if we perform MCMC with  $N$  samples and  $count(u)$  is the number of times we are in state  $u$  it holds that

$$\frac{1}{N} \lim_{N \rightarrow \infty} count(u) = P(u).$$



## Estimating the state probability and $p$

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- Recall  $p_{c,k}$  represents the probability of character  $c$  in  $k$ -th motif position,  $k = 0$  represents the background

EM:

$$p_{c,k}^{(t)} = \frac{n_{c,k} + d_{c,k}}{\sum_{b \in \{A,C,G,T\}} (n_{b,k} + d_{b,k})}$$

Gibbs sampling:

$$p_{c,k}^{(t)} = \frac{n_{c,k} + d_c}{N - 1 + d_b}$$
$$p_{c,0} = \frac{n_{c,0} + d_c}{(N - 1)(L - W) + d_b}$$

- where  $N$  is the number of sequences,
- $L$  is the sequence length and  $W$  is motif length.

# Sampling new motif positions

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- For sampling a new motif position in sequence  $i$ ,
- Estimate  $p$  from all sequences **except sequence  $i$** ,
- For each possible starting position  $A_i = j$  compute the likelihood ratio

$$LR(j) = \frac{\prod_{k=j}^{j+W-1} p_{c_k, k-j+1}}{\prod_{k=j}^{j+W-1} p_{c_k, 0}}$$

- Randomly select a new starting position  $A_i = j$  with probability

$$\frac{LR(j)}{\sum_{k \in \{positions\}} LR(k)}$$

# Gibbs sampling algorithm for motif finding

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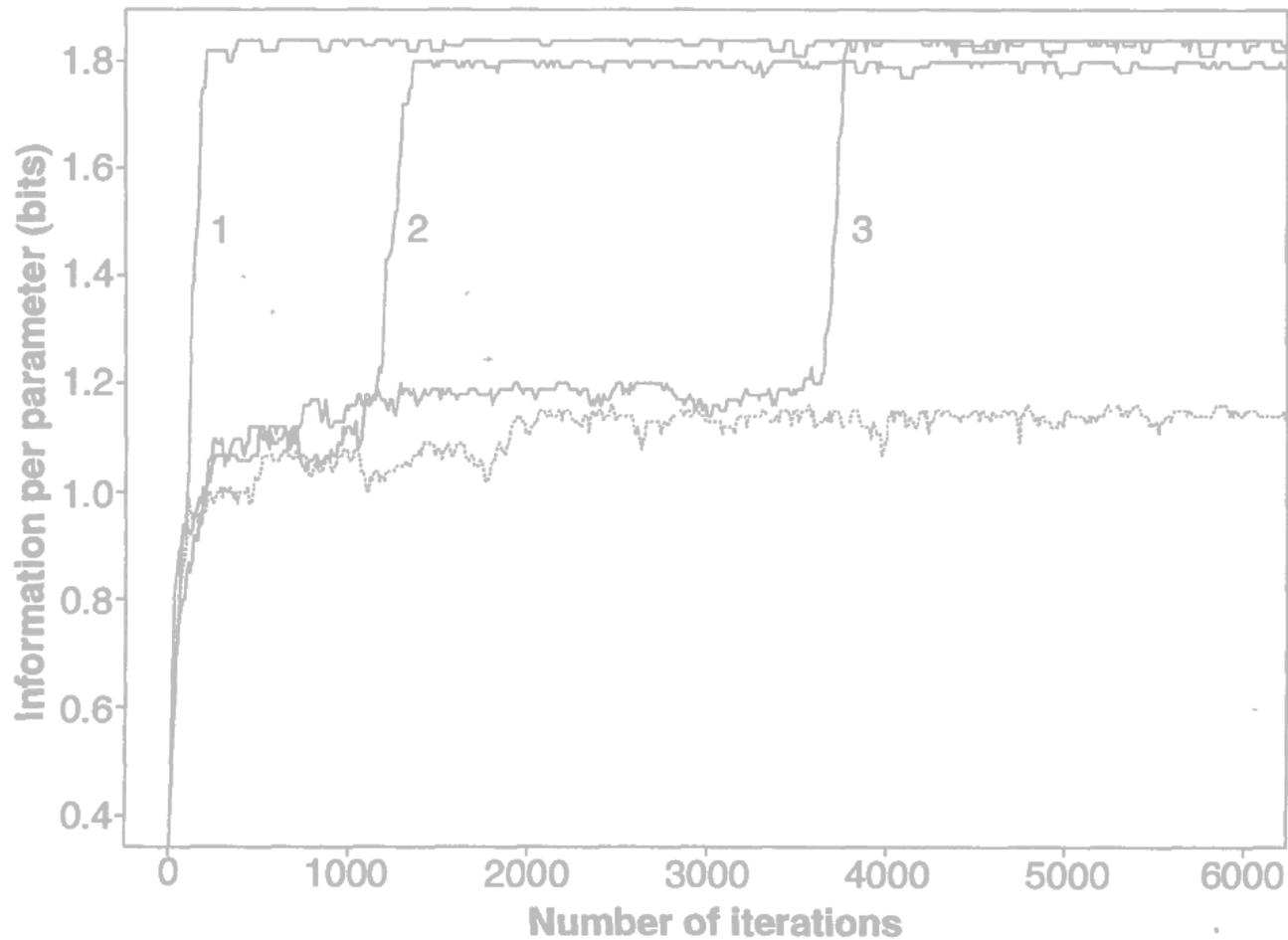
```
given: length parameter  $W$ 
      training set of sequences

choose random positions for  $a$ 
do
  pick a sequence  $X_i$ 
  predictive update step:
    estimate  $p$  given current motif positions  $a$ 
    (using all sequences but  $X_i$ )
  sampling step:
    sample a new motif position  $a_i$  for  $X_i$ 
until convergence

return:  $p, a$ 
```

# Gibbs sampling: performance

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Lawrence et al.: Detecting subtle sequence signals: a Gibbs sampling strategy for multiple alignment", Science.

# Summary

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- Motif discovery
  - local multiple alignments (compare with MSA discussed earlier),
- EM and Gibbs sampling discussed
  - many other methods exist,
  - including those that extract from MSA such as EMOTIF or PRINTS,
- in practice, motif finders often fail
  - motif signal could be too weak,
  - large search space with many local maxima,
- improvements through utilization of background knowledge
  - tying parameters,
  - (Dirichlet) priors.