B4M36DS2, BE4M36DS2: Database Systems 2

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Lecture 7

# Wide Column Stores: Cassandra

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# **Lecture Outline**

#### Wide column stores

Introduction

## **Apache Cassandra**

- Data model
- Cassandra query language
  - DDL statements
  - DML statements

# **Wide Column Stores**

#### Data model

- Column family
  - Table is a collection of similar rows (not necessarily identical)
- Row
  - Row is a collection of columns
    - Should encompass a group of data that is accessed together
  - Associated with a unique row key
- Column
  - Column consists of a column name and column value (and possibly other metadata records)
  - Scalar values, but also flat sets, lists or maps may be allowed

# **Apache Cassandra**



# **Apache Cassandra**





### **Column-family database**





- http://cassandra.apache.org/
- Features
  - Open-source, high availability, linear scalability, sharding (spanning multiple datacenters), peer-to-peer configurable replication, tunable consistency, MapReduce support
- Developed by Apache Software Foundation
  - Originally at Facebook
- Implemented in Java
- Operating systems: cross-platform
- Initial release in 2008

### Database system structure

$$\mathsf{Instance} \to \mathsf{keyspaces} \to \mathsf{tables} \to \mathsf{rows} \to \mathsf{columns}$$

- Keyspace
- Table (column family)
  - Collection of (similar) rows
    - Rows do not need to have exactly the same columns
  - Table schema must be specified, yet can be modified later on
- Row
  - Collection of columns
  - Each row is uniquely identified by a compulsory primary key
- Column
  - Name-value pair + additional data

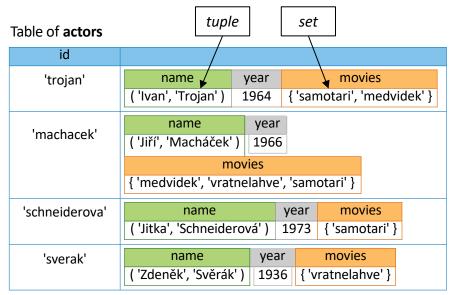
#### Column values

- Empty value
  - null
- Atomic values
  - Native data types such as texts, integers, dates, ...
  - Tuples
    - Tuple of anonymous fields, each of <u>any</u> type (even different)
  - User-defined types (UDT)
    - Set of named fields of <u>any</u> type
- Collections
  - Lists, sets, and maps
    - Nested tuples, UDTs, or collections are also permitted, however, currently only in a frozen mode

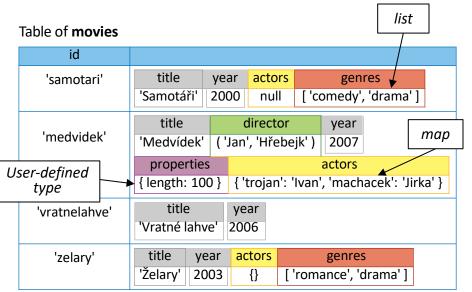
#### Collections

- List = ordered collection of values
  - This order is based on positions
  - Values do not need to be unique
- Set = collection of unique values
  - Values are internally <u>ordered</u>
- Map = collection of key-value pairs
  - Keys must be unique
  - Pairs are internally <u>ordered</u> based on keys

# **Sample Data**



# Sample Data



### Additional data associated with...

the whole column in case of atomic values, or each individual element of a collection

- Time-to-live (TTL)
  - After a certain period of time (number of seconds)
     a given column / element is automatically deleted
- Timestamp (writetime)
  - Timestamp of the last modification
  - Assigned automatically or manually as well
- Both the records can be queried
  - Unfortunately not in case of collections and their elements

# Cassandra API

### **CQLSH**

- Interactive command line shell
- bin/cqlsh
- Uses CQL (Cassandra Query Language)

### **Client drivers**

- Provided by the community
- Available for various languages
  - Java, Python, Ruby, PHP, C++, Scala, Erlang, ...

# **Query Language**

### **CQL** = Cassandra Query Language

- Declarative query language
  - Inspired by SQL

#### DDL statements

- CREATE KEYSPACE creates a new keyspace
- CREATE TABLE creates a new table
- **...**

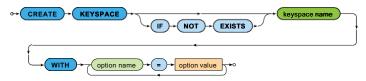
#### DML statements

- SELECT selects and projects rows from a single table
- INSERT inserts rows into a table
- UPDATE updates columns of rows in a table
- DELETE removes rows from a table
- ...

# **DDL Statements**

# **Keyspaces**

#### CREATE KEYSPACE



- Creates a new keyspace
- Replication option is mandatory
  - SimpleStrategy (only one replication factor)
  - NetworkTopologyStrategy (individual replication factor for each data center)

```
CREATE KEYSPACE moviedb
WITH replication = {'class': 'SimpleStrategy', 'replication_factor': 3}
```

# **Keyspaces**

### **USE**

Changes the current keyspace



### **DROP KEYSPACE**

Removes a keyspace, all its tables, data etc.



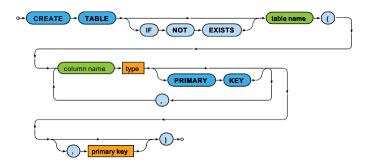
#### **ALTER KEYSPACE**

Modifies options of an existing keyspace

# **Tables**

#### **CREATE TABLE**

- Creates a new table within the current keyspace
- Each table must have exactly one primary key specified



None of the columns is compulsory (except the primary key)

# **Tables**

# Examples: tables for actors and movies

```
CREATE TABLE actors (
  id TEXT PRIMARY KEY.
  name TUPLE<TEXT, TEXT>,
  year SMALLINT,
  movies SET<TEXT>
CREATE TABLE movies (
  id TEXT.
  title TEXT,
  director TUPLE<TEXT, TEXT>,
 year SMALLINT,
  actors MAP<TEXT, TEXT>,
  genres LIST<TEXT>,
  countries SET<TEXT>,
  properties details,
  PRIMARY KEY (id)
```

# **Primary Keys**

### **Primary keys** have two parts

- Compulsory partition key
  - At least one column
  - Defines how individual rows are distributed between shards
- Optional clustering columns
  - Defines the order in which individual rows are locally stored by each shard

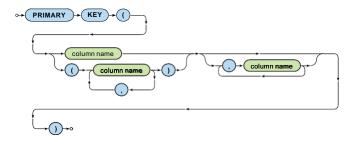
## Column-level primary key definition

- A given column (the only one) becomes the partition key
- There are no clustering columns

# **Primary Keys**

# Table-level primary key definition

- The first column / all columns in the embedded parentheses become the partition key
- All the remaining ones (if any) form the clustering columns



# **Tables**

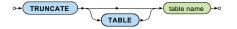
#### **DROP TABLE**

Removes a table together with all data it contains



#### TRUNCATE TABLE

Preserves a table but removes all data it contains



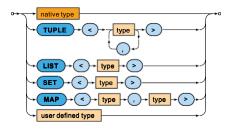
### **ALTER TABLE**

Allows to alter, add or drop table columns

# **Data Types**

# Types of columns

- Native types
- Tuples
- Collection types: lists, sets, and maps
- User-defined types



# **Native Data Types**

### **Native types**

- tinyint, smallint, int, bigint
  - Signed integers (1B, 2B, 4B, 8B)
- varint
  - Arbitrary-precision integer
- decimal
  - Variable-precision decimal
- float, double
  - Floating point numbers (4B, 8B)
- boolean
  - Boolean values true and false

# **Native Data Types**

### **Native types**

- text, varchar
  - UTF8 encoded string
  - Enclosed in single quotes (<u>not double quotes</u>)
    - Escaping sequence: ' '
- ascii
  - ASCII encoded string
- date, time, timestamp
  - Dates, times and timestamps
  - **E.g.** '2016-12-05', '2016-12-05' 09:15:00', 1480929300

# **Native Data Types**

### **Native types**

- counter 8B signed integer
  - Only 2 operations supported: incrementing and decrementing
    - I.e. value of a counter cannot be set to a particular number
  - Restrictions in usage
    - Counters cannot be a part of a primary key
    - Either all table columns (outside the primary key) are counters, or none of them
    - TTL is not supported

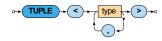
- ..

- blob arbitrary bytes
- inet IP address (both IPv4 and IPv6)
- ...

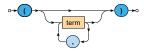
# **Tuple Data Types**

### **Tuples**

Declaration



Literals



• E.g. ( 'Jiří', 'Macháček' )

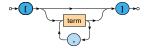
# **Collection Data Types**

#### Lists

Declaration



Literals



• E.g. [ 'comedy', 'drama' ]

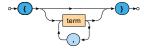
# **Collection Data Types**

#### Sets

Declaration



Literals



E.g. { 'medvidek', 'vratnelahve', 'samotari' }

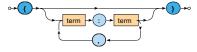
# **Collection Data Types**

### Maps

Declaration



Literals



• E.g. { 'machacek': 'Robert Landa' }

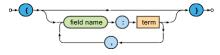
# **User-Defined Data Types**

## **User-defined types (UDT)**

Definition



- **E.g.** CREATE TYPE details ( length SMALLINT, annotation TEXT )
- Literals

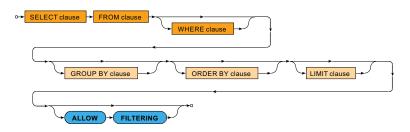


• E.g. { length: 100 }

# **DML Statements**

### **SELECT** statement

Selects matching rows from a single table



### **Clauses** of SELECT statements

- SELECT columns or values to appear in the result
- FROM single table to be queried
- WHERE filtering conditions to be applied on table rows
- GROUP BY columns to be used for grouping of rows
- ORDER BY criteria defining the order of rows in the result
- LIMIT number of rows to be included in the result

# Example

```
SELECT id, title, actors
FROM movies
WHERE year = 2000 AND genres CONTAINS 'comedy'
```

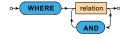
### **FROM** clause

- Defines a single table to be queried
  - From the current / selected keyspace
- I.e. joining of multiple tables is not possible



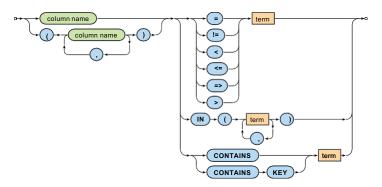
#### WHERE clause

 One or more relations a row must satisfy in order to be included in the query result



- Only simple conditions can be expressed and not all relations are allowed, e.g.:
  - only primary key columns can be involved unless secondary index structures exist
  - non-equal relations on partition keys are not supported
  - ...

### WHERE clause: relations



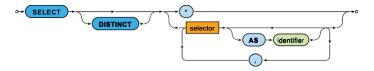
### WHERE clause: relations

Comparisons

- IN
- Returns true when the actual value is one of the enumerated
- CONTAINS
  - May only be used on collections (lists, sets, and maps)
  - Returns true when a collection contains a given element
- CONTAINS KEY
  - May only be used on maps
  - Returns true when a map contains a given key

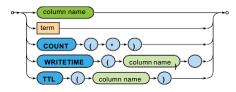
#### **SELECT** clause

- Defines columns or values to be included in the result
  - \* = all the table columns
  - Aliases can be defined using AS



DISTINCT – duplicate rows are removed

#### **SELECT** clause: **selectors**



### COUNT(\*)

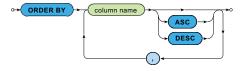
Number of all the rows in a group (see aggregation)

#### WRITETIME and TTL

- Selects modification timestamp / remaining time-to-live of a given column
- Cannot be used on collections and their elements
- Cannot be used in other clauses (e.g. WHERE)

#### **ORDER BY** clause

- Defines the order of rows returned in the query result
- Only orderings induced by clustering columns are allowed!



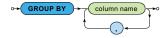
#### **LIMIT** clause

Limits the number of rows returned in the query result



#### **GROUP BY** clause

- Groups rows of a table according to certain columns
- Only groupings induced by primary key columns are allowed!



 When a non-grouping column would be accessed directly in the SELECT clause (i.e. without being wrapped by an aggregate function), the first value encountered will always be returned

### **GROUP BY** clause: aggregates

- Native aggregates
  - COUNT(column)
    - Number of all the values in a given column
    - null values are ignored
  - MIN(column), MAX(column)
    - Minimal / maximal value in a given column
  - SUM(column)
    - Sum of all the values in a given column
  - AVG(column)
    - Average of all the values in a given column
- User-defined aggregates

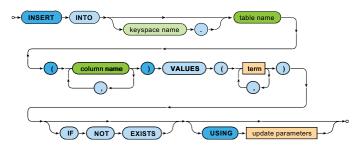
#### **ALLOW FILTERING** modifier

- By default, only non-filtering queries are allowed
  - I.e. queries where
     the number of rows read ~ the number of rows returned
  - Such queries have predictable performance
    - They will execute in a time that is proportional to the amount of data returned
- ALLOW FILTERING enables (some) filtering queries

### **Insertions**

#### **INSERT** statement

- Inserts a new row into a given table
  - When a row with a given primary key already exists, it is updated
- Values of at least primary key columns must be set
- Names of columns must always be explicitly enumerated



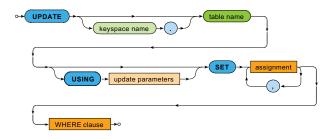
# **Insertions**

### Example

```
INSERT INTO movies (id, title, director, year, actors, genres) VALUES (
'stesti',
'Štěstí',
('Bohdan', 'Sláma'),
2005,
{ 'vilhelmova': 'Monika', 'liska': 'Toník' },
[ 'comedy', 'drama' ]
)
USING TTL 86400
```

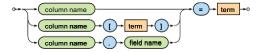
#### **UPDATE** statement

- Updates existing rows within a given table
  - When a row with a given primary key does not yet exist, it is inserted
- At least all primary key columns must be specified in the WHERE clause



### **UPDATE** statement: **assignments**

- Describe modifications to be applied
- Allowed assignments:
  - Value of a whole column is replaced
  - Value of a list or map element is replaced
    - Items of lists are numbered starting with 0
  - Value of a user-defined type field is replaced



### **Examples**

```
UPDATE
movies SET
  year = 2006,
  director = ('Jan', 'Svěrák'),
  actors = { 'machacek': 'Robert Landa', 'sverak': 'Josef Tkaloun' },
  genres = [ 'comedy' ],
  countries = { 'CZ' }
WHERE id = 'vratnelahve'
UPDATE
movies SET
  actors['vilhelmova'] = 'Helenka',
  genres[1] = 'comedy',
  properties.length = 99
WHERE id = 'vratnelahve'
```

### Examples: modification of collection elements

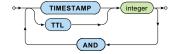
```
UPDATE movies
SET
  actors = actors + { 'vilhelmova': 'Helenka' },
  genres = [ 'drama' ] + genres,
  countries = countries + { 'SK' }
WHERE id = 'vratnelahve'
```

```
UPDATE movies
SET
  actors = actors - { 'vilhelmova', 'landovsky' },
  genres = genres - [ 'drama', 'sci-fi' ],
  countries = countries - { 'SK' }
WHERE id = 'vratnelahve'
```

# **Insertions and Updates**

### **Update parameters**

- TTL: time-to-live
  - 0, null or simply missing for persistent values
- TIMESTAMP: writetime

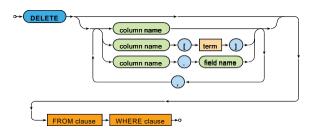


Only newly inserted / updated values are really affected

# **Deletions**

#### **DELETE** statement

Removes the matching rows /
 Preserves these rows but removes the selected columns /
 Preserves these columns but removes elements of collections
 or fields of UDT values





### **Lecture Conclusion**

#### Cassandra

Wide column store

Cassandra query language

- DDL statements
- DML statements
  - SELECT, INSERT, UPDATE, DELETE