



# First Steps

## Download and install Neo4j distribution

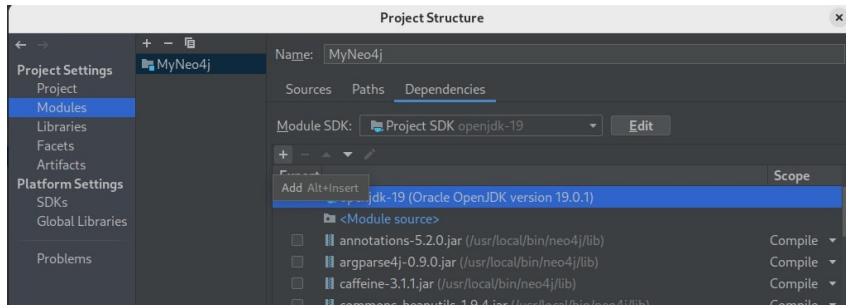
### Neo4j Community Edition 5.2.0

<https://neo4j.com/download-center/#community>

# First Steps

## Create a new IntelliJ IDEA project

- Select *Java application* as a project type
- Add all the libraries from `Neo4j lib` directory
  - Use *Add JAR/Folder* in the project context menu



# Database

```
import static
org.neo4j.configuration.GraphDatabaseSettings.DEFAULT_DATABASE_NAME;

import org.neo4j.dbms.api.DatabaseManagementService;
import org.neo4j.dbms.api.DatabaseManagementServiceBuilder;
import org.neo4j.graphdb.GraphDatabaseService;
import org.neo4j.io.fs.FileUtils;
```

# Database

## Create a new embedded database

```
import static
org.neo4j.configuration.GraphDatabaseSettings.DEFAULT_DATABASE_NAME;
import org.neo4j.dbms.api.DatabaseManagementService;
import org.neo4j.dbms.api.DatabaseManagementServiceBuilder;
import org.neo4j.graphdb.GraphDatabaseService;
import org.neo4j.io.fs.FileUtils;

public class Neo4jApp {
    private static final java.nio.file.Path dbDirectory =
        java.nio.file.Path.of("MyNeo4jDB");

    public static void main(String[] args) throws IOException{
        FileUtils.deleteDirectory(dbDirectory);
        DatabaseManagementService managementService = new
            DatabaseManagementServiceBuilder(dbDirectory).build();
        GraphDatabaseService database =
            managementService.database(DEFAULT_DATABASE_NAME);
        ...
        managementService.shutdown();
    }
}
```

*Start the  
database  
server*

*Shut down the database*

# Transactions

## Start a new database transaction

All operations have to be performed in a transaction.

```
import org.neo4j.graphdb.Transaction;

try ( Transaction tx = database.beginTransaction() )
{
    //Database operations go here
    tx.commit();
}
```

# Nodes

## Create graph nodes for a few actors

- Create nodes, add ACTOR labels, add properties
  - trojan, Ivan Trojan, 1964
  - machacek, Jiří Macháček, 1966
  - schneiderova, Jitka Schneiderová, 1973
  - sverak, Zdeněk Svěrák, 1936
- Remember node references

```
import org.neo4j.graphdb.Node;  
import org.neo4j.graphdb.Label;
```

```
Node actor1 = tx.createNode();  
actor1.setProperty("id", "trojan");  
actor1.setProperty("name", "Ivan Trojan");  
actor1.setProperty("year", 1964);  
actor1.addLabel(Label.label("ACTOR"));
```

# Nodes

```
Node actor1, actor2, actor3, actor4;
try ( Transaction tx = database.beginTransaction() ) {
    actor1 = tx.createNode();
    actor1.setProperty("id", "trojan");
    actor1.setProperty("name", "Ivan Trojan");
    actor1.setProperty("year", 1964);
    actor1.addLabel(Label.label("ACTOR"));
    actor2 = tx.createNode();
    actor2.setProperty("id", "machacek");
    actor2.setProperty("name", "Jiří Macháček");
    actor2.setProperty("year", 1966);
    actor2.addLabel(Label.label("ACTOR"));
    actor3 = tx.createNode();
    actor3.setProperty("id", "schneiderova");
    actor3.setProperty("name", "Jitka Schneiderová");
    actor3.setProperty("year", 1973);
    actor3.addLabel(Label.label("ACTOR"));
    actor4 = tx.createNode();
    actor4.setProperty("id", "sverak");
    actor4.setProperty("name", "Zdeněk Svěrák");
    actor4.setProperty("year", 1936);
    actor4.addLabel(Label.label("ACTOR"));
    tx.commit();
}
```



# Relationships

## Define relationship types for our graph

```
import org.neo4j.graphdb.RelationshipType;
```

```
private enum RelTypes implements RelationshipType {  
    KNOWS  
}
```

# Relationships

## Create relationships between our actors

- Create relationships of KNOWS type
  - trojan → machacek
  - trojan → schneiderova
  - machacek → trojan
  - machacek → schneiderova
  - sverak → machacek
- Consider these relationships as symmetric

```
import org.neo4j.graphdb.Relationship;
```

```
Relationship relationship;
```

```
relationship = actor1.createRelationshipTo( actor2, RelTypes.KNOWS );
```

# Relationships

```
actor1.createRelationshipTo( actor2, RelTypes.KNOWS );  
actor1.createRelationshipTo( actor3, RelTypes.KNOWS );  
actor2.createRelationshipTo( actor1, RelTypes.KNOWS );  
actor2.createRelationshipTo( actor3, RelTypes.KNOWS );  
actor4.createRelationshipTo( actor2, RelTypes.KNOWS );
```

# Traversal Framework

## Traversal framework

- Allows us to express and execute graph traversal queries
- Based on callbacks, executed lazily

## Traversal description

- **Defines rules and other characteristics of a traversal**

## Traverser

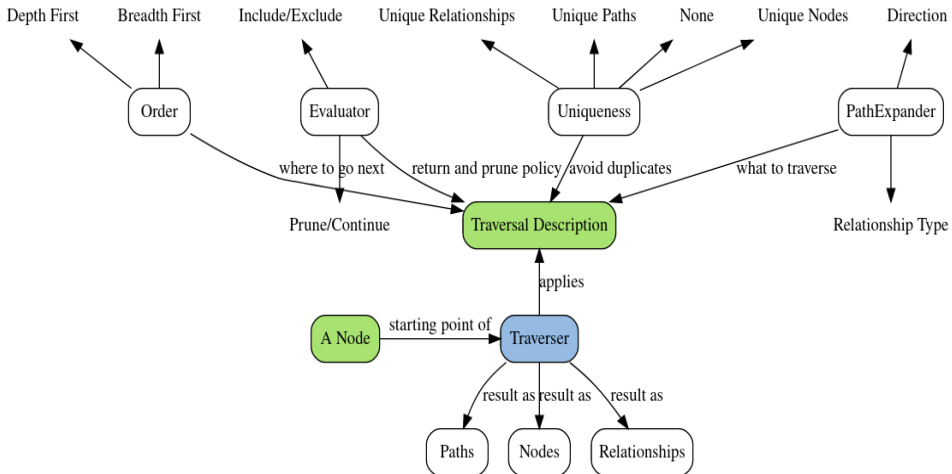
- Initiates and **manages a particular graph traversal** according to...
  - the provided traversal description, and
  - graph node / set of nodes where the traversal starts
- Allows for the **iteration over the matching paths**, one by one

# Traversal Description

## Components of a **traversal description**

- **Order**
  - Which graph traversal algorithm should be used
- **Expanders**
  - What relationships should be considered
- **Uniqueness**
  - Whether nodes / relationships can be visited repeatedly
- **Evaluators**
  - When the traversal should be terminated
  - What should be included in the query result

# Traversal Framework



Source: neo4j.com

# Graph Traversals

## Find all friends (even indirect) of actor *Ivan Trojan*

- Print full actor names

```
import org.neo4j.graphdb.traversal.TraversalDescription;
import org.neo4j.graphdb.traversal.Evaluators;
import org.neo4j.graphdb.traversal.Uniqueness;
import org.neo4j.graphdb.traversal.Traverser;
import org.neo4j.graphdb.Direction;
import org.neo4j.graphdb.Path;

TraversalDescription td;
td = tx.traversalDescription()
    .breadthFirst()
    .relationships( RelTypes.KNOWS, Direction.BOTH )
    .evaluator( Evaluators.excludeStartPosition() )
    .uniqueness( Uniqueness.NODE_GLOBAL );

Traverser traverser = td.traverse( actor1 );

for ( Path p : traverser ) {
    System.out.println( p.endNode().getProperty( "name" ) );
}
```

Traversal #1  
Jiří Macháček  
Jitka Schneiderová  
Zdeněk Svěrák

# Nodes and Relationships

## Add nodes for movies into our graph

- Create nodes, add MOVIE labels, add properties
  - samotari, Samotáři, 2000
  - medvidek, Medvídek, 2007
  - vratnelahve, Vratné lahve, 2006
- Remember node references

## Create relationships between movies and actors

- Create relationships of PLAY type
  - samotari → trojan
  - samotari → machacek
  - samotari → schneiderova
  - medvidek → trojan
  - vratnelahve → sverak



# Graph Traversals

**Find all actors** who played in *Medvídek* movie **together with all their friends** and friends of friends as well

- Use a single graph traversal, **implement a custom evaluator**
- Print full actor names

```
import org.neo4j.graphdb.traversal.Evaluator;
import org.neo4j.graphdb.traversal.Evaluation;

public static class MyEvaluator implements Evaluator {
    @Override
    public Evaluation evaluate(Path path) {
        return ...;
    }
}

td.evaluator(new MyEvaluator());
```

# Graph Traversals

```
public static class MyEvaluator2 implements Evaluator {
    @Override
    public Evaluation evaluate(Path path) {
        if (path.endNode().hasLabel(Label.label("MOVIE"))) {
            return Evaluation.EXCLUDE_AND_CONTINUE;
        } else {
            return Evaluation.INCLUDE_AND_CONTINUE;
        }
    }
}
```

# Graph Traversals

```
TraversalDescription td2;  
td2 = tx.traversalDescription()  
    .breadthFirst()  
    .relationships(RelTypes.PLAY, Direction.OUTGOING)  
    .relationships(RelTypes.KNOWS, Direction.BOTH)  
    .evaluator(new MyEvaluator2())  
    .uniqueness(Uniqueness.NODE_GLOBAL);  
  
Traverser traverser2 = td2.traverse(movie2);  
  
for ( Path p : traverser2 ) {  
    System.out.println(p.endNode().getProperty("name"));  
}
```

## Traversal #2

Ivan Trojan

Jiří Macháček

Jitka Schneiderová

Zdeněk Svěrák

# Cypher Queries

## Find all movies

- Express and execute a Cypher query
- Return movie nodes, print movie titles

```
import org.neo4j.graphdb.Result;  
import java.util.Map;
```

```
Result result = tx.execute("MATCH (n:MOVIE) RETURN n");  
while (result.hasNext()) {  
    Map<String, Object> row = result.next();  
    Node n = (Node) row.get("n");  
    System.out.println(n.getProperty("title"));  
}
```

Traversal #3

Samotáři

Medvídek

Vratné lahve

# References

Embedded database and traversal framework

- <https://neo4j.com/docs/java-reference/3.0/>

JavaDoc

- <https://neo4j.com/docs/java-reference/3.0/javadocs/>

Cypher query language

- <https://neo4j.com/docs/developer-manual/3.0/cypher/>

Cypher reference card

- <https://neo4j.com/docs/cypher-refcard/3.0/>