



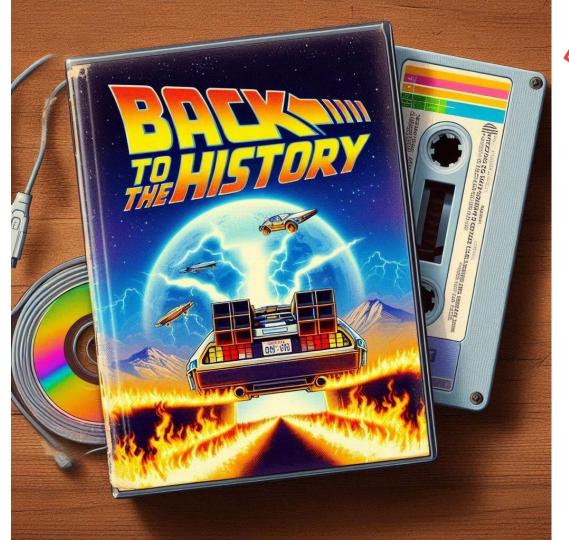
(Big) Data in Time

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Agenda

- 1. Motivation
- 2. A Little Bit of History
- 3. A Little Bit of Theory
- 4. Conclusion



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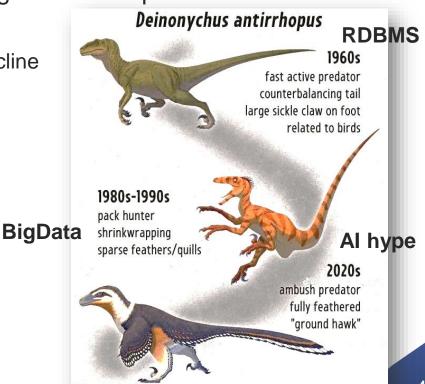
Motivation

> Brief history and brief introduction to big data concepts will show

Money are important

- Every technology has its rise, peak and decline
- Key concept remains
- Take the best and fix issues.

Let's go through data dinosaur land.





1950s–1980s: Foundations of Data Processing

- 1950s-1960s: Early developments in database management systems (DBMS) like hierarchical databases and IBM's Information Management System (IMS). File systems etc.
- **1970**: Edgar F. Codd invented the **relational database model**, laying the foundation for modern databases. He was working in IBM. <u>Codd's rules applied</u>. SQL development.
- **1980s:** Parallel database systems emerge, offering methods for scaling and distributing data workloads across multiple machines.
- 1989: The term "Big Data" was first used in relation to the challenge of managing and processing massive datasets, especially in scientific computing.



1990s: WWW and Search Engines - this is where it really started

- **1990s:** The explosion of the web leads to a growing need for handling unstructured data at a larger scale. NoSQL databases appeared.
- 1994: Companies like Yahoo! and Altavista create search engines, bringing forth the need to process massive amounts of data.
 - Altavista 1998 ~13 millions queries/day, 2000 ~80millions queries each day
- 1997: Michael Cox and David Ellsworth publish a paper <u>Application-controlled demand paging for out-of-core visualization</u> (NASA, Intel, Nvidia Research), using the term "Big Data" to describe the challenges of visualizing large datasets.

1 Introduction

Visualization provides an interesting challenge for computer systems: data sets are generally quite large, taxing the capacities of main memory, local disk, and even remote disk. We call this the problem of *big data*. When data sets do not fit in main memory (*in core*), or when they do not fit even on local disk, the most common solution is to acquire more resources. This *write-a-check* algorithm

2000s: Pre-Hadoop Google Big data Era



- **2003**: Google introduces the <u>Google File System (GFS</u>), a distributed file system designed to support large-scale data processing.
- 2004: Google's paper on <u>MapReduce: Simplified Data Processing on Large Clusters</u> is published. This paradigm revolutionized how distributed data is processed by simplifying parallel computing.
- **2004:** Google introduces <u>Bigtable paper</u>, a distributed storage system for managing structured data. Google is still using it.

Not Open Source

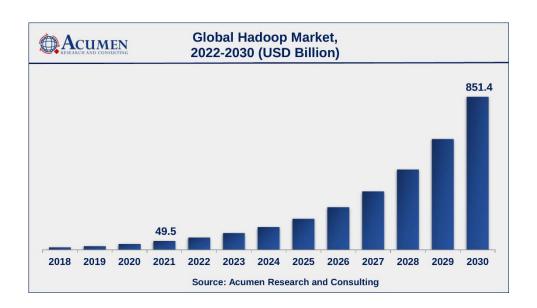
MapReduce paper

Programs written in this functional style are automatically parallelized and executed on a large cluster of commodity machines. The run-time system takes care of the details of partitioning the input data, scheduling the program's execution across a set of machines, handling machine failures, and managing the required inter-machine communication. This allows programmers without any experience with parallel and distributed systems to easily utilize the resources of a large distributed system.

2006: Open-Source Hadoop Era

APACHE

- **2006**: *Apache Hadoop* release as OS project.
 - First Hadoop = HDFS + MapReduce
- **2007:** Yahoo! adopts Hadoop for its web search engine, and Hadoop starts gaining significant momentum in industry.



Bright future ahead predicted...

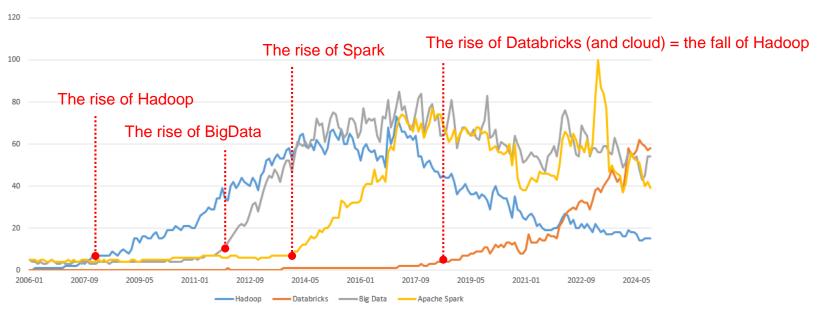
2010s: BigData = Hadoop for a while...



- **2010:** *Apache Hive* emerge, providing higher-level abstractions for querying large datasets in Hadoop "something like database"
- New SQL databases (noSQL with ACID), cloud databases.
- **2011:** Commercial fight: Cloudera, Hortonworks, and MapR making it accessible for enterprises.
- **2012**: Apache releases *Hadoop 2.0* with YARN (Yet Another Resource Negotiator), enabling Hadoop to support non-MapReduce applications and ushering in a more flexible resource management framework.
- **2012: Spark**, originally developed by UC Berkeley's AMPLab, is released as a **faster**, **inmemory alternative** to MapReduce for distributed data processing.

Late 2010s-now: Peak and decline of Hadoop, Bigdata still on



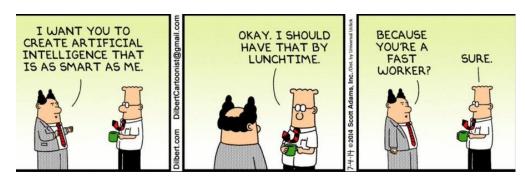


2018: Hadoop's dominance starts to decline in favor of cloud-native platforms and frameworks such as Apache Kafka, Apache Flink, and more containerized, microservice-based architectures.

2020s: Rise of Al, Streaming, and Modern Data Platforms



- **2020:** Modern data platforms like *Databricks, Snowflake,* and *Google BigQuery* gain traction due to their scalability, simplicity, and cloud-native architectures.
- > **2023–2024**: Boom started with ChatGPT (OpenAl release 2022). The Al, generative Al and machine (earlier known as Data Science ☺). Everyone is integrating big data with Al/ML pipelines, moving towards more real-time analytics and Al-powered decision-making.



2024: Hadoop is still alive but mostly for on-premise solution (e.g. Cloudera) = cloud-based data platforms won the war (new era is comming)



Motivation for Paralell (Data) Processing

- Solve real life problems
 - Complexicity Problems that are difficult to solve sequentially can often be broken down into smaller, parallel tasks
 - Efficiency and Speed By breaking down large tasks into smaller, concurrent processes, parallel processing significantly reduces the time required to complete data-intensive tasks.
 - Optimization: Parallel processing makes better use of available resources.
 By distributing tasks across multiple processors, it maximizes the use of computational power and minimizes idle time

> Examples

- SETI Search for Extra-Terrestrial Intelligence
- Financial Modeling
- Recommendations (Netflix)
- Big Data in enterprise



Key Principles

> Decomposition

Tasks being spread across multiple nodes to work in parallel

> Load Balancing

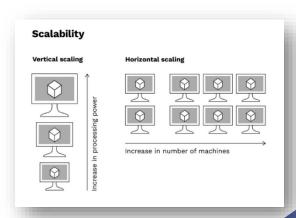
Distributing tasks evenly across compute (workers)

> Synchronization & Communication

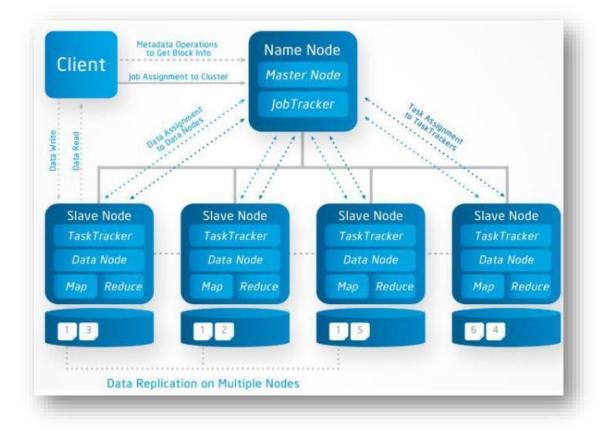
 Coordinating the execution of parallel tasks to ensure they work together correctly.

> Scalability

 Ensuring that the parallel processing system can handle increasing amounts of data and processing power without significant performance degradation



Typical Architecture

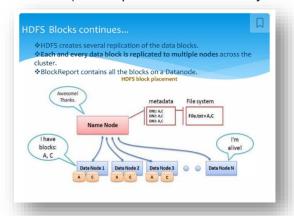


Key Principles

- > Decomposition of
 - Data leads to distributed storage (HDFS, ADLS, S3)
 - Compute leads to distributed compute (MapReduce, Spark)
- Data and Compute separation (cloud data platforms)
 - By decoupling storage and compute, organizations can scale each component independently.
 - Storage is cheap
 - Compute is expensive
 - A lot of data ≠ \$\$\$, if you don't process them
 - A small amount of data ≠ \$, if you process them real-time (e.g. streaming)

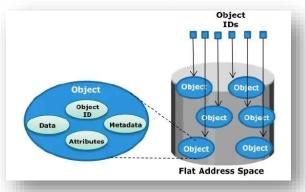
Distributed Storage

- Distributed File System (DFS)
 - HDFS (Hadoop Distributed File System)



- Traditional FS with directories and subdirectories (hierarchy)
- Data are split to blocks that are distributed
- Support random writes anywhere ©
- Tightly coupled with compute ☺

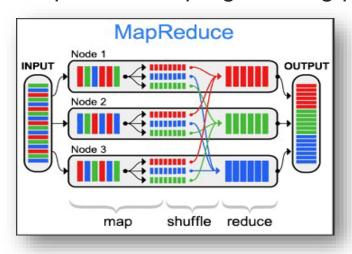
- Object-Based Storage (OBS)
 - ADLS (Azure Data Lake Storage)
 - AWS S3 (Simple Storage Service)



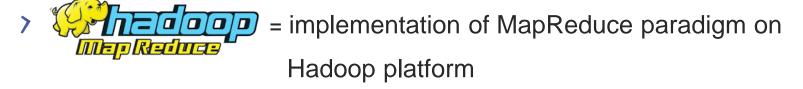
- Flat address space, where each object contains the data, a unique identifier, and metadata
- No random writes within objects ☺
- Loosely coupled with compute ©

Distributed Compute

MapReduce = programming paradigm



- Map each node applies the mapping function to its data portion, filtering and sorting it according to parameters.
- Shuffle mapped data is redistributed to other nodes on the system so that each node contains groups of key-similar data
- Reduce Data is processed in parallel, per node, per key



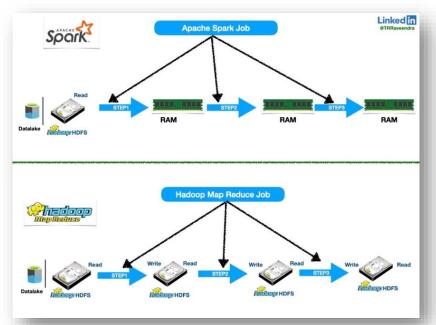


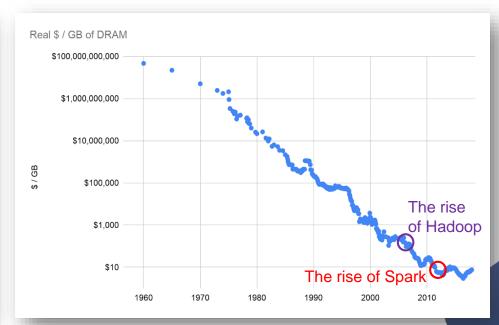


- Does the same thing but more efficiently and conveniently
 - Processing speed: Apache Spark is much faster than Hadoop MapReduce (100x).
 - Data processing paradigm: Hadoop MapReduce is designed for batch processing, while Apache Spark is more suited for real-time data processing and iterative analytics (but handles batch as well).
 - Ease of use: Apache Spark has a more user-friendly programming interface and supports multiple languages, while Hadoop MapReduce requires developers to write code in Java.
 - Fault tolerance: Apache Spark's Resilient Distributed Datasets (RDDs) offer better fault tolerance than Hadoop MapReduce's Hadoop Distributed File System (HDFS).
 - Integration: Apache Spark has a more extensive ecosystem and integrates well with other big data tools, while Hadoop MapReduce is primarily designed to work with Hadoop Distributed File System (HDFS).



- > So, are there any cons?
 - It's all about the RAM
 - RAM used to be expensive but the world has changed...





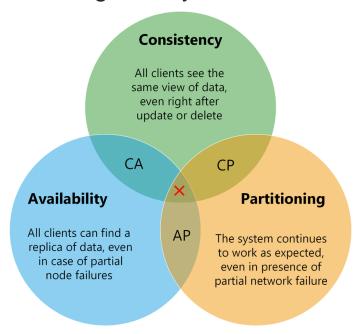
What Caused Hadoop's Decline (Some of)

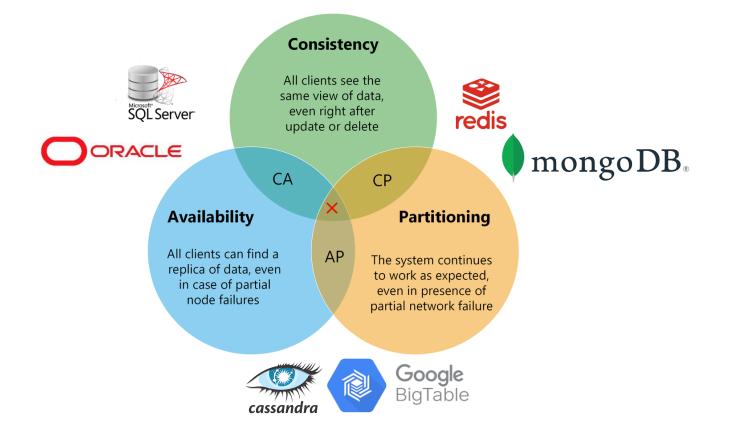
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- Complex setup, skilled administrators and developers.
- MapReduce (Java based) is slow and not sufficient for ML or RT processing → Spark
- > HDFS is optimal for big data files and not flexible.
- Horizontal scalling lead to huge onprem clusters => hard and expensive to maintain.
- Numerous tools → difficult to make and maintain cohesive data pipelines.
- Weak bult-in governance and security tools => hard to be complient with regulations.
- > Developers heavy, not user friendly.

CAP Theorem

- What of CAP theorem is applicable to Relational Databases?
 - CA
- What of CAP theorem is applicable to BigData systems?
 - CP or AP
 - Fault or Consistency tolerant





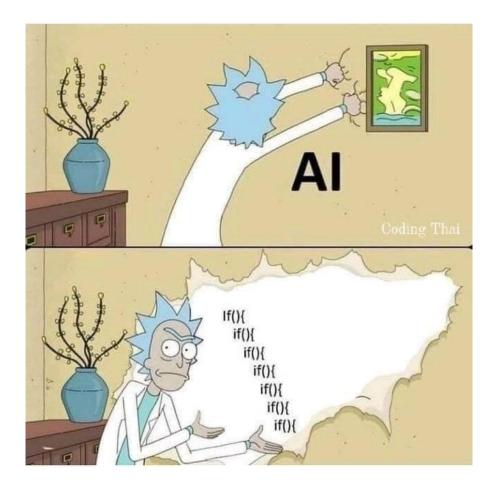


Conslusion



- > Brief history and brief introduction to big data concepts will show
 - Money are important GOOGLE, Yahoo, Microsoft, IBM, Linkedin...
 - Open Source developers need to eat too ©
 - Every technology has its rise, peak and decline (<u>Gartner hype cycle</u>)
 - Datawarehouse, Hadoop, TV ©, even gen AI started to decline
 - Key concept remains distributed data, distributed processing, fault tolerancy etc.
 - Take the best and fix issues modern data platforms offer security, governance, stream and batch processing, wide integration, great UI, support etc.

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Děkujeme za pozornost

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