

Ch I Markov models on chains and acyclic graphs

1. Markov models on chains

LA Definitions & basic properties

- Sequence $S = (S_1, \dots, S_n)$ of K -valued random variables $s_i \in K$
- K is a finite set, its elements are called states
- $p(S) = p(s_1, \dots, s_n)$ is a joint probability distr. on K^n

w.l.o.g. we can write

$$\begin{aligned} p(s_1, \dots, s_n) &= p(s_n | s_1, \dots, s_{n-1}) p(s_1, \dots, s_{n-1}) \\ &= \dots \\ &= p(s_n | s_1, \dots, s_{n-1}) p(s_{n-1} | s_1, \dots, s_{n-2}) \dots p(s_2 | s_1) p(s_1) \end{aligned}$$

Definition 19 A p.d. on K^n is a Markov chain if

$$p(s) = p(s_1) \prod_{i=2}^n p(s_i | s_{i-1})$$

holds $\forall s \in K^n$ □

Definition 16 A p.d. on K^n is a Markov chain if

$$p(s) = \prod_{i=2}^n g_i(s_{i-1}, s_i)$$

holds $\forall s \in K^n$, where $g_i: K^2 \rightarrow \mathbb{R}_+$ are some functions □

Equivalence:

a) \rightarrow b) trivial

b) \rightarrow a) recursively apply the following step

$$p(s_{n-1}, s_n) = \left\{ \sum_{s_{n-2}, \dots, s_1} \prod_{i=2}^{n-1} g_i(s_{i-1}, s_i) \right\} g_n(s_{n-1}, s_n)$$

$\hookrightarrow g_n(s_{n-1}, s_n) = p(s_n | s_{n-1}) b_{n-1}(s_{n-1})$ with some b_{n-1}

Therefore, we have

$$p(s_1, \dots, s_n) = \underbrace{\left[\prod_{i=2}^{n-1} g_i(s_{i-1}, s_i) \right]}_{p(s_1, \dots, s_{n-1})} b_{n-1}(s_{n-1}) \cdot p(s_n | s_{n-1})$$

Another useful formula

$$p(s_1, \dots, s_n) = \frac{p(s_1, s_2) p(s_2, s_3) \dots p(s_{n-1}, s_n)}{p(s_2) \cdot p(s_3) \dots p(s_{n-1})}$$

Example 1 (Ehrenfest model)

Consider N particles in two containers. At each discrete time $t=1, 2, \dots$, independently from the past, a particle is selected at random and moved to the other container. Let S_t denote the number of particles in the first container at time t . Then we have

$$p(S_t = k | S_{t-1} = \ell) = \begin{cases} \frac{N-\ell}{N} & \text{if } k = \ell + 1 \\ \frac{\ell}{N} & \text{if } k = \ell - 1 \\ 0 & \text{otherwise} \end{cases}$$

Q: How does $p(S_t = k)$, $k=1, \dots, N$ behave for $t \rightarrow \infty$?

Example 2 (Random walk on a graph)

Consider a random walk on an undirected graph V, E

- $K = V$ states, $S_t \in V$ position of the walker at time t
- $p(s_1)$ some p.d. for the start vertex

$$p(S_t = \ell | S_{t-1} = j) = \begin{cases} W_{ij} & \text{if } \{i, j\} \in E \\ 0 & \text{otherwise} \end{cases}$$

where the W_{ij} fulfill $\sum_{i \in V(j)} W_{ij} = 1 \quad \forall j \in V$

[B. Homogeneous Markov chains, stationary distributions

Definition 2 A Markov chain is homogeneous if its conditional probs $p(s_i | s_{i-1})$ do not depend on the position i , i.e.

$$p(s_i = k | s_{i-1} = k') = q(k, k') \quad \forall i = 2, \dots, n.$$

We know that

$$p(s_i = k) = \sum_{k' \in K} p(s_i = k | s_{i-1} = k') p(s_{i-1} = k').$$

Consider $p(s_i = k)$, $k \in K$ as components of a vector $\pi_i \in \mathbb{R}_+^K$ and $p(s_i = k | s_{i-1} = k')$, $k, k' \in K$ as elements of a $K \times K$ matrix P .

Then the previous eq. reads

$$\pi_i = P \pi_{i-1}$$

and more general, we have $\pi_i = P^{i-1} \pi_1$.

It may happen that there \exists a p.d. π^* on K s.t. $P \pi^* = \pi^*$. We call it a stationary p.d. of P .

Definition 3 A homogeneous Markov chain is irreducible if for each pair of states k, k' there is an $m > 0$ s.t. $P_{kk'}^m > 0$. I.e. there is a non-zero probability to reach state k starting from ~~from~~ state k' (after m transitions) \square

A somewhat stronger condition ensures the existence & uniqueness of a stationary distribution and convergence to it.

Theorem 1 (w/o proof) If for some $m > 0$ all elements of the matrix P^m are strictly positive, then the Markov chain has a unique stationary distribution π^* , which is a fixpoint

$$P^n \pi \xrightarrow{n \rightarrow \infty} \pi^* \quad \forall \pi$$

Moreover

$$P^n = \pi^* \otimes e + E(h^n),$$

where $e = (1, \dots, 1)$ and $E_{kk'}(h) = O(h^n)$ with some $0 < h < 1$. ■

Definition 4 A Markov chain satisfies the detailed balance condition if it has a stationary distribution $\pi \in \mathbb{R}_+^K$ s.t.
$$p(s_i | s_{i-1}) \pi(s_{i-1}) = p(s_{i-1} | s_i) \pi(s_i).$$
 ■

This means that the reverse Markov chain has the same transition probability matrix as the forward chain.

C. Hidden Markov models on chains

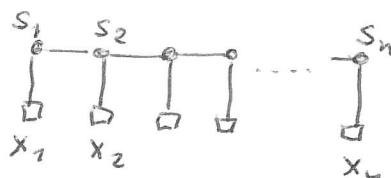
Common models in pattern recognition

$X = (X_1, \dots, X_n)$ sequence of features (observable)

$S = (S_1, \dots, S_n)$ sequence of states (hidden)

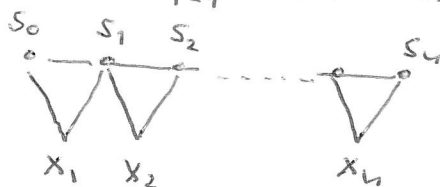
Hidden Markov model (HMM): a p.d. on pairs (X, S) s.t.

$$a) \quad p(X, S) = \underbrace{\prod_{i=1}^n p(x_i | s_i)}_{p(X|S)} \cdot p(s_1) \cdot \underbrace{\prod_{i=2}^n p(s_i | s_{i-1})}_{p(S) - \text{Markov model}}$$



b) or slightly more general

$$p(X, S) = p(s_0) \prod_{i=1}^n p(x_i, s_i | s_{i-1})$$



Remark 1 This describes a stochastic regular language. ■

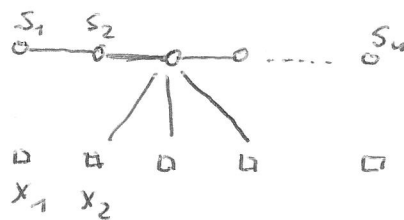
Conditional HMM

As before, $X = (x_1, \dots, x_n)$ - sequence of features and
 $S = (s_1, \dots, s_n)$ - sequence of hidden states

Discriminative model \rightarrow we model only $p(s|x)$

$$p(s|x) = \frac{1}{Z(x)} \prod_{i=2}^n g_i(s_{i-1}, s_i, x),$$

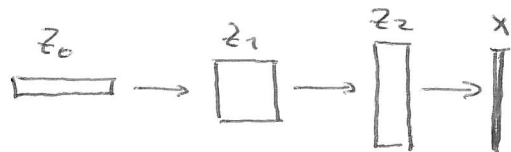
where $Z(x)$ is a normalisation constant



Such models allow to model a direct dependence of s_i on a larger context window of features

Hierarchical variational autoencoders & diffusion models

Generative latent variable models (deep learning)



z_0, \dots, z_n - latent variables (vectors, tensors) x - image

The model is specified by

$p(z_0)$ - simple distribution (uniform, standard Gaussian, etc.)

$p_\theta(z_i | z_{i-1})$ - parametrised conditional distributions

$p_\theta(x | z_n)$ - conditional distribution on images

If $z_k \in \mathbb{B}^{n_k}$, i.e. z_k is a binary valued vector \Rightarrow

$$\log p(z_k | z_{k-1}) = \langle z_k, f(z_{k-1}, \theta) \rangle - C(z_{k-1}),$$

where $f(z_{k-1}, \theta)$ is modelled by a (deep) network.

$C(z_{k-1})$ is the log-partition function (normalising constant)