

## **Support Vector Machines**

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#### **A Linear Classifier**

Classification according to signum of an affine function of  $\mathbf{x}$ :

$$q(\mathbf{x}) = \operatorname{sign}(\mathbf{w} \cdot \mathbf{x} + b) \tag{1}$$

A solution for  $\{\mathbf{w}, b\}$  correctly classifying the training set:





#### **Maximum Margin Linear Classifier**

• Let  $d(\mathbf{x})$  denote the distance of a point  $\mathbf{x} \in \mathcal{T}$  from the training set  $\mathcal{T}$  to the decision boundary of a linear classifier given by parameters  $(\mathbf{w}, b)$ .

• The margin m of a linear classifier  $(\mathbf{w}, b)$  is defined as follows:

(i) If the classifier classifies all data correctly then  $m = 2 \min_{\mathbf{x} \in \mathcal{T}} d(\mathbf{x})$ . Points  $\mathbf{x} \in \mathcal{T}$  safisfying  $m = 2d(\mathbf{x})$  are called **support vectors**.

- (ii) If the classifier has non-zero error on  $\mathcal{T}$  then m = 0.
- **Goal**: Find the classifier  $(\mathbf{w}^*, b^*)$  maximizing the margin. Vapnik justifies the use of maximum margin from the viewpoint of Structural Risk Minimization.

Margin of a classifier  $(\mathbf{w}, b)$ :



Maximum margin classifier  $(\mathbf{w}^*, b^*)$ :





#### **Maximizing Margin, Formulation**

• Let us define signed distance  $d(\mathbf{x}, y)$  of a point  $\mathbf{x}$  belonging to class  $y \in \{1, -1\}$  to the decision boundary of classifier  $(\mathbf{w}, b)$ :

$$d(\mathbf{x}, y) = \frac{y(\mathbf{w} \cdot \mathbf{x} + b)}{\|\mathbf{w}\|}$$
(2)

• We search for  $(\mathbf{w}, b)$  such that  $d(\mathbf{x}, y) > 0$  for all training data (all training points are in their class' half-space). This is equivalent to  $y(\mathbf{w} \cdot \mathbf{x} + b) > 0$ .



**Optimization task:** 

$$(\mathbf{w}^*, b^*) = \underset{\mathbf{w}, b}{\operatorname{argmax}} \min_{(\mathbf{x}, y) \in \mathcal{T}} 2d(\mathbf{x}, y)$$

subject to:

$$y(\mathbf{w} \cdot \mathbf{x} + b) > 0, \forall (\mathbf{x}, y) \in \mathcal{T}$$
 (C)



#### Maximizing Margin, Scale Ambiguity

There is a scale ambiguity in the parameters (w, b). Any feasible (w, b) (that is, satisfying Eq. (C)) can be multiplied by a positive constant (w, b) → (σw, σb), and:
 (i) feasibility does not change, as

$$y(\sigma \mathbf{w} \cdot \mathbf{x} + \sigma b) = \sigma y(\mathbf{w} \cdot \mathbf{x} + b) > 0 \Leftrightarrow y(\mathbf{w} \cdot \mathbf{x} + b) > 0, \text{ and}$$
(3)

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(ii) signed distances do not change, as



#### Maximizing Margin, Fixing Scale

• Constraints  $y(\mathbf{w} \cdot \mathbf{x} + b) > 0$  are equivalent to  $y(\mathbf{w} \cdot \mathbf{x} + b) \ge \epsilon$  (with  $\epsilon > 0$ )

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• Break the scale ambiguity by setting  $\epsilon = 1$ :



#### Maximizing Margin, Final Optimization Formulation (1)

That is, all points must be outside the strip delineated by the two lines  $\mathbf{w} \cdot \mathbf{x} + b = 1$ and  $\mathbf{w} \cdot \mathbf{x} + b = -1$ . The width of this strip is  $\frac{2}{\|\mathbf{w}\|}$ . It follows that the maximum margin  $m^*$  is

$$m^* = \max_{\mathbf{w}, b} \min_{(\mathbf{x}, y) \in \mathcal{T}} 2d(\mathbf{x}, y) = \max_{\mathbf{w}, b} \frac{2}{\|\mathbf{w}\|}$$
  
subject to:  $y(\mathbf{w} \cdot \mathbf{x} + b) \ge 1, \forall (\mathbf{x}, y) \in \mathcal{T}$  (6)



**Optimization task (original):** 

$$(\mathbf{w}^*, b^*) = \operatorname*{argmax}_{\mathbf{w}, b} \min_{(\mathbf{x}, y) \in \mathcal{T}} 2d(\mathbf{x}, y)$$

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subject to:

$$y(\mathbf{w} \cdot \mathbf{x} + b) > 0, \forall (\mathbf{x}, y) \in \mathcal{T}$$
 (C)  
$$d(\mathbf{x}, y) = \frac{y(\mathbf{w} \cdot \mathbf{x} + b)}{\|\mathbf{w}\|}$$

#### Maximizing Margin, Final Optimization Formulation (2)

That is, all points must be outside the strip delineated by the two lines  $\mathbf{w} \cdot \mathbf{x} + b = 1$ and  $\mathbf{w} \cdot \mathbf{x} + b = -1$ . The width of this strip is  $\frac{2}{\|\mathbf{w}\|}$ . It follows that the maximum margin  $m^*$  is

$$m^* = \max_{\mathbf{w}, b} \min_{(\mathbf{x}, y) \in \mathcal{T}} 2d(\mathbf{x}, y) = \max_{\mathbf{w}, b} \frac{2}{\|\mathbf{w}\|}$$
  
subject to:  $y(\mathbf{w} \cdot \mathbf{x} + b) \ge 1, \forall (\mathbf{x}, y) \in \mathcal{T}$  (7)

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• There holds:  $\underset{\mathbf{w}}{\operatorname{argmax}} \frac{2}{\|\mathbf{w}\|} = \underset{\mathbf{w}}{\operatorname{argmin}} \|\mathbf{w}\| = \underset{\mathbf{w}}{\operatorname{argmin}} \frac{1}{2} \|\mathbf{w}\|^2$ . Therefore, the  $(\mathbf{w}^*, b^*)$  maximizing the margin are:

$$(\mathbf{w}^*, b^*) = \underset{(\mathbf{w}, b)}{\operatorname{argmin}} \frac{1}{2} \|\mathbf{w}\|^2$$
  
subject to:  $y(\mathbf{w} \cdot \mathbf{x} + b) \ge 1, \forall (\mathbf{x}, y) \in \mathcal{T}$  (8)

 This is a Quadratic Programming (QP) problem (more generally, it is minimization of a convex function on a convex domain.)

## SVM, Example (1D)





### SVM, Example (1D), Result





### **SVM**, Primal Problem



The derived optimization problem for  ${\bf w}$  and b is

$$(\mathbf{w}^*, b^*) = \underset{(\mathbf{w}, b)}{\operatorname{argmin}} \frac{1}{2} \|\mathbf{w}\|^2$$
  
subject to:  $y(\mathbf{w} \cdot \mathbf{x} + b) \ge 1, \forall (\mathbf{x}, y) \in \mathcal{T}$  (9)

It is called *primal* problem. We will also soon derive the *dual* problem. For now, note that the above optimization task can be equivalently regarded as solving an unconstrained problem (this observation will become handy when deriving the dual problem):

$$(\mathbf{w}^{*}, b^{*}) = \underset{(\mathbf{w}, b)}{\operatorname{argmin}} \left\{ \frac{1}{2} \|\mathbf{w}\|^{2} + \sum_{(\mathbf{x}, y) \in \mathcal{T}} f(\mathbf{x}, y, \mathbf{w}, b) \right\}, \text{ where } \left( 10 \right)$$

$$f(\mathbf{x}, y, \mathbf{w}, b) = \left\{ \begin{array}{ccc} 0 & \text{if } y(\mathbf{w} \cdot \mathbf{x} + b) \ge 1, \\ \infty, & \text{otherwise} \end{array} \right.$$

$$\left. \begin{array}{c} \vdots \\ \vdots \\ \vdots \\ 0 \end{array} \right|$$

$$\left. \begin{array}{c} \vdots \\ \vdots \\ \vdots \\ 1 \end{array} \right| y(\mathbf{w} \cdot \mathbf{x} + b) \right\}$$

$$(11)$$

Note that  $f(\mathbf{x}, y, \mathbf{w}, b)$  for a given  $(\mathbf{x}, y)$  is a convex function of  $\mathbf{w}, b$ .

### The Dual Formulation (1)

Start with just discussed primal formulation. Let  $\mathcal{T} = \{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), ..., (\mathbf{x}_N, y_N)\}$  be the training set. We want to solve

$$(\mathbf{w}^*, b^*) = \underset{(\mathbf{w}, b)}{\operatorname{argmin}} \left\{ \frac{1}{2} \|\mathbf{w}\|^2 + \sum_{i=1}^N f(\mathbf{x}_i, y_i, \mathbf{w}, b) \right\}, \text{ where}$$

$$f(\mathbf{x}_i, y_i, \mathbf{w}, b) = \left\{ \begin{array}{c} 0 & \text{if } y_i(\mathbf{w} \cdot \mathbf{x}_i + b) \ge 1. \\ \infty, & \text{otherwise} \end{array} \right.$$

$$(12)$$

This is the same as ( $\alpha_i$ 's are non-negative multipliers):

$$(\mathbf{w}^{*}, b^{*}) = \underset{\mathbf{w}, b}{\operatorname{argmin}} \left\{ \frac{1}{2} \|\mathbf{w}\|^{2} + \underset{\substack{\{\alpha_{i}\}\\\alpha_{i} \geq 0\\i \in \{1, \dots, N\}}}{\max} \left( -\sum_{i=1}^{N} \alpha_{i} [y_{i}(\mathbf{w} \cdot \mathbf{x}_{i} + b) - 1] \right) \right\}.$$
 (13)

because

$$y_i(\mathbf{w} \cdot \mathbf{x}_i + b) > 1 \implies \max_{\alpha_i} (-\alpha_i [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) - 1]) = 0 \text{ for } \alpha_i = 0,$$
 (14)

$$y_i(\mathbf{w} \cdot \mathbf{x}_i + b) < 1 \implies \max_{\alpha_i} (-\alpha_i [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) - 1]) = \infty \text{ for } \alpha_i = \infty,$$
 (15)

$$y_i(\mathbf{w} \cdot \mathbf{x}_i + b) = 1 \implies \max_{\alpha_i} (-\alpha_i [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) - 1]) = 0 \text{ for any } \alpha_i \ge 0.$$
 (16)



### The Dual Formulation (2)



This is in turn the same as

$$(\mathbf{w}^{*}, b^{*}) = \underset{\substack{\mathbf{w}, b \\ \alpha_{i} \ge 0 \\ i \in \{1, \dots, N\}}}{\operatorname{argmin}} \left\{ \frac{1}{2} \|\mathbf{w}\|^{2} - \sum_{i=1}^{N} \alpha_{i} [y_{i}(\mathbf{w} \cdot \mathbf{x}_{i} + b) - 1] \right\}.$$
 (17)

There holds, in full generality, that  $\max_p \min_q f(p,q) \leq \min_q \max_p f(p,q)$ . For our case,

$$\min_{\mathbf{w},b} \max_{\substack{\{\alpha_i\}\\\alpha_i \ge 0\\i \in \{1,..,N\}}} \left\{ \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^N \alpha_i [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) - 1] \right\} \ge \\
\ge \max_{\substack{\{\alpha_i\}\\\alpha_i \ge 0\\i \in \{1,..,N\}}} \min_{\mathbf{w},b} \left\{ \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^N \alpha_i [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) - 1] \right\}$$
(18)

This is the essence of converting the primal problem to the dual one. And, our case is even better: strong duality holds, and the two terms are equal (duality gap is zero). Denote the inner term by  $L(\mathbf{w}, b, \alpha)$  (corresponds to what's commonly known as the Lagrangian):

$$L(\mathbf{w}, b, \alpha) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^{N} \alpha_i [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) - 1]$$
(19)

#### The Dual Formulation (3)



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We want to find  $\operatorname{argmax}_{\alpha \ge 0} \min_{\mathbf{w}, b} L(\mathbf{w}, b, \alpha)$ . First, for fixed  $\alpha$ , find  $\min_{\mathbf{w}, b} L(\mathbf{w}, b, \alpha)$ :

$$\frac{\partial L}{\partial \mathbf{w}} = \mathbf{w} - \sum_{i=1}^{N} \alpha_i y_i \mathbf{x}_i = 0 \implies \mathbf{w} = \sum_{i=1}^{N} \alpha_i y_i \mathbf{x}_i$$
(21)  
$$\frac{\partial L}{\partial b} = \sum_{i=1}^{N} \alpha_i y_i = 0$$
(22)

Put this to Lagrangian:

$$L(\mathbf{w}, b, \alpha) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^N \alpha_i [y_i(\mathbf{w} \cdot \mathbf{x}_i + b) - 1] =$$
(23)  
$$= \frac{1}{2} \|\mathbf{w}\|^2 - \left(\sum_{i=1}^N \alpha_i y_i \mathbf{x}_i\right) \cdot \mathbf{w} - \sum_{i=1}^N \alpha_i y_i b + \sum_{i=1}^N \alpha_i$$
(24)  
$$= -\frac{1}{2} \|\mathbf{w}\|^2 + \sum_{i=1}^N \alpha_i = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{i,j=1}^N \alpha_i \alpha_j y_i y_j \mathbf{x}_i \cdot \mathbf{x}_j$$
(25)

### The Dual Formulation, Result and Insights

The dual optimization problem:

$$\alpha = \operatorname*{argmax}_{\alpha} \left( \min_{\mathbf{w}, b} L(\mathbf{w}, b, \alpha) \right) = \operatorname*{argmax}_{\alpha} \left\{ \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i,j=1}^{N} \alpha_i \alpha_j y_i y_j \mathbf{x}_i \cdot \mathbf{x}_j \right\}$$
(26)

subject to: 
$$\sum_{i} \alpha_{i} y_{i} = 0; \ \alpha_{i} \ge 0, \ \forall i \in \{1, 2, ..., N\}$$
 (27)

- Number of optimization variables α<sub>i</sub>'s is N (the number of training data). But at the solution, all α<sub>i</sub>'s but those of support vectors are zero.
- Once the solution is obtained, the primal variables can be computed as

$$\mathbf{w} = \sum_{i=1}^{N} \alpha_i y_i \mathbf{x}_i \qquad \text{only support vectors } (\alpha_i > 0) \text{ contribute}$$
(28)  
$$y^S[\mathbf{w} \cdot \mathbf{x}^S + b] = 1 \text{ for any support vector } (\mathbf{x}^S, y^S) \Rightarrow b = y^S - \mathbf{w} \cdot \mathbf{x}^S$$
(29)

• The discriminant function  $\mathbf{w} \cdot \mathbf{x} + b$  thus takes the form ( $\mathcal{P}$  are indices of all support vectors):

$$\mathbf{w} \cdot \mathbf{x} + b = \sum_{i \in \mathcal{P}} \alpha_i y_i(\mathbf{x}_i \cdot \mathbf{x}) + \underbrace{y^S - \sum_{i \in \mathcal{P}} \alpha_i y_i(\mathbf{x}_i \cdot \mathbf{x}^S)}_{\text{constant, independent of } \mathbf{x}}$$
(30)

 Both the dual classification problem and the discriminant function involve data points only in the form of dot products.



### The Dual Problem, Example (1)



Consider the 3 points as below

Objective: maximize

$$\alpha_{1} + \alpha_{2} + \alpha_{3} - \frac{1}{2} \begin{bmatrix} \alpha_{1} \\ \alpha_{2} \\ \alpha_{3} \end{bmatrix}^{T} \begin{bmatrix} y_{1}y_{1}\mathbf{x}_{1} \cdot \mathbf{x}_{1} & y_{1}y_{2}\mathbf{x}_{1} \cdot \mathbf{x}_{2} & y_{1}y_{3}\mathbf{x}_{1} \cdot \mathbf{x}_{3} \\ y_{2}y_{1}\mathbf{x}_{2} \cdot \mathbf{x}_{1} & y_{2}y_{2}\mathbf{x}_{2} \cdot \mathbf{x}_{2} & y_{2}y_{3}\mathbf{x}_{2} \cdot \mathbf{x}_{3} \\ y_{3}y_{1}\mathbf{x}_{3} \cdot \mathbf{x}_{1} & y_{3}y_{2}\mathbf{x}_{3} \cdot \mathbf{x}_{2} & y_{3}y_{3}\mathbf{x}_{3} \cdot \mathbf{x}_{3} \end{bmatrix} \begin{bmatrix} \alpha_{1} \\ \alpha_{2} \\ \alpha_{3} \end{bmatrix}$$

subject to:  $\alpha_1, \alpha_2, \alpha_3 \ge 0$ ;  $\alpha_1 + \alpha_2 - \alpha_3 = 0$ 



### The Dual Problem, Example (2)

Consider the 3 points as below

Objective: maximize

$$\alpha_1 + \alpha_2 + \alpha_3 - \frac{1}{2} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{bmatrix}^T \begin{bmatrix} 1 & 2 & 1 \\ 2 & 5 & 2 \\ 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{bmatrix}$$

subject to:  $\alpha_1, \alpha_2, \alpha_3 \ge 0$ ;  $\alpha_1 + \alpha_2 - \alpha_3 = 0$ 





#### The Dual Problem, Example (3)

Substitute  $\alpha_3 = \alpha_1 + \alpha_2$  and search for solution as a problem in  $\alpha_1, \alpha_2$ . After some straightforward computation, the original problem turns to:

maximize 
$$2(\alpha_1 + \alpha_2) - \frac{1}{2} \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix}^T \begin{bmatrix} 4 & 6 \\ 6 & 10 \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \end{bmatrix}^T$$

subject to:  $\alpha_1, \alpha_2 \ge 0$ . Solution:  $(\alpha_1, \alpha_2) = (\frac{1}{2}, 0), \ \alpha_3 = \frac{1}{2} + 0 = \frac{1}{2}$ .





#### The Dual Problem, Example, Result

Result:  $(\alpha_1, \alpha_2, \alpha_3) = (\frac{1}{2}, 0, \frac{1}{2})$ . The support vectors are  $\mathbf{x}_1$  and  $\mathbf{x}_3$  because their  $\alpha_i > 0$ . Vector  $\mathbf{w} = \sum_{i=\{1,3\}} \alpha_i y_i \mathbf{x}_i = \frac{1}{2}(0, 1) - \frac{1}{2}(0, -1) = (0, 1)$ . Offset  $b = y^S - \mathbf{w} \mathbf{x}^S = 1 - \mathbf{w} \mathbf{x}_1 = -1 - \mathbf{w} \mathbf{x}_3 = 0$ . р

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Decision boundary  $(0,1)^T \cdot \mathbf{x} = 0$ .



### Soft Margin SVM

If the data are not linearly separable, *slack variables*  $\xi_i$  need to be introduced.

- Position and size of margin is implied by  ${f w}$  and b, as before.
- If a point  $(\mathbf{x}, y)$  fulfills the condition  $y(\mathbf{w} \cdot \mathbf{x} + b) \ge 1$  then no penalty is paid.
- Otherwise, the condition is relaxed to  $y(\mathbf{w} \cdot \mathbf{x} + b) \ge 1 \xi$  and penalty  $C \cdot \xi$  is paid



$$(\mathbf{w}^*, b^*) = \operatorname*{argmin}_{(\mathbf{w}, b)} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^N \xi_i$$
 (31)

subject to:

$$y_i(\mathbf{w} \cdot \mathbf{x}_i + b) \ge 1 - \xi_i,$$
 (32)

$$\xi_i \ge 0, \tag{33}$$

 $\forall i=1,...,N$ 



## Soft Margin SVM



The primal problem

$$(\mathbf{w}^{*}, b^{*}) = \underset{(\mathbf{w}, b)}{\operatorname{argmin}} \frac{1}{2} \|\mathbf{w}\|^{2} + C \sum_{i=1}^{N} \xi_{i}$$
  
subject to:  $y_{i}(\mathbf{w} \cdot \mathbf{x}_{i} + b) \geq 1 - \xi_{i}, \ \forall i = 1, ..., N$   
 $\xi_{i} \geq 0, \ \forall i = 1, ..., N$  (34)  
(35)

The dual problem:

$$\alpha = \underset{\alpha}{\operatorname{argmax}} \left\{ \sum_{i=1}^{N} \alpha_{i} - \frac{1}{2} \sum_{i,j=1}^{N} \alpha_{i} \alpha_{j} y_{i} y_{j} \mathbf{x}_{i} \cdot \mathbf{x}_{j} \right\}$$
(36)

subject to: 
$$\sum_{i} \alpha_{i} y_{i} = 0$$
(37)

$$0 \le \alpha_i \le C, \ \forall i \in \{1, 2, ..., N\}$$
 (38)

## Linear SVMs: Overview

- The classifier is a *separating hyperplane*.
- Most "important" training points are support vectors; they define the hyperplane.

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- Quadratic optimization algorithms can identify which training points  $\mathbf{x}_i$  are support vectors with non-zero Lagrangian multipliers  $b_i$ .
- Both in the dual formulation of the problem and in the solution training points appear only inside inner-products.



## Who really need linear classifiers

Datasets that are linearly separable with some noise, linear SVM work well:



But if the dataset is non-linearly separable?

• How about... mapping data to a higher-dimensional space:

0



X



## Non-linear SVMs: Feature spaces

General idea: the original space can always be mapped to some higher-dimensional feature space where the training set becomes separable:



## The "Kernel Trick"

• The SVM only relies on the inner-product between vectors  $\mathbf{x}_i \cdot \mathbf{x}_i$ 

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If every datapoint is mapped into high-dimensional space via some transformation  $\Phi: \mathbf{x} \rightarrow \varphi(\mathbf{x})$ , the inner-product becomes:

$$K(\mathbf{x}_i, \mathbf{x}_j) = \varphi(\mathbf{x}_i) \cdot \varphi(\mathbf{x}_j)$$

- $K(\mathbf{x}_i, \mathbf{x}_j)$  is called the kernel function.
- For SVM, we only need specify the kernel  $K(\mathbf{x}_i, \mathbf{x}_j)$ , without need to know the corresponding non-linear mapping,  $\varphi(\mathbf{x})$ .

## Non-linear SVMs



The dual problem:

Maximizing: 
$$L(\mathbf{h}) = \sum_{i=1}^{N} h_i - \frac{1}{2} \mathbf{h} \cdot \mathbf{D} \cdot \mathbf{h}$$
  
Subject to :  $\mathbf{h} \cdot \mathbf{y} = 0$   
 $0 \le \mathbf{h} \le \mathbf{C}$   
where  $D_{ij} = y_i y_j K(\mathbf{x}_i, \mathbf{x}_j)$ 

- Optimization techniques for finding  $b_i$ 's remain the same!
- The solution is:

$$\mathbf{w}^* = \sum_{i \in SV} h_i y_i \varphi(\mathbf{x}_i)$$
$$f(\mathbf{x}) = \mathbf{w}^* \cdot \varphi(\mathbf{x}) + b^*$$
$$= \sum_{i \in SV} h_i y_i K(\mathbf{x}_i, \mathbf{x}) + b^*$$



# Examples of Kernel Trick (1)

• For the example in the previous figure:

**•** The non-linear mapping

$$x \to \varphi(x) = (x, x^2)$$

• The kernel

$$\varphi(x_i) = (x_i, x_i^2), \quad \varphi(x_j) = (x_j, x_j^2)$$
$$K(x_i, x_j) = \varphi(x_i) \cdot \varphi(x_j)$$
$$= x_i x_j (1 + x_i x_j)$$

Where is the benefit?



# Examples of Kernel Trick (2)

Polynomial kernel of degree 2 in 2 variables

• The non-linear mapping:

$$\mathbf{x} = (x_1, x_2)$$
  

$$\varphi(\mathbf{x}) = (1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, x_2^2, \sqrt{2}x_1x_2)$$

**•** The kernel

$$\varphi(\mathbf{x}) = (1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, x_2^2, \sqrt{2}x_1x_2)$$
  

$$\varphi(\mathbf{y}) = (1, \sqrt{2}y_1, \sqrt{2}y_2, y_1^2, y_2^2, \sqrt{2}y_1y_2)$$
  

$$K(\mathbf{x}, \mathbf{y}) = \varphi(\mathbf{x}) \cdot \varphi(\mathbf{y})$$
  

$$= (1 + \mathbf{x} \cdot \mathbf{y})^2$$



## Examples of kernel trick (3)

Gaussian kernel:

$$K(\mathbf{x}_i, \mathbf{x}_j) = e^{-\|\mathbf{x}_i - \mathbf{x}_j\|^2/2\sigma^2}$$

• The mapping is of infinite dimension:

$$\varphi(\mathbf{x}) = (\dots, \varphi_{\omega}(\mathbf{x}), \dots), \quad \text{for } \omega \in \mathbb{R}^{d}$$
$$\varphi_{\omega}(\mathbf{x}) = A e^{-B\omega^{2}} e^{-i\mathbf{w}\mathbf{x}}$$
$$K(\mathbf{x}, \mathbf{y}) = \int \varphi_{\omega}(\mathbf{x}) \varphi^{*}{}_{\omega}(\mathbf{y}) d\omega$$

The moral: very high-dimensional and complicated non-linear mapping can be achieved by using a simple kernel!



## What Functions are Kernels?

- For some functions  $K(\mathbf{x}_i, \mathbf{x}_j)$  checking that  $K(\mathbf{x}_i, \mathbf{x}_j) = \varphi(\mathbf{x}_i) \cdot \varphi(\mathbf{x}_j)$ can be cumbersome.
- Mercer's theorem:

Every semi-positive definite symmetric function is a kernel



## Examples of Kernel Functions

• Linear kernel:  $K(\mathbf{x}_i, \mathbf{x}_i)$ 

$$\mathbf{X}(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i \cdot \mathbf{x}_j$$

• Polynomial kernel of power *p*:  $K(\mathbf{x}_i, \mathbf{x}_j) = (1 + \mathbf{x}_i \cdot \mathbf{x}_j)^p$ 

Gaussian kernel: 
$$K(\mathbf{x}_i, \mathbf{x}_j) = e^{-\|\mathbf{x}_i - \mathbf{x}_j\|^2/2\sigma^2}$$

- In the form, equivalent to RBFNN, but has the advantage of that the center of basis functions, i.e., support vectors, are optimized in a supervised.
- Two-layer perceptron:

$$K(\mathbf{x}_i, \mathbf{x}_j) = \tanh(\alpha \mathbf{x}_i \cdot \mathbf{x}_j + \beta)$$

#### Lifting Dimension by Polynomial Mapping of Degree d

Let 
$$d \in \mathbb{N}$$
 and  $\mathbf{x} = [x_1, x_2, ..., x_D]^{\top} \in \mathbb{R}^D$ .

Let  $\phi_d(\mathbf{x})$  denote the mapping which lifts  $\mathbf{x}$  to the space containing all monomials of degree d',  $1 \le d' \le d$  in the components of  $\mathbf{x}$ :

For example, when  $\mathbf{x} = [x_1, x_2]^\top \in \mathbb{R}^2$ ,

$$\phi_1(\mathbf{x}) = \left[x_1, x_2\right]^\top,\tag{39}$$

$$\phi_2(\mathbf{x}) = [x_1, x_2, x_1^2, x_1 x_2, x_2^2]^\top,$$
(40)

$$\phi_3(\mathbf{x}) = [x_1, x_2, x_1^2, x_1 x_2, x_2^2, x_1^3, x_1^2 x_2, x_1 x_2^2, x_2^3]^\top.$$
(41)

The number of monomials of degree d' of  $\mathbf{x} \in \mathbb{R}^D$  is  $\binom{d'+D-1}{d'}$ . The dimensionality L of the output space of  $\phi_d(\mathbf{x})$  is thus

$$L = \sum_{d'=1}^{d} \begin{pmatrix} d' + D - 1 \\ d' \end{pmatrix}.$$
 (42)



### Lifting Dimension by Polynomial Mapping of Degree $\boldsymbol{d}$



Feature space dimensionality D, lifting by  $\phi_d(\mathbf{x})$ 

#### dimensionality of feature space after lifting (L)

D $d$	1	2	3	4	5	6	7	8
1	1	2	3	4	5	6	7	8
2	2	5	9	14	20	27	35	44
3	3	9	19	34	55	83	119	164
4	4	14	34	69	125	209	329	494
5	5	20	55	125	251	461	791	1286
6	6	27	83	209	461	923	1715	3002
7	7	35	119	329	791	1715	3431	6434
8	8	44	164	494	1286	3002	6434	12869

### Lifting by Polynomial Mapping of Degree d, Example

d = 1, dim $(\phi_d(\mathbf{x})) = 2$ support vectors : 3

$$f(\mathbf{x}) = \mathbf{w} \cdot \phi_d(\mathbf{x}) + b$$



d = 2, dim $(\phi_d(\mathbf{x})) = 5$ support vectors : 5





### Lifting by Polynomial Mapping of Degree d, Example

d = 3, dim $(\phi_d(\mathbf{x})) = 9$ support vectors : 5

$$f(\mathbf{x}) = \mathbf{w} \cdot \phi_d(\mathbf{x}) + b$$



d = 4, dim $(\phi_d(\mathbf{x})) = 14$ support vectors : 6





## SVM Overviews



## Main features:

- By using the kernel trick, data is mapped into a highdimensional feature space, without introducing much computational effort;
- Maximizing the margin achieves better generation performance;
- Soft-margin accommodates noisy data;
- Not too many parameters need to be tuned.

Demos(http://svm.dcs.rhbnc.ac.uk/pagesnew/GPat.shtml)

## SVM so far

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- SVMs were originally proposed by Boser, Guyon and Vapnik in 1992 and gained increasing popularity in late 1990s.
- SVMs are currently among the best performers for many benchmark datasets.
- SVM techniques have been extended to a number of tasks such as regression [Vapnik *et al.* '97].
- Most popular optimization algorithms for SVMs are SMO [Platt '99] and SVM<sup>light</sup> [Joachims' 99], both use *decomposition* to handle large size datasets.
- It seems the kernel trick is the most attracting site of SVMs. This idea has now been applied to many other learning models where the inner-product is concerned, and they are called 'kernel' methods.
- Tuning SVMs remains to be the main research focus: how to an optimal kernel? Kernel should match the smooth structure of data.

### Appendix

Online demo: http://cs.stanford.edu/people/karpathy/svmjs/demo/

