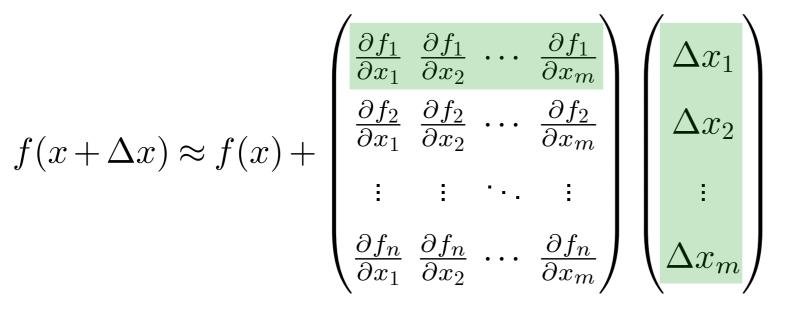
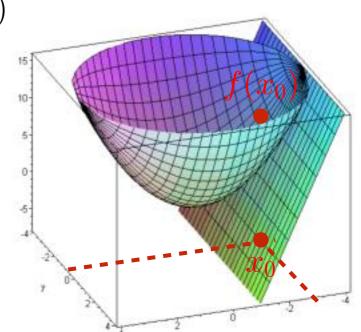
Deep Learning (BEV033DLE) Lecture 3. Backpropagation

Czech Technical University in Prague

- → Theory and Intuition
 - Linear approximation
 - Derivative of compositions
- **♦** Practice
 - Forward / backward propagation
 - Efficient implementation, computation graph

- Function $f: \mathbb{R}^m \to \mathbb{R}^n$
- Local linear approximation: $f(x_0 + \Delta x) = f(x_0) + J\Delta x + o(\|\Delta x\|)$
- When such J exists, it unique and called **derivative**
- When J is written in coordinates it is called **Jacobian (matrix)**





 $\mathbb{R}^2 \to \mathbb{R}$

 $\frac{\partial f_i}{\partial x_i}$ – speed of growth of f_i when increasing x_j

- Linear approximations form a closed class under:
 - sum of functions (e.g. sum of log-likelihoods over many data points)
 - composition of functions (e.g. deep feed-forward network)

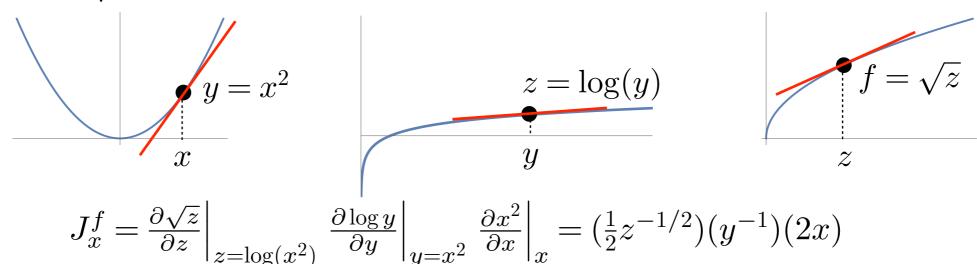
- Linear function: f(x) = Ax

Derivative of f in x: Our notation: $J_x^f = A$

- Composition of linear functions: f(x) = ABx $J_x^f = AB$
- Non-linear composition: make a linear approximation to all steps

Example
$$f = \sqrt{\log(x^2)}$$
:

Composition: $\sqrt{\circ \log \circ pow_2}$



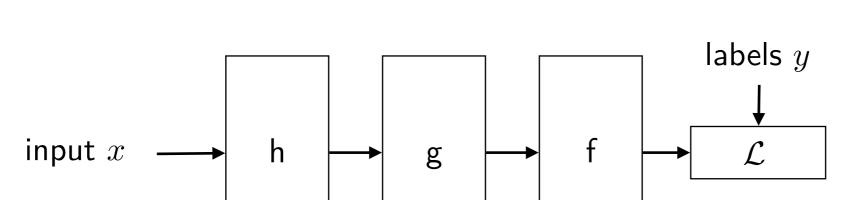
General case, $(f \circ g)(x) = f(g(x))$:

$$J_x^f = J_g^f J_x^g$$

$$J_{x_j}^{f_i} = \sum_k J_{g_k}^{f_i} J_{x_j}^{g_k}$$

$$\frac{\mathrm{d}f_i}{\mathrm{d}x_j} = \sum_k \frac{\partial f_i}{\partial g_k} \frac{\partial g_k}{\partial x_j} \quad \text{(chain / total derivative rule)}$$

In Neural Networks

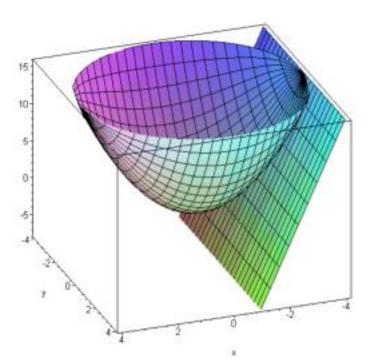


Loss
$$\mathcal{L}(f(g(h(x))))$$

- lacktriangle We will need derivatives of the loss in different parameters. Shorthand: $J_x\equiv J_x^{\mathcal L}\equiv rac{\mathrm{d}\mathcal L}{\mathrm{d}x}$.
- lacktriangle In order to compute J_x we need to multiply all Jacobians:

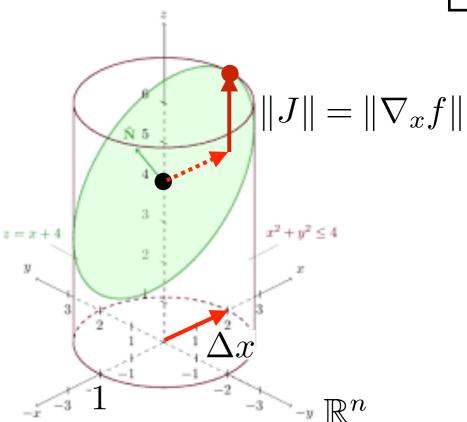
- Matrix product is associative
- Going left-to-right is cheaper: $O(Ln^2)$ vs. $O((L-1)n^3+n^2)$, for L layers with n neurons

• Consider scalar-valued function: $\mathcal{L}: \mathbb{R}^n \to \mathbb{R}$



$$\mathcal{L}(x_0 + \Delta x) \approx \mathcal{L}(x_0) + J\Delta x$$

$$(J\equiv J_x^{\mathcal{L}}$$
)



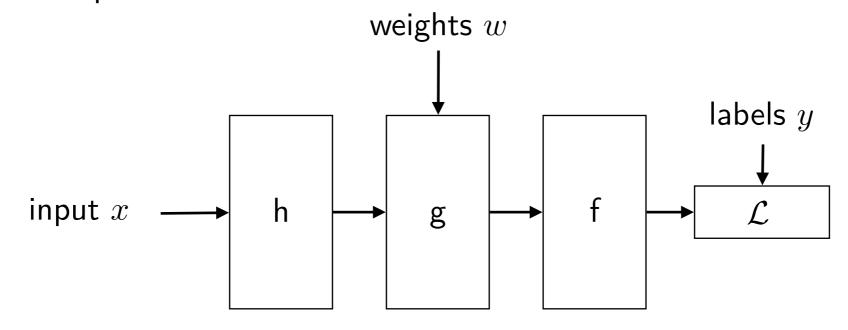
- lacktriangle Jacobian J is a *row* vector $\left(\cdots \frac{\partial f}{\partial x_i}\cdots\right)$
- What is the steepest ascent direction to maximize the linear approximation?

$$\max_{\Delta x: \|\Delta x\|_2 = 1} \left(f(x_0) + J\Delta x \right) \quad \Rightarrow \quad \Delta x = \frac{J^{\mathsf{T}}}{\|J\|}$$

- Gradient $\nabla_x f$ is the *column* vector of partial derivatives $\begin{pmatrix} \vdots \\ \frac{\partial f}{\partial x_i} \\ \vdots \end{pmatrix} = J^\mathsf{T}$
 - Not necessarily the best direction to make an optimization step.

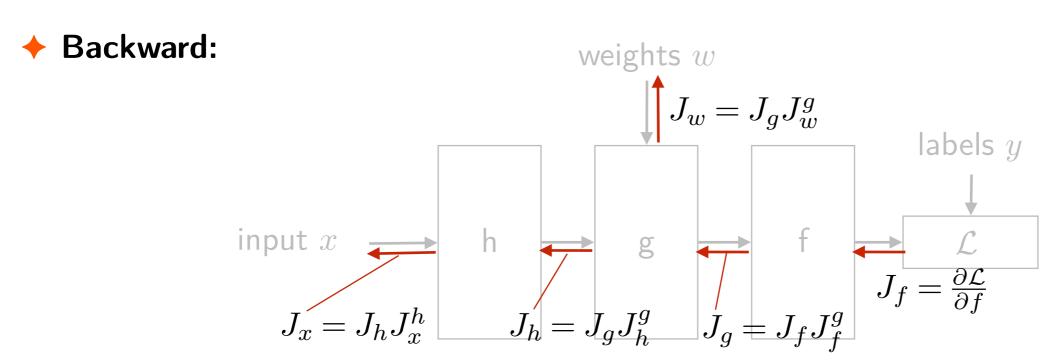
Backpropagation

◆ Forward — composition of functions

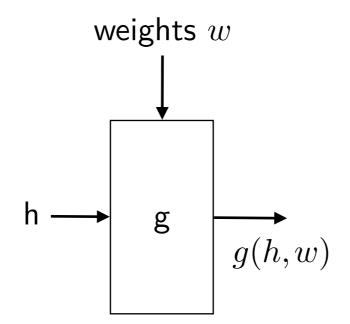


Loss
$$\mathcal{L}(f(g(h(x),w)),y)$$

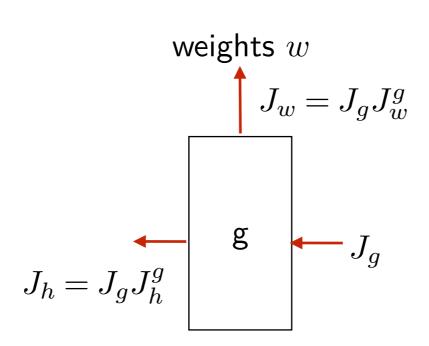
- No "○" notation possible
- Feed-forward network ⇒ computation graph is a DAG



♦ Forward:

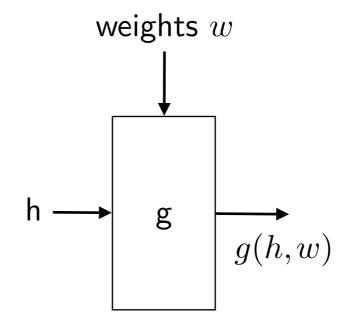


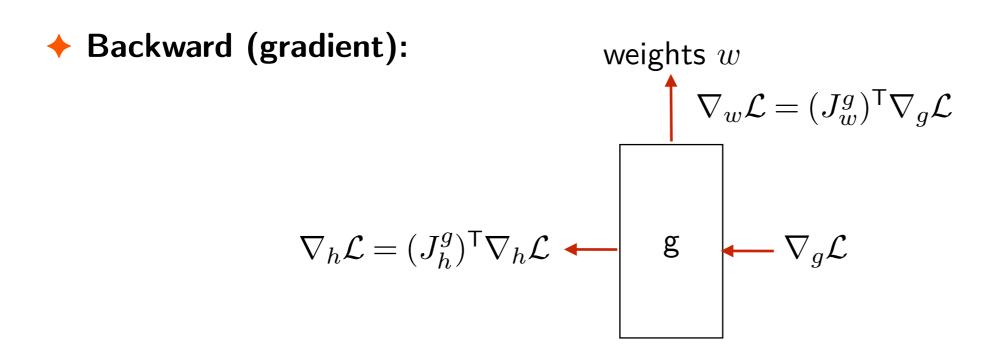
♦ Backward:



Backpropagation is "Modular"

♦ Forward:

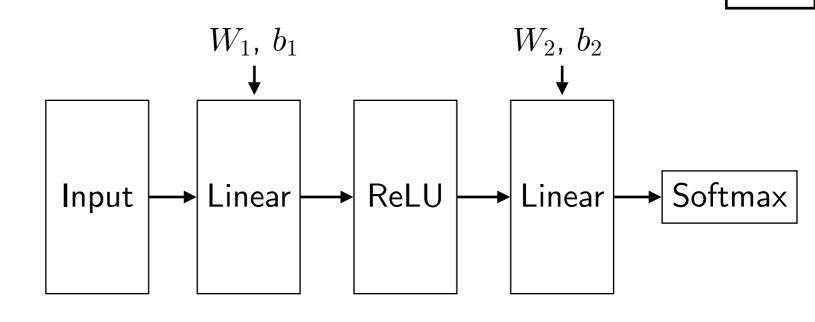




- ♦ Approach 1:
 - Declare

```
import torch
import torch.nn as nn

net = nn.Sequential(
    nn.Linear(748, 200),
    nn.ReLU(),
    nn.Linear(200, 10),
    nn.Softmax(),
)
```



- used to defining the graph in earlier approaches (in TF)
- in Pytorch no graph yet, just a list of "Modules"
- Execute it with some input (forward propagation)

```
x = torch.randn(748)
y = net.forward(x)
```

Pytorch creates the graph dynamically when the forward computation takes place

Computation Graph, Forward Propagation



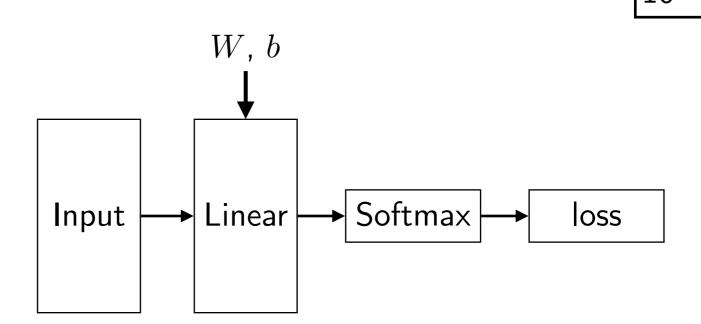
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- → Approach 2:
 - Compute what we need

Declare and initialize variables

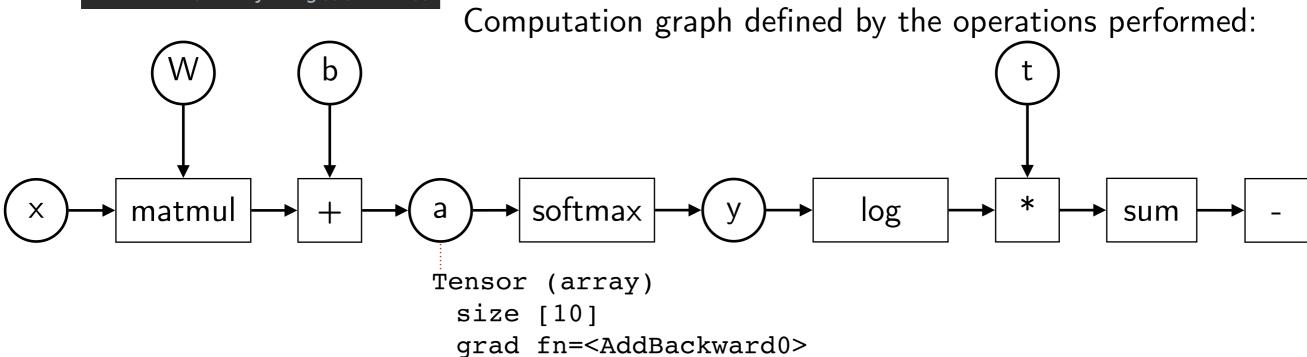
```
from torch.nn import Parameter
import torch.nn.functional as F

W = Parameter(torch.randn(10, 748))
b = Parameter(torch.randn(10))
```



Perform some operations

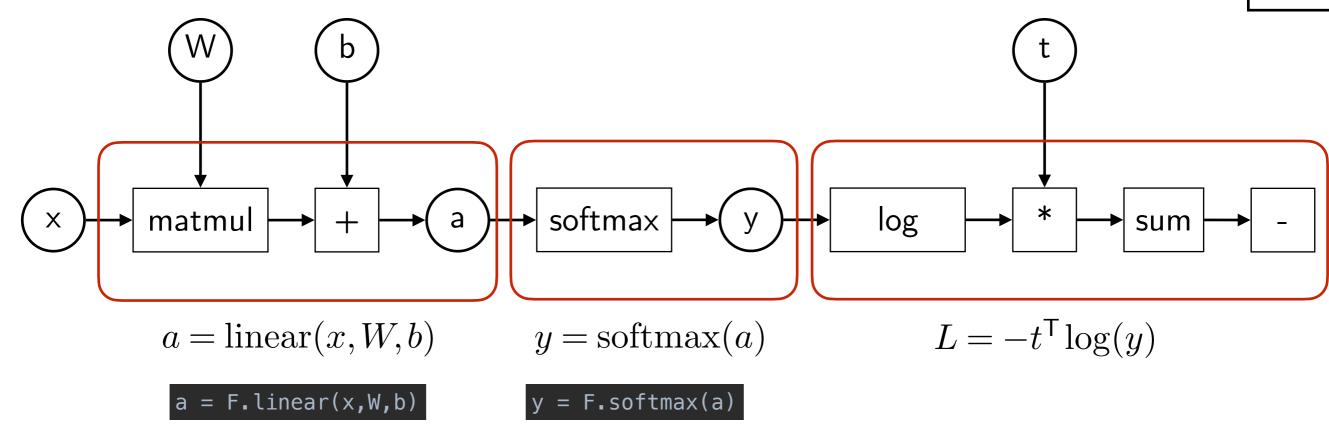
```
a = W.matmul(x) + b
y = F.softmax(a)
loss = -(t * y.log()).sum()
```



→ Wow! Any computation can be made a part of a neural network

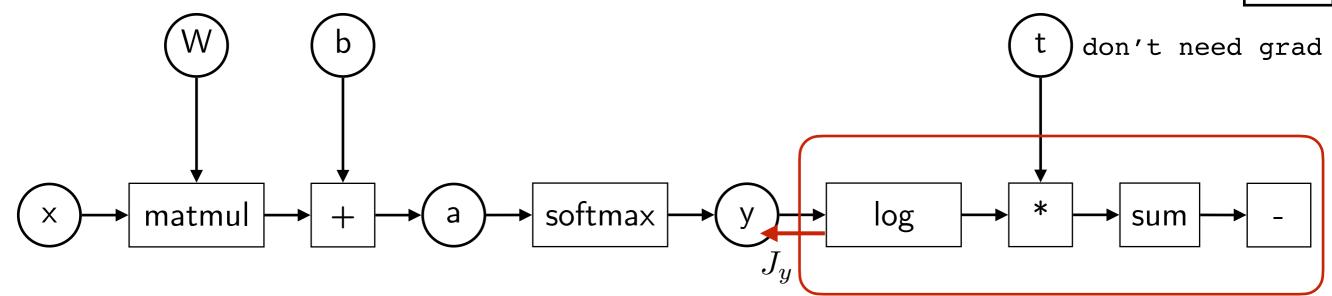


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◆ Computationally more efficient to compute backward for larger blocks.
Also convenient for this example.



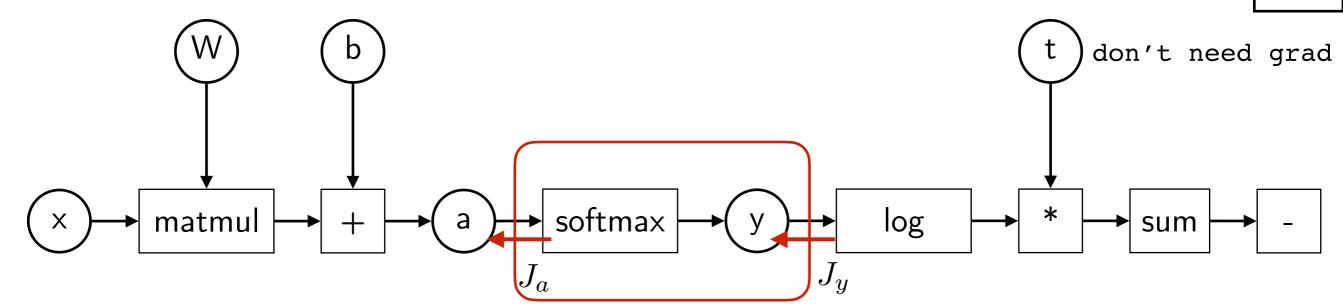


$$\mathcal{L} = -t^{\mathsf{T}} \log(y)$$

$$J_{y_i} = \frac{\partial \mathcal{L}}{\partial y_i} = -\frac{\partial}{\partial y_i} \sum_j t_j \log(y_j) = -\frac{1}{y_i} t_i$$

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$$y_j = \operatorname{softmax}(a)_j = \frac{e^{a_j}}{\sum_i e^{a_i}}$$

$$J_{a_i} = J_y J_a^y = \sum_j J_{y_j} \frac{\partial y_j}{\partial a_i}$$

$$= \sum_j J_{y_j} (y_i \llbracket i = j \rrbracket - y_i y_j) = y_i (J_{y_i} - \sum_j y_j J_{y_j})$$

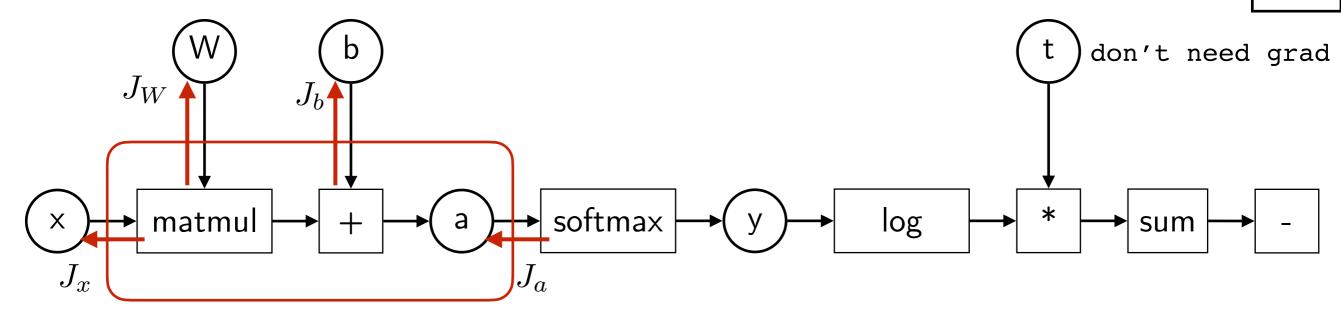
$$J_a = J_y(\operatorname{Diag}(y) - yy^{\mathsf{T}}) = J_y \odot y - (J_y y)y^{\mathsf{T}}$$

(need to remember either input a or directly the output y)

Notice: forward and backward are both linear complexity



L4



$$a_j = \sum_i W_{ji} x_i + b$$

$$J_b = J_a \quad (\star)$$

$$J_{x_k} = \sum_{j} J_{a_j} \frac{\partial a_j}{\partial x_i} = \sum_{j} J_{a_j} W_{i,j} [i=k] = \sum_{j} J_{a_j} W_{k,j}$$
$$J_x = J_a W$$

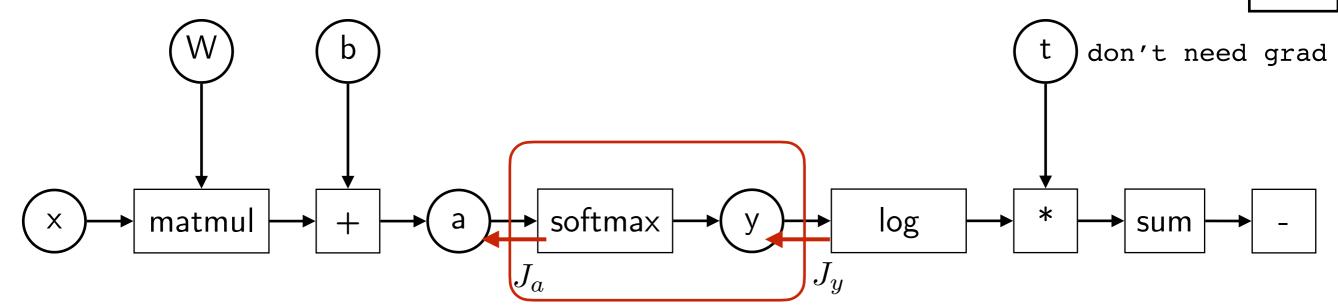
$$\nabla_x \mathcal{L} = W^\mathsf{T} \nabla_a \mathcal{L}$$

Note: a transposed product in comparison with $\boldsymbol{W}\boldsymbol{x}$

$$J_{W_{ij}} = \sum_{j} J_{a_j} \frac{\partial a_j}{\partial W_{ij}} = J_j x_i$$

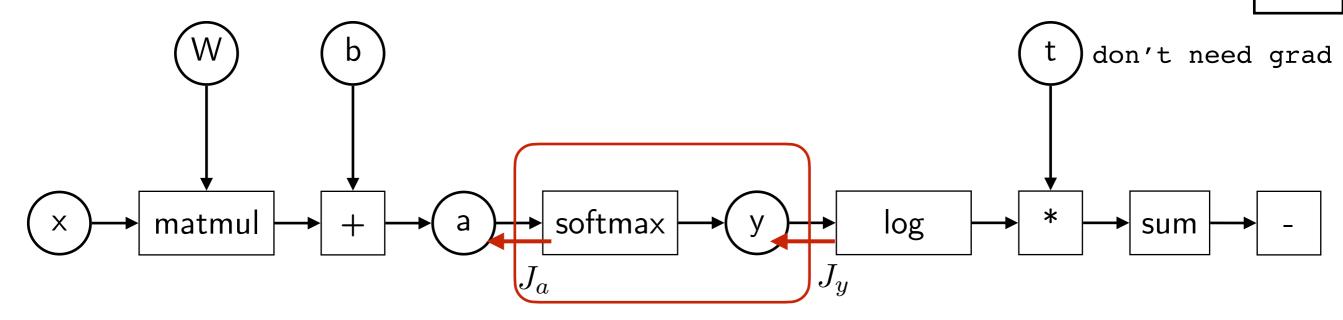


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- ♦ What we have learned towards practical implementation:
 - Do not need to explicitly compute the Jacobian of each layer, only need to "backpropagate" through the layer
 - The granularity is up to the implementation: flexibility vs. efficiency
 - Need to store the input (point at which the Jacobian is evaluated) or recompute it
 - In real applications gradients are often shaped as higher dimensional tensors:
 E.g. convolution with weights w [in, out, k_h, k_w]
 - special efficient implementation for forward
 - special efficient implementation for backward (transposed convolution)

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$$y_j = \operatorname{softmax}(a)_j = \frac{e^{a_j}}{\sum_i e^{a_i}}$$
$$J_a = J_y(\operatorname{Diag}(y) - yy^{\mathsf{T}}) = J_y \odot y - (J_y y)y^{\mathsf{T}}$$

3)

```
1) y = a.softmax()
```

class MySoftmax(torch.nn.Module):
 def forward(self, a):
 y = a.exp()
 y = y / y.sum()
 return y

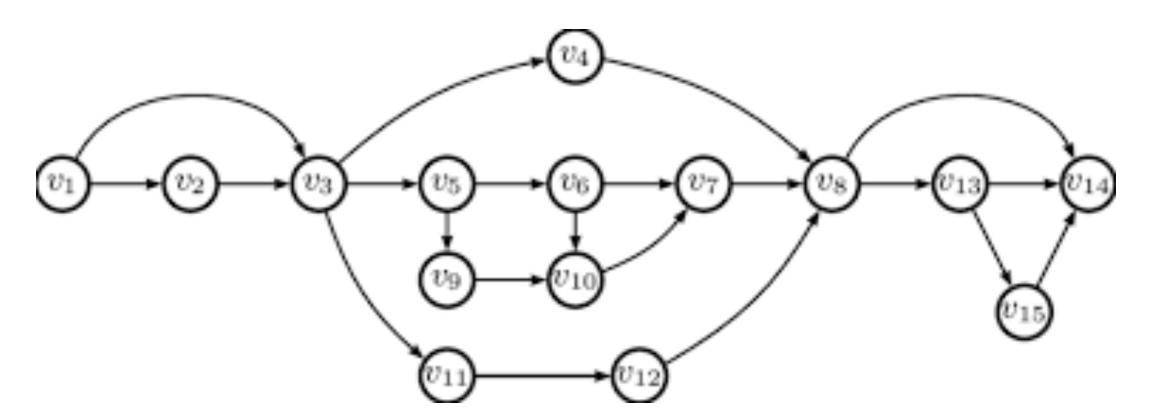
```
/ = MySoftmax().forward(a)
```

```
class MySoftmax(torch.autograd.Function):
    @staticmethod
    def forward(ctx, a):
        y = a.exp()
        y /= y.sum()
        ctx.save_for_backward(y)
        return y

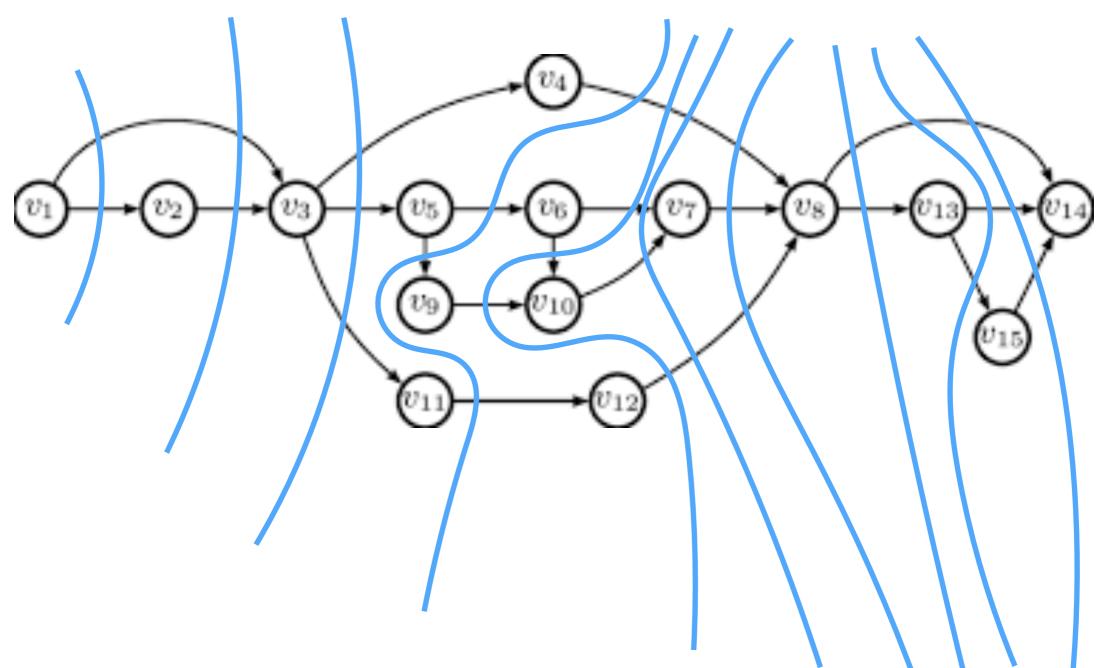
    @staticmethod
    def backward(ctx, dy):
        y, = ctx.saved_tensors
        da = y * dy - y * (y * dy).sum()
        return da
```

y = MySoftmax.apply(a)

- ♦ Need to find the order of processing
 - a node may be processed when all its parents are ready
 - some operations can be executed in parallel
 - reverse the edges for the backward pass



- ♦ Any directed acyclic graph can be topologically ordered
 - Equivalent to a layered network with skip connections



Note: every node here could be a tensor operation