

Simple Temporal Networks and extensions

Jan Mrkos

PUI Tutorial
Week 11

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What is the difference to the Bellman equation?

- Recap of Simple Temporal Networks
- Simple Temporal Network example

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- check time consistency of a plan under time constraints,
- if consistent, determine temporal schedule,
- manage real-time execution of a plan and new constraints.

Def: Simple Temporal Network

A *Simple Temporal Network* (STN) is a pair $S = (T, C)$ where:

- T is a set of *time-points*, real valued variables
- C a set of constraints of the form:

$$Y - X \leq \delta$$

for $X, Y \in T$ and $\delta \in \mathbb{R}$

¹Slides based mostly on AIMA, these slides and this example, definition by [Dechter et al., 1991]

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We map STNs to graphs:

- Variables \rightarrow nodes
- Constraints \rightarrow edges

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Example

I have a plan for getting to the PDV exam:

- Take a train from Kolín to Prague-Libeň
- Walk from Prague-Libeň to Vysočanská (Yellow - B line)
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- A friend drops me off at the station in Kolin at 8:00.
- Train ride takes *at least* 50 minutes, I might have to wait for the train.
- Walking takes 10 to 20 minutes, depending whether I run or walk.
- Ride on the metro takes *at most* 20 minutes, the metro runs every minute.
- I have to be at the PDV exam by 9:30.

O -Train- X_1 - (walk) - X_2 -Metro- X_3

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(We introduce a special reference variable (node), $O = 0$ as a starting point.)

$T = \{O, X_1, X_2, X_3\}$, where O maps to 8:00

Example

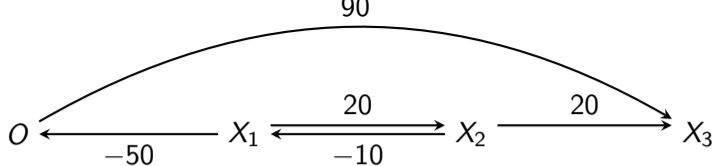
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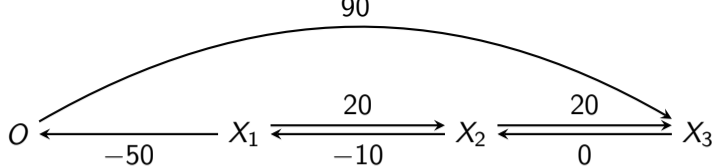
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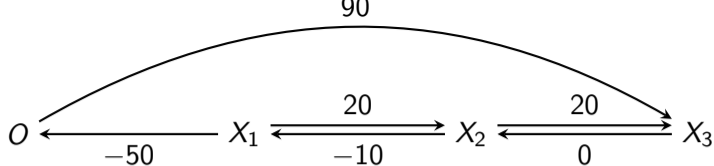
$$C = \begin{cases} O - X_1 \leq -50 & \text{train} \\ X_2 - X_1 \leq 20 & \text{walk} \\ X_1 - X_2 \leq -10 & \text{walk} \\ X_3 - X_2 \leq 20 & \text{metro} \\ X_3 - O \leq 90 & \text{exam start} \end{cases}$$



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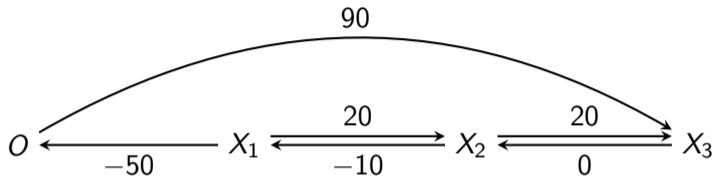


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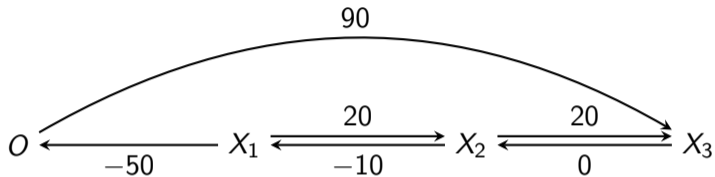


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Note: Right-to-left arrows are (+) upper bounds, left-to-right are (-) lower bounds

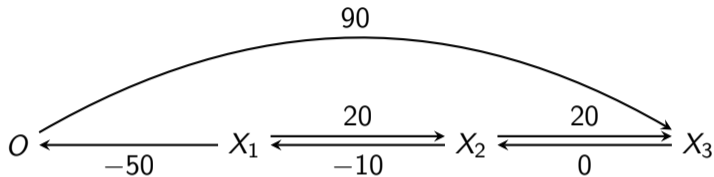


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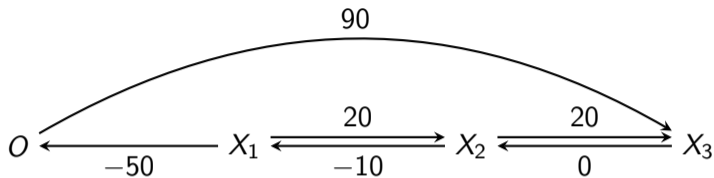
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Explicit constraints generate other, implicit constraints:

- Sum constraints \rightarrow **paths** in graph (e.g., $X_3 - X_1 \leq 40$)
- **Stronger** constraints \rightarrow **shorter** paths

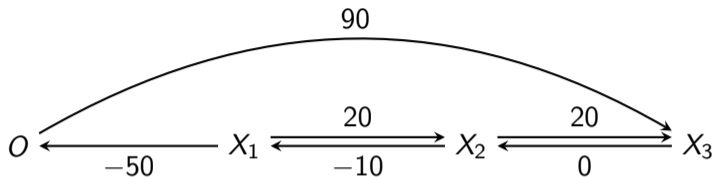
Example



Using the explicit constraints, we can calculate shortest path lengths between all combinations of nodes:

D	O	X_1	X_2	X_3
O				90
X_1	-50		20	
X_2		-10		20
X_3			0	

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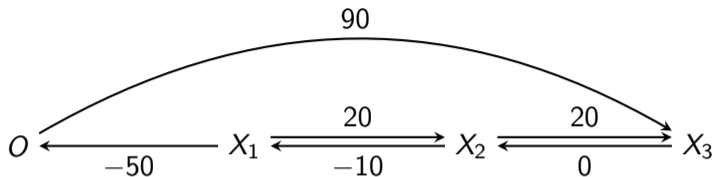


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(e.g. by using Floyd-Warshall in more complex cases)

Example



Using the explicit constraints, we can calculate shortest path lengths between all combinations of nodes:

D	O	X_1	X_2	X_3
O	0	80	90	90
X_1	-50	0	20	40
X_2	-60	-10	0	20
X_3	-60	-10	0	0

(e.g. by using Floyd-Warshall in more complex cases)

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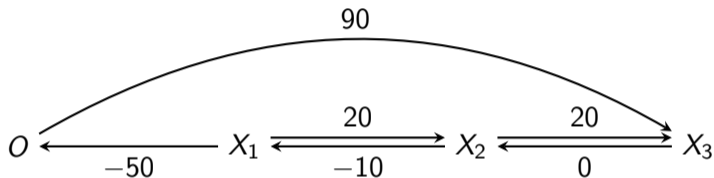
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Thm: "Fundamental Theorem" of STNs

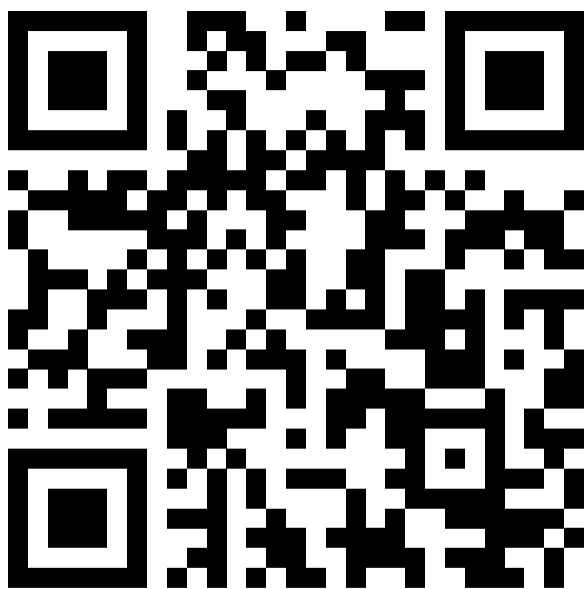
STN consistent \iff Distance matrix has zeros on diagonal \iff graph has no negative cycles



- Solution is an assignment of values to timepoints (nodes) that satisfies given constraints.
- If such solution exists, it is consistent.
- Consistency can be checked by checking the distance matrix.

**Thank you for
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tutorials :-)**

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