

Final Test – Matlab (BE0B17MTB)

Score:

A (20–19) b. **D** (13–12)
B (18–17) b. **E** (11–10)
C (16–14) b. **F** (< 10 b.)

Name: **finalTestExampleEN**

1. Which variant is not appropriate to create a list of names?

- (A) `s = ["Harry", "Hermione", "Ron"];`
 (B) `s(1).name = 'Harry';`
`s(2).name = 'Hermione';`
`s(3).name = 'Ron';`
 (C) `s = ['Harry', 'Hermione', 'Ron'];`
 (D) `s = {'Harry', 'Hermione', 'Ron'};`

A B C D

2. How to get resolution of a main screen with running MATLAB?

- (A) `screenRes =`
`groot.MonitorPosition;`
 (B) `screenRes =`
`monitor('Resolution');`
 (C) `screenRes = get(groot,`
`'ScreenSize');`
 (D) `screenRes = get(uifigure,`
`'Size');`

A B C D

3. What is the correct handle function declaration to the function `circLength`?

- (A) `hdl = @(r) circLength;`
 (B) `hdl = @circLength(r);`
 (C) `hdl = @a=circLength(r);`
 (D) `hdl = @circLength;`

```
function a = circLength(r)
    a = 2*pi*r;
end
```

A B C D

4. Which values shows a gauge in a figure?

- (A) Number of mouse wheel rotations.
 (B) Width of the figure during changing its size.
 (C) Always value 0.
 (D) *x*-coordinate of mouse pointer position in the figure.

```
function GUI()
    hFig = uifigure();
    hGauge = uigauge(hFig, 'Value', 0);
    hFig.WindowButtonMotionFcn = ...
        @myFunction;

    function myFunction(~, ~)
        hGauge.Value = ...
            hFig.CurrentPoint(1);
    end
end
```

A B C D

5. Which command does not stop running timer `t`?

- (A) `delete(t)`
 (B) `stop(t)`
 (C) `t.stop`
 (D) `t(stop)`

A B C D

6. Which command plots exponential function as a line?

- (A) `semilogx(x, y)`
 (B) `loglog(x, y)`
 (C) `plot(x, y)`
 (D) `semilogy(x, y)`

```
x = 0:0.1:10;
y = exp(x);
```

A B C D

7. What is the correct entry for a callback function defined as `function myFun(x)` for the button `uibutton` (referenced in the variable `b`)?

- (A) `b.ButtonPushedFcn = @(src, event) myFun(myVar);`
- (B) `b.ButtonPushedFcn = @myFun(myVar);`
- (C) `b.ButtonPushedFcn = @myFun(src, event, myVar);`
- (D) `b.ButtonPushedFcn = {@myFun, myVar};`

A B C D

8. For which logical values of `a` and `b`, if the variable `c` does not exist, the command `a & b & c` does not end with an error?

- (A) The command never ends with an error.
- (B) `a = true; b = true;`
- (C) `a = true; b = false;`
- (D) The command always ends with an error.

A B C D

9. How can two vectors with the same dimensions be multiplied element by element?

- (A) `u*v'`
- (B) `u.*v`
- (C) `u.*v`
- (D) `u*v`

A B C D

10. What is the main advantage of the `cell` (cell array) usage?

- (A) One may combine various data types.
- (B) Lower memory requirements.
- (C) Unlimited size.
- (D) Faster data processing.

A B C D

11. Which command plots `cos` function with argument from 0 to 2π with 200 points?

- (A) `plot(cos(0:2*pi),200)`
- (B) `plot(cos(0:2*pi),200)`
- (C) `plot(cos(0:1/200:2*pi))`
- (D) `plot(cos(linspace(0,2*pi,200)))`

A B C D

12. If the variable `i = 1` exists in the workspace, which command leads to a different value in the variable `a` than the others?

- (A) `a = sqrt(-1) + i;`
- (B) `a = 1 + 1i;`
- (C) `a = 1 + 1*i;`
- (D) `a = 1 + i*j;`

A B C D

13. How to declare a `case` inside the `switch` for more options?

- (A) `case (opt1, opt2)`
- (B) `case {opt1, opt2}`
- (C) `case [opt1, opt2]`
- (D) `case opt1, opt2:`

A B C D

14. Which function declaration with 2 input (`in1, in2`) and 1 output (`out1`) parameters is correct?

- (A) `function (out1) = myFun(in1, in2)`
- (B) `function [out1] = myFun(in1, in2)`
- (C) `function [in1, in2] = myFun(out1)`
- (D) `function (in1, in2) = myFun(out1)`

A B C D

15. Which command can replace the bottom block of code?

- (A) `w = v.^(1:N)`
- (B) `w = arraysum(v)`
- (C) `w = cumsum(v)`
- (D) `w = sum(v)`

```
N = 5;
v = randi(10, 1, N);

w = zeros(size(v));
for n = 1:N
    for m = 1:n
        w(n) = w(n) + v(m);
    end
end
```

A B C D

16. How can you delete the first row of matrix **A**?

- (A) `A(:, 1) = []`
- (B) `A(1, :) = []`
- (C) `A{1, :} = []`
- (D) `A[1, :] = []`

A B C D

17. Which command swaps the columns of matrix **A** (the first will be the last, the second will be the penultimate, ...)?

- (A) `A = A(:, end:-1:1)`
- (B) `A = A(end:-1:1, :)`
- (C) `A = A'`
- (D) `A = A(end:1:1, :)`

A B C D

18. Which command changes color of shown line from black to blue?

- (A) `hLine.Visible = 'b'`
- (B) `set(hFig.Children, 'LineColor', 'b')`
- (C) `set(hAx.Children, 'Color', 'blue')`
- (D) `hLine.Parent.Color = [0 0 1]`

```
hFig = figure();
hAx = axes('Parent', hFig);
hLine = line('Parent', hAx);
```

A B C D

19. Which command terminates `for` or `while` loop?

- (A) `return`
- (B) `continue`
- (C) `stop()`
- (D) `break`

A B C D

20. Which command allocates a matrix of logical values "1"?

- (A) `ones()`
- (B) `boolean()`
- (C) `logical()`
- (D) `true()`

A B C D