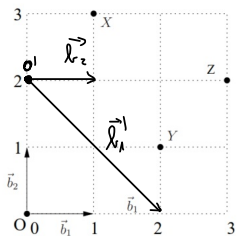


1. The following figure shows coordinate system $\sigma = (O, \beta)$, with basis $\beta = (\vec{b}_1, \vec{b}_2)$.



$$X_{\sigma} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

$$Y_{\sigma} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$Z_{\sigma} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

(a) Find the coordinate system $\sigma' = (O', \beta')$, $\beta' = (\vec{b}'_1, \vec{b}'_2)$, so that the points X, Y, Z have the following coordinates in σ'

$$X_{\sigma'} = \begin{bmatrix} -1/2 \\ 2 \end{bmatrix}, \quad Y_{\sigma'} = \begin{bmatrix} 1/2 \\ 1 \end{bmatrix}, \quad Z_{\sigma'} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

and plot the system into the figure.

- (b) Write the coordinates of the vectors of β in basis β' .
- (c) Write the coordinates of the point O in the coordinate system σ' .
- (d) Write the coordinates of the vectors of β' in basis β .

$$\vec{X}_{\sigma'} = \beta_{\sigma'}^{-1} \vec{X}_{\sigma} + \vec{0}_{\sigma'}$$

$$\begin{bmatrix} x'_1 \\ x'_2 \end{bmatrix} = \begin{bmatrix} b_{11} & b_{21} \\ b_{12} & b_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} \sigma_1 \\ \sigma_2 \end{bmatrix}$$

$$x_1: -\frac{1}{2} = b_{11} + 3b_{21} + \sigma_1 = b_{11} + 3b_{21} - 3b_{11} - 2b_{21} = -2b_{11} + 1b_{21} \rightarrow b_{21} = -\frac{1}{2} + 2b_{11}$$

$$y_1: \frac{1}{2} = 2b_{11} + b_{21} + \sigma_1 = 2b_{11} + b_{21} - 3b_{11} - 2b_{21} = -b_{11} - b_{21} = -b_{11} + \frac{1}{2} - 2b_{11}$$

$$z_1: 0 = 3b_{11} + 2b_{21} + \sigma_1 \rightarrow \sigma_1 = -3b_{11} - 2b_{21}$$

$$\begin{aligned} &\downarrow \\ &\boxed{b_{11} = 0} \\ &\boxed{b_{21} = -\frac{1}{2}} \\ &\boxed{\sigma_1 = 1} \end{aligned}$$

$$x_2: 2 = b_{12} + 3b_{22} + \sigma_2 \rightarrow \sigma_2 = 2 - b_{12} - 3b_{22}$$

$$y_2: 1 = 2b_{12} + b_{22} + \sigma_2 = 2b_{12} + b_{22} + 2 - b_{12} - 3b_{22} \rightarrow 1 + b_{12} - 2b_{22} = 0 \rightarrow b_{12} = -1 + 2b_{22}$$

$$z_2: 3 = 3b_{12} + 2b_{22} + \sigma_2 = 3b_{12} + 2b_{22} + 2 - b_{12} - 3b_{22} \rightarrow -1 + 2b_{12} - b_{22} = 0 = -1 + 4b_{22} - b_{22}$$

$$\begin{aligned} &\downarrow \\ &\boxed{b_{22} = 1} \\ &\boxed{b_{12} = 1} \\ &\boxed{\sigma_2 = -2} \end{aligned}$$

b)
$$\beta_{\sigma'}^{-1} = \begin{bmatrix} | & | & | \\ \vec{b}'_1 & \vec{b}'_2 & \vec{0}_{\sigma'} \\ | & | & | \end{bmatrix} = \begin{bmatrix} 0 & -\frac{1}{2} \\ 1 & 1 \end{bmatrix}$$

c)
$$\vec{0}_{\sigma'} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

d)
$$\beta'_{\sigma} = \beta_{\sigma'}^{-1} = \begin{bmatrix} \vec{b}'_1 \\ \vec{b}'_2 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ -2 & 0 \end{bmatrix} \quad \vec{0}'_{\sigma} = \beta'_{\sigma}^{-1} (-\vec{0}_{\sigma'}) = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$$

2. Assume a camera with the camera projection matrix

$$K = \begin{bmatrix} a & 0 & 0 \\ 0 & a & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\vec{x}_{iP} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

$$\vec{x}_{jP} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$K^{-1} = \begin{bmatrix} 1/a & 0 & 0 \\ 0 & 1/a & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Find the focal length in pixels when knowing that the cosine of the angle between the rays passing through points $[1, -1]^T$ and $[0, 1]^T$ in the image is equal to 0.

$$0 = \cos \angle(\vec{x}_i, \vec{x}_j) = \frac{\vec{x}_i^T K^{-T} K^{-1} \vec{x}_j}{\|K^{-1} \vec{x}_i\| \|K^{-1} \vec{x}_j\|} = \frac{[1 \ -1 \ 1] \begin{bmatrix} 1/a & 0 & 0 \\ 0 & 1/a & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1/a & 0 & 0 \\ 0 & 1/a & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}}{\|K^{-1} \vec{x}_i\| \|K^{-1} \vec{x}_j\|} = \frac{1 - \frac{1}{a^2}}{\|K^{-1} \vec{x}_i\| \|K^{-1} \vec{x}_j\|} \rightarrow a = \pm 1$$

$$z_{11} = z_{22} = a \quad ; \quad z_{11} > 0 \rightarrow z_{11} = z_{22} = +1$$

$$z_{11} = \frac{f}{\|e_{11}\|} = +1 \quad \underline{\underline{[PX]}}$$

3. Find the centers of all cameras that project 3D point $[1, 1, 1]^T$ into the image point $[2, 1]^T$, with the following partial knowledge of the camera projection matrix

$$P = \begin{bmatrix} 1 & 0 & 1 & a \\ 0 & 1 & 0 & b \\ 0 & 0 & 1 & c \end{bmatrix}, \vec{X} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \vec{m} = \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$$

$\underbrace{\quad}_{kR} \quad \underbrace{\quad}_{-kRC}$

$$\lambda \vec{m} = P \vec{X} \quad \rightarrow \quad \lambda \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 & a \\ 0 & 1 & 0 & b \\ 0 & 0 & 1 & c \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \quad \rightarrow \quad \begin{bmatrix} 2\lambda \\ \lambda \\ \lambda \end{bmatrix} = \begin{bmatrix} 2+a \\ 1+b \\ 1+c \end{bmatrix} \quad \rightarrow \quad \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2\lambda-2 \\ \lambda-1 \\ \lambda-1 \end{bmatrix} = -kR\vec{c} = - \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \vec{c}$$

$$\rightarrow \begin{bmatrix} 2\lambda-2 \\ \lambda-1 \\ \lambda-1 \end{bmatrix} = \begin{bmatrix} -c_1-c_3 \\ -c_2 \\ -c_3 \end{bmatrix} \quad \rightarrow \quad \vec{c} = \begin{bmatrix} 1-\lambda \\ 1-\lambda \\ 1-\lambda \end{bmatrix} \rightarrow \lambda = 1-\lambda \rightarrow \lambda \neq 0 \rightarrow \lambda \neq 1 \rightarrow \vec{c} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

4. Assume a camera with the following image projection matrix

$$P_{\beta} = \begin{bmatrix} 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} = \left[K_{\beta} R \mid -K_{\beta} R \vec{c}_{\beta} \right]$$

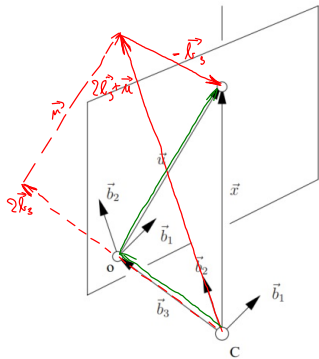
Find the coordinates of the projection center.

$$\downarrow$$
$$-\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{aligned} -c_1 - c_2 - c_3 &= 0 & \longrightarrow & c_2 + 1 - c_2 + c_2 + 1 = 0 & \rightarrow c_2 &= -2 \\ -c_1 - c_2 &= 1 & \rightarrow & c_1 = -c_2 - 1 & c_1 &= 1 \\ -c_2 - c_3 &= 1 & \rightarrow & c_3 = -c_2 - 1 & c_3 &= 1 \end{aligned}$$

$$\Downarrow$$
$$\underline{\underline{C_{\beta} = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}}}$$

5. Write down the coordinates of vector \vec{x} in basis $(\vec{b}_3, \vec{b}_2, 2\vec{b}_3 + \vec{u})$ as shown in the following figure



$$\vec{x} = \vec{k}_3 + \vec{u}$$

$$\vec{x} = 1(2\vec{b}_3 + \vec{u}) - 1\vec{k}_3$$

$$= 1\vec{\alpha}_3 - 1\vec{\alpha}_1$$

$$\vec{x}_D = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$