

1 Description Logics

1.1 What can we conclude from description logics?

Which clinical findings can occur on a head?

How: Get subclasses of $Finding \sqcap \exists FindingSite \cdot Head$)

e.g. *Heavyhead*, resulting from

$Headache \equiv Pain \sqcap \exists FindingSite \cdot Head$

$Pain \sqsubseteq Finding$

$HeavyHead \sqsubseteq Headache$

Which properties do I have to fill in when recording an allergic head?

How: For each property p check $AllergicHead \sqsubseteq \exists p \cdot T$

e.g. *FindingSite*, resulting from

$Pain \sqsubseteq \exists FindingSite \cdot T$

$ImmuneFunctionDisorder \sqsubseteq \exists PathologicalProcess \cdot T$

$AllergicHead \sqsubseteq Pain$

$AllergicHead \sqsubseteq ImmuneFunctionDisorder$

Is a Headache occurring in a Leg correct?

How: Check satisfiability of the concept $Headache \sqcap \exists FindingSite \cdot Leg$

No, because the concept is unsatisfiable, resulting from

$Headache \sqsubseteq Pain \sqcap \exists FindingSite \cdot Head$

$Pain \sqsubseteq \leq 1 FindingSite \cdot T$

$Leg \sqsubseteq \neg Head$

1.2 Inference problems

Inference Problems in TBOX

We have introduced syntax and semantics of the language \mathcal{ALC} . Now, let's look on automated reasoning. Having a \mathcal{ALC} theory $\mathcal{K} = (\mathcal{T}, \mathcal{A})$. For TBOX \mathcal{T} and concepts $C_{(i)}$, we want to decide whether

(unsatisfiability) concept C is *unsatisfiable*, i.e. $\mathcal{T} \models C \sqsubseteq \perp$?

(subsumption) concept C_1 *subsumes* concept C_2 , i.e. $\mathcal{T} \models C_2 \sqsubseteq C_1$?

(equivalence) two concepts C_1 and C_2 are *equivalent*, i.e. $\mathcal{T} \models C_1 \equiv C_2$?

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(disjoint) two concepts C_1 and C_2 are *disjoint*, i.e. $\mathcal{T} \models C_1 \sqcap C_2 \sqsubseteq \perp$?

All these tasks can be reduced to unsatisfiability checking of a single concept
...

Reducing Subsumption to Unsatisfiability

Example

These reductions are straightforward – let’s show, how to reduce subsumption checking to unsatisfiability checking. Reduction of other inference problems to unsatisfiability is analogous.

$$\begin{array}{ll} (\mathcal{T} \models C_1 \sqsubseteq C_2) & \text{iff} \\ (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \implies \mathcal{I} \models C_1 \sqsubseteq C_2) & \text{iff} \\ (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \implies C_1^{\mathcal{I}} \subseteq C_2^{\mathcal{I}}) & \text{iff} \\ (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \implies C_1^{\mathcal{I}} \cap (\Delta^{\mathcal{I}} \setminus C_2^{\mathcal{I}}) \subseteq \emptyset) & \text{iff} \\ (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \implies \mathcal{I} \models C_1 \sqcap \neg C_2 \sqsubseteq \perp) & \text{iff} \\ (\mathcal{T} \models C_1 \sqcap \neg C_2 \sqsubseteq \perp) & \end{array}$$

Inference Problems for ABOX

... and for ABOX \mathcal{A} , axiom α , concept C , role R and individuals $a_{(i)}$ we want to decide whether

(consistency checking) ABOX \mathcal{A} is consistent w.r.t. \mathcal{T} (in short if \mathcal{K} is consistent).

(instance checking) $\mathcal{T} \cup \mathcal{A} \models C(a)$?

(role checking) $\mathcal{T} \cup \mathcal{A} \models R(a_1, a_2)$?

(instance retrieval) find all individuals a , for which $\mathcal{T} \cup \mathcal{A} \models C(a)$.

realization find the most specific concept C from a set of concepts, such that $\mathcal{T} \cup \mathcal{A} \models C(a)$.

All these tasks, as well as concept unsatisfiability checking, can be reduced to consistency checking. Under which condition and how ?

Reduction of concept unsatisfiability to theory consistency

Example

Consider an \mathcal{ALC} theory $\mathcal{K} = (\mathcal{T}, \mathcal{A})$, a concept C and a fresh individual a_f not occurring in \mathcal{K} :

$$\begin{array}{ll}
 (\mathcal{T} \models C \sqsubseteq \perp) & \text{iff} \\
 (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \implies \mathcal{I} \models C \sqsubseteq \perp) & \text{iff} \\
 (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \implies C^{\mathcal{I}} \subseteq \emptyset) & \text{iff} \\
 \neg \left[(\exists \mathcal{I})(\mathcal{I} \models \mathcal{T} \wedge C^{\mathcal{I}} \not\subseteq \emptyset) \right] & \text{iff} \\
 \neg \left[(\exists \mathcal{I})(\mathcal{I} \models \mathcal{T} \wedge a_f^{\mathcal{I}} \in C^{\mathcal{I}}) \right] & \text{iff} \\
 (\mathcal{T}, \{C(a_f)\}) \text{ is inconsistent} &
 \end{array}$$

Note that for more expressive description logics than \mathcal{ALC} , the ABOX has to be taken into account as well due to its interaction with TBOX.

1.3 Inference Algorithms

Inference Algorithms in Description Logics

Structural Comparison is polynomial, but complete just for some simple DLs *without full negation*, e.g. \mathcal{ALN} , see [dlh2003].

Finite polynomial rule expansion – OWL-RL, OWL-EL

Tableaux Algorithms represent the State of Art for complex DLs – sound, complete, finite

other ... – e.g. resolution-based, transformation to finite automata, etc.

We will introduce tableau algorithms.

Tableaux Algorithms

(TAs are not new in DL – they were known in predicate logics as well.)

Main idea

“ABOX \mathcal{A} is consistent w.r.t. TBOX \mathcal{T} if we find a model of $\mathcal{T} \cup \mathcal{A}$.” (similarly for theory \mathcal{K} as a whole)

Each TA can be seen as a *production system* :

state (\sim data base) containing a set of *completion graphs* (see next slides),

inference rules (\sim production rules) implement semantics of particular constructs of the given language, e.g. \exists, \sqcap , etc. and serve to modify the completion graphs accordingly

strategy for picking the most suitable rule for application

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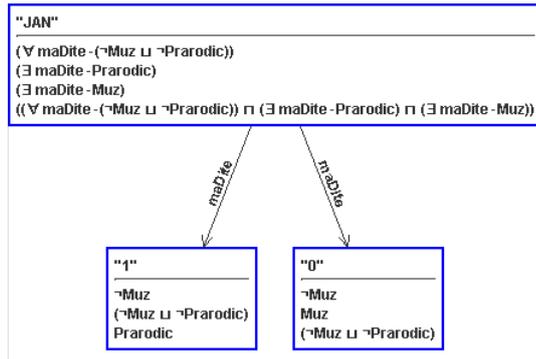
Completion Graphs

(Do not mix with complete graphs from the graph theory.)

Completion graph

is a labeled oriented graph $G = (V_G, E_G, L_G)$, where each

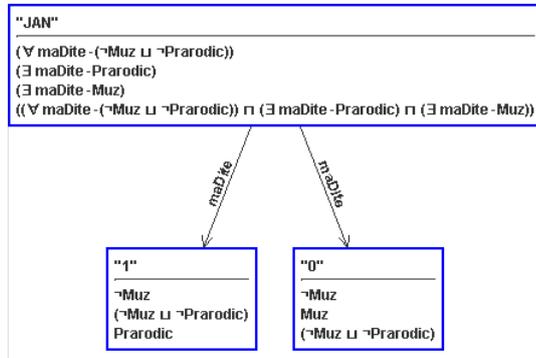
- node $x \in V_G$ is labeled with a set $L_G(x)$ of concepts and
- each edge $\langle x, y \rangle \in E_G$ is labeled with a set of edges $L_G(\langle x, y \rangle)$ (or shortly $L_G(x, y)$)



Completion Graphs

Direct Clash

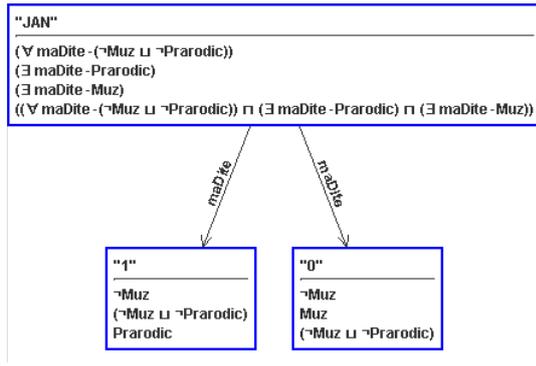
occurs in a completion graph $G = (V_G, E_G, L_G)$, if $\{A, \neg A\} \subseteq L_G(x)$, or $\perp \in L_G(x)$ for some atomic concept A and a node $x \in V_G$



Completion Graphs

Complete Completion Graph

is a completion graph $G = (V_G, E_G, L_G)$, to which no inference rule can be applied (any more).



1.3.1 Tableau Algorithm for \mathcal{ALC}

Tableau Algorithm for \mathcal{ALC} when $\mathcal{T} = \emptyset$

Let's have $\mathcal{K} = (\mathcal{T}, \mathcal{A})$, where $\mathcal{T} = \emptyset$ for now.

- 0 (Preprocessing) Transform all concepts appearing in \mathcal{K} to the “negational normal form” (NNF), “shifting” negation \neg to the atomic concepts (using equivalent operations known from propositional and predicate logics).

Example

$\neg(C_1 \sqcap C_2)$ is equivalent (de Morgan rules) to $\neg C_1 \sqcup \neg C_2$.

- 1 Initial state of the algorithm is $S_0 = \{G_0\}$, where $G_0 = (V_{G_0}, E_{G_0}, L_{G_0})$ is made up from \mathcal{A} as follows:
 - for each $C(a) \in \mathcal{A}$ put $a \in V_{G_0}$ and $C \in L_{G_0}(a)$
 - for each $R(a_1, a_2) \in \mathcal{A}$ put $\langle a_1, a_2 \rangle \in E_{G_0}$ and $R \in L_{G_0}(a_1, a_2)$
 - Sets $V_{G_0}, E_{G_0}, L_{G_0}$ are smallest possible with these properties.

Tableau algorithm for \mathcal{ALC} without TBOX (2)

...

- 2 Current algorithm state is S . If each $G \in S$ contains a direct clash, terminate as “INCONSISTENT”.
- 3 Let's choose one $G \in S$ that doesn't contain a direct clash. If G is *complete* w.r.t. rules shown next, terminate as “CONSISTENT”
- 4 Find a rule that is applicable to G and apply it. As a result, we obtain from the state S a new state S' . Jump to step 2.

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TA for \mathcal{ALC} without TBOX – Inference Rules

\rightarrow_{\sqcap} rule

if $(C_1 \sqcap C_2) \in L_G(a)$ and $\{C_1, C_2\} \not\subseteq L_G(a)$ for some $a \in V_G$.

then $S' = S \cup \{G'\} \setminus \{G\}$, where $G' = (V_G, E_G, L_{G'})$, and $L_{G'}(a) = L_G(a) \cup \{C_1, C_2\}$ and otherwise is the same as L_G .

\rightarrow_{\sqcup} rule

if $(C_1 \sqcup C_2) \in L_G(a)$ and $\{C_1, C_2\} \cap L_G(a) = \emptyset$ for some $a \in V_G$.

then $S' = S \cup \{G_1, G_2\} \setminus \{G\}$, where $G_{(1|2)} = (V_G, E_G, L_{G_{(1|2)}})$, and $L_{G_{(1|2)}}(a) = L_G(a) \cup \{C_{(1|2)}\}$ and otherwise is the same as L_G .

\rightarrow_{\exists} rule

if $(\exists R \cdot C) \in L_G(a_1)$ and there exists no $a_2 \in V_G$ such that $R \in L_G(a_1, a_2)$ and at the same time $C \in L_G(a_2)$.

then $S' = S \cup \{G'\} \setminus \{G\}$, where $G' = (V_G \cup \{a_2\}, E_G \cup \{(a_1, a_2)\}, L_{G'})$, a $L_{G'}(a_2) = \{C\}$, $L_{G'}(a_1, a_2) = \{R\}$ and otherwise is the same as L_G .

\rightarrow_{\forall} rule

if $(\forall R \cdot C) \in L_G(a_1)$ and there exists $a_2 \in V_G$ such that $R \in L_G(a, a_1)$ and at the same time $C \notin L_G(a_2)$.

then $S' = S \cup \{G'\} \setminus \{G\}$, where $G' = (V_G, E_G, L_{G'})$, and $L_{G'}(a_2) = L_G(a_2) \cup \{C\}$ and otherwise is the same as L_G .

TA Run Example

Example – Consistency Checking

$\mathcal{K}_2 = (\emptyset, \mathcal{A}_2)$, where $\mathcal{A}_2 = \{(\exists maDite \cdot Muz \sqcap \exists maDite \cdot Prarodic \sqcap \neg \exists maDite \cdot (Muz \sqcap Prarodic))(JAN)\}$.

- Let's transform the concept into NNF: $\exists maDite \cdot Muz \sqcap \exists maDite \cdot Prarodic \sqcap \forall maDite \cdot (\neg Muz \sqcup \neg Prarodic)$
- Initial state G_0 of the TA is

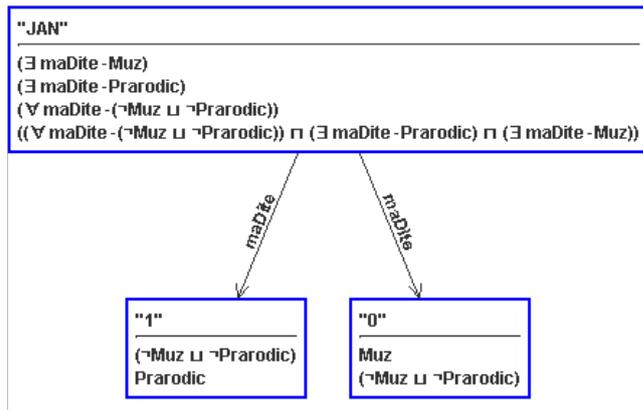
"JAN" <hr style="border: 0; border-top: 1px solid black;"/> $((\forall maDite \cdot (\neg Muz \sqcup \neg Prarodic)) \sqcap (\exists maDite \cdot Prarodic) \sqcap (\exists maDite \cdot Muz))$

TA Run Example (2)

Example 1. ...

- Now, four sequences of steps 2,3,4 of the TA are performed. TA state in step 4, evolves as follows:

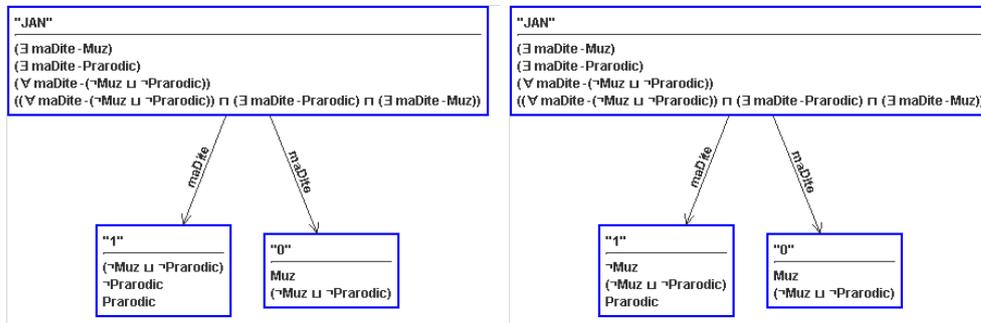
- $\{G_0\} \xrightarrow{\sqcap\text{-rule}} \{G_1\} \xrightarrow{\exists\text{-rule}} \{G_2\} \xrightarrow{\exists\text{-rule}} \{G_3\} \xrightarrow{\forall\text{-rule}} \{G_4\}$, where G_4 is



TA Run Example (3)

Example 2. ...

- By now, we applied just deterministic rules (we still have just a single completion graph). At this point no other deterministic rule is applicable.
- Now, we have to apply the \sqcup -rule to the concept $\neg Muz \sqcup \neg Rodic$ either in the label of node “0”, or in the label of node “1”. Its application e.g. to node “1” we obtain the state $\{G_5, G_6\}$ (G_5 left, G_6 right)

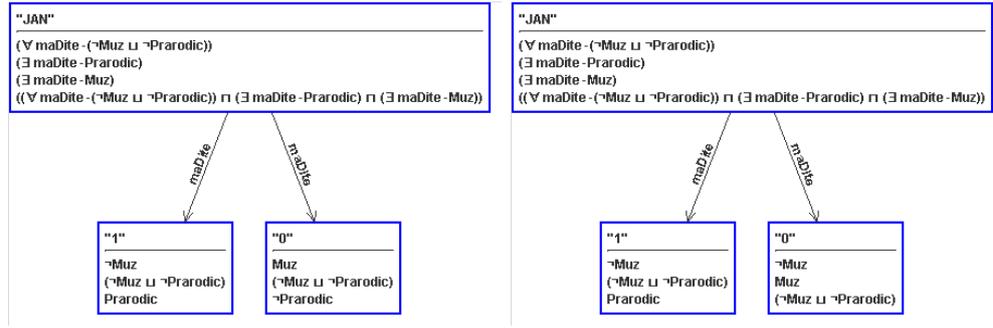


TA Run Example (4)

Example 3. ...

- We see that G_5 contains a direct clash in node “1”. The only other option is to go through the graph G_6 . By application of \sqcup -rule we obtain the state $\{G_5, G_7, G_8\}$, where G_7 (left), G_8 (right) are derived from G_6 :

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- G_7 is complete and without direct clash.

TA Run Example (5)

Example 4. ... A canonical model \mathcal{I}_2 can be created from G_7 . Is it the only model of \mathcal{K}_2 ?

- $\Delta^{\mathcal{I}_2} = \{Jan, i_1, i_2\}$,
- $maDite^{\mathcal{I}_2} = \{\langle Jan, i_1 \rangle, \langle Jan, i_2 \rangle\}$,
- $Prarodic^{\mathcal{I}_2} = \{i_1\}$,
- $Muz^{\mathcal{I}_2} = \{i_2\}$,
- $“JAN”^{\mathcal{I}_2} = Jan, “0”^{\mathcal{I}_2} = i_2, “1”^{\mathcal{I}_2} = i_1,$

Finiteness

Finiteness of the TA is an easy consequence of the following:

- \mathcal{K} is finite
- in each step, TA state can be enriched at most by one completion graph (only by application of \rightarrow_{\sqcup} rule). Number of disjunctions (\sqcup) in \mathcal{K} is finite, i.e. the \sqcup can be applied just finite number of times.
- for each completion graph $G = (V_G, E_G, L_G)$ it holds that number of nodes in V_G is less or equal to the number of individuals in \mathcal{A} plus number of existential quantifiers in \mathcal{A} .
- after application of any of the following rules $\rightarrow_{\sqcap}, \rightarrow_{\exists}, \rightarrow_{\forall}$ graph G is either enriched with a new node, new edge, or labeling of an existing node/edge is enriched. All these operations are finite.

Relation between ABOXes and Completion Graphs

We define also $\mathcal{I} \models G$ iff $\mathcal{I} \models \mathcal{A}_G$, where \mathcal{A}_G is an ABOX constructed from G , as follows

- $C(a)$ for each node $a \in V_G$ and each concept $C \in L_G(a)$ and
- $R(a_1, a_2)$ for each edge $\langle a_1, a_2 \rangle \in E_G$ and each role $R \in L_G(a_1, a_2)$

Soundness

- Soundness of the TA can be verified as follows. For any $\mathcal{I} \models \mathcal{A}_{G_i}$, it must hold that $\mathcal{I} \models \mathcal{A}_{G_{i+1}}$. We have to show that application of each rule preserves consistency. As an example, let's take the \rightarrow_{\exists} rule:
 - Before application of \rightarrow_{\exists} rule, $(\exists R \cdot C) \in L_{G_i}(a_1)$ held for $a_1 \in V_{G_i}$.
 - As a result $a_1^{\mathcal{I}} \in (\exists R \cdot C)^{\mathcal{I}}$.
 - Next, $i \in \Delta^{\mathcal{I}}$ must exist such that $\langle a_1^{\mathcal{I}}, i \rangle \in R^{\mathcal{I}}$ and at the same time $i \in C^{\mathcal{I}}$.
 - By application of \rightarrow_{\exists} a new node a_2 was created in G_{i+1} and the label of edge $\langle a_1, a_2 \rangle$ and node a_2 has been adjusted.
 - It is enough to place $i = a_2^{\mathcal{I}}$ to see that after rule application the domain element (necessary present in any interpretation because of \exists construct semantics) has been “materialized”. As a result, the rule is correct.
- For other rules, the soundness is shown in a similar way.

Completeness

- To prove completeness of the TA, it is necessary to construct a model for each complete completion graph G that doesn't contain a direct clash. Canonical model \mathcal{I} can be constructed as follows:
 - the domain $\Delta^{\mathcal{I}}$ will consist of all nodes of G .
 - for each atomic concept A let's define $A^{\mathcal{I}} = \{a \mid A \in L_G(a)\}$
 - for each atomic role R let's define $R^{\mathcal{I}} = \{\langle a_1, a_2 \rangle \mid R \in L_G(a_1, a_2)\}$
- Observe that \mathcal{I} is a model of \mathcal{A}_G . A backward induction can be used to show that \mathcal{I} must be also a model of each previous step and thus also \mathcal{A} .

A few remarks on TAs

- Why we need completion graphs ? Aren't ABOXes enough to maintain the state for TA ?
 - indeed, for \mathcal{ALC} they would be enough. However, for complex DLs a TA state cannot be stored in an ABOX.
- What about complexity of the algorithm ?
 - P-SPACE (between NP and EXP-TIME).

What if \mathcal{T} is not empty?

- consider \mathcal{T} containing axioms of the form $C_i \sqsubseteq D_i$ for $1 \leq i \leq n$. Such \mathcal{T} can be transformed into a single axiom

$$\top \sqsubseteq \top_C$$

where \top_C denotes a concept $(\neg C_1 \sqcup D_1) \sqcap \dots \sqcap (\neg C_n \sqcup D_n)$

- for each model \mathcal{I} of the theory \mathcal{K} , each element of $\Delta^{\mathcal{I}}$ must belong to $\top_C^{\mathcal{I}}$. How to achieve this ?

General Inclusions (2)

What about this ?

$\rightarrow_{\sqsubseteq}$ rule

if $\top_C \notin L_G(a)$ for some $a \in V_G$.

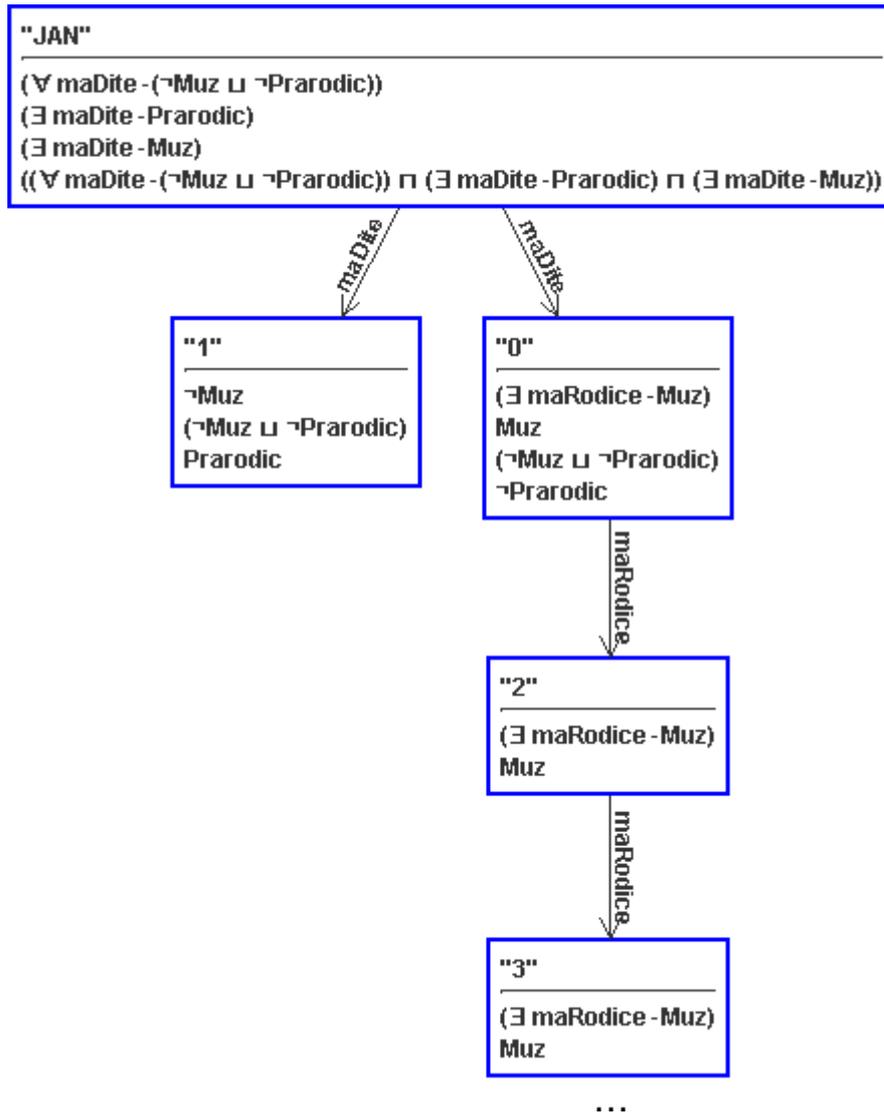
then $S' = S \cup \{G'\} \setminus \{G\}$, where $G' = (V_G, E_G, L_{G'})$, a $L_{G'}(a) = L_G(a) \cup \{\top_C\}$ and otherwise is the same as L_G .

Example

Consider $\mathcal{K}_3 = (\{Muz \sqsubseteq \exists maRodice \cdot Muz\}, \mathcal{A}_2)$. Then \top_C is $\neg Muz \sqcup \exists maRodice \cdot Muz$. Let's use the introduced TA enriched by $\rightarrow_{\sqsubseteq}$ rule. Repeating several times the application of rules $\rightarrow_{\sqsubseteq}$, \rightarrow_{\sqcup} , \rightarrow_{\exists} to G_7 (that is not complete w.r.t. to $\rightarrow_{\sqsubseteq}$ rule) from the previous example we can get into an infinite loop

General Inclusions (3)

Example



... this algorithm doesn't necessarily terminate ☹.

Blocking in TA

- *Blocking* ensures that inference rules will be applicable until their changes will not repeat "sufficiently frequently".
- For \mathcal{ALC} it can be shown that so called *subset blocking* is enough:
 - In completion graph G a node x (not present in ABOX \mathcal{A}) is blocked by node y , if there is an oriented path from y to x and $L_G(x) \subseteq L_G(y)$.
- \exists -rule is only applicable if the node a_1 in its definition is not blocked by another node.

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Blocking in TA (2)

- In the previous example, the blocking ensures that node “2” is blocked by node “0” and no other expansion occurs. *Which model corresponds to such graph ?*
- **Introduced TA with subset blocking is sound, complete and finite decision procedure for \mathcal{ALC} .**

Let's play ...

- <http://kbss.felk.cvut.cz/tools/dl>

References

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