# Learning for vision I

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Vision for Robotics and Autonomous Systems <a href="https://cyber.felk.cvut.cz/vras/">https://cyber.felk.cvut.cz/vras/</a>



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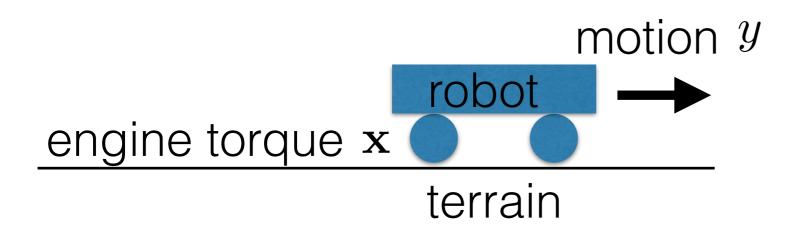


#### Outline

- Pre-requisites: linear algebra, Bayes rule
- MAP/ML estimation, prior and overfitting
- Linear regression
- Linear classification

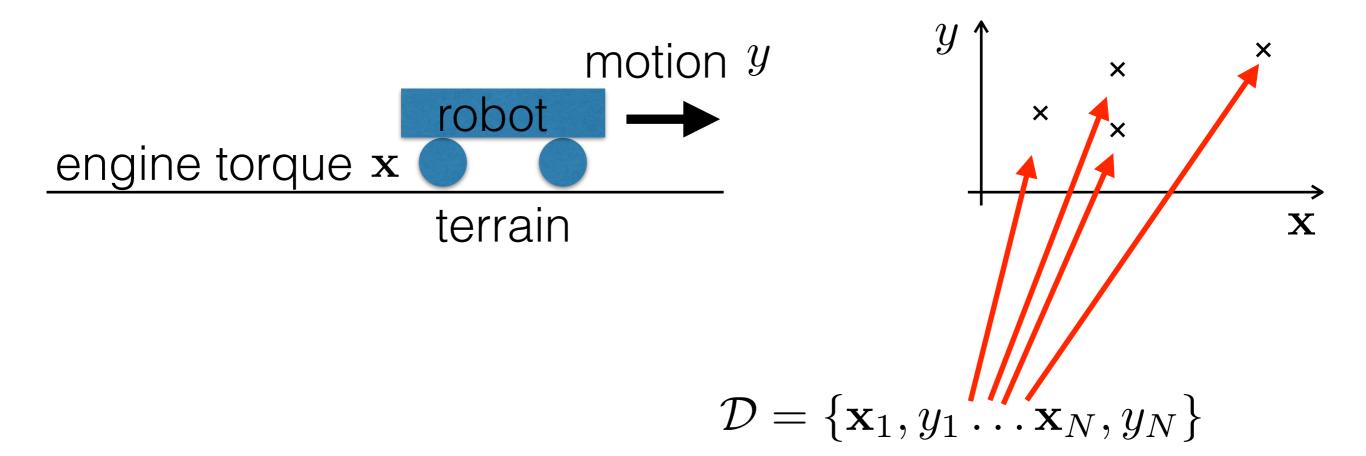


- Fast summary of Maximum A-Posteriori estimation of parameters of a probability distribution
- Motivation example: estimation of a motion model



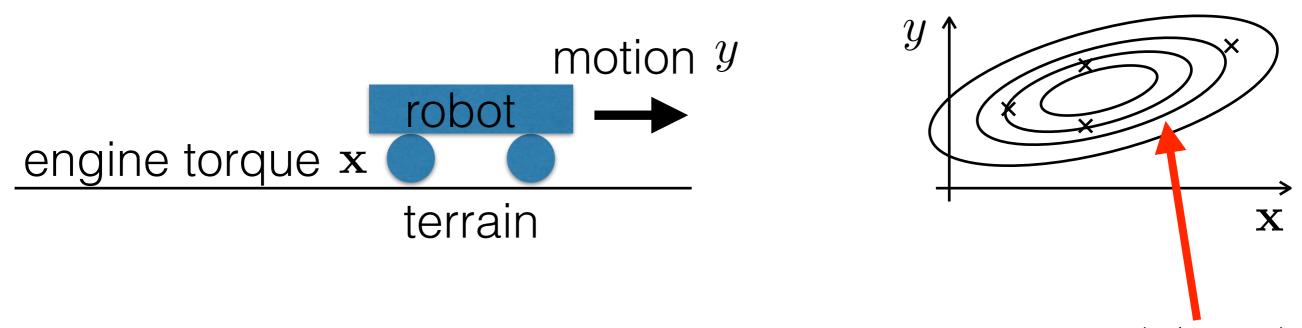


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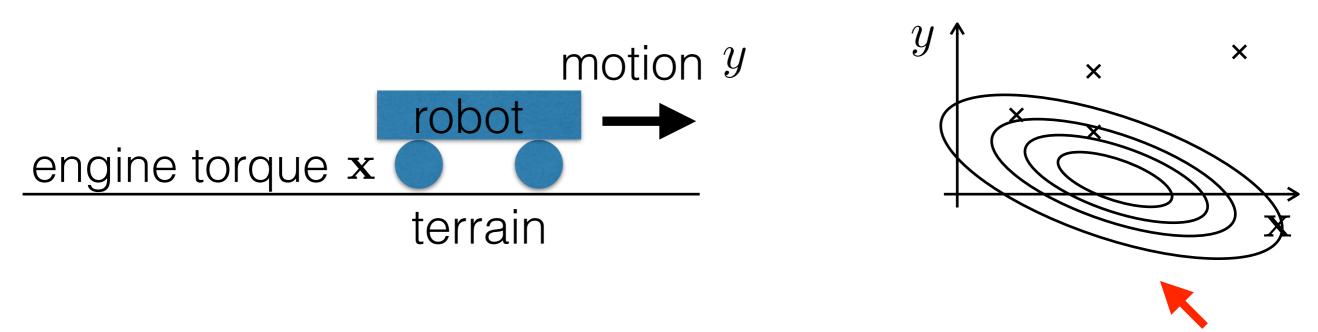


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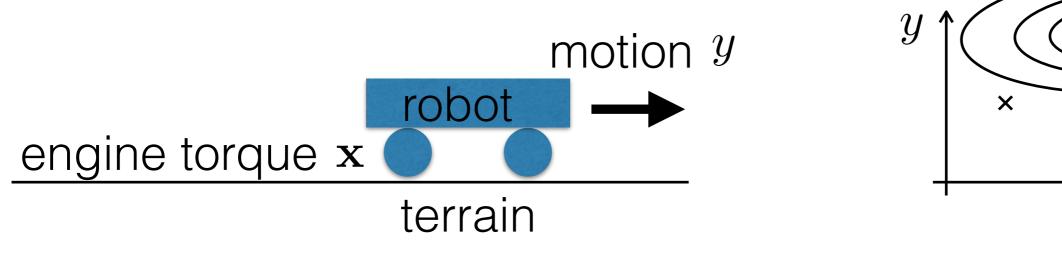


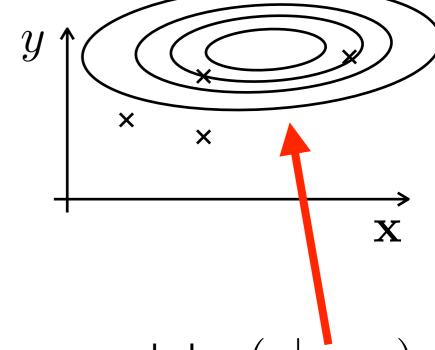
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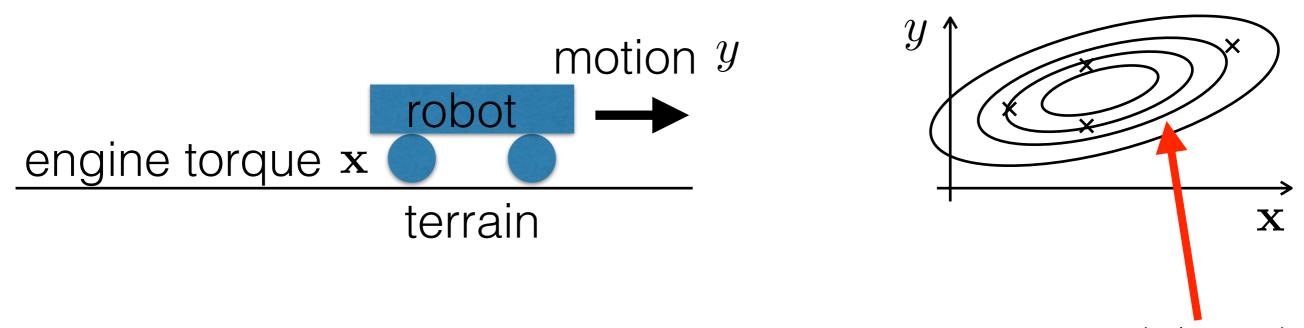
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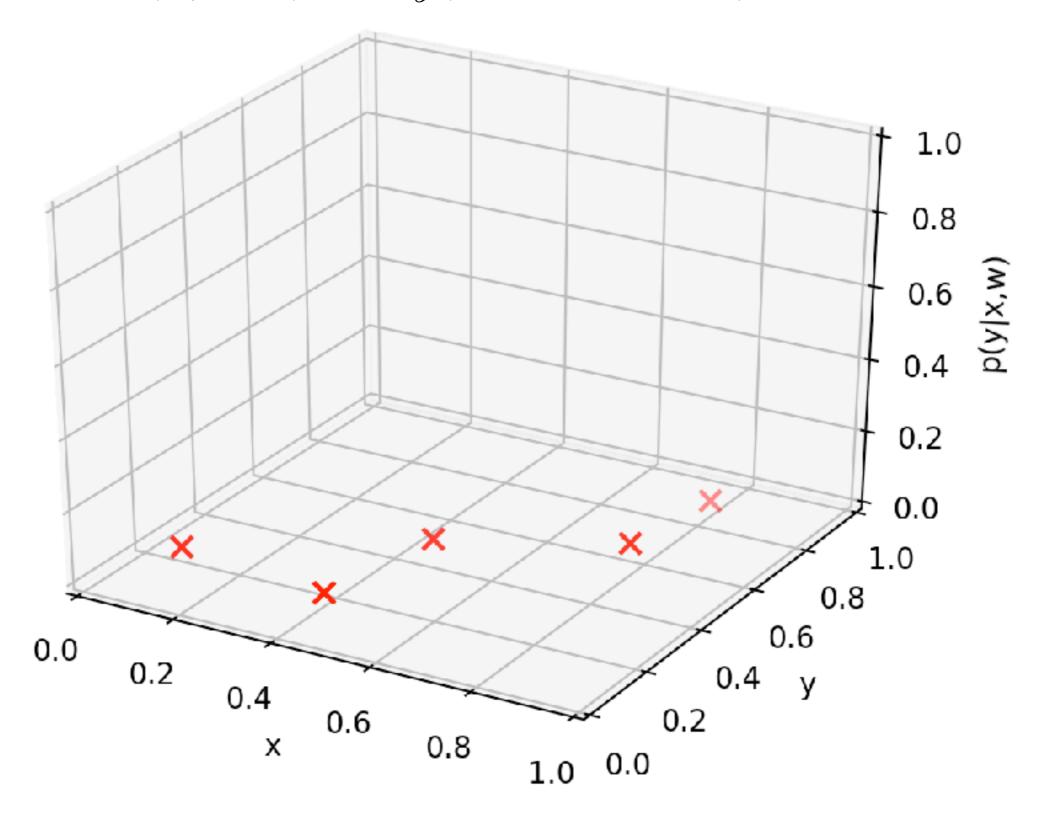


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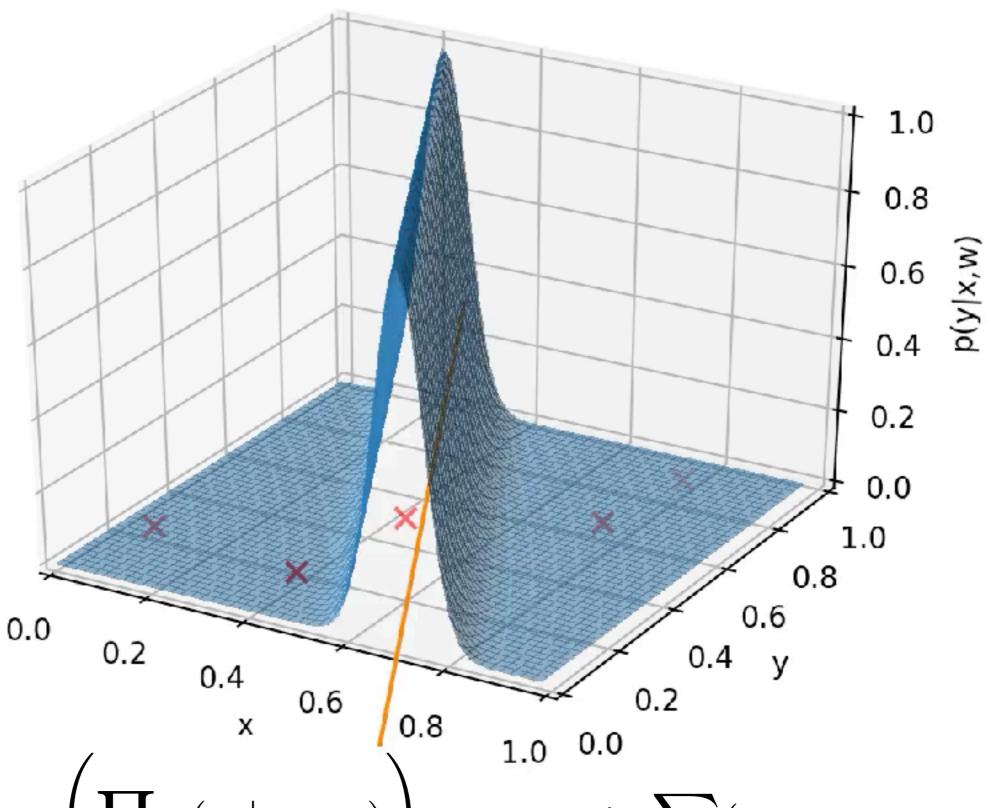


$$p(y|\mathbf{x},\mathbf{w}) \sim \mathcal{N}_y(w_1x + w_0, \sigma^2)$$



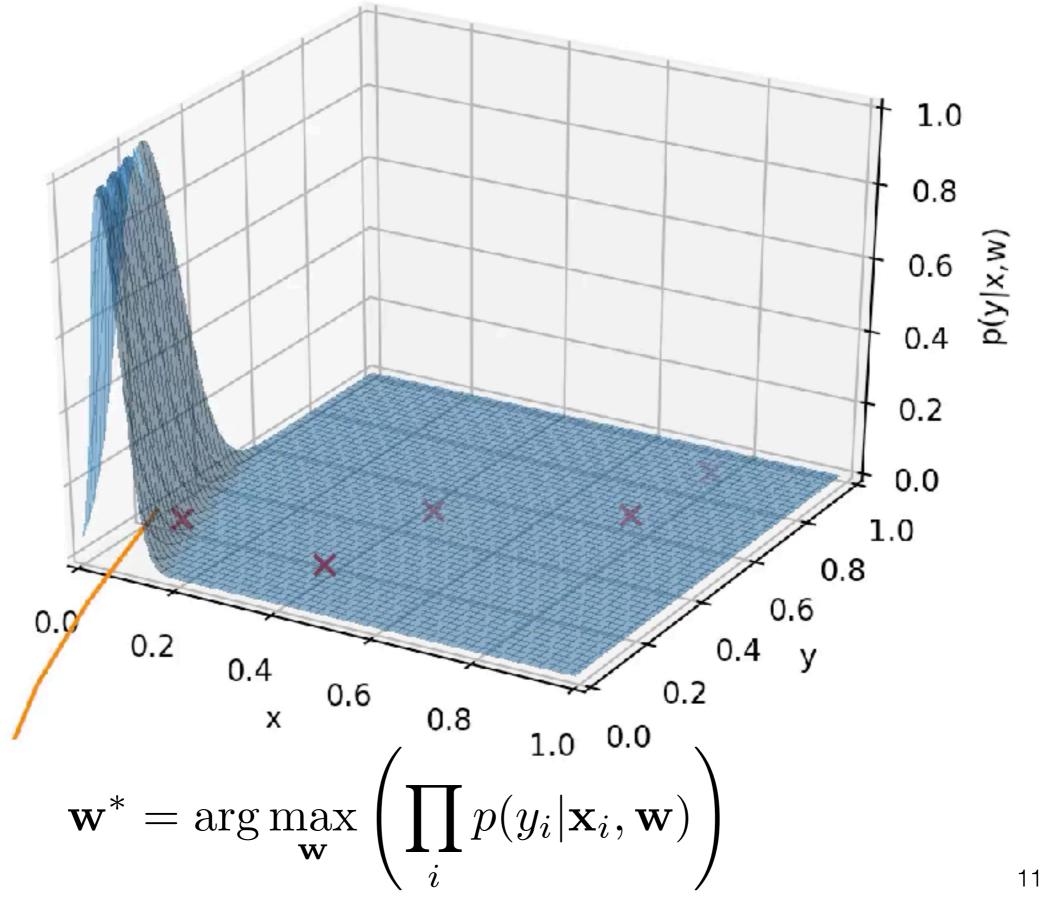


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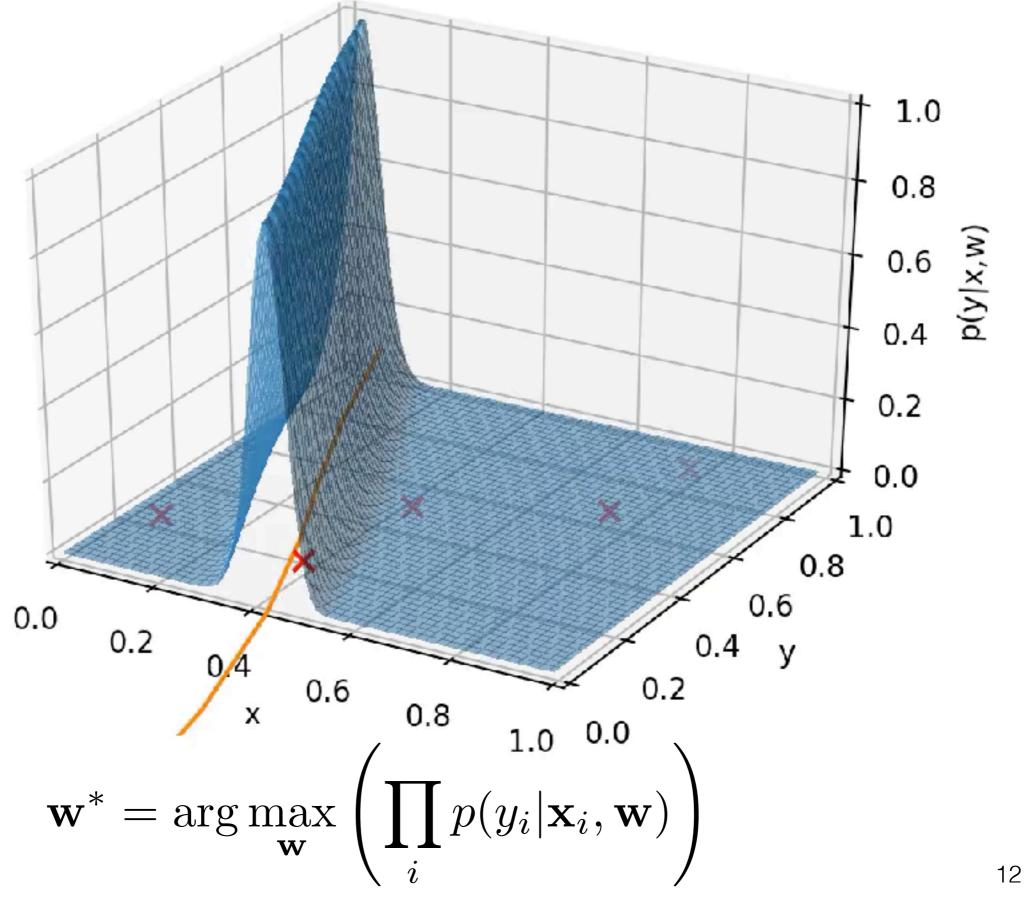


$$\mathbf{w}^* = \arg\max_{\mathbf{w}} \left( \prod_i p(y_i | \mathbf{x}_i, \mathbf{w}) \right) = \arg\min_{\mathbf{w}} \sum_i (w_1 x_i + w_0 - y_i)^2$$

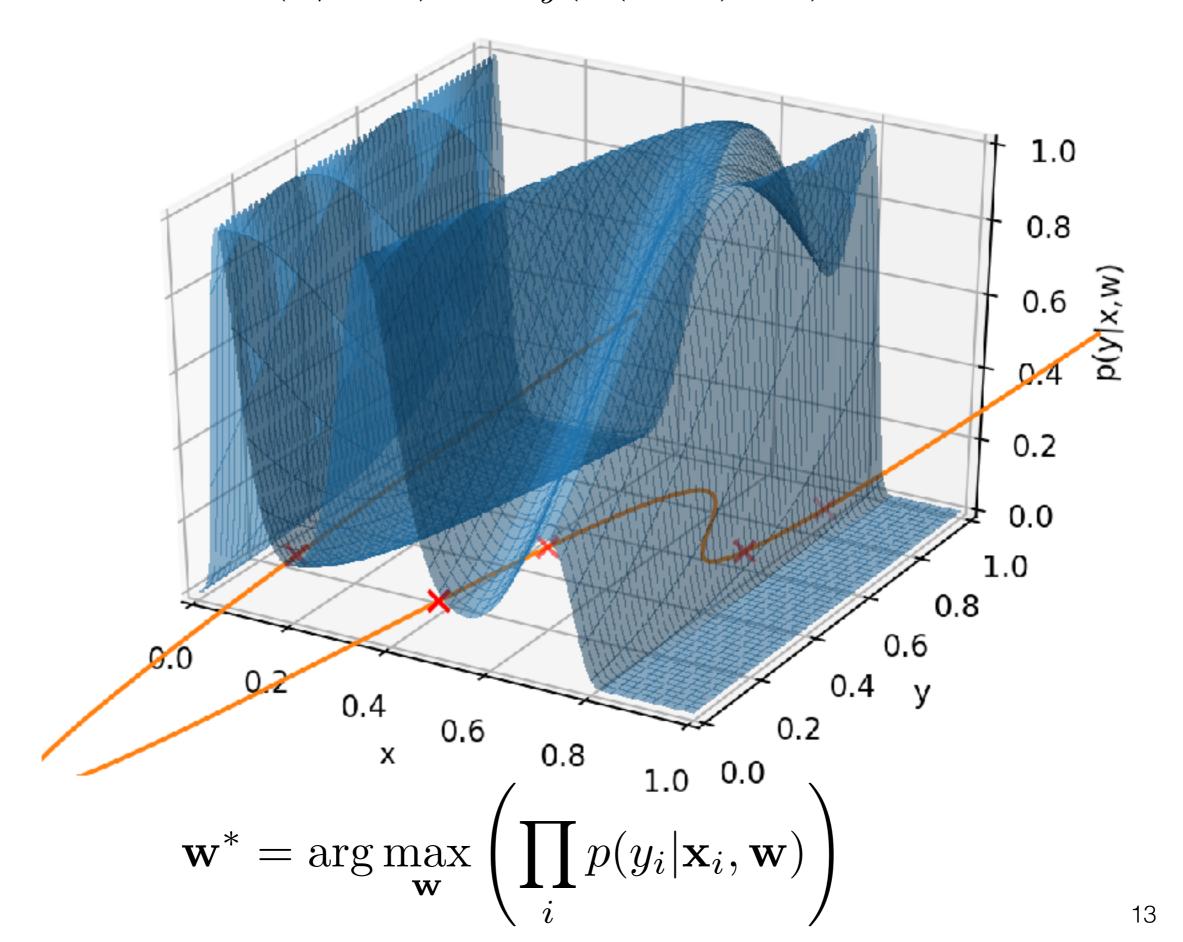
$$p(y|\mathbf{x},\mathbf{w}) \sim \mathcal{N}_y(w_2x^2 + w_1x + w_0, \ \sigma^2)$$



$$p(y|\mathbf{x},\mathbf{w}) \sim \mathcal{N}_y(w_4x^4 + w_3x^3 + w_2x^2 + w_1x + w_0, \ \sigma^2)$$

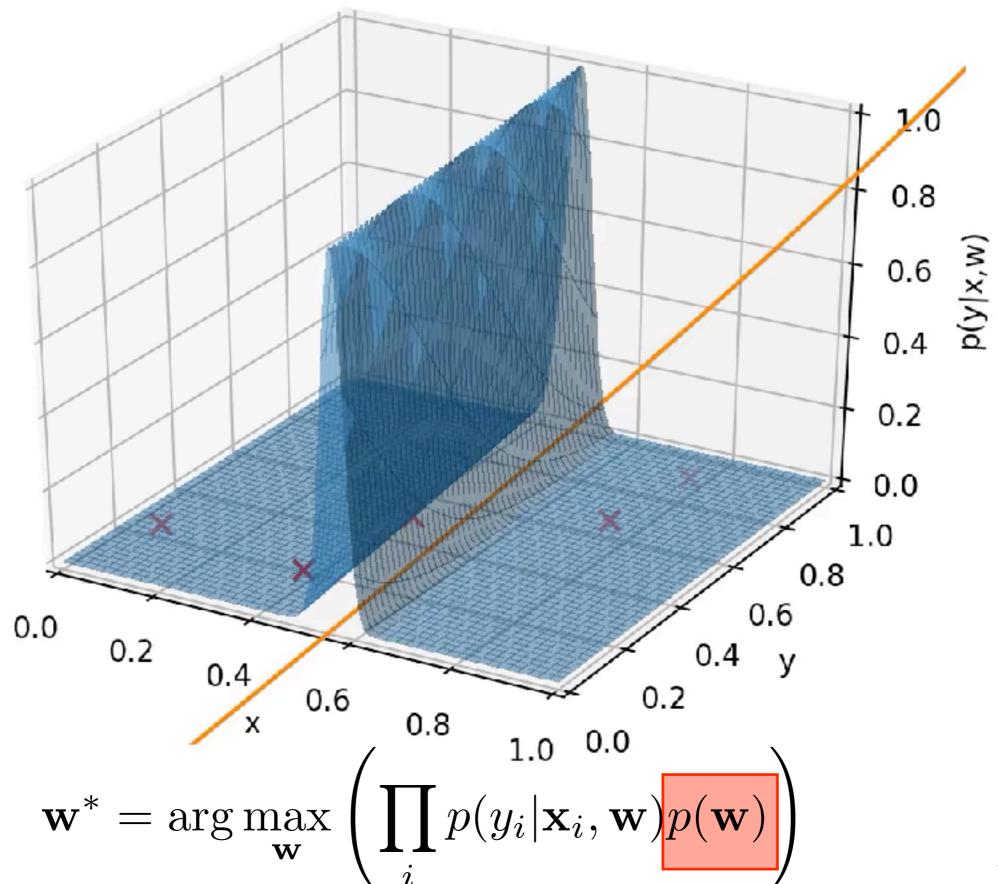


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# $p(\mathbf{w}) \sim \mathcal{N}_w(\mathbf{0}, \sigma^2)$



$$\mathbf{w}^* = \arg\max_{\mathbf{w}} p(\mathbf{w}|\mathcal{D}) = \arg\max_{\mathbf{w}} \frac{p(\mathcal{D}|\mathbf{w})p(\mathbf{w})}{p(\mathcal{D})}$$



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i.i.d.
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$$= \arg \max_{\mathbf{w}} \left( \sum_{i} \log(p(y_i|\mathbf{x}_i, \mathbf{w})) + \log p(\mathbf{x}_i) \right) + \log p(\mathbf{w})$$

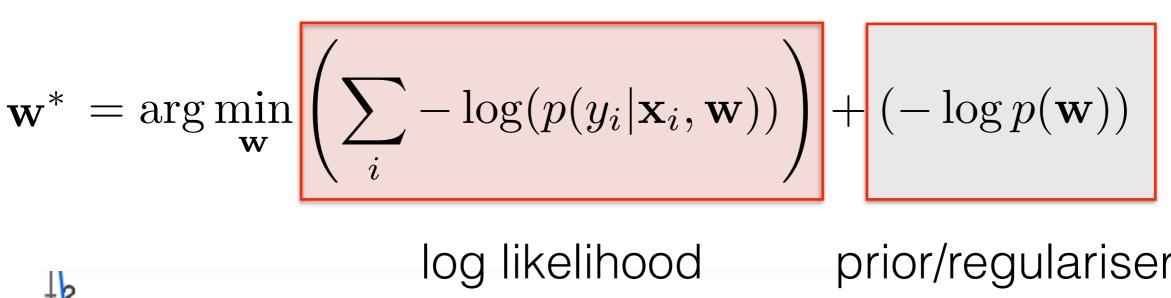


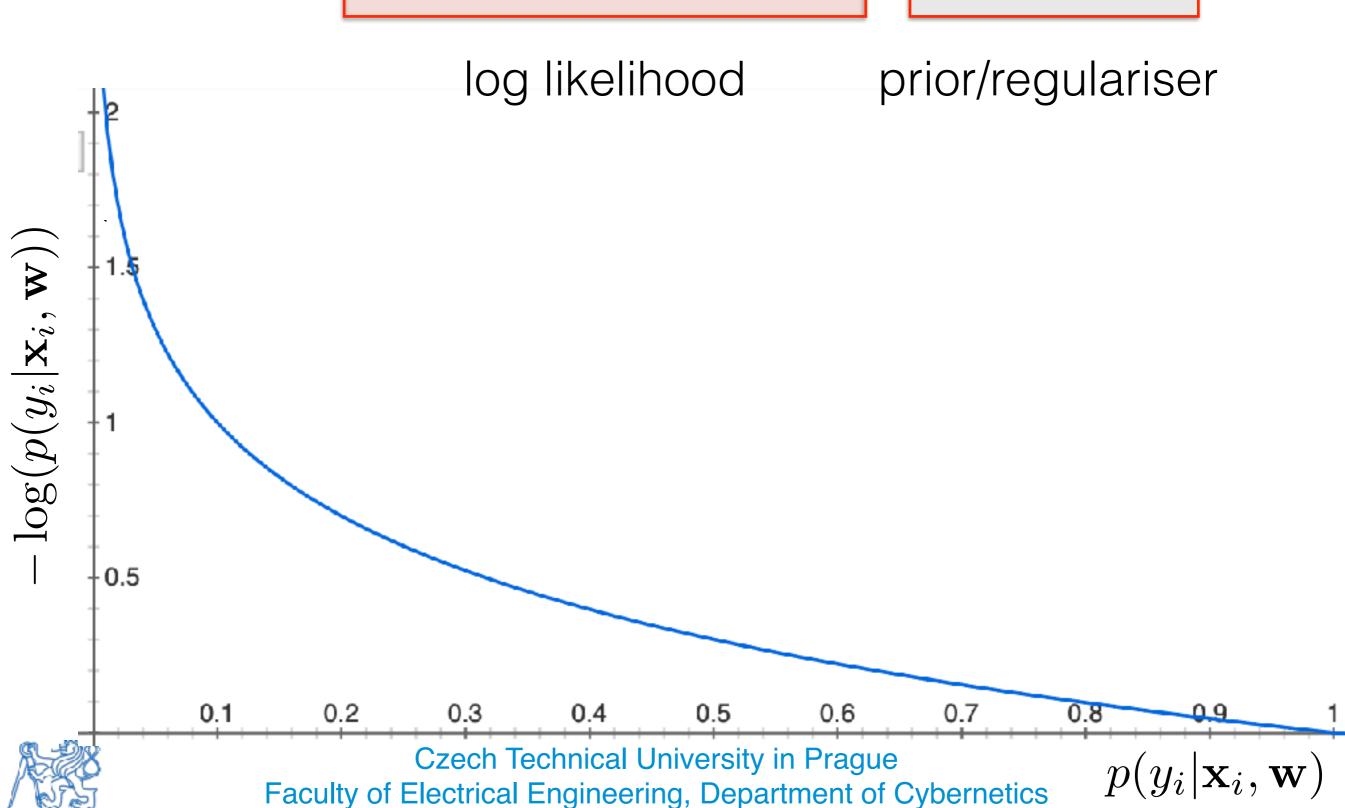
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$$\log \text{ likelihood } \text{ prior/regulariser}$$
 
$$= \arg \max_{\mathbf{w}} \left( \prod_{i} p(y_i | \mathbf{x}_i, \mathbf{w}) p(\mathbf{w}) \right)$$

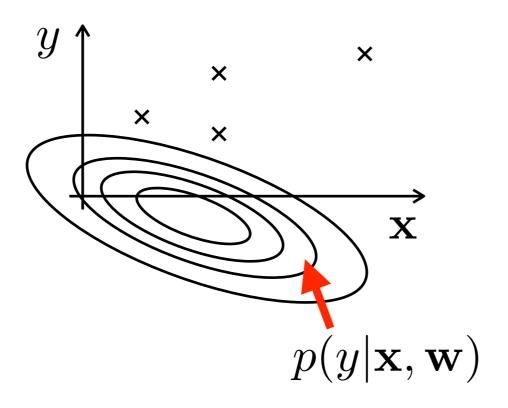






$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right) + (-\log p(\mathbf{w}))$$

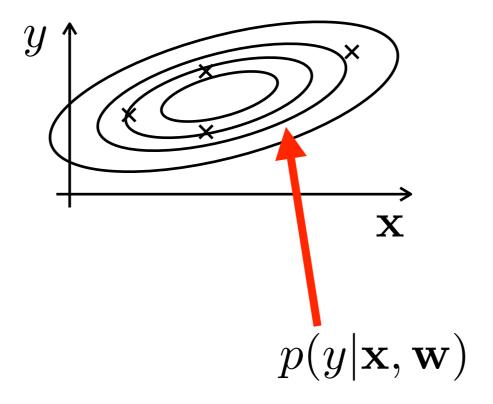
prior/regulariser





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prior/regulariser

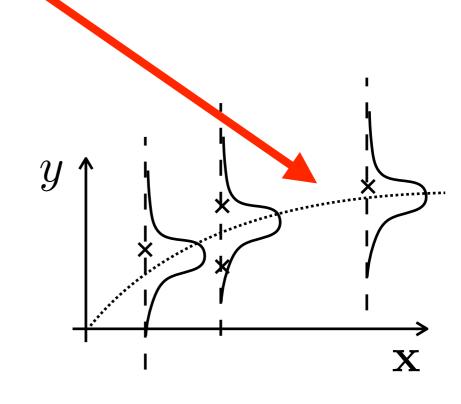




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prior/regulariser

• Regression:  $p(y|\mathbf{x}, \mathbf{w}) \sim \mathcal{N}_y(f(\mathbf{x}, \mathbf{w}), \sigma^2)$ 

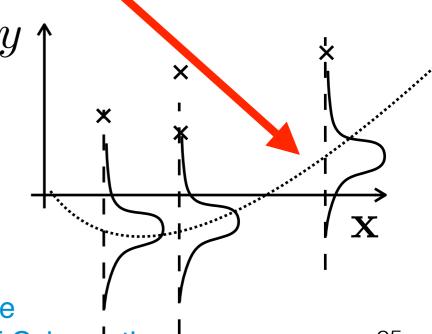




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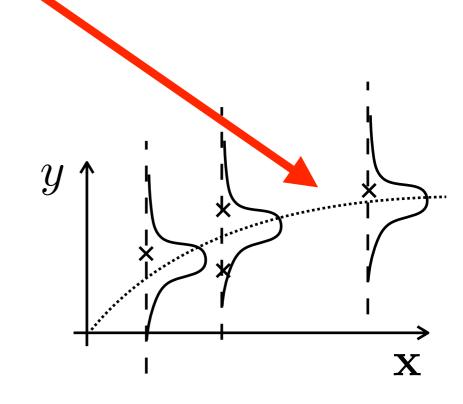


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Faculty of Electrical Engineering, Department of Cybernetics

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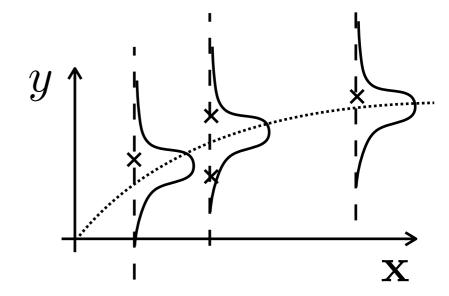


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prior/regulariser

- Regression:  $p(y|\mathbf{x}, \mathbf{w}) \sim \mathcal{N}_y(f(\mathbf{x}, \mathbf{w}), \sigma^2)$
- Probability of observing  $y_i$  when measuring  $\mathbf{x}_i$  is

$$p(y_i|\mathbf{x}_i, \mathbf{w}) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(f(\mathbf{x}_i, \mathbf{w}) - y_i)^2}{2\sigma^2}\right)$$





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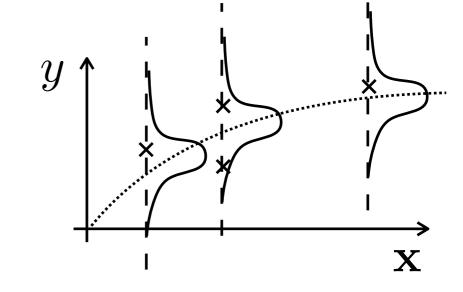


log likelihood prior/regulariser

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Let us substitute it into the loss function (ignore prior for now)





$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right)$$



prior/regulariser

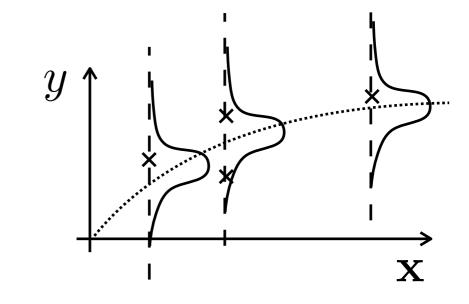
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which yields well known L2 loss

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \sum_{i} (f(\mathbf{x}_i, \mathbf{w}) - y_i)^2$$

• Especially  $f(\mathbf{x}, \mathbf{w}) = \mathbf{w}^{\top} \overline{\mathbf{x}}$ 





$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right)$$

-

log likelihood

prior/regulariser

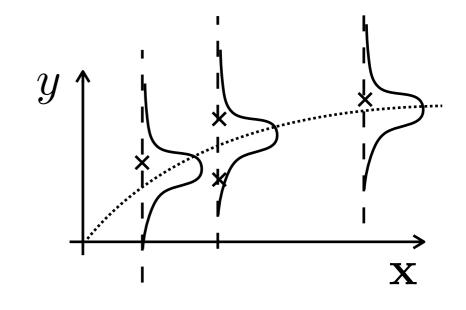
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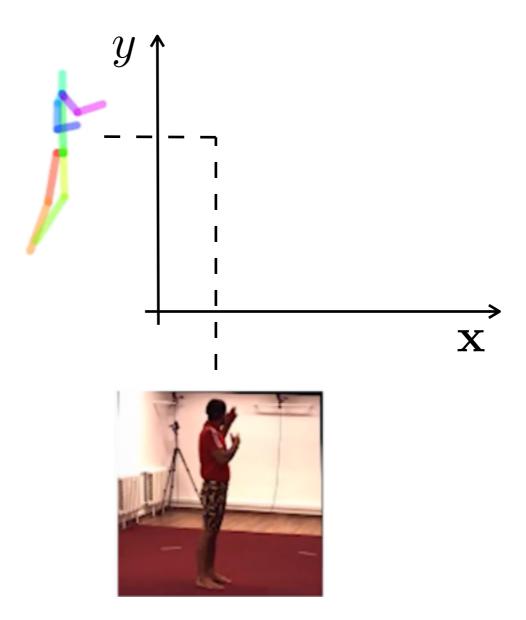
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• Especially  $f(\mathbf{x}, \mathbf{w}) = \mathbf{w}^{\top} \overline{\mathbf{x}}$  yields closed-form solution

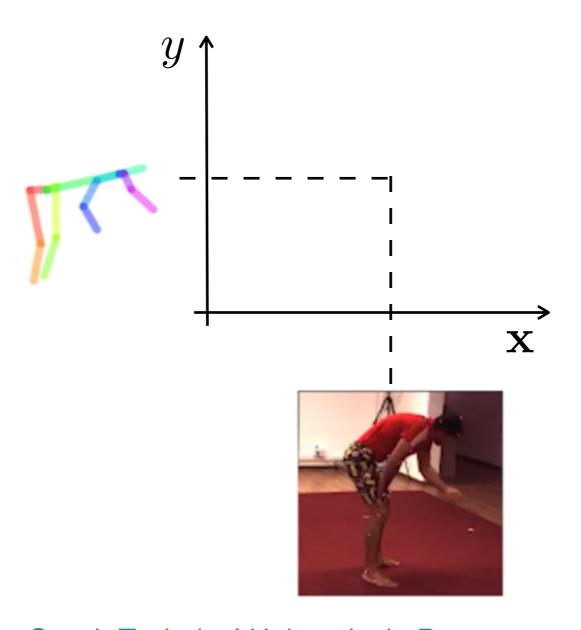


#### 3D pose regression



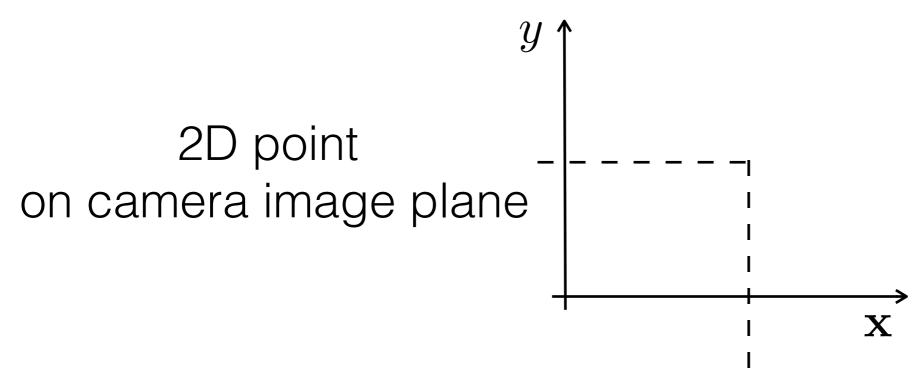


#### 3D pose regression





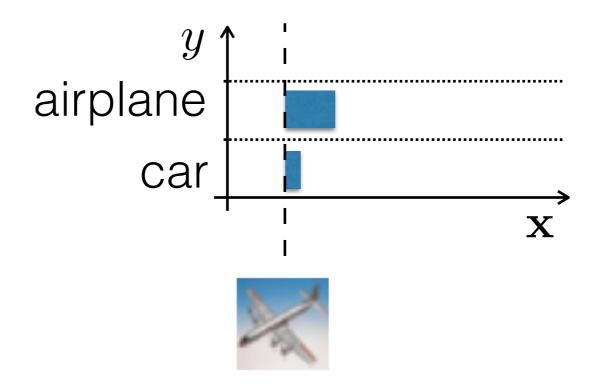
#### Camera calibration



3D point (e.g. lidar measurement)

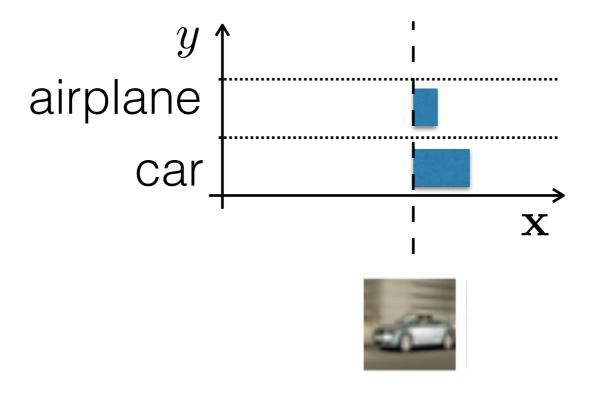


Two-class object classification from RGB images



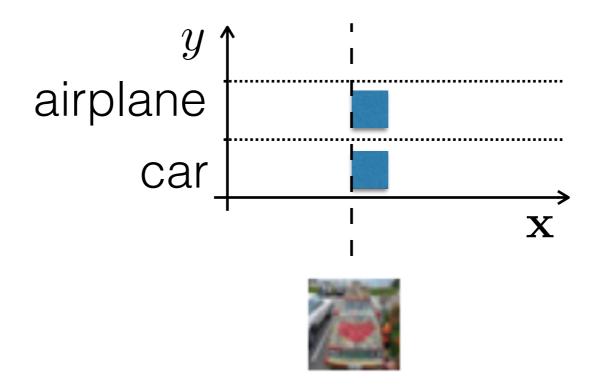


Two-class object classification from RGB images





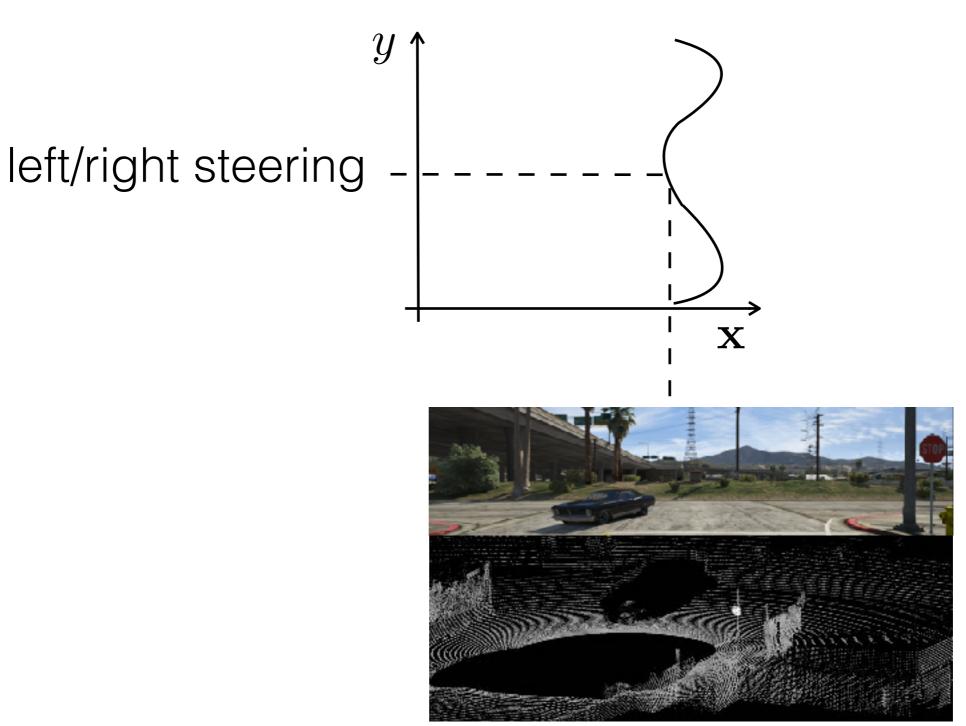
Two-class object classification from RGB images





## Other examples discussed during the course

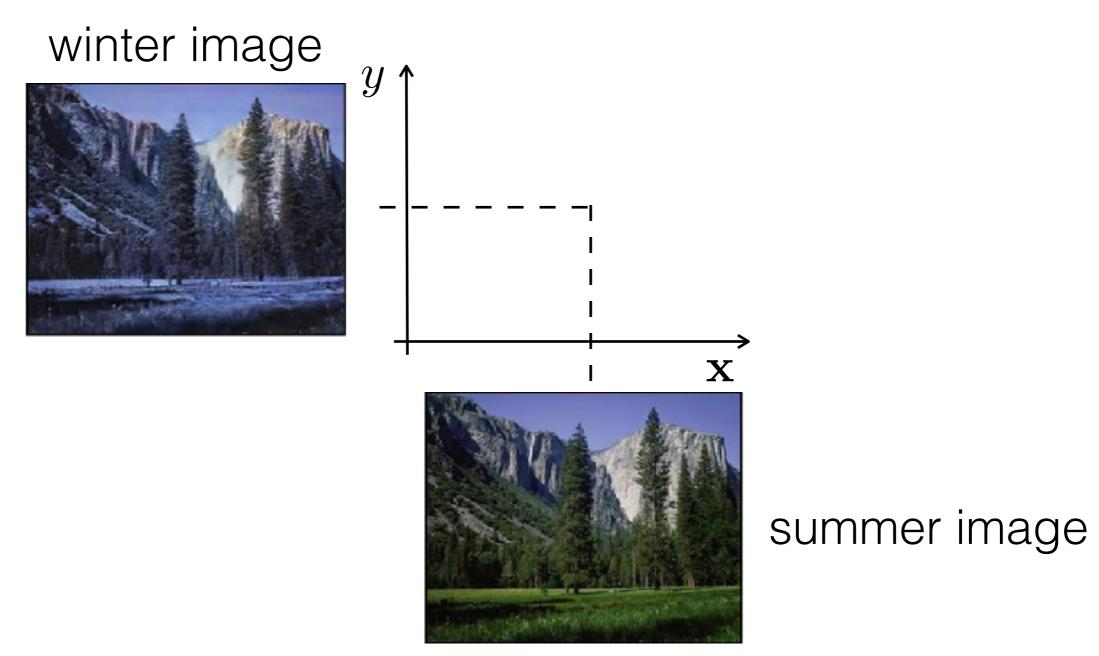






# Other examples discussed during the course

#### Generative networks





## Other examples discussed during the course

- "x" and/or "y" could be high-dimensional
- Assuming Gaussian noise is in many cases myopic
  - Pose regression left/right hand is often indistinguishable
  - Right/left avoiding of an obstacle should be replaced by a mean (center).
  - Coloring of grayscale images is also obviously not gaussian
- Linear function is obviously insufficient in many cases => more complex models needed.

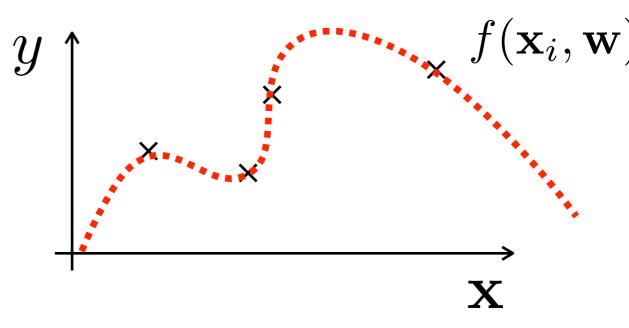


$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right)$$

prior/regulariser

Prior is important:

no prior, powerful f => overfitting



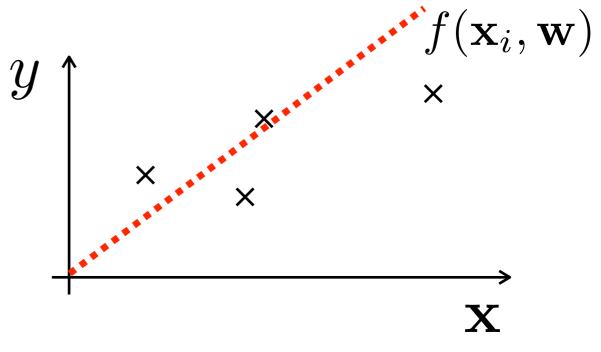


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prior/regulariser

• Prior is important:

no prior, simple f => underfitting



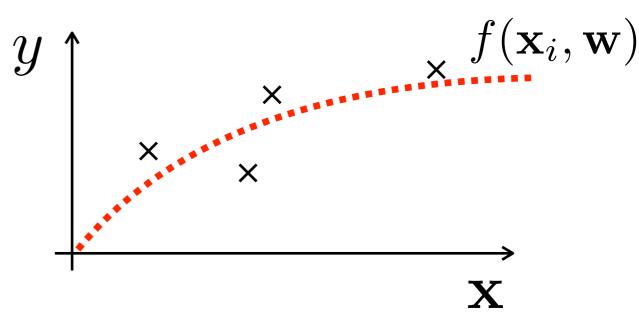


$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right) + (-\log p(\mathbf{w}))$$

prior/regulariser

Prior is important:

good prior





$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right) + (-\log p(\mathbf{w}))$$

- Prior is important:
  - Any prior knowledge restricts class of functions  $f(\mathbf{x}_i, \mathbf{w})$  (e.g. for the class of linear functions the probability of non-zero weight for higher degrees monomials is zero)



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  - Gaussian prior  $p(\mathbf{w}) \sim \mathcal{N}_{\mathbf{w}}(\mathbf{0}, \lambda \mathbb{I})$  yields L2 regularization (it adds eye matrix to least squares)



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  - Regression with L1 regularization is known as Lasso
  - Well chosen prior partially reduces overfitting
  - Occam's Razor



$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right) + (-\log p(\mathbf{w}))$$

loss function

prior/regulariser



William of Ockham (1287-1347)
<a href="https://en.wikipedia.org/wiki/Occam%27s\_razor">https://en.wikipedia.org/wiki/Occam%27s\_razor</a>



leprechauns can be involved in any explanation

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right) + (-\log p(\mathbf{w}))$$

prior/regulariser

 It is very important to avoid any "not-well justified leprechauns" in the model, otherwise any learning (parameter estimations) may suffer from too complex explanations => overfitting



$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right) + \left( -\log p(\mathbf{w}) \right)$$

- It is very important to avoid any "not-well justified leprechauns" in the model, otherwise any learning (parameter estimations) may suffer from too complex explanations => overfitting
- Consequently we study different phenomenas
  - animal cortex structure (for ConvNets)
  - geometry of rigid motion (for robot/scene motion or DKT)
  - projective transformation of pinhole cameras
     to create as simple (i.e.leprechauns-free) model as possible



$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \left( \sum_{i} -\log(p(y_i|\mathbf{x}_i, \mathbf{w})) \right)$$

ML estimate

log likelihood



$$\mathbf{w}^* = \arg\min_{\mathbf{w}}$$

 $-\log(p(y_i|\mathbf{x}_i,\mathbf{w}))$  +  $(-\log p(\mathbf{w}))$ 

ML estimate

log likelihood

prior/regulariser

MAP estimate



#### Conclusions

- Explained regression as MAP/ML estimator
- Discussed under/overfitting and regularisations

## Competencies required for the test T1

- Derive MAP/ML estimate for regression,
- Compute L2-loss,
- Understand difference between loss, likelihood and prior
- Understand role of prior in underfitting/overfitting.

