

# Dense correspondences estimation

optical flow, disparity & scene flow

Michal Neoral

# Disparity (Stereo)

- **Problem:**

- Densely find correspondences between **two frames captured at same time** (two cameras)
- 1D problem with calibrated cameras - estimate difference along epipolar line = disparity

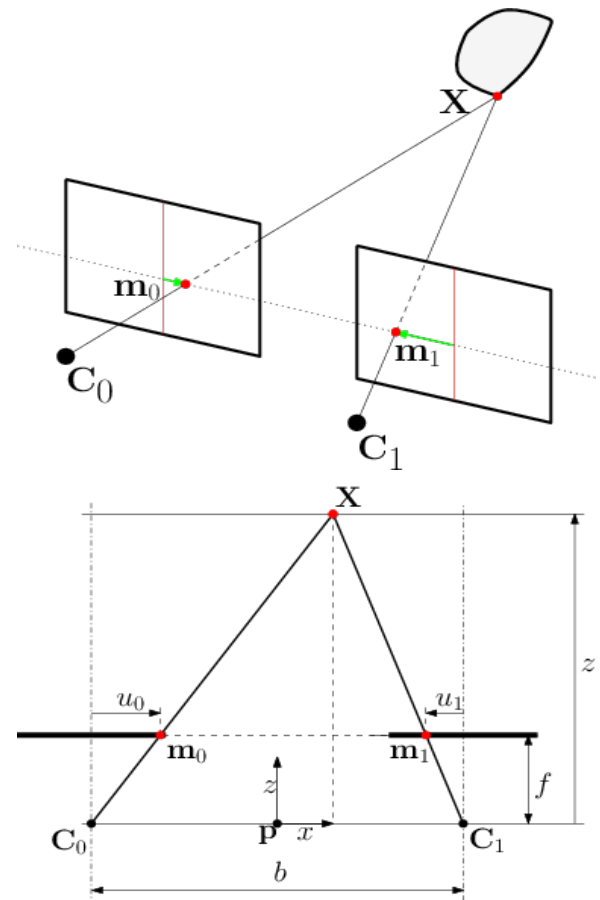
- **Motivation:**

- observed scene 3D reconstructure

- Direct estimation of depth  $z$  from disparity  $d$  baseline  $b$  and focal length  $f$ :

$$z = \frac{bf}{d}$$

- More detailed in subject TDV next semester



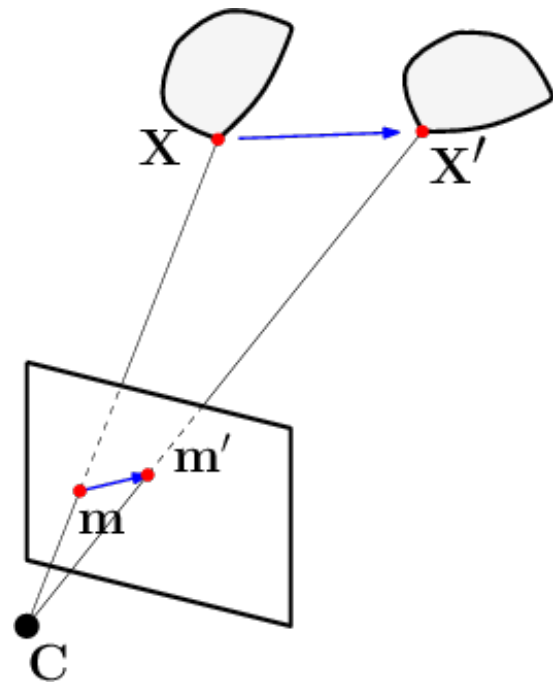
# Optical flow

- **Problem:**

- densely find correspondences between **two frames captured at different time** (frames from video at time  $t$  and  $t'$ )
- 2D problem - displacement  $\mathbf{p} = (\mathbf{du}, \mathbf{dv})$

- **Motivation:**

- low-level motion cues in observed scene
- robotics, autonomous driving, video processing
- frame rate-up conversion, motion segmentation and estimation, structure from motion



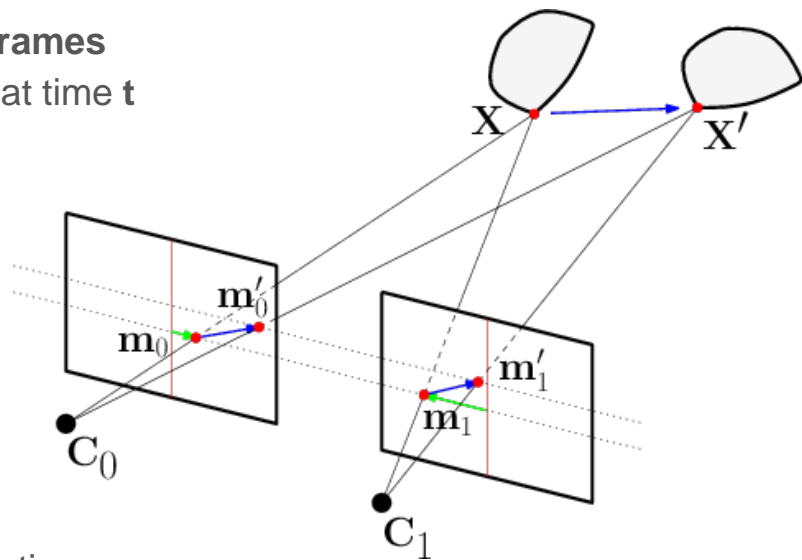
# Scene flow

- **Problem:**

- Densely estimate correspondences from **two stereo-frames captured at different time** (frames from stereo-video at time  $t$  and  $t'$ ) - 3D motion vector for each visible 3D point

- **Motivation:**

- estimate motion in 3D directly and more precisely in comparison with OF
- robotics, autonomous driving
- motion segmentation and estimation, structure from motion

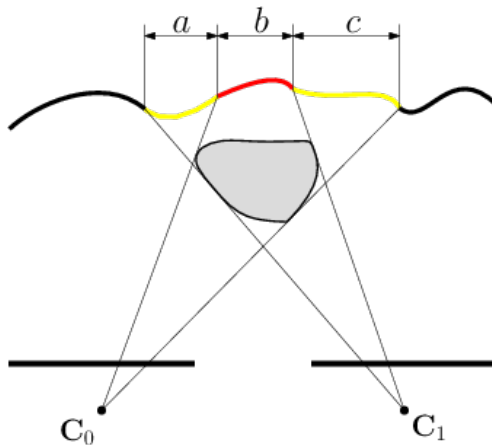


# Challenges - why is problem so hard?

## Large displacements



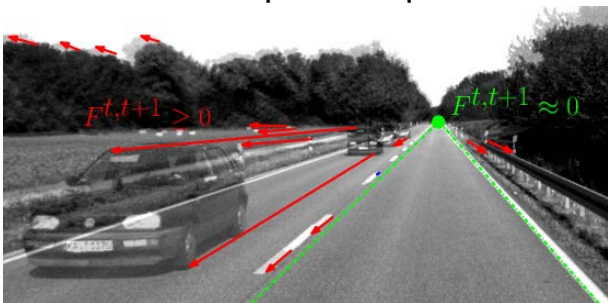
## Occlusions



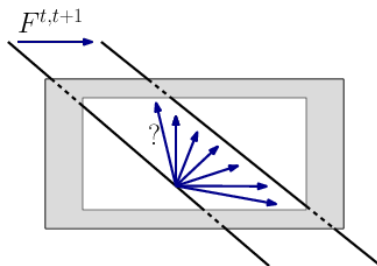
## Illumination conditions



## Focus of expansion problem



## Aperture problem



## Repetitive patterns



# Optical Flow

# Standard methods

- **Input** - two consecutive images from different time steps
- **Output** - 2D vector field - estimated displacement for each pixel
- **Standard approaches - variational:**

- based on Horn-Schunck [1]
- **global** method for **dense** OF (Lucas-Kanade [2] is local and sparse)
- energy minimisation (optimisation) of

$$E = \iint D(\mathbf{I}_2(\mathbf{x} + \partial\mathbf{x}), \mathbf{I}_1(\mathbf{x})) + S(\nabla u(\mathbf{x}), \nabla v(\mathbf{x})) d\mathbf{x}$$

where data term  $D$  describes how close are pixels  $\mathbf{x}$  from reference image  $\mathbf{I}_1$  and pixels  $\mathbf{x} + \mathbf{dx}$  from  $\mathbf{I}_2$  in term of appearance, smoothness term  $S$  describes how similar is flow in neighborhood pixels

- Other approaches:
  - Discrete energy MRF, Patch based (super-pixels), Region growing [Cech-CVPR-2011]



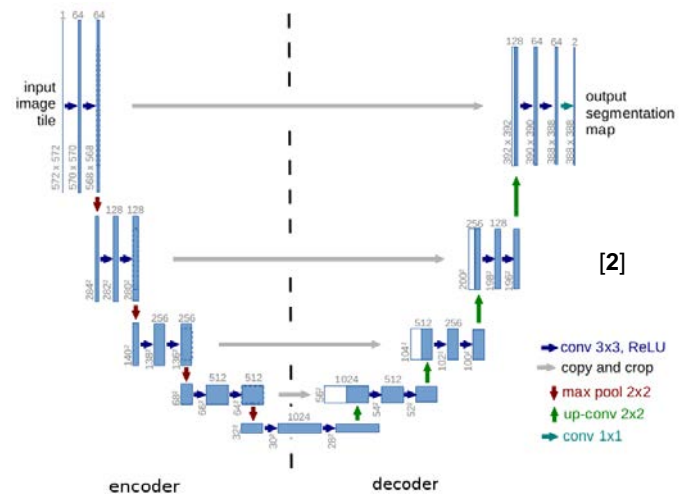
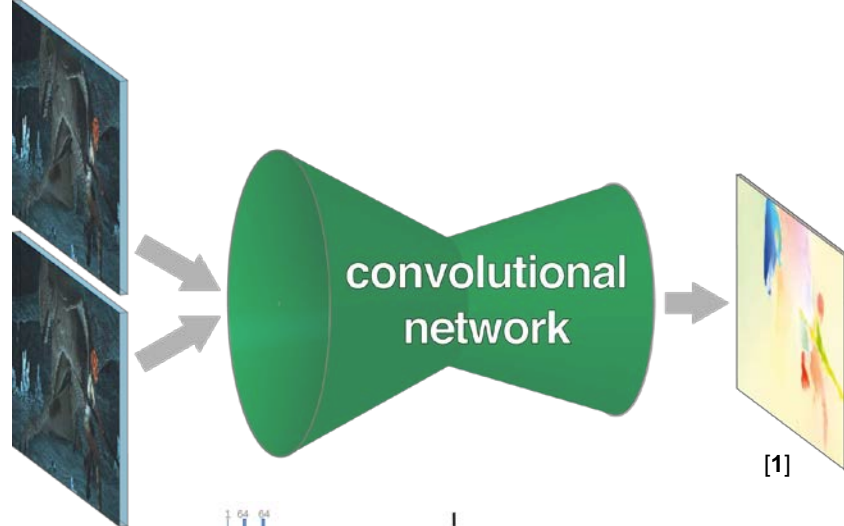
[1] Horn, B. K. & Schunck, B. G. Determining optical flow 1981

[2] Lucas, B. D.; Kanade, T. & others An iterative image registration technique with an application to stereo vision 1981

[3] Butler, D. J.; Wulff, J.; Stanley, G. B. & Black, M. J. A. Fitzgibbon et al. (Eds.) (Ed.) A naturalistic open source movie for optical flow evaluation ECCV 2012

# CNN methods

- Fully convolutional
- Most common architecture - U-Net [2]
  - Skip connections between encoder-decoder
- In general without max-pooling, batch normalisation or dropout
- Supervised versions:
  - small number of real-world OF ground-truth KITTI, HD1C
  - learning on huge number of CG images FlyingChairs, FlyingThings, Sintel, VirtualKITTI, ...



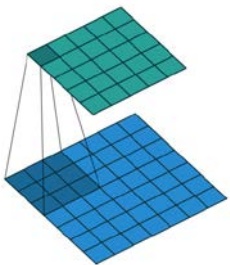
[1] Dosovitskiy, A.; Fischer, P.; Ilg, E.; Häusser, P.; Hazibas, C.; Golkov, V.; van der Smagt, P.; Cremers, D. & Brox, T. FlowNet: Learning Optical Flow with Convolutional Networks, *ICCV 2015*

[2] Ronneberger, O.; Fischer, P. & Brox, T. U-net: Convolutional networks for biomedical image segmentation *MICCAI 2015*

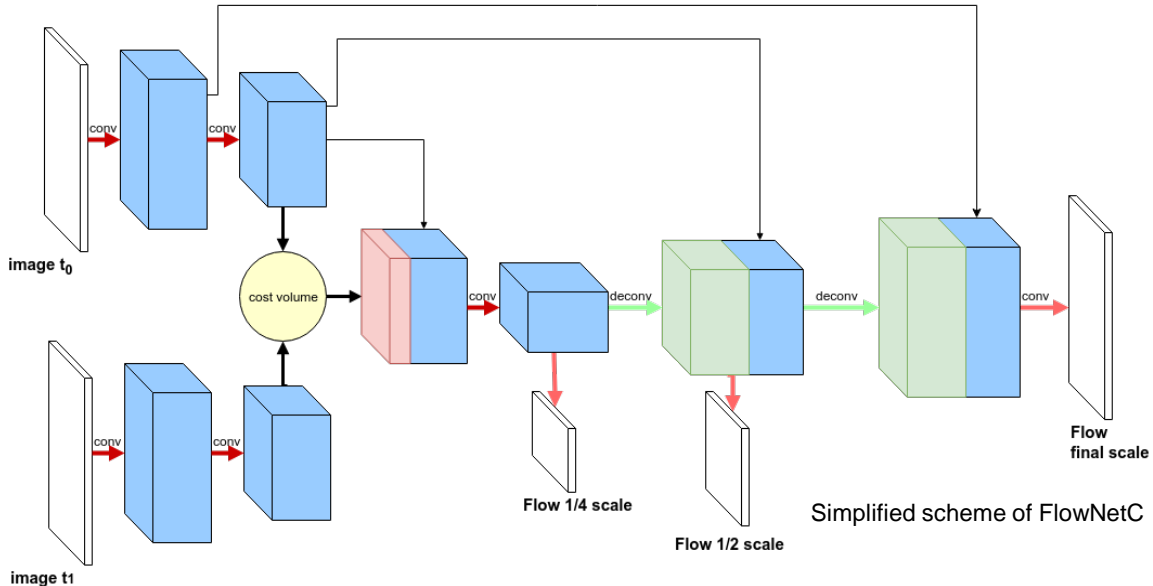
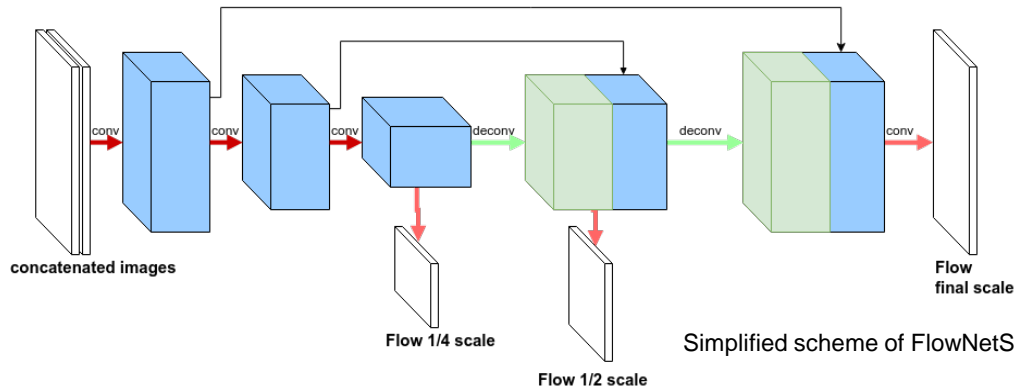


# FlowNet

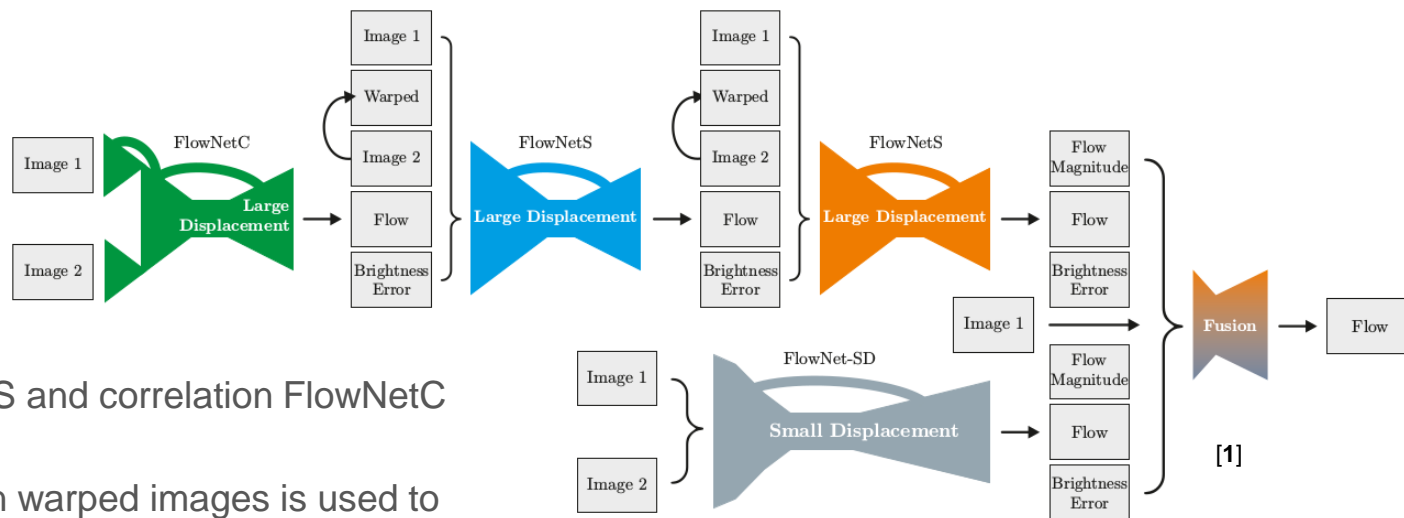
- FlowNet is first end-to-end CNN method for OF
  - supervised method
  - Training on CGI FlyingChairs, then fine tuned on KITTI or Sintel
  - Two versions - simple and correlation
- $$\mathbf{cv}(\mathbf{x}_1, \mathbf{x}_2) = \frac{1}{N} \mathbf{x}_1^T \cdot \mathbf{x}_2$$
- Not achieved state-of-the-art accuracy, but very fast (50 FPS)



Deconvolution [2]  
input, output

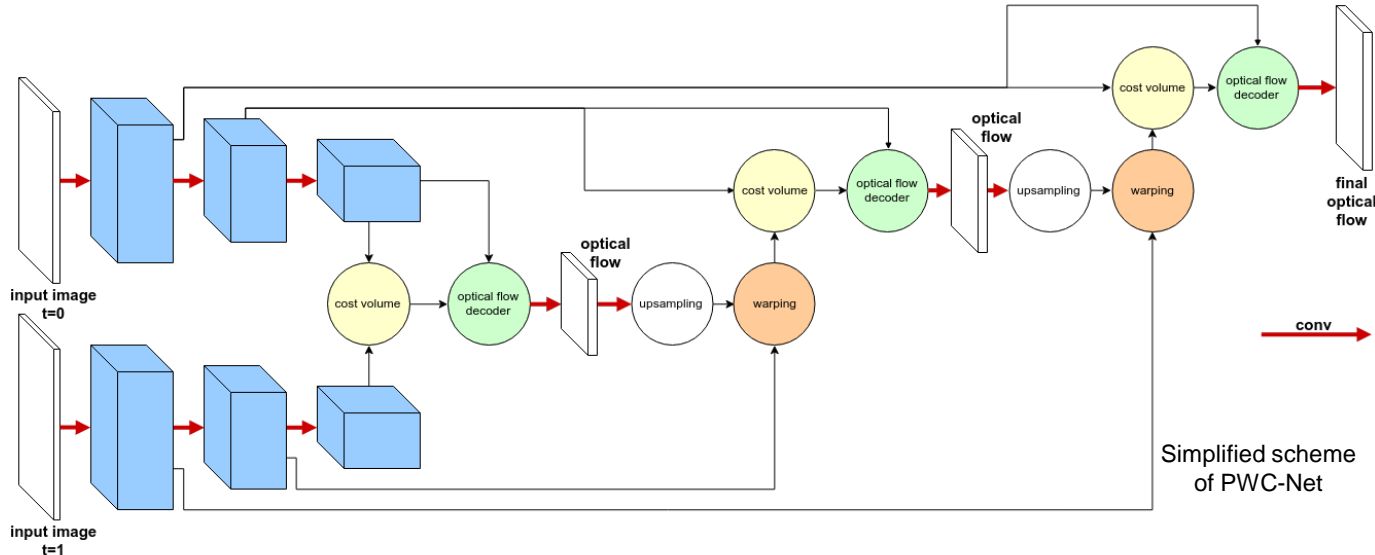


# FlowNet 2.0



- several simple FlowNetS and correlation FlowNetC stacked in one network
- uses brightness error on warped images is used to correct estimated OF in iterative part of a network
- specialised part for small displacements
- comparable accuracy with SOTA standard approaches, but several times faster (15 FPS)

# PWC-Net



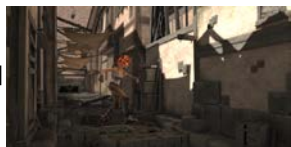
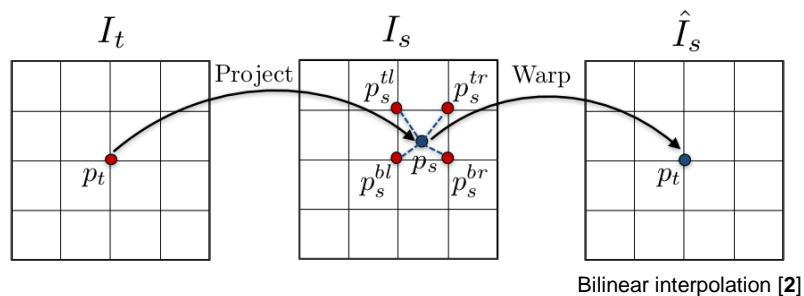
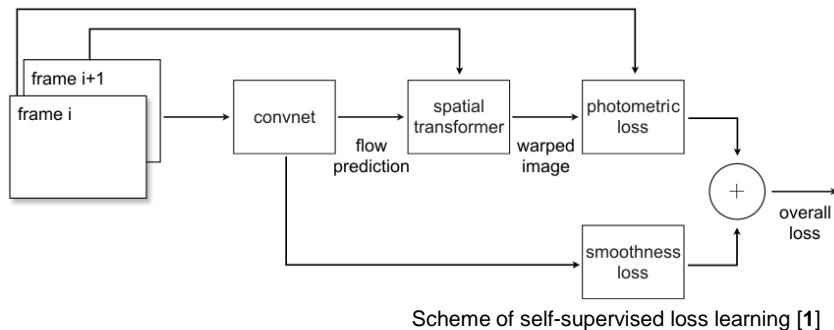
- **pyramid, warping, cost**
- current state-of-the-art
- 30 FPS, small number of parameters (up to 9 millions)
- classical “**coarse-to-fine**” principle of dense estimation within CNN
  - features **pyramid** are extracted from both input images with shared weights features extractor
  - estimated optical flow from coarser level is upsampled and used for **warping** features to reference view
  - **cost** volume layer is computed as correlation of reference view features and warped features
  - optical flow is estimated using convnet from cost layer and reference features
  - used for each scale

# Self-supervised flow

- needs only monocular video sequence with **no GT**
- changes in loss, architecture remains the same
  - estimated flow  $F$  between source and target image is used to warp (back-project) source to target
  - bilinear interpolation - differentiable
- loss - analogical to standard variational methods

$$\mathcal{L} = \mathcal{L}_p (I_s, \hat{I}_s) + \alpha \mathcal{L}_s (\hat{F})$$

- $\mathcal{L}_p$  photometric loss - minimise difference between source and target
- $\mathcal{L}_s$  smoothness loss - avoid huge artificial steps between neighbor pixels



target  $I_t$



source  $I_s$



estimated flow



warped image



photometric loss



smoothness loss

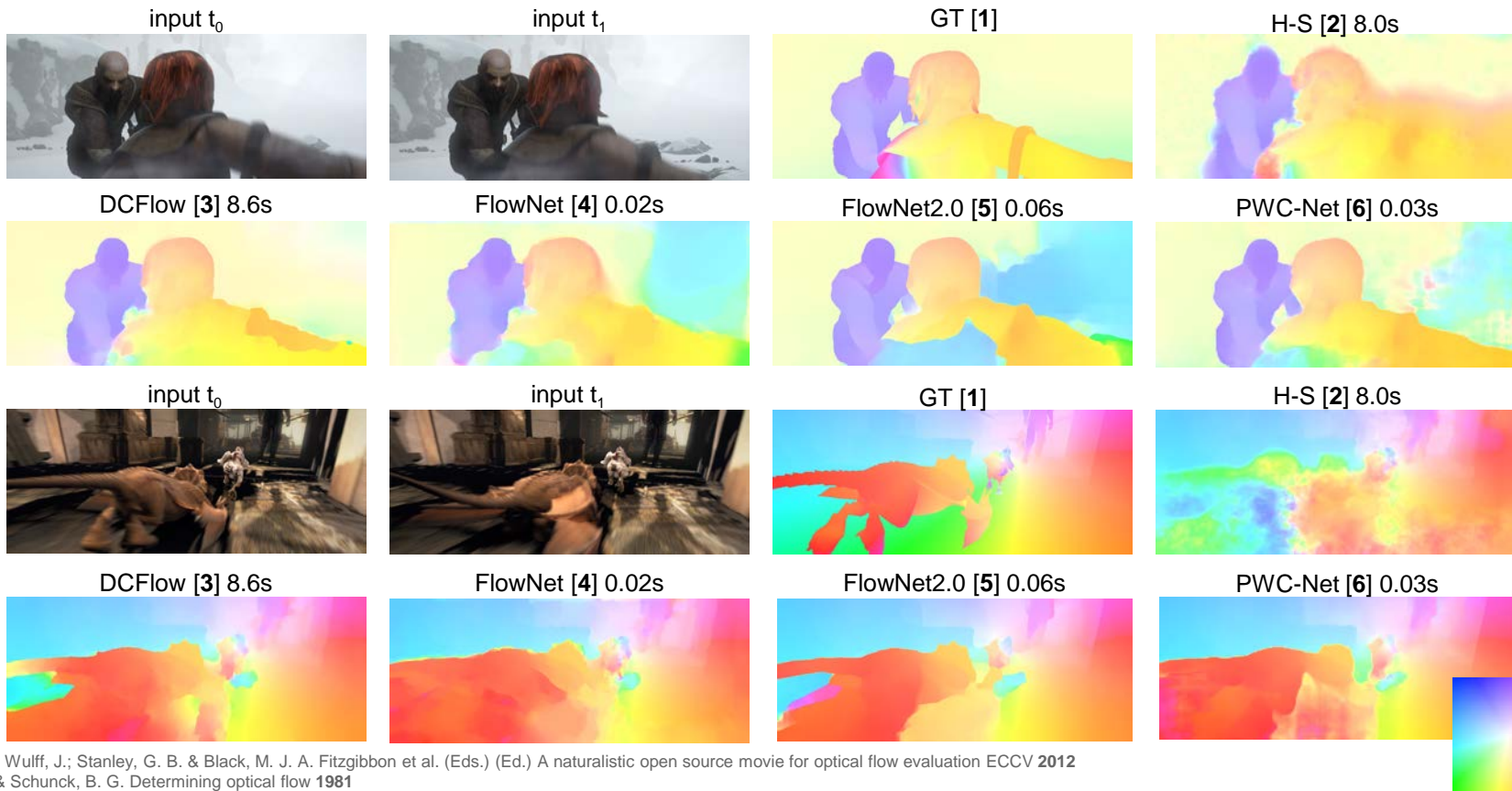
[3]

[1] Yu, J. J.; Harley, A. W. & Derpanis, K. G. Back to basics: Unsupervised learning of optical flow via brightness constancy and motion smoothness ECCV 2016

[2] Zhou, T.; Brown, M.; Snavely, N. & Lowe, D. G. Unsupervised learning of depth and ego-motion from video arXiv 2017

[3] Butler, D. J.; Wulff, J.; Stanley, G. B. & Black, M. J. A. Fitzgibbon et al. (Eds.) (Ed.) A naturalistic open source movie for optical flow evaluation ECCV 2012

# Comparison of OF algorithms



[1] Butler, D. J.; Wulff, J.; Stanley, G. B. & Black, M. J. A. Fitzgibbon et al. (Eds.) (Ed.) A naturalistic open source movie for optical flow evaluation ECCV 2012

[2] Horn, B. K. & Schunck, B. G. Determining optical flow 1981

[3] Xu, J.; Ranftl, R. & Koltun, V. Accurate optical flow via direct cost volume processing CVPR 2017

[4] Dosovitskiy, A.; Fischer, P.; Ilg, E.; Häusser, P.; Hazibas, C.; Golkov, V.; van der Smagt, P.; Cremers, D. & Brox, T. FlowNet: Learning Optical Flow with Convolutional Networks, ICCV 2015

[5] Ilg, E.; Mayer, N.; Saikia, T.; Keuper, M.; Dosovitskiy, A. & Brox, T. FlowNet 2.0: Evolution of Optical Flow Estimation with Deep Networks CoRR, 2016

[6] Sun, D.; Yang, X.; Liu, M.-Y. & Kautz, J. PWC-Net: CNNs for Optical Flow Using Pyramid, Warping, and Cost Volume CVPR 2018

# Current trends in CNN optical flow estimation

- incorporating knowledge from 40 years of computer vision into CNN
  - better architecture choices
  - PWC-Net as example
- multi-task learning
  - (even loosely) related tasks learning together achieve better results than learning separately
  - Semantic and Flow, Segmentation and Flow
- temporal consistency
  - using more than two consecutive images or using flow estimated in previous frames