Linear-space sequence alignment

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Middle Column of the Alignment



Middle Node of the Alignment



(a node where an optimal alignment path crosses the middle column)

Divide & Conquer for Sequence Alignment

AlignmentPath(source, sink)

find *MiddleNode*



Divide and Conquer Approach to Sequence Alignment

AlignmentPath(source, sink)

find *MiddleNode*

AlignmentPath(source, MiddleNode)



Divide and Conquer Approach to Sequence Alignment

AlignmentPath(source, sink)

find *MiddleNode* AlignmentPath(source, MiddleNode) AlignmentPath(MiddleNode, sink)

How do we find the middle node in **linear space?**

Computing Alignment Score in Linear Space

Finding the **longest path** in the alignment graph **requires** storing all backtracking pointers – O(*nm*) memory.

Finding the **length of the longest path** in the alignment graph **does not require** storing any backtracking pointers -O(n) memory.

Recycling the Columns in the Alignment Graph

Can We Find the Middle Node without Constructing the Longest Path?

4-path that visits the node (4,middle)In the middle column

i-path – a longest path among paths that visit the *i*-th node in the middle column

Can We Find The Lengths of All *i*-paths?

length(i): length of an *i*-path:

> *length(0)=2 length(4)=4*

Can We Find The Lengths of All *i*-paths?

Can We Find The Lengths of *i*-paths?

length(i)=fromSource(i)+toSink(i)

Computing FromSource and toSink

fromSource(i)

toSink(i)

How Much Time Did It Take to Find the Middle Node ?

fromSource(i)

toSink(i)

Laughable Progress: O(*nm*) Time to Find **ONE** Node!

How much time would it take to conquer 2 subproblems?

Laughable Progress: O(nm+nm/2) Time to Find THREE Nodes!

How much time would it take to conquer 4 subproblems?

O(*nm+nm/2+nm/4*) Time to Find **NEARLY ALL** Nodes!

area+ area/2 +area/4 +area/8 +area/16

+area/2^{lgn}

How much time would it take to conquer ALL subproblems?

Total Time: area(1+1/2+1/4+1/8+1/16+...)

$$1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{\lg n}} = \frac{1 - \frac{1}{2n}}{1 - \frac{1}{2}} = 2 - \frac{1}{n} < 2$$

Still O(mn)!

The Middle Edge

Middle Edge: an edge in an optimal alignment path starting at the middle node

The Middle Edge Problem

Middle Edge in Linear Space Problem. Find a middle edge in the alignment graph in linear space.

- **Input:** Two strings v and w and matrix *score*.
- **Output:** A middle edge in the alignment graph of these strings (as defined by the matrix *score*).

Middle node and edge

- MiddleNodeEdge(v, w, top, bottom, left, right)
 - Finds the middle node and edge between

 $v_{top+1},...,v_{bottom}$ and

 W_{left+1} , ..., W_{right}

- mid <- [*(left+right)/2*]
- Apply linear-space dynamic programming with column reuse to get scores for aligning at the mid column:

 $v_{top+1},...,v_{bottom}$ and $w_{left+1},...,w_{mid}$

- Apply linear-space dynamic programming with column reuse to get scores for aligning at the mid column:

 $v_{bottom}, ..., v_{top+1}$ and $w_{right}, ..., w_{mid}$

- Identify both middle node and middle edge
- Return (middleNode, middleEdge)

Recursive LinearSpaceAlignment

```
LinearSpaceAlignment(v, w, top,bottom,left,right)
if left = right
  return alignment formed by bottom-top edges "\downarrow"
middle \leftarrow |(left+right)/2|
LinearSpaceAlignment(v, w, top, midNode, left, middle)
output midEdge
if midEdge = " \rightarrow " or midEdge = " \supseteq "
  middle \leftarrow middle+1
if midEdge = " \downarrow " or midEdge = " ] "
  midNode \leftarrow midNode+1
LinearSpaceAlignment(v, w, midNode, bottom, middle, right)
```