

Introduction to Robot Operating System

Autonomous Robotics Labs

Labs 01 (17.2./20.2. 2020)

ARO Labs

- ▶ For details and contacts – please see the course web page:
<https://cw.fel.cvut.cz/b192/courses/aro/tutorials/start>
- ▶ There are also helpful guides, such as a guide to get you started with ROS on yours or the faculty computer:
<https://cw.fel.cvut.cz/b192/courses/aro/tutorials/ros>
- ▶ Main assignment:
 - ▶ Develop a program for real **Turtlebot**



- ▶ The first 7 labs should give you the basic knowledge needed to do it

ROS

Very Fast & Furious ROS overview

- ▶ What is ROS?
 - ▶ Robot Operating System
 - ▶ asynchronous data processing (but can also operate in synchronous mode)
 - ▶ distributed system (but has a central “node”)
 - ▶ contains a lot of “stuff” useful for developing SW for robotic applications:
various tools (*packages*) & libraries for many robotics-related problems, SW management tools, visualization & debugging tools

ROS in Singularity

- ▶ **Singularity** = software for virtualization via containers (more [details](#) in Czech)
- ▶ Running singularity image:

```
$ singularity shell --nv /path/to/image
```

- ▶ (--nv needed for GUI, e.g. rviz)
- ▶ Existing images should be in: */local/singularity_images*, e.g.:
- ▶ $\langle \text{distro} \rangle = \text{kinetic} / \text{melodic}$

```
$ singularity shell --nv  
/opt/ros- $\langle \text{distro} \rangle$ -desktop-full.simg
```

- ▶ Automatic download of image from docker:

```
$ singularity shell docker://ros: $\langle \text{distro} \rangle$ -robot- $\langle \text{xenial/bionic} \rangle$ 
```

- ▶ Source the configuration script:

```
$ source /opt/ros/ $\langle \text{distro} \rangle$ /setup.sh
```

ROS and Python

- ▶ ROS 1 currently uses Python 2.7
 - ▶ it is possible to make it work with Python 3+ or
 - ▶ switch to ROS 2 which uses Python 3+ by default
- ▶ In this course we won't do either of those (to keep things simpler – hopefully) and stick with Python 2.7
- ▶ Python 2.7 peculiarities:

```
print(7 / 2)    # 3
print(7 / 2.0)  # 3.5
```

- ▶ Import from `__future__`:

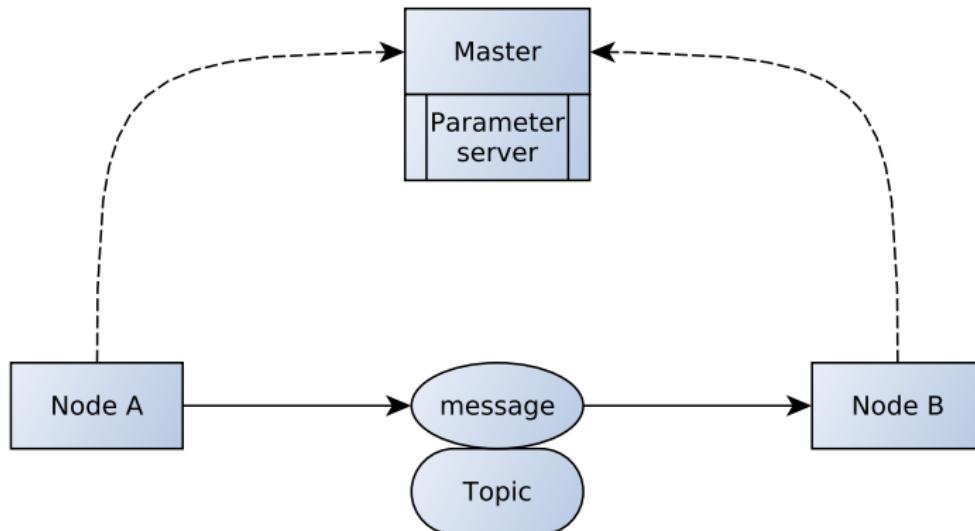
```
from __future__ import print_function, division
```

`print_function` enforces the use of `print()` as a function

`division` enables “true” division (instead of integer division)

ROS components

The simplest ROS topology:



ROS Master

- ▶ Communication “server” (ROS actually uses P2P model): **mediates communication between nodes**
 - ▶ every new node registers with the master (address where other nodes can reach it)
 - ▶ tracks topic and service publishers and subscribers
 - ▶ data is then sent directly between nodes
- ▶ Provides parameter server
- ▶ Always needs to be executed before doing anything else with ROS
 - ▶ `$ roscore`
 - ▶ launch files start master if not running already (I'll explain later...)
 - ▶ run it & forget about it (until you get to more advanced stuff)
 - ▶ reasons for restarting: new logging session, cleaning up (crashed nodes → `$ rosnode cleanup`, renew parameter server)
 - ▶ cost of restarting: no new connections can be established → whole system restart likely required
- ▶ Can be run on another machine on the network
 - ▶ `$ echo $ROS_MASTER_URI
http://localhost:11311`
 - ▶ `$ export ROS_MASTER_URI=http://<other_machine>:11311/`
- ▶ Starts /rosout node – mostly for debugging

ROS Node

- ▶ Basic building block of ROS
- ▶ Executable programs and scripts (Python)
 - ▶ write a script
 - ▶ make it executable:
`$ chmod u+x <filename>.py or $ chmod +700 <filename>.py`
 - ▶ run it:
`$ rosrun <package_name> <node_name>.py`
 - ▶ simply executes an executable program or script
- ▶ A *node* is an **instance of a ROS program**
 - ▶ multiple instances of the same program can run simultaneously (with different names)
 - ▶ names separated into namespaces (/)
- ▶ Nodes can do anything you want them to (or anything you can program them to do)
- ▶ Communicate with other nodes via topics and services
 - ▶ can be all on one machine or distributed across the Universe, as long as they can all reach the *master* and each other
- ▶ Each node can be written in any language with ROS support: C++, Python, MATLAB, Java, Lisp

ROS Node: console commands

\$ rosnode

list	lists currently active nodes ; hint: <command> grep <expression> outputs only lines containing the expression and highlights the occurrences
info <node_name>	shows info about a specific node: topics where the node publishes and to which it is subscribed to , services , and node address
ping <node_name>	tests node reachability and response time
machine [machine_uri]	lists machines with nodes connected to the master or nodes running on a specific machine
kill <node_name>	does what it says on the cover...

Help will always be given to those who ask for it:

- ▶ \$ rosnode help
- ▶ \$ rosnode <command> -h

Or in general:

- ▶ \$ ros<whatever> help
- ▶ \$ ros<whatever> <some_sub_command> -h

And use TAB key for command completion!

- ▶ Trivia: Every time someone does not use command completion a cute bunny eats a fluffy unicorn! And bunnies have a lethal allergy to unicorn fur!

ROS Topic

- ▶ Communication channels used by the nodes to send and share information
- ▶ Publisher & Subscriber model
 - ▶ every node can publish or subscribe/listen to a topic
- ▶ Each topic has a specific data type that can be sent over it

ROS Topic: console commands

\$ rostopic	
list	lists existing topics ; existing topic = any topic that was registered with the master, i.e. existing does not mean active (useful to know when debugging); use grep...
info <topic_name>	prints info about a specific topic: nodes publishing in the topic, subscribed nodes and type of message that can be transferred via the topic (data type)
hz <topic_name>	shows publishing rate of a topic (better than echo if you just want to see whether something is being published over a topic)
echo <topic_name>	writes out messages transmitted over a topic (useful for debugging of topics with low rate and small messages); specific parts of the message can be printed by appending"/<msg_part>..." -noarr flag will suppress printing of arrays (e.g. images that can "flood" the console)
type <topic_name>	prints the type of the messages transmitted via the topic
bw <topic_name>	bandwidth used by the topic, i.e. the amount of data transmitted over it per second (on average) – useful to check when sending a lot of data
pub <topic_name> <message_type> <msg>	can be used to publish a message over a topic when debugging – obviously, only usable for topics with simple messages
find <message_type>	lists all topics that use the specified message type

ROS Message

- ▶ Data structures used to send data over topics
 - ▶ simple: bool, int<N>, uint<N>, float<N>, string, time, duration ($N \in \{8, 16, 32, 64\}$ ~variable bit size)
 - ▶ complex: composed of simple types, can contain other message types and a header
- ▶ Message header
 - `seq` sequence number – unique ever-increasing ID
 - `stamp` message timestamp – epoch seconds & nanoseconds
 - `frame_id` frame ID – frame associated with the message
- ▶ `$ rostopic echo /<some_interesting_topic>/header` – will display just the headers of the messages
- ▶ Messages are defined in “message files”

ROS Message: console commands

\$ rosmsg

show <message_name> **shows message fields** (msg definition file)

list **lists all available message types**

package <package_name> **lists all message types in a specific package**

packages **lists all packages containing** (definitions of) any
messages

Workspace

Workspace

- ▶ Collection of folders with related ROS files
- ▶ Source files, definitions, configuration files, scripts, and other files are organized into packages
- ▶ Compilation done **only** via the ROS build system (catkin tools)

ROS Build system

- ▶ **catkin**
- ▶ a.k.a. *catkin command line tools*
https://catkin-tools.readthedocs.io/en/latest/cheat_sheet.html
- ▶ Extension of CMake – can build libraries, executables, ... (C++)
 - ▶ collection of CMake macros and Python scripts
- ▶ Auto-generates message/service/action related functions based on their definitions

<code>init</code>	initializes a workspace in the current folder
<code>config</code>	show current WS configuration (additional args to change the current config)
<code>create pkg <package_name></code>	creates a new package (in the current folder); additional args to provide package dependencies, author, description, ...
<code>build [package_name]</code>	builds the current WS/package
<code>clean [package_name]</code>	cleans catkin products (build, devel, logs)

- ▶ Building a WS with catkin creates these folders in the WS:

`build` build targets
`devel` (as in "development") – contains setup script
`logs` build logs

ROS Packages

- ▶ ROS files are organized into packages
- ▶ Structure of a package:

<some_package>

[src]/package_name/ source code – scripts; normal “Pythonic”
code structure

[scripts] usually (non-Python/non-C++) scripts or
(standalone) executables (e.g. for rosrun)

[launch] launch files

[config] configuration files, yaml param files for param server

[include] additional libraries; include headers for C++

[msg] message definitions

[srv] service definitions

[action] action definitions

CMakeLists.txt CMake config file (used by catkin)

package.xml package manifest – catkin/ROS package config file
logs build logs

ROS Packages: console commands

```
$ rospack
```



list

lists all currently available **packages**

find <message_name> prints **path to** a specific **package**

\$ roscd <package_name> – cd into a package

\$ rosls <package_name> – ls a package directory content

\$ rosed <package_name>/<some_file> – launch a text editor and open the specified file in it (a quick way to adjust small details in a file while debugging)

Creating a workspace

- ▶ **Create** folder and *cd* into it

```
$ mkdir example_ws && cd example_ws
```

- ▶ Create **src** folder

```
$ mkdir src
```

- ▶ **Init** the workspace

```
$ catkin init
```

- ▶ **Build** the WS (builds just the catkin tools)

```
$ catkin build
```

- ▶ Look at it (just to make you feel happy)

```
$ ll or $ ls -la (if the first command does not work)
```

- ▶ Go into the src folder

```
$ cd src
```

Creating a package

- ▶ Create a package

```
$ catkin create pkg incredible_package --catkin-deps  
rospy
```

- ▶ CD into the package

```
$ cd incredible_package
```

- ▶ Check and modify the manifest

```
$ vim package.xml (or just use GUI based editor)
```

- ▶ Check the CMakeLists.txt (just look at it for now)

- ▶ Create a src folder (if it does not exist)

```
$ mkdir src/
```

Creating a node

- ▶ Fire up your favorite editor and create `publisher.py`:

```
#!/usr/bin/env python2
import rospy
from std_msgs.msg import Float32
from numpy.random import rand

if __name__ == '__main__':
    rospy.init_node('publisher')
    rate = rospy.Rate(2)
    publisher = rospy.Publisher('random',
                                Float32, queue_size=10)
    while not rospy.is_shutdown():
        publisher.publish(rand())
        rate.sleep()
```

- ▶ Make executable
`chmod u+x publisher.py`
- ▶ Build & source
 - \$ `catkin build`
 - \$ `source ~/example_ws/devel/setup.bash`

Creating another node

- ▶ *listener.py*

```
#!/usr/bin/env python2
import rospy
from std_msgs.msg import Float32

def callback(msg):
    print('Received a message: {}'.format(msg))
    # rospy.loginfo('Received a message: |'
    #               '{}'.format(msg))

if __name__ == '__main__':
    rospy.init_node('listener')
    listener = rospy.Subscriber('random',
                                Float32, callback)
    rospy.spin()
```

You first ROS package

- ▶ Run the nodes and observe the beauty of messages being transmitted:

```
$ roscore
```

```
$ rosrun my_package publisher.py
```

```
$ rosrun my_package listener.py
Received a message: data: 0.312089651823
Received a message: data: 0.984019577503
Received a message: data: 0.142692148685
Received a message: data: 0.230828240514
Received a message: data: 0.27526524663
```

ROS Python libraries

- ▶ **rospy**
 - ▶ the single most important library in Python when working with ROS
 - ▶ handles most of the interaction with ROS
- ▶ rosnode, rosservice, rosparam, rostopic,...
 - ▶ libraries that mostly do the same as their command line counterparts
- ▶ std_msgs, sensor_msgs, geometry_msgs, ...
(http://wiki.ros.org/common_msgs)
 - ▶ libraries containing the standard set of messages
- ▶ rosbag
 - ▶ library for working with bag files
- ▶ tf
 - ▶ library for working with transformations between coordinate systems
(very important in ROS)
- ▶ actionlib
 - ▶ library for working with actions

rospy: bread and butter

```
init_node('<node_name>', [anonymous=True])
spin()
is_shutdown()

rate = Rate(<hz>); rate.sleep()

get_param('<param_name>', default=<def_val>)
set_param('<param_name>', <val>)
has_param(..)

Publisher('<topic_name>', <message_type>)
Subscriber('<topic_name>', <message_type>, <callback_function>)

loginfo, logwarn, logerr, logfatal, logdebug

get_time()
wait_for_message; wait_for_service
```

ROS Parameter

- ▶ You can provide configuration arguments to nodes via command line:
`$ rosrun <package> <node> arg1:=value1 arg2:=value2`
 - ▶ good for some basic stuff
 - ▶ can get messy with more complex systems (parameters can be configured via a launch file instead)
- ▶ Parameter server
 - ▶ **stores** configuration **parameters** in a network-accessible database
 - ▶ parameters are stored as key-value pairs (**dictionary**)
 - ▶ nodes can **write or read** parameters
 - ▶ parameter reusability
 - ▶ tracking who defines which parameter
 - ▶ changing parameters
- ▶ In **rospy**:
 - “/global_parameter”
 - “~private_parameter”

ROS Parameters: console commands

\$ rosparam

list	lists all created parameters
get <param_name>	returns current value of the specified parameter
set <param_name> <value>	sets the value of the specified parameter
load <filename>	loads parameters from a file (YAML)
dump <filename>	writes parameters into a file
delete <param_name>	deletes a parameter

Launch files

- ▶ XML files that automatize the start-up of nodes
- ▶ Launching of multiple nodes
- ▶ Name remapping
- ▶ (Better) argument handling
- ▶ Also offer some runtime node handling (e.g. restarting)
- ▶ And much more...
- ▶ In general, this is how ROS nodes should be started (most of the time)

Launch file elements

`<launch>` root element

`<node>` node element specifying a node that will be run, multiple nodes can be specified

`:name` name of the node (any but unique)

`:ns` (different) namespace

`:pkg` package containing the executable

`:type` executable name

`:output` screen (i.e. console) or log (file)

`:respawn` if true, the node will respawn if terminated

`:required` if true, all other nodes in the launch file will terminate when this node is terminated

`<arg>` custom input argument that can be specified via console

`:name` unique argument name

`:default` default value that will be used if no value is supplied

- ▶ Specifying values for arguments:

```
$ roslaunch <pkg> <launch_file> <arg_name>:=<value>
```

- ▶ usage inside the launch file (including the brackets):

```
($ arg <arg_name>)
```

Launch file elements

<include> element for including other launch files

:file the launch file name

► usage:

file="\$(**find <package_name>**)/<launch_filename>"

<arg name="**<arg_name>**" value="**<value>** />" supply
arguments to the external launch file

<param> sets up a ROS parameter

:name name of the parameter

:value value to be assigned

<group> element grouping

:ns executes content in a specific namespace

:if content executes if condition holds true

Logging

- ▶ Unified way of logging (textual) outputs from nodes
- ▶ Can be printed onto the screen (console) or into a file
- ▶ Levels of severity:

Debug

Info

Warn

Error

Fatal

- ▶ These are just messages, i.e. nothing else happens (e.g., logerr() does not raise or handle an error, it can just report it)

```
rospy.logdebug()  
rospy.loginfo()  
rospy.logwarn()  
rospy.logerr()  
rospy.logfatal()
```

Bagfiles

- ▶ Recordings of ROS sessions (messages)
- ▶ Record a session:

```
$ rosbag record [-o <output_filename>] [-a] <topic_name1>  
<topic_name2> ...
```

- ▶ -a flag records messages from all topics
- ▶ The file name is optional, default (current datetime) is used if none is specified
- ▶ Play messages from an existing bag:

```
$ rosbag play <bag_filename> [-s <start_time>] [-r <rate>]  
[-l] [--clock] (rosparam set use_sim_time true)
```

- ▶ -l flag will loop the playback
- ▶ Information about an existing bag (topics, message counts, etc...):

```
$ rosbag info <bag_filename>
```

- ▶ More options: \$ rosbag help
- ▶ Playing/recording bag with a GUI: \$ rqt_bag

Debugging

`rqt` GUI with many plugins

`rqt_graph` shows the topology of ROS components

`rqt_console` better way of reading log messages

`roswtf` the first question that pops into your mind when ROS is misbehaving...

Thank you for your attention