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Stream data mining / stream data querying

Problem definition

- Data can not be stored
- Data arrive in stream or streams
- Random access to data impossible or very expensive \rightarrow single scan algorithms

Challenges

- Queries are continuous
- Pre-defined vs. ad-hoc queries
- Answer update over time \rightarrow anytime property





Practical example 1 - sensors

Sensor	MB/s	GB/h
Inertial Measurement Unit	0.1	0.3
Monocular camera (640x480@60fps MJPEG)	$\sim \! 1.73$	${\sim}6.1$
Monocular camera (640x480@60fps RAW)	17.5	63.2
Stereo camera (2x640x480@60fps RAW)	35	126.4
Velodyne 3D laser scanner	$\sim \! 100$	\sim 351





Practical example 2 - institutions

Institution	GB/s
CERN	
RAW data (sensors)	${\sim}600000$
RAW data processed	\sim 25
ALICE	4
ATLAS	1
CMS	0.6
LHCb	0.8
Network peer nodes	
NIX.cz	${\sim}37$
AMS-IX	${\sim}500$







Comparison to traditional data mining

	Traditional	Stream
No. of passes	Multiple	Single
Processing time	Unlimited	Restricted
Memory usage	Unlimited	Restricted
Type of result	Accurate	Approximate
Concept	Static	Evolving
Distributed	No	Yes





Stream data mining / data querying

Applications

Statistics, Classification, Clustering, Outlier (error) detection

Challenges

- Pre-defined vs. ad-hoc queries
- Concept-drift
- Concept-evolution
- Feature-evolution

Methods

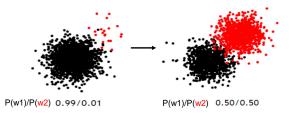
- Random sampling
- Sketching
- Histograms
- Sliding windows (Fading windows)
- Multi resolution model (subsampling)
- Feature selection





Challenges - concept-drift

Statistical properties of the target variable, which the model is trying to predict, evolve over time in unforeseen ways.

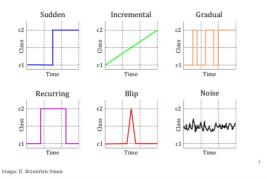






Challenges - concept-drift

Statistical properties of the target variable, which the model is trying to predict, evolve over time in unforeseen ways.







Challenges - concept-drift

Active solutions

- Activated by triggers
- Can be used by any classification algorithm
- Need to completely relearn the model when triggered
- E.g. *n* latest decisions are monitored

Passive solutions

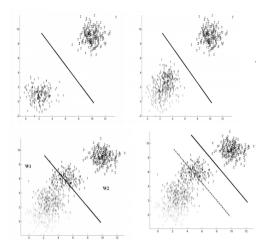
- Adaptive continuously updating the model
- Don't detect changes





Challenges - concept-evolution

Misclassification of novel class in data







Challenges - feature-evolution

The features are evolving throughout the time







Methods for stream data processing - random sampling

Subsample the data in randomized way.

- Save only 1/*n* samples randomly
- Law of large numbers assure probability completeness





Methods for stream data processing - sketching

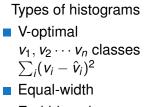
Extract frequency moments of the stream The *k*th frequency moment of a set of frequencies **a** is $F_k(\mathbf{a}) = \sum_{i=1}^n a_i^k$

- F₁ total count of different frequencies
- F₂ statistical properties e.g. dispersion
- F_{∞} frequency of the most frequent items

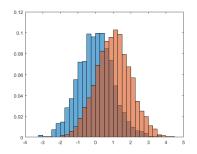




Methods for stream data processing - histograms







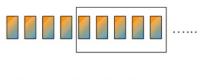




Methods for stream data processing - sliding window

Forgetting mechanism

- Sliding window
- Fading factor







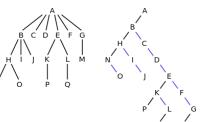


Methods for stream data processing - multi resolution model

Using decision trees

- Use part of stream for choosing the root attribute
- Following examples pass to leaves
- Advantage scalable
- Disadvantage only for stationary distribution

 \rightarrow Using context-drift aware decision trees







Methods for stream data processing - feature selection

Features are to characterize a particular sample \rightarrow dimension reduction

- Artificial (e.g. Image features)
- Learned (e.g. using neural networks, reinforcement learning)







Mining data streams - research issues

- Mining sequential patterns
- Mining partial periodicity
- Mining notable gradients
- Mining outliers and unusual patterns
- Clustering





Thank you for your attention!





References

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