## Inference in Description Logic $\mathcal{ALC}$

Petr Křemen

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## **1** Inference Procedures

**Ex. 1** — Why inconsistency of an ontology is a problem ? What is its consequence ?

Answer (Ex. 1) — The logical calculus of  $\mathcal{ALC}$  is based on first order logic. Thus, an inconsistent ontology entails all axioms.

**Ex. 2** — Show that disjointness of two concepts can be reduced to unsatisfiability of a single concept.

Answer (Ex. 2) — Let's reproduce the flow of equivalent operations for this simple transformation:

$$\mathcal{K} \models C \sqsubseteq \neg D \tag{1}$$

$$(\forall \mathcal{I})(\mathcal{I} \models \mathcal{K}) \Rightarrow (\mathcal{I} \models (C \sqsubseteq \neg D))$$
<sup>(2)</sup>

$$(\forall \mathcal{I})(\mathcal{I} \models \mathcal{K}) \Rightarrow (C^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}} \setminus D^{\mathcal{I}}))$$
(3)

$$(\forall \mathcal{I})(\mathcal{I} \models \mathcal{K}) \Rightarrow (C^{\mathcal{I}} \cap D^{\mathcal{I}} \subseteq (\Delta^{\mathcal{I}} \setminus D^{\mathcal{I}}) \cap D^{\mathcal{I}} = \{\}))$$
(4)

$$(\forall \mathcal{I})(\mathcal{I} \models \mathcal{K}) \Rightarrow (\mathcal{I} \models (C \sqcap D \sqsubseteq \bot))$$
(5)

$$\mathcal{K} \models C \sqcap D \sqsubseteq \bot \tag{6}$$

$$\mathcal{K} \models (C \sqcap D) \text{ is unsatisfiable} \tag{7}$$

**Ex. 3** — A concept *C* is satisfiable w.r.t.  $\mathcal{K}$  iff it is interpreted as a non-empty set in at least one model of  $\mathcal{K}$ . Is it possible to find out that *C* is interpreted as a non-empty set in all models of  $\mathcal{K}$ ?

**Answer (Ex. 3)** — If  $\mathcal{K} \cup (C \sqsubseteq \bot)$  is inconsistent for consistent  $\mathcal{K}$ , then  $C^{\mathcal{I}} \neq \{\}$  for each model  $\mathcal{I}$  of  $\mathcal{K}$ .

## **2** Tableaux Algorithm for ALC

**Ex.** 4 — Decide, whether the  $\mathcal{ALC}$  concept  $\exists hasChild \cdot (Student \sqcap Employee) \sqcap \neg (\exists hasChild \cdot Student \sqcap \exists hasChild \cdot Employee)$  is satisfiable (w.r.t. an empty TBox). Show the run of the tableau algorithm in detail.

**Ex. 5** — Decide, whether the theory/ontology  $\mathcal{K} = (\mathcal{T}, \mathcal{A})$  is consistent. Show the run of the tableau algorithm in detail.

• $\mathcal{T} = \{ \exists hasChild \cdot \top \equiv Parent \}$ • $\mathcal{A} = \{ hasChild(JOHN, MARY), Woman(MARY) \}$ 

Ex. 6 — Decide and show, whether the ontology

$$\mathcal{K}_1 = (\mathcal{T} \cup \{Parent \sqsubseteq \forall hasChild \cdot \neg Woman\}, \mathcal{A})$$

is consistent.

**Ex.** 7 — Decide and show, whether the ontology

$$\mathcal{K}_2 = (\mathcal{T} \cup \{Parent \sqsubseteq \exists hasChild \cdot Parent\}, \mathcal{A})$$

is consistent.

Answer (Ex. 7) — To check the consistency, we will use the tableau algorithm for  $\mathcal{ALC}$ . To keep description compact, we shorten *Parent*, *hasChild*, *Woman* as *P*, *h*, *W* First, we need to internalize the TBOX

$$\{ \exists h \cdot \top \equiv P, \\ P \sqsubseteq \exists h \cdot P \}$$

into the single axiom  $\top \sqsubseteq \top_C$ , such that  $\top_C$  is:

$$(\neg(\exists h \cdot \top) \sqcup P) \sqcap (\neg P \sqcup \exists h \cdot \top) \sqcap (\neg P \sqcup \exists h \cdot P)$$
(8)

Now, we transform all concepts in  $\mathcal{K}_2$  (here only  $\top_C$ ) into negational normal form.  $T_C$ :

$$(\forall h \cdot \bot \sqcup P) \sqcap (\neg P \sqcup \exists h \cdot \top) \sqcap (\neg P \sqcup \exists h \cdot P)$$
(9)

The initial state  $S_0 = \{G_0\}$  of the algorithm contains a single *completion graph*  $G_0$  representing the input ABOX



 $G_0$  does not contain a direct clash (there is neither  $\perp$ , nor A and  $\neg A$  in the label of a single node).  $G_0$  is not complete w.r.t  $\mathcal{ALC}$  completion rules, as the  $\sqsubseteq$  -rule is applicable. Applying the rule on the node JOHN we get a new tableau algorithm state  $S_1 = \{G_1\}$  where  $G_1$  is



 $G_1$  is clash-free and not complete as well. Two rules are applicable – the  $\sqsubseteq$  –rule and the  $\sqcap$ -rule. We apply the latter one (as a heuristic, we expect the clash to be found earlier using the  $\sqcap$ -rule) and get the state  $S_2 = \{G_2\}$  where  $G_2$  is



From now on we will proceed more quickly forward and show only tableau reasoner state with the information about rule application and clashing graphs. Whenever more rules are applicable, the one that is applied is marked in green, as well as the chosen graph. Graphs containing a clash are no more shown in the algorithm state.

applicable rules	state before applying the rule	state after applying the rule
⊑, ⊔	$\{G_2\}$	$\begin{array}{c} G_{2.1} \\ \hline \\ \hline JOHN \\ (\forall h \cdot \bot \ \sqcup \ P) \sqcap (\neg P \sqcup \exists h \cdot T) \sqcap (\neg P \sqcup \exists h \cdot P), \\ (\forall h \cdot \bot \ \sqcup \ P), (\neg P \sqcup \exists h \cdot T), (\neg P \sqcup \exists h \cdot P), \\ \forall h \cdot \bot \\ \end{array} \right) \qquad $
⊑, ⊔,∀	$\{G_{2.1},G_{2.2}\}$	$\begin{array}{c} G_{2.1.1} \\ \hline \\ JOHN \\ (\forall h \cdot \bot \sqcup P) \sqcap (\neg P \sqcup \exists h \cdot T) \sqcap (\neg P \sqcup \exists h \cdot P), \\ (\forall h \cdot \bot \sqcup P), (\neg P \sqcup \exists h \cdot T), (\neg P \sqcup \exists h \cdot P), \\ \forall h \cdot \bot \\ \end{array} \\ \hline \\ G_{2.2} \\ \hline \\ JOHN \\ (\forall h \cdot \bot \sqcup P) \sqcap (\neg P \sqcup \exists h \cdot T) \sqcap (\neg P \sqcup \exists h \cdot P), \\ (\forall h \cdot \bot \sqcup P), (\neg P \sqcup \exists h \cdot T), (\neg P \sqcup \exists h \cdot P), \\ P \\ \end{array} \\ \begin{array}{c} h \\ MARY \\ W \\ \hline \\ W \\ \end{array} \\ \end{array}$

 $G_{2.1.1}$  contains a direct clash.

⊑, ⊔		$G_{2,2,1}$ $(\forall h \cdot \bot \sqcup P) \sqcap (\neg P \sqcup \exists h \cdot T) \sqcap (\neg P \sqcup \exists h \cdot P),$ $(\forall h \cdot \bot \sqcup P), (\neg P \sqcup \exists h \cdot T), (\neg P \sqcup \exists h \cdot P),$ $P, \neg P$	h MARY W
	{G <sub>2.2</sub> }	$\begin{array}{c} G_{2,2,2}\\ \hline\\ \hline\\ \hline\\ (\forall h \perp \sqcup P) \sqcap (\neg P \sqcup \exists h \cdot T) \sqcap (\neg P \sqcup \exists h \cdot P),\\ (\forall h \perp \sqcup P), (\neg P \sqcup \exists h \cdot T), (\neg P \sqcup \exists h \cdot P),\\ P, \exists h \cdot T \end{array}$	h MARY W

 $G_{\rm 2.2.1}$  contains a direct clash.





 $a_1$  is blocked by JOHN as the label of  $a_0$  is a subset of the label of JOHN.

Now, applying the sequence of rules  $(\sqsubseteq, \sqcup, \sqcup, \sqcup)$  for MARY,  $a_0$  and  $a_1$ , we get the graph<sup>1</sup>



<sup>&</sup>lt;sup>1</sup>We do not depict the whole algorithm state, as it contains several graphs of the similar size like  $G_3$  due to the fact that the presence of the label  $\forall h \cdot \perp$  in the node  $a_0$  and MARY does lead to a clash, contrary to the case of JOHN. This fact generates several alternative disjuncts for each node. Also notice that we chose one set of disjuncts for  $a_1$  and another set of disjuncts for MARY and  $a_0$  in order to avoid clash.

In this graph,  $a_1$  is blocked by JOHN and thus, the  $\exists$  rules do note apply. Therefore, this graph is complete and clash-free. The ontology  $\mathcal{K}_2$  is consistent.

## 3 Practically in Protégé

**Ex. 8** — Model the previous ontology in Protégé and check (using the Pellet/HermiT reasoner) whether your solutions in the previous tasks were correct.

**Ex. 9** — Adjust the Pizza ontology introduced in the previous seminar, so that the class IceCream and CheeseyVegetableTopping become satisfiable.

**Ex. 10** — Explain, why the Pizza ontology is consistent, although it contains unsatisfiable classes.