Description Logics – Reasoning

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1 Inference Problems



Inference Problems

Inference Problems in TBOX

We have introduced syntax and semantics of the language \mathcal{ALC} . Now, let's look on automated reasoning. Having a ALC theory $\mathcal{K} = (\mathcal{T}, \mathcal{A})$. For TBOX \mathcal{T} and concepts $C_{(i)}$, we want to decide whether (unsatisfiability) concept C is unsatisfiable, i.e. $\mathcal{T} \models C \sqsubseteq \bot$? (subsumption) concept C_1 subsumes concept C_2 , i.e. $\mathcal{T} \models C_2 \sqsubseteq C_1$? (equivalence) two concepts C_1 and C_2 are equivalent, i.e. $\mathcal{T} \models C_1 \equiv C_2$? (disjoint) two concepts C_1 and C_2 are disjoint, i.e. $\mathcal{T} \models C_1 \sqcap C_2 \sqsubseteq \bot$? All these tasks can be reduced to unsatisfiability checking of a single concept ...

Reducting Subsumption to Unsatisfiability

Example

These reductions are straighforward – let's show, how to reduce subsumption checking to unsatisfiability checking. Reduction of other inference problems to unsatisfiability is analogous.

$$(\mathcal{T}\models \mathcal{C}_1\sqsubseteq \mathcal{C}_2)$$
 iff

$$(\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \Longrightarrow \mathcal{I} \models \mathcal{C}_1 \sqsubseteq \mathcal{C}_2)$$
 iff

$$\begin{array}{ccc} \forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \Longrightarrow & \mathcal{C}_{1}^{\mathcal{I}} \subseteq \mathcal{C}_{2}^{\mathcal{I}}) & \text{iff} \\ \forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \Longrightarrow & \mathcal{C}^{\mathcal{I}} \circ (\Lambda^{\mathcal{I}} \setminus \mathcal{C}^{\mathcal{I}}) \subset \emptyset & \text{iff} \end{array}$$

$$(\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \Longrightarrow \mathcal{I} \models \mathcal{C}_1 \sqcap \neg \mathcal{C}_2 \sqsubseteq \bot \quad \text{iff}$$
$$(\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \Longrightarrow \mathcal{I} \models \mathcal{C}_1 \sqcap \neg \mathcal{C}_2 \sqsubseteq \bot \quad \text{iff}$$

$$(\mathcal{T}\models \mathcal{C}_1\sqcap \neg \mathcal{C}_2\sqsubseteq \bot)$$

Inference Problems for ABOX

... and for ABOX \mathcal{A} , axiom α , concept C, role R and individuals $a_{(i)}$ we want to decide whether (consistency checking) ABOX \mathcal{A} is consistent w.r.t. \mathcal{T} (in short if \mathcal{K} is consistent). (instance checking) $\mathcal{T} \cup \mathcal{A} \models C(a)$? (role checking) $\mathcal{T} \cup \mathcal{A} \models R(a_1, a_2)$? (instance retrieval) find all individuals *a*, for which $\mathcal{T} \cup \mathcal{A} \models C(a)$. realization find the most specific concept C from a set of concepts, such that $\mathcal{T} \cup \mathcal{A} \models C(a)$. All these tasks, as well as concept unsatisfiability checking, can be reduced to consistency checking.

Under which condition and how ?

Reduction of concept unsatisfiability to theory consistency

Example

Consider an \mathcal{ALC} theory $\mathcal{K} = (\mathcal{T}, \mathcal{A})$, a concept C and a fresh individual a_f not occuring in \mathcal{K} :

$$(\mathcal{T} \models C \sqsubseteq \bot) \qquad \text{iff} \\ (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \Longrightarrow \mathcal{I} \models C \sqsubseteq \bot) \qquad \text{iff} \\ (\forall \mathcal{I})(\mathcal{I} \models \mathcal{T} \Longrightarrow C^{\mathcal{I}} \subseteq \emptyset) \qquad \text{iff} \\ \neg \left[(\exists \mathcal{I})(\mathcal{I} \models \mathcal{T} \land C^{\mathcal{I}} \nsubseteq \emptyset) \right] \qquad \text{iff} \\ \neg \left[(\exists \mathcal{I})(\mathcal{I} \models \mathcal{T} \land a_f^{\mathcal{I}} \in C^{\mathcal{I}}) \right] \qquad \text{iff} \\ (\mathcal{T}, \{C(a_f)\}) \qquad \text{is inconsistent} \end{cases}$$

Note that for more expressive description logics than \mathcal{ALC} , the ABOX has to be taken into account as well due to its interaction with TBOX.





Inference Algorithms

Inference Algorithms in Description Logics

- Structural Comparison is polynomial, but complete just for some simple DLs without full negation, e.g. \mathcal{ALN} , see [dlh2003].
- Tableaux Algorithms represent the State of Art for complex DLs sound, complete, finite
 - other ... e.g. resolution-based, transformation to finite automata, etc.

We will introduce tableau algorithms.

Tableaux Algorithms

- Tableaux Algorithms (TAs) serve for checking theory consistency in a simple manner: "Consistency of the given ABOX A w.r.t. TBOX T (resp. consistency of theory K) is proven if we succeed in constructing a model of T ∪ A." (resp. theory K)
- Each TA can be seen as a production system :
 - state of TA (\sim data base) is made up by a set of completion graphs (see next slide),
 - inference rules (~ production rules) implement semantics of particular constructs of the given language, e.g. ∃, ⊓, etc. and serve to modify the completion graphs according to
 - choosen strategy for rule application
- TAs are not new in DL they were known for FOL as well.

Completion Graphs

completion graph is a labeled oriented graph $G = (V_G, E_G, L_G))$, where each node $x \in V_G$ is labeled with a set $L_G(x)$ of concepts and each edge $\langle x, y \rangle \in E_G$ is labeled with a set of edges $L_G(\langle x, y \rangle)^1$

direct clash occurs in a completion graph $G = (V_G, E_G, L_G))$, if $\{A, \neg A\} \subseteq L_G(x)$, or $\bot \in L_G(x)$, for some atomic concept Aand a node $x \in V_G$

complete completion graph is a completion graph $G = (V_G, E_G, L_G))$, to which no completion rule from the set of TA completion rules can be applied.

Do not mix with notion of *complete graphs* known from graph theory.

¹Next in the text the notation is often shortened as $L_G(x, y)$ instead of $L_G(\langle x, y \rangle)$.

Completion Graphs (2)

We define also $\mathcal{I} \models G$ iff $\mathcal{I} \models \mathcal{A}_G$, where \mathcal{A}_G is an ABOX constructed from G, as follows

- C(a) for each node $a \in V_G$ and each concept $C \in L_G(a)$ and
- $R(a_1, a_2)$ for each edge $\langle a_1, a_2 \rangle \in E_G$ and each role $R \in L_G(a_1, a_2)$

Tableau Algorithm for \mathcal{ALC}





Tableau Algorithm for \mathcal{ALC} with empty TBOX

let's have $\mathcal{K} = (\mathcal{T}, \mathcal{A})$. For a moment, consider for simplicity that $\mathcal{T} = \emptyset$.

- 0 (Preprocessing) Transform all concepts appearing in \mathcal{K} to the "negational normal form" (NNF) by equivalent operations known from propositional and predicate logics. As a result, all concepts contain negation \neg at most just before atomic concepts, e.g. $\neg(C_1 \sqcap C_2)$ is equivalent (de Morgan rules) to $\neg C_1 \sqcup \neg C_2$).
- 1 (Initialization) Initial state of the algorithm is $S_0 = \{G_0\}$, where $G_0 = (V_{G_0}, E_{G_0}, L_{G_0})$ is made up from \mathcal{A} as follows:
 - for each $C(a) \in \mathcal{A}$ put $a \in V_{G_0}$ and $C \in L_{G_0}(a)$
 - for each $R(a_1,a_2)\in \mathcal{A}$ put $\langle a_1,a_2
 angle\in E_{G_0}$ and $R\in L_{G_0}(a_1,a_2)$
 - Sets $V_{G_0}, E_{G_0}, L_{G_0}$ are smallest possible with these properties.

Tableau algorithm for ALC without TBOX (2)

- 2 (Consistency Check) Current algorithm state is S. If each $G \in S$ contains a direct clash, terminate with result "INCONSISTENT"
- 3 (Model Check) Let's choose one $G \in S$ that doesn't contain a direct clash. If G is complete w.r.t. rules shown next, the algorithm terminates with result "CONSISTENT"
- 4 (Rule Application) Find a rule that is applicable to G and apply it. As a result, we obtain from the state S a new state S'. Jump to step 2.

. . .

TA for \mathcal{ALC} without TBOX – Inference Rules

 \rightarrow_{\Box} rule

if $(C_1 \sqcap C_2) \in L_G(a)$ and $\{C_1, C_2\} \nsubseteq L_G(a)$ for some $a \in V_G$. then $S' = S \cup \{G'\} \setminus \{G\}$, where $G' = (V_G, E_G, L_{G'})$, and $L_{G'}(a) = L_G(a) \cup \{C_1, C_2\}$ and otherwise is the same as L_G .

\rightarrow_{\sqcup} rule

if
$$(C_1 \sqcup C_2) \in L_G(a)$$
 and $\{C_1, C_2\} \cap L_G(a) = \emptyset$ for some $a \in V_G$.
then $S' = S \cup \{G_1, G_2\} \setminus \{G\}$, where $G_{(1|2)} = (V_G, E_G, L_{G_{(1|2)}})$, and $L_{G_{(1|2)}}(a) = L_G(a) \cup \{C_{(1|2)}\}$ and otherwise is the same as L_G .

\rightarrow_\exists rule

- if $(\exists R \cdot C) \in L_G(a_1)$ and there exists no $a_2 \in V_G$ such that $R \in L_G(a_1, a_2)$ and at the same time $C \in L_G(a_2)$.
- then $S' = S \cup \{G'\} \setminus \{G\}$, where $G' = (V_G \cup \{a_2\}, E_G \cup \{\langle a_1, a_2 \rangle\}, L_{G'})$, a $L_{G'}(a_2) = \{C\}, L_{G'}(a_1, a_2) = \{R\}$ and otherwise is the same as L_G .

 \rightarrow_{\forall} rule

- if $(\forall R \cdot C) \in L_G(a_1)$ and there exists $a_2 \in V_G$ such that $R \in L_G(a, a_1)$ and at the same time $C \notin L_G(a_2)$.
- then $S' = S \cup \{G'\} \setminus \{G\}$, where $G' = (V_G, E_G, L_{G'})$, and $L_{G'}(a_2) = L_G(a_2) \cup \{C\}$ and otherwise is the same as L_G .

TA Run Example

Example

Let's check consistency of the ontology $\mathcal{K}_2 = (\emptyset, \mathcal{A}_2)$, where $\mathcal{A}_2 = \{(\exists maDite \cdot Muz \sqcap \exists maDite \cdot Prarodic \sqcap \neg \exists maDite \cdot (Muz \sqcap Prarodic))(JAN)\}).$

- Let's transform the concept into NNF:
 ∃maDite · Muz □ ∃maDite · Prarodic □ ∀maDite · (¬Muz □ ¬Prarodic)
- Initial state G_0 of the TA is

"JAN"

((∀ maDite - (¬Muz ⊔ ¬Prarodic)) ⊓ (∃ maDite - Prarodic) ⊓ (∃ maDite - Muz))

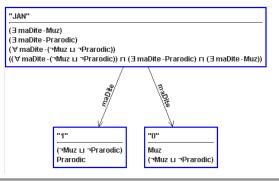
TA Run Example (2)

Example

. . .

• Now, four sequences of steps 2,3,4 of the TA are performed. TA state in step 4, evolves as follows:

•
$$\{G_0\} \xrightarrow{\sqcap-\mathsf{rule}} \{G_1\} \xrightarrow{\exists-\mathsf{rule}} \{G_2\} \xrightarrow{\exists-\mathsf{rule}} \{G_3\} \xrightarrow{\forall-\mathsf{rule}} \{G_4\}, \text{ where } G_4 \text{ is}$$



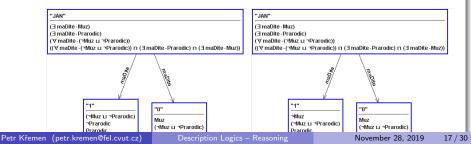
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TA Run Example (3)

Example

. . .

- By now, we applied just deterministic rules (we still have just a single completion graph). At this point no other deterministic rule is applicable.
- Now, we have to apply the \sqcup -rule to the concept $\neg Muz \sqcup \neg Rodic$ either in the label of node "0", or in the label of node "1". Its application e.g. to node "1" we obtain the state $\{G_5, G_6\}$ (G_5 left, G_6 right)

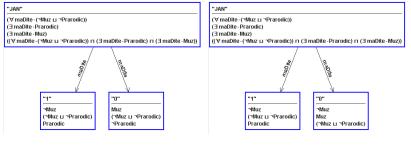


TA Run Example (4)

Example

. . .

• We see that G_5 contains a direct clash in node "1". The only other option is to go through the graph G_6 . By application of \sqcup -rule we obtain the state $\{G_5, G_7, G_8\}$, where G_7 (left), G_8 (right) are derived from G_6 :



• G₇ is complete and without direct clash.

TA Run Example (5)

Example

... A canonical model \mathcal{I}_2 can be created from ${\it G}_7.$ Is it the only model of \mathcal{K}_2 ?

- $\Delta^{\mathcal{I}_2} = \{Jan, i_1, i_2\},$ • $maDite^{\mathcal{I}_2} = \{\langle Jan, i_1 \rangle, \langle Jan, i_2 \rangle\},$
- *Prarodic*^{I_2} = {*i*₁},
- $Muz^{\mathcal{I}_2} = \{i_2\},$
- " $JAN''^{\mathcal{I}_2} = Jan$, " $0''^{\mathcal{I}_2} = i_2$, " $1''^{\mathcal{I}_2} = i_1$,

Finiteness

Finiteness of the TA is an easy consequence of the following:

- \mathcal{K} is finite
- in each step, TA state can be enriched at most by one completion graph (only by application of →_□ rule). Number of disjunctions (□) in K is finite, i.e. the □ can be applied just finite number of times.
- for each completion graph $G = (V_G, E_G, L_G)$ it holds that number of nodes in V_G is less or equal to the number of individuals in \mathcal{A} plus number of existential quantifiers in \mathcal{A} .
- after application of any of the following rules →_□, →_∃, →_∀ graph G is either enriched with a new node, new edge, or labeling of an existing node/edge is enriched. All these operations are finite.

Soundness

- Soundness of the TA can be verified as follows. For any $\mathcal{I} \models \mathcal{A}_{G_i}$, it must hold that $\mathcal{I} \models \mathcal{A}_{G_{i+1}}$. We have to show that application of each rule preserves consistency. As an example, let's take the \rightarrow_{\exists} rule:
 - Before application of \rightarrow_{\exists} rule, $(\exists R \cdot C) \in L_{G_i}(a_1)$ held for $a_1 \in V_{G_i}$.
 - As a result $a_1^{\mathcal{I}} \in (\exists R \cdot C)^{\mathcal{I}}$.
 - Next, $i \in \Delta^{\mathcal{I}}$ must exist such that $\langle a_1^{\mathcal{I}}, i \rangle \in R^{\mathcal{I}}$ and at the same time $i \in C^{\mathcal{I}}$.
 - By application of →∃ a new node a₂ was created in G_{i+1} and the label of edge (a₁, a₂) and node a₂ has been adjusted.
 - It is enough to place i = a^T₂ to see that after rule application the domain element (necessary present in any interpretation because of ∃ construct semantics) has been "materialized". As a result, the rule is correct.
- For other rules, the soundness is shown in a similar way.

Completeness

- To prove completeness of the TA, it is necessary to construct a model for each complete completion graph *G* that doesn't contain a direct clash. Canonical model \mathcal{I} can be constructed as follows:
 - the domain $\Delta^{\mathcal{I}}$ will consist of all nodes of *G*.
 - for each atomic concept A let's define $A^{\mathcal{I}} = \{a \mid A \in L_G(a)\}$
 - for each atomic role R let's define $R^{\mathcal{I}} = \{ \langle a_1, a_2 \rangle \mid R \in L_G(a_1, a_2) \}$
- Observe that \mathcal{I} is a model of \mathcal{A}_G . A backward induction can be used to show that \mathcal{I} must be also a model of each previous step and thus also \mathcal{A} .

A few remarks on TAs

- Why we need completion graphs ? Aren't ABOXes enough to maintain the state for TA ?
 - indeed, for \mathcal{ALC} they would be enough. However, for complex DLs a TA state cannot be stored in an ABOX.
- What about complexity of the algorithm ?
 - P-SPACE (between NP and EXP-TIME).

General Inclusions

We have presented the tableau algorithm for consistency checking of $\mathcal{K} = (\emptyset, \mathcal{A})$. How the situation changes when $\mathcal{T} \neq \emptyset$?

• consider \mathcal{T} containing axioms of the form $C_i \sqsubseteq D_i$ for $1 \le i \le n$. Such \mathcal{T} can be transformed into a single axiom

$$\top \sqsubseteq \top_C$$

where \top_C denotes a concept $(\neg C_1 \sqcup D_1) \sqcap \ldots \sqcap (\neg C_n \sqcup D_n)$

• for each model \mathcal{I} of the theory \mathcal{K} , each element of $\Delta^{\mathcal{I}}$ must belong to $\top_{\mathcal{C}}^{\mathcal{I}}$. How to achieve this ?

General Inclusions (2)

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What about this ?

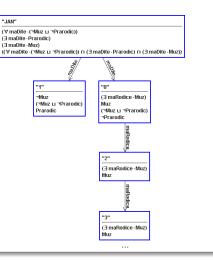
\rightarrow_{\Box} \text{ rule}
if \top_C \notin L_G(a) \text{ for some } a \in V_G.
then S' = S \cup \{G'\} \setminus \{G\}, where G' = (V_G, E_G, L_{G'}), a L_{G'}(a) = L_G(a) \cup \{\top_C\} and otherwise is the same as L_G.
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Example

Consider $\mathcal{K}_3 = (\{Muz \sqsubseteq \exists maRodice \cdot Muz\}, \mathcal{A}_2)$. Then \top_C is $\neg Muz \sqcup \exists maRodice \cdot Muz$. Let's use the introduced TA enriched by $\rightarrow_{\sqsubseteq}$ rule. Repeating several times the application of rules $\rightarrow_{\sqsubseteq}, \rightarrow_{\sqcup}, \rightarrow_{\exists}$ to G_7 (that is not complete w.r.t. to $\rightarrow_{\sqsubseteq}$ rule) from the previous example we get

General Inclusions (3)

Example



... this algorithm doesn't necessarily terminate ③.

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Description Logics – Reasoning

Blocking in TA

- TA tries to find an infinite model. It is necessary to force it representing an infinite model by a finite completion graph.
- The mechanism that enforces finite representation is called *blocking*.
- Blocking ensures that inference rules will be applicable until their changes will not repeat "sufficiently frequently".
- For \mathcal{ALC} it can be shown that so called *subset blocking* is enough:
 - In completion graph *G* a node *x* (not present in ABOX *A*) is blocked by node *y*, if there is an oriented path from *y* to *x* and $L_G(x) \subseteq L_G(y)$.
- ∃− rule is only applicable if the node a₁ in its definition is not blocked by another node.

Blocking in TA (2)

- In the previous example, the blocking ensures that node "2" is blocked by node "0" and no other expansion occurs. Which model corresponds to such graph ?
- Introduced TA with subset blocking is sound, complete and finite decision procedure for \mathcal{ALC} .

Let's play ...

• http://kbss.felk.cvut.cz/tools/dl

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