Introduction

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Introductior

Organization



Course Info

You will learn how to design, develop and integrate "enterprise" applications.

- Learn enterprise-level technologies
- Work in teams on semestral work
- Use source code management tools
- Prepare overall system design document
- Develop a reasonably sized subset of the designed application
- Integrate your application with another application



Evaluation Overview

Total of 100 points consists of

- 50 points for semestral work
 - 5 points for CP0
 - 15 points for CP1
 - 30 points for CP2
- 40 points for exam test
- 10 points for seminar tasks

You need to get 50% of each item.

Read carefully evaluation details at

https://cw.fel.cvut.cz/b181/courses/b6b33ear/hodnoceni.



Changes from Last Year

- No JavaScript
 - Frontend dropped altogether in favor of integration with other applications
 - Other courses of SIT dedicated to JS
- Seminars have become semi-mandatory
 - You need to get points for seminar tasks
- Each seminar group has its teacher throughout the whole semester
- Git mandatory for semestral work
- Changed system of seminars we will be building a new application from scratch, a process similar to your semestral work



Software Stack

- JDK 8 or newer
- Apache Tomcat 9
- Maven 3
- PostgreSQL 9 or newer
- Git
- HTML 5-compatible web browser
- Java IDE
 - We recommend (and support) IntelliJ IDEA or NetBeans
- REST-compatible client
 - We recommend Postman. But cURL or browser-plugins like REST client for Firefox also possible



Task 1 – Installation Check

Verify that you have all the required technologies installed or install them now.

Notes

- Lab computers should have all of the above except Tomcat and Postman.
- IntelliJ IDEA comes with bundled Git and Maven. NetBeans have bundled Git client as well. We still recommend installing both separately.
- Make sure NOT to have spaces in path to Tomcat or your projects. So, do not install/unpack Tomcat to Program Files.



Projects in Semester



Semestral Work

Overview

The goal of your semestral work is to design a small web application solving some practical use-case. Next, you will choose a part of the application and implement it using technologies you learn in this course. In the end, you will integrate the application with application of another team/our application/remote SSO service or build a UI for it.

Notes

- You will work in teams of two
- First checkpoint is in fourth week, so do not hesitate with team forming and topic selection
- Topics should not repeat in a single seminar group



Example Project

We will be building a simplified e-shop application. The frontend is already prepared, we will be gradually working on the backend. We will

- Start with project inception
- Oreate object model
- Build persistence layer
- Write business logic
- Oreate web services
- Secure the application





E-shop Demo

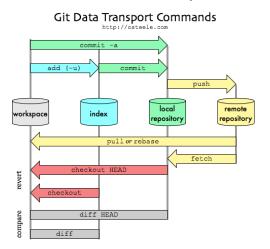






Git

GIT is a distributed version control system. We will use it during the course for semestral work, as well as examples used in seminars. GIT has several dozens of commands, but we touch only a few of them.





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Task 2 – Git

Go to https://gitlab.fel.cvut.cz and login using SSO (the Shibboleth button).

Git

- ② Go to the Projects screen.
- In the list, you should see a project of the form of B181_<C-ID>/<CVUT-LOGIN>, where <C-ID> is one of B6B33EAR, BD6B33EAR, and CVUT-LOGIN is your CVUT login, e.g., B181_B6B33EAR/ledvima1. Click on the project name.
- You will see a screen informing you that you are inside an empty repository with a few commands that help you obtain the repository into your computer. Follow the sections *Git global setup* and *Create a new repository*. These steps clone your remote repository, create a README.md file and push it back into the remote repository.



```
Task 2 – Git (cont.)
```

Now you should see your new README.md file in Gitlab.
We will call the local repository R₁.

Git



Task 3 – Git Pull

Clone your repository once more as described in the previous section, but this time into a new local repository *test-pull*.

Git

- Inside the test-pull directory, edit the README.md file and change its content.
- Perform the add-commit-push sequence for this file. (Note that add is needed for an existing file as well to schedule the *file change* for commit).
- O Run git pull inside R₁.
- **Solution** You should see the updated README.md file in R_1 now.

```
Task 4 – Git in IDE
```

1 Perform *Task 3* in your IDE.

Git Merge

Typically occurs when remote repository content changes during local repository editing. For instance:

Git

- Someone edits README.md and pushes changes into remote repository.
- **2** You edit README.md without knowing about the remote change.
- You commit your changes.
- You attempt to push but the push is rejected.
- Solution You need to merge the changes before attempting push again.

Git GUI clients greatly simplify this process.

Another possible strategy in this case is to use **rebase**.



Task 5 – Git Merge

• Edit README.md in R_1 and do the regular add-commit-push sequence.

Git

- Without pulling changes, edit README.md in the *test-pull* repository you created in Task 4 in your favorite IDE.
- Try to commit and push changes.
- Push should be rejected.
- Merge changes. IDE should let you edit the conflicts in README.md.
- Commit the merge and push.

Note that if there is no conflict in file changes (i.e., the same file was not changed), Git clients are able to do the merge automatically and one just needs to push the merge.



The End



The End

Thank You

The End



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Resources

- https://cw.fel.cvut.cz/b181/courses/b6b33ear/start
- https://git-scm.com/docs
- http://blog.osteele.com/posts/2008/05/my-git-workflow

