## Classifiers, Learning

Tomáš Svoboda and Matěj Hoffmann thanks to Daniel Novák and Filip Železný, Ondřej Drbohlav

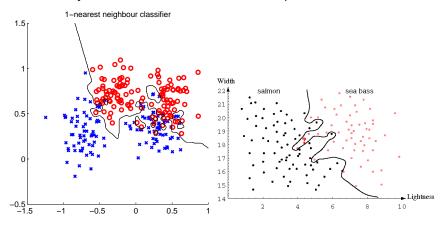
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## K-Nearest neighbors classification

#### For a query $\vec{x}$ :

- Find K nearest  $\vec{x}$  from the transing (labeled) data.
- ▶ Classify to the class with the most exemplars in the set above.



#### Assume data:

- ightharpoonup N points  $\vec{x}$  in total.
- ▶  $N_j$  points in  $s_j$  class. Hence,  $\sum_i N_j = N$ .

We want classify  $\vec{x}$ . We draw a sphere centered at  $\vec{x}$  containing K points irrespective of class. V is the volume of this sphere.  $P(s_i|\vec{x})=?$ 

$$P(s_{j}|\vec{x}) = \frac{P(\vec{x}|s_{j})P(s_{j})}{P(\vec{x})}$$

$$P(s_{j}) = \frac{N_{j}}{N}$$

$$P(\vec{x}) = \frac{K}{NV}$$

$$P(\vec{x}|s_{j}) = \frac{K_{j}}{N_{j}V}$$

$$s_{j}|\vec{x}) = \frac{P(\vec{x}|s_{j})P(s_{j})}{P(\vec{x})} = \frac{K_{j}}{N_{j}}$$

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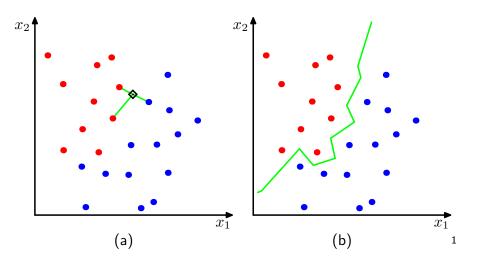
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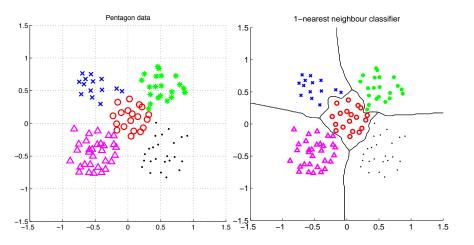
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# NN classification example



<sup>&</sup>lt;sup>1</sup>Figs from [1]

# NN classification example



#### Metrics for NN classification

```
D(\mathbf{a}, \mathbf{b}) \ge 0

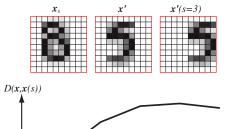
D(\mathbf{a}, \mathbf{b}) = 0 iff \mathbf{a} = \mathbf{b}

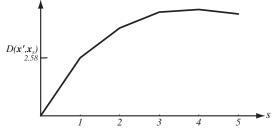
D(\mathbf{a}, \mathbf{b}) = D(\mathbf{b}, \mathbf{a})

D(\mathbf{a}, \mathbf{b}) + D(\mathbf{b}, \mathbf{c}) \ge D(\mathbf{a}, \mathbf{c})
```

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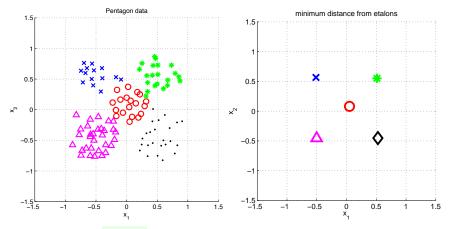
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Invariance to geometrical transformations?

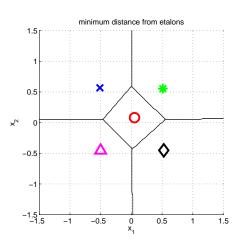
#### Etalon based classification



Represent  $\vec{x}$  by  ${\color{red}\mathsf{etalon}}$  ,  $\vec{e}_s$  per each class  $s \in S$ 

# Separate etalons

$$s^* = \operatorname*{arg\,min}_{s \in S} (||\vec{x} - \vec{e}_s||^2 + o_s)$$

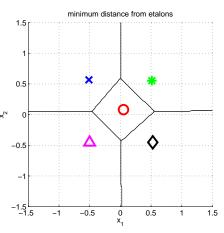


#### What etalons?

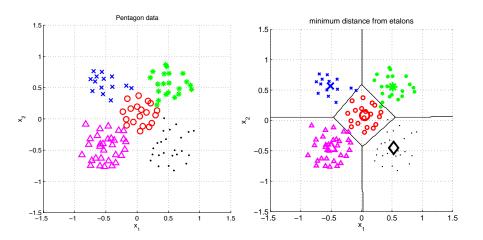
If  $\mathcal{N}(\vec{x}|\vec{\mu}, \Sigma)$ ; all classes same covariance matrices, then

$$\vec{e}_s \stackrel{\text{def}}{=} \vec{\mu}_s = \frac{1}{|\mathcal{X}^s|} \sum_{i \in \mathcal{X}^s} \vec{x}_i^s$$

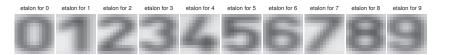
and separating hyperplanes halve dis- <sup>x</sup> tances between pairs.



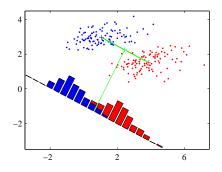
# Etalon based classification, $\vec{e}_s = \vec{\mu}_s$



# Digit recognition - etalons $ec{e}_s = ec{\mu}_s$

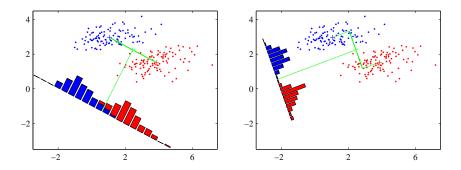


#### Better etalons - Fischer linear discriminant



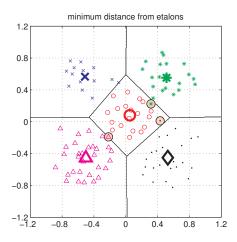
- Dimensionality reduction
- ► Maximize distance between means, . . .
- ightharpoonup . . . and minimize within class variance. (minimize overlap)

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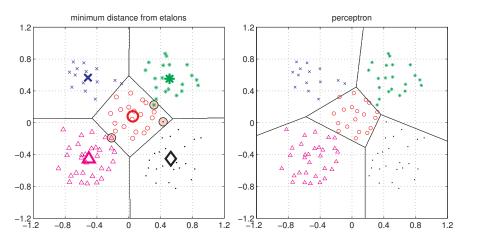
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## Better etalons?



Figures from [5

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Figures from [5]

$$s^* = \arg\min_{s \in S} (\|\vec{x} - \vec{e}_s\|^2 + o_s) = \arg\min_{s \in S} (\vec{x}^\top \vec{x} - 2\vec{e}_s^\top \vec{x} + \vec{e}_s^\top \vec{e}_s + o_s) =$$

$$= \arg\min_{s \in S} (\vec{x}^\top \vec{x} - 2(\vec{e}_s^\top \vec{x} - \frac{1}{2}(\vec{e}_s^\top \vec{e}_s + o_s))) =$$

$$= \arg\min_{s \in S} (\vec{x}^\top \vec{x} - 2(\vec{e}_s^\top \vec{x} + b_s)) =$$

$$= \arg\max_{s \in S} (\vec{e}_s^\top \vec{x} + b_s) = \arg\max_{s \in S} g_s(\vec{x}). \qquad b_s = -\frac{1}{2}(\vec{e}_s^\top \vec{e}_s + o_s)$$

$$g_s(\mathbf{x}) = \mathbf{w}_s^{\top} \mathbf{x} + w_{s0}$$

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## Learning and decision

Learning stage - learning models/function/parameters from data.

Decision stage - decide about a query  $\vec{x}$ .

#### What to learn?

- ► Generative model : Learn  $P(\vec{x}, s)$ . Decide by computing  $P(s|\vec{x})$ .
- ▶ Discriminative model : Learn  $P(s|\vec{x})$
- ▶ Discriminant function : Learn  $g(\vec{x})$  which maps  $\vec{x}$  directly into class labels.

### Linear discriminant function - two class case

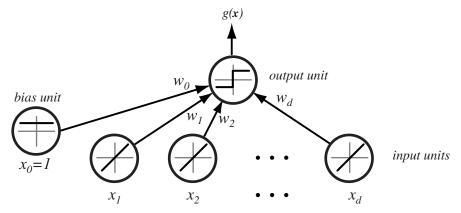
$$g(\mathbf{x}) = \mathbf{w}^{\top} \mathbf{x} + w_0$$

Decide  $s_1$  if  $g(\mathbf{x}) > 0$  and  $s_2$  if  $g(\mathbf{x}) < 0$ 

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# Separating hyperplane

$$\boldsymbol{w}^{\top}\boldsymbol{x}_1 + w_0 = \boldsymbol{w}^{\top}\boldsymbol{x}_2 + w_0$$

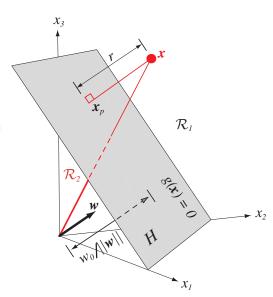
$$\mathbf{w}^{\top}(\mathbf{x}_1 - \mathbf{x}_2) = 0$$

g(x) gives an algebraic measure of the distance from x to the hyperplane.

$$\mathbf{x} = \mathbf{x}_p + r \frac{\mathbf{w}}{\|\mathbf{w}\|}$$

as  $g(\mathbf{x}_p) = 0$ , and  $g(\mathbf{x}) = \mathbf{w}^{\top}\mathbf{x} + w_0$ , then

$$g(\mathbf{x}) = r \|\mathbf{w}\|$$



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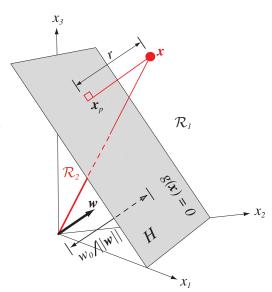
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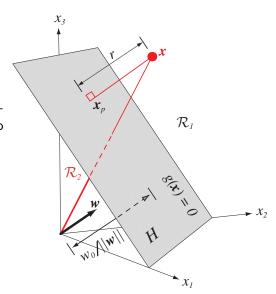
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#### Multiclass case

each class has its own discriminant function

$$g_s(\mathbf{x}) = \mathbf{w}_s^{\top} \mathbf{x} + w_{s0}$$

and the classification  $s^*$  is along the max.

# Two classes set-up

|S| = 2, i.e. two states (typically also classes)

$$g(\mathbf{x}) = \left\{ egin{array}{ll} s = 1 \;, & ext{if} & \mathbf{w}^{ op} \mathbf{x} + w_0 > 0 \;, \ \\ s = -1 \;, & ext{if} & \mathbf{w}^{ op} \mathbf{x} + w_0 < 0 \;. \end{array} 
ight.$$

for all  $\mathbf{x}'$ 

$$\mathbf{w'}^{\top}\mathbf{x'} > 0$$

drop the dashes to avoid notation clutter.

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$$\mathbf{x}_j' = s_j \begin{bmatrix} 1 \\ \mathbf{x}_j \end{bmatrix}, \ \mathbf{w}' = \begin{bmatrix} w_0 \\ \mathbf{w} \end{bmatrix}$$

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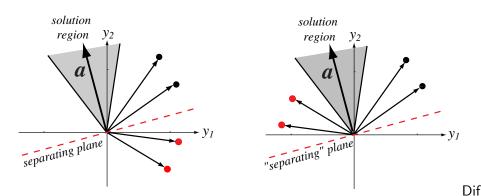
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# Solution (graphically)



notation in the book: substitute  $\mathbf{a} \leftarrow \mathbf{w}$  and  $y_1, y_2 \leftarrow x_1, x_2$ 

## Learning w, gradient descent

```
A criterion to be minimized J(\mathbf{w})

Initialize \mathbf{w}, threshold \theta, learning rate \alpha

k \leftarrow 0

repeat

k \leftarrow k+1

\mathbf{w} \leftarrow \mathbf{w} - \alpha(k) \nabla J(\mathbf{w})

until |\alpha(k) \nabla J(\mathbf{w})| < \theta

return \mathbf{w}
```

#### Learning w - Perceptron criterion

**Goal**: Find a weight vector  $\mathbf{w} \in \mathbb{R}^{D+1}$  (original feature space dimensionality is D) such that:

$$\mathbf{w}^{\top}\mathbf{x}_{j} > 0 \qquad (\forall j \in \{1, 2, ..., m\})$$

(Perceptron) Criterion to be minimized:

$$J(\mathbf{w}) = \sum_{\mathbf{x} \in \mathcal{X}} -\mathbf{w}^{\top}\mathbf{x}$$

where  $\mathcal X$  is a set of missclassified  $\mathbf x$ 

$$\nabla J(\mathbf{w}) = \sum_{\mathbf{x} \in \mathcal{X}} -\mathbf{x}$$

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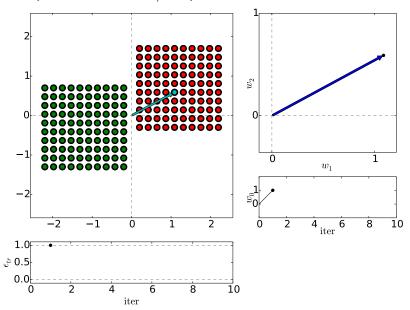
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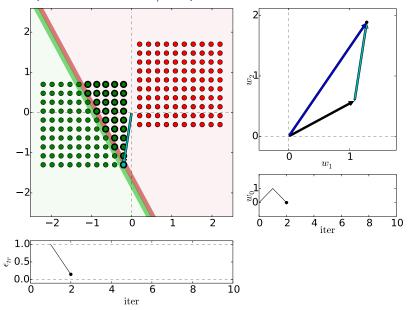
# (Batch) Perceptron algorithm

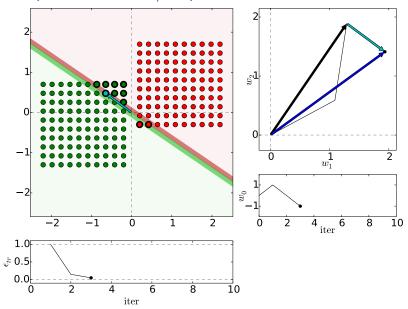
```
Initialize \mathbf{w}, threshold \theta, learning rate \alpha k \leftarrow 0 repeat k \leftarrow k+1 \\ \mathbf{w} \leftarrow \mathbf{w} + \alpha(k) \sum_{\mathbf{x} \in \mathcal{X}(k)} \mathbf{x}  until |\alpha(k) \sum_{\mathbf{x} \in \mathcal{X}(k)} \mathbf{x}| < \theta return \mathbf{w}
```

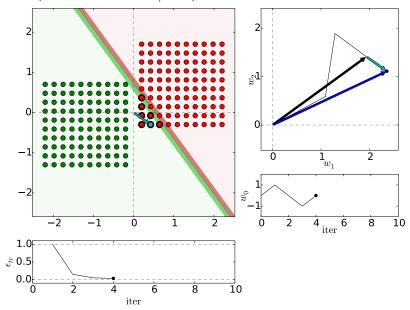
## Fixed-increment single-sample Perceptron

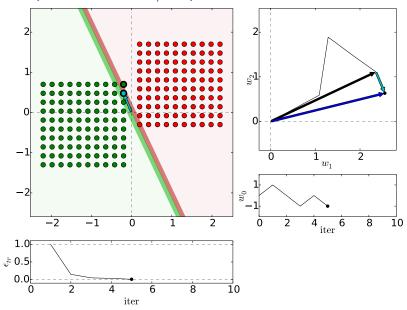
```
n patterns/samples, we are looping over all patterns repeatedly Initialize \mathbf{w} k \leftarrow 0 repeat k \leftarrow (k+1) \mod n if \mathbf{x}^k missclassified, then \mathbf{w} \leftarrow \mathbf{w} + \mathbf{x}^k until all \mathbf{x} correctly classified return \mathbf{w}
```

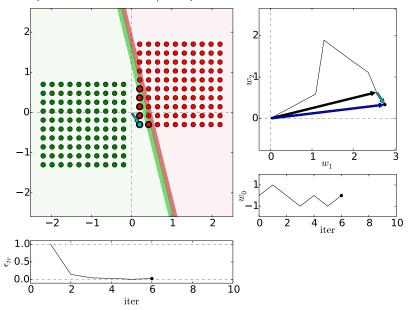


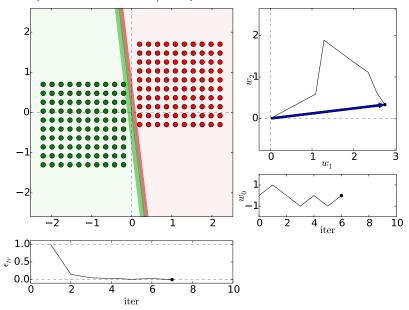




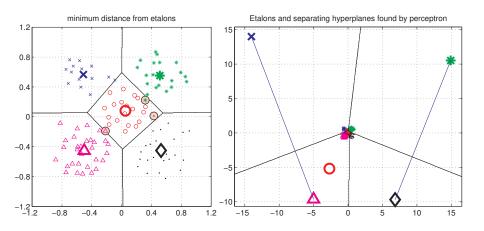








### Etalons: means vs. found by perceptron



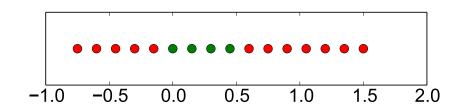
Figures from [5]

### Digit recognition - etalons means vs. perceptron



Figures from [5]

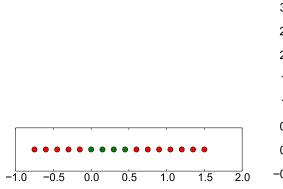
## What if not lin separable?

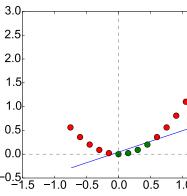


#### Dimension lifting

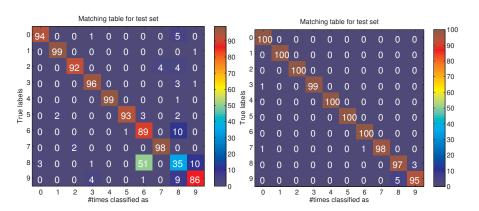
$$\mathbf{x} = [x, x^2]^\top$$

# Dimension lifting, $\mathbf{x} = [x, x^2]^{\top}$



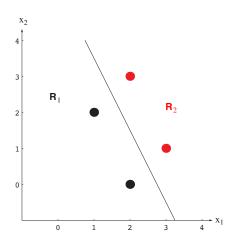


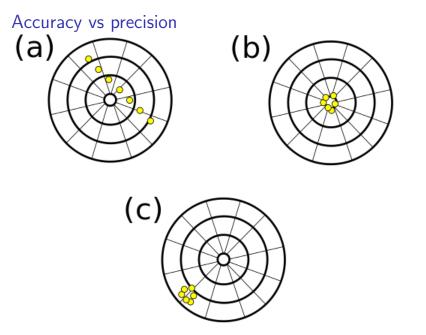
#### Performance comparison, parameters fixed



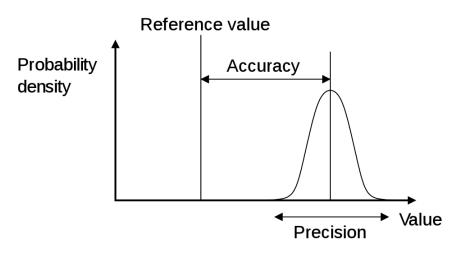
# LSQ approach to linear classification







#### Accuracy vs precision



https://en.wikipedia.org/wiki/Accuracy\_and\_precision

#### References I

Further reading: Chapter 18 of [4], or chapter 4 of [1], or chapter 5 of [2]. Many Matlab figures created with the help of [3]. You may also play with demo functions from [5].

[1] Christopher M. Bishop.

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[2] Richard O. Duda, Peter E. Hart, and David G. Stork.

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[3] Votjěch Franc and Václav Hlaváč.

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#### References II

[4] Stuart Russell and Peter Norvig.

Artificial Intelligence: A Modern Approach.

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[5] Tomáš Svoboda, Jan Kybic, and Hlaváč Václav.

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Thomson, Toronto, Canada, 1st edition, September 2007.

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