# PLÁNOVÁNÍ A HRY - CV 1

## Course Preparation / Recap

- Algorithm Properties
- Searches
- Logics
- Satisfiability Problem

# ALGORITHM PROPERTIES

### Algorithm Properties

#### Soundness

The result returned by the algorithm is a solution to the problem

#### Completeness

If a solution exists, the algorithm finds it

#### Admissibility

- It is guaranteed that the algorithm finds the optimal solution
- Optimality has to be defined

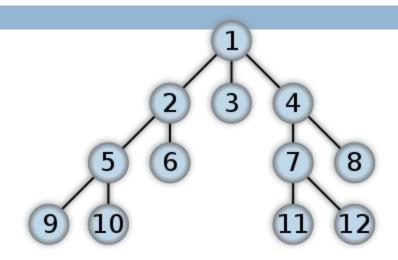
# SEARCHING

#### Search Space

- Search Space S is a set of states, where the goal is to find the states that satisfy the condition g.
- Formally the **problem** is defined as a tuple (s<sub>0</sub>,g,
   O), where:
  - $\square$  s<sub>0</sub> is the initial state
  - g is the goal condition
  - □ O is a set of state transition operators

#### Breadth - First Search

- □ Is complete
- Complexity
  - □ Time O(b<sup>d</sup>)
  - Space O(b<sup>d</sup>)
  - **b** is the number of siblings of each node
  - d is the depth of the search space



#### Depth-First Search

- Is complete
  - □ if no endless paths are present
- Complexity
  - □ Time depends on the way of the search
  - Space O(d)
  - d is the depth of the search space



- g(n) = g(n) + h'(n)
- g(n) total distance it has taken to get from the starting position to the current location
- h'(n) the estimated distance from the current position to the goal destination/state. A heuristic function is used to create this estimate on how far away it will take to reach the goal state.

#### First-order logic

- Whereas propositional logic assumes the world contains facts,
- first-order logic (like natural language) assumes the world contains
- Objects: people, houses, numbers, colors, baseball games, wars, ...
- **Relations**: red, round, prime, brother of, bigger than, part of, comes between, ...
- Functions: father of, best friend, one more than, plus, ...

## Syntax of FOL: Basic elements

- Constants KingJohn, 2, NUS,...
- □ Predicates Brother, >,...
- □ Functions Sqrt, LeftLegOf,...
- □ Variables x, y, a, b,...
- $\square$  Connectives  $\neg$ ,  $\Rightarrow$ ,  $\land$ ,  $\lor$ ,  $\Leftrightarrow$
- Equality =
- $\square$  Quantifiers  $\forall$ ,  $\exists$

#### Atomic sentences

```
Atomic sentence = predicate (term_1,...,term_n)

or term_1 = term_2

Term = function (term_1,...,term_n)

or constant or variable
```

E.g., Brother(KingJohn, RichardTheLionheart) >
 (Length(LeftLegOf(Richard)), Length(LeftLegOf(KingJohn)))

#### Complex sentences

 Complex sentences are made from atomic sentences using connectives

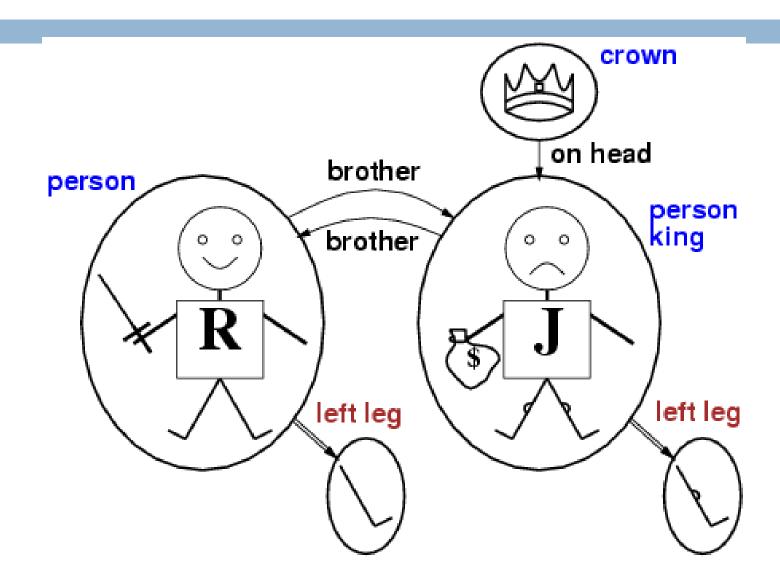
$$\neg S$$
,  $S_1 \land S_2$ ,  $S_1 \lor S_2$ ,  $S_1 \Rightarrow S_2$ ,  $S_1 \Leftrightarrow S_2$ 

E.g. Sibling(KingJohn,Richard) ⇒ Sibling(Richard,KingJohn)

$$>(1,2) \lor \le (1,2)$$

$$>(1,2) \land \neg >(1,2)$$

#### Models for FOL: Example



#### Universal quantification

- □ ∀<variables> <sentence>
- □ Everyone at NUS is smart:  $\forall x \text{ At}(x,CVUT) \Rightarrow Smart(x)$
- $\neg \forall x \ P$  is true in a model m iff P is true with x being each possible object in the model
- Roughly speaking, equivalent to the conjunction of instantiations of P

#### A common mistake to avoid

- $\square$  Typically,  $\Rightarrow$  is the main connective with  $\forall$
- □ Common mistake: using ∧ as the main connective with∀:

 $\forall x \ At(x, CVUT) \land Smart(x)$ 

means "Everyone is at CVUT and everyone is smart"

### Existential quantification

- □ ∃<variables> <sentence>
- Someone at CVUT is smart:
- $\Box \exists x \ At(x, CVUT) \land Smart(x)$
- $\Box$   $\exists x \ P$  is true in a model m iff P is true with x being some possible object in the model
- Roughly speaking, equivalent to the disjunction of instantiations of P

#### Another common mistake to avoid

- $\square$  Typically,  $\wedge$  is the main connective with  $\exists$
- $\square$  Common mistake: using  $\Longrightarrow$  as the main connective with  $\exists$ :
- $\Box \exists x \ At(x, CVUT) \Rightarrow Smart(x)$ 
  - is true if there is anyone who is not at CVUT!

# Equality

□  $term_1 = term_2$  is true under a given interpretation if and only if  $term_1$  and  $term_2$  refer to the same object

- □ E.g., definition of Sibling in terms of Parent:

## Satisfiability

- Model of the formula is a set of assignments of the true/false values to the variables in a way that the formula is evaluated to be true.
  - $\square$   $\neg$ p is true iff p is false
  - $\square$  p  $\wedge$  q is true iff p is true and q is true
- Satisfiability problem (SAT) is a problem of evaluating, whether a model for the given formula exists.

## 3-SAT problem

- Conjunctive normal form
  - □ 3-CNF
- □ First known NP-complete problem
- $\Box$  ( $x_{11}$  OR  $x_{12}$  OR  $x_{13}$ ) AND ( $x_{21}$  OR  $x_{22}$  OR  $x_{23}$ ) AND ( $x_{31}$  OR  $x_{32}$  OR  $x_{33}$ ) AND

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