1 Managing Semantic Data

1.1 Overview

Current Trends for Semantic Technologies

- Linked Data
- data quality and data provenance
- shallow semantics
- data validation
- Business Intelligence
- IoT and RDF streaming
- Knowledge graphs

1.2 Semantic Data Pipelines

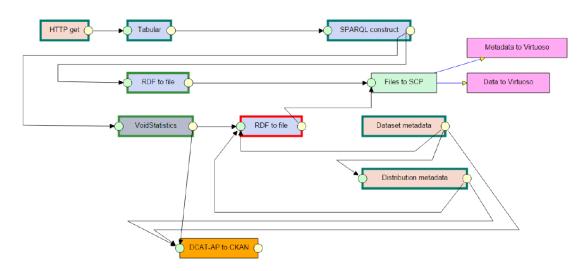
Semantic Data Pipelines

- semantic technologies are widely used for data processing activities that includes heterogeneous data sources
- RDF within data pipelines is used for
 - annotation of data sources
 - representation/interpretation of data schema
 - providing common format for representation of data

LinkedPipes ETL

- web-based lightweight ETL tool
- used primarily for processing of Open Data and publication of Linked Data
- components are written in Java + Javascript UI
- most of the components transforms to/from RDF
- configuration of transformation pipelines is in RDF

LinkedPipes ETL Example Pipeline



 $\label{eq:components} \mbox{ETL pipeline execution from } \mbox{[$klimek2016linkedpipes]}. \mbox{ Arrows represent flow of data between components,} \\ \mbox{green/red edges of rectangles represent successful/unsuccessful execution of components.}$

SPARQLMotion

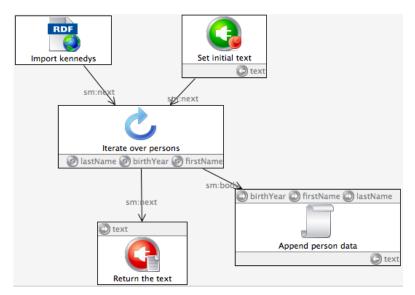
- an RDF-based scripting language with a graphical notation to describe data processing pipelines
- pipelines editable by commercial version TopBraid Composer ¹
- provides extensions through RDF, Java, Javascript
- only SPARQL variable bindings and a RDF graph are passed between nodes of pipeline
- whole configuration is in RDF
- well integrated with SPIN², SHACL³

SPARQLMotion Script Example

¹https://www.topquadrant.com/tools/ide-topbraid-composer-maestro-edition/

 $^{^2\}underline{SP}ARQL$ Inferencing $\underline{N}otation$ – RDF-based vocabulary to represent SPARQL rules and constraints on RDF models

 $^{^3\}underline{\mathrm{Sha}}\mathrm{pes}\ \underline{\mathrm{C}}\mathrm{onstraint}\ \underline{\mathrm{L}}\mathrm{anguage}$ that is regarded as successor of SPIN



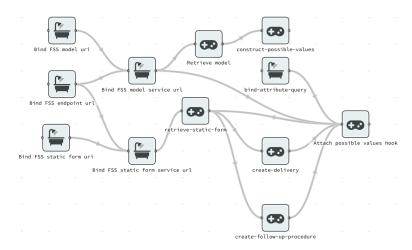
Visual representation of SPARQLMotion script from tutorial at http://sparqlmotion.org/. Rectangles represent modules while arrows represent order of execution/flow of data. Upper/lower part of rectangles shows input/output SPARQL variables of modules.

SPipes

- SPipes language an extension of SPARQLMotion scripting language
- SPipes engine
 - command-line and REST interface
 - only partial support for SPARQLMotion language (e.g. no iteration over set of pipeline nodes)
 - semantic logging of execution
- SPipes components
 - most of the modules from SPARQLMotion core libraries are missing
 - new modules for generation of semantic forms, Linked Data processing and publishing, processing tabular data, NLP
- SPipes editor
 - web based editor/debugger of SPipes scripts
 - first release within next month

SPipes Editor

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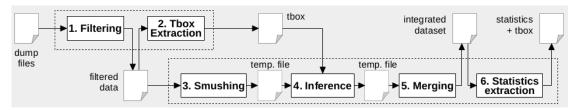


Visual representation of SPARQLMotion script in SPipes Editor Prototype

RDFpro

- Java command-line tool and library for RDF processing
- stream-oriented highly optimized RDF processors
- primarily for Linked Data integration tasks at large scale
- Javascript and Groovy scripting support
- support for RDF quads filtering and replacement, SPARQL-like inference rules, TBox/VOID statistics extraction, owl:sameAs smushing, RDF deduplication, set/multiset operations ...

RDFpro Pipeline Example



Sketch of a RDFpro pipeline [corcoglioniti2014rdf] – integrating RDF data from Freebase, GeoNames and DBpedia in the four languaged EN, ES, IT and NL, performing smushing, inference, deduplication and statistics extraction.

```
rdfpro @read smushed.tql.gz \
    @rdfs -c '<graph:vocab>' -e rdfs4a,rdfs4b,rdfs8 -d tbox.tql.gz \
    @transform '-o owl:Thing schema:Thing foaf:Document bibo:* con:* -p dc:subject foaf:page dct:relation bibo:* con:*' \
    @write inferred.tql.gz
```

Configuration of 4.Inference – a deductive closure of data is computed and saved, using the extracted TBox and excluding RDFS rules rdfs4a, rdfs4b and rdfs8 to avoid inferring uninformative X rdf:type rdfs:Resource quads. Output of the closed TBox is filtered (@transform) and placed in graph <graph:vocab>. For details see http://rdfpro.fbk.eu/example.html.

1.3 Data Validation

Data validation languages

- Shape based
 - ShEx
 - SHACL
- SPIN
- OWL integrity constraints[sirin2010data]

Shapes Constraint Language (SHACL)

- RDF vocabulary for validating RDF graphs against a set of conditions (called *shapes*)
- W3C Recommendation⁴ from July 20, 2017
- partial support for inference (rdf:type, rdf:Class, rdfs:subClassOf, owl:imports)
- optional support for entailment (sh:entailment)
- support for closed shapes
- modular and reusable (owl:import, composition/inheritance of shapes)
- support validation report, fixes for constraint violations
- constraints extensions (SHACL-SPARQL, Javascript ...)

SHACL resources

- SHACL playground http://shacl.org/playground/
- SHACL by example https://www.slideshare.net/jelabra/shacl-by-example
- Reusable SHACL constrains, data model for test cases and fixes for constraint violations http://datashapes.org/
- SHACL shapes for schema.org http://datashapes.org/schema.ttl

⁴https://www.w3.org/TR/shacl/

1.4 Integration into Programming Languages

Integration of Data Models into Programming Languages

There are three major ways to integrate using

- generic types (e.g. Jena)
- mapping to the type system of a programming language (e.g. JOPA)
- using custom type system (e.g. λDL)

JOPA

 ${
m JOPA^5}$ is a persistence API and implementation for accessing OWL ontologies with features:

- Object-ontological mapping based on integrity constraints,
- Explicit access to inferred knowledge,
- Access to unmapped properties and individual's types
- Transactions
- Separate storage access layer

JOPA Entity Example

Object-ontological mapping from JOPA library [corcoglioniti2014rdf] $\,$

⁵https://kbss.felk.cvut.cz/web/kbss/jopa

$\lambda - DL$

- λDL^6 is a typed lambda calculus for semantic data
- Features
 - DL concepts as types
 - subtype inferences
 - typing of queries
 - DL-safe queries
 - open-world querying
- Prototype implementation in F# using OWL reasoner HermiT

Example of $\lambda-DL$ program and data in abstract syntax

```
// Conceptualization
                                                     // querying for music artist that have
                                                      recorded a song
\exists \texttt{recorded.Song} \sqsubseteq \texttt{MusicArtist}
                                                    query MusicArtist □ ∃recorded.Song
MusicArtist □ ∃playedAt.RadioStation ⊑
  ∃recorded.Song
MusicGroup \sqsubseteq MusicArtist
                                                    // mapping to the recordings
MusicArtist \sqsubseteq \exists artistName. \top
Range(artistName, xsd:String)
                                                    let getRecordings = \lambda(a:\existsrecorded.Song).
                                                       a.recorded
// Graph data
beatles : MusicGroup
                                                     // mapping a artist to his name
machineGun : Song
                                                     let getArtistName = \lambda(a:\existsartistName.xsd:string).
coolFm : RadioStation
                                                       head (a.artistName)
(hendrix, machineGun) : recorded
(hendrix, beatles) : influencedBy
                                                     // casting a music artist to infuencedBy. T
(hendrix, coolFm) : playedAt
                                                     let getArtistInfluences = \lambda(artist:MusicArtist).
(beatles, coolFm) : playedAt
                                                       case artist of
(hendrix, "Jimmy Hendrix") : artistName
(beatles, "The Beatles") : artistName
                                                         type \existsinfluencedBy.\top as x -> getInfluences x
                                                         default nil
```

For detailed explanation of the example see [leinberger2016lambdadl].

Example of $\lambda - DL$ program in F#

⁶https://west.uni-koblenz.de/de/lambda-dl

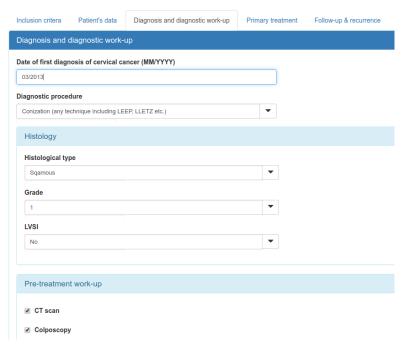
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1.5 Ontology-based form generation

SForms

SForms is a JavaScript library for ontology-based interactive web forms. Forms are defined by JSON-LD ontology using predefined RDF vocabulary.

SForms UI



SForms – dynamically generated web forms