

# Příklad 1

```
>>> int main() {  
    int foo;  
}
```

main() = ?

# Příklad 1

```
int main() {  
>>>     int foo;  
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```

main() = ?

# Příklad 1

```
int main() {  
>>>     int foo;  
}
```

foo = ?

main() = ?

# Příklad 1

```
int main() {  
    int foo;  
>>> }
```

foo = ?

main() = ?

# Příklad 1

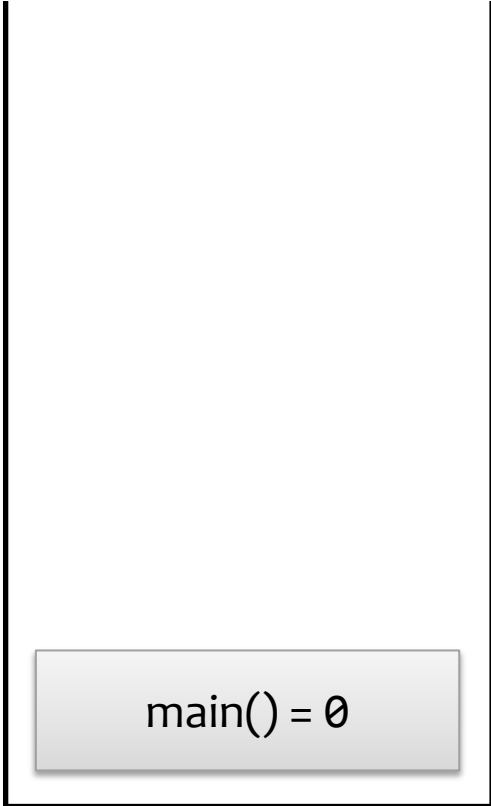
```
int main() {  
    int foo;  
>>> }
```

foo = ?

main() = 0

# Příklad 1

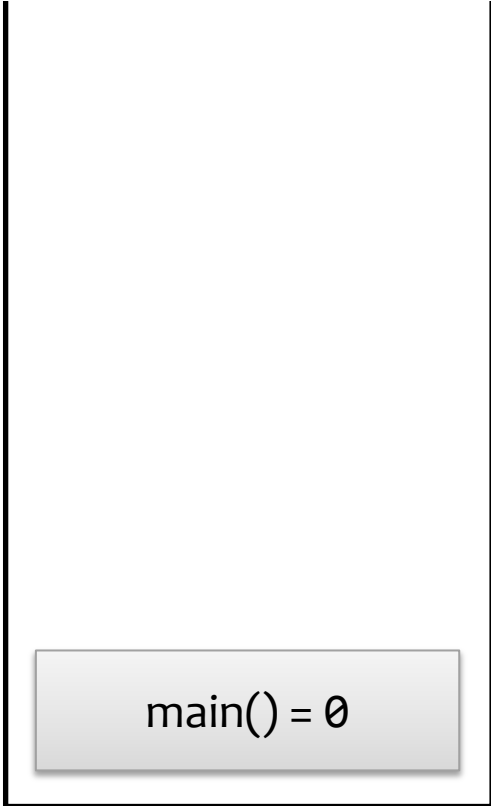
```
int main() {  
    int foo;  
>>> }
```



main() = 0

# Příklad 1

```
int main() {  
    int foo;  
}
```



main() = 0

## Příklad 2

```
>>> int main() {  
    int i = 0;  
    while (i < 2) {  
        std::string str;  
        i++;  
    }  
}
```

main() = ?



## Příklad 2

```
int main() {  
>>>   int i = 0;  
      while (i < 2) {  
          std::string str;  
          i++;  
      }  
}
```

main() = ?

## Příklad 2

```
int main() {  
>>>   int i = 0;  
      while (i < 2) {  
          std::string str;  
          i++;  
      }  
}
```

i = 0

main() = ?

## Příklad 2

```
int main() {  
    int i = 0;  
>>> while (i < 2) {  
        std::string str;  
        i++;  
    }  
}
```

i = 0

main() = ?

## Příklad 2

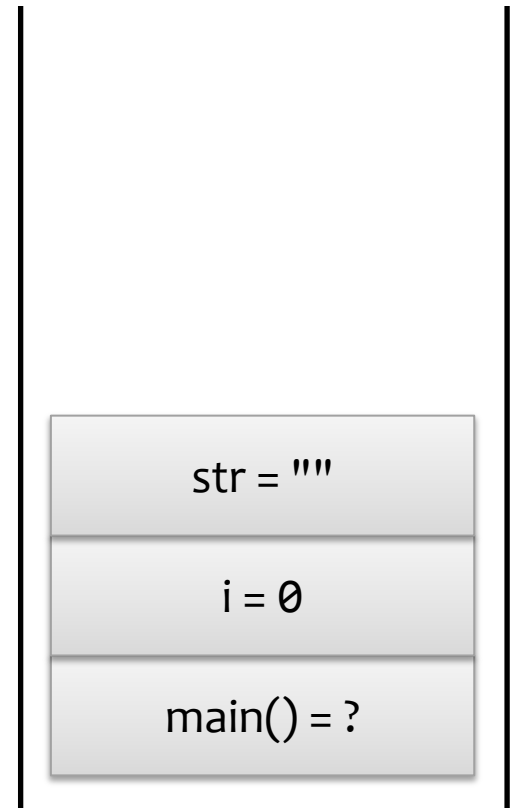
```
int main() {  
    int i = 0;  
    while (i < 2) {  
>>>        std::string str;  
            i++;  
    }  
}
```

i = 0

main() = ?

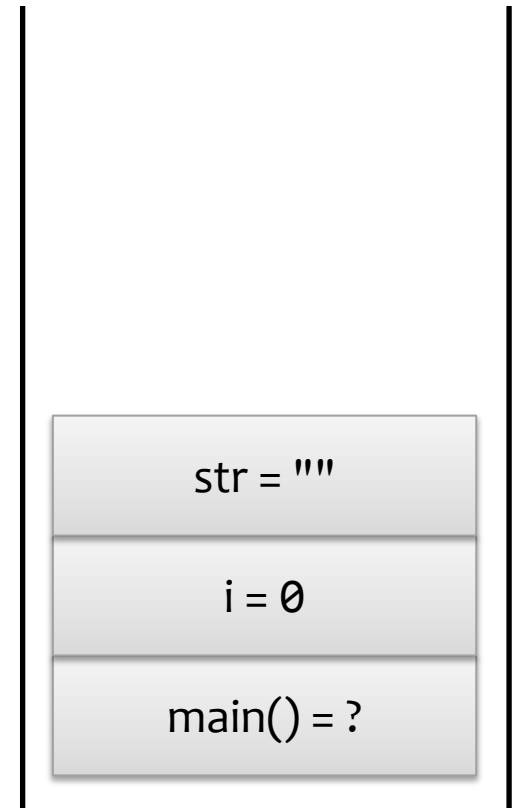
## Příklad 2

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int main() {  
    int i = 0;  
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            i++;  
    }  
}
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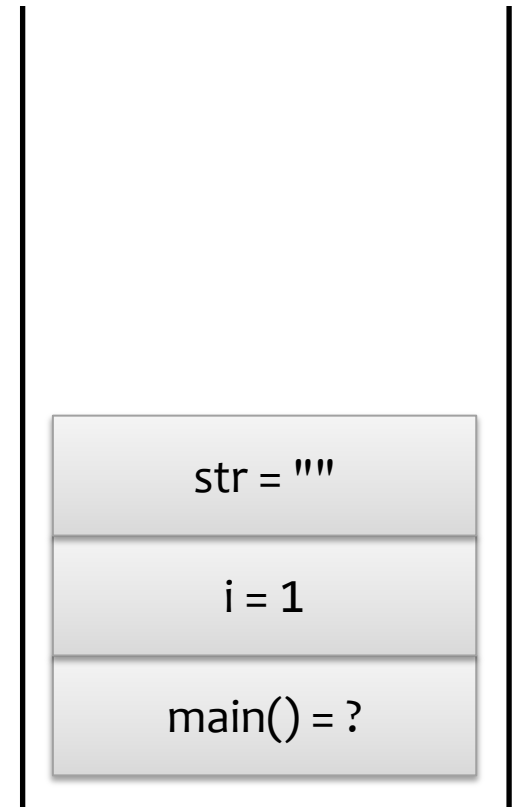
## Příklad 2

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int main() {  
    int i = 0;  
    while (i < 2) {  
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}
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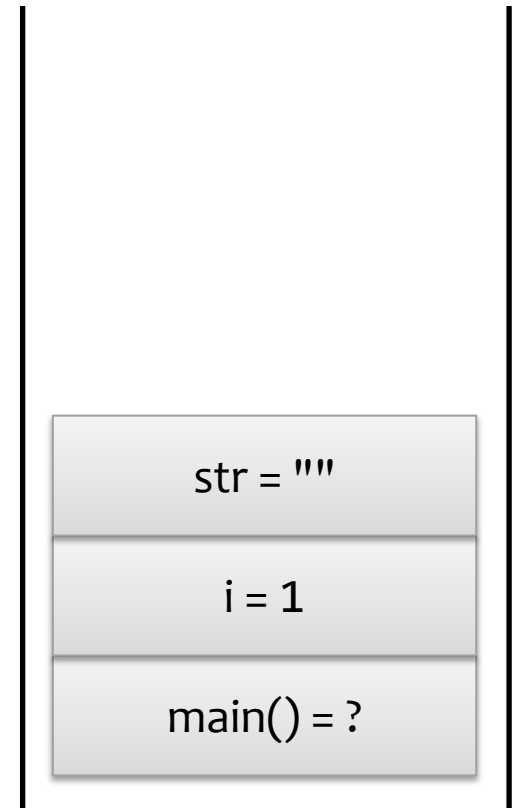
## Příklad 2

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int main() {  
    int i = 0;  
    while (i < 2) {  
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## Příklad 2

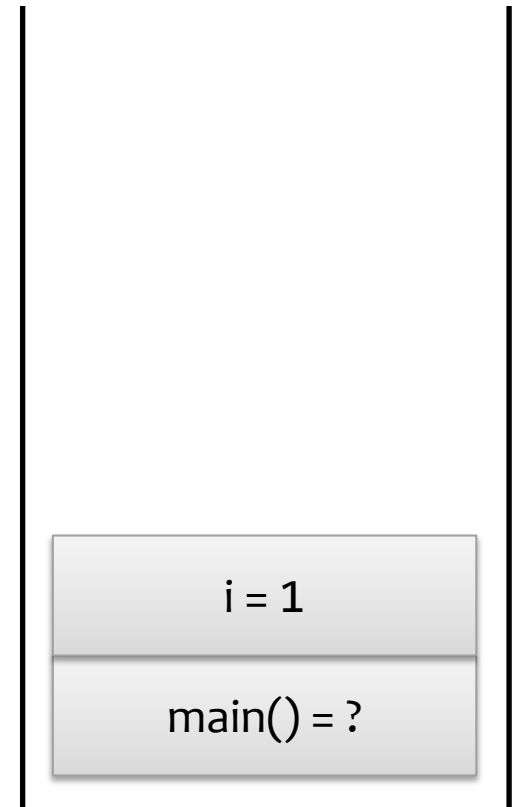
```
int main() {  
    int i = 0;  
    while (i < 2) {  
        std::string str;  
        i++;  
    }  
    }  
}
```





## Příklad 2

```
int main() {  
    int i = 0;  
    while (i < 2) {  
        std::string str;  
        i++;  
    }  
    }  
}
```



## Příklad 2

```
int main() {  
    int i = 0;  
>>> while (i < 2) {  
        std::string str;  
        i++;  
    }  
}
```

i = 1

main() = ?

## Příklad 2

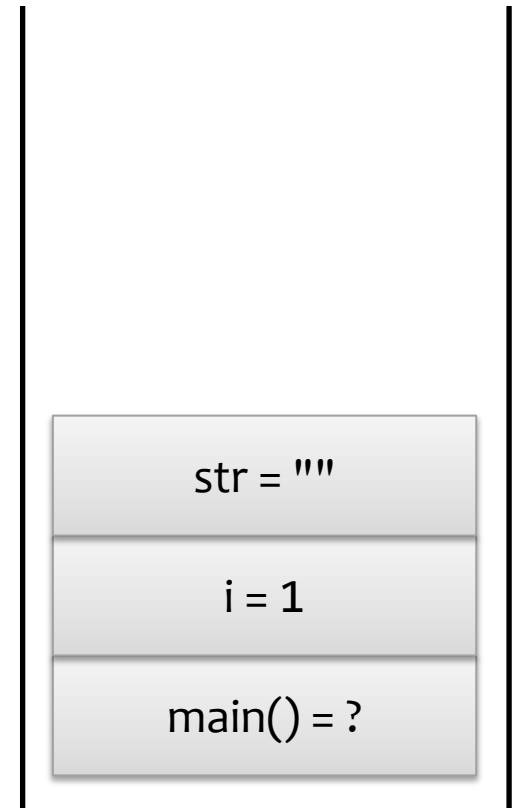
```
int main() {  
    int i = 0;  
    while (i < 2) {  
>>>        std::string str;  
            i++;  
    }  
}
```

i = 1

main() = ?

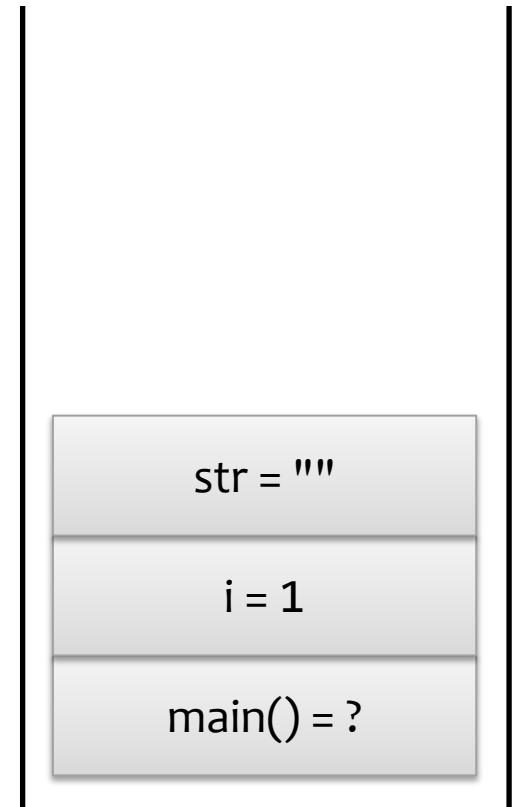
## Příklad 2

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int main() {  
    int i = 0;  
    while (i < 2) {  
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    }  
}
```



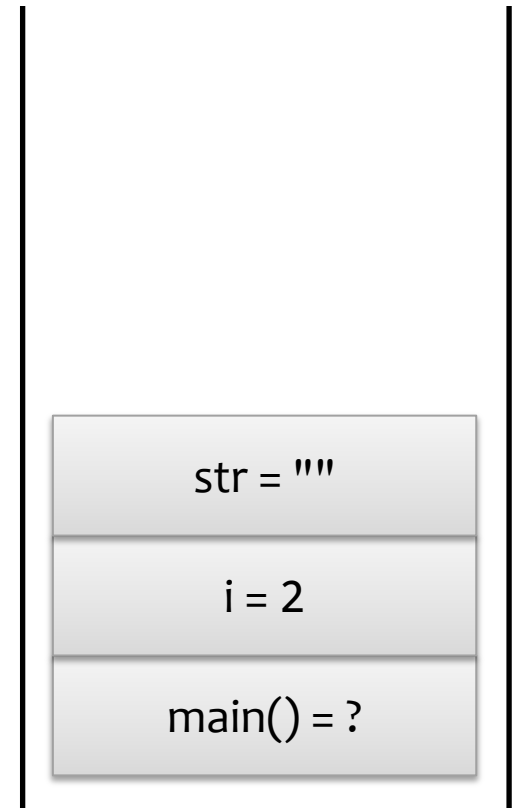
## Příklad 2

```
int main() {  
    int i = 0;  
    while (i < 2) {  
        std::string str;  
>>>        i++;  
    }  
}
```



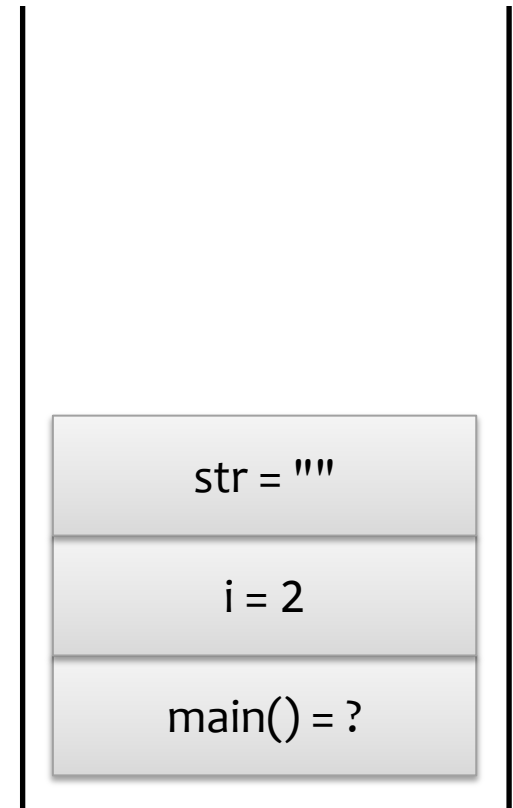
## Příklad 2

```
int main() {  
    int i = 0;  
    while (i < 2) {  
        std::string str;  
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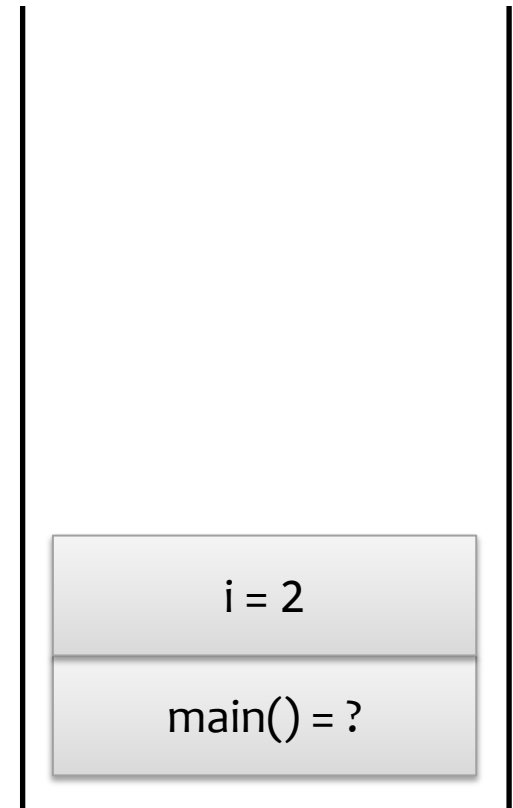
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    }  
    }  
}
```





## Příklad 2

```
int main() {  
    int i = 0;  
>>> while (i < 2) {  
        std::string str;  
        i++;  
    }  
}
```

i = 2

main() = ?

## Příklad 2

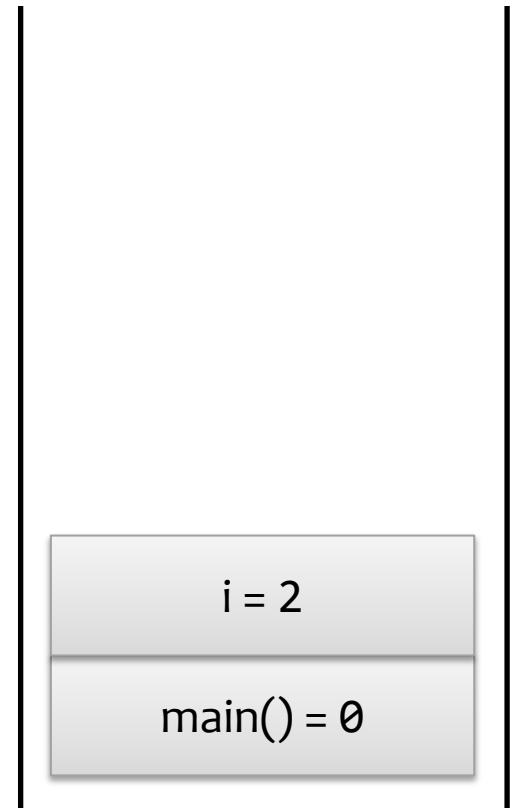
```
int main() {  
    int i = 0;  
    while (i < 2) {  
        std::string str;  
        i++;  
    }  
    >>> }
```

i = 2

main() = ?

## Příklad 2

```
int main() {  
    int i = 0;  
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        i++;  
    }  
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## Příklad 2

```
int main() {  
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    while (i < 2) {  
        std::string str;  
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    }  
    >>> }
```

main() = 0

## Příklad 2

```
int main() {  
    int i = 0;  
    while (i < 2) {  
        std::string str;  
        i++;  
    }  
}
```

main() = 0

## Příklad 3

```
void func(int a){  
    int b = 2;  
    return b;  
}
```

```
>>> int main(){  
    int a = 10;  
    return func(a);  
}
```

main() = ?

## Příklad 3

```
void func(int a){  
    int b = 2;  
    return b;  
}
```

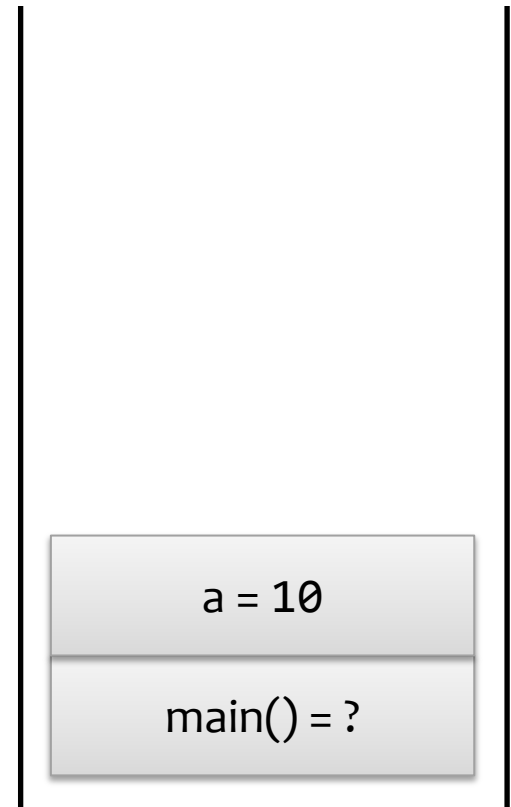
```
>>> int main(){  
    int a = 10;  
    return func(a);  
}
```

main() = ?

## Příklad 3

```
void func(int a){  
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>>> int main(){  
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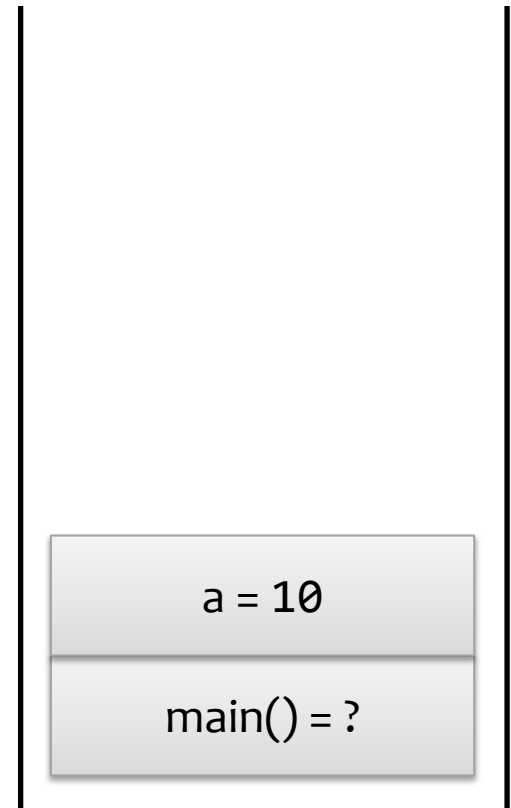




## Příklad 3

```
void func(int a){
    int b = 2;
    return b;
}

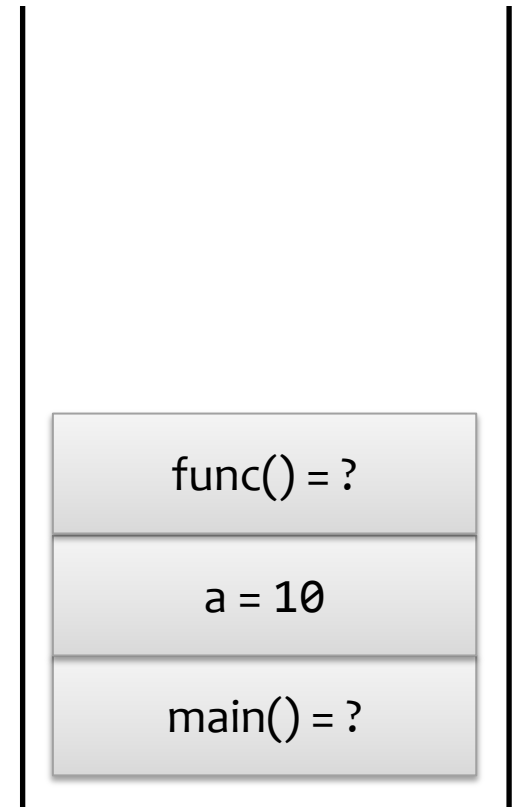
int main(){
    int a = 10;
>>> return func(a);
}
```



## Příklad 3

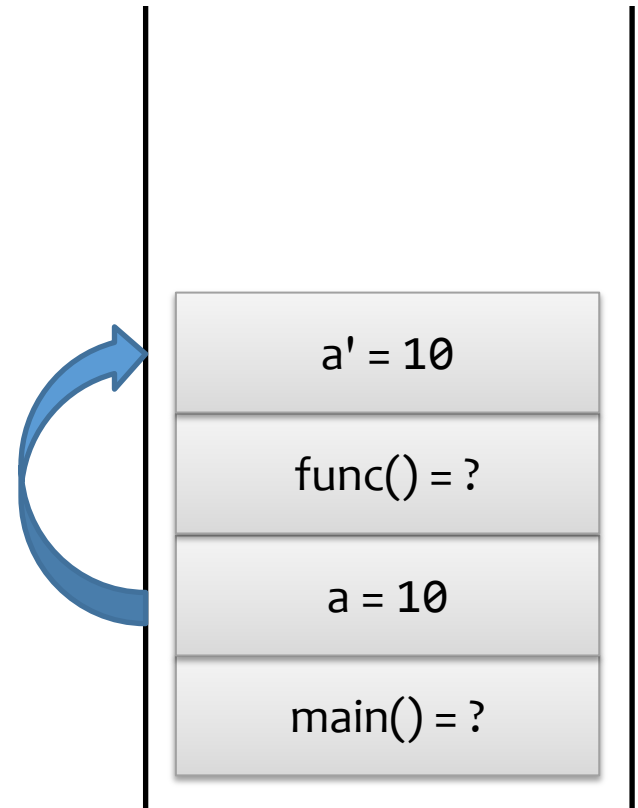
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void func(int a){
    int b = 2;
    return b;
}

int main(){
    int a = 10;
>>> return func(a);
}
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## Příklad 3

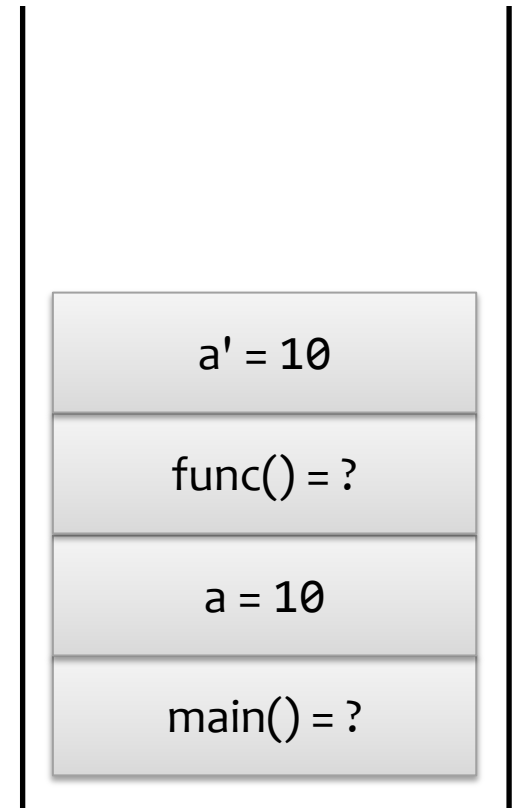
```
void func(int a){  
    int b = 2;  
    return b;  
}  
  
int main(){  
    int a = 10;  
>>> return func(a);  
}
```



## Příklad 3

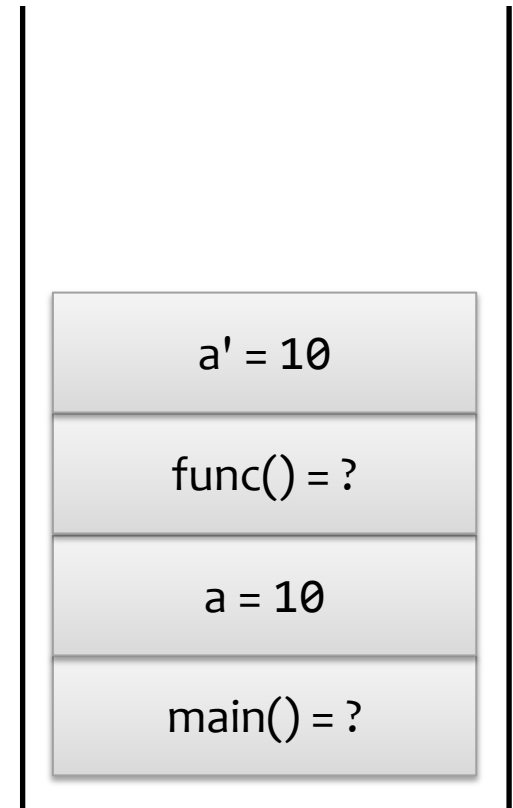
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>>> void func(int a){
        int b = 2;
        return b;
    }

int main(){
    int a = 10;
    return func(a);
}
```



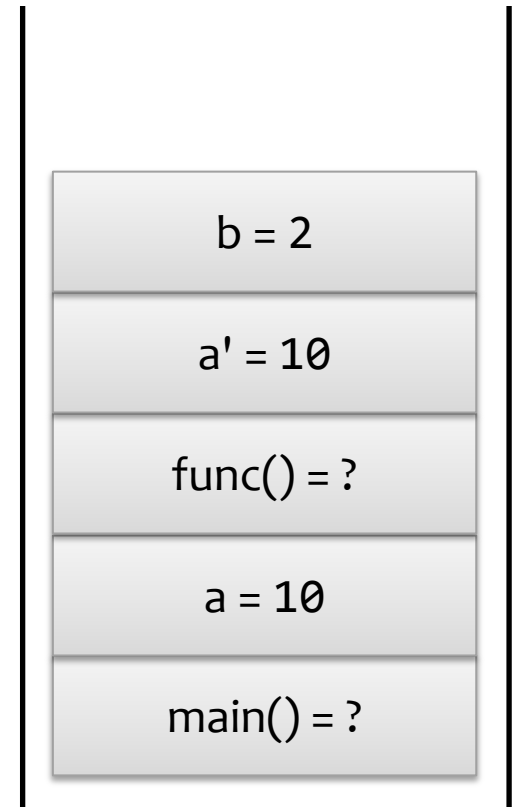
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void func(int a){  
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      return b;  
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    int a = 10;  
    return func(a);  
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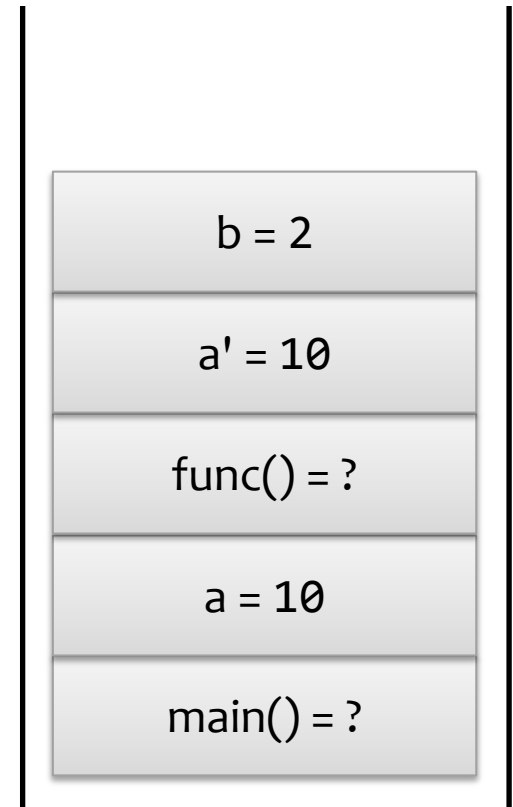
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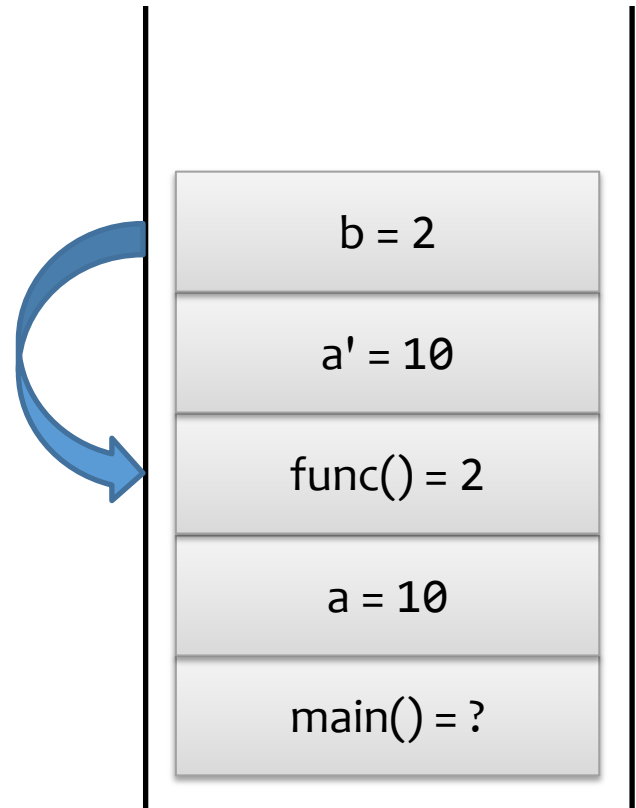
## Příklad 3

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void func(int a){  
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## Příklad 3

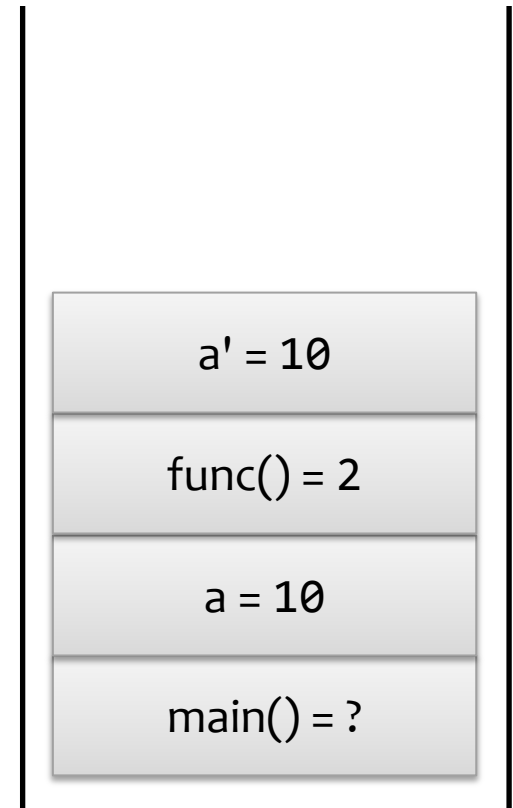
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    int b = 2;  
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}  
  
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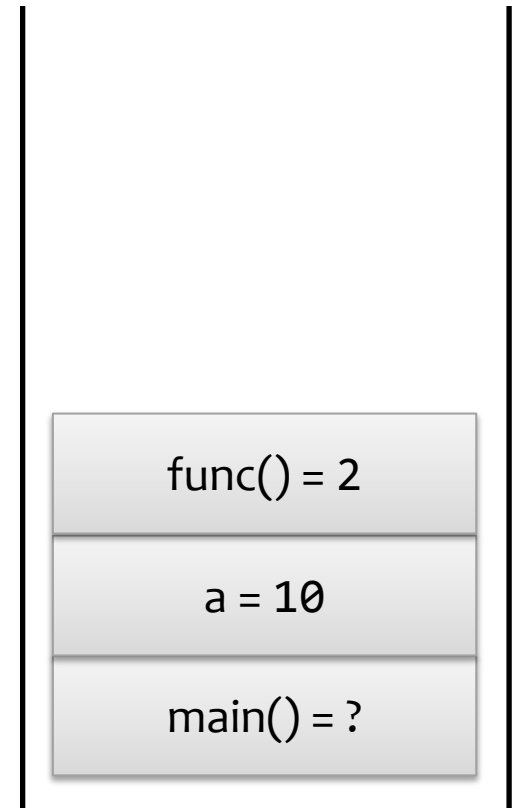
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```
void func(int a){  
    int b = 2;  
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}  
  
int main(){  
    int a = 10;  
    return func(a);  
}
```



## Příklad 3

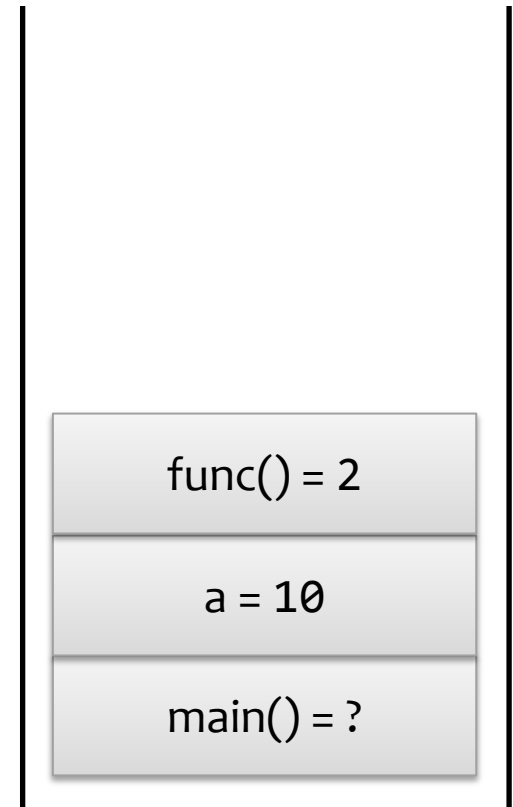
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void func(int a){  
    int b = 2;  
>>>    return b;  
}  
  
int main(){  
    int a = 10;  
    return func(a);  
}
```



## Příklad 3

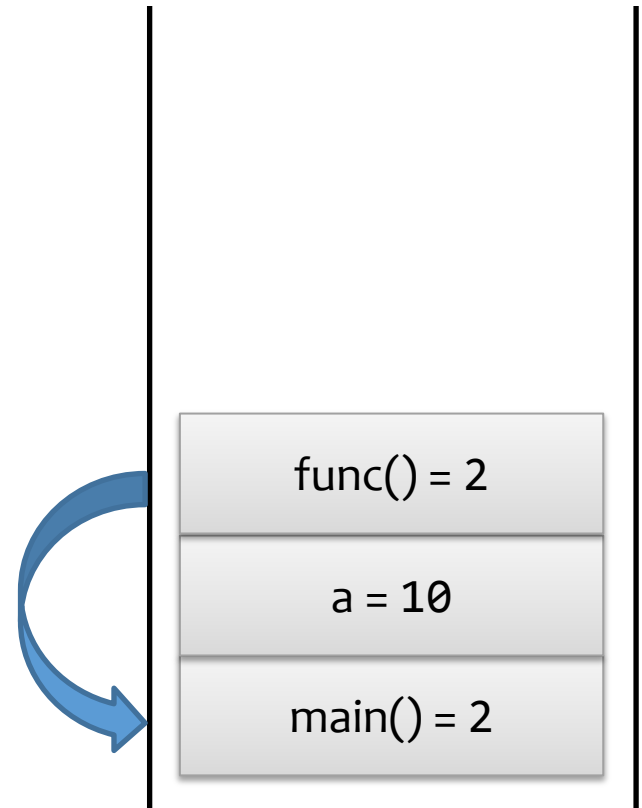
```
void func(int a){
    int b = 2;
    return b;
}

int main(){
    int a = 10;
    >>> return func(a);
}
```



## Příklad 3

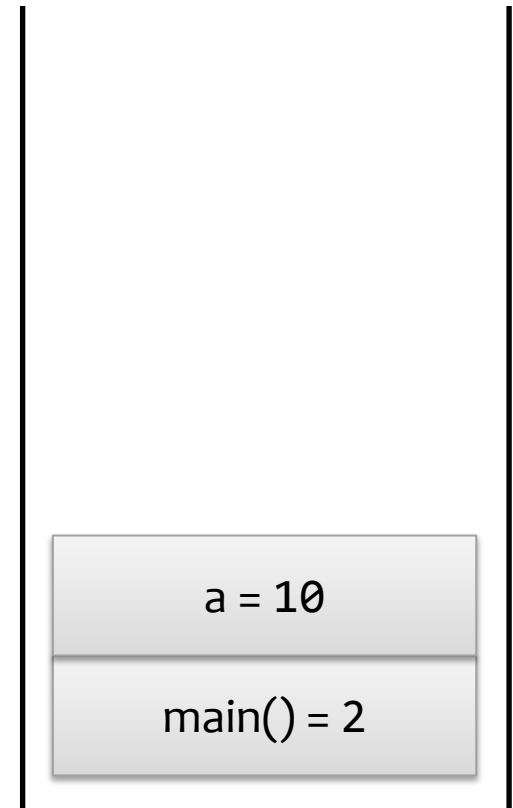
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void func(int a){  
    int b = 2;  
    return b;  
}  
  
int main(){  
    int a = 10;  
>>> return func(a);  
}
```



## Příklad 3

```
void func(int a){
    int b = 2;
    return b;
}

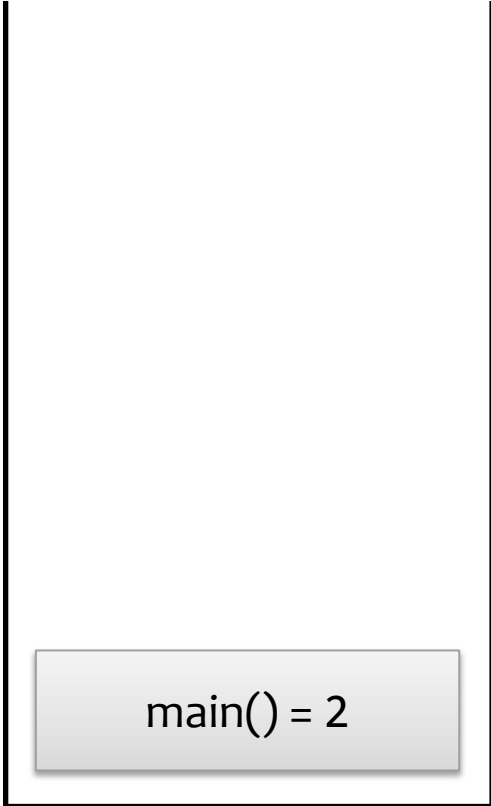
int main(){
    int a = 10;
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}
```



## Příklad 3

```
void func(int a){
    int b = 2;
    return b;
}

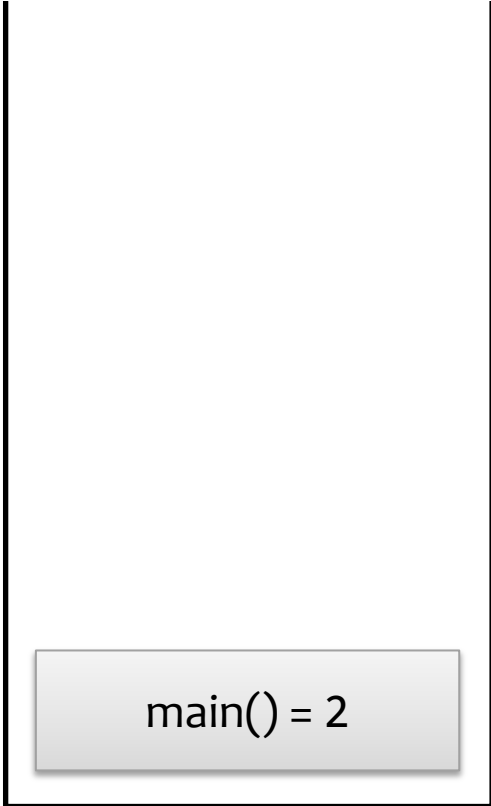
int main(){
    int a = 10;
>>>    return func(a);
}
```



main() = 2

## Příklad 3

```
void func(int a){  
    int b = 2;  
    return b;  
}  
  
int main(){  
    int a = 10;  
    return func(a);  
}
```



main() = 2