

Algorithm 2.5: GRAYCODEUNRANK (n, r)

```

T ← ∅
b' ← 0
for i ← n - 1 downto 0
    {
        b ← ⌊ $\frac{r}{2^i}$ ⌋
        if b ≠ b'
            then T ← T ∪ {n - i}
            b' ← b
    }
r ← r - b2i
return (T)
    
```

Let's work out a couple of examples to illustrate Algorithms 2.4 and 2.5. Suppose that $n = 8$ and $T = \{1, 2, 3, 4, 5, 7, 8\}$. We first use Algorithm 2.4 to compute $\text{rank}(T)$.

i	2^i	$n - i \in T?$	b	r
7	128	yes	1	128
6	64	yes	0	128
5	32	yes	1	160
4	16	yes	0	160
3	8	yes	1	168
2	4	no	1	172
1	2	yes	0	172
0	1	yes	1	173

Thus, $\text{rank}(T) = 173$. The inverse algorithm, Algorithm 2.5, can be used to compute $\text{unrank}(173)$. It executes as follows:

b'	r	i	2^i	b	T
0	173	7	128	1	{1}
1	45	6	64	0	{1, 2}
0	45	5	32	1	{1, 2, 3}
1	13	4	16	0	{1, 2, 3, 4}
0	13	3	8	1	{1, 2, 3, 4, 5}
1	5	2	4	1	{1, 2, 3, 4, 5}
1	1	1	2	0	{1, 2, 3, 4, 5, 7}
0	1	0	1	1	{1, 2, 3, 4, 5, 7, 8}

Hence $\text{unrank}(173) = \{1, 2, 3, 4, 5, 7, 8\}$.

2.3 k -Element subsets

2.3.1 Lexicographic ordering

Suppose that n is a positive integer, and $S = \{1, \dots, n\}$. Define \mathcal{S} to consist of the $\binom{n}{k}$ k -element subsets of S . We begin by describing how to generate the subsets in \mathcal{S} in lexicographic order.

A k -element subset $T \subseteq S$ can be written in a natural way as a list

$$\vec{T} = [t_1, t_2, \dots, t_k],$$

where

$$t_1 < t_2 < \dots < t_k.$$

The lexicographic ordering on \mathcal{S} is induced by the lexicographic ordering on the sequences \vec{T} ($T \in \mathcal{S}$).

We illustrate with a small example. Let $n = 5$ and $k = 3$. The lexicographic ordering of the ten 3-element subsets $T \subseteq \{1, \dots, 5\}$ is as follows:

T	\vec{T}	$\text{rank}(T)$
{1, 2, 3}	[1, 2, 3]	0
{1, 2, 4}	[1, 2, 4]	1
{1, 2, 5}	[1, 2, 5]	2
{1, 3, 4}	[1, 3, 4]	3
{1, 3, 5}	[1, 3, 5]	4
{1, 4, 5}	[1, 4, 5]	5
{2, 3, 4}	[2, 3, 4]	6
{2, 3, 5}	[2, 3, 5]	7
{2, 4, 5}	[2, 4, 5]	8
{3, 4, 5}	[3, 4, 5]	9

It is fairly straightforward to describe a successor algorithm for \mathcal{S} . This algorithm is presented in Algorithm 2.6.

Algorithm 2.6: KSUBSETLEXSUCCESSOR (\vec{T}, k, n)

```

U ← T
i ← k
while (i ≥ 1) and (ti = n - k + i)
    do i ← i - 1
if i = 0
    then return ("undefined")
    else
        for j ← i to k
            do uj ← ti + 1 + j - i
        return (U)
    
```