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Fitting of a Planar Line

A[E]4M33TDV—3D compute vision: labs.

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1 Maximum Likelihood Model Fitting

Given a set of measurements \mathcal{X} , a model \mathbf{l} is estimated by maximising likelihood function

$$\mathbf{l}^* = \arg \max_{\mathbf{l}} p(\mathcal{X}|\mathbf{l}). \quad (1)$$

Hence the conditional probability of the measurements given the model $p(\mathcal{X}|\mathbf{l})$ must be known. Should also a prior probability $p(\mathbf{l})$ of the model be known, the maximum a posteriori estimate can be found by maximising $p(\mathcal{X}|\mathbf{l})p(\mathbf{l})$ instead.

In the case of fitting a line to a set of points, the measurements consists of a set of n point locations, $\mathcal{X} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$ and the model \mathbf{l} is an appropriate line representation. The conditional probability of the points given the line is derived in the next sections.

2 Trivial Example: Single Point Fitting

For the purpose of demonstration, a trivial example is considered first. The model \mathbf{l} in (1) is a single point \mathbf{x} . Given the point (Euclidean) coordinates, the measurement is modelled as this very point polluted by an isotropic Gaussian noise,

$$\mathbf{x}_i = \mathbf{x} + \mathbf{e}_i, \quad (2)$$

$$\mathbf{e}_i \sim p(\mathbf{e}_i) = \mathcal{N}(\mathbf{e}_i; \mathbf{0}, \Sigma_{\mathbf{e}}), \quad \Sigma_{\mathbf{e}} = \begin{bmatrix} \sigma_e^2 & 0 \\ 0 & \sigma_e^2 \end{bmatrix}. \quad (3)$$

Thus the conditional probability of a single measurement is

$$p(\mathbf{x}_i|\mathbf{x}) = \mathcal{N}(\mathbf{x}_i - \mathbf{x}; \mathbf{0}, \Sigma_{\mathbf{e}}) = \mathcal{N}(\mathbf{x}_i; \mathbf{x}, \Sigma_{\mathbf{e}}) = \frac{1}{2\pi\sqrt{|\Sigma_{\mathbf{e}}|}} e^{0.5(\mathbf{x}_i - \mathbf{x})^\top \Sigma_{\mathbf{e}}^{-1} (\mathbf{x}_i - \mathbf{x})} = \frac{1}{2\pi\sigma_e^2} e^{-\frac{1}{2\sigma_e^2} \|\mathbf{x}_i - \mathbf{x}\|^2} \quad (4)$$

The measurements are assumed to be independent, so the overall probability of the measurements is

$$p(\mathcal{X}|\mathbf{x}) = n! \prod_{i=1}^n p(\mathbf{x}_i|\mathbf{x}) = n! \prod_{i=1}^n \mathcal{N}(\mathbf{x}_i - \mathbf{x}; \mathbf{0}, \Sigma_{\mathbf{e}}), \quad (5)$$

where the $n!$ term is added since the order of the measurements does not matter.

The ML estimate of the point from the measurements is then

$$\begin{aligned} \mathbf{x}^* &= \arg \max_{\mathbf{x}} p(\mathcal{X}|\mathbf{x}) = \arg \min_{\mathbf{x}} (-\log p(\mathcal{X}|\mathbf{x})) = \\ &= \arg \min_{\mathbf{x}} \left\{ -\log(n!) + \sum_{i=1}^n \left(-\log \frac{1}{2\pi\sigma_e^2} + \frac{\|\mathbf{x}_i - \mathbf{x}\|^2}{2\sigma_e^2} \right) \right\} = \arg \min_{\mathbf{x}} \sum_{i=1}^n \|\mathbf{x}_i - \mathbf{x}\|^2, \quad (6) \end{aligned}$$

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where a monotonous function (log) was applied and some constants were omitted. This simplification obviously does not affect the result, and transforms the original problem of likelihood maximisation into the sum-of-squared-errors (SSE) minimisation.

Note, that in this simple case the coordinate components x, y, \dots are independent. Hence the minimiser of (6) is found in closed-form simply by laying the derivation according to each component of \mathbf{x} equal zero,

$$\mathbf{0} = \frac{\partial}{\partial \mathbf{x}} \sum_{i=1}^n \|\mathbf{x}_i - \mathbf{x}^*\|^2 = \sum_{i=1}^n 2(\mathbf{x}^* - \mathbf{x}_i) = 2n\mathbf{x}^* - 2 \sum_{i=1}^n \mathbf{x}_i \Rightarrow \mathbf{x}^* = \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i. \quad (7)$$

As expected, the ML estimate (in arbitrary number of dimensions) of the point under isotropic Gaussian noise is simply the mean of the set \mathcal{X} .

3 Model for Noisy Planar Line and ML Estimate

A normalised planar line $\mathbf{l} = (\mathbf{n}^\top, d)$ is given, where \mathbf{n} is normal vector. There is also direction vector \mathbf{u} , such that $\mathbf{u} \perp \mathbf{n}$. These two vectors forms a basis of line coordinates. A point $\tilde{\mathbf{x}}$ (exactly) lying on the line is created as

$$\tilde{\mathbf{x}}_i = \begin{bmatrix} \mathbf{u} & \mathbf{n} \end{bmatrix} \begin{bmatrix} t_i \\ -d \end{bmatrix}, \quad (8)$$

where t is a parameter along a line. Note, that the Euclidean coordinates of points are used. The distribution of the parameter is chosen as

$$t_i \sim p(t_i) = \mathcal{N}(t_i; \mu_t, \sigma_t). \quad (9)$$

The measurement \mathbf{x}_i is the line point polluted by an isotropic Gaussian noise,

$$\mathbf{x}_i = \tilde{\mathbf{x}}_i + \mathbf{e}_i, \quad (10)$$

$$\mathbf{e}_i \sim p(\mathbf{e}_i) = \mathcal{N}(\mathbf{e}_i; \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} \sigma_e & 0 \\ 0 & \sigma_e \end{bmatrix}). \quad (11)$$

The noise can be expressed in the line coordinates as

$$\mathbf{e}_i = \begin{bmatrix} \mathbf{u} & \mathbf{n} \end{bmatrix} \begin{bmatrix} t_i^e \\ d_i^e \end{bmatrix}, \quad p_e \left(\begin{bmatrix} d_i^e \\ t_i^e \end{bmatrix} \right) = \mathcal{N}(d_i^e; 0, \sigma_e) \mathcal{N}(t_i^e; 0, \sigma_e), \quad (12)$$

and the measurement expressed in the line coordinates is then

$$\mathbf{x}_i = \begin{bmatrix} \mathbf{u} & \mathbf{n} \end{bmatrix} \begin{bmatrix} t_i + t_i^e \\ -d + d_i^e \end{bmatrix}. \quad (13)$$

This leads to (using transformation of probability by linear transformation with unit Jacobian)

$$p(\mathbf{x}_i | \mathbf{l}, t_i) = p_e \left(\begin{bmatrix} \mathbf{u}^\top \\ \mathbf{n}^\top \end{bmatrix} \mathbf{x}_i - \begin{bmatrix} t_i \\ -d \end{bmatrix} \right) = \mathcal{N}(\mathbf{u}^\top \mathbf{x}_i - t_i; 0, \sigma_e) \mathcal{N}(\underbrace{\mathbf{n}^\top \mathbf{x}_i + d}_{d_i}; 0, \sigma_e). \quad (14)$$

Here the term $d_i = \mathbf{n}^\top \mathbf{x}_i + d$ represents the orthogonal distance of the point \mathbf{x}_i to the line \mathbf{l} .

Now the probability $p(\mathbf{x}_i | \mathbf{l})$ is derived from the joint p.d.f. $p(\mathbf{x}_i, t_i | \mathbf{l})$ by marginalisation over t_i .

$$\begin{aligned} p(\mathbf{x}_i | \mathbf{l}) &= \int_{-\infty}^{\infty} p(\mathbf{x}_i, t_i | \mathbf{l}) \, dt_i = \int_{-\infty}^{\infty} p(\mathbf{x}_i | \mathbf{l}, t_i) p(t_i) \, dt_i = \\ &= \int_{-\infty}^{\infty} \mathcal{N}(\mathbf{u}^\top \mathbf{x}_i - t_i; 0, \sigma_e) \mathcal{N}(d_i; 0, \sigma_e) \mathcal{N}(t_i; \mu_t, \sigma_t) \, dt_i = \end{aligned}$$

$$\begin{aligned}
&= \mathcal{N}(d_i; 0, \sigma_e) \int_{-\infty}^{\infty} \mathcal{N}(t_i; -\mathbf{u}^\top \mathbf{x}_i, \sigma_e) \mathcal{N}(t_i; \mu_t, \sigma_t) \mathbf{d}t_i = \\
&= \mathcal{N}(d_i; 0, \sigma_e) \frac{1}{\sqrt{2\pi(\sigma_e^2 + \sigma_t^2)}} e^{\frac{-(-\mathbf{u}^\top \mathbf{x}_i - \mu_t)^2}{2(\sigma_e^2 + \sigma_t^2)}}
\end{aligned} \tag{15}$$

(The last step with fruitful help of Maple solver.)

Now the variance σ_t is chosen much larger than the size of image, where the points are observed, the mean μ_t is chosen e.g. zero (assuming that origin is in the image centre). Then the exponent is close to zero, and the probability is approximately

$$p(\mathbf{x}_i | \mathbf{l}) \approx \gamma \mathcal{N}(d_i; 0, \sigma_e), \tag{16}$$

where γ is some constant.

Again, the measurements are assumed to be independent, so the overall conditional probability of the measurements is

$$p(\mathcal{X} | \mathbf{l}) = n! \prod_{i=1}^n p(\mathbf{x}_i | \mathbf{l}) = n! \gamma^n \prod_{i=1}^n \mathcal{N}(d_i; 0, \sigma_e). \tag{17}$$

Finally, log is applied and unnecessary constants are omitted to form a log-likelihood to minimise. The ML estimate of the line from the measurements is then

$$\begin{aligned}
\mathbf{l}^* &= \arg \max_{\mathbf{l}} p(\mathcal{X} | \mathbf{l}) = \arg \min_{\mathbf{l}} (-\log p(\mathcal{X} | \mathbf{l})) = \\
&= \arg \min_{\mathbf{l}} \left\{ -\log(n! \gamma^n) + \sum_{i=1}^n \left(-\log \frac{1}{\sqrt{2\pi\sigma_e^2}} + \frac{d_i^2}{2\sigma_e^2} \right) \right\} = \arg \min_{\mathbf{x}} \sum_{i=1}^n d_i^2.
\end{aligned} \tag{18}$$

Again, the original problem of likelihood maximisation is transformed into the sum-of-squared-errors (SSE) minimisation. There is no closed form solution of (18), some numerical approach must be used.

4 Model for Noisy Planar Line Points with Outliers.

The process that creates set of points for a given line \mathbf{l} is modelled by following three random processes that participates on generating each planar point \mathbf{x}_i .

1. Label generator. A label $L_i \in \{I, O\}$ determining if a point is inlier or outlier is randomly drawn.

$$L_i \sim p_L(L_i), \quad p_L(L_i = I) = \alpha (\text{const}), \quad p_L(L_i = O) = 1 - \alpha$$

2. Inlier generator. If $L_i = I$, a point location \mathbf{x}_i belonging to the line is generated as described in Section 3.

$$\mathbf{x}_i \sim p(\mathbf{x}_i | \mathbf{l})$$

3. Outlier generator. If $L_i = O$, an outlier (not dependent on the line) is drawn from uniform distribution, assuming finite image of area $1/\beta$.

$$\mathbf{x}_i \sim p_O(\mathbf{x}_i) = \beta(\text{const.})$$

This leads the robust joint probability of point locations and labels, given the line, to be

$$p_R(\mathbf{x}_i, L_i | \mathbf{l}) = \begin{cases} \alpha p(\mathbf{x}_i | \mathbf{l}) & \text{if } L_i = I \\ (1 - \alpha) \beta & \text{if } L_i = O \end{cases} \tag{19}$$

The resulting robust probability $p_R(\mathbf{x}_i|\mathbf{l})$ is obtained by marginalisation (over all values of L_i) as

$$p_R(\mathbf{x}_i|\mathbf{l}) = \sum_{L_i \in \{I, O\}} p_R(\mathbf{x}_i, L_i|\mathbf{l}) = \alpha p(\mathbf{x}_i|\mathbf{l}) + (1 - \alpha)\beta. \quad (20)$$

The points are assumed to be independent, so using (16) the overall robust probability of measurements is

$$\begin{aligned} p_R(\mathcal{X}|\mathbf{l}) &= n! \prod_{i=1}^n p_R(\mathbf{x}_i|\mathbf{l}) = n! \prod_{i=1}^n (\alpha p(\mathbf{x}_i|\mathbf{l}) + (1 - \alpha)\beta) = \\ &= n! \prod_{i=1}^n \left(\frac{\alpha\gamma}{\sqrt{2\pi\sigma_e^2}} e^{-\frac{d_i^2}{2\sigma_e^2}} + (1 - \alpha)\beta \right). \\ &= c_1 \prod_{i=1}^n \left(e^{-\frac{d_i^2}{2\sigma_e^2} + c_2} \right), \end{aligned} \quad (21)$$

where c_1, c_2 are some constants. Again, cost function from minus log-likelihood is constructed prior to optimisation

$$\begin{aligned} -\log(p_R(\mathcal{X}|\mathbf{l})) &= -c_1 - \sum_{i=1}^n \log \left(e^{-\frac{d_i^2}{2\sigma_e^2}} + c_2 \right) \\ C(\mathbf{l}) &= \sum_{i=1}^n -e^{2\sigma_e^2} \log \left(e^{-\frac{d_i^2}{2\sigma_e^2}} + e^{\frac{\theta^2}{2\sigma_e^2}} \right) = \sum_{i=1}^n C_1(d_i). \end{aligned} \quad (22)$$

Here the constant c_2 was replaced by a threshold θ . The cost function (robust penalty) C_1 is analysed in the next section.

4.1 Robust Penalty

The previous section reveals a typical property of the robust model fitting problem under Gaussian noise: the error (d_i in the case of line fitting) is modelled using a mixture of normal and constant probability density. The mixture p.d.f and its negative logarithm is

$$p(d_i) = \alpha \mathcal{N}(d_i; 0, \sigma_e) + (1 - \alpha)\beta, \quad -\log(p(d_i)) = -\log \left(\frac{\alpha}{\sqrt{2\pi\sigma_e^2}} e^{-\frac{d_i^2}{2\sigma_e^2}} + (1 - \alpha)\beta \right) \quad (23)$$

where α is a mixing coefficients. Example is in Figure 1.

There is an important value of d_i on the intersection of both densities (i.e. the probability of both processes is the same), denoted as a threshold θ .

$$\frac{\alpha}{\sqrt{2\pi\sigma_e^2}} e^{-\frac{\theta^2}{2\sigma_e^2}} = (1 - \alpha)\beta \quad \Rightarrow \quad \theta = \sqrt{-\log \left(\frac{(1 - \alpha)\beta}{\alpha} \sqrt{2\pi\sigma_e^2} \right)} 2\sigma_e^2 \quad (24)$$

Usually, the threshold is used to parametrise the mixture, and the Gaussian variance σ_e is assumed approx $\sigma_e \in (0.1\theta, 0.5\theta)$ (the variance affects only the curvature of the penalty function near the threshold). Then the robust penalty function after removing some constants is

$$C_1(d_i) = -2\sigma_e^2 \log \left(e^{-\frac{d_i^2}{2\sigma_e^2}} + e^{-\frac{\theta^2}{2\sigma_e^2}} \right). \quad (25)$$

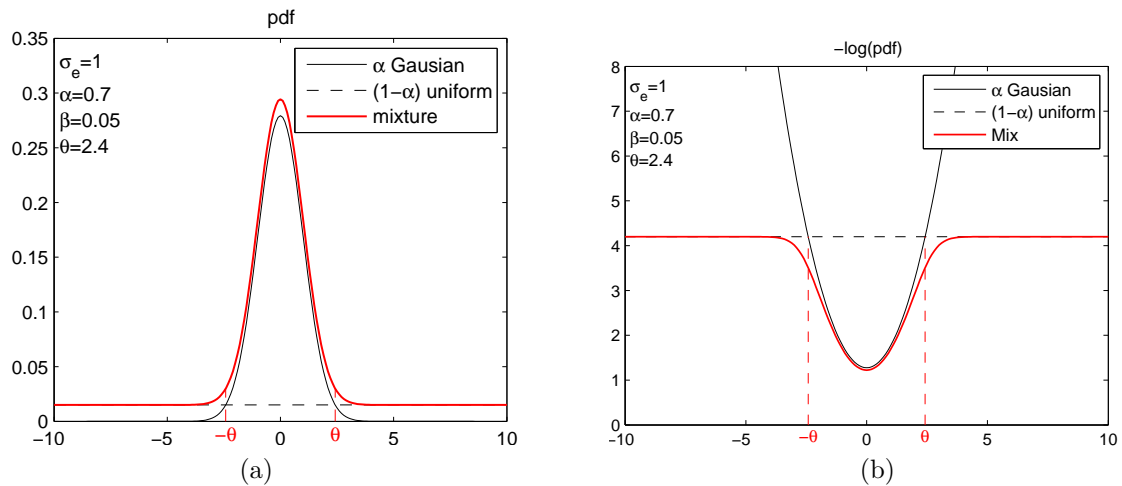


Fig. 1: Mixture of a Gaussian and a constant probability density. (a) Probability density function and (b) its negative logarithm.

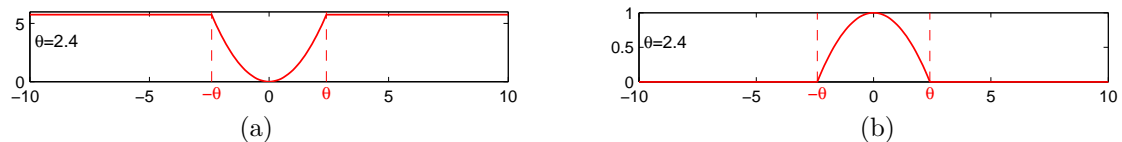


Fig. 2: Approximation of a robust penalty. (a) penalty function C_1 (26), (b) likelihood function L_1 (28).

This function can be approximated by two segments, one quadratic and one constant,

$$C_1(d_i) \approx \begin{cases} d_i^2 & \text{if } |d_i| < \theta \\ \theta^2 & \text{if } |d_i| > \theta \end{cases} . \quad (26)$$

The original problem is then solved by a numeric minimisation of $\sum C_1(d_i)$. Alternatively, the negative of $C_1(d_i)$ can be used for maximisation, i.e. (with a constant shift that do not affect optimisation),

$$L_1(d_i) = 1 - \frac{C_1(d_i)}{\theta^2}, \quad (27)$$

which is then approximated as

$$L_1(d_i) \approx \begin{cases} 1 - \frac{d_i^2}{\theta^2} & \text{if } |d_i| < \theta \\ 0 & \text{if } |d_i| > \theta \end{cases} . \quad (28)$$

Both approximations are demonstrated in Figure 2. Then the original problem is solved by a numeric maximisation of $\sum L_1(d_i)$.



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