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Description Logics

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FEL ČVUT

Towards Description Logics

ALC Language

Towards Description Logics

Let's review our knowledge about FOPL ²

- What is a *term, axiom/formula, theory, model, universal closure, resolution, logical consequence* ?
- What is an open-world assumption (OWA)/closed-world assumption (CWA) ?
- What is the difference between a predicate (relation) and a predicate symbol ?
- What does it mean, when saying that FOPL is *undecidable* ?
- What does it mean, when saying that FOPL is *monotonic* ?
- What is the idea behind *Deduction Theorem, Soundness, Completeness* ?

²First Order Predicate Logic

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Isn't FOPL enough ?

- Why do we speak about modal logics, description logics, etc. ?
 - ⊖ FOPL is undecidable – many logical consequences cannot be verified in finite time.
 - We often do not need full expressiveness of FOL.
- Well, we have Prolog – wide-spread and optimized implementation of FOPL, right ?
 - ⊖ Prolog is not an implementation of FOPL – FOL is a *declarative* language as follows, problems in representing declarative knowledge, etc.
- Well, relational databases are also not enough ?
 - ⊖ RDBMS support FOL and support just *basic* queries
 - ⊖ RDBMS are not declarative enough – SQL might be declarative, but it is not really declarative

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FOPL is not enough – we need expressive logics and support for both disjunctive and negation as failure

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Technologies sketched so far aren't enough ?

- Semantic networks and Frames

- Lack well defined (declarative) semantics
- What is the semantics of a “slot” in a frame (relation in semantic networks) ? The slot **must/might** be filled **once/multiple times** ?

- Conceptual graphs are beyond FOPL (thus undecidable).

- What are description logics (DLs)?

- Logic-based languages for modeling commonsense knowledge, expert knowledge. Almost exclusively DLs are used for AI applications of FOPL.
- DLs provide a formalized semantics, but also a simple, formal implementation via DL reasoners (e.g., Racer, FaCT, etc.).

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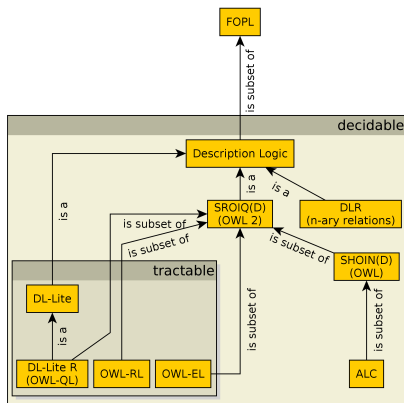
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- first languages emerged as an experiment of giving formal semantics to semantic networks and frames. First implementations in 80's – KL-ONE, KAON, Classic.
- 90's *ALC*
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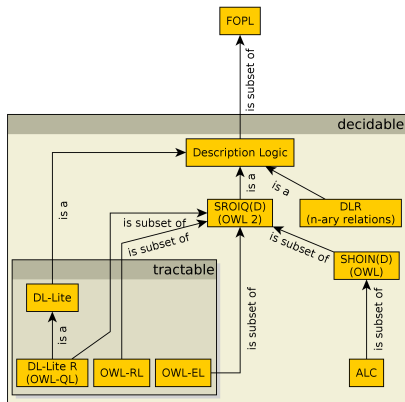


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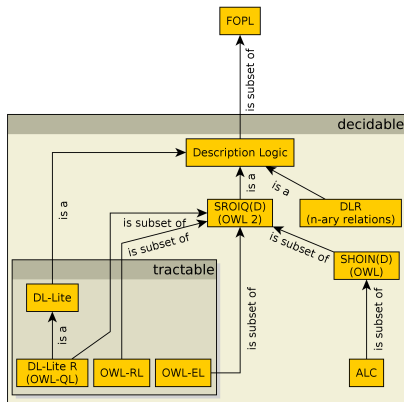
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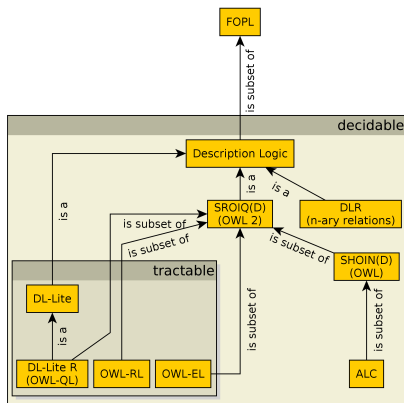
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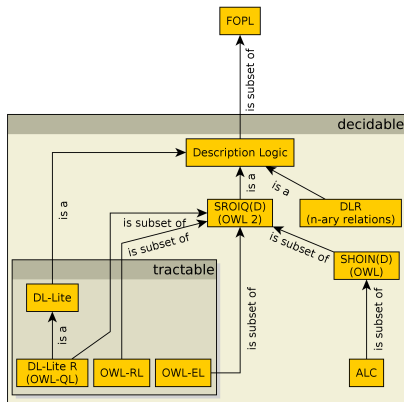
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ALC Language

- Basic building blocks of DLs are :
 - (atomic) concepts - representing (named) *unary predicates* / classes, e.g. *Parent*, or *Person* $\sqcap \exists \text{hasChild} \cdot \text{Person}$.
 - (atomic) roles - represent (named) *binary predicates* / relations, e.g. *hasChild*
 - individuals - represent ground terms / individuals, e.g. *JOHN*
- Theory \mathcal{K} (in OWL referred as Ontology) of DLs consists of a *signature* Σ - representing atoms generally used in the domain, e.g. $\Sigma = \{ \text{Man} \sqsubseteq \text{Person} \}$
 - axioms* \mathcal{A} - representing a particular relational structure (data), e.g. $\mathcal{A} = \{ \text{John} \}$
- DLs differ in their expressive power (concept/role constructors, axiom types).

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- **Interpretation** is a pair $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$, where $\Delta^{\mathcal{I}}$ is an interpretation domain and $\cdot^{\mathcal{I}}$ is an interpretation function.
- Having *atomic* concept A , *atomic* role R and individual a , then

$$\begin{aligned}A^{\mathcal{I}} &\subseteq \Delta^{\mathcal{I}} \\R^{\mathcal{I}} &\subseteq \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}} \\a^{\mathcal{I}} &\in \Delta^{\mathcal{I}}\end{aligned}$$

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ALC (= attributive language with complements)

Having concepts C , D , atomic concept A and atomic role R , then for interpretation \mathcal{I} :

<i>concept</i>	<i>concept</i> ^{\mathcal{I}}	<i>description</i>
\top	$\Delta^{\mathcal{I}}$	(universal concept)
\perp	\emptyset	(unsatisfiable concept)
$\neg C$	$\Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$	(negation)
$C \sqcap D$	$C^{\mathcal{I}} \cap D^{\mathcal{I}}$	(intersection)
$C \sqcup D$	$C^{\mathcal{I}} \cup D^{\mathcal{I}}$	(union)
$\forall R \cdot C$	$\{a \mid \forall b ((a, b) \in R^{\mathcal{I}} \Rightarrow b \in C^{\mathcal{I}})\}$	(universal restriction)
$\exists R \cdot C$	$\{a \mid \exists b ((a, b) \in R^{\mathcal{I}} \wedge b \in C^{\mathcal{I}})\}$	(existential restriction)

	<i>axiom</i>	$\mathcal{I} \models$ axiom iff	<i>description</i>
TBOX	$C \sqsubseteq D$	$C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$	(inclusion)
	$C \equiv D$	$C^{\mathcal{I}} = D^{\mathcal{I}}$	(equivalence)

ABOX (UNA = unique name assumption³)

	<i>axiom</i>	$\mathcal{I} \models$ axiom iff	<i>description</i>
	$C(a)$	$a^{\mathcal{I}} \in C^{\mathcal{I}}$	(concept assertion)
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For an arbitrary set S of axioms (resp. theory $\mathcal{K} = (\mathcal{T}, \mathcal{A})$, where $S = \mathcal{T} \cup \mathcal{A}$), then

- $\mathcal{I} \models S$ if $\mathcal{I} \models \alpha$ for all $\alpha \in S$ (\mathcal{I} is a model of S , resp. \mathcal{K})
- $S \models \beta$ if $\mathcal{I} \models \beta$ whenever $\mathcal{I} \models S$ (β is a logical consequence of S , resp. \mathcal{K})
- S is consistent, if S has at least one model

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Example

Consider an information system for genealogical data. Information integration from various sources is crucial – databases, information systems with *different data models*. As an integration layer, let's use a description logic theory. Let's have atomic concepts *Person*, *Man*, *GrandParent* and atomic role *hasChild*.

- How to express a set of persons that have just men as their descendants, if any ?

- $Person \sqcap \forall hasChild . Man$

- How to define concept *GrandParent* ?

- How does the previous axiom look like in FOPL ?

$$\forall x (GrandParent(x) \equiv (Person(x) \wedge \exists y (hasChild(x, y) \wedge \exists z (hasChild(y, z))))))$$

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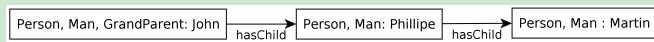
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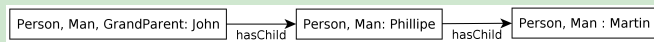
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- Consider an ontology $\mathcal{K}_1 = (\{GrandParent \equiv Person \sqcap \exists hasChild \cdot \exists hasChild \cdot \top\}, \{GrandParent(JOHN)\})$,
modelem \mathcal{K}_1 může být např. interpretace \mathcal{I}_1 :
 - $\Delta^{\mathcal{I}_1} = Man^{\mathcal{I}_1} = Person^{\mathcal{I}_1} = \{John, Phillippe, Martin\}$
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- this model is finite and has the form of a tree with the root in the node *Jan* :



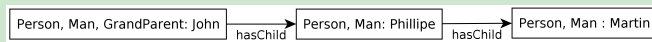
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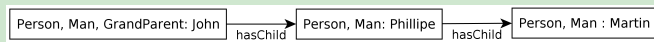
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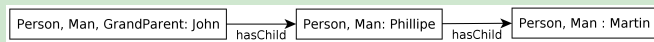
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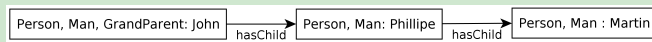
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The last example revealed several important properties of DL models:

TMP (tree model property), if every satisfiable concept⁴ C of the language has a model in the shape of a *rooted tree*.

FMP (finite model property), if every consistent theory \mathcal{K} of the language has a *finite model*.

Both properties represent important characteristics of a DL that directly influence inferencing (see next lecture).

In particular (generalized) TMP is a characteristics that is shared by most DLs and significantly reduces their computational complexity.

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Example

primitive concept

defined concept

Woman \equiv *Person* \sqcap *Female*

Man \equiv *Person* \sqcap \neg *Woman*

Mother \equiv *Woman* \sqcap \exists *hasChild* · *Person*

Father \equiv *Man* \sqcap \exists *hasChild* · *Person*

Parent \equiv *Father* \sqcup *Mother*

Grandmother \equiv *Mother* \sqcap \exists *hasChild* · *Parent*

MotherWithoutDaughter \equiv *Mother* \sqcap \forall *hasChild* · \neg *Woman*

Wife \equiv *Woman* \sqcap \exists *hasHusband* · *Man*

Example – CWA × OWA

Example

ABOX

hasChild(JOCASTA, OEDIPUS)
hasChild(OEDIPUS, POLYNEIKES)
Patricide(OEDIPUS)

hasChild(JOCASTA, POLYNEIKES)
hasChild(POLYNEIKES, THERSANDROS)
 \neg *Patricide*(THERSANDROS)

Edges represent role assertions of *hasChild*; colors distinguish concepts instances – *Patricide* a \neg *Patricide*



Q1 $(\exists \textit{hasChild} \cdot (\textit{Patricide} \sqcap \exists \textit{hasChild} \cdot \neg \textit{Patricide}))(JOCASTA)$,

$JOCASTA \longrightarrow \bullet \longrightarrow \bullet$

Q2 Find individuals x such that $\mathcal{K} \models C(x)$, where C is

$\neg \textit{Patricide} \sqcap \exists \textit{hasChild}^- \cdot (\textit{Patricide} \sqcap \exists \textit{hasChild}^-) \cdot \{JOCASTA\}$

What is the difference, when considering CWA ?

$JOCASTA \longrightarrow \bullet \longrightarrow x$

Example – CWA × OWA

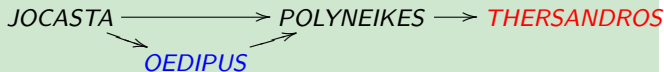
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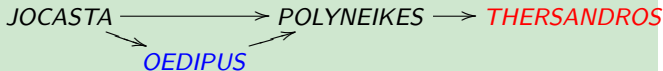
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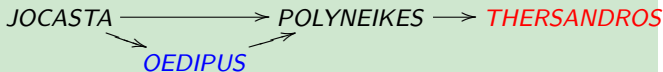
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